

Ensemble methods

Christos Dimitrakakis

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Outline

Ensemble methods

Bagging

Boosting

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Boosting

General idea

- ▶ Concept class \mathcal{H} (e.g. linear classifiers)
- ▶ Base learner $\lambda : \mathcal{D} \rightarrow \mathcal{H}$ (e.g. perceptron)

General Algorithm

At iteration b ,

1. Generate data D_b from D .
2. Get base predictor $\pi_b = \lambda(D_b)$

At the end, combine predictors π_1, \dots, π_B .

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Algorithm

- ▶ Input: Data D , bags B , base learner λ
- ▶ For $b = 1, \dots, B$
 - ▶ Sample **with replacement** $D_b \sim \text{Unif}(D)^N$
 - ▶ Obtain predictor $\pi_b = \lambda(D_b)$.
- ▶ Return $\{\pi_b\}$

Bagging

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The bagged predictor

In the end, we just combine all the predictors:

$$\pi = f\left(\sum_{b=1}^B \pi_b\right)$$

Bagging classifiers

Classification setting

- ▶ Weak learner $\lambda : D \rightarrow \Pi$
- ▶ Base hypotheses $\pi_b : X \rightarrow \{-1, 1\}$

with

$$\pi_b = \lambda(D_b), \quad D_b \sim D$$

- ▶ Aggregate hypothesis

$$\pi(x) = \operatorname{sgn} \left(\sum_{b=1}^B \pi_b(x) \right)$$

Bagging classifiers

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PAC property

Choosing $B \in O(\ln(T))$ results in error bounded by $\tilde{O}(d/T)$ with high probability, for **binary** classification and **VC dimension d**

Bagging is an Optimal PAC learner, Larsen 2024.

Regression setting

- ▶ Weak learner $\lambda : D \rightarrow \Pi$
- ▶ Base hypotheses $\pi_b : X \rightarrow \{-1, 1\}$

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Regression setting

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with

$$\pi_b = \lambda(D_b), \quad D_b \sim D$$

- ▶ Aggregate hypothesis

$$\pi(x) = \frac{1}{B} \sum_{b=1}^B \pi_b(x)$$

Sub-sample-and-aggregate

Algorithm

- ▶ Input: Data D , number of experts B , base learner λ
- ▶ For $B = 1, \dots, B$
 - Sample **without replacement** $D_b \sim \text{Unif}(D)$ – Obtain predictor $\pi_b = \lambda(D_b)$.
- ▶ Return $\{\pi_b\}$

Sub-sample-and-aggregate

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- ▶ Input: Data D , number of experts B , base learner λ
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The aggregated predictor

$$\pi = f(\pi_1, \dots, \pi_k)$$

Random forests

- ▶ Same as bagged trees

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Random subset of features

In random forests a subset \hat{p} of the features is randomly consider for splitting.

Rationale

- ▶ Make the splits more random
- ▶ Consequently, the trees will look very different.

Ensemble methods

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Boosting

Boosting regression trees

Build predictors sequentially, so that at iteration b , we try to improve performance on the **hardest** examples.

Algorithm

- ▶ Input: Learner λ , data $D = (X, y)$, learning rate $\eta > 0$, set $r = y$.
- ▶ For $b = 1, 2, \dots, B$:
 - ▶ Fit $\pi_b = \lambda(D, r)$
 - ▶ Update the aggregate: $\pi = \pi + \eta\pi_b(x)$
 - ▶ Update residuals: $r_t = r_t - \eta\pi_b(x_t)$
- ▶ Output final model:

$$\pi = \sum_{b=1}^B \eta\pi_b$$

Hedge

Prediction with expert advice

This is an **online** prediction problem, where, at each step t :

- ▶ We pick a_t of N **possible decisions**
- ▶ We observe the loss $\ell_t(a)$ for all $a \in [N]$.
- ▶ We then suffer a loss $\ell_t(a_t)$
- ▶ Our goal is to minimise the total loss $\sum_{t=1}^T \ell_t(a_t)$

Hedge

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Algorithm

- ▶ Learning rate $\eta \in [0, 1]$, Weights $w_t \in [0, 1]^N$, Iterations $T > 0$
- ▶ For $t = 1, \dots, T$
 1. Calculate allocation $p_t = \frac{w_t}{\sum_{i=1}^N w_{i,t}}$
 2. Select action $a_t = i$ with probability $p_{t,i}$.
 3. Observe loss $\ell_t \in [0, 1]^N$ for all actions.
 4. Suffer loss ℓ_t .
 5. Update all weights $w_{t+1,i} = w_{t,i} \exp(\eta \ell_{i,t})$.

AdaBoost/SAMME

AdaBoost can be seen as a version of Hedge with a varying learning rate.

Algorithm

- ▶ Weighted learning algorithm λ .
- ▶ Data D .
- ▶ $w_{i,t} = 1/T$.
- ▶ For $b = 1, \dots, B$
 1. Choose allocation $p_b = \frac{w_b}{\sum_{i=1}^N w_{b,i}}$
 2. Get $\pi_b = \lambda(D, p_b)$
 3. Calculate error for all examples: $\ell_{b,t} = |\pi_b(x_t) - y_t|$.
 4. Average error $\epsilon_b = \sum_{t=1}^T p_{b,t} \ell_{b,t}$.
 5. Let $\eta_b = \ln \frac{1-\epsilon_b}{\epsilon_b} + \ln(C-1)$.
 6. Set $w_{b+1,t} = w_{b,t} \exp(\eta_b \mathbb{I}\{c_t \neq \pi_b(x_t)\})$.
- ▶ Output

$$\pi(x) = \arg \max_c \sum_{b=1}^B \eta_b \mathbb{I}\{\pi_b(x) = c\}.$$