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# Temporary Notes

■ Use stuff from the presentation . . . . .	3
■ Rewrite everything . . . . .	3
■ Add a note about how datashader failed to plot the entire graph and why it's not a good idea in the first place (hard to see the points) . . . . .	13
■ citation needed . . . . .	15
■ move save_fname to the dictionary too . . . . .	16
■ insert accurate data here . . . . .	25
■ Change the color from random to a normal list? . . . . .	25
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## Abstract

# 1 INTRODUCTION

## 1.1 State of the Art in Data Science

Use stuff from the presentation

1. Why is data analysis useful?
  - 1.1. Modern amounts of data explanation
  - 1.2. Data analysis explanation
2. What tools are used to deal with large amounts of data?
  - 2.1. Traditional - ETL and DW (microsoft, qlikview, ...)
  - 2.2. Explorational - spark, R, python, matlab
3. Why choose python?
  - 3.1. Advantages and disadvantages of using python
  - 3.2. Overview of chosen packages

Rewrite everything

## 1.2 Goals of the Research

In the modern world, big data and machine learning are becoming more and more prominent as companies such as Facebook, Google and Amazon gather and analyze all sorts of data from their users. But which tools are they using to do it?

Right now, the two main languages in data science are Python and R, while Matlab is also quite popular despite only being used in the academic environment.

This work's objective is to show how to use the Python 3 programming language in dealing with different kinds of data, and to help clarify any problems that might come up. It may be useful for long-term users of other languages that want to try Python out as well as users of Python 2, support for which will be stopped in 2020.

## 1.3 Thesis Overview

This work will be split into three parts, each working with a different dataset.

In the first part, I'll show you how to obtain, plot and predict stocks based on the last 17 years' worth of stock data from NYSE<sup>1</sup>. I'll also cover some common problems that might occur

when one is trying to deal with such amount of data.

In the second part, I'll cover scraping facebook's API, and plotting geolocation data of their events. I'll also discuss some problems that might occur while trying to download data, as well as how to use latest tools from Python (like the asyncio library) to speed up the data gathering part greatly. I'll also give you a brief overview of the current data visualization landscape, and show you which plotting packages are the best to use when dealing with geolocation data.

In the third part, I'll delve into the YouTube system, and will try to download and analyze their videos.

Lastly, the fourth part will contain conclusions.

---

<sup>1</sup>New York Stock Exchange

## **2 TABULAR DATA ANALYSIS**

### **2.1 Project Overview**

1. Goals
  - 1.1. Describe the project
2. Obtaining the data (pandas-datareader)
3. Traditional stock visualizations (matplotlib)
4. Stock correlation matrix (matplotlib)
5. LSTM training (keras)

## **2.2 Data gathering (pandas-datareader)**

## 2.3 Traditional stock visualizations (matplotlib)

## 2.4 Stock correlation matrix visualization (matplotlib)

## **2.5 Predictive analysis with a LSTM neural network (keras)**

### **3 GRAPH DATA ANALYSIS**

#### **3.1 Project Overview**

1. Goals
  - 1.1. to show how to run community detection algorithms in igraph
  - 1.2. to show how to plot the communities using two different methods - datashader (larger data) and cairo (smaller data)
  - 1.3. to show how to make the communities visually separable and how to incorporate node weights in the plot
2. Tools(Libraries) used
  - 2.1. Why I chose igraph

#### **Packages needed**

1. igraph
2. cairocffi

## **3.2 Preprocessing and igraph creation**

1. Importing the data from konekt
2. Optimizing edges renaming with numpy vectorize/jit

### **3.3 Community detection (igraph)**

## 3.4 Plotting large graphs (datashader)

### 3.4.1 Simple plot

Add a note about how datashader failed to plot the entire graph and why it's not a good idea in the first place (hard to see the points)

#### Goals

1. To show how you can plot regular large graphs with datashader
2. To show how you can plot large graphs while distinguishing communities in them

#### Description

### 3.4.2 Regular plot

#### Datashader introduction

#### Results

#### Results

While datashader is certainly capable of plotting a huge amounts of data points, sometimes using that capability is a bad idea and only leads to disappointing results.

### 3.4.3 Plotting communities

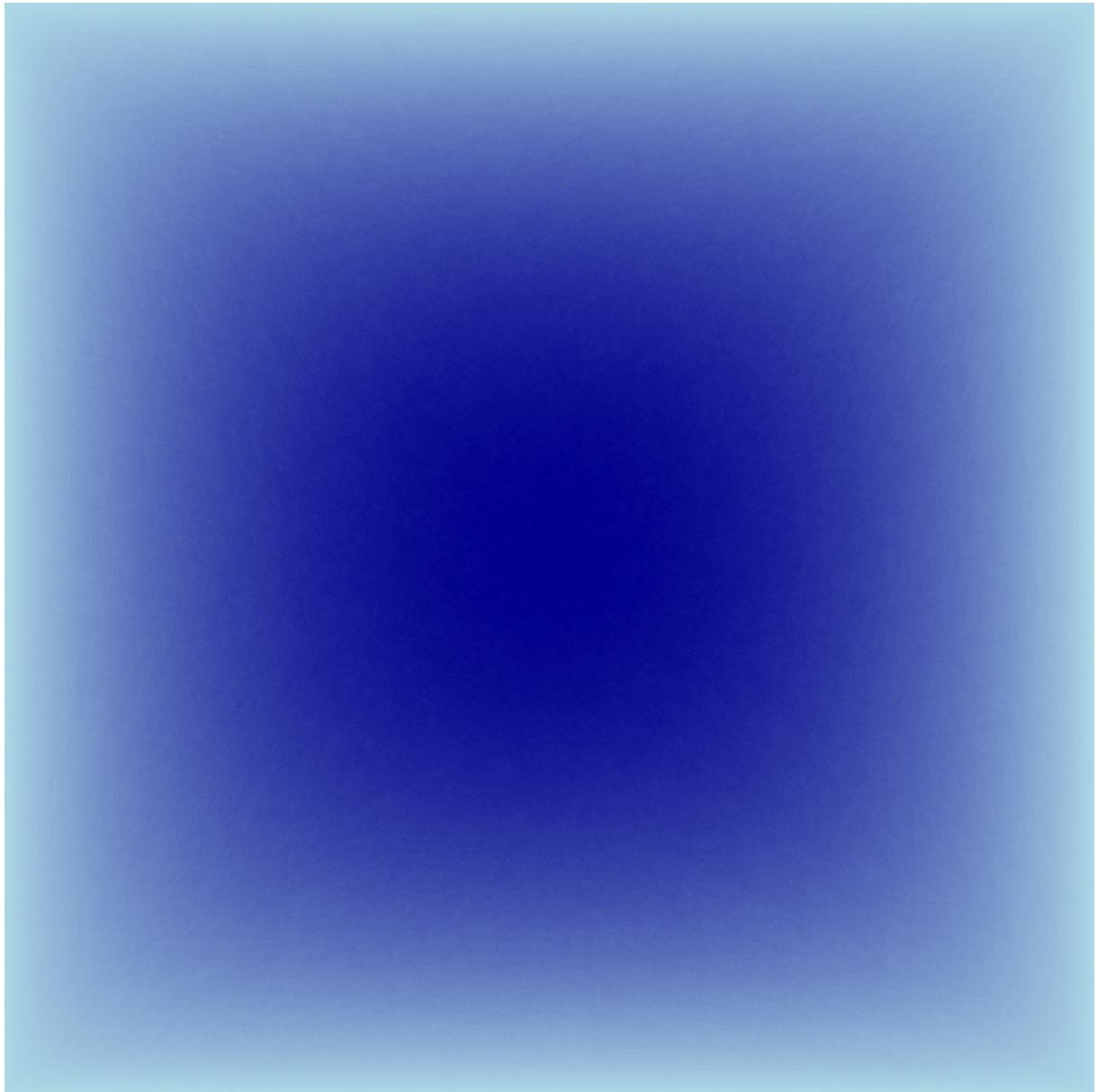


Figure 1: Directly connected layout - Plot of the full graph

## 3.5 Plotting small graphs (igraph)

### 3.5.1 Goals and section overview

#### Goals

1. To show how to create a regular graph's plot, and consider the idea that its simplicity may make it harder to read
2. To show how to create a graph plot with marked communities on it, and compare it to the regular plot in terms of ease of reading
3. To show how to create a graph plot with marked communities that also shows the weight of its nodes, and compare this plot to the other two

#### Description

In this section, I will show you how to plot a smaller (around 2000 nodes) portion of our graph using tools that are supported by igraph, in particular using its bindings to a C library called [cairo](#). Since it is originally written in C and only provides an API that other languages can use, we will also have to use a package that will be able to connect python code to the C library itself. In this example, I'm using cairocffi as such package, hence the inclusion of `import cairocffi as cairo` in the starting import list. We have to import it as cairo, because otherwise igraph will attempt to use a different binding package, pycairo, which is quite outdated and can outright refuse to save vector images.

citation  
needed

### 3.5.2 Regular plot

#### Selecting vertices

First thing that we have to do in this section is to select a subgraph for plotting. I have decided to settle on the subgraph of vertices with high degrees, because that meant that every node would be connected to many other nodes, and that can be a good example of how to deal with clutter on the plot.

In order to select this subgraph, you can use the `graph.vs.select(*args, **kwargs)` method in your graph. This method works differently based on what you pass it:

1. If you pass a list of integers into its `select([1, 2, 3])`, or skip the list and call `select(1, 2, 3)`, it will return vertices at those indexes
2. If you pass a special keyword argument to it, it will select all nodes with a property that match that argument
3. If you pass a function to it, it will call that function on every vertex and return all vertices that the function has returned `True` for
4. If you don't pass anything into the function, it returns an empty list

The `select` method has 8 special keyword arguments:

- `eq` - equal to
- `ne` - not equal to
- `lt` - less than
- `gt` - greater than
- `le` - less than or equal to
- `ge` - greater than or equal to
- `in` - value is in the given list
- `notin` - value is not in the given list

Please note, that you have to include the name of your property before the special keyword: `graph.vs.select(age_in=[19, 20, 21])`. You can see how I have used `gt` in the following example. The `_degree` you see in front of it is a semi-private variable (since no variable is truly private in python) that keeps track of the degree of the vertex.

```

1 # Selecting high degree nodes
2 hdg_vertices = g.vs.select(_degree_ge=800) # Select vertices with a high degree
3 hdg_subgraph = hdg_vertices.subgraph() # Create a new subgraph
4 hdg_vcount = hdg_subgraph.vcount() # Will be used later in the layout calculation
5 # Check the number of vertices
6 print(f'Number of vertices in the subgraph: {hdg_vcount}')

```

Listing 1: Selecting nodes for the subgraph

## Styling the resulting plot

There are many different options to choose from if you want to change how the graph appears on the screen. They are originally available as keyword arguments that you can pass to the `ig.plot()` function, but I advocate for putting all of those kwargs in a separate dictionary, since it takes away from the dissarray of having to include many options into one function call.

move  
save\_fname  
to the  
dictionary  
too

In this paper I will mainly focus on the layout option, as well as gloss over a couple of settings connected to the size of the vertices and edges, but if after reading this you will want to learn more about them, you can call `help(ig.plot)` while in a python interpreter to see the function's docstring.

One of the most important arguments provided to us is the layout one, since it changes how nodes and edges are positioned in the resulting plot. It is possible to choose from the following layouts<sup>2</sup>:

- Circle layout
- Star layout
- Grid layout
- Fruchterman Reingold layout
- Fruchterman Reingold grid layout
- DrL layout
- Graphopt layout
- Kamada Kawai layout
- Sugiyama layout
- Random layout
- Large Graph layout
- Reingold Tilford layout (for trees)
- Bipartite layout (for 2-layer graphs)

As you can see in the listing, other options are responsible for things like edge width, vertex size and shape, where to save the file, et cetera. The `bbox` argument is responsible for how big your final plot is going to be (in another words, it is declaring a limiting box on a figure that no vertex can cross). The `target` keyword argument is also very useful - it specifies the name of the file that your final chart will be stored in, and supports multiple file extenstions (PDF, SVG, PNG). In the next section I will also explain you how to add a color palette to the dictionary in order to distinguish the communities that we will detect.

```

7 # Setting up the plot
8 hdg_style = {} # Creating a style dictionary
9 hdg_style['layout'] = \
10     hdg_subgraph.layout_fruchterman_reingold(maxiter=1000, area=hdg_vcount**3)
11 hdg_style['vertex_size'] = 0.001
12 hdg_style['bbox'] = (1024, 1024)
13 hdg_style['vertex_shape'] = 'circle'
14 hdg_style['edge_width'] = 0.1
15 hdg_style['target'] = 'plot_naive.svg'
```

---

<sup>2</sup>Visual comparison is available on the pages 19-21

Listing 2: Creating a style dictionary

### Plotting and saving the resulting plot to a file

Since we have already constructed the keyword argument dictionary for the plot function, the rest becomes very clean and easy - just pass it to the function while remembering to unroll it to convert it to key-value pairs.

```
16  # Plotting  
17  ig.plot(hdg_subgraph, **hdg_style)
```

Listing 3: Plotting the image

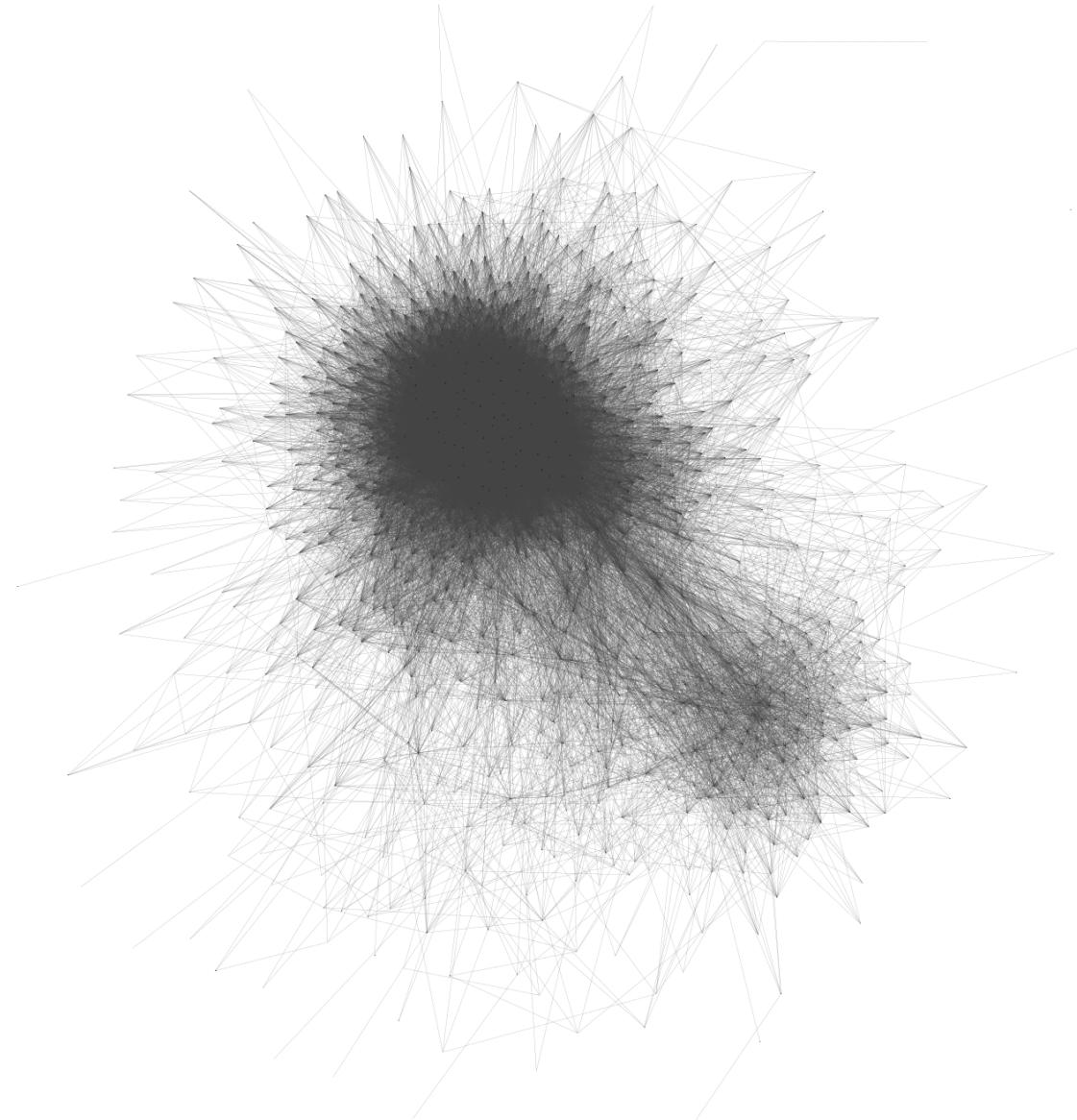


Figure 2: Regular plot (Fruchterman Reingold layout)

## Reviewing the results

While igraph makes it quite easy to plot regular plots like these, they don't provide one with much insight into the data itself. While you could look at the picture made using the Fruchterman-Reingold layout, and detect two major communities in the network with a naked eye, other layouts aren't as simple to read. Furthermore, most of them look just black balls and are quite chaotic, which is a pretty large problem when dealing with plotting graphs.

Also, I'd like to note that while I would love to include the large graph layout in the following comparison, igraph (if its current version) refuses to draw anything when I use it.

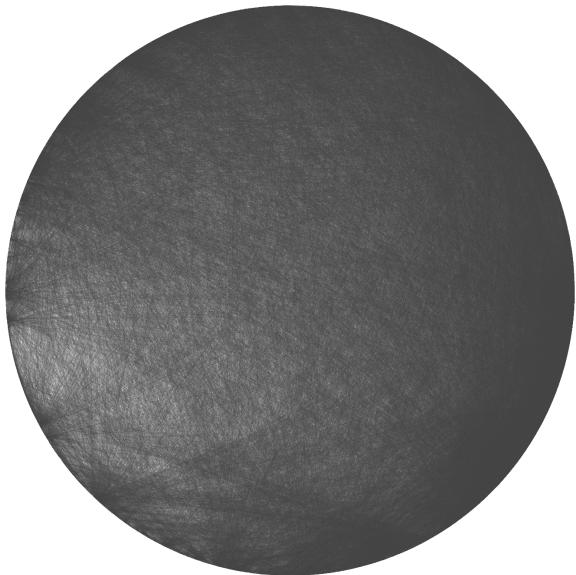


Figure 3: Circular layout

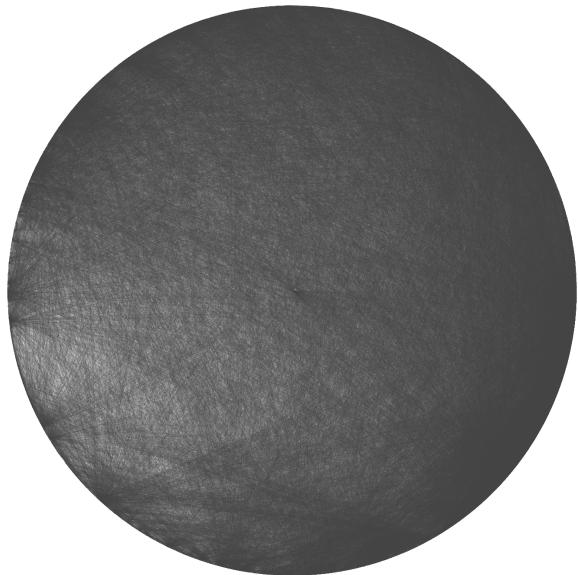


Figure 4: Star layout

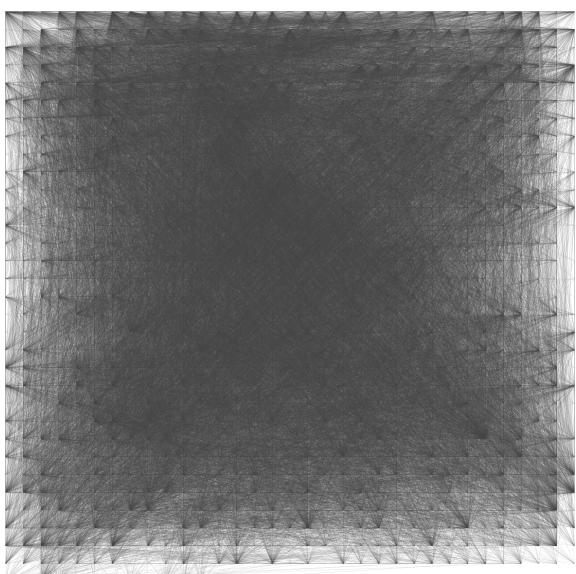


Figure 5: Grid layout

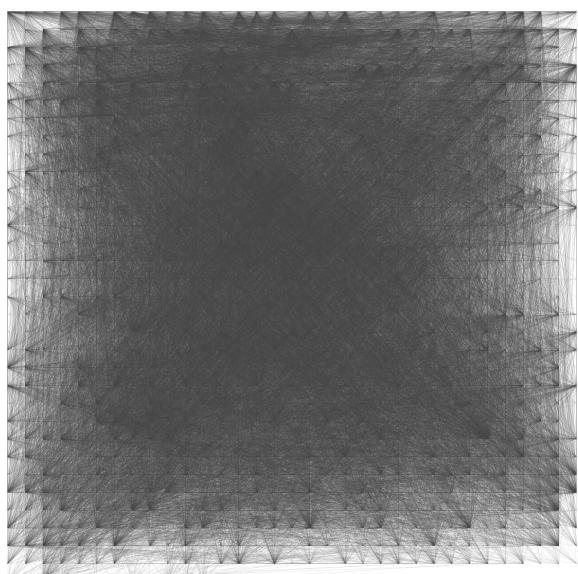


Figure 6: Fruchterman Reingold grid layout

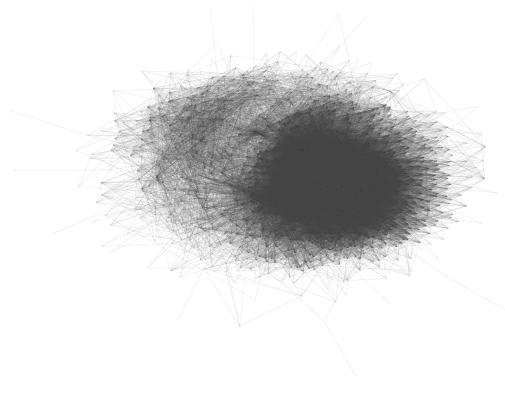


Figure 7: Kamada Kawai layout

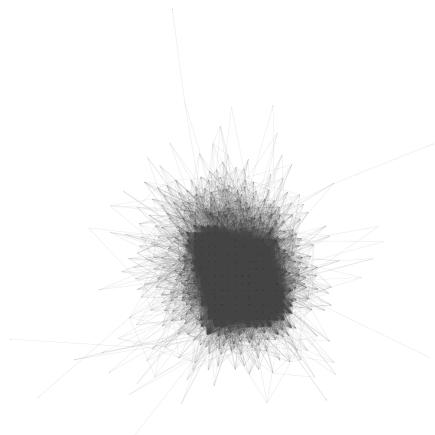


Figure 8: Ghopt layout



Figure 9: DrL layout

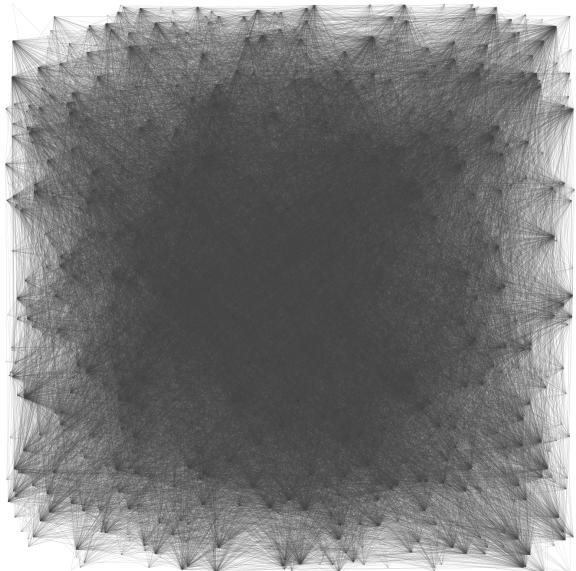


Figure 10: Random layout

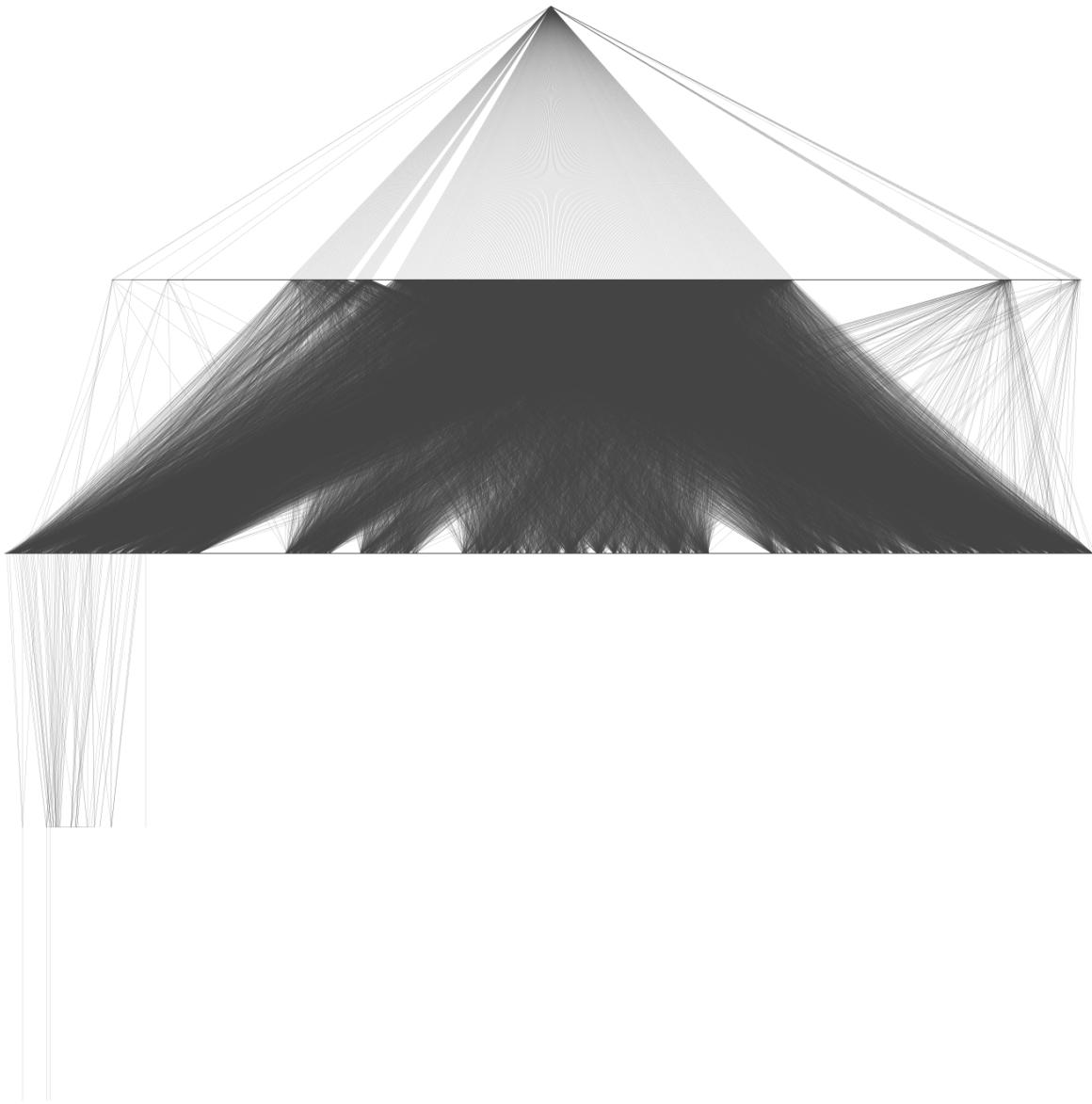


Figure 11: Sugiyama layout

### 3.5.3 Community plot

#### Clustering the subgraph

The size of the subgraph we're clustering is smaller than the one used in the datashader example, so using infomap right away without needing to cluster it with the louvain algorithm in advance is reasonable. In here I'm also storing the node's membership list into a variable, because we will need it later to color edges.

```
1 # Clustering the high degree subgraph
2 hdg_imap = hdg_subgraph.community_infomap()
3 hdg_membership = hdg_imap.membership
```

Listing 4: Using infomap to cluster the subgraph

#### Making communities visible

There are a couple of ways to make communities in your graph more visible on the resulting plot. You could (1) use color to distinguish between them, (2) draw vertices from one community close to each other, (3) separate communities by drawing their boundaries, or (4) label each vertex with their community label. Some of those techniques are only effective when applied to very small graphs (like labeling), while others are a better fit for a medium-sized graph like the one used in this example.

In this example, I have decided to color all vertices within a community and edges between them using one color and to assign very heavy weights to them, and used a more neutral color for edges between vertices that belong to two different communities as well as assigning a very light weight to them. This guarantees that when I will run the fruchterman reingold layout algorithm, the communities will be pulled apart from each other, while vertices in a community will remain together.

As for colors, since the number of communities changed whenever I ran the infomap algorithm, I have decided to go with a randomized approach and just generate a random color for each community using a list comprehension and the `random.randint(min, max)` function that would give me a color-representing number that then would be converted to hex using the `06x` string format.

```
4 # Selecting random colors for groups using a list comprehension with an f-string
5 community_colors = [f'#{random.randint(0, 0xFFFFFF):06x}' for comm in hdg_imap]
6 # Creating a list that will be used to assign color to every vertice
7 vert_colors = list(range(hdg_subgraph.vcount()))
```

```

8 # Initializing lists that will hold the edge attributes
9 edge_colors = []
10 edge_weights = []

```

Listing 5: Initializing color and weight lists

To assign color to a vertice in igraph, you can just add an attribute “color” to the vertex, and igraph with cairo will fill that vertice with that color if it is in the palette that you have to assign in the keyword argument (or style) dictionary. The enumerate function adds an id to the every member of an iterable that you pass into it, so I used it to get access to the community ID numbers, since the `comm` variable is just a list of vertices. Then I proceeded to iterate through every vertice and assign a matching color to them.

```

11 # Assigning the vertice color based on their community
12 for comm_id, comm in enumerate(hdg_imap):
13     for vert in comm:
14         vert_colors[vert] = community_colors[comm_id]

```

Listing 6: Assigning color to vertices

I did a very similar thing to the edges, except this time I have checked whether both of their ends are in one community and assigned different color and weights based on that.

```

15 # Assigning the edge color and weight based on the vertices it connects
16 # Adding weights will make the group separation more visible
17 for edge in hdg_subgraph.es:
18     if hdg_membership[edge.source] == hdg_membership[edge.target]:
19         edge_colors.append(vert_colors[edge.source])
20         edge_weights.append(3 * hdg_vcount)
21     else:
22         edge_colors.append('#dbbdbb')
23         edge_weights.append(0.1)

```

Listing 7: Assigning color to edges

## Styling the resulting plot

In order for igraph to be able to use a color, it has to be in its palette. You can either use standard colors from the standard palette or create your own PrecalculatedPallette, passing the color list into the function (color can be specified using hex, rgb or their english names like

“red”). So, while the edges’ and vertices’ colors are decided based on their color attribute, the palette that those colors will be drawn from have to be specified in the style dictionary or as a regular keyword argument. You can also use the `mark_groups` option if you either don’t want to color the vertices or edges yourself or just want to make sure that every group is clearly delineated and is very visible<sup>3</sup>.

One more new thing in this code listing is the `edge_order_by` argument, and it is quite important for this example, since it determines the order that the edges are drawn in. So, if we order them by weight that means that the the gray edges between communities that have lighter weights will be drawn first, and the heavier and more colorful edges inside of the communities will be drawn on top of them.

```
24 # Styling the plot - graph properties
25 hdg_subgraph.vs['color'] = vert_colors # Adding color as a vertice property
26 hdg_subgraph.es['color'] = edge_colors # Adding color as an edge property
27 hdg_subgraph.es['weight'] = edge_weights # Adding weight as an edge property
```

Listing 8: Styling using graph properties

```
28 # Styling the plot - style dictionary
29 hdg_comm_style = {}
30 hdg_comm_style['layout'] = \
31     hdg_subgraph.layout_fruchterman_reingold(maxiter=1000,
32                                         weights=hdg_subgraph.es['weight'],
33                                         area=hdg_vcount**3,
34                                         repulserad=hdg_vcount**3)
35 hdg_comm_style['bbox'] = (1024, 1024)
36 hdg_comm_style['vertex_size'] = 0.5
37 hdg_comm_style['vertex_shape'] = 'circle'
38 hdg_comm_style['edge_width'] = 0.1
39 hdg_comm_style['target'] = 'plot_infomap.svg'
40 hdg_comm_style['palette'] = ig.PrecalculatedPalette(community_colors)
41 hdg_comm_style['edge_order_by'] = 'weight'
42 # hdg_comm_style['mark_groups'] = True # Uncomment if you want to delineate the groups
```

Listing 9: Styling using a style dict

## Plotting and reviewing the results

```
43 # Plotting
44 ig.plot(hdg_imap, **hdg_comm_style) # mark_groups=True
```

---

<sup>3</sup>You can see how it looks on the pages 26-27

#### Listing 10: Saving the plot to a file

Looking at this plot, I find that the clear separation between groups and their coloring makes them easier to distinguish from each other. And while the delineated plot can be less pretty for some people, it separates the communities even more than the regular coloring does, and adds boundaries that make even smallest groups of 2-3 vertices visible due to the bold lines connecting them. The problem with that plot is that the boundaries that separate the groups are drawn first, which makes them being crossed over by the edges that connect different communities. While that thing can be changed by inheriting from some parts of the cairo library and rewriting them, I can't help but think that it's done intentionally, just so you could actually see the edges that connect the communities.

Anyway, adding some kind of order with the groups and colors is in my mind an improvement compared to the seemingly random balls of black lines that were generated in the last section.

Some could also argue that some of the colors aren't mixed well, to which I can only respond by reccomending others to select colors they would like to see on a plot.

insert  
accurate  
data here

Change  
the color  
from ran-  
dom to  
a normal  
list?

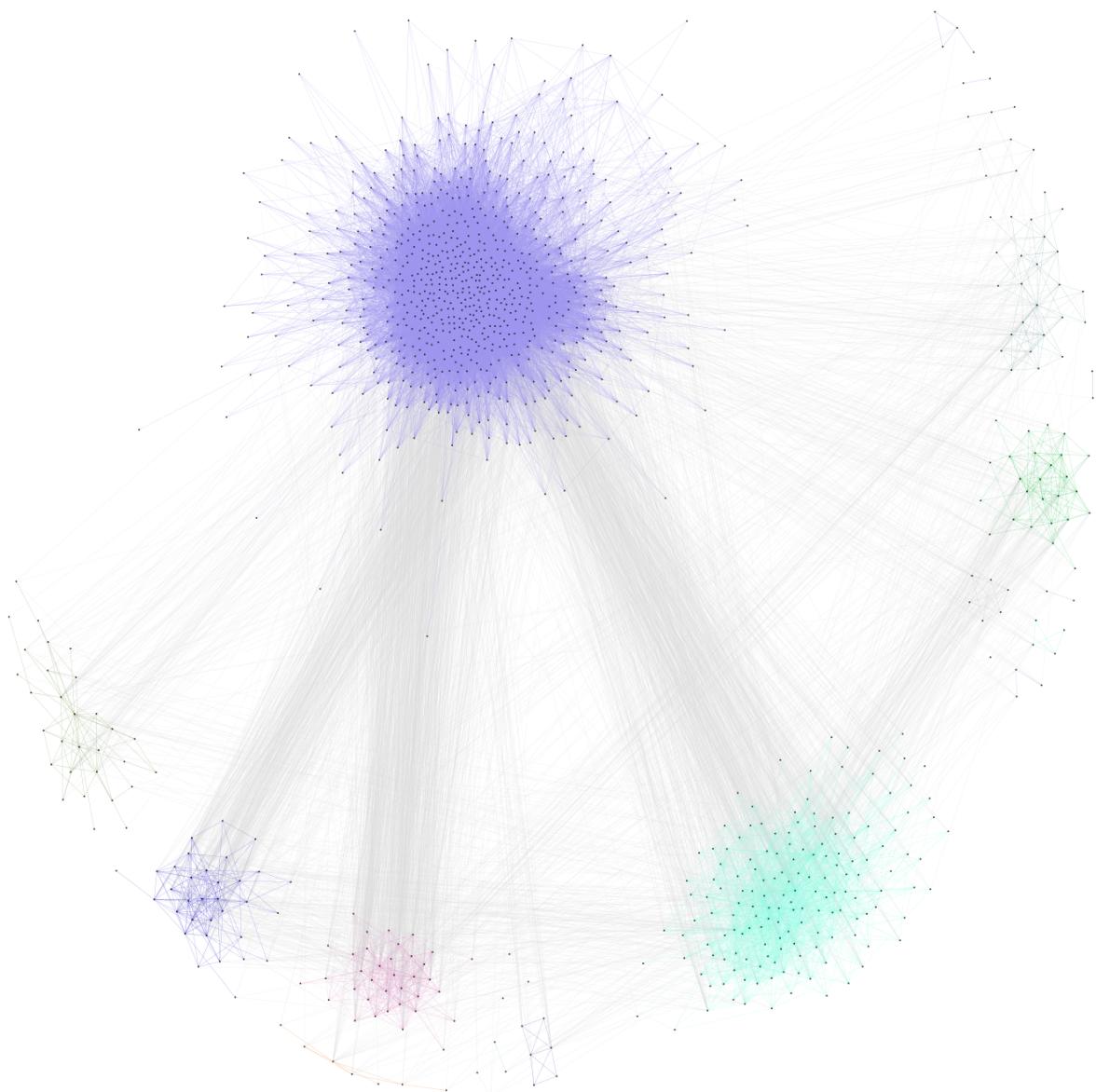


Figure 12: Community plot - Fruchterman Reingold layout

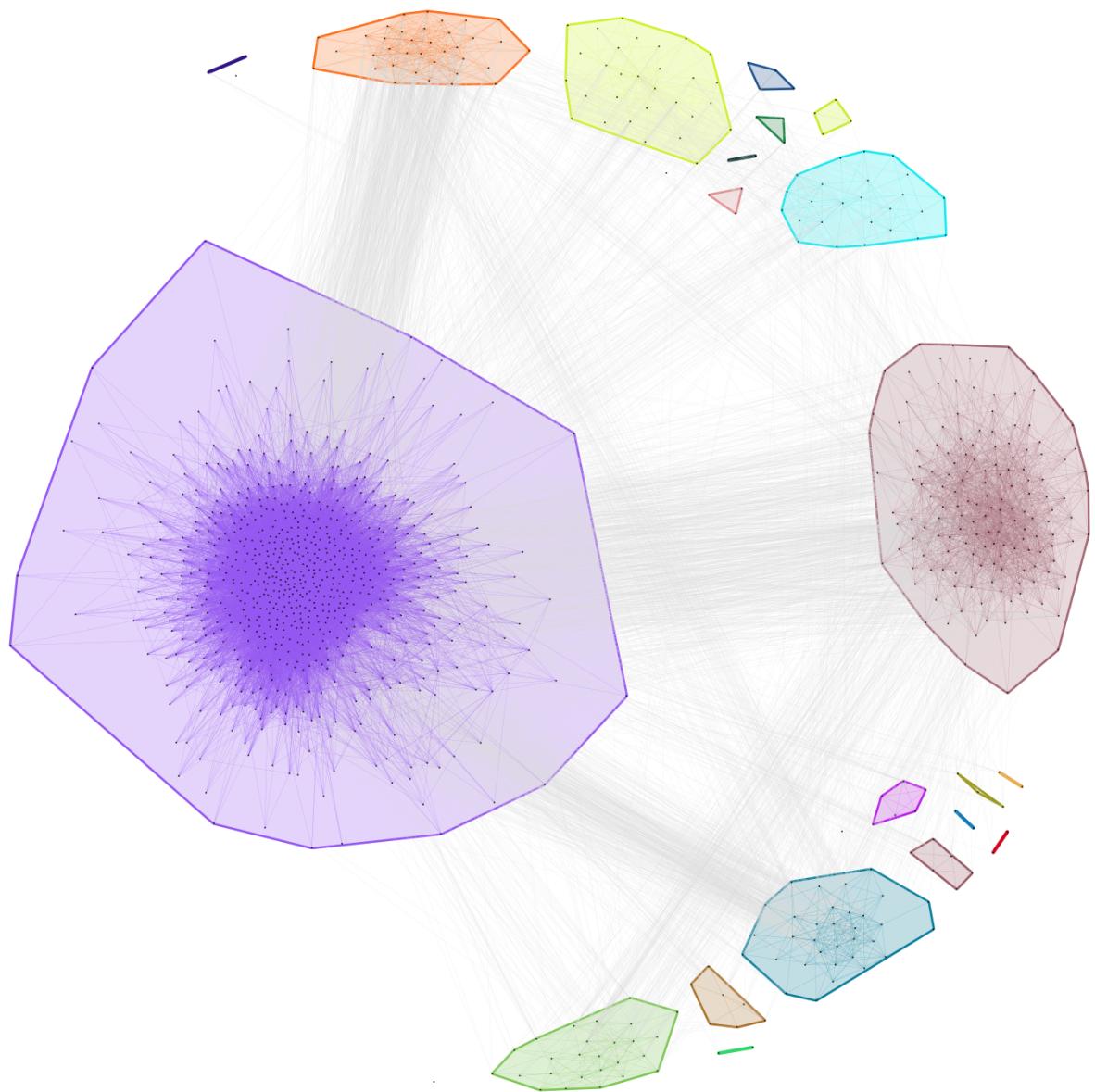


Figure 13: Community plot - delineated groups - Fruchterman Reingold layout

### 3.5.4 Weighted community plot

#### Pagerank application

Pagerank is an algorithm developed by google. It uses a number of links to a specific vertex (originally a webpage) to evaluate their importance. This metric is used as the weight of the vertices in this example. The pagerank implementation in the igraph package already auto assigns the weight, so you don't have to do that yourself.

```
1 hdg_pgrank = hdg_subgraph.pagerank()  
2 hdg_pgrank_arr = np.array(hdg_pgrank)
```

Listing 11: Using pagerank to assign weights to vertices

#### Style dictionary

Style dictionary for the weighted graph is very similar to the one that was used to create the community plot, with an addition of weights as a keyword argument to pass to the fruchterman reingold layout and vertex size now depending on it's weight instead of being constant. As you can see from the code listing, the `vertex_size` requires either a constant number or a iterable of all vertices' weights.

```
3 hdg_comm_style = {}  
4 hdg_comm_style['layout'] = \  
5     hdg_subgraph.layout_fruchterman_reingold(maxiter=1000,  
6                                                 weights=hdg_subgraph.es['weight'],  
7                                                 area=hdg_vcount**3,  
8                                                 repulserad=hdg_vcount**3)  
9 hdg_comm_style['bbox'] = (1024, 1024)  
10 hdg_comm_style['vertex_size'] = hdg_pgrank_arr * 3000  
11 hdg_comm_style['vertex_shape'] = 'circle'  
12 hdg_comm_style['edge_width'] = 0.1  
13 hdg_comm_style['target'] = 'plot_pagerank_fg.svg'  
14 hdg_comm_style['edge_order_by'] = 'weight'  
15 hdg_comm_style['palette'] = ig.PrecalculatedPalette(community_colors)
```

Listing 12: Styling using a style dict

#### Plotting and reviewing results

```
16 ig.plot(hdg_imap, **hdg_comm_style)
```

Listing 13: Saving the plot to a file

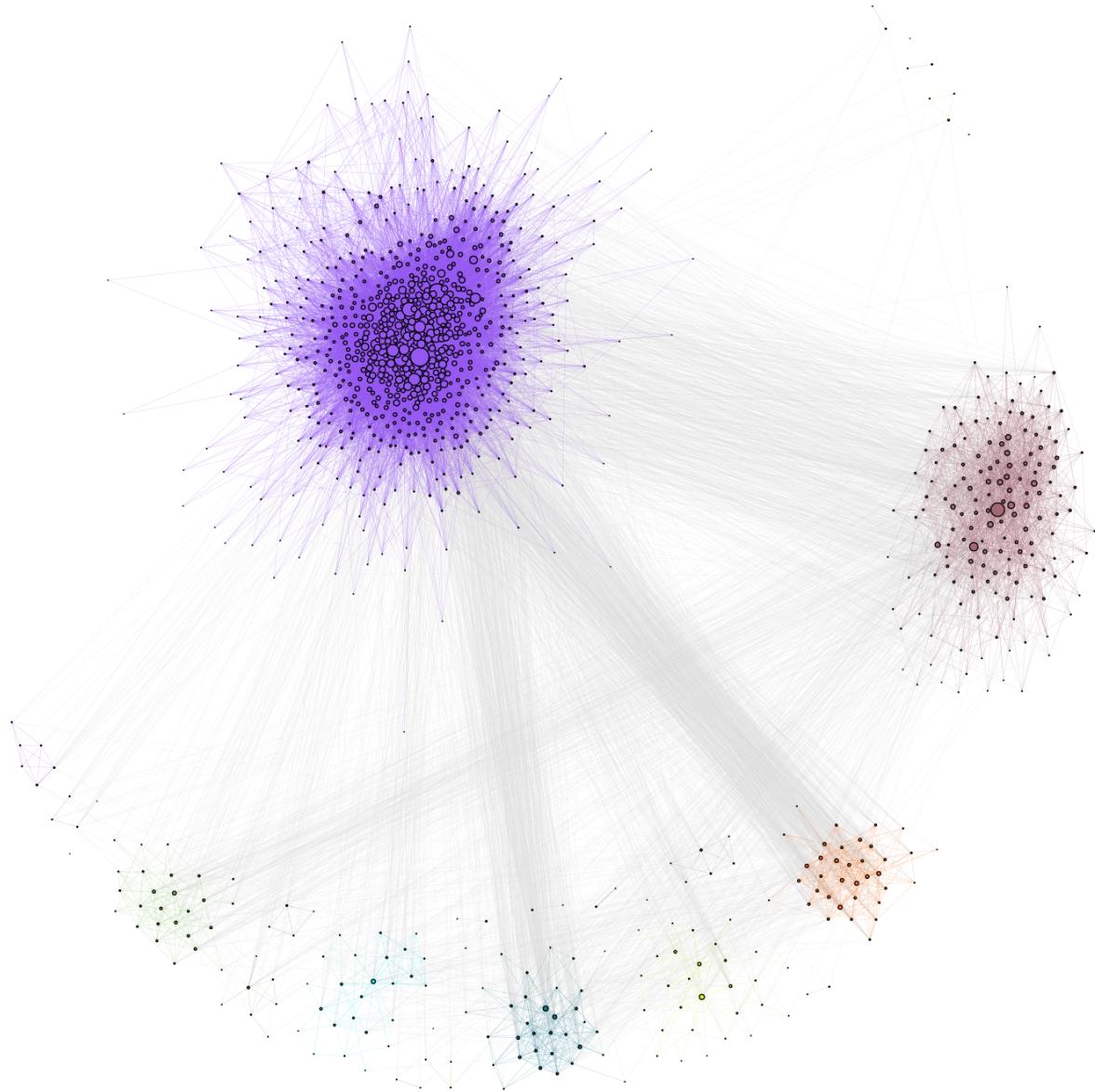


Figure 14: Weighted plot - Fruchterman Reingold layout

Comparing this plot to the previous two, this clearly presents the most information out of the three. If in the first section we had to only deal with the vertices and edges themselves, now we not only have communities of vertices that should be grouped, we also have different sizes of vertices inside those communities. While pagerank is an algorithm that always values nodes with more connection higher, thus making the violet community the most prominent group, if this chart was made using a different data set it could reveal something like the least populated community being the most important or something among those lines.

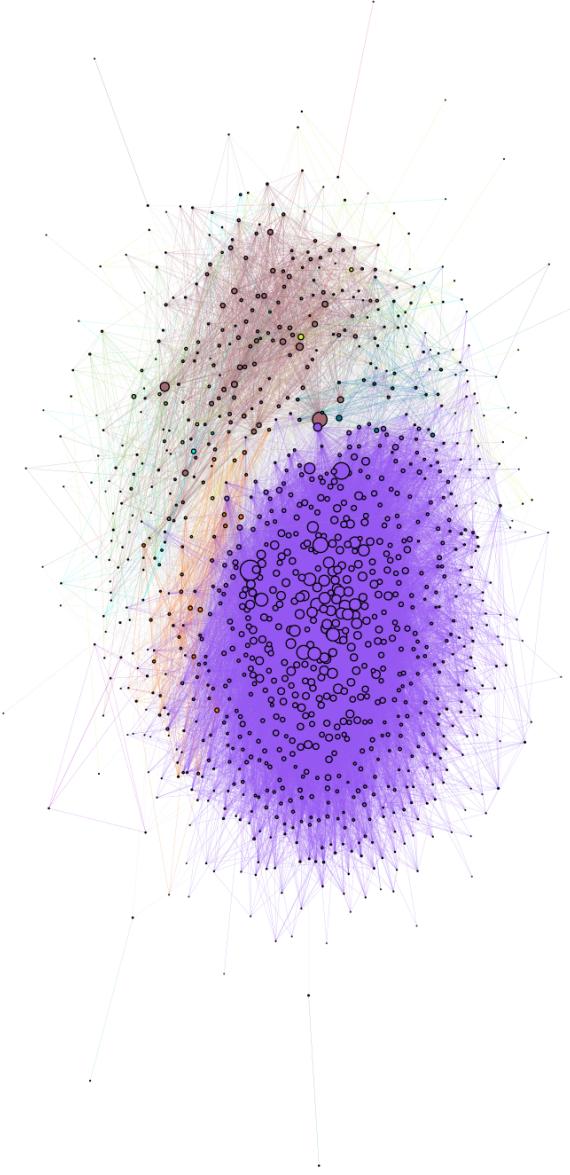


Figure 15: Weighted plot - Kamada Kawai layout

## **4 GEODATA ANALYSIS**

### **4.1 Project Overview**

1. Goals
  - 1.1. to show how to deal with geodata in python
2. Plots
  - 2.1. KPI per country (Basemap)
  - 2.2. Plot - Chicago Taxi (datashader)

## **5 CONCLUSION**

Include data types that we omit - biological data, food data, describe what you'd like for others to research.

## References

- [1] Albert Einstein. Zur Elektrodynamik bewegter Körper. (German) [On the electrodynamics of moving bodies]. *Annalen der Physik*, 322(10):891–921, 1905.
- [2] Michel Goossens, Frank Mittelbach, and Alexander Samarin. *The L<sup>A</sup>T<sub>E</sub>X Companion*. Addison-Wesley, Reading, Massachusetts, 1993.
- [3] Jean Francois Puget. The most popular language for machine learning and data science is à€.