

Olga Borysovska

Software Engineer

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As a Software Engineer, I enjoy being involved throughout the software development life cycle from concept to delivery and improving user experience with new technical skills and partnership. I build applications with passion and focus on quality.

COMPUTER SOFTWARE SKILLS

- Python, Flask, PostgreSQL, SQL
- JavaScript, Express, Mongodb, Mongoose, React
- Selenium WebDriver, Pytest, HTML, CSS, Flex-box, Grid

PROFESSIONAL EXPERIENCE

Software Engineering Immersive Program, General Assembly

San Francisco, CA | June 2020 – September 2020

Full-stack software engineering student in an intensive, 12 week, 450+ hour program focused on software engineering fundamentals, object-oriented languages (OOD), MVC frameworks, data modeling, programming methodologies, test-driven development (TDD), computer science and team collaboration skills.

- Closer - web app, based on model template view design pattern, implemented using Flask framework and SQL database. Designed and developed full-stack full CRUD application as solo dev. Gained hands-on experience building web services (REST API) with software design techniques. Configured SQL relational database and user authentication covered with unit testing. Python, Flask, Bootstrap, SQLAlchemy and PostgreSQL
- Olyssa - developed backend from scratch with NodeJS and Express, mastered NoSQL skills with Mongodb and Mongoose. JavaScript, HTML, CSS, Bootstrap, Google Maps and Places APIs
- 'How do you like them apples?' - responsive web browser memory game with levels of difficulty. Solo project. Designed, created, coded, debugged with development tools (element inspector and console log) to solve problems while coding. Mastered technical skills delivering code with JavaScript, CSS, HTML

Sr Software QA Engineer / Automation Testing Engineer, Malwarebytes

Santa Clara, CA | May 2018 – June 2020

- Lead QA Engineer for highly available (99.99% uptime) serverless infrastructure for enterprise-scale (1 million+ daily visits), public-facing web applications and headless content management system (CMS)
- Developed (Pytest, Selenium based) end-to-end test automation, covering 30% of feature testing (150 of 500+ test cases), reduced time spent on manual qa testing by 30%
- Initiated partnership to work cross-functionally between internal teams in Agile environment
- Mastered strong understanding in Software Development Life Cycle (SDLC, Agile development, SCRUM) to deliver high-quality product

Software QA Engineer, uTest

San Francisco, CA | May 2016 – May 2018

- Tested and tracked defects for more than 50 products and applications: media, accounting, entertainment, photo/video sharing, product management, and educational web and mobile applications
- Performed functional, GUI, UX, localization, sanity, and end-to-end, black/grey box QA testing

EDUCATION

- General Assembly, Full-stack Software Engineering Immersive Program, 2020
- Interregional Academy of Personnel Management, BA, Finance, Kiev, Ukraine, 2011