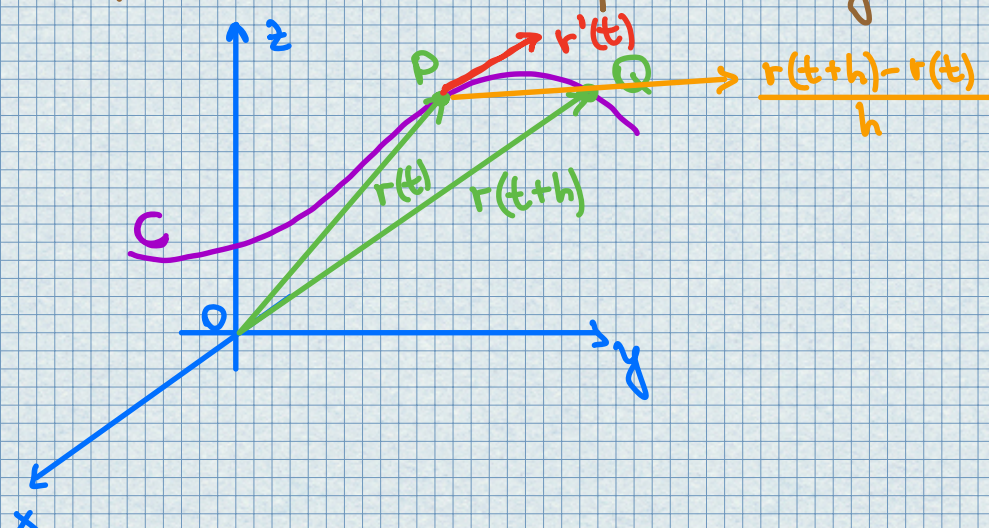


## Lecture #10 - Week 4 - Motion in Space: Velocity - 13.4



Suppose that a particle moves through space so that its position vector at time  $t$  is  $r(t)$ . Then, for small  $h$

$$\frac{r(t+h) - r(t)}{h}$$

approximates the direction of the particle along  $r(t)$ .

The velocity vector  $v(t)$  at time  $t$ :

$$v(t) = \lim_{h \rightarrow 0} \frac{r(t+h) - r(t)}{h} = r'(t)$$

$v(t)$  is also the tangent vector and points in the direction of the tangent line.



Def. The speed of a particle  $v(t)$  is

$$v(t) = |v(t)|$$

$$v(t) = |r'(t)| = \frac{ds}{dt}$$

The acceleration of the particle is

$$a(t) = v'(t) = r''(t)$$

In general, vector integrals allow us to recover velocity when acceleration is known and position when velocity is known:

$$v(t) = v_0 + \int_{t_0}^t a(u) du$$

$$r(t) = r_0 + \int_{t_0}^t v(u) du$$

If the force acts on a particle, then by the Newton's Second Law of Motion:

$$F(t) = m a(t)$$



## Examples

1. The position vector of an object moving in a plane is given by

$$r(t) = t^3 i + t^2 j.$$

Find its velocity, speed, and acceleration when  $t=1$  and illustrate geometrically.

### Solution

$$v(t) = r'(t) = 3t^2 i + 2t j$$

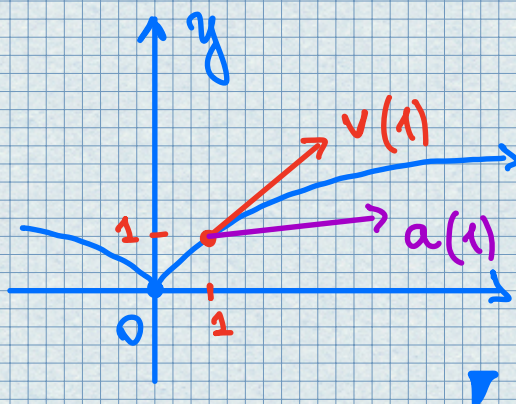
$$a(t) = r''(t) = 6t i + 2 j$$

$$\text{Speed} = |v(t)| = \sqrt{9t^4 + 4t^2}$$

$$\text{When } t=1: \quad v(1) = 3i + 2j$$

$$a(1) = 6i + 2j$$

$$|v(1)| = \sqrt{13}.$$



2. Find the velocity, acceleration, and speed of a particle with position vector



$$r(t) = \langle t^2, e^t, t e^t \rangle.$$

Solution

$$v(t) = r'(t) = \langle 2t, e^t, e^t + t e^t \rangle$$

$$a(t) = r''(t) = \langle 2, e^t, 2e^t + t e^t \rangle$$

$$|v(t)| = \sqrt{4t^2 + e^{2t} + (1+t)^2 e^{2t}}.$$

3. A moving particle starts at an initial position  $r(0) = \langle 1, 0, 0 \rangle$  with initial velocity  $v(0) = i - j + k$ . Its acceleration is  $a(t) = 4ti + 6tj + k$ . Find its velocity and position at time  $t$ .

Solution

$$a(t) = v'(t)$$

$$v(t) = \int a(t) dt = \int (4ti + 6tj + k) dt =$$

$$= 2t^2 i + 3t^2 j + tk + C$$

$$v(0) = i - j + k$$

$$v(0) = C, \text{ so } C = i - j + k$$

$$\begin{aligned} v(t) &= 2t^2 i + 3t^2 j + tk + i - j + k = \\ &= (2t^2 + 1)i + (3t^2 - 1)j + (t + 1)k. \end{aligned}$$



$$v(t) = r'(t)$$

$$r(t) = \int v(t) dt = \int ((2t^2 + 1)i + (3t^2 - 1)j + (t + 1)k) dt = \left(\frac{2}{3}t^3 + t\right)i + (t^3 - t)j + \left(\frac{t^2}{2} + t\right)k + \mathcal{D}$$

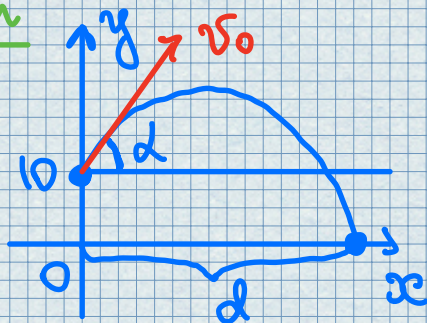
$$t=0: \mathcal{D} = r(0) = i$$

So  $r(t) = \left(\frac{2}{3}t^3 + t + 1\right)i + (t^3 - t)j + \left(\frac{1}{2}t^2 + t\right)k.$

4.

A projectile is fired with muzzle speed 150 m/s and angle of elevation  $45^\circ$  from a position 10 m above ground level. Where does the projectile hit the ground, and with what speed?

Solution





Initial position :  $(0, 10)$

$$v_0 = 150 \text{ m/s}$$

$$\alpha = 45^\circ$$

$$g = 9.8 \text{ m/s}^2$$

So

$$x = 150 \cos(45^\circ)t = 75\sqrt{2}t$$

$$y = 10 + 150 \sin(45^\circ)t - \frac{1}{2}(9.8)t^2 = \\ = 10 + 75\sqrt{2}t - 4.9t^2$$

Impact occurs when  $y = 0$ .

$$4.9t^2 - 75\sqrt{2}t - 10 = 0$$

$$t = \frac{75\sqrt{2} + \sqrt{11250 + 196}}{9.8} \approx 21.74 \text{ (s)}$$

$$x \approx 75\sqrt{2}(21.74) \approx 2306 \text{ (m)}$$

$$v(t) = v'(t) = 75\sqrt{2}i + (75\sqrt{2} - 9.8t)j$$

$$|v(21.74)| = \sqrt{(75\sqrt{2})^2 + (75\sqrt{2} - 9.8 \cdot 21.74)^2} \approx 151 \text{ m/s.}$$