# Data Visualization and Analysis BINF4245

## Prof. Dr. Renato Pajarola

Visualization and MultiMedia Lab Department of Informatics University of Zürich



# Organization BINF4235

- Lecture: Mo 16:15 18 in BIN 2.A.01
- Assistant: Gaudenz Halter (halter@ifi.uzh.ch), Haiyan Yang, Lizeth J. Fuentes
- Web page: <a href="http://www.ifi.uzh.ch/en/vmml/teaching/lectures/visual-analysis-hs20.html">http://www.ifi.uzh.ch/en/vmml/teaching/lectures/visual-analysis-hs20.html</a>
- Exercises: Online on OLAT or integrated in lecture
- Standing assignment is to read book chapters corresponding to the topics covered in the lecture
  - In required textbooks, plus selected chapters from additional books
  - Plus any reading assignments

## Literature

### Required textbooks:

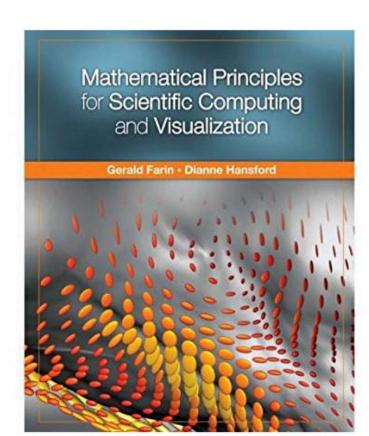
- [2] Gerald Farin and Dianne Hansford. *Mathematical Principles for Scientific Computing and Visualization*. AK Peters, 2008.
  - Sampling, interpolation, data fitting, scientific data visualization, 2D and 3D raster and vector graphics

### Selected chapters:

- [6] Rafael C. Gonzales and Richard E. Woods. *Digital Image Processing*. Prentice Hall, 2008
  - Color models, image representation and image processing
- [7] Ze-Nian Li and Mark S. Drew. *Fundamentals of Multimedia*. Pearson Prentice Hall, 2004
  - ▶ Sampling and quantization, color theory
- [8] Alexandru Telea. *Data Visualization: Principles and Practice*. AK Peters, 2014
  - Scientific, data and vectorfield visualization

#### **Further literature:**

- · Colin Ware, Information Visualization: Perception for Design. Morgan Kaufmann, 2012.
  - Information visualization, perception, presentation, interaction and design
- Edward R. Tufte, *The Visual Display of Quantitative Information*. Graphics Press, 2001.
  - ▶ History and example visualization, fundamental concepts of quantitative graphs and graphical excellence



#### Mathematical Principles for Scientific Computing and Visualization 21 Oct 2008 | Kindle eBook

by Gerald Farin and Dianne Hansford

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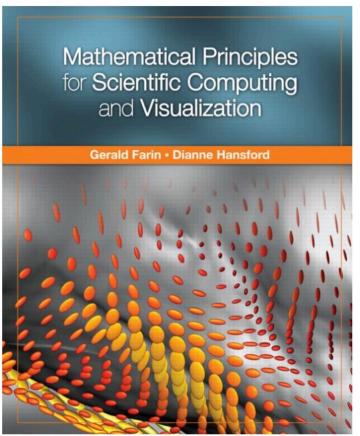
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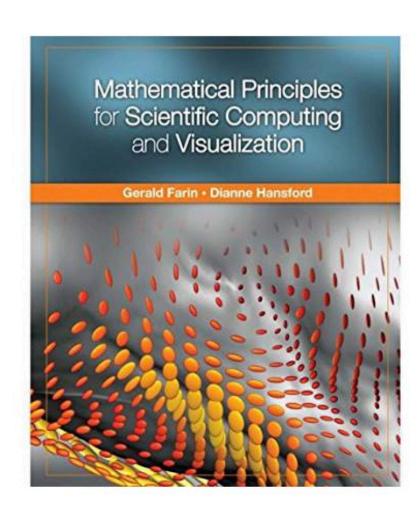
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#### Summary

This non-traditional introduction to the mathematics of scientific computation describes the principles behind the major methods, from statistics, applied mathematics, scientific visualization, and elsewhere, in a way that is accessible to a large part of the scientific community. Introductory material includes computational basics, a review of coordinate systems, an introduction to facets (planes and triangle meshes) and an introduction to computer graphics. The scientific computing part of the book covers topics in numerical linear algebra (basics, solving linear system, eigen-problems, SVD, and PCA) and numerical calculus (basics, data fitting, dynamic processes, root finding, and multivariate functions). The visualization component of the book is separated into three parts: empirical data, scalar values over 2D data, and volumes.



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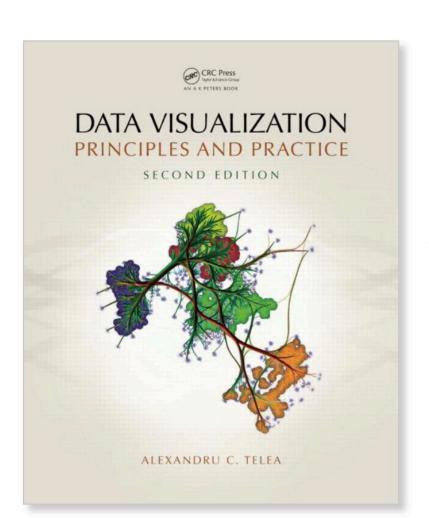
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#### Data Visualization

Principles and Practice, Second Edition

By Alexandru C. Telea

Copyright Year 2015

Hardback £75.00

**eBook** £67.50

ISBN 9781466585263

Published September 18, 2014 by A K Peters/CRC Press 617 Pages 224 Color & 224 B/W Illustrations

> Available on Taylor & Francis eBooks

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## Lecture Topics

- Data processing
  - Sampling and quantization
  - Data interpolation and fitting
  - Image processing
- Data analysis
  - Statistical analysis
  - Dimensionality reduction
  - Clustering
- Vector graphics
  - ▶ 2D, 3D shapes
  - Rendering
- Volume visualization
- Vector field visualization
- Color science

Theoretical foundations

Algorithms and techniques

Principles and concepts

Principles and concepts

Visualization techniques and examples

Visualization techniques and examples

Theoretical foundations

## Further Notes

- Complementary to the Data Visualization Concepts module
  - Some topical overlap with extended treatment
  - With added technical and mathematical details
- Compulsory reading includes chapters from the required textbook as well as selected book chapters from additional literature as indicated on the course's web page
  - ▶ Topics like sampling and interpolation, color science, image processing, data analysis, vector graphics, rendering ...

## **Exercises**

- Four practical exercises scheduled for out-of-class completion and online submission in OLAT
- In-class Q&A sessions during lecture slots

## Final Exam

• Final exam includes all content from lecture slides AND corresponding textbook chapters as well as any selected book chapters from indicated readings

# Programming Exercises

- Experience with hands-on implementation of data processing and analysis methods for visualization
- We expect you to be able to create and find solutions
  - ▶ Be flexible and inventive in case of project tasks with loosely defined targets
    - do not want to over-specify details, clearly indicate your assumptions
- Use of Python and its packages for its general data analytics and visualization purposes
  - Ability to (learn to) read and extract data out of CSV files or formatted text files is expected
  - Simple data cleaning or preprocessing may implicitly be needed as well
- Getting used to Python is expected, also exploiting add-on packages
  - Using appropriate packages is a skill to be trained
- Use the OLAT discussion forum to exchange experience and hints about programming problems and solution ideas

## Exercise Schedule

- Exercises will be distributed online in OLAT without introducing them first in the lecture
- A Question & Answer (Q&A) session will be held during the lecture one week before the submission deadline
- Example schedule for the first exercise:
  - Handout: Monday, Oct. 5.
  - ▶ Q&A: Monday, Oct. 12.
  - Submission: Monday, Oct. 19.

## Completion Requirements

- All programming exercises are mandatory and must be processed
  - Incomplete or partially working solutions are accepted but will not result in any points
- Every fully solved programming exercise will earn you points, up to 15 in total
- A minimum of 7 points must be achieved to pass the module
  - Failure to achieve this minimum in the programming exercises will result in a failing grade irrespective of the outcome in the final exam
- The four exercises give rise to the following point distribution: 2 3 5 5
  - Hence at least two have to be fully solved
- If more than 8 points are achieved, the additional points on top of that will count as bonus points for the final exam
  - ▶ 7 is required, 8 is still normal passing, 9 and above will give 1 or more extra points