

Ankit\_Aggarwal (/dashboard)

Courseware (/courses/MITx/6.00x/2012\_Fall/courseware)

Course Info (/courses/MITx/6.00x/2012\_Fall/info)

Textbook (/courses/MITx/6.00x/2012\_Fall/book/0/)

Discussion (/courses/MITx/6.00x/2012\_Fall/discussion/forum)

Wiki (/courses/MITx/6.00x/2012\_Fall/course\_wiki)

Progress (/courses/MITx/6.00x/2012\_Fall/progress)

## A ID W DS: 10.0 P I TS

At this point we have written code to generate a random hand and displathat hand to the user. We can also ask the user for a word (P thon s raw\_input) and score the word (using your getWordScore). owe er, atthis point we have notwritten any code to erify that a word given yap layer o eys the rules of the game. valid ord is in the ord list and it is composed entirel of letters from the current hand. Implement the isValidWord function.

Testing: Make sure the test\_isValidWord tests pass. n addition, you willwant to test your in plementation y calling itmultiple times on the same hand -what should the correct eha ior e dditionally, the empty string ('') is not a alid word - if you code this function correctly, you shouldn't need an additional chec for this condition.

Fillin the code for <code>isValidWord</code> in <code>ps4a.py</code> and <code>e sure you'e passed the appropriate tests in <code>test\_ps4a.py</code> efore pasting your function definition here.</code>

```
1 def isValidWord(word, hand, wordList):
      Returns True if word is in the wordList and is entirely
3
     composed of letters in the hand. Otherwise, returns False.
 5
 6
     Does not mutate hand or wordList.
 7
 8
     word: string
9
     hand: dictionary (string -> int)
10
     wordList: list of lowercase strings
11
12
      newhand=hand.copv()
13
      flag=False
14
       if word in wordList:
15
          for 1 in word:
    Correct
```

## Test results

CORRECT

Check

Save

You have used 1 of 30 submissions

Show sc ss o

**New Post** 









© 2012 edX, some rights reserved.

 $terms\ of\ service\ (/tos) \quad privacy\ policy\ (/privacy) \quad honor\ code\ (/honor) \quad help\ (/help)$