

# Practice Assembly program before Midterm Exam

Dept. of CSIE, Fu Jen Catholic University  
Hsin Chuang, 24205, Taipei Taiwan.

周賜福

# Fourth program Question is as follows.

## Calculate the Factorial numbers between N1 and N2:

Write a program to write a factorial between N1 to N2 where the N1 and N2 are entered by the user. The program that uses a loop to calculate **the first N2- N1 values** of the Factorial number sequence, described by the following formula:  $\text{Fact}(1)=1$   $\text{Fact}(2)=1$

$\text{Fact}(3)=1*2*3=6$

Store the result in the facarray and display the result.

N	1	2	3	4	5	6	7	8	9	10	11	
Fact(n)	1	1	6	24	120	720	5040	40320	362880	3628800		

```
.data
factarray dword 20 DUP(0)
count EQU (LENGTHOF darray)
```

**; Chapter 4 Exercise 2 Given on Nov 2nd, 2017 Demonstration of writing in an array**  
**; This program reads Nimul1 and N2, calculate the factorial of N1 to N2.**  
**; This program uses to multiply each element for the factorial.**  
**;------**

**INCLUDE Irvine32.inc**  
**TITLE Asm(first.asm)**

**.data**  
**ODDARRAY DWORD 200 DUP(0)**  
**Message1 BYTE "Please Enter an integer N1 and then N2: Now enter N1", 0dh, 0ah, 0**  
**Message2 BYTE "Please Enter an integer N2", 0dh, 0ah, 0**  
**Message3 BYTE "The total amount of factorial between N1 to N2 that you input is as follows: ", 0dh, 0ah,**  
**0**  
**N1 DWORD ?**  
**N2 DWORD ?**  
**Total DWORD 1**

```
.code
main PROC
mov edx, OFFSET Message1      ; Move the first message into the register
call writeString              ; Write Message1 on to the screen
call ReadInt                  ; Read the first input n1 from the user
call CrLf                    ; display Newline
mov N1, eax                   ; Move the value entered into n1
    ; Now here we try to read N2 using the message 2 and reading in from the user.
mov edx, OFFSET Message2      ; Move the first message into the register
call writeString              ; Write Message1 on to the screen
call ReadInt                  ; Read the second input n2 from the user
call CrLf                    ; display Newline
mov N2, eax                   ; Move the value entered into n2

    ; Now we calculate the N2 - N1 to run the loop.
mov eax, N2                   ; move n2 into eax
sub eax, N1                   ; subtract n1 to see how many to calculate
mov ecx, eax                  ; move n to ecx
inc ecx                       ; you need to have one extra
mov esi, 0                    ; first pointer to array
mov eax, N1                   ; move N1 into eax
```

**; The following loop writes in an array the value.**

**L1:**

<b>mov ODDARRAY[esi], eax</b>	<b>; move each value into the array</b>
<b>inc eax</b>	<b>; increment N1 to the next element.</b>
<b>add esi, TYPE DWORD</b>	<b>; increment the pointer</b>
<b>loop L1</b>	<b>; Loop next element</b>

**; I adjust the loop to run the second time.**

<b>mov eax, N2</b>	<b>; Move N2 into eax</b>
<b>sub eax, N1</b>	<b>; subtract the N1</b>
<b>mov ecx, eax</b>	<b>; Move eax into ecx</b>
<b>inc ecx</b>	<b>; Increment one element.</b>
<b>mov esi, 0</b>	<b>; move the pointer zero</b>
<b>mov eax, 1</b>	<b>; move just one into eax.</b>

**; The following loop reads from an array one by one.**  
**; Then multiplies with the next element to create factorial for the total**

**L2 :**

<b>mov ebx, ODDARRAY[esi]</b>	<b>; Move the first element into eax</b>
<b>imul eax, ebx</b>	<b>; Multiply with the next element.</b>
<b>call writedec</b>	<b>; Print that element to the screen.</b>
<b>call crlf</b>	<b>; Move next line.</b>
<b>add esi, TYPE DWORD</b>	<b>; Add pointer to esi</b>
<b>loop L2</b>	<b>; Loop again.</b>

**mov Total, eax**

**;Get ready to print the result**

<b>mov edx, OFFSET Message3</b>	<b>; Move the string offset</b>
<b>call writestring</b>	<b>; Write that string.</b>
<b>call crlf</b>	<b>; Move the next line character.</b>
<b>mov eax, Total</b>	<b>; Move the total into eax</b>
<b>call writedec</b>	<b>; Write the total to the screen</b>
<b>call crlf</b>	<b>; Next line.</b>
<b>exit</b>	<b>; Exit gracefully.</b>

**main endp**

**end main**

**Second program Question is as follows.**

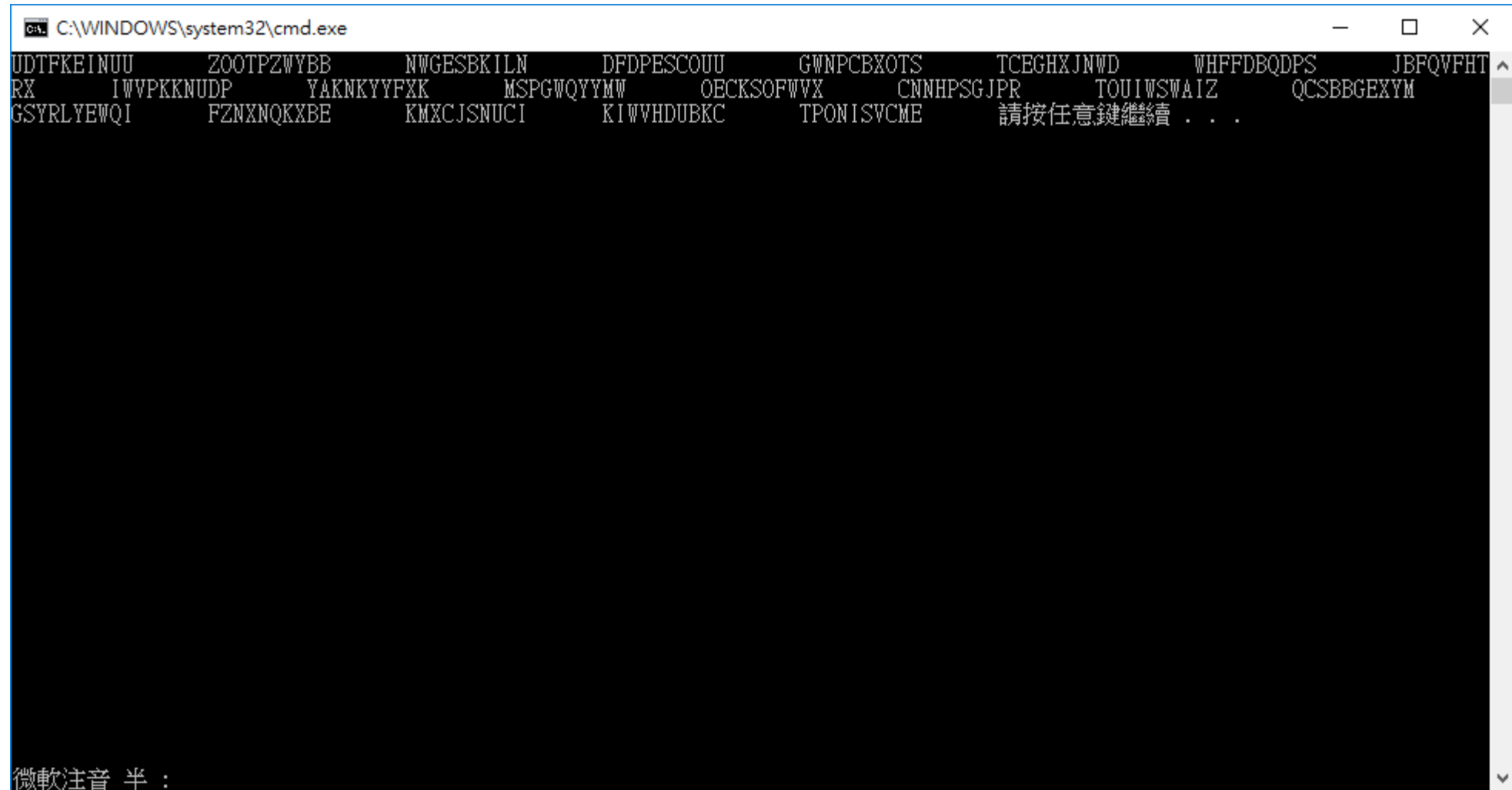
## Random Strings:

**Create a procedure that generates a random string of **length L**, containing all capital letters. When calling the procedure, pass the value of L in EAX, and pass a pointer to an array of byte that will hold the random string.**

**Write a test program that calls your procedure 20 times and displays the strings in the console window.**



## SAMPLE output from the program



```
C:\WINDOWS\system32\cmd.exe
UDTFKEINUU  ZO0TPZWYBB  NWGESBKILN  DFDPESCOUI  GWNPCBXOTS  TCEGHXJNWD  WHFFDBQDPS  JBFQVPHT
RX          IWVPKKNUDP  YAKNKYYFXK  MSPGWQYYMW  OECKSOFVWX  CNNHPSGJPR  TOUIWSWAIZ  QCSBBGEXYM
GSYRLYEWQI  FZNXNQXBE   KMXCJSNUCI  KIWHHDUBKC  TPONISVCME  請按任意鍵繼續 . . .

微軟注音 半 :
```

## Fifth program Question is as follows.

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**; Exercise 6: Random Strings**

**Comment !**

**Description : Create a procedure that generates a random string of length L, containing all capital letters. When calling the procedure, pass the value of L in EAX, and pass a pointer to an array of byte that will hold the random string. Write a test program that calls your procedure 20 times and displays the strings in the console window !**

```
INCLUDE Irvine32.inc
```

```
STR_COUNT = 20
```

```
STR_SIZE = 10
```

```
TAB = 9
```

```
.data
```

```
aString BYTE STR_SIZE DUP(0), 0
```

```
.code
main PROC
mov  ecx, STR_COUNT      ; loop count
call randomize
L1 :
; generate a single string
mov  eax, STR_SIZE; loop counter
mov  esi, OFFSET aString ; string index
call CreateRandomString

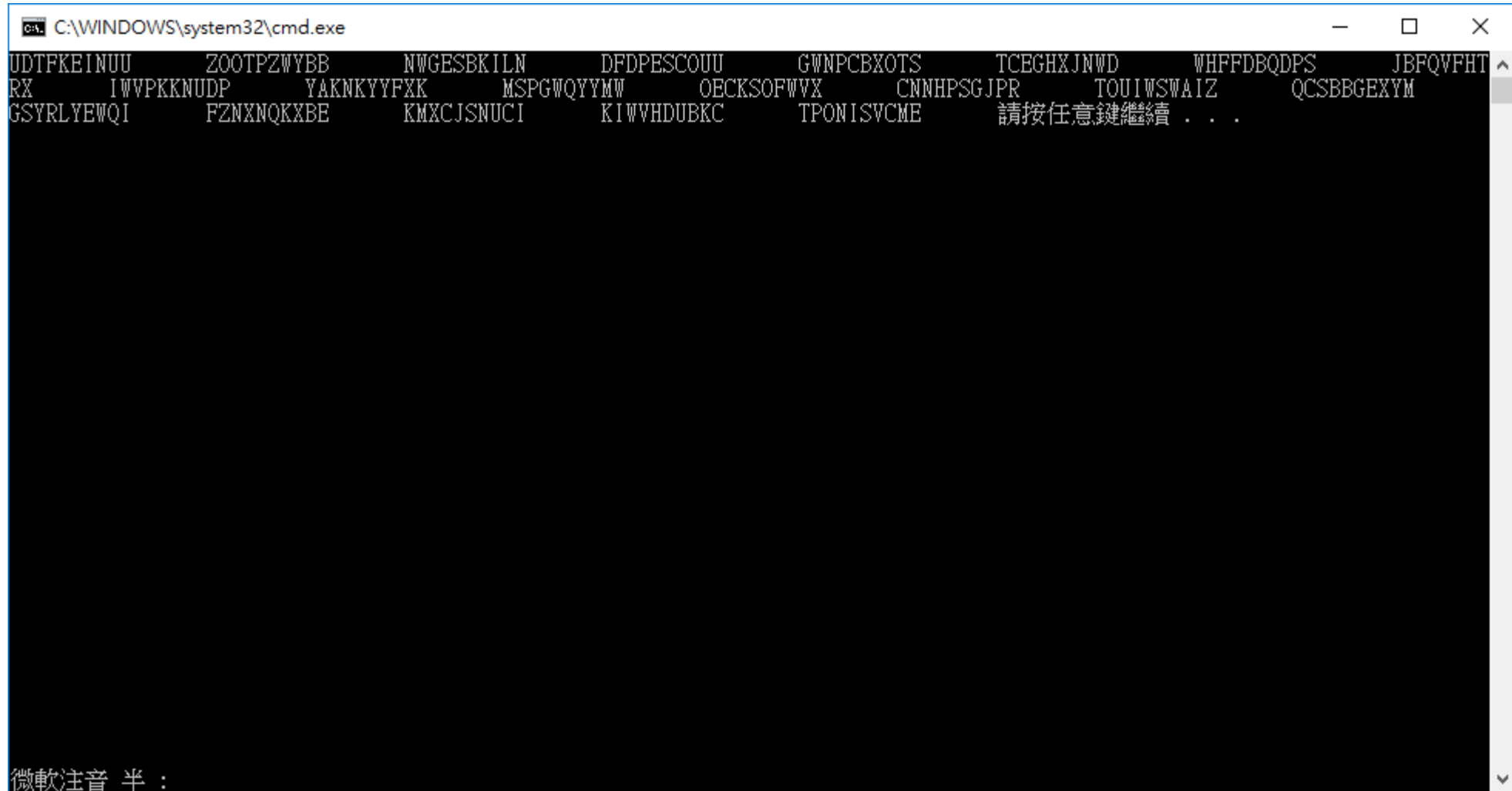
mov  edx, OFFSET aString ; display the string
Call WriteString
mov  al, TAB              ; after each string place a tab
call writechar

; callCrlf

loop L1
exit
main ENDP
```

```
; -----  
CreateRandomString PROC  
; Creates a random string. Receives: ESI points to the string,  
; EAX contains the string size. Returns: nothing  
; -----  
push ecx  
mov ecx, eax          ; get string size  
L1 :  
mov eax, 26           ; generate random int(0..25)  
call RandomRange  
add eax, 'A'          ; range: 'A'..'Z'  
mov [esi], al         ; store the character  
inc esi               ; next character position  
Loop L1               ; Loop here.  
pop ecx  
ret  
CreateRandomString ENDP  
END main
```

## SAMPLE output from the program



```
C:\WINDOWS\system32\cmd.exe
UDTFKEINUU  ZO0TPZWYBB  NWGESBKILN  DFDPESCOUU  GWNPCBXOTS  TCEGHXJNWD  WHFFDBQDPS  JBFQVPHT
RX          IWVPKKNUDP  YAKNKYYFXK  MSPGWQYYMW  OECKSOFVWX  CNNHPSGJPR  TOUIWSWAIZ  QCSBBGEXYM
GSYRLYEWQI  FZNXNQKXBE  KMXCJSNUCI  KIWVHDUBKC  TPONISVCME  請按任意鍵繼續 . . .

微軟注音 半 :
```

**END of our presentation**