

Input: x, y, e Values for „e“: BUTTON\_DOWN (D), SHIFT\_BUTTON\_DOWN (SD), MOUSE\_MOVE (MM), BUTTON\_UP (U)

Functions:

$E(x,y)$	<code>tcg_GetElementOverPosition(tcg, x, y)</code>	Element-Index, if (x,y) is above an element
$S(\text{Element-Index})$	<code>tcg_IsSelected(tcg, idx)</code>	True, if the element is selected

Internal: Start position: sx, sy (`tcg->start_x`, `tcg->start_y`). Catch Area: CA (`tcg->catch_area`)

