

The Web Game Developer's Cookbook: Using JavaScript and HTML5 to Develop Games



Filesize: 6.42 MB

Reviews

Completely essential go through book. This is for all who statte there had not been a worthy of reading through. It is extremely difficult to leave it before concluding, once you begin to read the book.

(Lydia Legros)

THE WEB GAME DEVELOPER'S COOKBOOK: USING JAVASCRIPT AND HTML5 TO DEVELOP GAMES

[DOWNLOAD](#)

Pearson Education (US). Paperback. Book Condition: new. BRAND NEW, The Web Game Developer's Cookbook: Using JavaScript and HTML5 to Develop Games, Evan Burchard, Want to start building great web games with HTML5 and JavaScript? Moving from Flash or other game platforms? Already building HTML5 games and want to get better and faster at it? This guide brings together everything you need: expert guidance, sample projects, and working code! Evan Burchard walks you step-by-step through quickly building 10 popular types of games. Each chapter implements a game within a well-understood genre; introduces a different free, open source, and easy-to-use HTML5 game engine; and is accompanied with full JavaScript source code listings. Each game recipe uses tested and well-proven patterns that address the development challenges unique to that genre, and shows how to use existing tools and engines to build complete substantial game projects in just hours. Need a quick JavaScript primer? Evan Burchard provides that, too! Coverage includes * Mastering an essential HTML5/JavaScript game development toolset: browser, text editor, terminal, JavaScript console, game engine, and more * Accelerating development with external libraries and proven patterns * Managing browser differences between IE, Firefox, and Chrome * Getting up to speed on web development with a QUIZ game built with JavaScript, HTML, CSS, and JQuery * Creating INTERACTIVE FICTION "gamebooks" that leverage new CSS3 features and impress.js * Building PARTY games around the lightweight atom.js engine * Developing PUZZLE games with the easel.js graphics rendering engine * Writing PLATFORMERS with melon.js and its integrated tilemap editor * Coding intense 2-player FIGHTING games for web browsers with game.js * Building a SPACE SHOOTER with the jQuery-based gameQuery game engine * Implementing pseudo-3D techniques like ray casting for an FPS (First Person Shooter) style game * Producing a 16 bit RPG (Role Playing Game) complete...

[Read The Web Game Developer's Cookbook: Using JavaScript and HTML5 to Develop Games Online](#)[Download PDF The Web Game Developer's Cookbook: Using JavaScript and HTML5 to Develop Games](#)

See Also



TJ new concept of the Preschool Quality Education Engineering the daily learning book of: new happy learning young children (3-5 years) Intermediate (3)(Chinese Edition)

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment.Paperback. Pub Date :2005-09-01 Publisher: Chinese children before making Reading: All books are the...

[Download ePub »](#)



TJ new concept of the Preschool Quality Education Engineering the daily learning book of: new happy learning young children (2-4 years old) in small classes (3)(Chinese Edition)

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment.Paperback. Pub Date :2005-09-01 Publisher: Chinese children before making Reading: All books are the...

[Download ePub »](#)



9787111391760HTML5 game developed combat (Huazhang programmers stacks) (clear and full)(Chinese Edition)

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment.Paperback. Pub Date :2012-07-01 Pages: 260 Publisher: Machinery Industry Press title: HTML5 game development...

[Download ePub »](#)



Children s Educational Book: Junior Leonardo Da Vinci: An Introduction to the Art, Science and Inventions of This Great Genius. Age 7 8 9 10 Year-Olds. [Us English]

Createspace, United States, 2013. Paperback. Book Condition: New. 254 x 178 mm. Language: English . Brand New Book ***** Print on Demand *****.ABOUT SMART READS for Kids . Love Art, Love Learning Welcome. Designed to...

[Download ePub »](#)



Children s Educational Book Junior Leonardo Da Vinci : An Introduction to the Art, Science and Inventions of This Great Genius Age 7 8 9 10 Year-Olds. [British English]

Createspace, United States, 2013. Paperback. Book Condition: New. 248 x 170 mm. Language: English . Brand New Book ***** Print on Demand *****.ABOUT SMART READS for Kids . Love Art, Love Learning Welcome. Designed to...

[Download ePub »](#)

**Sarah's New World: The Mayflower Adventure 1620 (Sisters in Time Series 1)**

Barbour Publishing, Inc., 2004. Paperback. Book Condition: New. No Jacket. New paperback book copy of Sarah's New World: The Mayflower Adventure 1620 by Colleen L. Reece. Sisters in Time Series book 1. Christian stories for

[Download Document »](#)

**The Voyagers Series - Europe: A New Multi-Media Adventure Book 1**

Strength Through Communications, United States, 2011. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.The Voyagers Series is a new multi-media, multi-disciplinary approach to teaching

[Download Document »](#)

**Odes Funebres, S.112: Study Score**

Petrucchi Library Press, United States, 2015. Paperback. Book Condition: New. 279 x 216 mm. Language: English . Brand New Book ***** Print on Demand *****.Liszt composed three Odes funebres between 1860 and 1866, shortly in

[Download Document »](#)

**Who am I in the Lives of Children? An Introduction to Early Childhood Education**

Pearson Education (US), United States, 2015. Paperback. Book Condition: New. 10th Revised edition. 254 x 201 mm. Language: English . Brand New Book. Note: This is the bound book only and does not include access

[Download Document »](#)

**A Hero s Song, Op. 111 / B. 199: Study Score**

Petrucchi Library Press, United States, 2013. Paperback. Book Condition: New. 577 x 401 mm. Language: English . Brand New Book ***** Print on Demand *****.Composed between August 4 and October 25 of 1897, A Hero

[Download Document »](#)