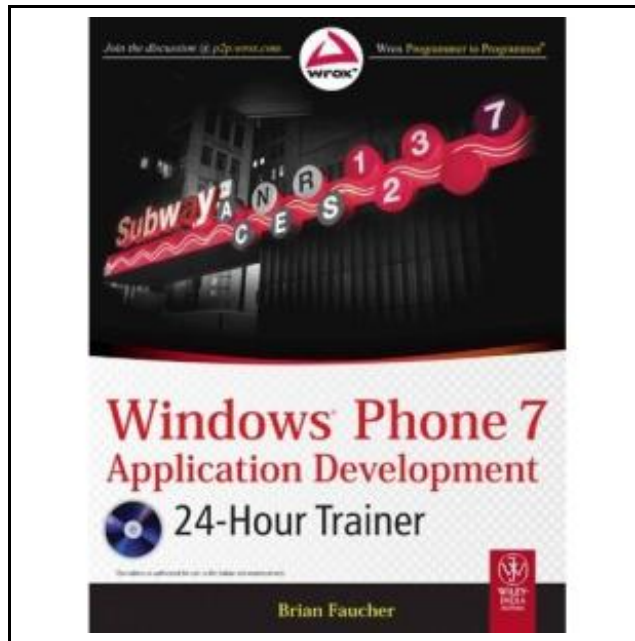# Windows Phone 7: Application Development (24-Hour Trainer)

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WINDOWS PHONE 7: APPLICATION DEVELOPMENT (24-HOUR TRAINER)

Wiley India Pvt. Ltd, 2011. Softcover. Book Condition: New. Windows Phone 7 has almost everything you`d ever dreamed of in a phone, let alone a Microsoft phone. It changes everything; the three most significant companies in desktop computing--Apple, Google and Microsoft--will closely hold competitive positions in the mobile device arena. Windows Phone 7 application development is based on Silverlight, XNA, and the .NET Compact Framework. You can develop apps for Windows Phone 7 using Microsoft`s Visual Studio 2010 and Expression Blend, or, alternately, using the free Windows Phone Developer Tools, which Microsoft provides. These free tools help developers easily ramp up and develop Windows Phone 7 apps while removing any additional cost (outside of the cost of this book). INTRODUCTION. SECTION I: GETTING STARTED. LESSON 1: HELLO, WINDOWS PHONE. LESSON 2: GETTING AND INSTALLING THE DEVELOPMENT TOOLS. LESSON 3: UNDERSTANDING WINDOWS PHONE 7 ARCHITECTURE. SECTION II: LET`S ROLL! LESSON 4: CREATING A NEW PROJECT. LESSON 5: BUILDING AND TESTING YOUR APPLICATION. LESSON 6: UNDERSTANDING XAML. SECTION III: THE USER INTERFACE. LESSON 7: WINDOWS PHONE NAVIGATION. LESSON 8: WORKING WITH UI CONTROLS. LESSON 9: MANAGING SCREEN OVERLAYS. LESSON 10: SUPPORTING MULTI-TOUCH. LESSON 11: USING TRANSFORMS AND ANIMATIONS. SECTION IV: ENHANCING THE USER EXPERIENCE. LESSON 12: MANAGING USER SETTINGS. LESSON 13: USING SCREEN ROTATION AND AUTO SIZING. LESSON 14: USING MICROSOFT.PHONE.TASKS. SECTION V: NETWORK SUPPORT. LESSON 15: ENABLING NETWORKING. LESSON 16: USING THE WEBBROWSER CONTROL. SECTION VI: FILES, DATA, AND STORAGE. LESSON 17: UNDERSTANDING ISOLATED STORAGE. LESSON 18: WORKING WITH DATA. LESSON 19: PLAYING MUSIC AND VIDEOS. SECTION VII: ACCESSING SENSOR APIS. LESSON 20: USING THE ACCELEROMETER. LESSON 21: USING GPS. SECTION VIII: MARKETING YOUR APPLICATION. LESSON 22: LOCALIZATION. LESSON 23: PACKAGING AND DEPLOYMENT. LESSON 24: GENERATING AD REVENUE. SECTION IX: SECURITY AND PERFORMANCE. LESSON 25: SECURITY. LESSON 26: OPTIMIZING PERFORMANCE. APPENDIX...

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