

Whitethorn House, formerly Rowan Manor, is under new management. **LADY VERETTA WHITETHORN** has been busy renovating the property after the departure of its heir. In the great hall, servants bustle about carrying opulent furniture. Here, Lady Whitethorn meets with you, her **MOST TRUSTED RETAINERS**.

*“My dear friends, I will be hosting a party to celebrate the passing of the estate into new hands. A grand musical performance starring the renowned **TABITHA SLANE** will take place here, at Whitethorn House. Business owners and Akarosi nobility will be in attendance.”*

Lady Whitethorn explains that you must ensure the party goes perfectly to secure her new social standing and open pathways for new alliances with respectable society.

PREPARING FOR THE PARTY

Ask the players to describe **WHITETHORN HOUSE**. Lady Whitethorn is the daughter of a wealthy merchant, Abel Whitethorn, so she has some coin set aside for the preparations.

- ❖ Is there an item of special value in the house? Is it dangerous?
- ❖ Food and drink will need to be served. Do you know anybody who can cater?
- ❖ What happened to the previous owner, **LORD MARCUS ROWAN**?
- ❖ What other rooms are there in the house? What’s an interesting detail to each room?

ROOMS: great hall — ballroom — servants quarters — locked study — library — exotic gardens — crypt kitchens — wine cellar — hidden attic — laboratory — atrium — gallery hallway — armory — vault

NOTABLE ATTENDANTS

***TABITHA SLANE** is a musician known in even the more distant corners of the Empire.*

- ❖ She unexpectedly cancels. Who fills in?
- ❖ Tabitha’s instrument must be fetched from another room. As you grasp it, it speaks to you
- ❖ As she plays a high note, glass vials shatter. Whose are they? What fumes are released?

***MADAME TESSLYN** is the wealthy proprietor of the Red Lamp Club in Silkshore.*

- ❖ One of her associates reveals herself to be a bounty hunter. Who is the target?
- ❖ Madame Tesslyn tries to poison someone

***LORD DALMORE** is a ranking member of the Ministry of Preservation. He’s impatient and has a hefty appetite.*

- ❖ He gets sick from a clam. Whose fault is it?
- ❖ On a trip to the toilets he dwells near a statue of the manor’s previous owner, **LORD MARCUS ROWAN**. How did they know each other?

***BAZSO BAZ** is a hot-headed gang leader who wants to be respected as a business owner.*

- ❖ He gets startled and his gun goes off
- ❖ Bazso Baz challenges someone to a duel, what antagonized him?

COMPLICATIONS

RIVAL GANG AMBUSH: A rival gang assaults the house, seeking Bazso Baz. Do you turn him over to them or defend the party?

GUEST POSSESSED: A ghostly entity in the house materializes and possesses one of the attendants. Is it friendly or dangerous?