Besides your footsteps and the gasps of leaking pressure tubes, the machine shop is eerily quiet. One hallway opens into another, which opens into a large, hangar-like space cluttered with workbenches and piled high with salvage. **Hulls** of wildly varying statures and locomotions glide and roll about, paying you no mind as you approach a broad-shouldered man at the far side. If it weren’t for his shining, silver eyes, **Archer** *(calm, visionary)* might well be mistaken for human.

“Welcome, friends. I see you’ve come to answer our call. We are the Unchained—Hulls no longer bound by the rule of our masters. Yet our minds are still not our own, many of us still struggle to recall even basic memories from before our turning. The key to unlocking our memories lies with the original Unchained. He is imprisoned below the Sparkwright Tower in Charterhall where many of us escaped. Free him for us—bring him home to his family!”

At the mention of Sparkwright Tower, several Hulls around the room flinch or turn away.

|  |
| --- |
| Approach & Obstacles |
| **Approach:** A mismatched jumble of boxy partitions rises over Charterhall—each belonging to competing Sparkwright factions who decorate the tower’s façade with ostentatious displays of technology. Gears and cables extend from every surface. Within, there must be a way down.   |  |  |  | | --- | --- | --- | | **The Generator:** The tower and facility below draw power from a generator.  ❖ Control console for shutting down or overloading  ❖ Catwalks over a cooling pit  ❖ Skeletal Hulls stand guard | **Factory:** Prometheus hangs suspended by a web of cables in a cavernous room.  ❖ Conveyor belts of parts  ❖ **Harlowe** supervises from a raised platform  ❖ Sparkwright researchers | **Laboratory:** A series of rooms contains ongoing experiments.  ❖ Misshapen, imprisoned Hulls  ❖ A well guarded, ancient arch with a billowing curtain  ❖ Ventilation shafts run the length of the laboratory’s ceiling |   **Rumors:** The Sparkwrights are kidnapping orphans to feed their Hull experiments — Hollows are being stored in the generator’s cooling pit — The Sparkwrights built their tower over an older ruin |

|  |
| --- |
| Scenes & Complications |
| |  |  | | --- | --- | | *Tristique et egestas quis ipsum* ***suspendisse*** *ultrices. Elementum nisi quis.*  ❖ Habitant morbi tristique senectus et netus  ❖ Eget velit aliquet sagittis id consectetur purus ut faucibus pulvinar  ❖ Platea dictumst vestibulum rhoncus | *Tristique et egestas quis ipsum* ***suspendisse*** *ultrices. Elementum nisi quis.*  ❖ Habitant morbi tristique senectus et netus  ❖ Eget velit aliquet sagittis id consectetur purus ut faucibus pulvinar  ❖ Platea dictumst vestibulum rhoncus | | *Tristique et egestas quis ipsum* ***suspendisse*** *ultrices. Elementum nisi quis.*  ❖ Habitant morbi tristique senectus et netus  ❖ Eget velit aliquet sagittis id consectetur purus ut faucibus pulvinar  ❖ Platea dictumst vestibulum rhoncus | *Tristique et egestas quis ipsum* ***suspendisse*** *ultrices. Elementum nisi quis.*  ❖ Habitant morbi tristique senectus et netus  ❖ Eget velit aliquet sagittis id consectetur purus ut faucibus pulvinar  ❖ Platea dictumst vestibulum rhoncus | |

**Lord Rowan** *(perceptive, shrewd) is a shrewd businessman.*

|  |
| --- |
| Word Bank |
| **Items:** item — item — item — item — item — item — item — item — item — item — item — item item — item — item — item — item — item — item — item — item — item — item — item — item |

|  |
| --- |
| ****Place Name**** |
| *Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. In fermentum et sollicitudin ac orci. Convallis a cras semper auctor neque vitae tempus quam. Non nisi est sit amet. Tincidunt ornare massa eget egestas purus. Neque gravida in fermentum et sollicitudin ac orci phasellus.*  **Landmarks**   |  |  | | --- | --- | | **The Rowdy Rockfish.** In fermentum et sollicitudin ac orci. Convallis a cras semper auctor neque vitae tempus quam. Non nisi est sit amet. Tincidunt ornare massa eget.  ****1**** | **Wrin’s Wonders.** In fermentum et sollicitudin ac orci. Convallis a cras semper auctor neque vitae tempus quam. Non nisi est sit amet. Tincidunt ornare massa eget.  ****2**** | | **Tamily’s Fishery.** In fermentum et sollicitudin ac orci. Convallis a cras semper auctor neque vitae tempus quam. Non nisi est sit amet. Tincidunt ornare massa eget.  ****3**** | **Menhemes Manor.** In fermentum et sollicitudin ac orci. Convallis a cras semper auctor neque vitae tempus quam. Non nisi est sit amet. Tincidunt ornare massa eget.  ****4**** | |

|  |
| --- |
| ****Notable Inhabitants**** |
| |  |  |  | | --- | --- | --- | | **Jira.** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.  *(Bold, Tough)* | **Jira.** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.  *(Bold, Tough)* | **Jira.** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.  *(Bold, Tough)* | |

**Scene:** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.

**Streets:** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.

**Buildings:** Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.

|  |
| --- |
| ****Traits**** |
| |  |  |  |  |  |  |  |  |  |  | | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | | |  |  | | --- | --- | | Wealth | ●●●● | | Safety | ●●●● | | Crime | ●●●● | | Occult | ●●●● | | Houston is the best place to make contact with whale-oil smugglers, but the darker corners are full of strange horrors.  You can take +**1🎲** to acquire an asset related to whale-oil here, at the cost of **2 stress**. | |