



Olivier Nault AI/VR developer

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👤 Profile

I'm a 19-year-old student at Tokyo with a strong interest in AI, XR (VR/AR), and creative tech.

I'm looking for an internship where I can apply my problem-solving skills, work on real-world projects, and learn from experienced developers.

It will help me in achieving my RNCP7 title (Master equivalent).

I'm passionate about building projects that combine AI with immersive technologies and pushing the boundaries of interactive experiences.

🎓 Education

RNCP7 (master equivalence in France), 42 Tokyo 2024 – Currently
Project-based software engineering school focused on peer learning, problem-solving, and real-world coding projects. (AI Branch) Tokyo/Japan

ASP In entrepreneurship, CFP Paul Rousseau 2023
Professional certificate focused on launching and managing a new business. Drummondville/Canada

High school diploma, Marie-Rivier/Jean-Raimbault/home schooled 2018 – 2023
Completed first three years of high school focused on sports, followed by one year Drummondville/Canada specializing in music, and one year of homeschooling.

🌐 Languages

French
Native

English
Fluent

Japanese
Conversational

🧠 Skills

C, C++, C#, Python

Team collaboration, curiosity, adaptability, creative problem-solving

📁 Learning Projects

MultiLayer Perceptron

A neural network to classify cancer types from medical data using supervised learning.

Linear Regression

Implementing linear regression from scratch to predict continuous values based on input features.

Dlsr

An AI project implementing the Sorting Hat from Harry Potter, using Stochastic Gradient Descent with momentum (OvA) to assign users to teams.

Minishell

A minimal Unix shell supporting basic command execution, piping, and redirections.

Ft_transcendance

A multiplayer arcade-style game inspired by Pong, implemented with graphics and gameplay mechanics.