

# Olga Hollingsworth

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## EDUCATION

### UNIVERSITY OF MICHIGAN

#### M.S. IN INFORMATION

May 2014, Ann Arbor, MI  
School Of Information  
Human-Computer Interaction

### HAAGA-HELIA

#### B.S. IN BUSINESS

May 2009, Helsinki, Finland  
Business Information Technologies

## LINKS

LinkedIn: [ohworth](#)  
Twitter: [olist4e](#)  
Dribbble: [olga-hollingsworth](#)

## SKILLS

### USER EXPERIENCE

Axure  
Adobe Photoshop  
Adobe Illustrator

Wireframing  
Story Boards  
Scenarios  
Paper and Digital Prototyping  
Interaction Maps  
Concept Maps

Heuristic Evaluation  
Usability Testing  
Contextual Inquiry  
Cultural Probes  
Technical Probes  
Sketching Brainstorming

### MANAGEMENT

Certified SCRUM master

### TECHNOLOGY

Javascript: jQuery, D3  
JSON, AJAX  
Angular, ReactJS  
Python  
HTML/HTML5  
CSS/CSS3  
Less

## EXPERIENCE

### ENLIGHTEN | USER EXPERIENCE STRATEGIST

May 2014 – Present | Ann Arbor, MI | Full-time

- Designing and wireframing web application as well as produced functional specification documents
- Supporting engineering and quality assurance team
- Conducting usability testing to validate design solutions

### DEEPFIELD NETWORKS | USER EXPERIENCE DEVELOPER INTERN

Jan 2014 – May 2014 | Ann Arbor, MI | Part-time

- Designed and developed main navigation structure for DeepField web application.
- Actively participated in information visualization brainstorming and implementation

### TECHSMITH CORPORATION | USER EXPERIENCE DESIGNER INTERN

May 2013 – Dec 2013 | Okemos, MI | Part-time

- Designed and produced high fidelity prototypes for Coach's Eye mobile apps and website.
- Defined the social strategy for Coach's Eye and wireframed the following main features: activity stream, profiles and group pages.
- Lead design efforts for free version of Android Coach's eye app.

### GLOBAL DRESSAGE ANALYTICS | UX DESIGNER/WEB DEVELOPER

Mar 2011 – Sep 2012 | France | Part-time

- Designed and developed user flows, including user sign-up and subscription process.
- Analyzed cohesiveness of functionality, requirements engineering, quality control and documentation, as well as Front-end development.

### QLOVI | USER EXPERIENCE DESIGNER

Nov 2012 – Jan 2013 | Ann Arbor, MI | Part-time

- Designed and wireframed concepts of an online store for Qlovi, a literacy education application. My tasks included identifying user roles and functions available for different user groups.

### SCRIPPS NETWORKS | SOFTWARE DEVELOPER

Feb 2011 – Mar 2012 | Knoxville, TN | Full-time

- Developed software for internal company users. Implemented business layer logic, participated in software design and requirements engineering.

### CERN | JUNIOR SOFTWARE DEVELOPER

May 2009 – Jul 2010 | Geneva, Switzerland | Full-time

- Developed web-based real-time visualization monitors that included of a Java-based charting application, real-time data transfer servers, and an XML configuration framework.