

```
<!DOCTYPE html>
<html lang="es">
<head>
  <meta charset="UTF-8">
  <title>gore zzz - IA educativa</title>
  <meta name="viewport"
        content="width=device-width, initial-
        scale=1.0">
  <style>
    body {
      margin: 0;
      font-family: Arial, sans-serif;
      background: linear-gradient(135deg,
#0f0f1a, #1a1aze);
      color: white;
      display: flex;
      justify-content: center;
      align-items: center;
      height: 100vh;
    }
    .app {
```

```
width: 95%;  
max-width: 420px;  
height: 90vh;  
background: #111;  
border-radius: 16px;  
display: flex;  
flex-direction: column;  
overflow: hidden;  
box-shadow: 0 0 20px rgba(0,0,0,0.6);  
}
```

```
header {  
padding: 12px;  
text-align: center;  
background: #0b0b18;  
font-weight: bold;  
font-size: 20px;  
}
```

```
.modes {  
display: flex;  
justify-content: space-around;  
padding: 8px;
```

```
background: #151528;  
font-size: 14px;  
}  
}
```

```
.modes button {  
background: #222;  
border: none;  
color: white;  
padding: 6px 10px;  
border-radius: 8px;  
cursor: pointer;  
}
```

```
.modes button.active {  
background: #4a5cff;  
}
```

```
.chat {  
flex: 1;  
padding: 10px;  
overflow-y: auto;  
font-size: 14px;  
}
```

```
.msg {
```

```
margin-bottom: 8px;  
padding: 8px 10px;  
border-radius: 10px;  
max-width: 85%;  
}  
.user {  
background: #4a5cff;  
align-self: flex-end;  
}  
.bot {  
background: #zzz;  
align-self: flex-start;  
}  
footer {  
display: flex;  
padding: 8px;  
background: #0b0b18;  
}  
footer input {  
flex: 1;  
padding: 8px;
```

```
border-radius: 8px;  
border: none;  
outline: none;  
}  
  
footer button {  
margin-left: 6px;  
padding: 8px 12px;  
border-radius: 8px;  
border: none;  
background: #4a5cff;  
color: white;  
cursor: pointer;  
}  
</style>  
</head>  
<body>  
  
<div class="app">  
<header>🤖 gore zzz</header>  
  
<div class="modes">
```

```
<button onclick="setMode('Chill')">😎  
Chill</button>  
<button onclick="setMode('Gamer')">  
🎮 Gamer</button>  
<button onclick="setMode('Serio')">📚  
Serio</button>  
<button onclick="setMode('Pro')">🧠  
Pro</button>  
</div>
```

```
<div id="chat" class="chat"></div>
```

```
<footer>  
  <input id="input" type="text"  
placeholder="Escribe aquí...">  
  <button onclick="send()">Enviar</  
button>  
</footer>  
</div>
```

```
<script>
```

```
const chat =  
document.getElementById("chat");  
const input =  
document.getElementById("input");  
  
let memory =  
JSON.parse(localStorage.getItem("gorezzz-  
memory")) || {};  
let mode =  
localStorage.getItem("gorezzz-mode") ||  
"Chill";  
  
function addMsg(text, cls) {  
    const div =  
document.createElement("div");  
    div.className = "msg " + cls;  
    div.textContent = text;  
    chat.appendChild(div);  
    chat.scrollTop = chat.scrollHeight;  
}
```

```
function setMode(m) {  
    mode = m;  
    localStorage.setItem("gorezzz-mode",  
mode);  
    addMsg("Modo cambiado a " + mode,  
"bot");  
}  
}
```

```
function saveMemory() {  
    localStorage.setItem("gorezzz-  
memory", JSON.stringify(memory));  
}  
}
```

```
function botReply(text) {  
    let reply = "";  
  
    if (text.toLowerCase().includes("me  
llamo")) {  
        const name = text.split("me llamo")  
[1].trim();  
        memory.name = name;
```

```
    saveMemory();
    reply = "Mucho gusto, " + name + ". Lo
recordaré.";
}
else if
(text.toLowerCase().includes("cómo me
llamo")) {
    reply = memory.name ? "Te llamas " +
memory.name : "Aún no sé tu nombre.";
}
else if (!isNaN(text)) {
    reply = "El resultado es " + text;
}
else {
    if (mode === "Gamer") reply = "🔥
Vamos con eso: " + text;
    else if (mode === "Serio") reply =
"Respuesta educativa: " + text;
    else if (mode === "Pro") reply =
"Análisis detallado: " + text;
    else reply = "Entendido 👍 ¿Quieres
```

que te ayude con algo?";

}

addMsg(reply, "bot");
speak(reply);

}

function send() {
const text = input.value.trim();
if (!text) return;
addMsg(text, "user");
input.value = "";
setTimeout(() => botReply(text), 500);
}

function speak(text) {
if (!("speechSynthesis" in window))
return;
const u = new
SpeechSynthesisUtterance(text);
u.lang = "es-ES";

```
speechSynthesis.speak(u);  
}  
  
addMsg("Hola, soy gore zzz  . Puedo  
ayudarte a aprender y resolver  
problemas.", "bot");  
</script>  
  
</body>  
</html>
```