Oliver Engel

Product Designer

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EDUCATION

Master of Human-Computer Interaction + Design

University of Washington, Seattle • Graduating Aug. 2019

Interdisciplinary Computing and the Arts (B.A.)

University of California, San Diego • 2018

WORK EXPERIENCE

Product Design Intern - Collective Health

San Francisco, May - Aug 2018

- Developed typography, spacing, and icon design system elements and helped ship the updates to the live iOS and Android apps.
- Developed interaction patterns for a claims processing tool.
- Received and accepted offer to work as a remote contractor after the end of the internship.

Design & Production Intern - NBCUniversal

San Diego, May 2017 - Jun 2018

- Animated and edited visuals and audio for multiple television ads.
- Assisted with filming and audio recording on production shoots.

Web & Graphic Designer - AS Graphic Studio

San Diego, Apr 2017 - Apr 2018

- Worked with clients to design websites, graphics, and apparel.
- Managed physical production & printing.
- Developed websites using HTML, CSS, and JS.

Lead Graphic Designer - University Centers UCSD

San Diego, Apr 2014 - Apr 2017

- Managed and assigned workload for a team of four designers.
- Received two scholarships and university awards for outstanding work as a student employee.

I'M GOOD AT

Animation
Illustration
Interaction design
Interface design
Prototyping
Sketching
Visual design
Wireframing

TOOLS I USE

Adobe Suite Figma & Sketch HTML/CSS/JS

RECENT PROJECTS \

Pitch.ai

Lean UX for an Al Startup

Prototyping, interaction design, and customer validation for a public speaking assistant.

Microsoft Education

Hacking STEM

Iterative prototyping and interaction design to develop a STEM lesson plan for kids.

IDEO & Libraries

Master's Capstone

Participatory design, user research, interaction design, and prototyping–project in progress.