Math 3910: Optimal Estimation and Control | Example LQR Code

Problem/Assignment Overview

Consider the following optimization problem:

$$\begin{aligned} &\text{Minimize} & J[u,x] = \int_{t_0}^{t_f} \left[\frac{1}{2} \vec{x}^\top Q \, \vec{x} + \frac{1}{2} \vec{u}^\top R \, \vec{u} \right] \, dt + \frac{1}{2} \vec{x}^\top G \, \vec{x} \Big|_{t=t_f} \end{aligned}$$
 Subject to
$$\begin{aligned} &\dot{\vec{x}} = A \vec{x} + B \vec{u}, \\ &\vec{x}(t_0) = \vec{x}_0, \\ &\text{where } t_0 \text{ and } t_f \text{ are known.} \end{aligned}$$

Summary/Outline from Class

Using Pontryagin's Maximum Principle, we can solve the optimal control problem by forming the Hamiltonian H which is given by

$$H = rac{1}{2}ec{x}^ op Q\,ec{x} + rac{1}{2}ec{u}^ op R\,ec{u} + ec{p}^ op (Aec{x} + Bec{u})$$

where \vec{p} represents our Lagrange multipliers. Following the **Pontryagin's Principle Summary Handout**, and the work done in class, we have the following steps:

Step 1: We know the optimal control \vec{u} in terms of \vec{p} from solving the equation

$$\delta u: \qquad H_u = 0 \quad \longrightarrow \quad ec{u} = -R^{-1}B^ op ec{p}$$

Step 2: We would like to solve for \vec{p} and \vec{u} by setting up the following equations:

$$egin{align} \delta x : & \dot{ec{p}} + -Q ec{x} - A^{ op} ec{p}, \ \delta u : & \dot{ec{x}} = A ec{x} + B ec{u}, \ \delta x_f : & ec{p}ig|_{t_f} = G ec{x}ig|_{t_f}, \ & ext{given} : & ec{x}ig|_{t_0} = ec{x}_0. \ \end{split}$$

Since the optimal control is given by $\vec{u} = -R^{-1}B^{\top}\vec{p}$, we can replace \vec{u} in the above equations to express the above as a system of ODEs for the two unknowns \vec{x} and \vec{p} given by:

$$egin{bmatrix} egin{bmatrix} \dot{ec{x}} \ \dot{ec{p}} \end{bmatrix} = egin{bmatrix} A & -BR^{-1}B^{ op} \ -Q & -A^{ op} \end{bmatrix} egin{bmatrix} ec{x} \ ec{p} \end{bmatrix}, \qquad egin{bmatrix} ec{x}(t_0) \ ec{p}(t_0) \end{bmatrix} = egin{bmatrix} ec{x}_0 \ ec{p}_0 \end{bmatrix}$$

The solution to the above system can be expressed in terms of the state-transition matrix $\Phi(t,t_0)$ as

$$egin{bmatrix} ec{x}(t) \ ec{p}(t) \end{bmatrix} = \Phi(t,t_0) egin{bmatrix} ec{x}_0 \ ec{p}_0 \end{bmatrix},$$

where the challenge is that we don't have an initial condition for $ec{p}$, nor do we know the value of $ec{x}$ when $t=t_f$

.

Step 3: We can at least determine \vec{x}_f via the $\delta \vec{x}_f$ variation to find that

$$\vec{p} = G\vec{x}_f$$
.

Evaluating the solution to the system when $t=t_f$, we find

$$egin{bmatrix} \left[ec{x}_f \ ec{p}_f \end{array}
ight] = \Phi(t_f,t_0) \left[ec{x}_0 \ ec{p}_0
ight] & \longrightarrow & \left[ec{x}_f \ G ec{x}_f
ight] = \Phi(t_f,t_0) \left[ec{x}_0 \ ec{p}_0
ight] \end{split}$$

Step 4: Despite only knowing \vec{x}_0 and how \vec{p}_f relates to \vec{x}_f , we can find the state transition matrix $\Phi(t, t_0)$. The bulk of the document is about finding these matrices and thus the solution.

The Code

Preliminaries and Matrix Definitions

```
In [80]: from matplotlib import pyplot as plt
import numpy as np
plt.rcParams['text.usetex'] = True
```

Now, let's define the matrices A, B, Q, R, and G.

```
In [113... A = np.array([[0., 1.],[0., 0.]]);
B = np.array([[0.],[1.]]);

w1 = 1.;
w2 = 1.;

Q = np.array([[w1,0.],[0., w2]]);
R = np.array([[1.]]);

G = Q;
```

Let's also set the initial and final times, t_0 and t_f respectively. Finally, we can input the initial condition x_0 .

```
In [86]: t0 = 0;
tf = 10;
x0 = np.array([[3.],[1.]])
```

At this point, we will now define the number of time-steps (numSteps), as well the vector of t values at which we will compute the solution (tV), and the width of each time step (dt).

```
In [87]: numSteps = 100;
tV = np.linspace(t0,tf,numSteps);
dt = tV[1]-tV[0];
```

Numerically Solving for the Transition Matrix $\Phi(t,t_0)$

Recall that the state transition matrix $\Phi(t,t_0)$ satisfies the differential equation

$$rac{d\Phi}{dt} = \underbrace{egin{bmatrix} A & -BR^{-1}B^{ op} \ -Q & -A^{ op} \end{bmatrix}}_{ackslash ext{footnotesize}K} \Phi, \quad \Phi(t_0,t_0) = I$$

We can use Euler's method to numerically integrate and time-step the solution for Φ . Recall that Euler's method says that

$$\Phi(t_i + \Delta t, t_0) \approx \Phi(t_n, t_0) + \Delta t \cdot K \Phi(t_n, t_0) \approx (I + \Delta t \cdot K) \Phi(t_i, t_0)$$

In the following block of code, we initializes an array that will store Φ at each time step.

```
In [ ]: Phi = np.zeros((numSteps,4,4));
Phi[0,:,:] = np.eye(4);
```

Now, we will take the prescribed number of steps (numSteps) to approximate the transition matrix Φ from t_0 to t_f .

```
In [119... K = np.vstack((np.hstack((A, -B@R**(-1)@B.transpose())),np.hstack((-Q, -A.transpose())))

for j in range(0,numSteps-1):
    t = tV[j];
    Phi[j+1,:,:] = (np.eye(4) + dt*K)@Phi[j,:,:]

# The following simply determines Phi(t_f,t_0) by taking the final computed value of Phi
PhiF = Phi[-1,:,:]
PhiF11 = PhiF[0:2,0:2];
PhiF12 = PhiF[0:2,2:4];
PhiF21 = PhiF[2:4,0:2];
PhiF22 = PhiF[2:4,2:4];
```

Finding \vec{p}_0 and \vec{x}_f using $\Phi(t_f,t_0)$.

Recall that in class, we set up the system

$$\begin{bmatrix} \vec{x}_f \\ \vec{p}_f \end{bmatrix} = \begin{bmatrix} \Phi_{1,1}(t_f,t_0) & \Phi_{1,2}(t_f,t_0) \\ \Phi_{(2,1}t_f,t_0) & \Phi 2, 2(t_f,t_0) \end{bmatrix} \begin{bmatrix} \vec{x}_0 \\ \vec{p}_0 \end{bmatrix} \quad \text{where} \quad \vec{p}_f = G\vec{x_f}.$$

Considering the unknowns to be \vec{x}_f and \vec{p}_0 , we can rearrange the system to find

$$\underbrace{ \begin{bmatrix} I & -\Phi_{1,2}(t_f,t_0) \\ G & -\Phi_{2,2} \end{bmatrix} }_{\text{|footnotesize{frbs}\}}} \begin{bmatrix} \vec{x}_f \\ \vec{p}_0 \end{bmatrix} = \underbrace{ \begin{bmatrix} \Phi_{1,1}(t_f,t_0) & 0 \\ \Phi_{1,2}(t_f,t_0) & 0 \end{bmatrix} }_{\text{|footnotesize{frbs}\}}} \begin{bmatrix} \vec{x}_0 \\ \vec{p}_f \end{bmatrix} \quad \longrightarrow \quad \begin{bmatrix} \vec{x}_f \\ \vec{p}_0 \end{bmatrix} = \begin{bmatrix} I & -\Phi_{1,2}(t_f,t_0) \\ G & -\Phi_{2,2} \end{bmatrix}^{-1} \begin{bmatrix} \Phi_{1,1}(t_f,t_0) & 0 \\ \Phi_{1,2}(t_f,t_0) & 0 \end{bmatrix}$$

Because computing inverses of matrices via commands such as inv are computational expensive, we will use np.linalg.solve to solve the above system using more stable, and computational efficient methods (such as LU decomposition, etc).

```
In [117... lhs1 = np.hstack((np.eye(2),-PhiF12));
    lhs2 = np.hstack((G,-PhiF22));
    lhs = np.vstack((lhs1,lhs2));

    rhs = np.vstack((PhiF11@x0,PhiF21@x0));
    output = np.linalg.solve(lhs,rhs)

# peel off the last two terms as this represents the initial condition for p.
    p0 = output[2:4];

# now, create the vector of initial conditions for z = [x p]^T
    z0 = np.vstack((x0,p0));
```

Now that we have the initial conditions $\vec{z}_0 = [\vec{x}_0 \ \vec{p}_0]^{\top}$ and the state-transition matrix $\Phi(t,t_0)$ (computed for each time step), we can find \vec{z} at each time step by noting that the solution to the problem is given by

$$ec{z}(t) = \Phi(t,t_0) ec{z}_0 \quad ext{and} \quad u(t) = -R^{-1} B^ op ec{p}(t)$$

```
In [118... z = np.zeros((numSteps,4,1))
u = np.zeros((numSteps))

for j in range(0,numSteps-1):
    t = tV[j]
    z[j,:,:] = Phi[j,:,:]@z0;
    u[j] = -np.linalg.solve(R,B.transpose())@z[j,2:4,:];
```

Plotting the Solution/Output

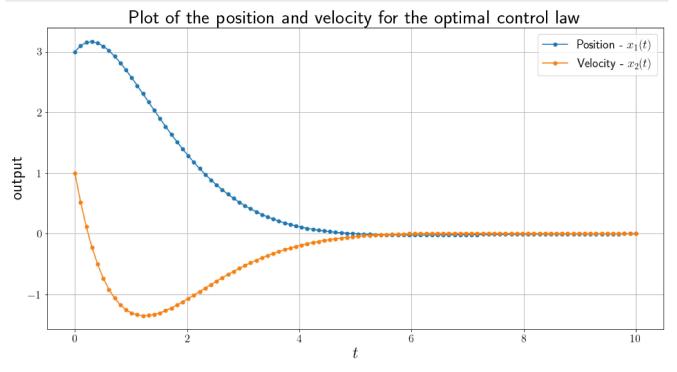
Now that we have computed the control, let's see what happens when we implement this.

```
In [110... plt.figure(figsize=(16, 8))

plt.rc('xtick', labelsize=16)

plt.rc('ytick', labelsize=16)

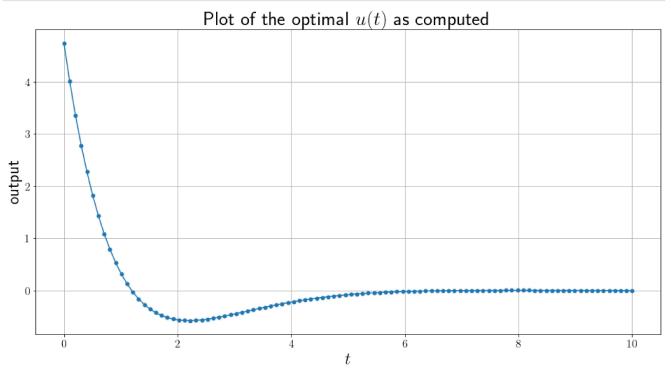
plt.plot(tV,z[:,0:2,:].reshape(numSteps,2),'.-',markersize=10)
plt.legend([r'Position - $x_1(t)$','Velocity - $x_2(t)$'])
plt.xlabel(r'$t$', fontsize=24)
plt.ylabel(r'output', fontsize=24)
plt.title(r'Plot of the position and velocity for the optimal control law',fontsize=28)
plt.grid()
plt.show()
```



```
In [112... plt.figure(figsize=(16, 8))
```

```
plt.rc('xtick', labelsize=16)
plt.rc('ytick', labelsize=16)

plt.plot(tV,u,'.-',markersize=10)
plt.xlabel(r'$t$', fontsize=24)
plt.ylabel(r'output', fontsize=24)
plt.title(r'Plot of the optimal $u(t)$ as computed',fontsize=28)
plt.grid()
plt.show()
```



In []: