

# Church-Turing Thesis

*All “reasonable” models of computation can be simulated by a Turing machine.*

# Equivalent Models of Computation

A model of computation  $A$  is equivalent to a model of computation  $B$  if we can

1. simulate every  $A$ -machine with a  $B$ -machine and
2. simulate every  $B$ -machine with an  $A$ -machine.

# **Equivalent Models of Computation**

**Examples we've seen already...**

## **1. DFAs, NFAs, and Regular Expressions**

- **Thomson's construction**
- **Subset Construction**
- **Arden's Rule**

## **2. CFGs and PDAs**

## **3. PDAs requiring empty stacks and PDAs that don't require empty stacks**

# Turing Complete

A model of computation is Turing complete if it can

1. simulate a Turing machine
2. be simulated by a Turing machine

*For example, most programming languages are Turing complete.*

*Can we “upgrade” the  
Turing machine?*

# Potential “Upgrades”

- Adding more tapes
- Adding more heads
- Adding non-determinism
- Giving the head random access to the tape
- Adding randomness

**All of these upgraded-TM models are Turing-complete!!!**

*We do not know if there is a real model of computation that recognizes languages that are not Turing-recognizable.*