

Undecidability

Oliver Chubet, October 30, 2024

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Or Equivalently:

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1. M accepts an input x **iff** $x \in L$ and
2. M rejects an input x **iff** $x \notin L$.

Or Equivalently:

*M halts on every input and accepts an input x **iff** $x \in L$.*

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Idea: *Write a program to simulate M running on input x .*

The Language A_{TM}

$$A_{TM} = \{ (M, x) \mid M \text{ accepts } x \}$$

The Universal Turing Machine

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- There are many encoding possibilities
- (Similar to the binary for a computer program)

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On input $\langle M, x \rangle$:

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(I.e. Use the Universal Turing machine.)

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On input (M, x) :

- H accepts if M accepts x
- H rejects if M does not accept x

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On input $\langle M \rangle$:

1. Run H on input $\langle M, \langle M \rangle \rangle$
2. If H accepts, **reject**. If H rejects, **accept**.

A Diagonalization using H

Define TM D that simulates H running a TM on the encoding of itself and outputs the opposite of H .

On input $\langle M \rangle$:

1. Run H on input $\langle M, \langle M \rangle \rangle$
2. If H accepts, **reject**. If H rejects, **accept**.

Q: *What if we run D on the description of itself?*

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Therefore A_{TM} must not be decidable...

The Halting Problem

$$L_{HALT} = \{ (M, x) \mid M \text{ halts on input } x \}$$

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Suppose so... can we use the TM that decides *HALT* to decide A_{TM} ?