Oliver Dantzer

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EDUCATION

Queen's University

Kingston, ON

Bachelor of Computing (Honours) Software Design Specialization

Expected Graduation May 2025

Clubs: QMIND, inQUbate

PROJECTS

Revolution.Physio | https://www.revolution.physio/ | TypeScript, Next.js, Tailwind CSS

Jul 2023 - Aug 2023

- Developed a website with Next.js hosted on Vercel, seamlessly integrated with the headless CMS Sanity.io.
- Implemented the CMS editor on the website in a secure route, allowing the client to easily edit the website's content.
- Created a serverless function deployed on *Vercel* to send an email to the client after receiving HTTP POST request to frontend API from browser's contact form. Used reCAPTCHA v3 to protect against botted form submissions.
- Collaborated with the client in each stage of development to refine requirements for functionality and UI/UX.

EXPERIENCE

Queen's University

Kingston, ON

Undergraduate Teaching Assistant

Jan 2024 - Present

- Working under Professor Hesham ElSawy in facilitating the course Computer Architecture for 230+ students.
- Collaborating closely within a dynamic team of 8 teaching assistants and the professor to ensure accurate and timely grading of assignments and tests, actively engaging in team meetings to revise and improve instructional materials.
- Conducting biweekly office hours, providing clear explanations of course concepts and offering assistance to students with assignments.

inQUbate

Kingston, ON

May 2023 - Present

Tech Analyst, Software Engineer

- Co-founded SpeakEase, an Al language-learning app that includes a chatbot and multiplayer games.
- Won the startup pitch competition in Camp QMIND. Planning to pitch at the annual WCC for funding.
- Leading a team of 2 developers to develop an MVP using React Native and Expo with an Express.js backend.
- Leveraging Azure Speech to Text REST API and OpenAl API to facilitate real-time spoken conversations between users and Al while evaluating pronunciation and sentence structure.

Limestone District School Board

Kingston, ON

Learning Technologies Technician

Jun 2022 - Sep 2022

- Conducted crucial organization, repairs, and updates on 1000+ devices across the school board as part of a skilled team to facilitate their rollout before the next academic year.
- Implemented a comprehensive survey of the school board's technology infrastructure, identifying critical needs of technology for students.

SKILLS

Programming languages: Python, JavaScript, Java, C, C++, C#, TypeScript, SQL, MATLAB, Bash, Haskell, Prolog, x86-64 Assembly

JS Frameworks: Next.js, React.js, Express.js, React Native Web Technologies: HTML5, CSS3, Tailwind CSS, GraphQL Database Management Systems: MongoDB, MySQL

Dev tools: Git, Docker, Visual Studio, Eclipse, VS Code, PyCharm

Other Technologies: JSON, XML, Microsoft 365

Python Libraries: NumPy, Pandas, Tensorflow, scikit-learn,

Pygame, Matplotlib

Languages: Fluent in English; Intermediate in French

COMPETITIONS

Queen's Tech and Media Association - Product Series | Source Code - Github

Mar 2023

- Developed a music generation demo with *Python*, using the library *scikit-learn*.
- Coordinated with a team of business analysts to create an Al-based music generation web app pitch.
- Won the award for best design in a competition for the best web app pitch.