## ecture 7

asort :: Down Ord a > [a] - [a]

qSort' [] = [] qSort' (x:xs) = qsorfys + [x] + qsorfzs

 $(ys_1 + s) = partition (\leq x) \times s$ 

partition ::  $(a \rightarrow Bool) \rightarrow [a] \rightarrow ([a], [a])$ partition p xs = (filter p xs, filter (not.p) xs)

 $(\leq x)$  :: Ord  $a \Rightarrow a \rightarrow Bool$ .  $(\leq x) y = was y \leq x$ 

data Maybe a = Nothing 1 Just a

1 # LANGUAGE

CADIS #- }

data Maybe a where.

Nothing :: Maybe a

Just :: a -> Maybe a

from Maybe :: Maybe a → [a] from Maybe Nothing = [] from Maybe (Just x) = [x]

data Tree a = Tip

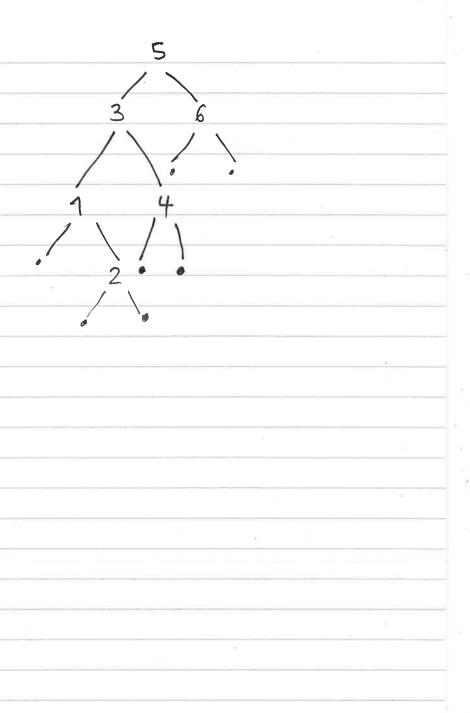
1 Node (Tree a) a (Tree a)

data Tree a where

Tip :: Tree a

Node :: Tree a > a > Tree a > Tree a

9Sort [5, 3, 1, 4, 2,6] flatten (mkTree [5,3,1,4,2,6]) flatten (Node (METHER [3,1,4,2]) (mkTree [6])) motree [3, 1, 4, 2] Node (mtTree [7, 2]) (mkTnee [4]) mkohee [1,2] Node (mkThee []) (METHU [2]) mkTree C) = Tip mkTree [2] = Node (maha []) (mkTher [])



Functors.

class Functor f where f  $(a \rightarrow b) \rightarrow f a \rightarrow f b$ 

Maybe a
Tree a

[a] = [] a

instance Functor II where

frap:  $(a \rightarrow b) \rightarrow [a] \rightarrow [b]$ frap = map

instance Fundor Maybe where

fmap: (a > b) > Maybe a -> Maybe b

fmap & Nothing = Nothing

frap f (Just x) = Just (fx)

Example.

Nothing:: Maybe Int from alpha Nothing = alpha:: Int -> Char Nothing alpha: Tust 2) = alpha 26 = '2'

Nothing alpha:

Tust '6'.

frag alpha [1,2,3] = ['a', b', c']

Instance Functor Tree where

fmap: (a>b) > Tree a > Tree b

fmap f Tip = Tip

fmap f (Node l x r) =

a>b

Tree a

Node (fmap f l)

(fx) Le b (fmap fr)

Tree.

fmap alpha  $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ b \\ c \end{pmatrix}$