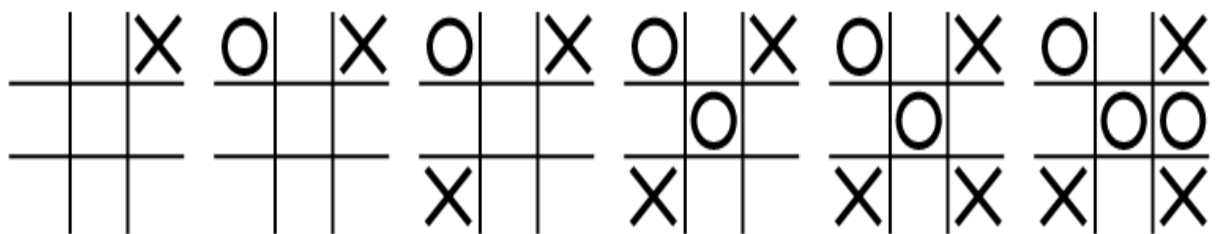**Tic-Tac-Toe**

Tic-Tac-Toe is a two-player board game, where both the players mark their spaces in a 3x3 grid with their respective symbols 'O' and 'X'. The player who succeeds in placing three respective marks in a horizontal, vertical, or diagonal row wins the game.. If none of the players gets three in a row, the game ends in a draw. When the game begins, the first move is by the user. From then on, the player who wins the previous game gets to make the first move. In case of a draw, the player who made the last move in the previous game gets to move first.

(Source: http://en.wikipedia.org/wiki/Tic-tac-toe)

Design the game of Tic-Tac-Toe for smartphone/tablet where the user can play against his mobile device. Player should be able see the number of wins and loses.

Other Requirements
- The user interface should be simple and intuitive
- The solutions should be for Android or iOS platform
- The application should work on at least two different form factors

The following features are **NOT** expected as part of the solution
- Game centre integration
- Multi-player game over network