PREV CLASS NEXT CLASS FRAMES NO FRAMES ALL CLASSES

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

# Class SmallEnemy

```
java.lang.Object
    java.awt.Component
    java.awt.Container
    javax.swing.JComponent
    javax.swing.JPanel
    SpriteSheet
    EnemySprite
    SmallEnemy
```

#### All Implemented Interfaces:

```
java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable,
javax.accessibility.Accessible
```

```
public class SmallEnemy
extends EnemySprite
implements java.awt.image.ImageObserver
```

#### See Also:

Serialized Form

# Nested Class Summary

# Nested classes/interfaces inherited from class javax.swing.JPanel

javax.swing.JPanel.AccessibleJPanel

### Nested classes/interfaces inherited from class javax.swing.JComponent

javax.swing.JComponent.AccessibleJComponent

# Nested classes/interfaces inherited from class java.awt.Container

java.awt.Container.AccessibleAWTContainer

### Nested classes/interfaces inherited from class java.awt.Component

```
java.awt.Component.AccessibleAWTComponent,
java.awt.Component.BaselineResizeBehavior, java.awt.Component.BltBufferStrategy,
java.awt.Component.FlipBufferStrategy
```

# Field Summary

#### **Fields**

Modifier and Type Field and Description

# Fields inherited from class EnemySprite

didPlaneFire, enemyMissiles, isBigEnemy

# Fields inherited from class javax.swing.JComponent

listenerList, TOOL\_TIP\_TEXT\_KEY, ui, UNDEFINED\_CONDITION, WHEN\_ANCESTOR\_OF\_FOCUSED\_COMPONENT, WHEN\_FOCUSED, WHEN\_IN\_FOCUSED\_WINDOW

# Fields inherited from class java.awt.Component

accessibleContext, BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT ALIGNMENT, TOP ALIGNMENT

# Fields inherited from interface java.awt.image.lmageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

#### **Constructor Summary**

#### **Constructors**

#### **Constructor and Description**

SmallEnemy(java.lang.String e)

# Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type Method and Description

java.awt.Rectangle getBigBoundsX()

java.awt.Rectangle getBigBoundsY()

# Methods inherited from class EnemySprite

array, didPlaneFire, doDrawing, getH, getPlane, getW, getxPosition, getyPosition, isEnemyDestroyed, loadImage, moveLeft, moveRight, projectile, setEnemyDestroyed, setisEnemyHit, setMoveSpeedX, setX, setY

# Methods inherited from class SpriteSheet

getHeight, getSprites, getWidth

## Methods inherited from class javax.swing.JPanel

getAccessibleContext, getUI, getUIClassID, paramString, setUI, updateUI

# Methods inherited from class javax.swing.JComponent

addAncestorListener, addNotify, addVetoableChangeListener, computeVisibleRect, contains, createToolTip, disable, enable, firePropertyChange, firePropertyChange, firePropertyChange, fireVetoableChange, getActionForKeyStroke, getActionMap, getAlignmentX, getAlignmentY, getAncestorListeners, getAutoscrolls, getBaseline, getBaselineResizeBehavior, getBorder, getBounds, getClientProperty, getComponentGraphics, getComponentPopupMenu, getConditionForKeyStroke, getDebugGraphicsOptions, getDefaultLocale, getFontMetrics, getGraphics, getInheritsPopupMenu, getInputMap, getInputMap, getInputVerifier, getInsets, getInsets, getListeners, getLocation, getMaximumSize, getMinimumSize, getNextFocusableComponent, getPopupLocation, getPreferredSize, getRegisteredKeyStrokes, getRootPane, getSize, getToolTipLocation, getToolTipText, getToolTipText, getTopLevelAncestor, getTransferHandler, getVerifyInputWhenFocusTarget, getVetoableChangeListeners, getVisibleRect, getX, getY, grabFocus, hide, isDoubleBuffered, isLightweightComponent, isManagingFocus, isOpaque, isOptimizedDrawingEnabled, isPaintingForPrint, isPaintingOrigin, isPaintingTile, isRequestFocusEnabled, isValidateRoot, paint, paintBorder, paintChildren, paintComponent, paintImmediately, paintImmediately, print, printAll, printBorder, printChildren, printComponent, processComponentKeyEvent, processKeyBinding, processKeyEvent, processMouseEvent, processMouseMotionEvent, putClientProperty, registerKeyboardAction, registerKeyboardAction, removeAncestorListener, removeNotify, removeVetoableChangeListener, repaint, repaint, requestDefaultFocus, requestFocus, requestFocus, requestFocusInWindow, requestFocusInWindow, resetKeyboardActions, reshape, revalidate, scrollRectToVisible, setActionMap, setAlignmentX, setAlignmentY, setAutoscrolls, setBackground, setBorder, setComponentPopupMenu, setDebugGraphicsOptions, setDefaultLocale, setDoubleBuffered, setEnabled, setFocusTraversalKeys, setFont, setForeground, setInheritsPopupMenu, setInputMap, setInputVerifier, setMaximumSize, setMinimumSize, setNextFocusableComponent, setOpaque, setPreferredSize, setRequestFocusEnabled, setToolTipText, setTransferHandler, setUI, setVerifyInputWhenFocusTarget, setVisible, unregisterKeyboardAction, update

# Methods inherited from class java.awt.Container

add, add, add, add, addContainerListener, addImpl, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt,

getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents,
getComponentZOrder, getContainerListeners, getFocusTraversalKeys,
getFocusTraversalPolicy, getLayout, getMousePosition, insets, invalidate,
isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider,
isFocusTraversalPolicySet, layout, list, list, locate, minimumSize,
paintComponents, preferredSize, printComponents, processContainerEvent,
processEvent, remove, remove, removeAll, removeContainerListener,
setComponentZOrder, setFocusCycleRoot, setFocusTraversalPolicy,
setFocusTraversalPolicyProvider, setLayout, transferFocusDownCycle, validate,
validateTree

# Methods inherited from class java.awt.Component

action, add, addComponentListener, addFocusListener, addHierarchyBoundsListener, addHierarchyListener, addInputMethodListener, addKeyListener, addMouseListener, addMouseMotionListener, addMouseWheelListener, bounds, checkImage, checkImage, coalesceEvents, contains, createImage, createImage, createVolatileImage, createVolatileImage, disableEvents, dispatchEvent, enable, enableEvents, enableInputMethods, firePropertyChange, firePropertyChange, firePropertyChange, firePropertyChange, firePropertyChange, firePropertyChange, getBackground, getBounds, getColorModel, getComponentListeners, getComponentOrientation, getCursor, getDropTarget, getFocusCycleRootAncestor, getFocusListeners, getFocusTraversalKeysEnabled, getFont, getForeground, getGraphicsConfiguration, getHierarchyBoundsListeners, getHierarchyListeners, getIgnoreRepaint, getInputContext, getInputMethodListeners, getInputMethodRequests, getKeyListeners, getLocale, getLocation, getLocationOnScreen, getMouseListeners, getMouseMotionListeners, getMousePosition, getMouseWheelListeners, getName, getParent, getPeer, getPropertyChangeListeners, getPropertyChangeListeners, getSize, getToolkit, getTreeLock, gotFocus, handleEvent, hasFocus, imageUpdate, inside, isBackgroundSet, isCursorSet, isDisplayable, isEnabled, isFocusable, isFocusOwner, isFocusTraversable, isFontSet, isForegroundSet, isLightweight, isMaximumSizeSet, isMinimumSizeSet, isPreferredSizeSet, isShowing, isValid, isVisible, keyDown, keyUp, list, list, list, location, lostFocus, mouseDown, mouseDrag, mouseEnter, mouseExit, mouseMove, mouseUp, move, nextFocus, paintAll, postEvent, prepareImage, prepareImage, processComponentEvent, processFocusEvent, processHierarchyBoundsEvent, processHierarchyEvent, processInputMethodEvent, processMouseWheelEvent, remove, removeComponentListener, removeFocusListener, removeHierarchyBoundsListener, removeHierarchyListener, removeInputMethodListener, removeKeyListener, removeMouseListener, removeMouseMotionListener, removeMouseWheelListener, removePropertyChangeListener, removePropertyChangeListener, repaint, repaint, repaint, resize, resize, setBounds, setBounds, setComponentOrientation, setCursor, setDropTarget, setFocusable, setFocusTraversalKeysEnabled, setIgnoreRepaint, setLocale, setLocation, setLocation, setName, setSize, setSize, show, show, size, toString, transferFocus, transferFocusBackward, transferFocusUpCycle

### Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, wait, wait, wait

# Methods inherited from interface java.awt.image.lmageObserver

imageUpdate

#### Field Detail

### isSmallEnemy

private final boolean isSmallEnemy

### Constructor Detail

# **SmallEnemy**

public SmallEnemy(java.lang.String e)

#### **Method Detail**

## getBigBoundsX

public java.awt.Rectangle getBigBoundsX()

### Overrides:

getBigBoundsX in class EnemySprite

# getBigBoundsY

public java.awt.Rectangle getBigBoundsY()

#### Overrides:

getBigBoundsY in class EnemySprite

PACKAGE CLASS HELP