PREV CLASS NEXT CLASS FRAMES NO FRAMES ALL CLASSES

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

Class LifePowerup

java.lang.Object Powerup LifePowerup

All Implemented Interfaces:

java.awt.image.ImageObserver

public class LifePowerup
extends Powerup

Field Summary

Fields

Modifier and Type Field and Description

boolean lifeAdded

Fields inherited from class Powerup

bounds, h, imageLife, isCollected, isLifePowerup, isWeaponUpgrade, w, x, y

Fields inherited from interface java.awt.image.lmageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

Constructor Summary

Constructors

Constructor and Description

LifePowerup(EnemySprite e)

Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type Method and Description

void addLife(PlaneSprite p)

void loadImage()

Methods inherited from class Powerup

collisionCheck, draw, getBounds, imageUpdate, isCollided, isLifeP, isWeapon, movePowerDown

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait,
wait, wait

Field Detail

lifeAdded

public boolean lifeAdded

Constructor Detail

LifePowerup

public LifePowerup(EnemySprite e)

Method Detail

addLife

public void addLife(PlaneSprite p)

loadlmage

public void loadImage()

PACKAGE CLASS HELP

PREV CLASSNEXT CLASSFRAMESNO FRAMESALL CLASSES

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