

# Oliver O'Donnell

ollie-odonnell.com // oliver.o@berkeley.edu // 510 926 7380

Computer scientist with strong interest in business management. Loves finding creative solutions to important problems.

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## Education

### University of California, Berkeley

- 3.39 GPA, Computer Science Scholar
- Current coursework includes Machine Architecture (C), Discrete Mathematics and Probability Theory
- Completed coursework includes Data Structures and Advanced Programming (Java), Structure and Interpretation of Computer Programs (Python), Business and Economic Statistics, Accounting and Financial Management.

Aug. 2013 -  
May. 2017

### University of New South Wales (UNSW)

- Studied International Commerce before transfer to UC Berkeley

Feb. 2013 -  
July. 2013

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## Experience

### PACKD (packd.org)

#### Lead Front End Developer

- Coordinated team to develop mobile app to help students optimize their workouts by predicting Recreational Sports Facility crowdedness.
- Used Python and Java to analyze statistical data, as well as the Facebook API, Graph.js, and JQuery for the UI.

Sept. 2014  
- Present

### ASUC Student Advocate's Office

#### Academic Caseworker and Website Manager

- Helped individual clients solve disputes, while also advocating for policy improvements to protect students.
- Recently approved for \$50,000 in funding for health policy change.

Aug. 2013 -  
Present

### Computer Science 10: The Beauty and Joy of Computing

#### Teaching Assistant in Training

- Taught concepts such as tree recursion and higher-functions in Labs and Discussions.

Jan. 2014 -  
Dec. 2014

### Banking Consolidation Work Group, UC Berkeley

- Identified acceptable marketing assets and student impact of \$1.8b consolidation of banking across departments.

Jan. 2014 -  
Present

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## Skills

**Java:** Built database from scratch. Implemented efficient pathfinding algorithm with Dijkstra/A\*.

**Python:** Text parsing for tweets, mapping positive/negative sentiment to location. Experienced with Python OOP.

**Git:** Used to collaborate on PACKD. Individual projects on Dropbox.

**Web Dev:** Bootstrap. Some Flask. JavaScript. JQuery. Google App Engine and Firebase.

**Other Programming:** Alpha-beta pruning. Runtime analysis. Scheme. Logic.

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## Projects Available Online

### Annot8 (ollie-odonnell.com/Evernote)

- Won the design prize at 2014 Evernote Hackathon, making time-correlated notes with audio recordings.

### Knight's Tour (ollie-odonnell.com/Knightour)

- Linear time solution to the classic graph theory puzzle. Pleasing visualization, too!

### Connect Four (ollie-odonnell.com/ConnectFour)

- Minimax AI ported to JavaScript for the web in my personal project for my first CS class.