

# MICROSERVICES

## A Complete Picture

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# OLIVER STURM

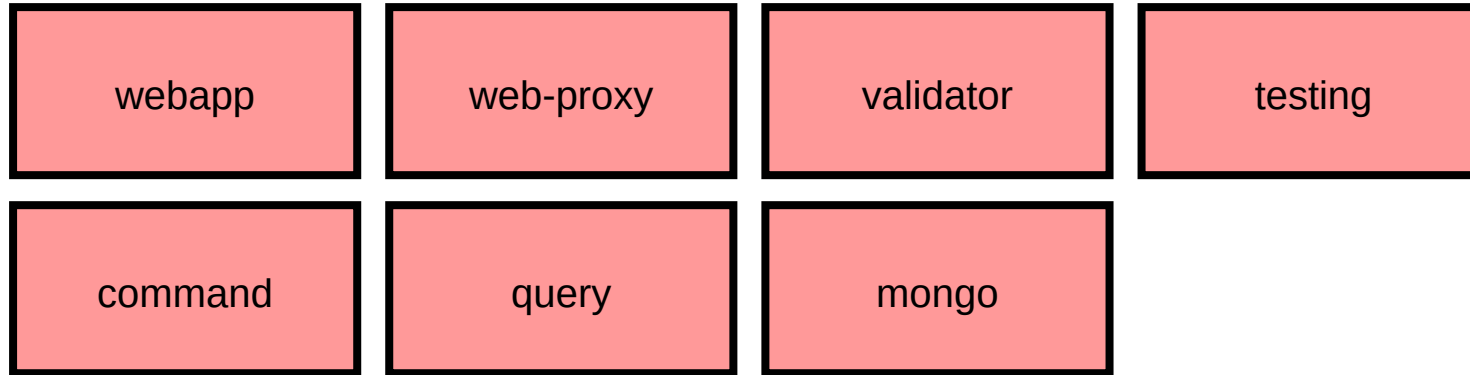
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- Consultant, trainer, author, software architect and developer for over 25 years
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# AGENDA

- Service structure
  - A look at a microservices architecture
- Communication
  - Considerations pro and con frameworks
  - Working with individual services
- Packaging/deployment
  - Developer concerns
  - Real-world deployment with AWS
- Developer stuff
  - Debugging

# SERVICE STRUCTURE

My demo application system has at least seven services:



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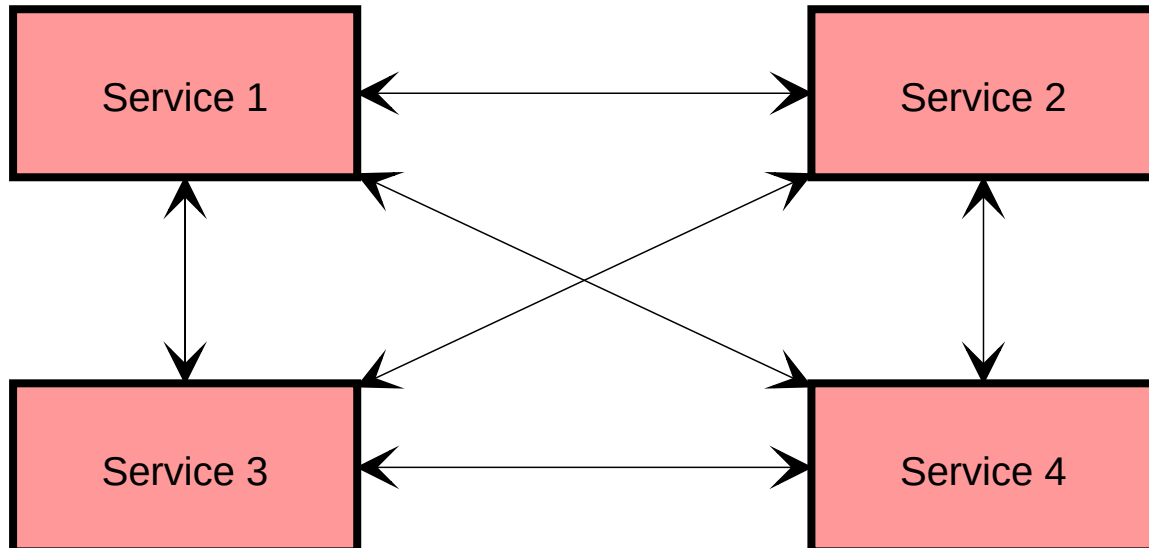
# QUERYING DATA

# COMMUNICATION

- Structural question: who talks to who?
- Implementation question: how does the talking work?

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## DIRECT COMMUNICATION



# PACKAGING/DEPLOYMENT

- Running lots of services manually isn't much fun
  - Consider automation
- Services may need individual runtime environments
- Container systems to the rescue!

# DEBUGGING

- Granularity of services makes it easier to test
- Services can be debugged as individual entities
- Services **are** individual entities -- best regards from functional programming!

# SOURCES

- This presentation:
  - <https://oliversturm.github.io/microservices-complete-picture>
  - Deprettified content in pdf format: <https://oliversturm.github.io/microservices-complete-picture/slidecontent.pdf>
- Demo code:
  - <https://github.com/oliversturm/cqrs-grid-demo> (check *master* and *event-sourcing* branches)



# THANK You

Please feel free to contact me about the content anytime.

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