

# Microservices

A Complete Picture

Oliver Sturm • @olivers • oliver@oliversturm.com



DevExpress®



# Oliver Sturm

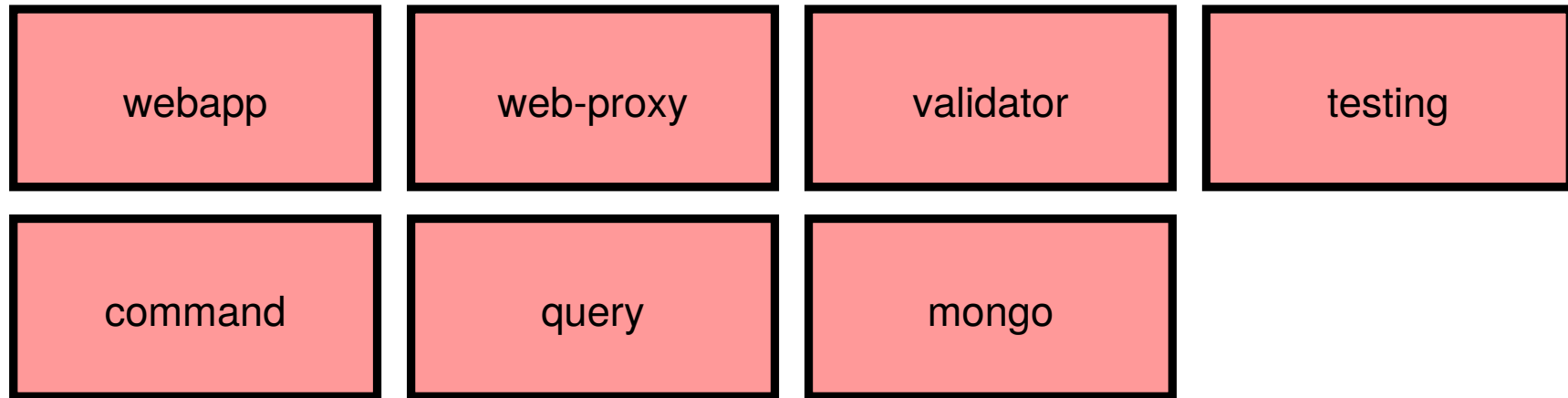
- Training Director at DevExpress
- Consultant, trainer, author, software architect and developer for over 25 years
- Microsoft C# MVP
- Contact: [oliver@oliversturm.com](mailto:oliver@oliversturm.com)

# Agenda

- Service structure
  - A look at a microservices architecture
- Communication
  - Considerations pro and con frameworks
  - Working with individual services
- Packaging/deployment
  - Developer concerns
  - Real-world deployment with AWS
- Developer stuff
  - Debugging

# Service structure

My demo application system has at least seven services:



## Querying data

**webapp (client)**

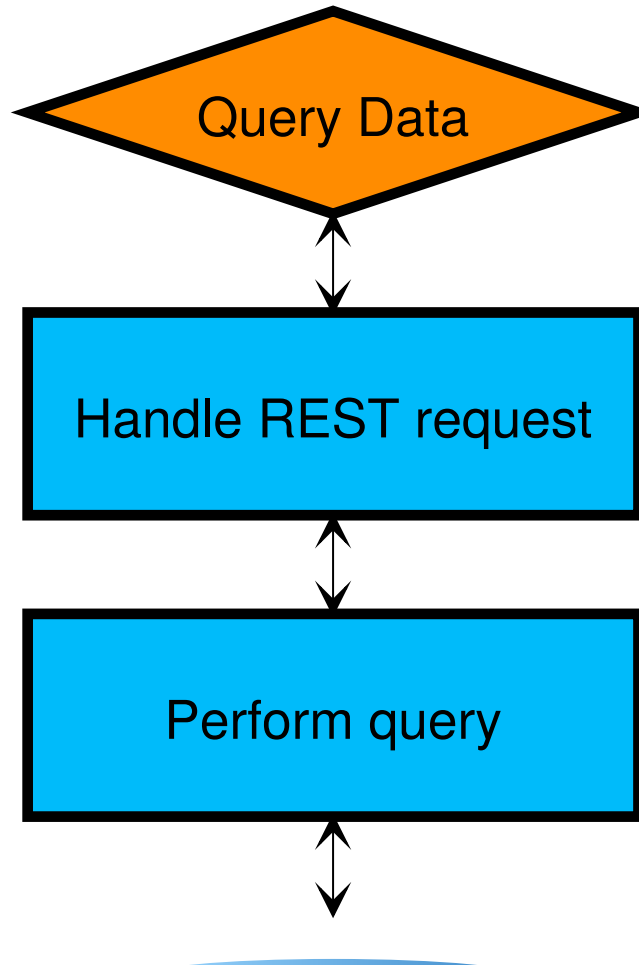
Query Data

**web-proxy**

Handle REST request

**query-service**

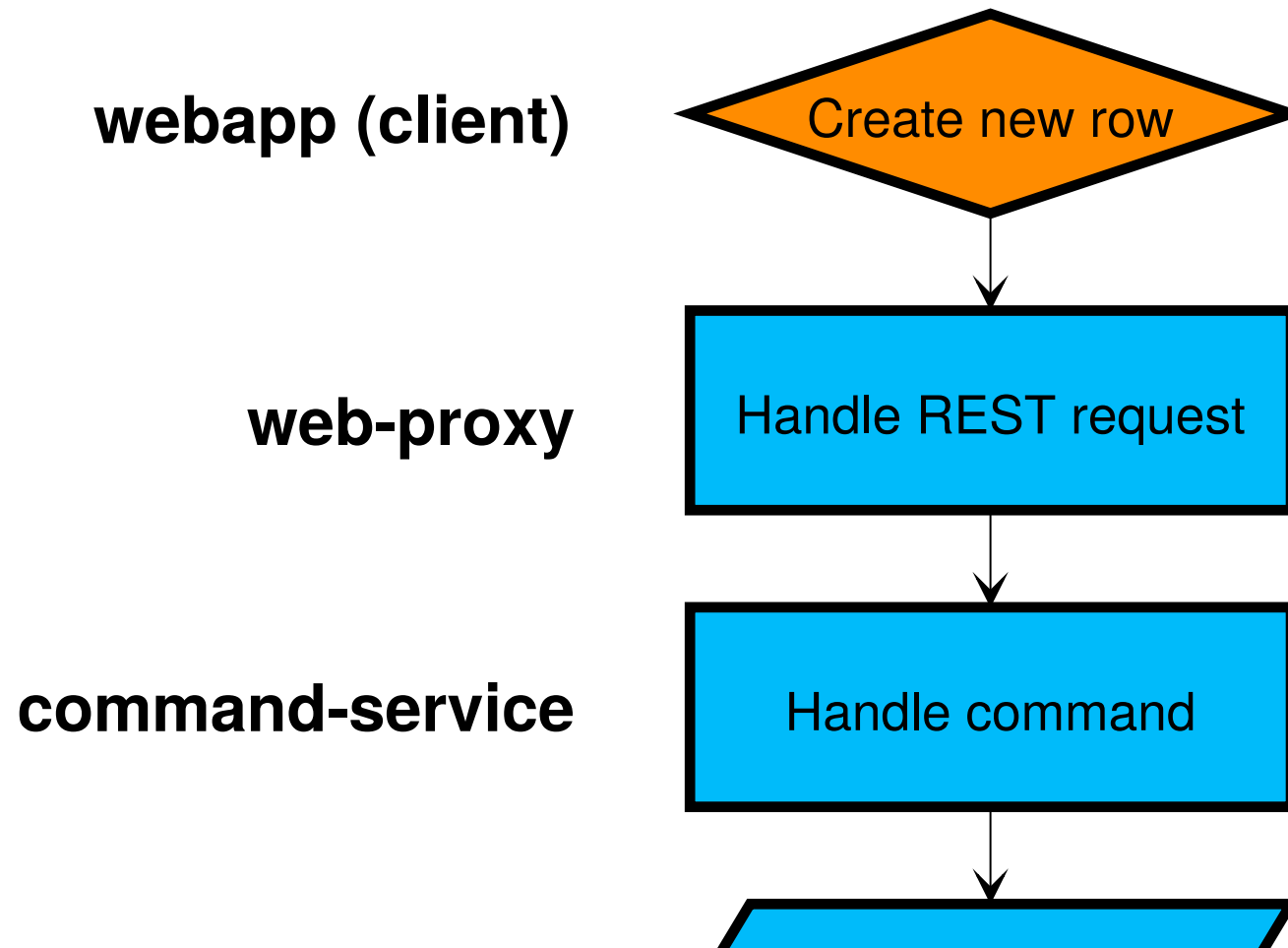
Perform query



**mongo**



## Creating a new row



**mongo**

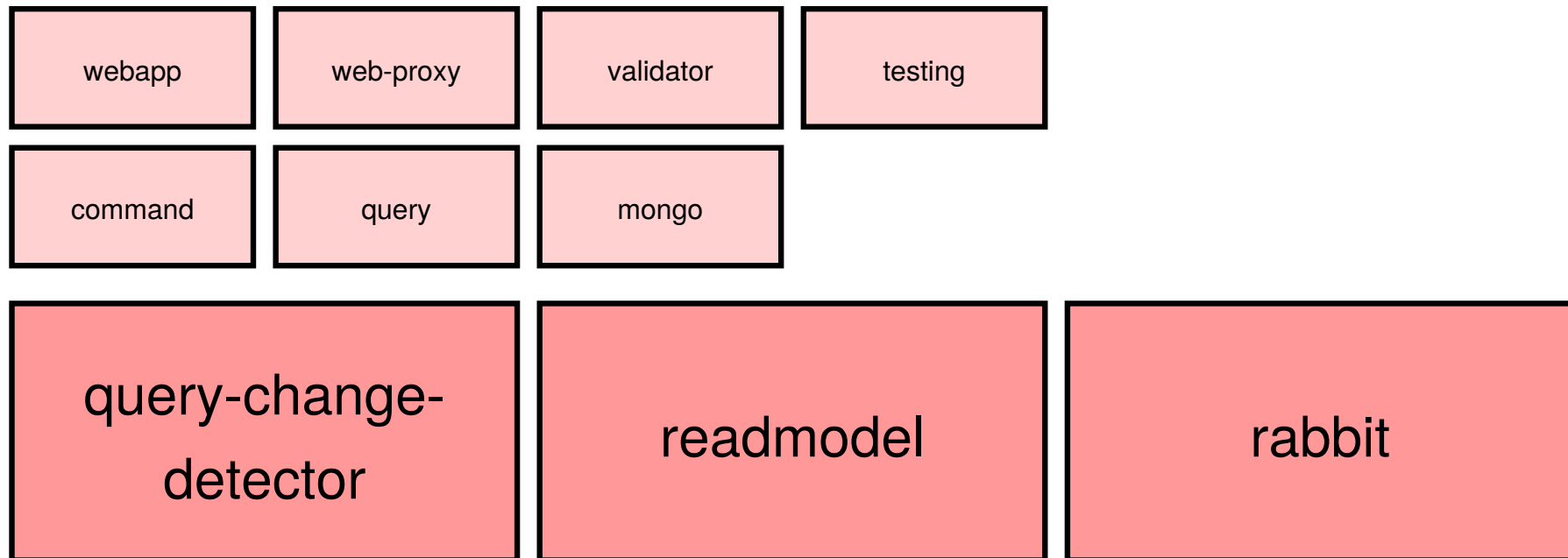


New Row

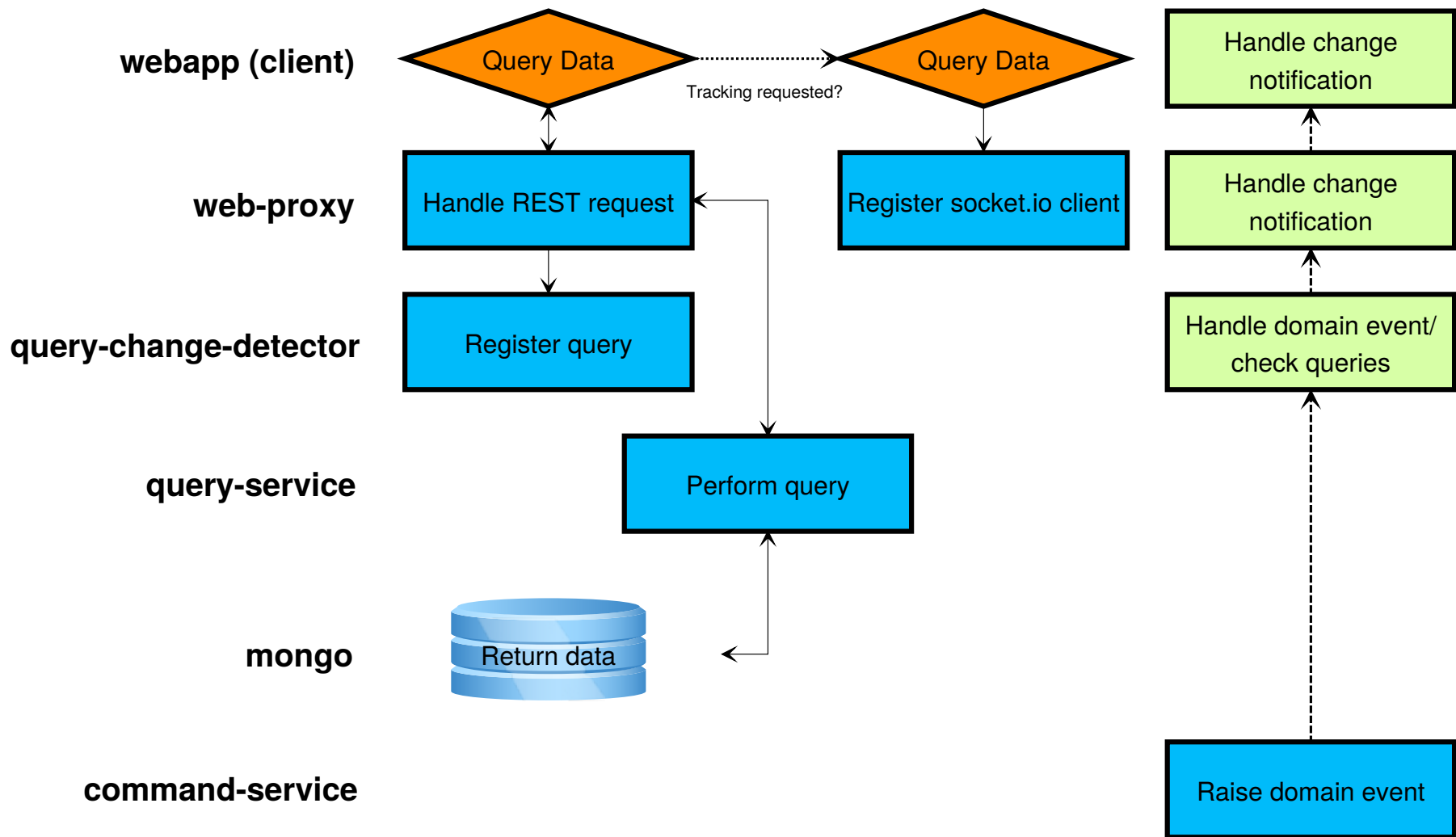


# Service structure

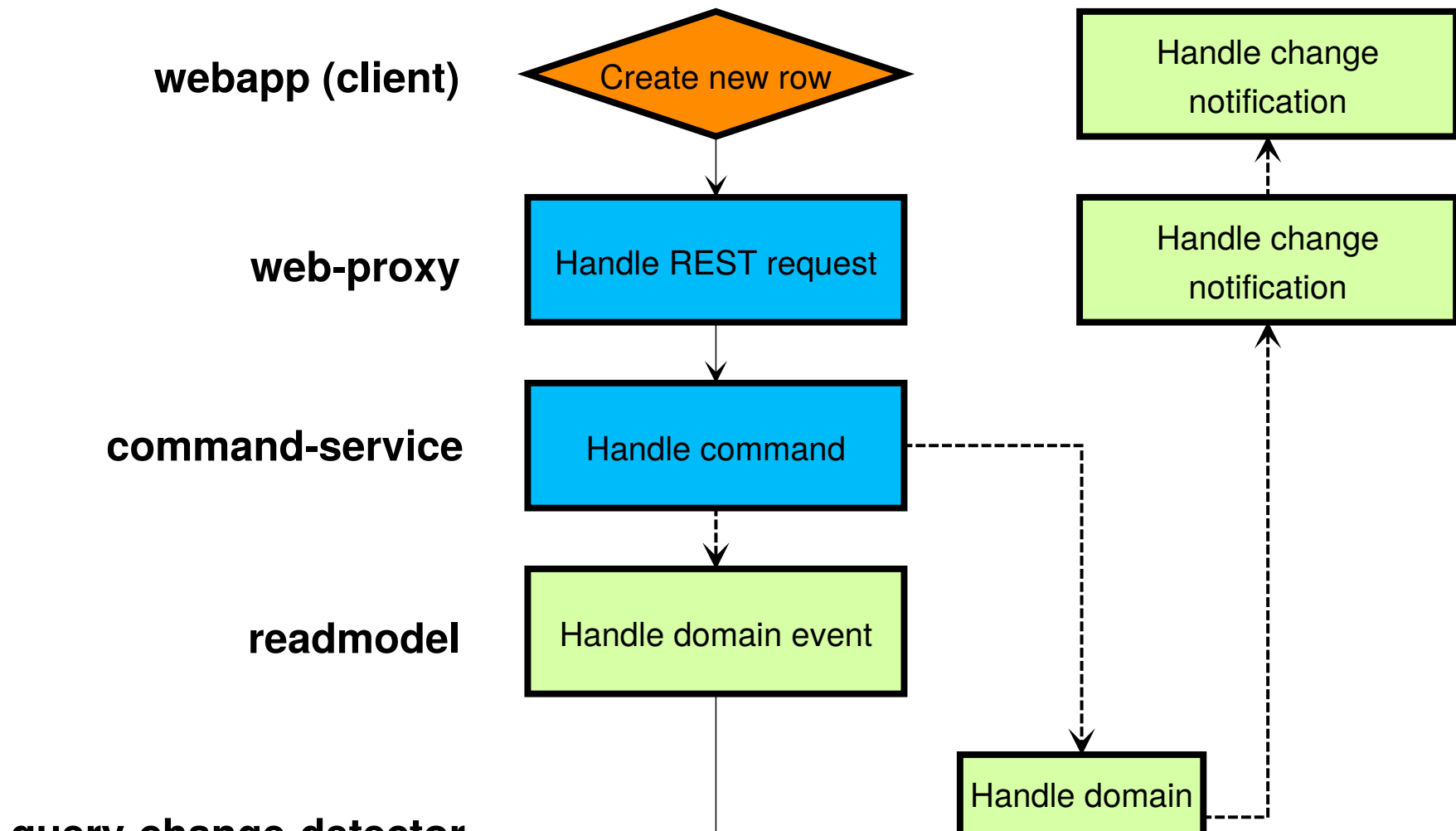
More advanced architecture has more services:



# Querying data with CQRS/ES



# Creating a new row with CQRS/ES



query-change-detector

event

mongo

New Row

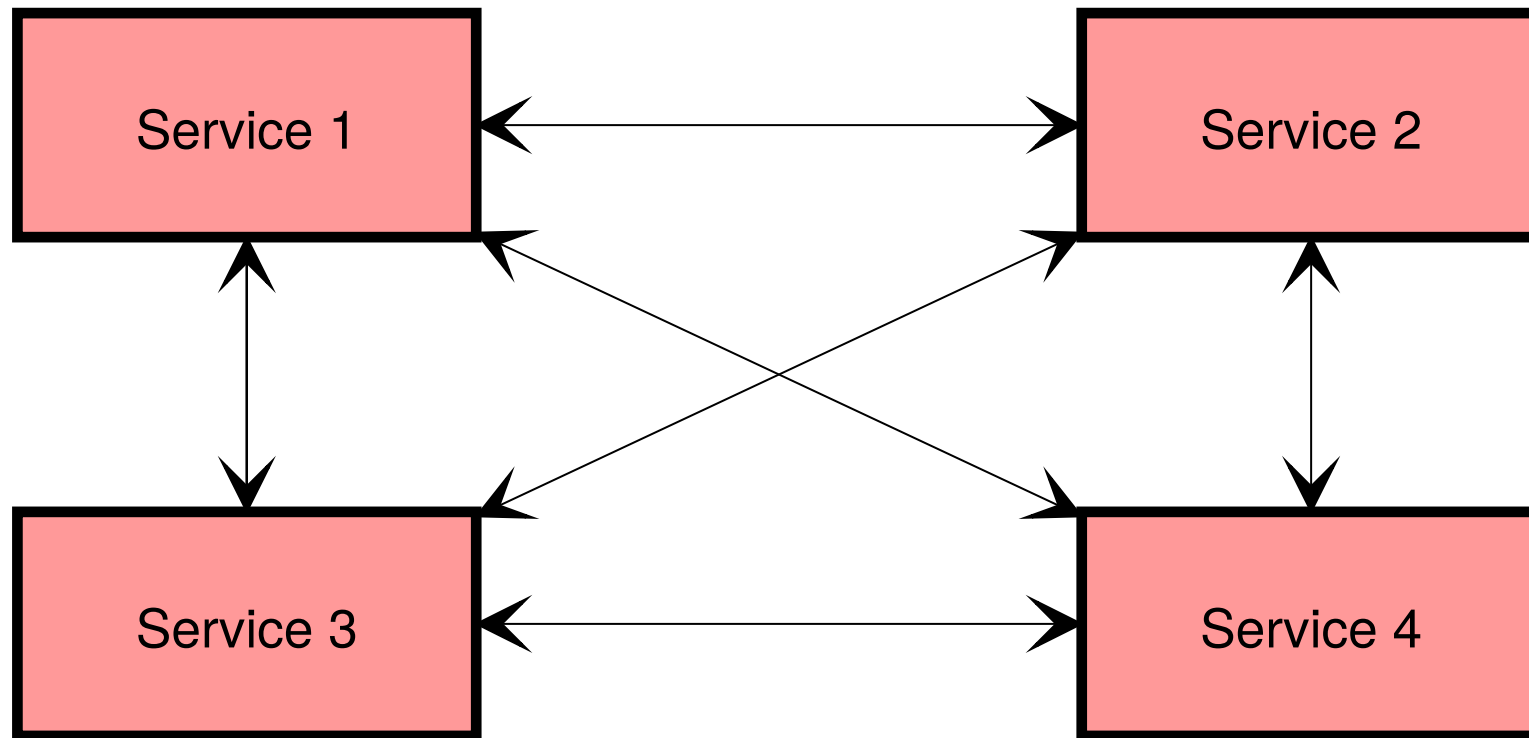
```
graph TD; QCD[query-change-detector] --> MR[New Row]; MR --> E[event];
```

The diagram illustrates a data flow process. At the top left, the text 'query-change-detector' is positioned. A vertical arrow points from this text down to a blue chevron-shaped box labeled 'New Row'. To the left of this box is the text 'mongo'. To the right of the 'New Row' box is a light green rectangular box labeled 'event'. An arrow points from the 'New Row' box to the 'event' box.

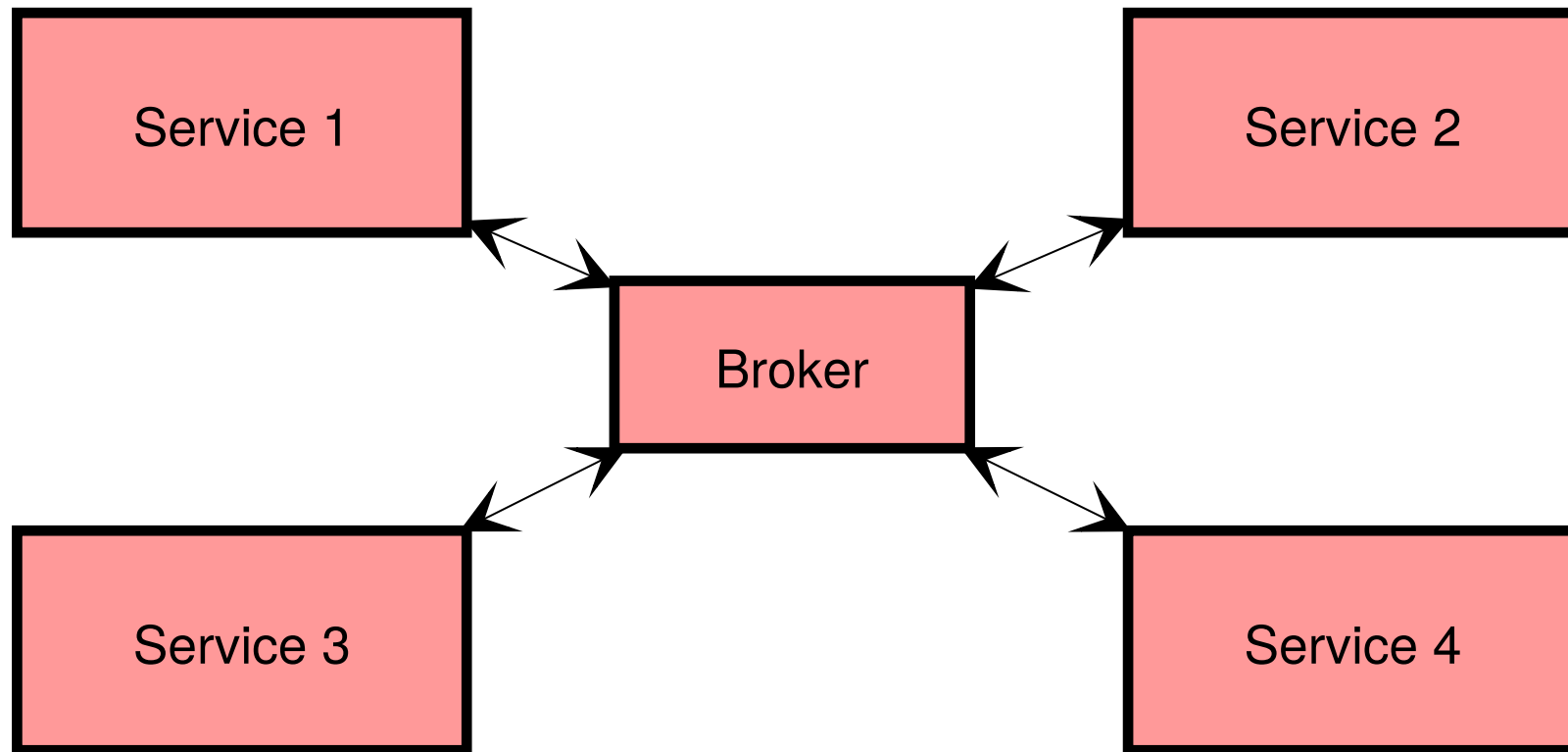
# Communication

- Structural question: who talks to who?
- Implementation question: how does the talking work?

## Direct Communication



## Using a Broker





## How does the talking work?

- Each service could be a web service. REST? Proprietary? Your choice.
- Each service could be implemented to talk to the broker exclusively.
- Libraries exist that implement communication.

# Packaging/deployment

- Running lots of services manually isn't much fun
  - Consider automation
- Services may need individual runtime environments
- Container systems to the rescue!

# Debugging

- Granularity of services makes it easier to test
- Services can be debugged as individual entities
- Services **are** individual entities – best regards from functional programming!

# Sources

- This presentation:
  - <https://oliversturm.github.io/microservices-complete-picture>
  - Deprettified content in pdf format: <https://oliversturm.github.io/microservices-complete-picture/slidecontent.pdf>
- Demo code:
  - <https://github.com/oliversturm/cqrs-grid-demo> (check *master* and *event-sourcing* branches)

# **Thank You**

Please feel free to contact me about the content anytime.

[oliver@oliversturm.com](mailto:oliver@oliversturm.com)