```
playNote(Fs4_note, DOTTED_QUARTER, 2);
playNote(Fs4_note, DOTTED_QUARTER, 2);
playNote(Fs4_note, DOTTED_QUARTER, 2);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
playNote(B4_note, SIXTEENTH, 3);
playNote(F4_note, DOTTED_HALF, 1);
                                                                                                                                                                                                                                               pid fortyTwo() {
  playNote(C5_note, WHOLE, 3);
  playNote(B4_note, WHOLE, 2);
                                                             playNote(G4_note, EIGHTH, 2)
playNote(B4_note, WHOLE, 4);
 playNote(C4 note, THIRTY SECOND, 1);
 playNote(E4_note, EIGHTH, 2);
                                                             playNote(C5_note, QUARTER, 3);
                                                                                                                         playNote(Fs4_note, DOTTED_QUARTER, 2);
 playRest(DOTTED_SIXTEENTH);
                                                                                                                                                                                                                                                playNote(A4_note, WHOLE, 1);
                                                                                                                         playNote(Fs4_note, DOTTED_QUARTER, 2);
                                                                                                                                                                                    playNote(G4_note, DOTTED_QUARTER, 2);
                                                                                                                                                                                                                                                playNote(C5_note, WHOLE, 3);
                                                                                                                         playNote(G4_note, DOTTED_QUARTER, 3);
                                                            void thirteen() {
 playRest(DOTTED_SIXTEENTH);
playNote(C4_note, THIRTY_SECOND, 1);
                                                             playNote(B4 note, SIXTEENTH, 3);
                                                                                                                         playNote(A4 note, DOTTED QUARTER, 4);
                                                             playNote(G4_note, DOTTED_EIGHTH, 2);
                                                                                                                                                                                                                                              void fortyThree() {
  playNote(F5_note, SIXTEENTH, 3);
  playNote(E5_note, SIXTEENTH, 2);
                                                                                                                         playNote(B4_note, QUARTER, 5);
 playNote(E4_note, EIGHTH, 2);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
playNote(F4_note, SIXTEENTH, 1);
                                                             playNote(G4_note, SIXTEENTH, 2);
                                                             playNote(F4_note, SIXTEENTH, 1);
 playRest(DOTTED_SIXTEENTH);
                                                                                                                                                                                    playRest(EIGHTH);
                                                                                                                        oid twentyFour() {
                                                             playRest(DOTTED_EIGHTH);
                                                                                                                         playNote(E4_note, EIGHTH, 1);
                                                                                                                                                                                                                                                playNote(E5_note, SIXTEENTH, 2);
                                                             playNote(G4_note, DOTTED_HALF, 2);
                                                                                                                         playNote(Fs4_note, EIGHTH, 2);
                                                                                                                                                                                                                                                playNote(E5_note, EIGHTH, 2);
void Two() {
                                                                                                                                                                                  void thirtyFour() {
  playNote(G4_note, SIXTEENTH, 2);
 playNote(C4_note, THIRTY_SECOND, 1);
                                                             playRest(SIXTEENTH);
                                                                                                                         playNote(G4 note, DOTTED QUARTER, 3);
                                                                                                                                                                                                                                                playNote(E5 note, EIGHTH, 2);
                                                                                                                                                                                                                                               playNote(E5_note, EIGHTH, 2);
playNote(F5_note, SIXTEENTH, 3);
playNote(E5_note, SIXTEENTH, 2);
 playNote(E4_note, DOTTED_SIXTEENTH, 2);
                                                                                                                         playNote(G4_note, DOTTED_QUARTER, 3);
 playNote(F4_note, EIGHTH, 3);
                                                                                                                         playNote(G4_note, DOTTED_QUARTER, 3);
                                                                                                                                                                                    playNote(F4_note, SIXTEENTH, 1);
                                                                                                                         playNote(G4_note, DOTTED_QUARTER, 3);
 playNote(E4_note, EIGHTH, 2);
                                                            void fourteen() {
                                                                                                                         playNote(G4 note, DOTTED QUARTER, 3);
 playRest(EIGHTH);
                                                             playNote(B4 note, WHOLE, 6);
                                                                                                                         playNote(A4 note, DOTTED QUARTER, 4);
                                                                                                                                                                                   void thirtyFive() {
                                                                                                                                                                                                                                              void fortyFour() {
  playNote(F5_note, EIGHTH, 3);
  playNote(E5_note, QUARTER, 2);
                                                             playNote(G4 note, WHOLE, 5);
                                                                                                                         playNote(B4 note, EIGHTH, 5);
                                                                                                                                                                                    playNote(F4_note, SIXTEENTH, 1);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
void Three() {
  playRest(EIGHTH);
                                                             playNote(Fs4 note, WHOLE, 4);
                                                                                                                                                                                    playNote(B4_note, SIXTEENTH, 3);
 playNote(E4_note, EIGHTH, 2);
                                                                                                                                                                                                                                                playNote(E5_note, EIGHTH, 2);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
                                                                                                                         playNote(E4 note, EIGHTH, 1);
                                                                                                                                                                                     playNote(B4 note, SIXTEENTH, 3);
 playNote(F4_note, EIGHTH, 3);
                                                                                                                                                                                                                                                playNote(C5 note, QUARTER, 1);
 playNote(E4_note, EIGHTH, 1);
                                                             playNote(G4_note, SIXTEENTH, 1);
                                                                                                                         playNote(Fs4_note, EIGHTH, 2);
                                                                                                                                                                                     playNote(G4_note, SIXTEENTH, 2);
                                                             playRest(DOTTED_EIGHTH);
                                                                                                                         playNote(G4_note, EIGHTH, 3)
                                                                                                                                                                                     playNote(B4_note, SIXTEENTH, 3);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
                                                                                                                         playNote(A4_note, DOTTED_QUARTER, 4);
                                                                                                                                                                                                                                              void fortyFive() {
  playNote(D5_note, QUARTER, 3);
  playNote(D5_note, QUARTER, 3);
                                                             playRest(QUARTER);
                                                             playRest(QUARTER);
playRest(QUARTER);
void Four() {
  playRest(EIGHTH);
                                                                                                                         playNote(A4 note, DOTTED QUARTER, 4);
                                                                                                                                                                                    playNote(B4 note, SIXTEENTH, 3);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
                                                                                                                         playNote(A4_note, DOTTED_QUARTER, 4);
 playNote(E4_note, EIGHTH, 1);
                                                                                                                         playNote(A4_note, DOTTED_QUARTER, 4);
                                                                                                                                                                                                                                                playNote(G4_note, QUARTER, 1);
 playNote(F4_note, EIGHTH, 2);
                                                                                                                         playNote(A4_note, DOTTED_QUARTER, 4);
 playNote(G4_note, EIGHTH, 3);
                                                            void sixteen() {
                                                                                                                         playNote(B4_note, DOTTED_QUARTER, 5);
                                                                                                                                                                                    playRest(QUARTER);
                                                             playNote(G4 note, SIXTEENTH, 1);
                                                                                                                                                                                    playRest(QUARTER);
                                                                                                                                                                                                                                               void fortySix() {
                                                                                                                                                                                                                                               playNote(G4_note, SIXTEENTH, 1);
playNote(D5_note, SIXTEENTH, 2);
                                                                                                                                                                                    playNote(Bb4_note, QUARTER, 4);
playNote(G5_note, DOTTED_HALF, 5);
                                                             playNote(B4_note, SIXTEENTH, 2);
void Five() {
                                                                                                                        void twentySix() {
                                                             playNote(B4 note, SIXTEENTH, 2);
                                                                                                                                                                                     playNote(A5_note, EIGHTH, 6);
 playNote(F4_note, EIGHTH, 2);
                                                                                                                         playNote(Fs4_note, EIGHTH, 2);
                                                                                                                                                                                    playNote(G5_note, QUARTER, 5)
                                                                                                                                                                                                                                                playNote(D5_note, SIXTEENTH, 2);
 playNote(G4 note, EIGHTH, 3);
                                                                                                                         playNote(G4 note, EIGHTH, 3);
                                                                                                                                                                                     playNote(B5 note, EIGHTH, 7);
                                                                                                                                                                                                                                                playRest(EIGHTH);
 playRest(EIGHTH);
                                                                                                                         playNote(A4_note, EIGHTH, 4);
                                                                                                                                                                                    playNote(A5_note, DOTTED_QUARTER, 6);
                                                                                                                                                                                                                                                playNote(G4_note, EIGHTH, 1);
                                                             playNote(B4 note, SIXTEENTH, 2);
                                                                                                                         playNote(B4 note, DOTTED QUARTER, 5);
                                                                                                                                                                                     playNote(G5_note, EIGHTH, 5);
                                                                                                                         playNote(B4_note, DOTTED_QUARTER, 5);
                                                             playNote(C5_note, SIXTEENTH, 3);
                                                                                                                                                                                    playNote(E5_note, DOTTED_HALF, 4);
                                                                                                                                                                                                                                                playNote(G4_note, EIGHTH, 1);
                                                                                                                         playNote(B4_note, DOTTED_QUARTER, 5);
                                                                                                                                                                                    playNote(G5_note, EIGHTH, 5);
void Six() {
                                                                                                                         playNote(B4 note, DOTTED QUARTER, 5);
                                                                                                                                                                                     playNote(Fs5_note, DOTTED_HALF, 4);
 playNote(C5_note, WHOLE, 7);
                                                             playNote(B4_note, SIXTEENTH, 2);
                                                                                                                         playNote(B4_note, DOTTED_QUARTER, 5);
                                                                                                                                                                                    playRest(EIGHTH);
                                                                                                                                                                                                                                                playNote(G4_note, SIXTEENTH, 1);
                                                              playRest(SIXTEENTH);
                                                                                                                                                                                     playRest(QUARTER);
                                                                                                                                                                                                                                                playNote(D5_note, SIXTEENTH, 2);
                                                                                                                                                                                    playRest(QUARTER);
                                                                                                                                                                                                                                                playNote(E5_note, SIXTEENTH, 3);
                                                                                                                       void twentySeven() {
  playNote(E4_note, SIXTEENTH, 1);
                                                                                                                                                                                    playRest(EIGHTH);
                                                                                                                                                                                                                                                playNote(D5 note, SIXTEENTH, 2);
 playRest(QUARTER);
                                                            void eighteen() {
                                                                                                                         playNote(Fs4_note, SIXTEENTH, 2);
 playRest(QUARTER);
                                                                                                                                                                                    playRest(EIGHTH);
 playRest(QUARTER);
                                                                                                                         playNote(E4 note, SIXTEENTH, 1);
                                                                                                                                                                                     playNote(F5_note, DOTTED_HALF, 7);
                                                                                                                                                                                                                                               oid fortySeven() {
                                                             playNote(E4_note, SIXTEENTH, 1);
                                                                                                                         playNote(Fs4_note, SIXTEENTH, 2);
                                                                                                                                                                                                                                               playNote(D5_note, SIXTEENTH, 2);
 playNote(C4 note, SIXTEENTH, 1);
                                                             playNote(Fs4 note, SIXTEENTH, 2);
                                                                                                                         playNote(G4 note, EIGHTH, 3);
                                                                                                                                                                                                                                               playNote(E5 note, SIXTEENTH, 3);
                                                             playNote(E4_note, DOTTED_EIGHTH, 1);
                                                                                                                         playNote(E4_note, SIXTEENTH, 1);
                                                                                                                                                                                                                                                playNote(D5_note, EIGHTH, 2);
 playNote(C4 note, SIXTEENTH, 2);
                                                                                                                         playNote(G4_note, SIXTEENTH, 3);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
 playRest(QUARTER);
                                                                                                                         playNote(E4_note, SIXTEENTH, 1);
                                                                                                                                                                                    playNote(B4_note, SIXTEENTH, 3);
                                                                                                                                                                                                                                               void fortyEight() {
   playNote(G4_note, DOTTED_WHOLE, 5);
 playRest(QUARTER)
                                                                                                                                                                                    playNote(G4 note, SIXTEENTH, 2);
 playRest(QUARTER);
                                                             playRest(DOTTED_QUARTER);
                                                                                                                         playNote(E4_note, SIXTEENTH, 1);
                                                                                                                                                                                    playNote(B4_note, SIXTEENTH, 3);
                                                                                                                                                                                                                                               playNote(G4_note, WHOLE, 5);
                                                             playNote(G5_note, DOTTED_QUARTER, 7);
 playRest(QUARTER)
                                                                                                                                                                                    playNote(G4 note, SIXTEENTH, 2);
                                                                                                                                                                                                                                                playNote(F4 note, WHOLE, 4);
                                                                                                                                                                                                                                                playNote(F4 note, QUARTER, 4);
                                                                                                                        roid twentyEight() {
   playNote(E4 note, SIXTEENTH, 1);
                                                                                                                                                                                   void thirtySeven() {
   playNote(F4_note, SIXTEENTH, 1);
 playNote(G4_note, DOTTED_WHOLE, 2);
                                                             playNote(E4_note, SIXTEENTH, 1)
                                                                                                                         playNote(Fs4_note, SIXTEENTH, 2);
                                                                                                                                                                                                                                               oid fortyNine() {
 playNote(F4 note, WHOLE, 1);
                                                             playNote(Fs4 note, SIXTEENTH, 2);
                                                                                                                         playNote(E4 note, SIXTEENTH, 1);
                                                                                                                                                                                    playNote(G4 note, SIXTEENTH, 2);
                                                                                                                                                                                                                                               playNote(F4 note, SIXTEENTH, 1);
 playNote(F4 note, WHOLE, 1);
                                                             playNote(E4 note, SIXTEENTH, 1);
                                                                                                                         playNote(Fs4 note, SIXTEENTH, 2);
                                                                                                                                                                                                                                                playNote(G4_note, SIXTEENTH, 2);
                                                                                                                        playNote(E4_note, DOTTED_EIGHTH, 1);
playNote(E4_note, SIXTEENTH, 1);
                                                                                                                                                                                                                                               playNote(Bb4_note, SIXTEENTH, 3);
playNote(G4_note, SIXTEENTH, 2);
                                                             playNote(Fs4_note, SIXTEENTH, 2);
playNote(G3_note, DOTTED_EIGHTH, 7);
                                                             playNote(E4_note, SIXTEENTH, 1);
                                                                                                                                                                                                                                                playNote(Bb4_note, SIXTEENTH, 3);
 oid Nine() {
                                                              playNote(Fs4 note, SIXTEENTH, 2);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
                                                                                                                                                                                                                                                playNote(G4 note, SIXTEENTH, 2);
 playNote(G4_note, SIXTEENTH, 1);
                                                             playNote(E4_note, SIXTEENTH, 1);
                                                                                                                                                                                    playNote(B4_note, SIXTEENTH, 3);
                                                                                                                        oid twentyNine() {
                                                                                                                        playNote(E4_note, DOTTED_HALF, 1);
 playRest(EIGHTH);
 playRest(OUARTER):
                                                             playNote(E4 note, SIXTEENTH, 1);
                                                                                                                         playNote(G4 note, DOTTED HALF, 2);
 playRest(QUARTER)
                                                                                                                         playNote(C5_note, DOTTED_HALF, 3);
                                                                                                                                                                                   void thirtyNine() {
  playNote(B4_note, SIXTEENTH, 3);
 playRest(QUARTER);
                                                                                                                                                                                    playNote(G4_note, SIXTEENTH, 2);
                                                            void twentyOne() {
                                                             playNote(Fs4 note, DOTTED HALF, 7);
                                                                                                                        oid thirty() {
                                                                                                                                                                                     playNote(F4_note, SIXTEENTH, 1);
                                                                                                                        playNote(C5 note, DOTTED WHOLE, 7);
                                                                                                                                                                                    playNote(G4 note, SIXTEENTH, 2);
                                                                                                                                                                                    playNote(B4_note, SIXTEENTH, 3);
playNote(C5_note, SIXTEENTH, 4);
 playNote(B4_note, SIXTEENTH, 3);
                                                                                                                                                                                                                                               playNote(F4_note, SIXTEENTH, 1);
 playNote(G4_note, SIXTEENTH, 1);
                                                                                                                                                                                                                                                playNote(G4 note, SIXTEENTH, 2);
                                                            void twentyTwo() {
                                                            playNote(E4_note, DOTTED_QUARTER, 1);
playNote(E4_note, DOTTED_QUARTER, 1);
                                                                                                                       void thirtyOne() {
   playNote(G4_note, SIXTEENTH, 2);
                                                                                                                                                                                                                                                playNote(Bb4_note, SIXTEENTH, 3);
                                                             playNote(E4_note, DOTTED_QUARTER, 1);
                                                                                                                         playNote(F4_note, SIXTEENTH, 1);
 playNote(F4_note, SIXTEENTH, 1);
                                                             playNote(E4_note, DOTTED_QUARTER, 1);
                                                                                                                         playNote(G4_note, SIXTEENTH, 2);
                                                                                                                                                                                    playNote(B4_note, SIXTEENTH, 3);
                                                                                                                                                                                                                                               void fiftyTwo() {
                                                                                                                                                                                    playNote(F4_note, SIXTEENTH, 1);
 playNote(G4_note, SIXTEENTH, 2);
                                                             playNote(E4 note, DOTTED QUARTER, 1);
                                                                                                                         playNote(B4 note, SIXTEENTH, 3);
                                                                                                                                                                                                                                               playNote(G4 note, SIXTEENTH, 2);
                                                             playNote(Fs4_note, DOTTED_QUARTER, 2);
playNote(G4_note, DOTTED_QUARTER, 3);
                                                                                                                        playNote(G4_note, SIXTEENTH, 2);
playNote(B4 note, SIXTEENTH, 3);
 playNote(B4_note, SIXTEENTH, 3);
                                                                                                                                                                                                                                                playNote(Bb4_note, SIXTEENTH, 3);
 playNote(G4_note, SIXTEENTH, 2);
 playNote(B4_note, SIXTEENTH, 3);
                                                             playNote(A4_note, DOTTED_QUARTER, 4);
                                                                                                                                                                                   void fortyOne() {
                                                              playNote(B4_note, EIGHTH, 5);
                                                                                                                                                                                                                                               void fiftyThree() {
                                                                                                                                                                                    playNote(G4 note, SIXTEENTH, 2);
                                                                                                                                                                                                                                               playNote(Bb4 note, SIXTEENTH, 3);
                                                                                                                        oid thirtyTwo() {
                                                                                                                        playNote(F4_note, SIXTEENTH, 1);
                                                                                                                                                                                                                                                playNote(G4 note, SIXTEENTH, 2);
void twelve() {
                                                            void twentyThree() {
                                                                                                                         playNote(G4 note, SIXTEENTH, 2);
 playNote(F4 note, EIGHTH, 1);
                                                             playNote(E4 note, EIGHTH, 1);
                                                                                                                          playNote(E4 note STXTEENTH 1)
```