

# Leveraging network topology for better fake account detection in social networks\*

Proposal presentation

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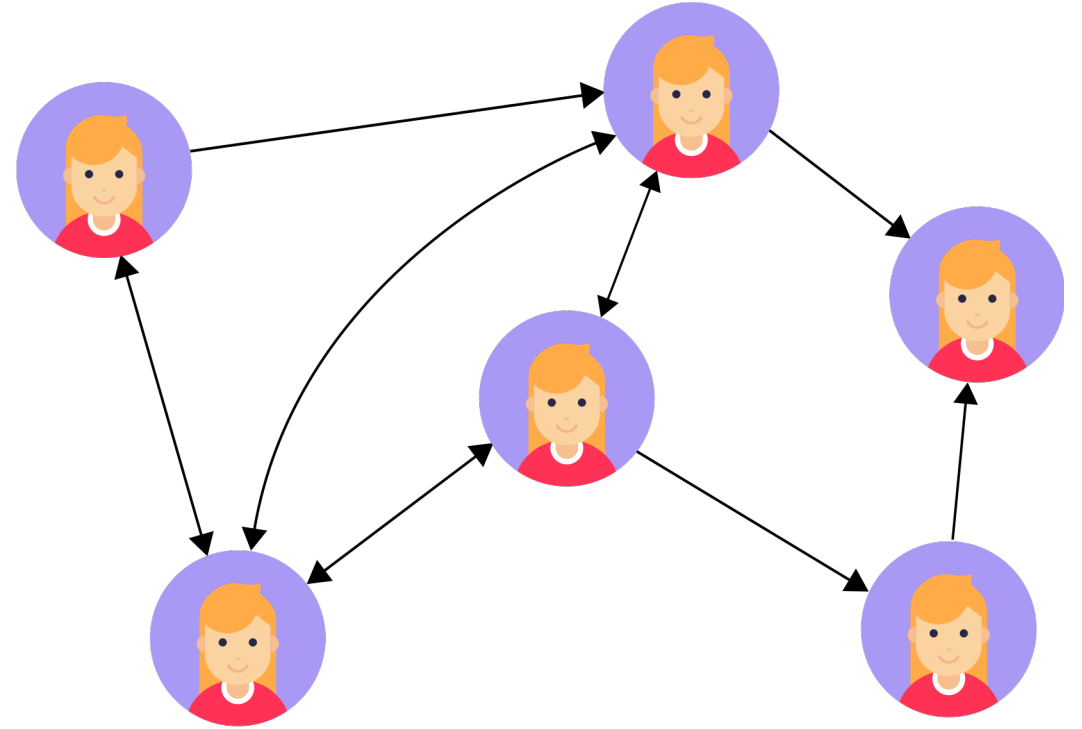
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\*working title

# Motivation

High number of fake accounts in social networks

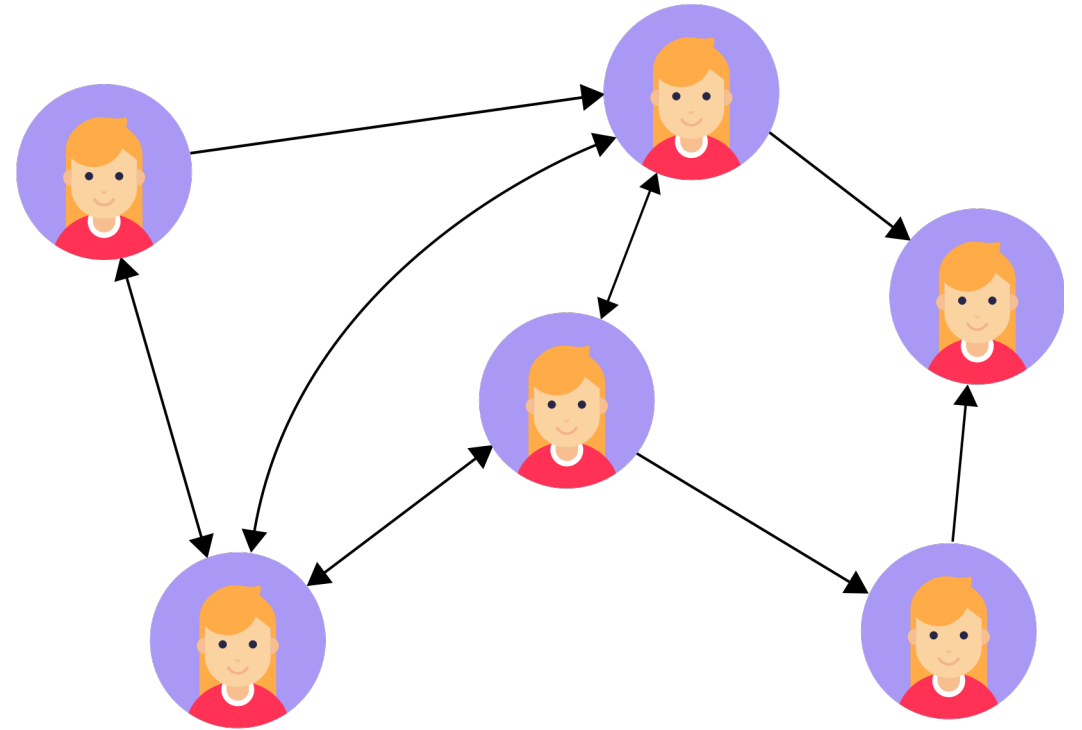
Fake accounts typically serve malicious purposes!



# Problem definition

Given: directed graph  $G=(V,E)$  of users and their interactions

Goal: identify all users that are fake accounts



# Dataset

Use labelled data by Cresci, 2018.

Total: 25987 accounts, 7479 human, 18508 bots.

However: Twitter does not allow sharing of user data online. Dataset only contains (user\_id, label) pairs.

# Dataset

Scraped user data from Twitter ourselves.

But: many of the users from original dataset have been deleted (mostly bots).

Scraping challenging due to very low API request limits.

# Dataset

Scraped data:

13,091 user profiles (~49.6% of accounts less than original dataset, rest has been deleted or is a locked account).

6,082 human accounts.

7,009 bot accounts.

Dataset became more balanced!

# Dataset

Retrieved data for each user:

- user\_id
- label
- username
- screen\_name
- number of “followers” (in-degree)
- number of “following” (out-degree)
- location (if set)
- url (if set)
- description (if set)
- listed\_count
- favourites\_count
- status\_count
- created\_at
- default\_profile
- default\_profile\_image
- following\_list (up to 5000)
- follower\_list (up to 5000)

# Dataset

Additionally: retrieved all this profile data for each account in following\_list and follower\_list.

Data for total of 4.6M accounts, ~13,000 labelled accounts.



# Problems

90<sup>th</sup> percentile effective diameter of Twitter: 4.8 (Kwak et al., 2010)

Number of triangles or finding (strongly) connected subgraphs is infeasible for us, requires crawling with depth=3.

# Social graph

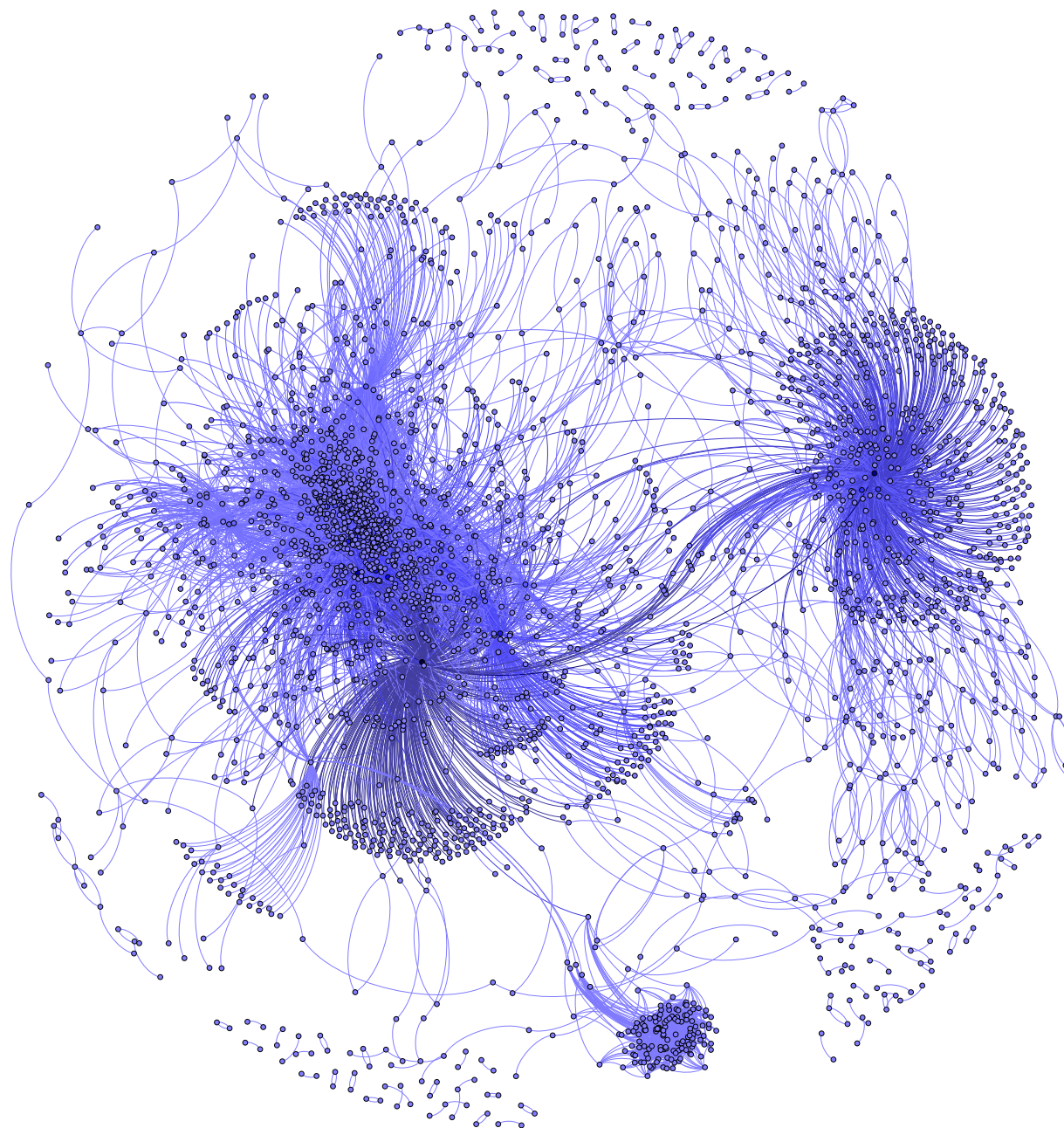
We created the social graph using collected data. Some statistics:

Vertices: 4,611,170

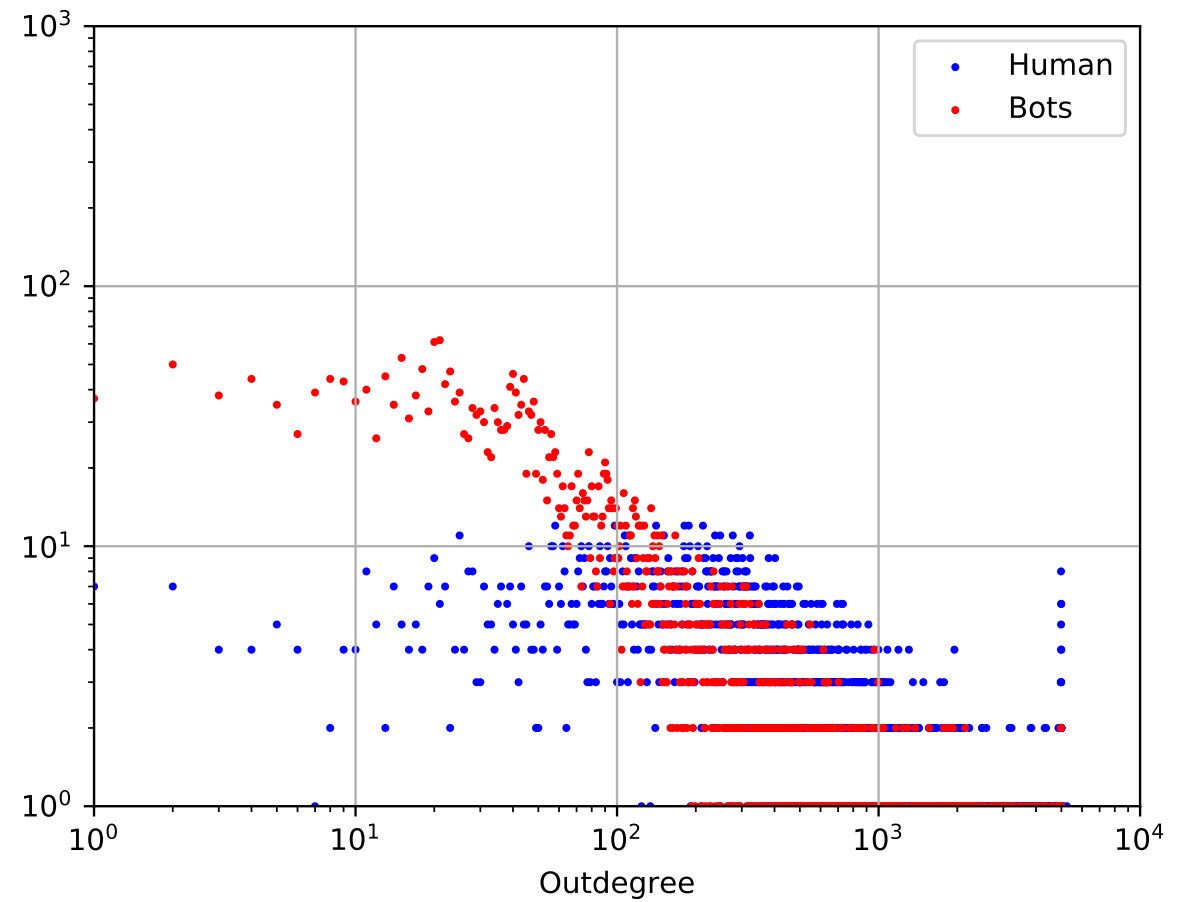
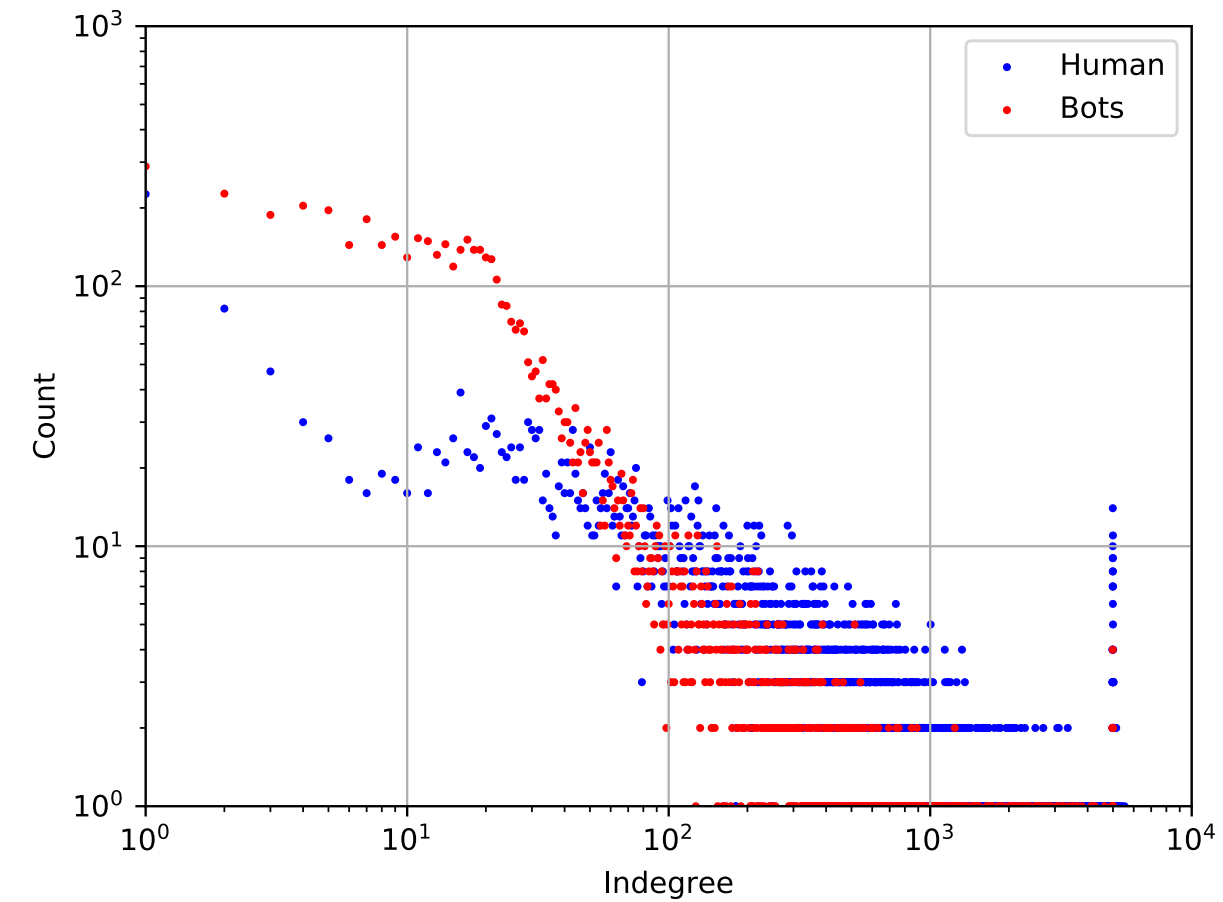
Edges: 8,514,389

Connected components: 1,244

# Social graph



# Social graph



# Social graph

Real users:

median in-degree 166  
median out-degree 202

mean in-degree 576.8  
mean out-degree 503.2

Bot accounts:

median in-degree 18  
median out-degree 24

mean in-degree 113.7  
mean out-degree 163.2

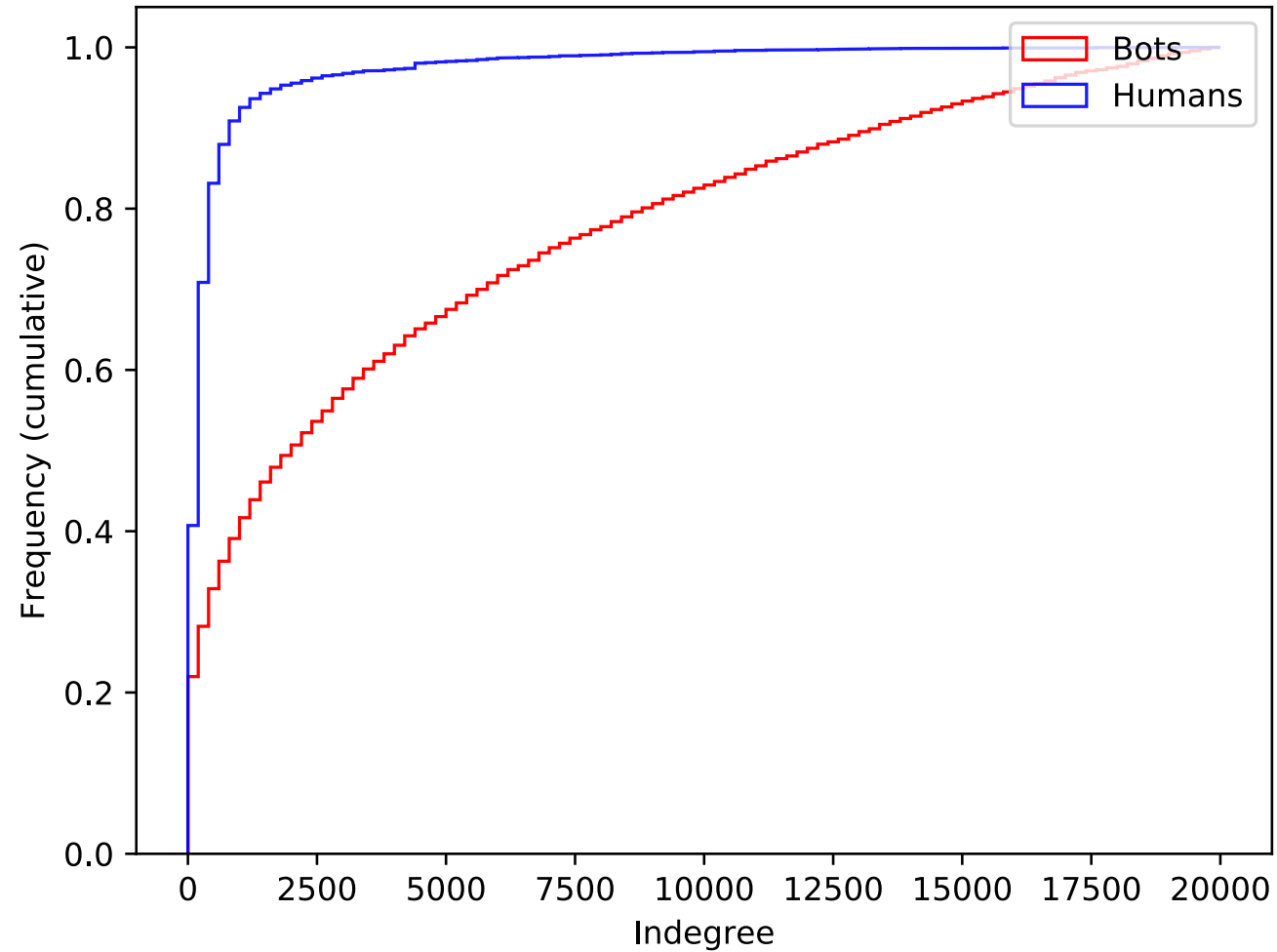
# Social graph

Some bot accounts have many followers (and some follow many users).

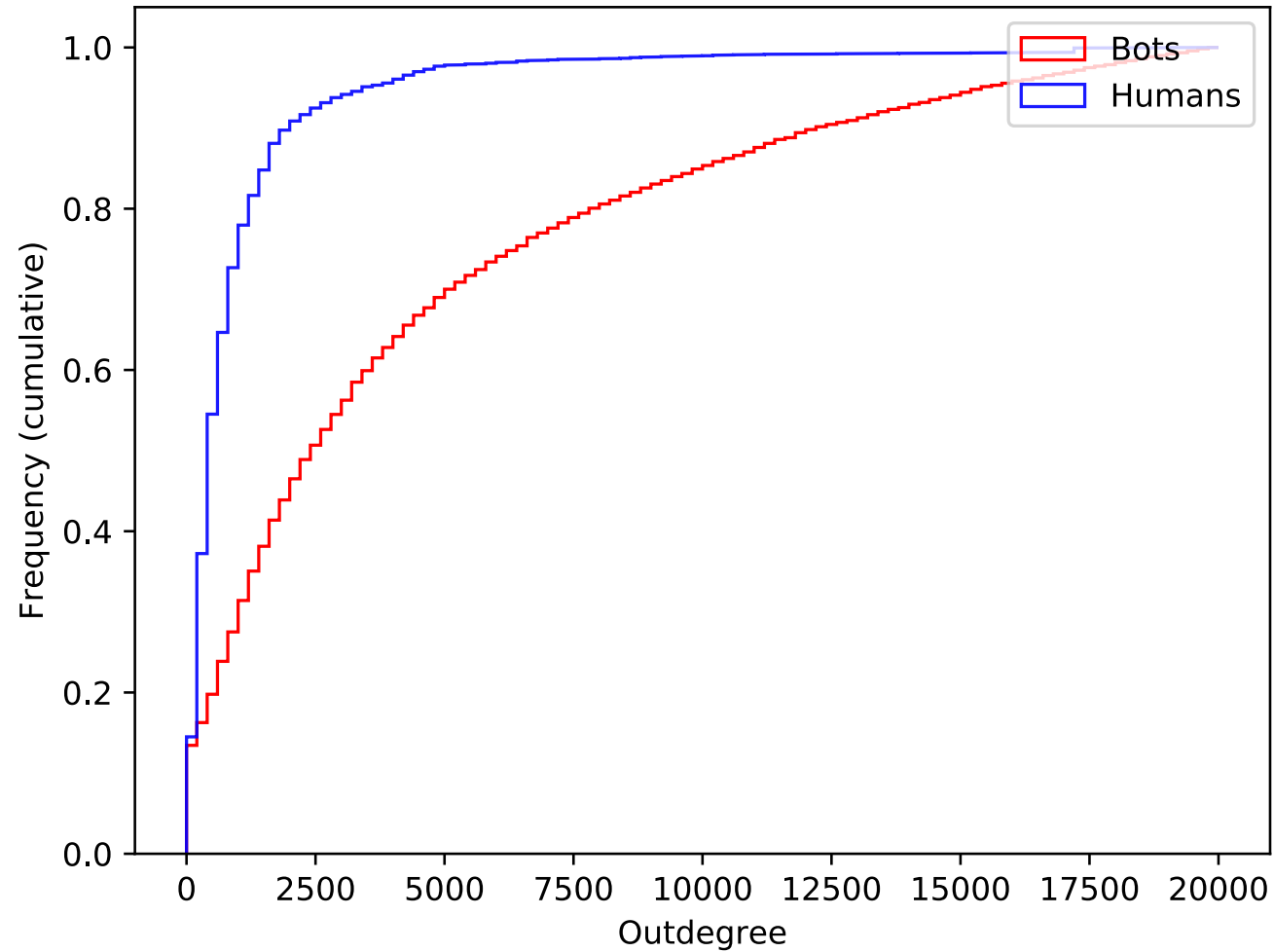
Also: bot accounts are more likely to be followed by other bots.

Classify accounts by looking their neighbors!

# Median indegree of predecessors

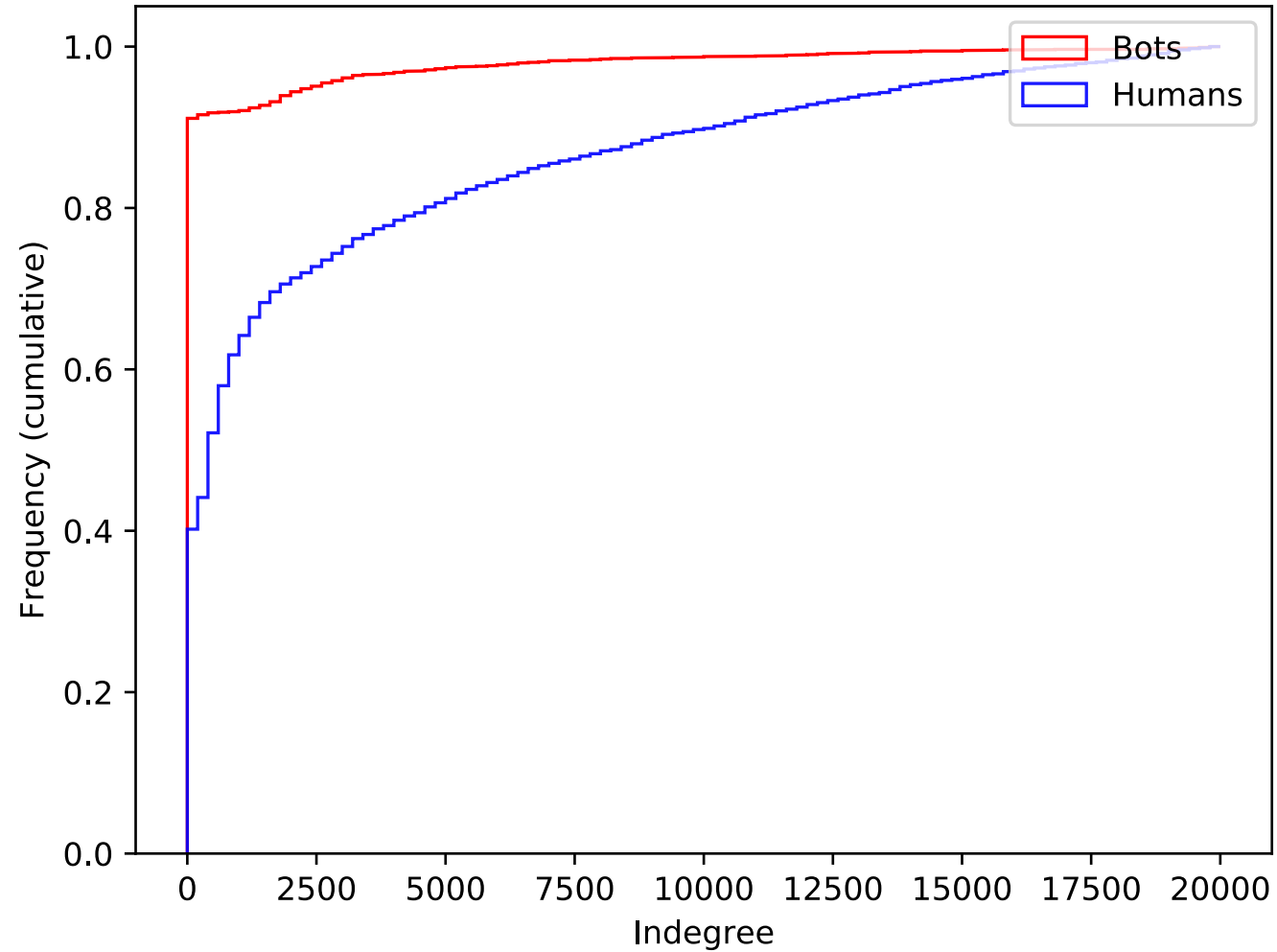


# Median outdegree of predecessors

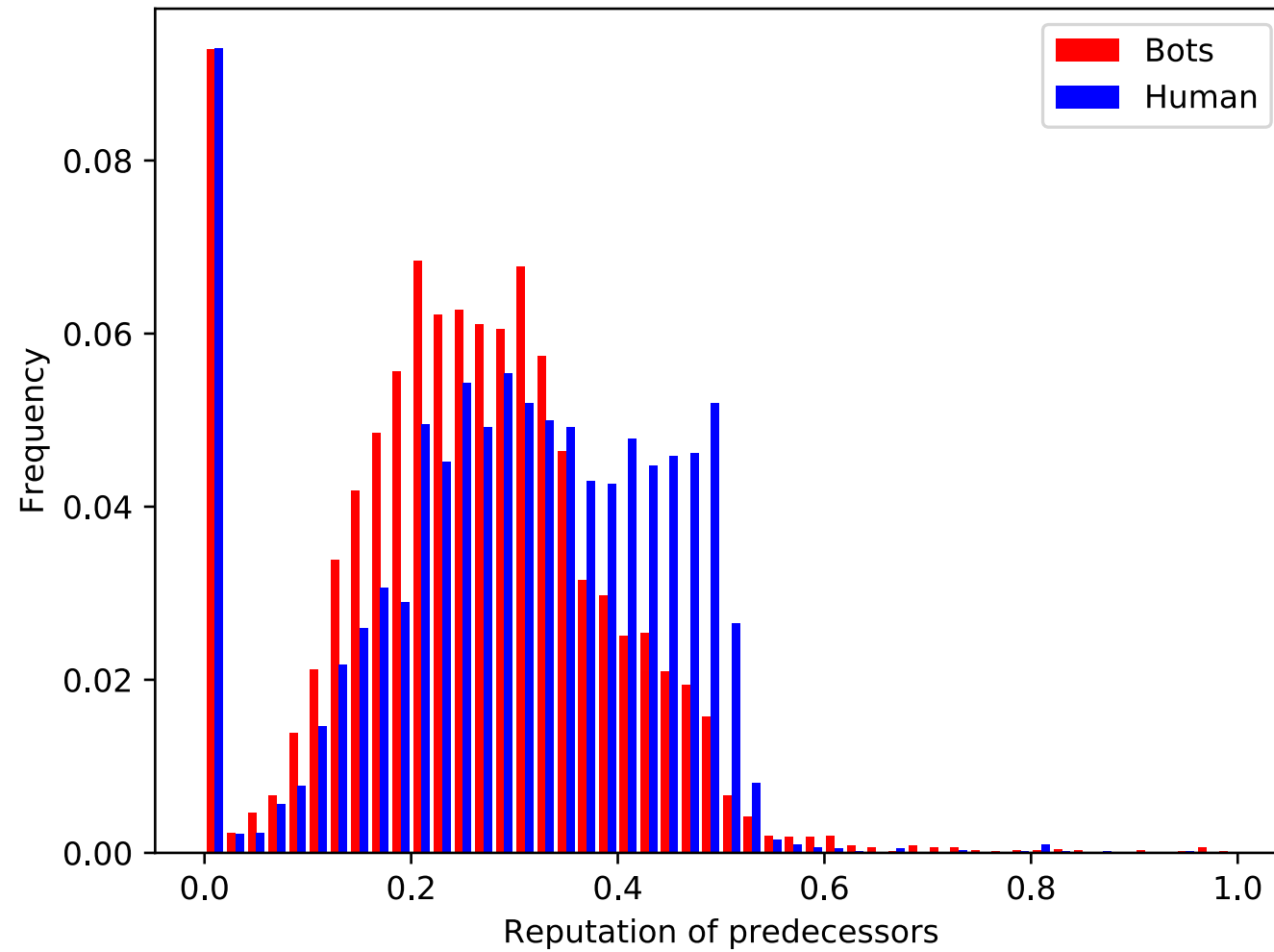




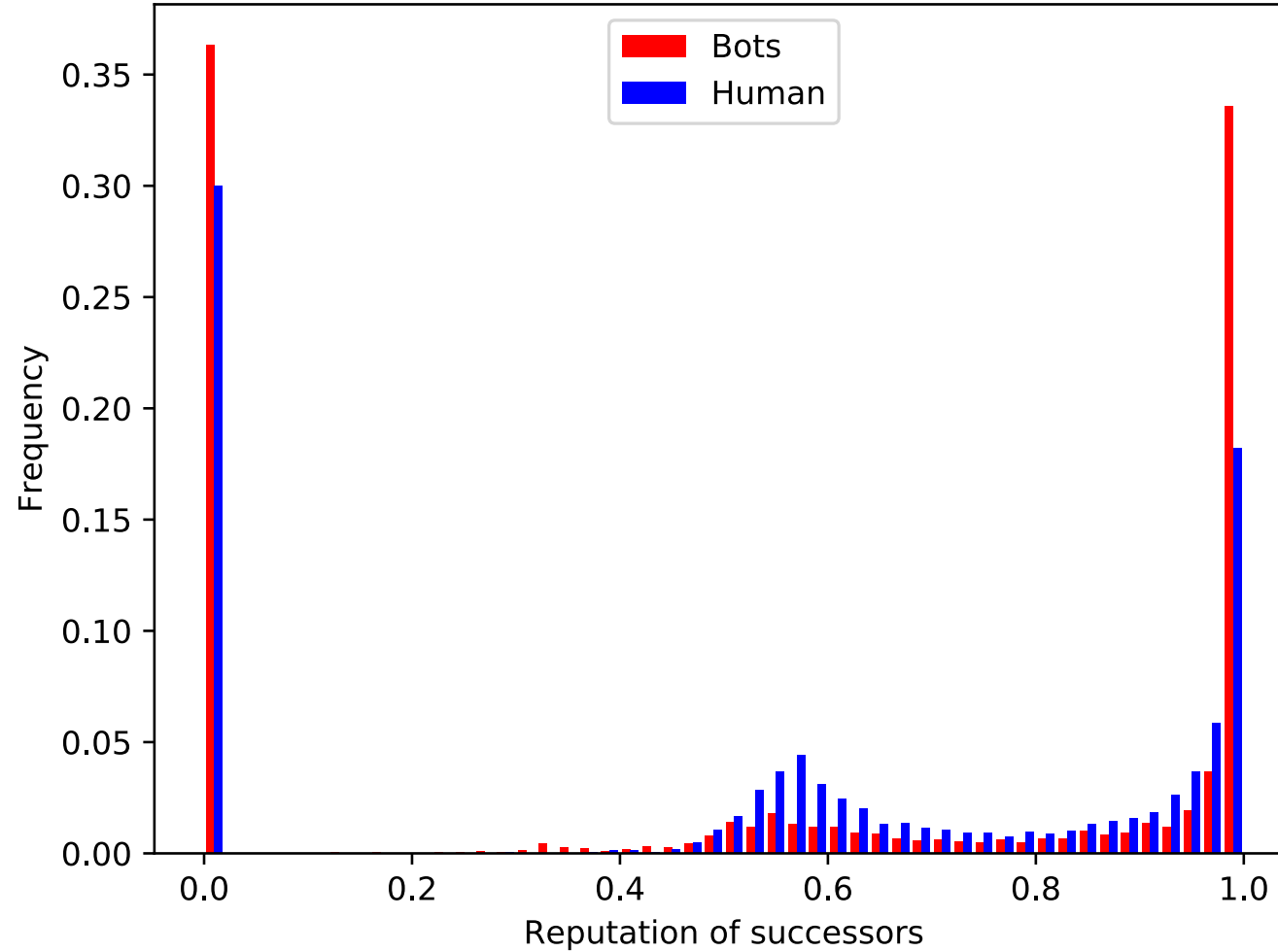
# Median indegree successors



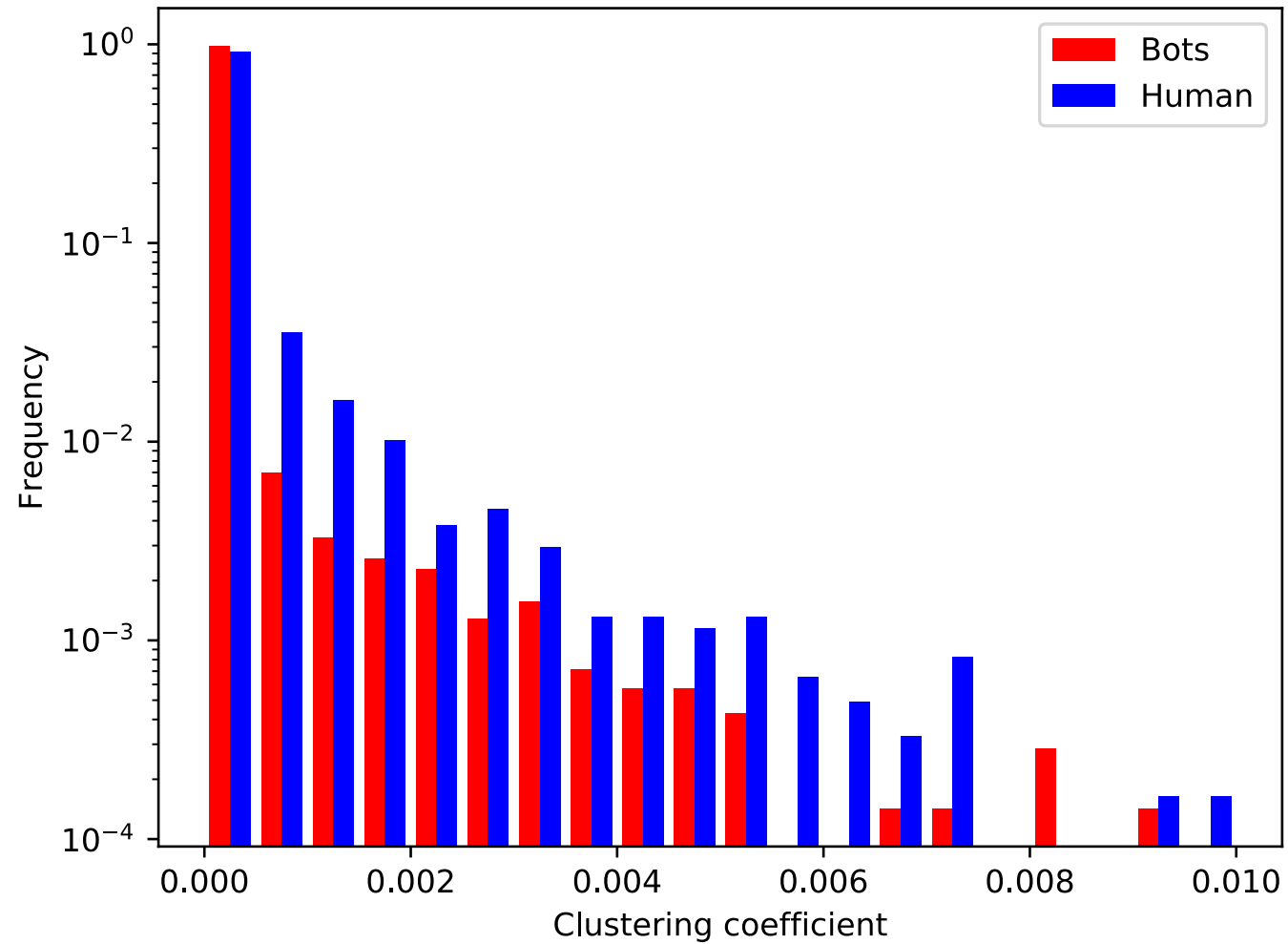
# Reputation predecessors



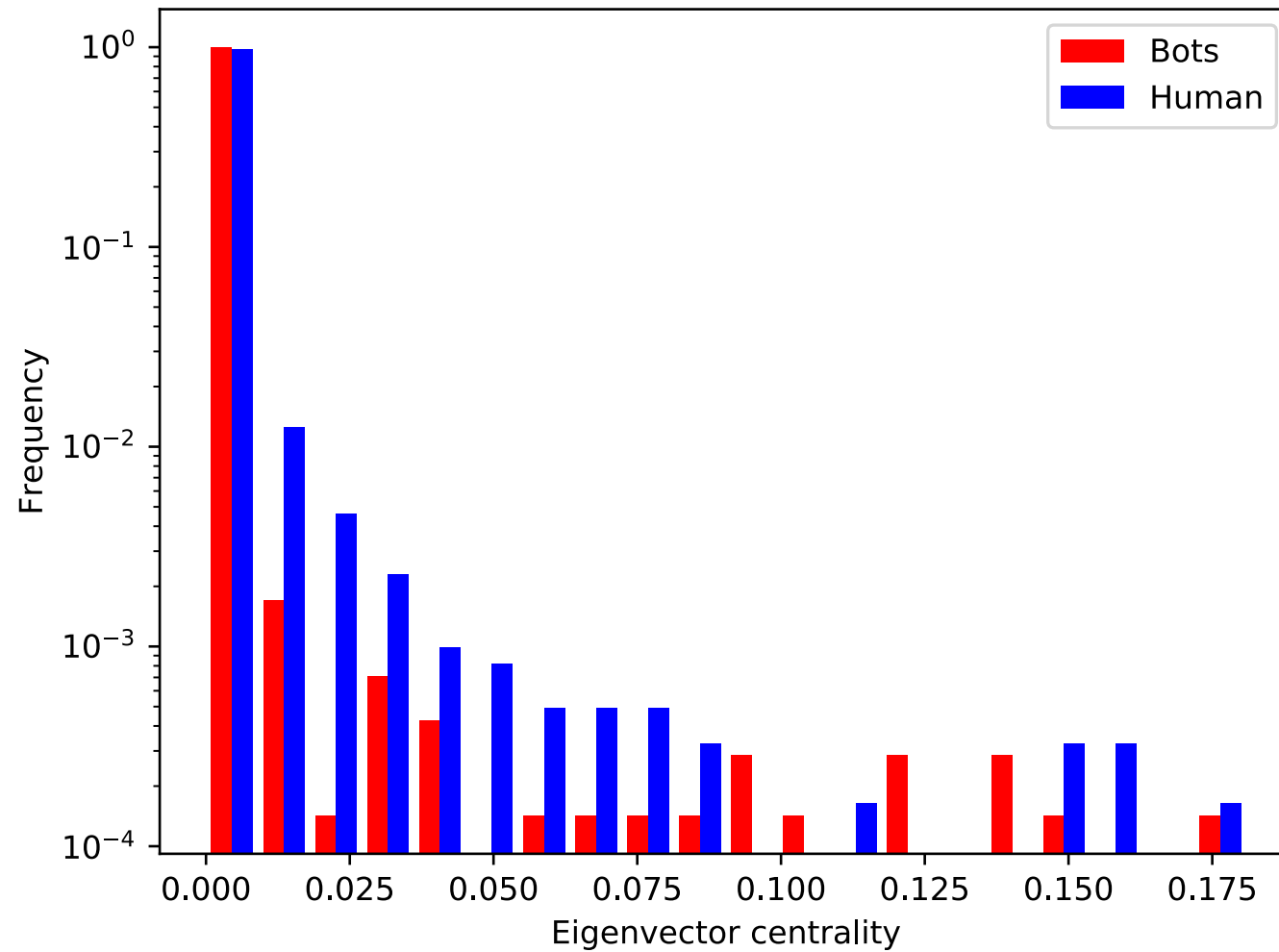
# Reputation successors



# Clustering coefficient



# Eigenvector centrality



# Proposed method

Observation: Fake accounts and bots don't have the same social structure (and graph structure) as real users.

# Proposed method

Idea: we can use

1. features of neighbors of each node
2. graph features
3. general graph topology

to find communities of fake accounts and aid fake account detection.

# Proposed method

Features include:

- centrality measures
- degree
- reputation =  $\text{followers} / (\text{following} + \text{followers})$
- density
- clustering coefficient
- neighborhood-aggregated measures
- regular profile features



# Proposed method

Next steps:

1. Run more experiments on the data [Nagmat, 15hrs]
2. Develop a classification method based on our findings [Both, 20hrs]
3. Evaluate our method and compare it to other approaches [Both, 30hrs]

