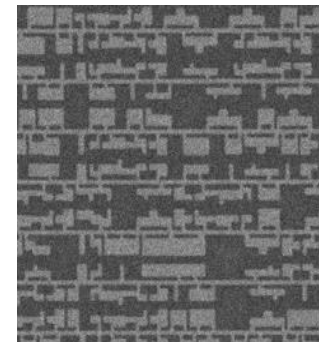
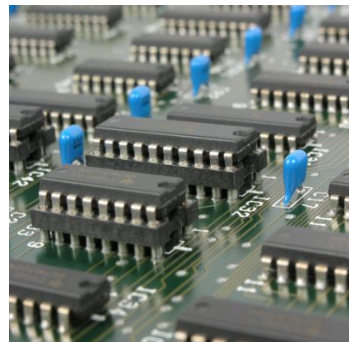


IC SEM RE Tutorial using AI Part 2: Image Processing and Computer Vision

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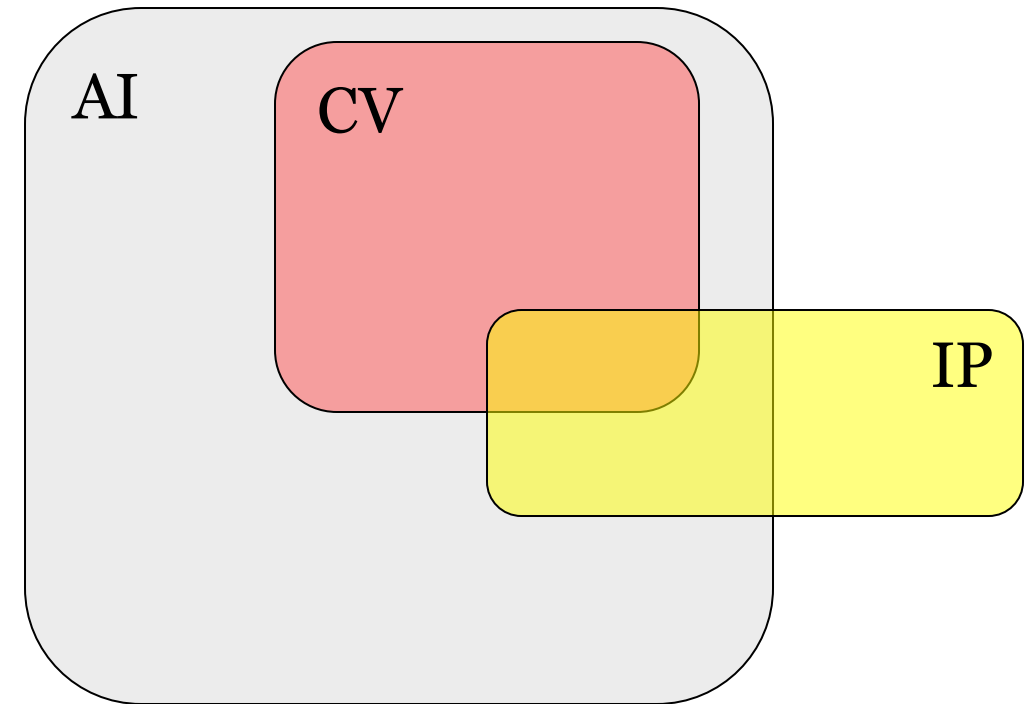
Objective

- Hardware Reverse Engineering Project using AI
 - Hands-on tutorial
 - Practical application in hardware assurance
 - Resume-builder / professional development
- Last Time
 - Introduction of the IC SEM RE problem
 - Code pipeline setup
- This lecture:
 - Introduce Image Processing and Computer Vision
 - Improve upon previous code pipeline

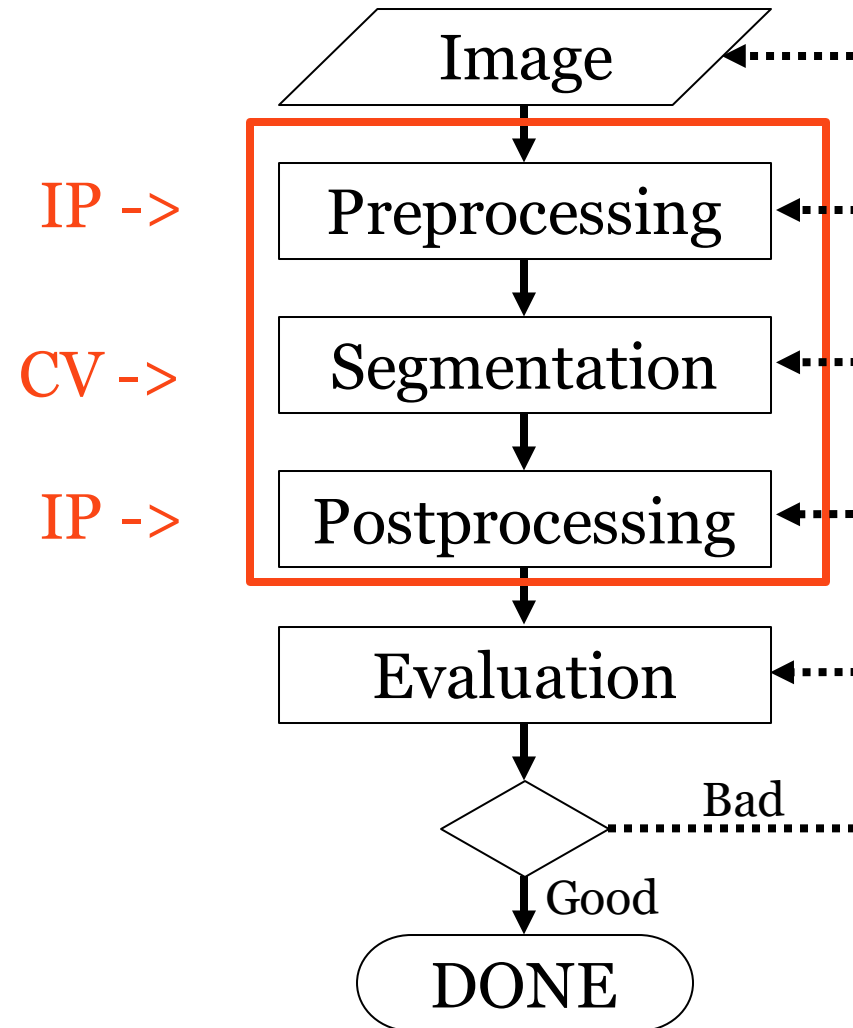
Refer to the prerequisites and documentation!

Image Processing and Computer Vision

- Image Processing (IP) transforms an image into another image
- Computer Vision (CV) recognizes patterns in an image
- TL;DR:
 - IP: Image in, Image out
 - CV: Image in, Knowledge out



Typical IP/CV Segmentation Pipeline



Preprocessing: Filtering

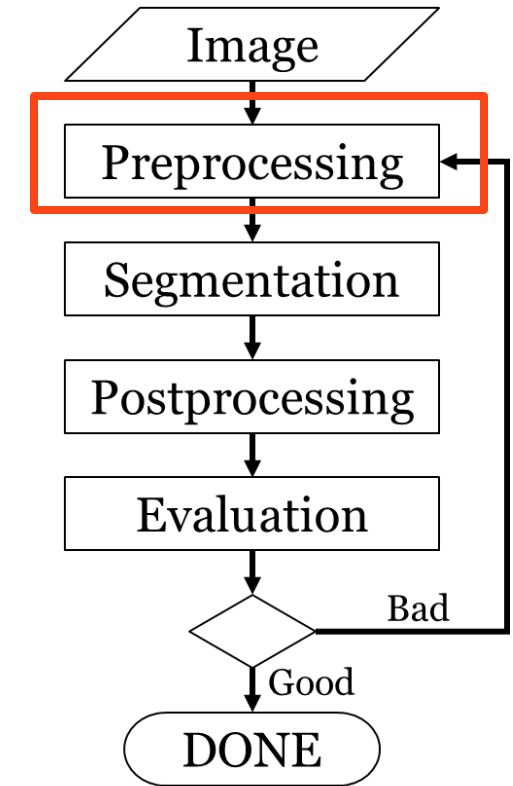
- IP technique to enhance/remove features in an image
- Image blurring, sharpening, edge enhancement, etc.
- Needs: input image, kernel (i.e. filter)
- Example:

input image

1	0	0	0
1	0	0	0
1	1	0	0
1	0	0	1

kernel

$\times 1/9$	$\times 1/9$	$\times 1/9$
$\times 1/9$	$\times 1/9$	$\times 1/9$
$\times 1/9$	$\times 1/9$	$\times 1/9$



Preprocessing: Filtering

- IP technique to enhance/remove features in an image
- Image blurring, sharpening, edge enhancement, etc.
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- Example:

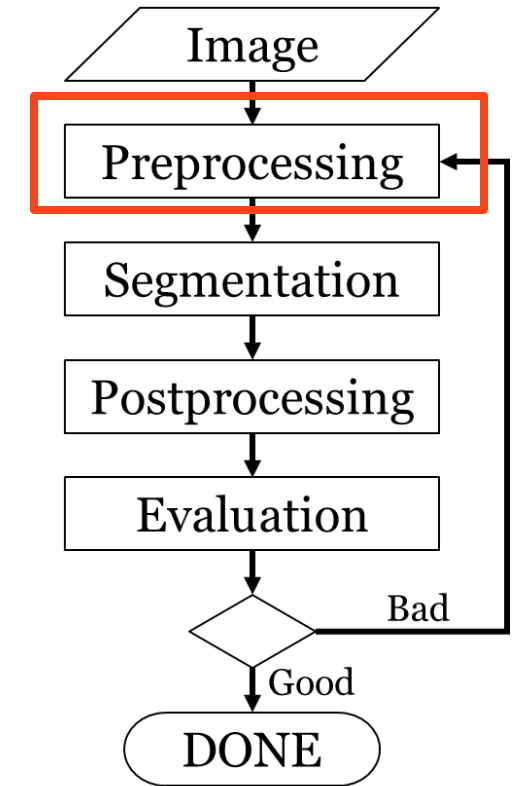
input image

1 x 1/9	0 x 1/9	0 x 1/9	0
1 x 1/9	0 x 1/9	0 x 1/9	0
1 x 1/9	1 x 1/9	0 x 1/9	0
1	0	0	1

output image

4/9	

$$(1+0+0 + 1+0+0 + 1+1+0) \times 1/9 = 4/9$$



Preprocessing: Filtering

- IP technique to enhance/remove features in an image
- Image blurring, sharpening, edge enhancement, etc.
- Needs: input image, kernel (i.e. filter)
- Example:

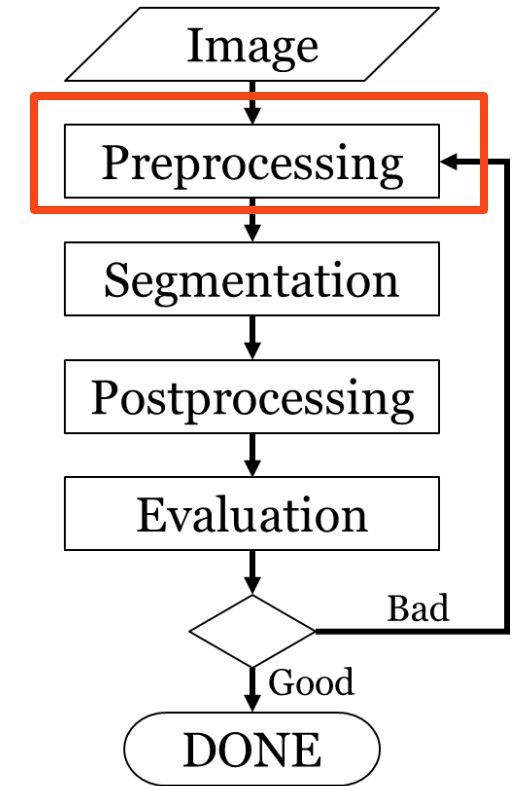
input image

1	0 x 1/9	0 x 1/9	0 x 1/9
1	0 x 1/9	0 x 1/9	0 x 1/9
1	1 x 1/9	0 x 1/9	0 x 1/9
1	0	0	1

output image

4/9	1/9

$$(0+0+0 + 0+0+0 + 1+0+0) \times 1/9 = 1/9$$



Preprocessing: Filtering

- IP technique to enhance/remove features in an image
- Image blurring, sharpening, edge enhancement, etc.
- Needs: input image, kernel (i.e. filter)
- Example:

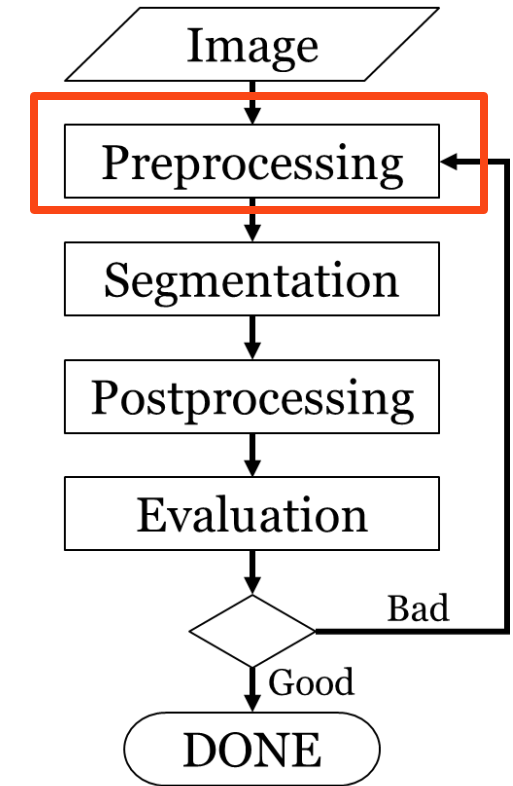
input image

1	0	0	0
1 x 1/9	0 x 1/9	0 x 1/9	0
1 x 1/9	1 x 1/9	0 x 1/9	0
1 x 1/9	0 x 1/9	0 x 1/9	1

output image

4/9	1/9
4/9	

$$(1+0+0 + 1+1+0 + 1+0+0) \times 1/9 = 4/9$$



Preprocessing: Filtering

- IP technique to enhance/remove features in an image
- Image blurring, sharpening, edge enhancement, etc.
- Needs: input image, kernel (i.e. filter)
- Example:

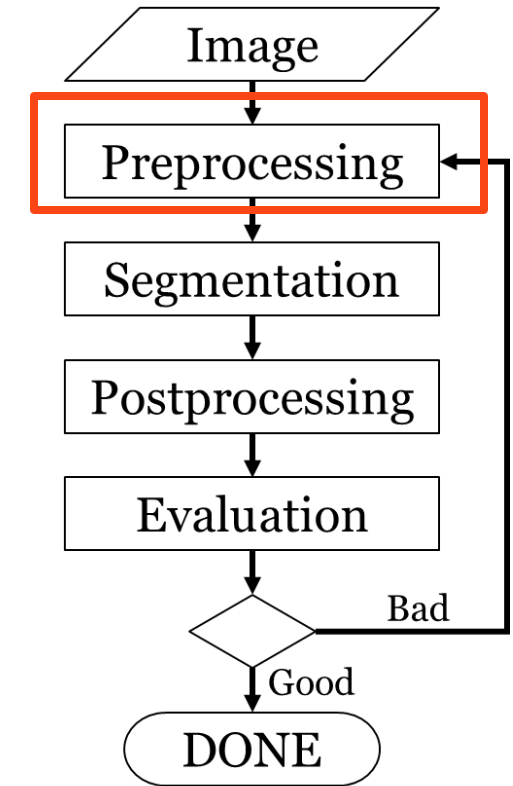
input image

1	0	0	0
1	0 x 1/9	0 x 1/9	0 x 1/9
1	1 x 1/9	0 x 1/9	0 x 1/9
1	0 x 1/9	0 x 1/9	1 x 1/9

output image

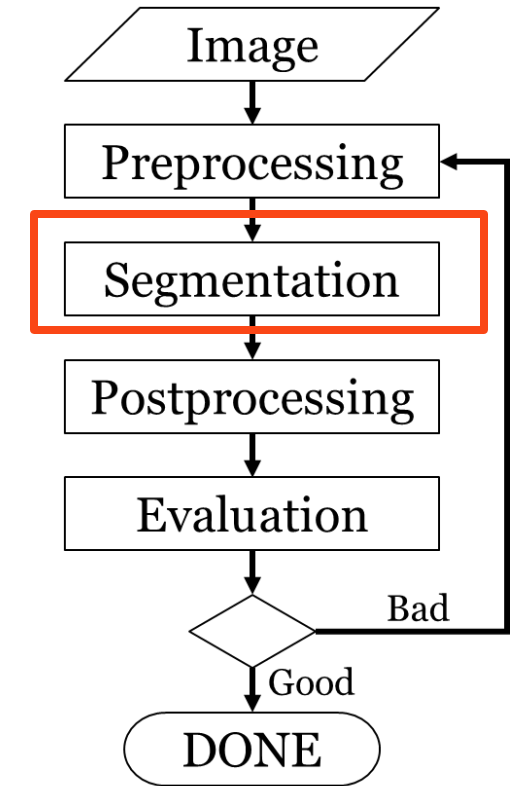
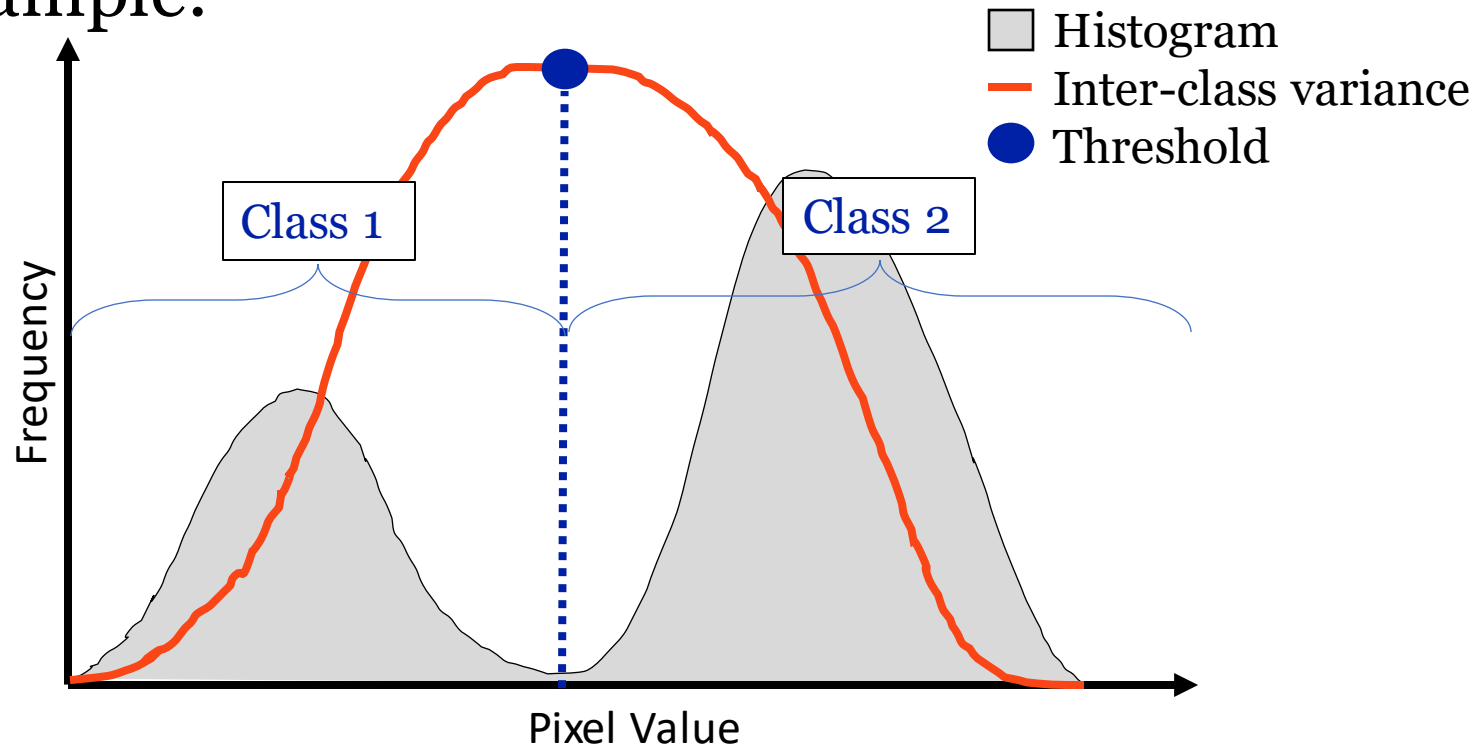
4/9	1/9
4/9	2/9

$$(0+0+0 + 1+0+0 + 0+0+1) \times 1/9 = 2/9$$



Segmentation Method 2: Otsu Thresholding

- CV technique to automatically segment an image
- Works by maximizing histogram inter-class variance
- Example:



Postprocessing: Morphological Operations

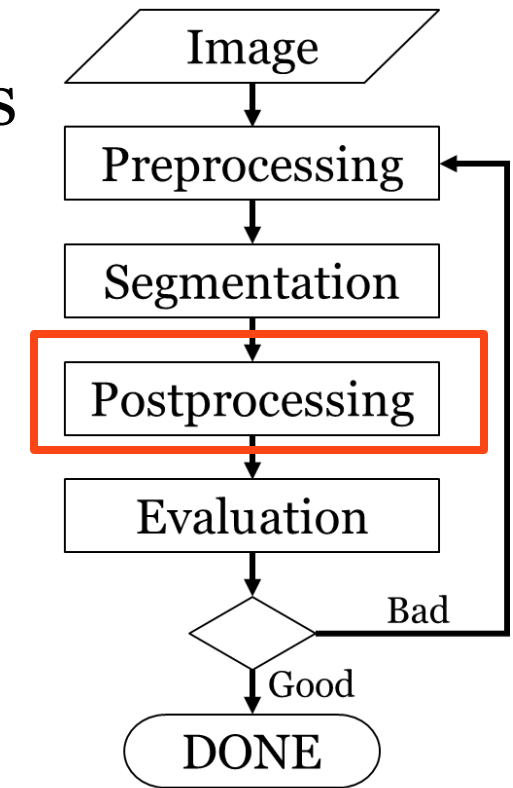
- IP techniques that concern image shapes and structures
- Shape erosion and dilation, gap opening and closing
- Needs: input image, structuring element
- Example:

input image

1	0	0	0
1	0	0	0
1	1	0	0
1	0	0	1

structuring element

==1
==1



Postprocessing: Morphological Operations

- IP techniques that concern image shapes and structures
- Shape erosion and dilation, gap opening and closing
- Needs: input image, structuring element
- Example:

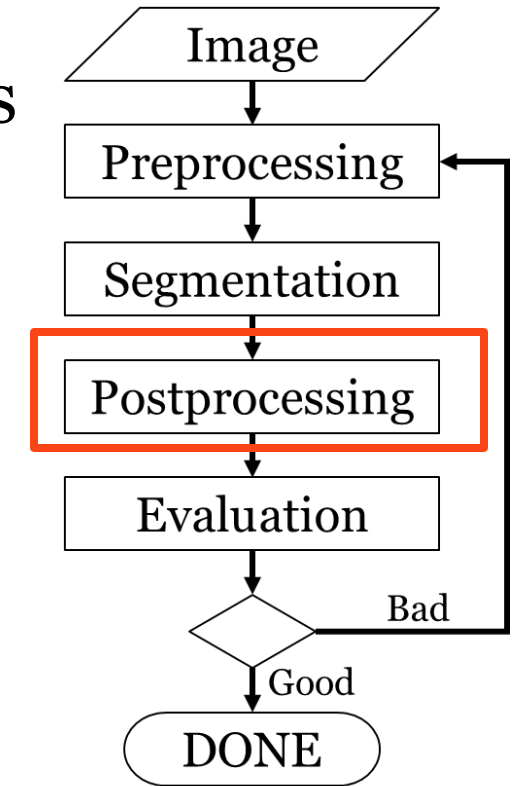
input image

1 ==1	0	0	0
1 ==1	0	0	0
1	1	0	0
1	0	0	1

output image (erosion)

1			

$$(1==1) \text{ AND } (1==1) = 1$$



Postprocessing: Morphological Operations

- IP techniques that concern image shapes and structures
- Shape erosion and dilation, gap opening and closing
- Needs: input image, structuring element
- Example:

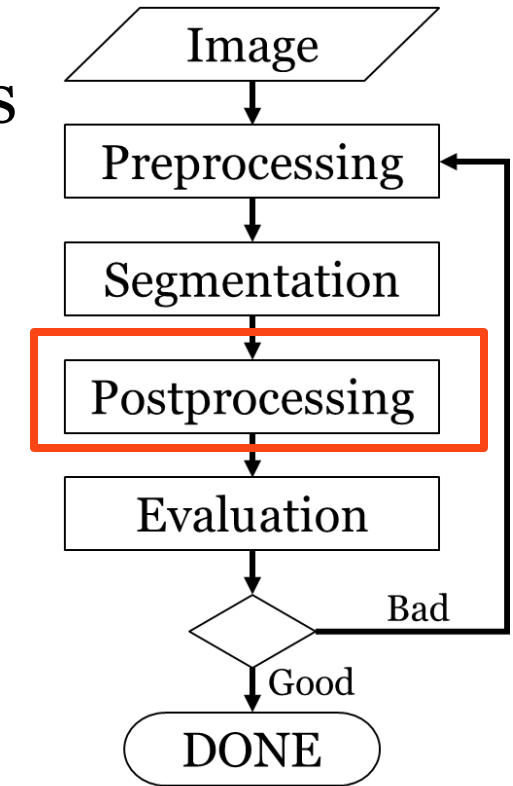
input image

1	0 ==1	0	0
1	0 ==1	0	0
1	1	0	0
1	0	0	1

output image (erosion)

1	0		

$$(0==1) \text{ AND } (0==1) = 0$$



Postprocessing: Morphological Operations

- IP techniques that concern image shapes and structures
- Shape erosion and dilation, gap opening and closing
- Needs: input image, structuring element
- Example:

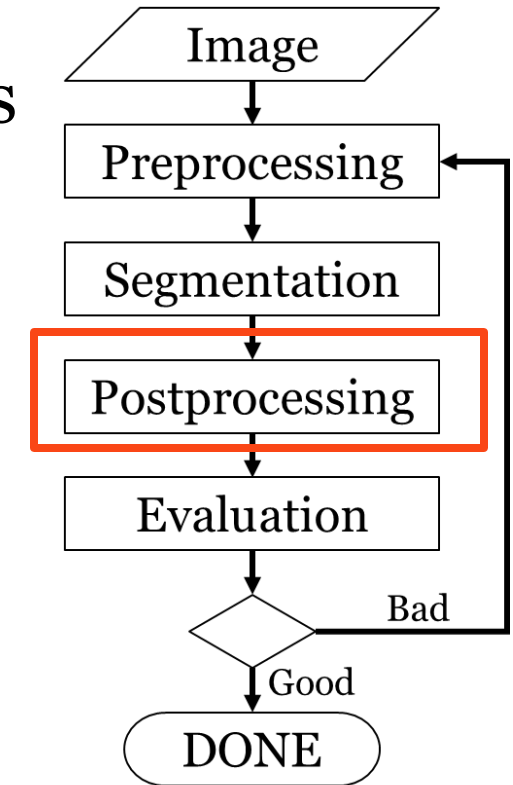
input image

1	0	0	0
1	0 == 1	0	0
1	1 == 1	0	0
1	0	0	1

output image (erosion)

1	0	0	0
1	0		

$$(0==1) \text{ AND } (1==1) = 0$$



Postprocessing: Morphological Operations

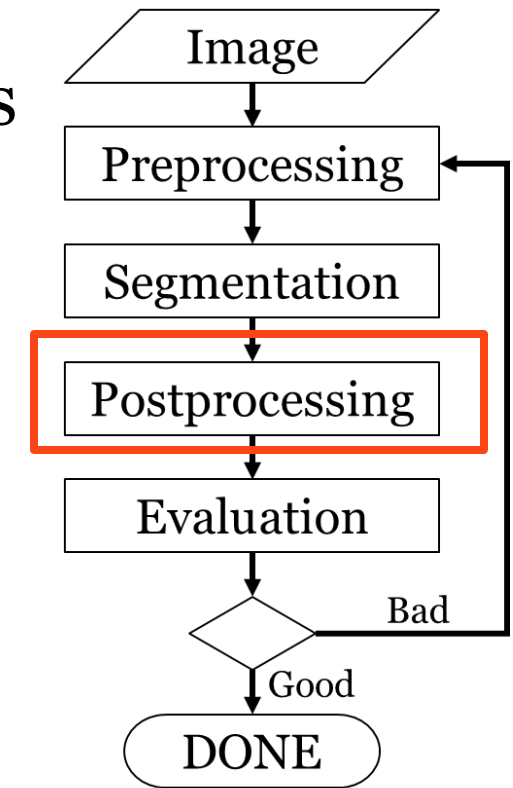
- IP techniques that concern image shapes and structures
- Shape erosion and dilation, gap opening and closing
- Needs: input image, structuring element
- Example:

input image

1	0	0	0
1	0	0	0
1	1	0	0 == 1
1	0	0	1 == 1

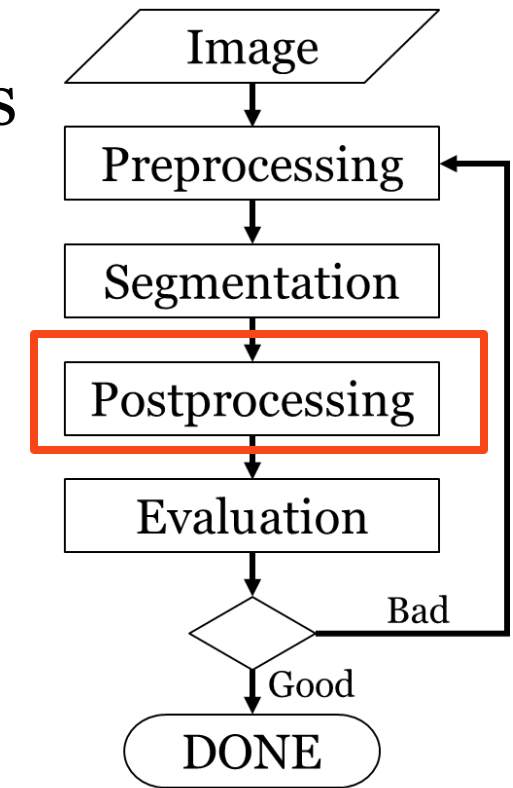
output image (dilation)

1	0	0	0
1	1	0	0
1	1	0	1



Postprocessing: Morphological Operations

- IP techniques that concern image shapes and structures
- Shape erosion and dilation, gap opening and closing
- Needs: input image, structuring element
- Binary Morphological Operations: 4 techniques
 - Erosion: reduces shape sizes
 - Dilation: increases shape sizes
 - Opening: removes background noise, separate shapes
 - Closing: removes foreground noise, connects shapes



Extensions

- Preprocessing:
 - Kernel parameters
 - Other filters: Gaussian, Median
- Segmentation:
 - Adaptive thresholding
- Postprocessing
 - Structuring element parameters
 - Other morphological operations: hole filling

Experiment!

Key Takeaways

1. Image Processing and Computer Vision
2. Preprocessing: Mean filtering
3. Segmentation: Otsu thresholding
4. Postprocessing: Opening and Closing
5. Extensions

Next: Machine Learning