

# OLIVIA LEE

Frontend Developer & Multimedia Designer

Based in New York City, NY | 219-921-9816 | [olee0114@gmail.com](mailto:olee0114@gmail.com) | [LinkedIn](#) | [Portfolio](#)

## EDUCATION

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|---|--|
| <b>M.P.S. in Interactive Telecommunications</b><br>New York University                    | <b>Expected May 2026</b><br>New York, NY |
| ❖ Relevant Coursework: Computational Media, Code of Music, Code Your Way, Web Development |  |

  

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| <b>B.A. in Classical Studies &amp; English, Minors in Digital Humanities &amp; Art History</b><br>University of Pennsylvania | <b>May 2024</b><br>Philadelphia, PA |
| ❖ Major GPA: 4.0   GPA: 3.95 Summa Cum Laude   |                                     |

## WORK EXPERIENCE

|   |  |
|---|--|
| <b>Web Designer (Contract)</b><br>New Voices Magazine   | <b>June 2025 - Sept 2025</b><br>Remote         |
| ❖ Redesigned the website with a modern, accessible layout and refreshed color palette   |  |
| ❖ Reorganized the site's back-end structure to improve functionality and content flow   |  |
| ❖ Developed custom styling and features such as a newsletter pop-up to enhance engagement   |  |
| ❖ Optimized mobile responsiveness for improved user experience across devices   |  |
| <b>Design Lab Coordinator</b><br>New York University MakerSpace   | <b>Aug 2024 - Present</b><br>New York, NY      |
| ❖ Oversee 50+ design-related workshops, accommodating more than 600 individuals   |  |
| ❖ Produce promotional content for multiple platforms to grow engagement and visibility  |  |
| ❖ Coordinate the annual Design Series, from ideation to event planning & execution  |  |
| ❖ Develop data management and visualization processes to identify trends and insights in patron engagement  |  |
| <b>Web &amp; Research Assistant</b><br>University of Pennsylvania, Price Lab for Digital Humanities   | <b>Dec 2022 - May 2024</b><br>Philadelphia, PA |
| ❖ Designed user-friendly websites and wireframes for faculty & research projects  |  |
| ❖ Assisted in troubleshooting and provided creative guidance for student coding projects  |  |
| ❖ Conducted data analysis to support ongoing research initiatives, and facilitated participatory workshops  |  |
| <b>Graduate Teaching Assistant</b><br>New York University ITP: Alter Egos   | <b>Jan 2025 - Present</b><br>New York, NY      |
| ❖ Support an undergraduate class in interactive & multimedia projects using Resolume Arena, fabrication tools, critique facilitation, and methods of ideation |  |
| ❖ Design promotional materials and assist in the production of performances and exhibitions   |  |

## AWARDS, RECOGNITION, & EXHIBITIONS

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|---|----------------------------|
| <b>MIT AI Filmmaking Hackathon</b> , Visual Designer for Qatsi                                      | <b>Feb 2025</b>            |
| Finalist, Awarded Best Sound, & Honorable Mention for Best Visual                                   |                            |
| <b>NYU ITP Spring &amp; Winter Shows</b> , presented TinyDesk VJ & Girl Time                        | <b>Dec 2024</b>            |
| <b>Tisch School of the Arts Graduate Scholarship</b>  | <b>Aug 2024 - Present</b>  |
| <b>Mellon Undergraduate Summer Fellowship</b><br>for research in Digital Archaeology & UX/UI Design | <b>May 2023 - Aug 2023</b> |

## SKILLS & INTERESTS

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| <b>Applications:</b> HTML/CSS, JavaScript, Adobe Suite, Figma, WordPress, SOLIDWORKS, Resolume Arena   |
| <b>Skills:</b> UX/UI Design, Interaction Design, Wireframing, 3D Modeling & CAD, GIS, Social Content Creation, Video & Audio Editing, Photo Editing, Blog & Newsletter Writing/Editing |
| <b>Interests:</b> Collage, Music Production, Creative Writing & Poetry, Projection Mapping, Audio-Visual Technology, Creative Coding   |