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## THEORETICAL NOTE

## A Metatheory of Classical and Modern Connectionism

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Contemporary artificial intelligence models owe much of their success and discontents to connectionism, a framework in cognitive science that has been (and continues to be) highly influential. Herein, we analyze artificial neural networks: (a) when used as scientific instruments of study and (b) when functioning as emergent arbiters of the zeitgeist in the cognitive, computational, and neural sciences. Building on our previous work with respect to analogizing between artificial neural networks and cognition, brains, or behavior (Guest & Martin, 2023), we use metatheoretical analysis techniques (Guest, 2024), including formal logic, to characterize two distinct tendencies within connectionism that we dub classical and modern, with divergent properties, for example, goals, mechanisms, and scientific questions. We also demonstrate how we, as a field, often fail to follow important lines of argument to their end—this results in a paradoxical praxis. By engaging more deeply with (meta)theory surrounding artificial neural networks, our field can obviate the cycle of artificial intelligence winters and summers, which need not be inevitable.

**Keywords:** artificial neural network, cognitive neuroscience, computational modelling, connectionism, metatheoretical calculus

Connectionism was conceived almost three centuries ago (in the 1740s), but had a long gestation. In its embryonic form, it was merely biologized introspection: David Hartley's view that thinking is grounded in associative mechanisms in the brain. (Boden, 2006, p. 885)

According to Boden (2006), connectionism has been around in some form or another for almost three centuries. Even a more conservative estimate still places connectionism's beginnings in the 1940s, making it much older than the current technology industry-driven hype cycle in artificial intelligence (AI) research (Hamilton, 1998; also see Dhaliwal et al., 2024; Wilson, 2016). Connectionism has gone through boom and bust cycles, so-called summers and winters; thus statements such as “we attend today an explosive infatuation for this once old style but now new fashioned view of cognition” (Bersini, 1989, p. 472) wondrously are as applicable now as when they were written 36 years ago. In this article, we aim to critique and juxtapose modern connectionist stances with those around prior to

2010 when it can be argued the classical, predeep learning (cf. Dechter, 1986), and prewidespread graphics processing unit use, era ended (Schmidhuber, 2015; Sevilla et al., 2022; Thompson, 2021).

Importantly, contemporary AI models owe much of their success and discontents to connectionism. This historical and present friction between connectionism and the rest of the fields it touches on, or draws inspiration from, is worthy of examination. Thus, we present a nuanced critical perspective on artificial neural networks (ANNs) when used as scientific instruments of study (i.e., as computational models of the brain and behavior, e.g., as used in cognitive computational neuroscience; Guest & Martin, 2023). This use is in contrast to when ANNs are used as statistical and engineering methodologies (i.e., in nonscientific engineering-oriented AI uses, e.g., face recognition to unlock a smartphone). Notwithstanding, there are important overlaps between the technology sector, which is driven by profits and engineering, and

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science, such as that funding flows from private industry to science and that many models' codebases and training sets are proprietary. This results in important undesirable contradictions and in conflicts of interest (e.g., Forbes & Guest, 2025; Gerdes, 2022; Guest et al., 2025; Liesenfeld & Dingemanse, 2024; Liesenfeld et al., 2023).

The analysis presented in this article is centered on the idea that, both critics and advocates, we as a field must follow important lines of argumentation to their logical conclusions. We examine the effects of the converse: when we take defensive rhetorical positions too far in discussing the scientific and engineering contributions of and purported capacities of ANNs. To do this, we propose a bisection of the connectionist tendency into roughly pre-2010, what we dub classical connectionism and abbreviate to  $\mathfrak{C}$ , and post-2010, which we call modern connectionism and  $\mathfrak{M}$  (see Table 1). Such a distinction accommodates a variety of related scientific events occurring as a function of so-called deep ANNs becoming

computationally feasible and accessible to many scientists around the world, for example, the rise of using ANNs as models of the brain and cognition (Kriegeskorte, 2015; Schmidhuber, 2015; Sevilla et al., 2022; Thompson, 2021), as a result of successes (such as Cireşan et al., 2010; Hinton, 2012; Krizhevsky et al., 2012).

Building on our previous work (Guest & Martin, 2021, 2023), we will unpack where and how the (meta)theoretical positions with respect to connectionism appear to lack rigor. To this end, we construct a *metatheoretical calculus* (Guest, 2024; Guest & Martin, 2023) for connectionist tendencies: a description of the adjudication over theories, models, and scientific contributions that is carried out within and between this framework.

But before we can do any of that, what is *connectionism*? According to Rumelhart et al. (1986), it is “the notion that intelligence emerges from the interactions of large numbers of simple processing units” (p. ix). “This framework has been variously called

**Table 1**

*A Collection of Perhaps Contradictory (Meta)Theoretical Claims or Commitments Between Older, Classical Versus Newer, Modern Connectionist Tendencies*

Property	$\mathfrak{C}$ -connectionism: classical, pre-2010	$\mathfrak{M}$ -connectionism: modern, post-2010
Goal	The goal is understanding the repercussions of our theories, that is “models [are] tools for exploring the implications of ideas” (McClelland, 2009, p. 12). Models are used to understand the theories within connectionism, which themselves are about understanding brain, cognition, and behavior. Additionally, a “good fit never means that a model can be declared to provide the true explanation for the observed data” (McClelland, 2009, p. 12).	“The goal of the science is to be able to predict what systems are going to do. These artificial neural networks get us closer to that goal in neuroscience” (Josh McDermott in Ananthaswamy, 2021). And so “when we say we understood a phenomenon, first and foremost it means that we can predict all of the explainable variance in the data for any input in the domain over which the model is claimed to hold” (Kubilius, 2018, p. 110).
Question	Can connectionist principles give rise to similar behavior and brain data or cognitive capacities as seen in humans (e.g., Elman et al., 1996; Rumelhart et al., 1986)? No specific prediction requirements are imposed on the models and anatomical mappings, if present, are baked-in. The model is forwarded as a way to explore theory (McClelland, 2009).	Can ANNs predict, here used to mean correlate with, behavioral or brain data? As such, they are used like inferential statistics, but framed like theoretical models (viz. Guest & Martin, 2023). “Not only did we get good predictions... but also there's a kind of anatomical consistency” (Daniel Yamins in Ananthaswamy, 2021).
Theory	Theory is implemented by the model; the model is not a stand-in for theory. For example, “we consider a simple computational implementation of the theory, in which visual representations of objects and perceptual representations of verbal statements about these objects interact with one another by means of an intermediating semantic system” (Rogers et al., 2004, p. 206).	Theory is the model, for example, “theory [is] instantiated in task-performing computational models” (Kriegeskorte & Douglas, 2018, p. 4). Additionally, theorizing is (often) inspired by engineered systems, not nature directly, for example, “current computational neuroscience practice [looks to] AI [which] has historically provided a fund of ideas for biological theories” (Gershman, 2024, p. 4).
Mechanism	Mechanisms are proposed, which the model embodies, and experiments are done to show proof of concept, that is can connectionist principles give rise to phenomena and/or capacities of interest? “The [ANN] allows us not just to probe the response to a given test stimulus[,...], but to also] ask questions about the nature of the existing representations the model has learned” (Althaus et al., 2020, p. 5).	The model is assumed to be equivalent in some way to a cognitive or neural system, and experiments are done to support this assumption. “The core idea is to ‘treat [an ANN] as a participant in a psychology experiment,’ in order to tease out the system’s mechanisms of decision making, reasoning, cognitive biases, and other important psychological traits” (Shiffrin & Mitchell, 2023, p. 1).
Brain	Brain regions, if related to models, are presented as being modeled—not as uncovered correlationally. Theory, or some knowledge of the to-be-modeled, to-be-understood, system, comes first and these ideas are placed into the ANN model purposefully (Guest et al., 2020; Rogers et al., 2004).	“Computational models can help infer the function of brain regions by linking model and brain activity. Multilayer models [...] are particularly promising in this regard because their layers can be systematically mapped to brain regions” (Sexton & Love, 2022, p. 3).
Training	There is often explicit awareness of the possibility for a behaviorist or associationist stance and the load placed on the training regime and set, which in the case of ANNs is statistics in the input, for example, “[d]on’t pre-wire structure into your mechanism if it can get it for free from the environment” (Plunkett, 2001, p. 193).	Claims about statistics in the inputs, the proverbial ghost in the machine (viz. Ryle, 1949), are downplayed. The model’s depth or architecture generally is taken as the important factor. The training set is not implicated in argumentation, except to say it comprises realistic stimuli, for example, photographs (e.g., Jozwik et al., 2017; Storrs et al., 2021).

*Note.* We do not assume that this dichotomy characterizes all connectionist work, but we propose it functions as a simplifying lens—to display points on a continuum of beliefs—through which to understand the differences within this broader research program. ANN = artificial neural network; AI = artificial intelligence.

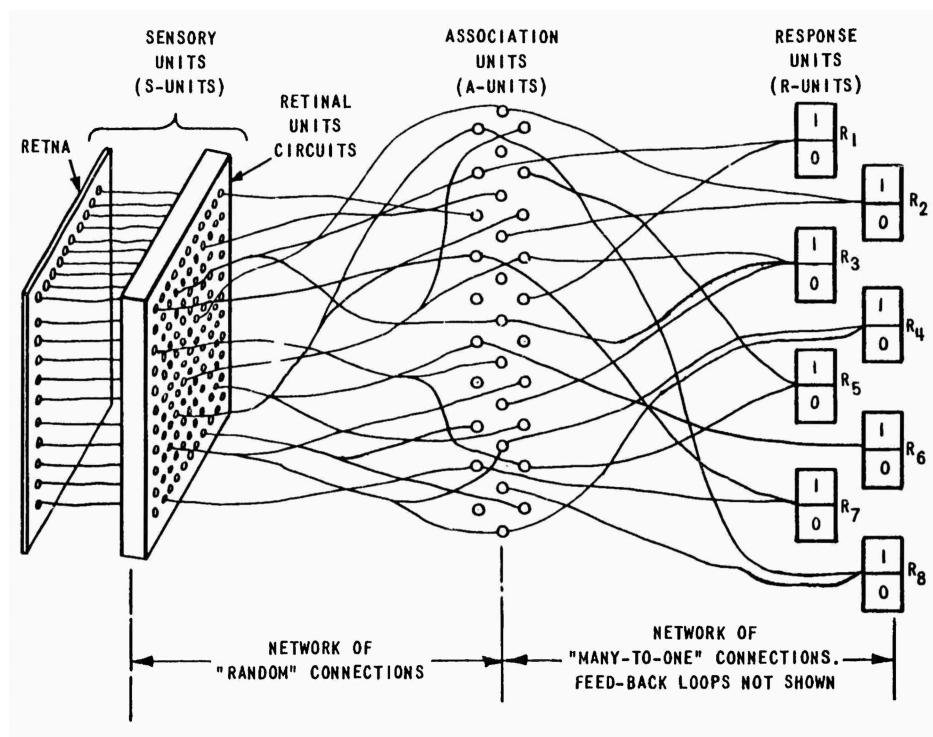
parallel distributed processing, neural network modeling, or connectionism[. A] term introduced by Donald Hebb in the 1940's" (Elman et al., 1996, p. xii). Most broadly, connectionism is the drawing of parallels between ANN models and the brain and cognition, and specifically using them to model neurocognitive systems or phenomena. Worthy of underlining here is "that connectionist networks typically do not bear a transparent relation to the neurological structures that realize them, [and so] the description of connectionist networks as 'neural nets' is somewhat misleading." (Egan, 1995, p. 184).

ANNs are mathematical objects implemented on digital computers that involve banks of units, artificial neurons, grouped into layers that propagate activations to other banks of units (or recurrently back to themselves) through matrix multiplication and some type of nonlinear squashing function, for example, hyperbolic tangent. Learning is achieved, for example, using backpropagation, by changing the numerical value of the connection weights, artificial synapses, between and within layers as a function of the difference between the network's output behavior and some target state, for

example, in supervised learning: the output units. For a schematic of a hardware ANN, see Figure 1: the Mark I perceptron (Hay et al., 1960; Rosenblatt, 1958). Even in a nascent stage, such models resemble modern connectionist framings with respect to, for example, drawing parallels between input units and retinal cells (as seen on the leftmost part of Figure 1).

We will next analyze the relationships within and between connectionist tendencies, using Guest (2024) as a way to tease out (meta)theoretical properties. First, the Metaphysical Commitment section, we explore the clarity of how the two branches of connectionism that we propose herein,  $\mathfrak{C}$  and  $\mathfrak{M}$  (see Table 1), differentiate themselves as unique stances, as unique sets of assumptions. So within the broader framework of connectionism we differentiate two tendencies, both from the rest of the relevant fields' offerings (the Identity: What Characterizes Connectionism? section) and from each other (the Separation: What Differentiates Types of Connectionism? section). This exercise provides the building blocks for the formal accounts given in later sections.

**Figure 1**  
*Organization of the Mark I Perceptron*

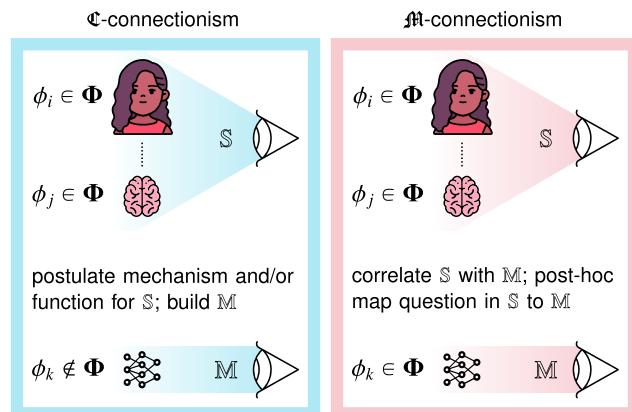


*Note.* "Organization of the Mark I Perceptron" (Hay et al., 1960, Figure 1, p. 13): a hardware ANN built by Frank Rosenblatt's Cognitive Systems Section at Cornell Aeronautical Laboratory Incorporated (also see Rosenblatt, 1958, 1959, 1960). From their inception, ANNs have had a proposed parallel structure to biological neural systems and have been forwarded as a model of human cognition. In this figure, it is demonstrated that hardware architectures along these principles were seen as important—this requirement is now relaxed with GPUs and other modern hardware, which undergird modern ANN models, not having proposed brain-like components. This blurs the lines between mechanistic and functional modeling, and phraseology like "microstructure of cognition" (Rumelhart et al., 1986) versus function approximation (Egan, 2017; Guest et al., 2025; van Rooij & Baggio, 2021). Connectionism resides at the inflections of these often contrasting ideological positions (Pasquinelli, 2017). GPU = graphics processing unit; ANNs = artificial neural networks. Adapted from *Mark I Perceptron Operators' Manual* (Report No. VG-1196-G-5) (p. 13), by J. C. Hay, B. E. Lynch, and D. R. Smith, 1960, Cornell Aeronautical Lab (<https://apps.dtic.mil/sti/tr/pdf/AD0236965.pdf>). In the public domain.

Second, the Discursive Survival section, we investigate how both  $\mathfrak{C}$ - and  $\mathfrak{M}$ -connectionism are discussed by the broader fields they are embedded in (neuro-, psychological, and cognitive sciences). For example, we know that connectionism, and specifically as a modeling strategy and as a methodology, has been subject to targeted attacks, for example, claims about inability to compute certain functions, like exclusive or (XOR), for dealing with nonlinearly separable data. We analyze this along two broad lines: the ability to craft a coherent reaction to attacks (the Argumentation section), and the ability to tell a coherent story about the scientific theory (the Narration section). We formally describe the two types of connectionist reasoning using modal and doxastic logic in Proposition 1 for  $\mathfrak{C}$ -connectionism and Proposition 2 for  $\mathfrak{M}$ -connectionism.

Finally, the Empirical Interface section, we elaborate on how, or even if,  $\mathfrak{C}$ - and  $\mathfrak{M}$ -connectionist models successfully mediate between theory and data. We provide an experimental typology in Figure 2 to document and formalize how practitioners within

**Figure 2**  
*Classical Connectionism Versus Modern Connectionism*



*Note.* A cartoon depiction of the simplified differences between  $\mathfrak{C}$ - and  $\mathfrak{M}$ -connectionism with respect to postulating mechanisms and building models (collectively  $M$ ) and relating them to the cognitive and neural systems (collectively  $S$ ). On the left, in blue and in the top panel, we see an eye, which represents the scientist working under  $\mathfrak{C}$ -connectionism, looking at human behavior and cognition (phenomena  $\phi_i$ ) and the brain (phenomena  $\phi$ ) all of which comprise  $S$ , the system under study. All the observed phenomena here are very explicitly in  $\Phi$ , the set of phenomena that neuro-, cognitive, and psychological sciences care about. On the left, in blue and in the bottom panel, we see what  $\mathfrak{C}$ -connectionism does to model  $\phi_i$  and  $\phi_j$  above: create a model that embodies what they think connectionism can do, that is build  $M$  as a proof of concept, to capture the phenomena. On the right, in pink, we see the same top panel as before:  $\mathfrak{M}$ -connectionists document, witness, research  $\phi_i$ , and  $\phi_j$  of  $S$ . However, under  $\mathfrak{M}$ -connectionism there is little to no engagement with the mechanistic and/or functional theoretical positions about  $S$  when building  $M$ , shown in the bottom panel on the right. In fact,  $M$  is proposed as the theory itself—not built under a theory, and trained to perform tasks that  $S$  is also subject to. What happens is data from  $M$  is correlated with data from  $S$ , such that statistical relationships, for example, goodness-of-fit, are what make  $M$  a useful scientific model. Thus, scientific questions (Table 1) in  $S$  are matched post hoc to aspects of  $M$ . Indeed, behaviors of  $M$  are often seen as worthy of scientific investigation as if  $\phi_k$  from the perspective of connectionism, potentially subverting the field's goals. (Icons licensed from Victoruler—Flaticon.) See the online article for the color version of this figure.

connectionist tendencies reason about their experimental manipulations and their modeling praxis.

## Metaphysical Commitment

Almost everyone who is discontent with contemporary cognitive psychology and current “information processing” models of the mind has rushed to embrace “the Connectionist alternative.” (Fodor & Pylyshyn, 1988, p. 4)

We propose that connectionism can usefully be split into two tendencies:  $\mathfrak{C}$ - versus  $\mathfrak{M}$ -connectionism. The proposed differentiating factors are those found in Table 1, which characterize the two positions’ scientific goals and questions, their beliefs about theory, and what constitutes a theory, their mechanistic assumptions or proposals, their interface with the brain, and their framing of what the models’ training sets provide to reasoning about the models’ successes and failures. Because indeed we find these dimensions provide evidence of difference—although we by no means preclude further differences within what we dub  $\mathfrak{C}$ - and  $\mathfrak{M}$ -connectionism—we present them side-by-side in Table 1 to further understanding and heighten awareness of these changes in connectionist (meta)theorizing. Where we use words like theory, mechanism, and model we do so as a function of authors’ use, and so hold up a mirror to what they may mean, and as labels or placeholders for a wide variety of possible use cases since scientists may have idiosyncratic as well as field- or framework-level meanings they deploy in different contexts.

Importantly, the authors strive to avoid imposing on the literature and reader their own definitions of terms, like theory, because they hang in relation to each other as variables where often only the relationships between them or their properties are articulated, such as in the examples we provide in Table 1 and in the rest of the article. Notwithstanding, if a description of what each of these terms could mean is useful, the reader can lean on the following: *Theory* is “a scientific proposition—described by a collection of natural-language sentences, mathematics, logic, and figures—that introduces causal relations with the aim of describing, explaining, and/or predicting a set of phenomena” (Guest & Martin, 2021, p. 794; also Guest, 2024). *Mechanism*

in neuroscience [can be] synonymous to [neurobiological] substrate (e.g., Darden, 2006; Lisman et al., 2017), but under computationalism a substrate will not, cannot, cut it as a mechanistic analysis [therefore many practitioners] completely rule out using substrate and mechanism interchangeably. (Guest & Martin, 2025, Box 1; Guest et al., 2025)

Connectionism has a well-documented history of straddling the boundaries between neurobiology, on the one hand, and AI and psychology, on the other hand, and so substrates (e.g., individual neurons or brain areas) and, for example, constitutive mechanisms (Guest & Martin, 2023; Krickel, 2024; Ross & Bassett, 2024) are seen to converge. However, these two types of mechanistic underpinning can also be entirely separate, for example, representations that emerge in the ANN model can be described as not related to any substrate detail, especially in  $\mathfrak{C}$  (Egan, 1995). Finally, *model* herein is the term we use for the role of the ANN, however specified and implemented (Guest & Martin, 2023), characterized by the mediation it provides between theory, formal or verbal, and the relevant observations, data, and phenomena (Morgan & Morrison, 1999)

On a related note, we do not mean that all work that involves ANNs can be easily classified into either one type of connectionism over another. We also do not mean this distinction is purely temporal and thus explicitly include examples of  $\mathfrak{C}$ -connectionism that are post-2010 to highlight this. We merely propose that seeing these high-level strands of difference is informative.

To presage the coming analysis, the difference between the two types of connectionism can be boiled down to, on the one hand,  $\mathfrak{C}$  has the goal to show that ANNs learn or behave like the neurocognitive system because they are held to share important structural or mechanistic properties—a proof of concept, a framework for housing theories. On the other hand,  $\mathfrak{M}$  has the goal to show how ANNs learn or behave like the neurocognitive system—a totalizing view of method as theory and of map as territory—and not as a function of verbal theory, formal specification, and other modeler choices.

## Identity: What Characterizes Connectionism?

The model ... represents an essentially empiricist approach to perception [with] an optical input, and a printer or set of signal lights as an output. [A]fter a period of training, the system will exhibit capabilities for discrimination, association, and stimulus generalization. [T]his is the first time that a set of theoretical principles will have been clearly proven to generate a perceptual capability, in a system of completely known structure. (Rosenblatt, 1959, pp. 296–297)

$\mathfrak{C}$ -connectionism bases its identity in part on showing that connectionist models can account for phenomena that do, or did, not appear to be easily composable into computations carried out by smaller units, such as the so-called neurons and their connection weights in ANNs (see Table 1, especially rows *Goal*, *Question*, and *Training*).  $\mathfrak{C}$  “has demonstrated that a great deal of information is latent in the environment and can be extracted using simple but powerful learning rules” (Elman et al., 1996, pp. xii–xiii). In many ways, this is a theoretical point about the nature of what the modeled organism is doing, that is humans are able to learn statistical regularities from the environment, which  $\mathfrak{C}$ -connectionism rightly takes to mean that the resulting learning is by virtue of the training set and of the learning algorithm (Guest et al., 2020). That is, they set their scientific sights on understanding if their connectionism can, given the ANNs they build and the training sets they train their model on, give rise to what they see people do.  $\mathfrak{C}$ -connectionists, like Elman et al. (1996) and many others, explicitly reacted to claims of innateness (however construed) of capacities, asserting and showing (according to their standards of evidence) that appealing to innate properties of neurocognitive systems is not required.<sup>1</sup>

On the other hand, what characterizes  $\mathfrak{M}$ -connectionism is that its identity is based on (a) deep ANN models, which are framed as human-like<sup>2</sup> because they score highly on typically unrelated (or at least different) tasks to those being neurocognitively researched and because they accept as input the same types of stimulus files that can be used in experiments with people, that is realistic training and testing sets (see rows *mechanism* and *training*, in Table 1). Contrast this with  $\mathfrak{C}$  perspectives on larger models: “increasing complexity creates a tension with the primary goals of modeling—simplification and understanding” (M. S. C. Thomas & McClelland, 2008, p. 50). And this tension reaches a climax when one considers that if the model is treated as a black box, often is produced by the technology

industry for their purposes and is likely closed source *and* the training regimen and stimuli are outside the scientists’ control (Jain et al., 2024; Liesenfeld et al., 2023; cf. Sullivan, 2022): what is left for the scientist to contribute other than uncover correlations between a largely preset model and a phenomenon?<sup>3</sup> This relegates in many ways the ANN to no more than a statistical model which provides scientists with a value of model-to-person or model-to-brain matching (e.g., “brain-score,” Pasquinelli, 2017; Schrimpf et al., 2020).

On this point,  $\mathfrak{M}$ ’s identity is also based on (b) the ANNs displaying (statistical) prediction capabilities with respect to correlation to observations from brain and behavior (see rows *goal* and *question*, in Table 1). Additionally, (c) also unique in  $\mathfrak{M}$ -connectionism is the stance that the model embodies the theory—not that the model is imbued or enriched by the scientist’s theoretical positions, nor that the model mediates between theory and data, nor that the model helps test a theory, nor that the model as in  $\mathfrak{C}$  allows us to debug our thinking, but that the model constitutes theory as such (see row *theory*, in Table 1).

Finally, (d)  $\mathfrak{M}$ -connectionism implicates brain areas, and neuroscience generally, more often than  $\mathfrak{C}$ -connectionism and with an agenda entangled with so-called neuro-/bio-plausibility (see row *brain*, in Table 1). Let us contrast again with a typical  $\mathfrak{C}$  stance on this: “Neural plausibility should not be the primary focus for a consideration of connectionism” (M. S. C. Thomas & McClelland, 2008, pp. 28–29, also Smolensky, 1988, but cf. Elman et al., 1996; McLaughlin & Warfield, 1994; Stinson, 2020). Additionally, appealing to innateness and nativism—that is that “aspect[s] of cognition [...] must be innate, or, (at the very least) subject to powerful biological constraints” (Elman et al., 1996, p. 240)—is not ruled out by  $\mathfrak{M}$ -connectionism. In fact, such constraints are appealed to, or seen as imperative to include in models, using phrases such as “inductive bias” (a concept which has been around in machine learning for a while, including with respect to ANNs; Gordon & Desjardins, 1995; Pavlick, 2023). Inductive biases like innate capacities are “not learned” (Goldberg, 2008; see footnote 1). And as such stand in stark contrast to requests from  $\mathfrak{C}$  practitioners to not “pre-wire structure into [the] mechanism if it can [be obtained] for free from the environment” (Plunkett, 2001, p. 193), that is the training set.

In both types of connectionism, although especially in  $\mathfrak{M}$ , there emerge similar entanglements between observations and the so-called “bridging” of levels, which proposes that, for example,

<sup>1</sup> As Elman et al. (1996) and others acknowledge, innateness and nativism are not clear-cut concepts and the polarized, or even wrong framings of the nature/nurture discussions in science and society at large are likely more damaging than useful. Notwithstanding, it is not the case that “innateness” as discussed or used by linguists is the same (concept) as “innateness” in genetics or biology.

<sup>2</sup> This characterization of human-likeness is the case only in complex or dubious ways (e.g., Leivada, Günther, & Dentella, 2024). Also, the concept of deeper models being more human-like is consistent with the classical dualist perspective: “The difference between machines and natural objects is simply one of degree for Descartes[. M]achines are works of nature differing from other natural objects only by degree of complexity” (Hattab, 2009, p. 85).

<sup>3</sup> As in other manifestations of the current AI hype, the deskilling force of ANNs raises its head in the fields that use them for their scientific endeavors. Threatening, albeit with the seeming consent of their creators, to replace and/or deskill the very scientists who use these models (Forsythe, 1993; Pfaffenberger, 1988; Rich et al., 2021; van Rooij et al., 2024).

findings about neurons can help constrain theories about psychology or vice versa (e.g., Griffiths et al., 2012; Love, 2015; Mok & Love, 2023; cf. Elgin, 2009; Nagel, 1979). Such discussions in the literature indicate a misunderstanding of Marr's (1982) levels, that is a confusion between his levels of analysis versus broader levels of description of the world (cf. Blokpoel, 2018; Chirimuuta, 2018; Rich et al., 2020; van Rooij & Baggio, 2021). Stinson (2018, p. 126) explained how “[c]onnectionists talk about taking constraints from both physiology and psychology, as though they are employing an inferential pincer movement[, but really this is just words to little effect since] there are no halting conditions” in the search for such bridges between levels (Guest & Martin, 2023; Sejnowski et al., 1988). “In the cognitive sciences and the philosophy of mind, [...] appropriate bridge laws will not be forthcoming” (Arkoudas, 2008, p. 471).

This situation is noteworthy because if models get caught up in computationalist confusions, they possess no protection against issues like formal intractability (van Rooij, 2008; van Rooij et al., 2024), limiting not only their usefulness as models, but ensuring severe implications for their related theory if its evidential basis depends on the model. It is also notable because such reductionist maneuvers are intriguing in of themselves when studying how a set of scholars reason metatheoretically, especially in relation to what empirical evidence is privileged, and in quasidefiance of Marr (1982). Taken together, what this means is that certain types of evidence are seen as primal, like behavioral or neuroimaging data sets, while others, such as mathematical truths about given computational specifications are less important, even though the latter directly affect the properties of ANNs and other models (van Rooij et al., 2024).

## Separation: What Differentiates Types of Connectionism?

According to ... Ali Rahimi and others, [ANNs] and deep learning techniques are based on a collection of tricks, topped with a good dash of optimism, rather than systematic analysis. Modern engineers ... assemble their codes with the same wishful thinking and misunderstanding that the ancient alchemists had when mixing their magic potions. (Dijkgraaf, 2021, n.p.)

Connectionism can be seen as a dramatically divergent way of doing science. In the earlier argumentation regarding  $\mathfrak{C}$ -connectionism, it was explicitly stated that the goal was to show a proof of concept (see rows *goal* and *question*, in Table 1). In other words, human cognition was seen as driven by explicit rules or requiring rule-like knowledge, and connectionism reacted to that by asking if certain cognitive capacities could be captured through statistical learning mechanisms. For example,

the rules of English pronunciation are complex and highly variable, and have been difficult to model with traditional Artificial Intelligence techniques. But neural networks can be taught to read out loud simply by being exposed to very large amounts of data. (Sejnowski & Rosenberg, 1987; Elman et al. 1996, p. 5)

While this is not only true in more recent incarnations of  $\mathfrak{C}$ -connectionism, older versions still, all the way back to McCulloch and Pitts (1943) have highly divergent takes on framing cognition (also

see Abraham, 2002; Aizawa, 1992; Boden, 1991; Chirimuuta, 2021; Gefter, 2015):

To psychology, however defined, specification of the net would contribute all that could be achieved in that field even if the analysis were pushed to ultimate psychic units or “psychons,” for a psychon can be no less than the activity of a single neuron. Since that activity is inherently propositional, all psychic events have an intentional, or “semiotic,” character. The “all-or-none” law of these activities, and the conformity of their relations to those of the logic of propositions, insure that the relations of psychons are those of the two-valued logic of propositions. Thus in psychology, introspective, behavioristic or physiological, the fundamental relations are those of two-valued logic. (McCulloch & Pitts 1943, p. 131)

In other words, “[McCulloch] had been inspired by the *Principia*, in which Russell and Whitehead tried to show that all of mathematics could be built from the ground up using basic, indisputable logic” (Gefter, 2015, p. 96; also see Abraham, 2002, 2012; LePage-Richer, 2024). Ironically, of course, *Principia Mathematica* failed in its stated goal “to solve the paradoxes which [...] have troubled students of symbolic logic” (Whitehead & Russell, 1910, p. 1) as shown by Gödel’s incompleteness theorems (Gödel, 1992, originally published in German in 1931). A further irony is uncovered when one considers that 1980s and 1990s connectionism was embroiled in fierce debates against symbolic style modeling and perspectives on cognition (Aizawa, 1992; Boden, 1991).

Perhaps the real spirit of connectionisms of all types is the divergence from methodological status quo with meagre or minimally weak theoretical commitments. For example, notice above how in McCulloch and Pitts (1943) connectionism intervenes in psychological theorizing to propose propositional logic-based neurons as a universal substrate, for example, “most connectionist researchers are really committed to ultimate neural plausibility, which is more than you can say for most other approaches” (Elman et al., 1996, pp. 49–50). These forms of reasoning over ANNs help to set the stage for future deep learning.

Separating  $\mathfrak{M}$ -connectionism from the rest of the literature it is embedded in involves again highlighting its nature as a methodology and not a theory, as discussed above where it is used as proof of concept for a framework. However,  $\mathfrak{M}$ -connectionism also has features present in mathematical psychology (cf. Navarro, 2021) wherein models are fit to the data directly, and in this case extremely large data sets. Often this is in lieu of frequentist statistical models and through the use of similar techniques to achieve correlations (such as representational dissimilarity matrices; cf. Dujmović et al., 2020; Guest & Martin, 2023; Pasquinelli, 2017). This stands in contrast to a lot of other cognitive modeling techniques used in the relevant fields connectionism typically touches on (see the  $\mathfrak{M}$ -connectionism column of Table 1). As such,  $\mathfrak{M}$ -connectionism embodies a methodology-as-theory approach, something that is rarely so brazen even in the theory-light hypothesis-driven cognitive sciences like mainstream experimental psychology (Flis & van Eck, 2018; Guest & Martin, 2021; van Rooij & Baggio, 2021).<sup>4</sup>

<sup>4</sup> Notably, Flis and van Eck (2018) surveys all the last half of the previous century and the word “theory” appears nowhere prominently in his analyses. While Guest and Martin (2021) and van Rooij and Baggio (2021) discuss what to do with such a continuing lack of theory in a world of so-called replication and other crises.

In conclusion,  $\mathfrak{C}$ -connectionism allows and deploys a metatheoretical calculus that contains:

If we believe ANNs can  $p$ : learn an input–output mapping.

Then, we create ANNs to check  $p$ .

On the other hand,  $\mathfrak{M}$ -connectionism allows and deploys:

If ANNs appear to perform tasks at a human level.

Then, ANNs have human capacities.

This second type of reasoning has been analyzed in depth in Guest and Martin (2023), but we will return to both in the following sections.

## Discursive Survival

Only very recently has connectionism resurfaced in AI. And, according to some, with revival has come reversal: Seemingly the tables have turned. Many people today can be heard announcing that GOFAI [good old-fashioned AI; symbolic approaches] is utterly discredited. [O]nly connectionist theories can explain the mind—so, at least, we are told. (Boden, 1991, p. 11)

We propose connectionism has a survival strategy honed by decades of proverbial summers and winters; engineered high and low funding periods (Boden, 2006; Dreyfus, 1965; Haigh, 2023; Lighthill, 1972; McCorduck, 2004; Olazaran, 1996). We will analyze such historical narratives, but first we will examine how the metatheoretical calculus of  $\mathfrak{M}$ -connectionism is—perhaps unexpectedly given its problematic structure—robust and transmissible. Before that, we explain the uptake and deployment of the more mainstream calculus of  $\mathfrak{C}$ -connectionism.

## Argumentation

### Typical Science

[C]onnectionists have paid far too much attention to the successes of connectionist modelling in AI and far too little attention to theoretical issues concerning the nature of cognition. (McLaughlin & Warfield, 1994, p. 382)

In the case of  $\mathfrak{C}$ -connectionism, we see a typical scientific framing for the modeling endeavor. In the most zoomed out case, they posit  $\mathbb{M}_p$ , which they believe to be the case, for example, “ANNs can learn this input–output mapping,” where  $\mathbb{M}$  is the model and  $p$  is the mapping, task, or capacity being modeled; see Figure 2. In fact, this is part of their identity (normatively) as connectionists, but they also clearly state they believe it.  $\mathfrak{C}$ -connectionism commits to a metatheoretical calculus that permits reasoning such that, if one observes or infers a phenomenon or capacity in a neurocognitive system, and one believes it can be modeled using connectionist methodologies, then one constructs an ANN such that it does; formally:

$$\mathcal{O}(\mathbb{S}_p) \wedge \mathcal{B}(p' \sim p) \wedge \mathcal{B}(\mathbb{M}_p) \rightarrow \mathcal{C}(\mathbb{M}_p), \quad (1)$$

where  $\mathbb{S}_p$  is the system under study observed as performing  $p'$ , which appears equivalent to, or is formalized or modeled as  $p$  our target phenomenon or capacity. So,  $\mathcal{O}(\mathbb{S}_p)$  is the observation that  $p'$

occurs in the system under study (see Figure 2).  $\mathcal{B}(p' \sim p)$  is the belief that constitutes the scientific mediation between model, which has a relationship to (e.g., produces)  $p$ , and phenomenon under study  $p'$ , provided by our practice and cognition as scientists.<sup>5</sup>  $\mathcal{B}(\mathbb{M}_p)$  represents our belief in “ANNs can learn some input–output mapping,” or in “ANNs can show behavior similar to that seen in humans doing a task,” or in “ANNs can compute internal representations that are theoretically useful.” So  $\mathcal{B}(\mathbb{M}_p)$  is the explicitly stated belief that  $p$  is modelable by  $\mathbb{M}$ .  $\mathcal{C}(\mathbb{M}_p)$  is the process of checking whether there exists an accessible possible world that is truth making for  $\mathbb{M}_p$  (see Barcan Marcus, 1961, 1967, 1990, 1997).

Proposition 1 can be read as: If we observe  $p'$  in a cognitive system, and we believe the  $p'$  can be related to a process,  $p$ , in our model, and we believe our model can give rise to this process, then we endeavor to create such a model. In all cases,  $p$  is not typically general, but a specific example of conceptualizing a subset of human cognition, such as a capacity, series of behavioral tasks, a disorder, and so forth. The referent of  $p$  is much broader than only the set of observations that can be written to datafiles; it can involve scientific entities like cognitive capacities. In other words,  $\mathfrak{C}$  involves checking if we can create an ANN model that indeed can capture the given constraints, be they input–output mappings as above, or some configuration of internal states, or both, etc. This is not controversial or unusual science, wherein we go from a theoretical position that we entertain for any number of reasons (including belief), to looking for/at models that can capture our beliefs.

To repeat Proposition 1, if we observe a system  $\mathbb{S}$  performing  $p'$ , which can include capacities, (quasi)theoretical constructs, as well as phenomena,  $\phi$ , such as those in those depicted in Figure 2, then we believe we can build a model  $\mathbb{M}$  that performs  $p$ , which is the modeled variant or stand-in for  $p'$ . Based on this belief, we go off and search for  $\mathbb{M}_p$ . This practice is taken to be robust, primarily because it demonstrates that connectionism can indeed account for many phenomena or capacities through this way of modeling. Purely because of ANNs’ high expressive power, such models can seemingly model everything—or at least every task or capacity that  $\mathfrak{C}$ -connectionists engineer stimulus sets for. This had not been the case previously with the XOR problem during the Perceptrons Controversy (Olazaran, 1996). But since the advent of contemporary big data combined with large models, which has improved performance on some benchmarks—likely due to the *neural scaling law* (Bahri et al., 2024), whose implication for the use of ANNs as arbiters of theory is alas out of the scope of this article—it has been too tempting to simply add more layers, *just one more* hidden pool of units. Rather than contemplating how to better model causal structures of phenomena or of cognitive capacities with particular and specific specifications beyond additional layers or units, the focus is on increasing the size of models and strengthening correlations between models and empirical data (Guest et al., 2025).

So discursive survival here lies in the *prima facie* sensible nature of believing something could be modeled with ANNs and then demonstrating to the rest of the interested scientific world that it can

<sup>5</sup> We do not propose it is unique to  $\mathfrak{C}$ -connectionism, but a common framing of how we work (Guest & Martin, 2021; Morgan & Morrison, 1999). What  $\sim$  captures here is this mediation; and if it is replaced with  $\equiv$  we could diagnose a transition to  $\mathfrak{M}$ -connectionism, or a confusion between map,  $p$ , and territory,  $p'$ .

indeed be done.  $\mathfrak{C}$ -connectionism as a framework can model such a vast swathe of cognitive and psychological findings that it appears to be—not a failure any more, but—a coherent modeling paradigm through which to test ideas and hypotheses. As mentioned, we will return to this, as what might appear discursively to be the case need not always indeed be the case.

### **Putting the Con in Connectionism**

Despite there being academic reasoning for how Egyptians built the pyramids — AKA the pulleys — people still believe aliens built or at least instructed the building and go on to make YouTube videos about the conspiracy, which then perpetuates the belief for a whole new generation of skeptics and extraterrestrial enthusiasts. We'll never know the full story, so people fill in the gaps with the narrative they believe the most—which, for lots of people, goes back to aliens. (R. Thomas, 2021, n.p.)

As we will explicate herein, connectionism in its modern incarnation can be seen as often applying conspiratorial or otherwise pseudo-scientific thinking to scientific reasoning (Guest & Martin, 2023; Spanton & Guest, 2022). This also harks back to the neurobiological origins of ANNs. For example, LePage-Richer (2024) documented that

neural networks were first introduced as a neuroanatomical approach to racial difference [as well as constituting part of] an experimental ethos that systematically involved organizing, managing, and disciplining human bodies while devaluing the practical, local, and contextual knowledge they hold. (p. 21)

For  $\mathfrak{M}$ , such cases have a slippage that we have also warned against (Guest & Martin, 2023): a confusion between “the outward appearance and the essence of things [such that it can be possible we believe that the two have] directly coincided” (Marx, 1894, p. 592). The warning when the way things behave, or seem to appear, is held as a stand-in for how things work or are, is not only that “science would be superfluous” (Marx, 1894, p. 592) in the general case, but also that we risk severe fallacies minimally and crimes against humanity maximally (Guest, 2024). In the former case, we can confuse the sun appearing to rise with evidence for geocentrism, because it certainly looks that way; and in the latter case we can confuse, for example, superficial differences in skin tone for humanity existing on a sliding scale (Andrews et al., 2024; LePage-Richer, 2024; Saini, 2019).

In past work, we have boiled this reasoning down to: “If the model correlates with human behavioral and/or neuroimaging data, then the model does what humans do” (Guest & Martin, 2023, p. 216). Which is to say that when we, as a field, see models behaving consistently with our experimental participants, we allow conclusions regarding equivalence of the two systems (engineered model and phenomenon under study) in terms of their mechanistic proprieties or otherwise important core aspects. As we shall see through some worked examples below, this perpetuates reasoning that depends on a false analogy—just because two systems appear similar, these conclusions are not warranted and are in fact harmful in the ways described.

To analogize, the pyramids—whose construction techniques are subject to research and lay discussion, not only because they are beautiful feats of architecture and engineering but also because they

appear to be impossible without the use of modern tools—are subject to similar conspiratorial thinking as are ANNs. Some go so far as to state that because of their appearance, that it is indeed impossible for them to have been built millennia ago by humans, attributing their existence to extraterrestrial aliens. But even outside canonical conspiratorial thought we see that even the simple pyramid gives rise to incredibly many proposed explanations and understandings—which is to say that, at least if outside pancomputationalism (cf. Dodig-Crnkovic, 2023), the Pyramids are not computing anything.

To take the worst case of (racist) conspiratorial thought, as found in pseudoarcheology, we get (via modus ponens):

If the Pyramids appear to require modern techniques, then they were built by aliens.

They appear to require modern techniques.

Therefore, they were built by aliens.

Bearing in mind, this does not change even if we allow for more realistic scenarios: The point still stands that more superficially sensible scenarios still implicate a huge swathe of potential options to choose from, for example, with respect to ramp types attached onto the Pyramids to aid in construction (multiple realizability; Chirimuta, 2018, 2021; Egan, 2017; Fidgor, 2010; Guest & Martin, 2023; Guest et al., 2025; Hardcastle, 1995, 1996; Litch, 1997; Polger & Shapiro, 2016; Ross, 2020):

If the Pyramids appear to require modern techniques, then they were built using modern techniques.

Even in this less conspiratorial case, some argue that—even though we have found evidence of quarrying on the stones themselves and have good candidate quarries—human-made stones cast from concrete-like substances are part of the Pyramids (see Folk & Campbell, 1992, for these kinds of claims). To reiterate, we do not even need to take a stand on the fact of the matter of construction techniques of the Pyramids, we need only to scrutinize the relationships between statements to understand the conclusion does not follow (in Guest & Martin, 2023, we criticize the order of each statement within the conditional). This is what makes the search for extraterrestrial intelligence (e.g. *SETI Institute*, 1984) typical science, while the above claims are pseudoarcheology. The Ancient Egyptians may well have possessed the knowledge of concrete, but we cannot safely conclude this (solely) from the way things look. Applying this analysis to  $\mathfrak{M}$ -connectionism, we get,

if ANN behaviors appear to be cognition, then they have human capacities.

And since it is the case that ANNs display quite readily human(-like) behaviors, modus ponens can be applied as above. Placed into doxastic logic, we can express the calculus this way:

$$\mathcal{O}(\mathbb{S}_{p'}) \wedge \mathcal{B}(p' \equiv p) \wedge \mathcal{O}(\mathbb{M}_p) \rightarrow \mathcal{B}(\mathbb{M}_{p'}), \quad (2)$$

where each symbol is as before;  $\mathcal{O}(\mathbb{S}_{p'})$  is the observation that  $p'$  occurs in the system under study,  $\mathcal{B}(p' \equiv p)$  expresses that  $\mathfrak{M}$ -connectionists believe that  $p'$ , the phenomenon or capacity people do is the same as  $p$ , the behavior of the model;  $\mathcal{O}(\mathbb{M}_p)$  is the observation that the ANN can perform  $p$ , recall Figure 2; and  $\mathcal{B}(\mathbb{M}_{p'})$  is the belief that  $\mathbb{M}$  does do  $p'$ , which is what the neurocognitive system does. The belief  $p' \equiv p$  is (minimally tacitly, maximally opportunistically,

and purposefully) a direct confusion between map and territory, explanandum and explanans, model and phenomenon, and theory and capacity.

In both cases, aliens visiting Earth, and matrix multiplications being brains or cognition, our thinking jumps from seeing what something appears to be, looks like, to what something is, and in so doing selects a, or even the, most unlikely and complex solution. In our case, going from a model correlating with neurocognitive data to proposing that mechanistic or functional properties are somehow importantly shared, can be seen to violate what we know about computationalist principles, like multiple realizability (Chirimuuta, 2018, 2021; Egan, 2017; Fidgor, 2010; Guest & Martin, 2021, 2023; Guest et al., 2025; Hardcastle, 1995, 1996; Litch, 1997; Polger & Shapiro, 2016; Ross, 2020; van Rooij et al., 2024). For example, the multiple realizability of a given function by an infinite set of possible codebases means that the inferences on the implementation level between codebases about shared mechanisms is limited. On the other hand, if one rejects that cognition can be multiply realized, then what mechanistic or otherwise understanding do models provide under such an assumption? If one accepts multiple realization is at play, which connectionists typically explicitly do, then one must bite the bullet and negotiate the inferential and mathematical complexities that come with it (Guest & Martin, 2025; Guest et al., 2025). A mirror—not even an AI mirror—is not what it reflects (Vallor, 2024). These jumps in logic can be found in many jocular stories, for example, when a person first encounters a television, would they assume the device contained small people? Or would a person assume somebody was trapped inside a telephone because it emits human voices?  $\mathfrak{M}$ -connectionist thought follows along these lines when it formulates its metatheoretical calculus to allow for these types of beliefs to follow from these types of observations. This all stems from the fact that inputs, outputs, of people and models and even the internals of a model are not a specification and not a theory (Guest & Martin, 2021). Landing back in Egypt for a moment, we see another parallel:

Everything that I have found convinces me more and more that indeed it is this society that built the Sphinx and the pyramids. Everytime I go back to Giza my respect increases for those people and that society, that they could do it. You see, to me it's even more fascinating that they did this. ... Rather than just saying, you know coping out and saying, there's no way they could have done this. I think that denigrates the people whose evidence we actually find. (Mark Lehner as quoted in NOVA, 1997, n.p.)

Thus, in much the same way, confusing the ANN map for the neurocognitive territory ends up underestimating the system under study, derailing our science, and plays fast and loose with our experimental participants' humanities (Erscoi et al., 2023; Forbes & Guest, 2025; LePage-Richer, 2024; van der Gun & Guest, 2024). Nonetheless, it keeps surviving as a rhetorical strategy in our scientific endeavors.

## Narration

### *In a Deep World, We Need to Go Deeper Still*

There are a lot of people out there who are deeply annoyed by the outlandish claims being made in some quarters about the accomplishments and power of connectionism. (Smolensky, 1988, p. 67)

While the authors think that ideologies consistent with  $\mathfrak{M}$ -connectionism are rhetorically flawed and allow themselves to be easily attacked (Guest & Martin, 2023), we propose that connectionism generally, and especially  $\mathfrak{C}$ -connectionism, is occasionally robust in the face of direct attacks, for example, the discussions involving symbolic AI. Notwithstanding, it must not be forgotten that connectionism has had long periods of being extremely scientifically unfashionable, for example, the Perceptrons Controversy (Olazaran, 1996).

On the robustness point, however,  $\mathfrak{C}$ -connectionism adapts to critique. For example, connectionism started evaluating the so-called internal representations in ANNs (rows *theory* and *mechanism* in Table 1) before  $\mathfrak{M}$ -connectionism appeared on the scene. Criticisms such as, connectionist models are only theoretically useful “if one can interpret the *internal activity* of the simulation that the simulation increases our knowledge; that is it is only then that the simulation is to be considered a scientific *theory* worthy of consideration” (Green, 1999, p. 143) were obviously taken to heart since connectionists took to investigating so-called internal representations, which means looking at the values of units in the hidden layers, that is any units not involved in direct input and output. Thus, incorporating looking at the hidden units became standard methodological practice. “After a computer model has been trained to generate a behavior which is of interest to us, we can inspect its internal representations, vary subsequently the input to it, alter the way it processes the input, and so forth” (Elman et al., 1996, p. 45).

Another point of successful scientific presentation of  $\mathfrak{C}$ -connectionism comprises acknowledging and understanding fit-to-data is not enough (rows *goal* and *question* in Table 1). “Now all cognitive connectionists will agree that simulation alone is not explanation” (M. S. C. Thomas, 1998, n.p.). However, he followed with, “Connectionist models must have constraints, and those constraints must be supported by empirical data” (n.p.) with no reference to theory as a factor. Notwithstanding,  $\mathfrak{C}$ -connectionism presents a coherent research program: “we want [...] to use the model to help develop a theory about the internal processing which gives rise to [...] behavior, rather than just implementing a theory we already hold” (Elman et al., 1996, p. 56). This is an appealing rhetorical frame in which they present connectionist models as tools to refine scientific thinking and theorizing, and in which they concede fitting the data is a red herring. This presages  $\mathfrak{M}$ -connectionism’s theoretical stance, or lack thereof.

The story  $\mathfrak{C}$ -connectionists tell is that they keep surviving being unfashionable because they are indeed onto something. And their main way of surviving, post-XOR fiasco, was to argue strongly their case. Aspects of learning problems like nonlinear separability remain underexplored to this day, or minimally underdiscussed (Baayen & Hendrix, 2017; Olazaran, 1996).

More so than previous incarnations,  $\mathfrak{M}$ -connectionism as a movement in the neuro-, psychological, and cognitive sciences is caused by and causes a scorching hot AI summer. As such, discursive survival is granted, we propose, since the media and public and private funding provide, minimally financial, protection from exposure to critique or improvement attempts (Kindig, 2024). Also, because of this cover, statements about the  $\mathfrak{M}$  framework can be made without the normal scientific standards of citation, for example, such as that ANNs have reached human-level capabilities (for more on analyzing this rhetoric, see Guest & Martin, 2023;

Titus, 2024). Furthermore, the abilities of models are rarely questioned, or the questioning is ignored, for example, it is not well-known that the MNIST data set is linearly separable (Just & Ghosal, 2019). This is important—at least rhetorically—because restricted Boltzmann machines trained on MNIST were part of the AI spring prior to this summer (Hinton et al., 2006). If they could have been undercut in the past, rhetorically as before with the perceptrons controversy, by investigating potential oversights in the training data, such doors are now truly closed. The thermal runaway reaction of the current AI summer was by 2010s in full force.

Thus, it could be said, that having learned from the perceptrons controversy (Olazaran, 1996), that adding more layers to networks is (or at least was until recently) seen as the mantra for fixing (m)any problems (Dawson, 2013; Medller, 1998). By the same token, apparently serious problems with (understanding) overfitting, overparametrization, or the behavior of these models generally (e.g., Belkin et al., 2019; Gardner, 1988; Nichani et al., 2020; Richter et al., 2021; Zhang et al., 2016, 2017) are seen as anything from quaint to nonexistent in the communities that use these models for brain, behavior, and cognition.

### **Getting Past Past-Tense**

[ANNs] are not perfect: they are not really explainable, they are not pliable, i.e., they cannot be easily modified to correct any errors observed, and they are not efficient due to the overhead of decoding. In contrast, rule-based methods are more transparent to subject matter experts; they are amenable to having a human in the loop through intervention, manipulation and incorporation of domain knowledge; and further the resulting systems tend to be lightweight and fast. (Chiticariu et al. 2023, p. iii)

In what is known in the literature as the past-tense debate (e.g., Elman et al., 1996; Pinker & Ullman, 2002), cognition and its underpinning substrates were discussed in terms of whether hard-wired capacities, such as grammatical rules for English past-tense formation, are encoded in the genes or otherwise without learning. Furthermore, claims were made about connectionist systems, such as, ANN “models cannot deal with languages such as Hebrew, where regular and irregular nouns are intermingled in the same phonological neighborhoods” (Pinker & Ullman, 2002, p. 459). While it may have been true for models at the time that certain data sets were unlearnable, or specific nondeep ANNs had limited learning abilities due to their architecture or training set or regimen, this both does not hold in the present day for certain data sets (discussed below) and continues to hold in the sense that there are data sets that are inaccessible to modeling endeavors using ANNs (see proof in van Rooij et al., 2024). Work such as Zhang et al. (2016, 2017) can serve to neutralize the claim that ANNs might struggle with certain unstructured data sets, for example, “where regular and irregular nouns are intermingled” (Pinker & Ullman, 2002, p. 459), by demonstrating that ANNs can learn utterly random mappings between inputs and outputs. Of course, such a finding about ANNs is also problematic to C-connectionists, who propose that in many cases similar input–output pairs are represented similarly inside the model’s learned internal representations. And in return, anticonnectionists will and do explain that therefore connectionist models are overly powerful, “reducing connectionism to a

universal statistical approximation technique rather than a source of empirical predictions” (Pinker & Ullman, 2002, p. 474). This is perhaps prescient; compare this to the *Goal* row in Table 1. The reality is complex because it is both the case that ANNs can learn an infinite set of impressive input–output mappings—hence all the hype—but it is *not* the case, and formally so, that they can learn *any* such mapping (van Rooij et al., 2024). We unpack this below.

Rehashing the past-tense debate is not useful (for our purposes), but learning from the mistakes and pitfalls of past rhetoric is useful to the practitioners who wish to carry out connectionist modeling. On the one hand, it may not come as a surprise to some that even at the birth of M-connectionism (circa 2010; Table 1) and to this day, the past-tense “veritable brouhaha” (Kirov & Cotterell, 2018) was and is discussed by practitioners (e.g. Corkery et al., 2019; Kohli et al., 2020; X. Ma & Gao, 2022; Oh et al., 2011; Seidenberg & Plaut, 2014; Westermann & Ruh, 2012).

On the other hand, ANNs, on the cusp of M-connectionism, are far from their days of being framed as flawed for being unable to compute XOR. They are now seemingly impervious to critique and in fact an old theoretical weakness is now coopted, reframed as a strength—these models are now upgraded to universal function approximators:

According to the universal function approximation theorem, any sufficiently deep and sufficiently large network, given sufficient training data, learns to approximate any (continuous) function from input to output arbitrarily well. (Cybenko, 1989; Hornik, 1991)—Ma and Peters (2020, p. 7)

Connectionism underwent a revival in the mid-1980s, primarily triggered by the development of back propagation, a learning algorithm that could be used in multilayer networks (Rumelhart et al., 1986). This advance dramatically expanded the representational capacity of connectionist models to the point where they were capable of approximating any function to arbitrary precision, bolstering hopes that paired with powerful learning rules any task could be learnable (Hornik et al., 1989). This technical advance led to a flood of new work as researchers sought to show that neural networks could reproduce the gamut of psychological phenomena, from perception to decision making to language processing. (McClelland et al., 1986; Rumelhart et al., 1986)—Jones and Love (2011, p. 172)

Notably, these statements do not follow one way or another. If a model is indeed a universal approximator for any function, why would scientists need to “show that neural networks could reproduce the gamut of psychological phenomena”? On the contrary, this is given if they are indeed so powerful (hence the critique above by Pinker & Ullman, 2002). To analyze this properly, as many miscommunications abound with respect to this period (Olazaran, 1996; Schmidhuber, 2015), what is proven by results such as Cybenko (1989), Hornik (1991), and Hornik et al. (1989) are not that ANNs can *find* a function approximation for any input–output mapping, but that in principle a model that looks like an ANN, that is could be built up of ANN components, can stand in for any function from a given class of functions.

First, this has nothing to do with backpropagation, as the learning algorithm is not implicated in the universal approximation proofs cited (Cybenko, 1989; Hornik, 1991; Hornik et al., 1989)—only relevant is the idea of multiple hidden unit layers, which was known at the time of the perceptrons controversy and proponents repeated

the claim that multiple layers are the way forwards, asking for funding to develop such networks (Boden, 2006; McCorduck, 2004; Olazaran, 1996). And this property of ANNs was only proven to be the case by Ismailov (2023), so decades later, and for ANNs with two hidden unit layers for approximating continuous and discontinuous functions. Also,

models with several successive nonlinear layers of neurons date back at least to the 1960s ... and 1970s. [Additionally, a]n efficient gradient descent method for teacher-based Supervised Learning (SL) in discrete, differentiable networks of arbitrary depth called backpropagation (BP) was developed in the 1960s and 1970s[.] (Schmidhuber, 2015, p. 86)

So the retelling by connectionists (e.g. Kriegeskorte, 2015, and other examples above) is not entirely faithful to what is found in the literature, but does heavily figure in the narration patterns we describe herein. For example, the addition of more layers being perceived as pivotal even though such a property had preexisted ANNs falling out of fashion (Schmidhuber, 2015).

Second and more importantly, these are not equivalent claims: just because any arbitrary distribution can be (in principle) captured by a mixture of Gaussian functions, does not mean this mixture is easy to find in practice; just because for any given traveling salesperson problem there exists an optimal solution, does not mean we have this solution handy, that it is easy to find. Such confusions are the same as confusing P for NP in theoretical computer science. Perhaps the authors know this, but statements such as “connectionist models [are] capable of approximating any function to arbitrary precision” (Jones & Love, 2011, p. 170) allows for either interpretation (as do others, e.g., Kriegeskorte & Douglas, 2018). Importantly, ANN models are *not* “capable of approximating any function,” if “capable of approximating” means they are able to find an approximation using their learning algorithm for the inputs and outputs given. Training ANNs with hidden units using backpropagation is NP-hard: the solutions might be out there, but there is no guarantee we can find them (Šíma, 1996; also see Colbrook et al., 2022; van Rooij et al., 2024). These kinds of, purposeful or otherwise, confusions or unclarities with respect to what can be computed with ANNs, have been present since their inception, for example, “anything that can be completely and unambiguously put into words, is ipso facto realizable by a suitable finite neural network” (originally presented in 1948, Von Neumann, 1988, p. 310; also see Boden, 1991; Skinner, 2012).

In the present landscape,  $\mathfrak{M}$ -connectionist stances might fall into dramatically different traps to those in the past-tense debate, but they also recapitulate some of the core tensions. In such contexts, not only are historical facts muddied, distorted, or fabricated (Olazaran, 1996), but also strengths become weaknesses and vice versa. To be set on more solid and consistent scientific footings, we must remain vigilant and weary of such trends which appear to repeat down the ages when it comes to connectionisms of all stripes. In other words, the canonical weakness-turned-strength as expressed by Pinker and Ullman (2002) and many others that ANNs are extremely expressive causes problems to this day. And so it is either (a) backpropagation is computationally implausible—why parallel it to humans?—or (b) ANNs are so statistically expressive as to be useless experimentally—why train and test them on data? This aspect is the double-edged sword that connectionists, and

anticonnectionists, must carefully wield because there are formal constraints on what connectionism can and cannot do and what we can and cannot conclude (meta)theoretically.

## Empirical Interface

[W]e now use the [brain] itself, as its own [model], and I assure you it does nearly as well. (Carroll, 1893, p. 169)

The experimental typology shown in Figure 2 caricatures the two possible ways connectionists carry out their modeling endeavors. In other words, and in line with the (hyper)empiricism found in modern incarnations of cognitive, neuro-, and psychological sciences, connectionist empirical work is the primary way in which models are defended as useful or valid scientific accounts of brain, behavior, and cognition. The way in which both types of connectionism interface with observation is perhaps uncontroversial, given this, that is both require correlation between the models and the human data. However, the difference between the two has important repercussions for scientific inference within each of the  $\mathfrak{C}$ - and  $\mathfrak{M}$ -connectionisms.

On the left side of Figure 2 in blue is a simplified version of how  $\mathfrak{C}$ -connectionism interfaces with observation.  $\mathfrak{C}$ -connectionists observe phenomena, denoted by  $\phi_i, \phi_j \in \Phi$  which they relate to neurocognitive systems, denoted by  $\mathbb{S}$  (Equation 1). Scientists within  $\mathfrak{C}$ -connectionism also postulate mechanisms and/or functions for  $\mathbb{S}$ —they do this based on their reading of the literature, their own theoretical commitments about neurocognitive capacities, and so on. Using their theoretical commitments, they then build a connectionist model,  $\mathbb{M}$ . That is to say,  $\mathbb{M}$  embodies an attempt to capture what is relevant about  $\mathbb{S}$  in compliance with  $\mathfrak{C}$ -connectionism, recall left column of Table 1. When it comes to evaluating the scientific properties of  $\mathbb{M}$ , the methods are typical frequentist inferential statistics, as used when analyzing the data for  $\mathbb{S}$ , for example, to show differences between or within groups, and so on, as well as qualitative comparisons (e.g., Guest et al., 2020; Rogers et al., 2004; Tyler et al., 2000).

In  $\mathfrak{C}$ -connectionism, importantly, patterns of data found in the model are not taken to be scientifically relevant to understanding  $\mathbb{S}$  in and of themselves, denoted by explicitly stating  $\phi_k \notin \Phi$ , where  $\Phi$  is the set of phenomena of interest. What this means is that if a pattern of results not found in people is found in the model, it is not taken to mean anything. No claims of similarity are postulated between  $\mathbb{S}$  and  $\mathbb{M}$  *other* than behavioral (or otherwise) data on modeled tasks, on simulated experimental manipulations. If  $\mathbb{M}$  is seen to perform in ways in which no evidence exists either way for human participants, more experiments can be run to check, but that is not because  $\mathfrak{C}$ -connectionists believe they are identical as systems, but because the model can be seen as a way to generate novel ideas for experiments or test the implications of our ideas (e.g., McClelland, 2009; Tyler et al., 2000). No  $\phi_k$ , that is anything that  $\mathbb{M}$  does, is seen as relevant to people *other* than as a model of simulated behaviors or patterns of neurocognitive data. What this means is that if the ANN displays behaviors not known to exist in, for example, participants’ experimental data, no default assumptions about this possibly errant behavior are made with respect to the cognitive system. The model is not explored or tested on input–output

mappings conceptualized as different to the tasks or capacities it was designed for; such unexpected or underdefined behavior therefore has no bearing on the model's standing one way or another. The model is just an implementation of a theory. It is not imbued with any extra properties, such as being an instance of the phenomenon under study or of a cognitive capacity.

In contrast, on the right side of Figure 2 in pink is a simplified version of how  $\mathfrak{M}$ -connectionism interfaces with observation. While things may appear the same, there are some deep differences between the two types of connectionism with respect to empirical interfacing, the attempt at mediation between theory and data (Equation 2). At the top of both panels, both types observe  $\mathbb{S}$  —the similarity ends here, as in  $\mathfrak{M}$  different principles are deployed to relate  $\mathbb{S}$  and  $\mathbb{M}$  and  $\phi_k$  to  $\Phi$ .

A typical  $\mathfrak{M}$ -connectionist will take some deep ANN off-the-shelf, that is often not building it from scratch, but adapting, fine-tuning (e.g., Demszky et al., 2023; Schrimpf et al., 2020, cf. Liesenfeld et al., 2023; Pasquinelli, 2017) an existing ANN created by machine learning researchers to be their  $\mathbb{M}$ . This practice means that the “computational mechanism” available to  $\mathfrak{M}$ -connectionism is definitionally always the same, regardless of the question, hypothesis, or conclusion, and as such,  $\mathfrak{M}$ -connectionism misses out on the chance to pick out causal structures via modeling (Guest et al., 2025). This is in contrast to  $\mathfrak{C}$ -connectionism, where typically bespoke models are handcrafted, including the inputs and outputs used to train and test the model.  $\mathfrak{M}$ -connectionist claims about the relationship between  $\mathbb{S}$  and  $\mathbb{M}$  are based not on properties woven into the model's design, but correlations over data extracted from  $\mathbb{S}$  and  $\mathbb{M}$ . Furthermore and recalling Proposition 2,  $\mathbb{S}$  and  $\mathbb{M}$  are both seen as of the same kind, resulting in a map-territory merger (also see: Guest & Martin, 2023). In Figure 2, this is expressed by  $\phi_k \in \Phi$ , which is to say the behaviors expressed by, the phenomena seen in, the ANN are seen as qualitatively equivalent to those found in people, for all intents and purposes of equal standing.<sup>6</sup> When data from  $\phi_k$  correlates with data from  $\phi_i$  and/or  $\phi_j$ , the model is seen to provide a theory for these neurocognitive phenomena and/or their related capacities. This slippage between model, theory, and phenomena is often seamless and argued for on the basis of statements such as both the human system  $\mathbb{S}$  and ANN system  $\mathbb{M}$  are so-called black boxes or otherwise hard to *prima facie* understand (cf. Sullivan, 2022); recall the *goal*, *question*, and *mechanism* rows in Table 1.

This all being said, we have described an idealized empirical interface for  $\mathfrak{M}$ -connectionism. Breaks in this mediation are not uncommon in the literature when claims such as “we have artificial models performing complex cognitive tasks at human performance level” (Perconti & Plebe, 2020, p. 2) are presented with neither critical thought on the success-to-truth inference (Guest & Martin, 2023; Titus, 2024) nor with literature references. Others have also noticed this:

Hu et al. (2024) argued that “LLMs show strong and human-like grammatical generalization capabilities.” Yet, as also noted in Leivada, Günther, and Dentella (2024), this claim is not backed up with human data. (Leivada, Dentella, & Günther 2024, p. 4)

Leivada, Dentella, and Günther (2024) noted how such statements break from the empirical grounding otherwise appealed to by such connectionists (Guest & Martin, 2023, for other such instances).<sup>7</sup> This appears worrisome for  $\mathfrak{M}$ -connectionism.

## The Matrix Multiplication of Domination

[E]ven if a connectionist system manifests intelligent behavior, it provides no understanding of the mind because its workings remain as inscrutable as those of the mind itself. (Shepard, 1988, p. 52)

In the current climate—“connectionist AI is ‘drought-inducing computing’” (McQuillan, 2023)—ANNs appear to be an unstoppable force with direct implications to both the daily lives of cognitive and/or computational (neuro)scientists and people outside these fields (e.g., Adams et al., 2023; Andrews et al., 2024; Bender et al., 2021; Gebru & Torres, 2024; Li et al., 2023; McQuillan, 2022; Ovalle et al., 2023; Urai & Kelly, 2023; van Rooij et al., 2024).<sup>8</sup> These models, even if setting aside the harmful implications they have outside science, pose serious questions about the quality of our work and our (meta)theoretical reasoning within science. Herein, we offer a serious reimagining along formal and historical lines of the connectionist tendency within the cognitive sciences: a bifurcation into, modern post-2010  $\mathfrak{M}$ -connectionism, and classical pre-2010,  $\mathfrak{C}$ -connectionism. This analysis, our metatheoretical calculus (embodied in Table 1, in modal and doxastic logic, and in Figure 2), serves to investigate connectionist rhetorical framings, bringing to light what and how cognitive science is done when ANNs are implicated or connectionism is appealed to. Ultimately, our work aims to foster critical thinking about how we do our science, allowing us to question if such forms of scientific reasoning are desirable to us, if connectionism as a framework should remain in its current modern form.

To recapitulate our main points, we trace the current framings in modern connectionism, to statements from classical connectionists such as “We wish to replace the ‘computer metaphor’ as a model of mind with the ‘brain metaphor’ as model of mind” (Rumelhart et al., 1986, p. 75). As well as, “Don’t pre-wire structure into your mechanism if it can get it for free from the environment” (Plunkett, 2001, p. 193). And the portentous: “connectionism [...] might lead to a different form of cognitive theory[, away from seeing] the human mind as rule-governed [because] certain phenomena [...] can be neatly and economically dealt with by connectionist theories” (M. S. C. Thomas, 1998, n.p.). During this transitional period, wherein so-called symbolic cognitive scientists urge themselves to think deeply about what so-called rules might govern cognition, we see that connectionists in contrast may have avoided stopping to think “a different form of theory” (M. S. C. Thomas, 1998) might be no theory at all.

The technoscientific embedding of ANNs, the ideological commitments of connectionism, and the current and projected usage of such frameworks and resulting theories or computational models deserve critical engagement (as does all of cognitive science; Birhane & Guest, 2021; Carbajal et al., 2024; Prather et al., 2022). In this article, we have analyzed these factors with an emphasis on the scientific reasoning that

<sup>6</sup> This is the case provided the data extracted from  $\mathbb{S}$  and  $\mathbb{M}$  correlate. For more analysis on this also see section *Inference Rules in (Mis)use* in Guest and Martin (2023), which explains what happens when the data from model and phenomenon do not correlate.

<sup>7</sup> Quote modified to cite papers previously referenced as “in press.”

<sup>8</sup> Section heading is inspired by Collins (1990): “a matrix of domination contains few pure victims or oppressors. Each individual derives varying amounts of penalty and privilege from the multiple systems of oppression which frame everyone’s lives” (p. 229).

connectionism deploys in two proposed flavors, what we dubbed classical (pre-2010) and modern (post-2010) connectionisms (recall Table 1 and Figure 2), culminating in—a formal description of what we take as the beliefs of practitioners, the adjudication over theories they carry out—a metatheoretical calculus for each flavor.

Setting aside: the problem of induction and the underdetermination of theory by data (true for all science, of course, but often un(der) acknowledged here); the eschewing of multiple realizability within computationalism (of which connectionism is a fellow traveler; Chirimutta, 2018, 2021; Egan, 2017; Figgdr, 2010; Guest & Martin, 2021, 2023; Guest et al., 2025; Hardcastle, 1995, 1996; Litch, 1997; Polger & Shapiro, 2016; Ross, 2020; van Rooij et al., 2024); the gross ethics violations and the slippage into pseudoscience when the science and technology sector are intertwined (from polluting the environment to harming people through data breaches and pseudoscience or human rights violations; Andrews et al., 2024; Bender et al., 2021; Birhane & Guest, 2021; Dhaliwal et al., 2024; Forbes & Guest, 2025; Gebru & Torres, 2024; Guest, 2024; Liesenfeld et al., 2023; Li et al., 2023; McQuillan, 2023; Pasquinelli, 2017; Urai & Kelly, 2023)—so setting aside this heavy baggage—how can connectionism obtain a justifiable scientific purpose?<sup>9</sup> In other words, if we as a field allow ourselves to be unduly charitable to connectionism, what do we risk? We have argued that we risk both scientific rigor and theoretical substance. But it need not be that way.

Is connectionism redeemable? For one, connectionism can return to a C form, and limit itself to checking whether clear-cut and transparent aspects of models facilitate functional and/or mechanistic explanatory accounts of cognitive phenomena (e.g., Guest et al., 2020; Tyler et al., 2000). For example, by clearly discussing externalist theoretical and modeling commitments—that is do details encoded in the simulated stimuli, the model of the environment, drive patterns of behavior seen in the simulation?—and internalist theoretical and modeling commitments—that is do different types of connectivity, or other internal model features, account for these patterns? Connectionism can also explicitly avoid the issues we outline as troubling for M-connectionism from a scientific lens (Table 1; also see Guest & Martin, 2023), in addition to those that are broader and have societal consequences.

Relatedly, and most importantly perhaps for the practitioners themselves as individuals, we must cultivate an understanding that models of this nature do not constitute theories as such nor do they constitute the phenomena we study in cognitive science (Figure 2; also see Guest, 2024; Guest & Martin, 2021, 2023, 2025; van Rooij et al., 2024). The confusion between ANNs and the phenomenon, that is the system under study, as well as the theory, that is the scientific understanding we are attempting to obtain, is a dangerous rhetorical circumstance. Computational models in cognitive science serve as mediators between the world of theory—our verbal and formal descriptions and explanations—and the empirical world—experiments, phenomena, brains, and people (also see Guest, 2024; Morgan & Morrison, 1999). Confusions between these three: model, theory, and system under study, are thoroughly unscientific and need to be addressed head on. If taken seriously, what has been outlined above forces us to contend with problems within modern connectionist thought. These three requirements set out the bare minimum for a realigning of scientific goals, for modelers and theoreticians within this framework, and specifically with our own stated scientific values and practice.

Finally, connectionism, and cognitive science generally, can rid ourselves of the hidden conflicts of interest inherent in taking industry funding to build and use such models (Forbes & Guest, 2025; Gerdes, 2022; Liesenfeld & Dingemanse, 2024; Liesenfeld et al., 2023). This is possible by requesting that we and our fellow practitioners disclose such conflicts during and at the point of publication. Relatedly, we need to acknowledge that such relationships to industry effectively bend our metatheoretical positions towards un-, or minimally a-, scientific reasoning that we are under obligation to keep in check if not at bay (also see Andrews et al., 2024; Bender et al., 2021; Birhane & Guest, 2021; Forbes & Guest, 2025; Gerdes, 2022; Guest, 2024; Spanton & Guest, 2022). Ultimately, it is up to us, theoreticians and modelers alike, to decide on the fate of our own fields and on the basis on which we create, understand, and reason about and over our models. Connectionism can be perhaps be redeemed, but it requires us to: sacrifice superficial understanding of what role models play and what they constitute; halt the “anything goes” antiscientific dictum of industry funding; and become aware of what follows from our reasoning when we engage mechanistic and/or functional explanations; and if done carelessly, we risk being incoherent or self-undermining. Snatching defeat from the jaws of victory seems to be connectionists’ speciality, however the only difference may be that, this time round the stakes are higher both for science specifically and society at large.

<sup>9</sup> We do not mean to say to set aside these issues which relate to connectionism for all intents and purposes, but to assume they can be addressed by, for example, cautioning against less ideal forms of scientific reasoning (Guest & Martin, 2023, 2025; Guest et al., 2025), using smaller models (Dingemanse & Liesenfeld, 2022; Jain et al., 2024), and other relevant adjustments.

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