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Printout for cs320-09-A08-Heapifier.hpp
// File: ASorter/Heapifier.hpp
                                        Name:
#ifndef HEAPIFIER HPP
                                        Date:
#define HEAPIFIER HPP
                                        Assignment:
                                        -1
#include "ASeq.hpp"
// ====== siftUp ======
template<class T>
void siftUp(ASeq<T> &a, int lo, int i) {
    // Pre: maxHeap(a[lo..i - 1]).
    // Post: maxHeap(a[lo..i]).
    T \text{ temp = a[i];}
    int parent = (i + lo - 1) / 2;
while (lo < i && a[parent] < temp) {</pre>
        cerr << "siftUp: Exercise for the student." << endl;</pre>
        throw -1;
    a[i] = temp;
}
// ====== siftDown ======
template<class T>
void siftDown(ASeq<T> &a, int lo, int i, int hi) {
    // Pre: maxHeap(a[i + 1..hi]).
    // Pre: lo <= i <= hi.
    // Post: maxHeap(a[i..hi]).
    T temp = a[i];
    int child = 2*i - lo + 1;
    bool done = hi < child;</pre>
    while (!done) {
        if (child < hi && a[child] < a[child + 1]){
             child++;
        } if (temp < a[child]) {</pre>
             a[i] = a[child];
             i = child;
             child = 2*i - lo+1;
             done = hi < child;</pre>
        } else {
             done = true;
    a[i]=temp;
}
#endif
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// File ASorter/InsertSorter.hpp
// Olivia Lara
// Sept. 26, 2017
#ifndef INSERTSORTER_HPP_
#define INSERTSORTER_HPP_
#include "ASorter.hpp"
template<class T>
class InsertSorter : public ASorter<T> {
public:
    ~InsertSorter() {
protected:
    virtual void split(ASeq<T>&, int lo, int &mid, int hi) override;
    virtual void join(ASeq<T>&, int lo, int mid, int hi) override;
};
template<class T>
void InsertSorter<T>::split(ASeq<T> &, int, int &mid, int hi) {
    // Post: mid == hi.
    mid = hi;
template<class T>
void InsertSorter<T>::join(ASeq<T> &a, int lo, int mid, int hi) {
    // Pre: mid == hi && sorted(a[lo..hi - 1]).
    // Post: sorted(a[lo..hi]).
if ((mid != hi) || a[lo] > a[hi-1]){}
        cerr << "Preconditions (mid == hi && sorted(a[lo..hi - 1])) not valid" << endl;</pre>
    int j = mid;
    T \text{ key} = a[\text{mid}];
    while (j > 0 \&\& a[j-1] > key){
        a[j] = a[j-1];
 --; }
a[j] = key;
                      Indentation.
                      Use NetBeans to indent.
#endif
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// File ASorter/MergeSorter.hpp
// Olivia Lara
// 09/19/2017
#ifndef MERGESORTER_HPP_
#define MERGESORTER_HPP_
#include "ASorter.hpp"
#include "ArrayT.hpp'
template<class T>
class MergeSorter :public ASorter<T> {
private:
    ArrayT<T> _tempA;
public:
    MergeSorter(int cap);
    ~MergeSorter() {
    }
protected:
    virtual void split(ASeq<T> &a, int lo, int &mid, int hi) override;
    virtual void join(ASeq<T> &a, int lo, int mid, int hi) override;
template<class T>
MergeSorter<T>::MergeSorter(int cap) :
    _tempA(cap) {
template<class T>
void MergeSorter<T>::split(ASeq<T> &, int lo, int &mid, int hi) {
    // Post: mid ==(lo + hi + 1) / 2
    mid = (lo + hi + 1) / 2;
template<class T>
void MergeSorter<T>::join(ASeq<T> &a, int lo, int mid, int hi) {
    int i = lo;
    int j = mid;
    for(int k = lo; k < (hi + 1); k++) {
        if (i == mid) {
            _tempA[k] = a[j];
j++;
        } else if (j == (hi+1)) { //*
            _{tempA[k]} = a[i];
            i++;
        } else if (a[i] < a[j]) {</pre>
            _{\text{tempA}[k]} = a[i];
            i++;
        } else {
             _{tempA[k]} = a[j];
        }
    for (int g = lo; g < hi+1; g++) {
        a[g] = _{tempA[g]};
    }
}
#endif
// new page
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