

Follow me behavior (detection part) install of your source files

Olivier Aycard

Grenoble INP - PHELMA

GIPSA Lab

<https://www.gipsa-lab.grenoble-inp.fr/user/olivier.aycard>

olivier.aycard@grenoble-inp.fr



Follow me behavior (perception part): tests

1. The source files for this lab are located on your git at ensimag.fr
2. Download vpn: vpn.grenet.fr or ask for the executable on a USB stick
3. Install vpn: ask to your teacher to open a terminal as admin
4. Connect to vpn.grenet.fr
5. Add a ssh key on your git on the gitlab of ensimag
 - https://ens_phelma.pages.ensimag.fr/www/info_1a_s1/#cours/progC.pdf: slide 7 to 12

Follow me behavior (perception part): tests

1. `cd ~/catkin_ws/src`
2. `\rm -r follow_me`
3. `git` clone
`git@gitlab.ensimag.fr:seoc2a_robotics/yourname` follow me
`.git` follow_me (to install the git in the folder "follow_me")
4. Your source files must in the folder
~/catkin_ws/src/follow_me
 - The header files are located in
~/catkin_ws/src/follow_me/include
 - Open `datmo.h`
 - The source files are located in
~/catkin_ws/src/follow_me/src
 - Open `detection_node.cpp` (main file)
 - Open `datmo.cpp` (to implement your functions)