



Using the weighted constrained equal award rule to allocate CO₂ emission permits

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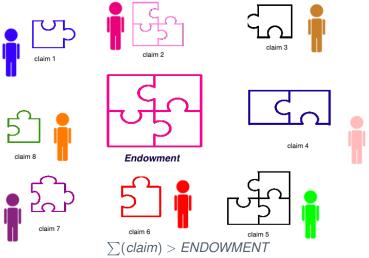
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Paper: Using the weighted constrained equal award rule to allocate CO₂ emission permits

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Introduction Bankruptcy problems





bankruptcy problem



A bankruptcy problem consists in pair $(C, E) \in R_+^N * R$ with :

- ► The vector C represents agent's demands vector c_i ≥ 0
- ▶ E the estate that has to be divided among players that is not enough to satisfy all agent's demand $C: 0 < E < \sum_{i=1}^{N} c_i = C$
- n indicates the number of players
- N denotes the set of players

bankruptcy problem



- ▶ The constraint *E* < *C* represents the bankruptcy situation
- If E ≥ C, all demands can be satisfied
- ▶ Inequality E > 0 rules out trivial situation (E = 0 means that no one gets anything)
- A solution of bankruptcy problems consists in a vector containing the amount of resources that each player receives.



Bankruptcy Method: CEA

The Constrained Equal Awards CEA consists in giving to all the agents the same amount until their demands are not satisfied and the estate is not finished. It favors smaller claims.

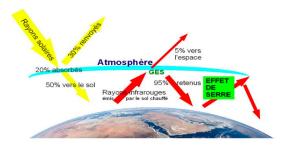
$$f_i(C, E) = \min\{c_i, \lambda\} \tag{1}$$

where the parameter λ is such that :

$$\sum_{i\in N}\min\{c_i,\lambda\}=E\tag{2}$$

Bankruptcy approach for CO₂ emission permits

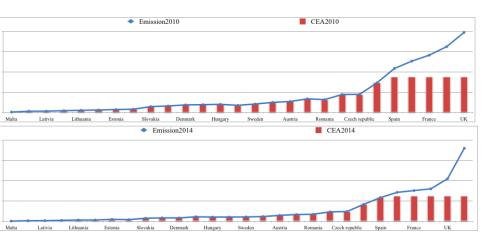
Bankruptcy applied to climate change



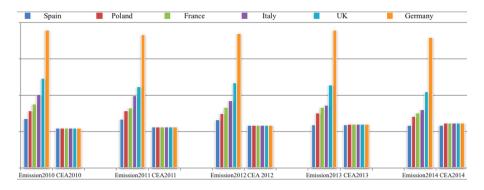
bankruptcy problem

- ► Players = EU states
- Claims = EU states demands
- ► E= *emisions*1990 22% (kyoto Protocol)





Bankruptcy approach for CO₂ emission permits Bankruptcy applied to climate change



Bankruptcy approach for CO₂ emission permits

Bankruptcy with two parameters

A set of countries *N* and a bankruptcy problem with two parameters:

$$(E, (c_i)_{i \in N}, (a_i)_{i \in N}),$$

where

- ▶ E is the total amount of emissions that must be shared
- $ightharpoonup c_i$ is the claim of emission demanded by country $i \in N$
- ▶ a_i is the activity of country_i in terms of the amount of energy, GDP, etc. that a country_i is able to produce under the amount of emission c_i.



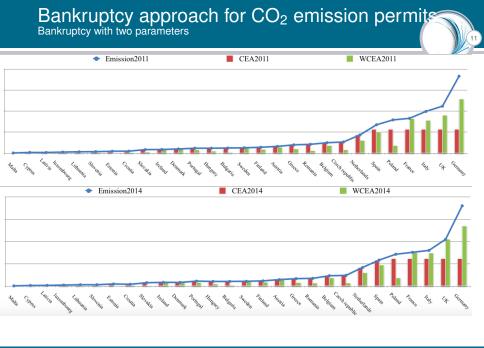
Weighted Bankruptcy Method: WCEA

The Weighted Constrained Equal Awards WCEA a country may claim the need to pollute the amount c_i to realize the activity a_i , but it will never obtain to pollute more than λa_i

$$x_i = \min\{c_i, \lambda^* a_i\} \tag{3}$$

Where

$$\sum_{i\in N} x_i = E \tag{4}$$



Bankruptcy approach for CO₂ emission permits Bankruptcy with two parameters Emission2010 WCEA2010 Emission201 CEA2010 CEA2011 WCEA201 CEA2013 WCEA2013 Emission2012 CEA 2012 WCEA2012 Emission2013 Emission2014 CEA2014 WCEA2014 Poland

Germany

Surplus and technology transfer

Technology-Transfer game



Technology-Transfer game

- ► Countries with a high ratio $\frac{c_i}{a_i}$ receive less than their claims, even if their claims are small.
- ▶ A low ratio $\frac{c_i}{a_i}$ reflects a good ability to emit low quantities of CO2 for unit of GDP.
- The problem of implementing economic incentives to transfer technology from the most efficient countries to the less efficient ones.
- ► A TU-game where the profit of each coalition of players (again, the EU-28 countries) is computed as the total profit obtained within the coalition using the highest technological level available for players in the coalition.



Technology-Transfer game

- ▶ Let (E, c, a) a weighted bankruptcy situation
- ► Let $WCEA(E, c, a) = (x_1, x_2, ..., x_n)$.
- ► For each $i \in N$, let $\lambda_i = \frac{c_i}{a_i}$ let $\lambda(S) = \min_{i \in S: x_i c_i = 0} \lambda_i$ for all $S \subseteq N$ (with the convention that $\lambda(S) = 0$ if $x_i c_i \neq 0$ for all $i \in S$).
- ▶ The corresponding *Technology-Transfer (TT-)game* is defined as the TU-game (N, \tilde{v}) such that for all $S \subseteq N$

$$\tilde{v}(S) = \begin{cases} \sum_{i \in S: c_i - x_i > 0} \left(\frac{x_i}{\lambda(S)} - \frac{x_i}{\lambda_i} \right) & \text{if } \lambda(S) \neq 0, \\ 0 & \text{otherwise.} \end{cases}$$
 (5)



Technology-Transfer game

Let (N, \tilde{v}) be the TT-game corresponding to (E, c, a). Let $i^* \in \arg\min_{i \in N: x_i - c_i = 0} \lambda_i$. Define the allocation $z \in R^N$ such that for each $i \in N$

$$Z_{i} = \begin{cases} \frac{x_{i}}{\lambda(N \setminus \{i^{*}\})} - \frac{x_{i}}{\lambda_{i}} & \text{if } c_{i} - x_{i} > 0, \\ 0 & \text{if } c_{i} - x_{i} = 0 \text{ and } i \neq i^{*}, \end{cases}$$

$$\tilde{V}(N) - \sum_{i \in N \setminus \{i^{*}\}} Z_{i} & \text{if } i \neq i^{*}.$$

$$(6)$$

Surplus and technology transfer Technology-Transfer game



| Player _i | Ci | ai | λ_i | X_i | $X_i - C_i$ | |
|---------------------|----|----|-------------|-------|-------------|---------------|
| 1 | 15 | 5 | 3 | 5 | -10 | E = 20 |
| 2 | 4 | 8 | 1/2 | 4 | 0 | $\lambda = 1$ |
| 3 | 10 | 2 | 5 | 2 | -8 | |
| 4 | 12 | 3 | 4 | 3 | -9 | |
| 5 | 4 | 12 | 1 3 | 4 | 0 | |

| Players | $\tilde{v}(S)$ | Computations |
|-----------|----------------|---|
| 1 | 0 | 0 |
| 2 | 0 | 0 |
| | | |
| 1,2 | 5 | $v(1,2) = \frac{5}{1} - 5$ |
| 1,3 | 0 | 0 |
| 1,5 | | $v(1,5) = \frac{5}{1} - 5$ |
| 2,3 | 2 | $v(2,3) = \frac{3}{1} - 2$ |
| 2,4 | 3 | $v(2,4) = \frac{\frac{2}{3}}{\frac{1}{2}} - 3$ |
| 1.4.5 | 16 | (1.4.5) 5 5 3 3 |
| 1,4,5 | 16 | $v(1,4,5) = \frac{5}{\frac{1}{3}} - 5 + \frac{3}{\frac{1}{3}} - 3$ |
| 2,4,5 | 6 | $v(2,4,5) = \frac{3}{\frac{1}{3}} - 3$ |
| | | , |
| 1,3,4,5 | 20 | $v(1,3,4,5) = \frac{2}{\frac{1}{4}} - 2 + \frac{3}{\frac{1}{4}} - 3 + \frac{5}{\frac{1}{4}} - 5$ |
| 1,2,4,5 | I | $v(1,2,4,5) = \frac{3}{\frac{1}{4}} - 5 + \frac{3}{\frac{1}{4}} - 3$ |
| 1,2,3,4,5 | 20 | $\left v(1,2,3,4,5) \stackrel{3}{=} \frac{2}{\frac{1}{3}} - 2 + \frac{3}{\frac{1}{3}} - 3 + \frac{5}{\frac{1}{3}} - 5 \right $ |





The game is montonic, superadditive and convex

Monotonicity:

$$S, T \subseteq Ns.cV(S) \leq V(T)$$

$$v(S)\{1,2\} = 5$$

$$v(T)\{123\} = 7$$

Superadditivity:

$$V(T) + V(S) \leq V(T \cup S)$$

$$v(S){13} = 0$$

$$v(T)\{25\} = 0$$

$$v(S \cup T)\{1235\} = 14$$

Core is Non empty

Conclusion and perspectives



Conclusion

- ▶ The global indicator, λ , can be considered as a boundary of CO₂ emissions quantities
- ▶ TT-game generates a technological transfer among countries.

Perspectives

- In weighted bankruptcy problem, the second parameter can be changed
- Another game where there is a partial or conjoint transfer among players.

