

Eliciting a Suitable Voting Rule via Rank-Vectors

Olivier Cailloux Ulle Endriss

LAMSADE, Université Paris-Dauphine & ILLC, University of Amsterdam

6th February, 2017

<https://github.com/oliviercailloux/eliciting-voting-rules>



Introduction

Context

- A *committee* (a group of decision makers)
 - a panel attributing a research price
 - a management committee
- Recurring decisions
- A decision is taken using a voting rule
- Voting rule: a systematic way of aggregating different opinions and decide

Our goal

We want to help the committee choose a suitable voting rule.

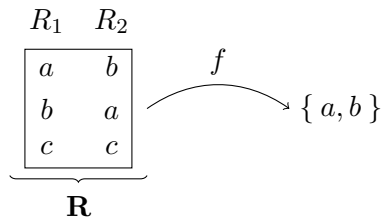
Voting rule

Input

- A set of possible alternatives (options) \mathcal{A}
- Each voter $i \in N$ has a linear order of preference over \mathcal{A}
- A profile \mathbf{R} associates each i to such an order.

Voting rule

Associates to each profile \mathbf{R} winning alternatives $A \subseteq \mathcal{A}$.



Our goal

Making decisions involves two steps.

- ① Establish a constitution: choose a voting rule.
- ② Solve a decision problem: apply the voting rule.

Our goal

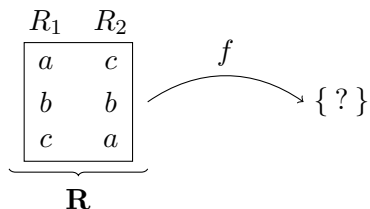
We focus on step 1: help the committee choose a voting rule.

- Class of functions \mathcal{F} (the set of all voting rules)
- Preference elicitation in order to choose a function $f \in \mathcal{F}$.
- We want to ask *simple* questions: example-based.

A naïve attempt

A first attempt

Simply give a profile \mathbf{R} and ask for $f(\mathbf{R})$. Then iterate.



- Completely general: all functions in \mathcal{F} can be reached.

But...

- One question brings very little information.
- Questions may be difficult to answer.

General idea

- Ask *good* (informative, example-based) questions.
- Restrict the class of a priori acceptable functions to $\mathcal{F}' \subset \mathcal{F}$.

Outline

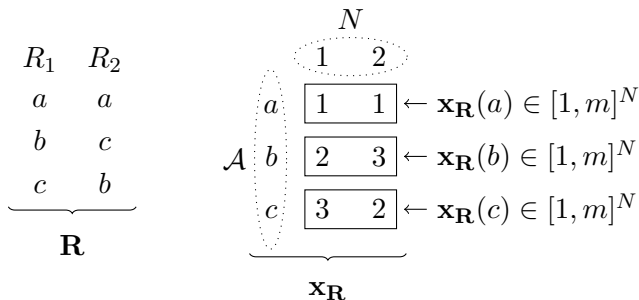
- 1 Context
- 2 Asking good questions
- 3 Restrict the class of functions
- 4 Which questions to ask?
- 5 Conclusion

Outline

- 1 Context
- 2 Asking good questions
- 3 Restrict the class of functions
- 4 Which questions to ask?
- 5 Conclusion

A different view of a profile

- We want to ask more informative questions about f
- We look at profiles under a different angle
- A *rank-vector* maps voters to ranks, $x : N \rightarrow [1, m]$
- All rank-vectors: $[1, m]^N$



Rank-profile function

- Rank-profile $\mathbf{x} \in ([1, m]^N)^{\mathcal{A}}$ maps alternatives to rank-vectors
- To each profile \mathbf{R} corresponds a *rank-profile* $\mathbf{x}_{\mathbf{R}}$
- Voting rule f maps \mathbf{R} to $A \subseteq \mathcal{A}$
- Rank-profile voting rule f_{r-p} maps \mathbf{x} to $A \subseteq \mathcal{A}$
- Rank-profile voting rule f_{r-p} corresponds to voting rule f iff $f_{r-p}(\mathbf{x}_{\mathbf{R}}) = f(\mathbf{R})$

Rank-profiles correspond to *some* combinations of rank-vectors

- Some sets of rank-vectors do *not* form a rank-profile
- We assume preferences are strict
- Thus, for a given voter: ranks must be all different

Not a rank-profile:

1	1
---	---

2	3
---	---

2	2
---	---

Symmetries of rank-profile functions

- A rule is *neutral* iff it treats the alternatives equally:
- after renaming alternatives, f selects the renamed alternatives
- In that case, f_{r-p} only requires a *set* of rank-vectors:

$$f_{r-p}(x^1 = \begin{bmatrix} 1 & 2 \end{bmatrix}, x^2 = \begin{bmatrix} 2 & 1 \end{bmatrix}) = \dots$$

- A rule satisfies *anonymity* iff it treats the voters equally:
- renaming the voters does not change the winners
- No similar simplification of the input of f_{r-p}

Condorcet property

Condorcet property

- A rank-profile voting rule satisfies Condorcet iff it picks the Condorcet winner if it exists
- x^1 beats x^2 iff more than half of the positions satisfy $x_i^1 < x_i^2$
- x is a Condorcet winner in \mathbf{x} iff it beats all other $x' \in \mathbf{x}$

Condorcet with 3 voters, 3 alternatives

	1	2	3	
a	1	2	2	
b	2	3	1	$\Rightarrow ?$
c	3	1	3	

Condorcet property

Condorcet property

- A rank-profile voting rule satisfies Condorcet iff it picks the Condorcet winner if it exists
- x^1 beats x^2 iff more than half of the positions satisfy $x_i^1 < x_i^2$
- x is a Condorcet winner in \mathbf{x} iff it beats all other $x' \in \mathbf{x}$

Condorcet with 3 voters, 3 alternatives

	1	2	3	
a	1	2	2	
b	2	3	1	$\Rightarrow ? a$
c	3	1	3	

Informational view about profiles

- Sen (1977)
- Voter i has evaluation function $W_i : \mathcal{A} \rightarrow \mathbb{R}$
- Social welfare functional: associates $\{W_i\}$ to ranking over \mathcal{A}
- Subject to invariance requirement
- Example: changing $\{W_i\}$ but respecting order does not change the output

Representing the preferences of the committee

- We can now ask for the preference status of, e.g.,

1	3
---	---

 versus

2	2
---	---
- Sets of such questions permit to identify a voting rule
- *Assuming* the committee reasons in a specific way
- We assume the committee can answer each such question
- With one of $>$, \sim , $<$
- Meaning: when $x^1 > x^2$, the voting rule must select x^1 rather than x^2 if both are present (and similarly for $x^1 < x^2$)
- The preference $\succeq = > \cup \sim$ of the committee over rank-vectors is transitive

Weak-order based rules

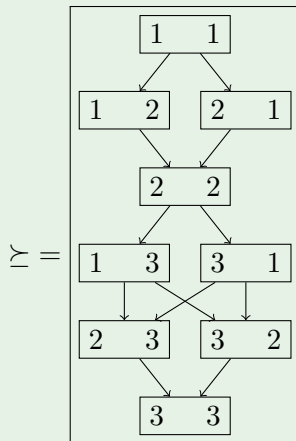
Weak-order based rules

- \succeq a weak-order (transitive, reflexive, connected) over $[1, m]^N$.
- The rule f_{\succeq} , at \mathbf{x} , selects those alternatives having maximal rank-vectors in \mathbf{x} according to \succeq .

A rule f is *weak-order based* (WOB) if there exists \succeq st $f = f_{\succeq}$.

Example of a WOB rule

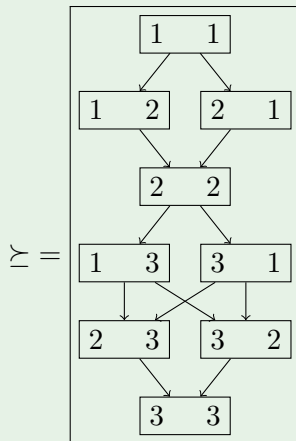
Example (A WOB rule)



	\mathbf{x}_1	$f_{\succeq}(\mathbf{x}_1)$		
a	<table><tr><td>1</td><td>2</td></tr></table>	1	2	
1	2			
b	<table><tr><td>2</td><td>1</td></tr></table>	2	1	?
2	1			
c	<table><tr><td>3</td><td>3</td></tr></table>	3	3	
3	3			
	\mathbf{x}_2	$f_{\succeq}(\mathbf{x}_2)$		
a	<table><tr><td>1</td><td>3</td></tr></table>	1	3	
1	3			
b	<table><tr><td>2</td><td>2</td></tr></table>	2	2	?
2	2			
c	<table><tr><td>3</td><td>1</td></tr></table>	3	1	
3	1			

Example of a WOB rule

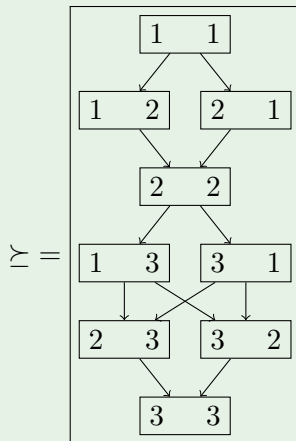
Example (A WOB rule)



	\mathbf{x}_1	$f_{\succeq}(\mathbf{x}_1)$		
a	<table><tr><td>1</td><td>2</td></tr></table>	1	2	✓
1	2			
b	<table><tr><td>2</td><td>1</td></tr></table>	2	1	✓
2	1			
c	<table><tr><td>3</td><td>3</td></tr></table>	3	3	
3	3			
	\mathbf{x}_2	$f_{\succeq}(\mathbf{x}_2)$		
a	<table><tr><td>1</td><td>3</td></tr></table>	1	3	
1	3			
b	<table><tr><td>2</td><td>2</td></tr></table>	2	2	?
2	2			
c	<table><tr><td>3</td><td>1</td></tr></table>	3	1	
3	1			

Example of a WOB rule

Example (A WOB rule)



	\mathbf{x}_1	$f_{\succeq}(\mathbf{x}_1)$		
a	<table><tr><td>1</td><td>2</td></tr></table>	1	2	✓
1	2			
b	<table><tr><td>2</td><td>1</td></tr></table>	2	1	✓
2	1			
c	<table><tr><td>3</td><td>3</td></tr></table>	3	3	
3	3			
	\mathbf{x}_2	$f_{\succeq}(\mathbf{x}_2)$		
a	<table><tr><td>1</td><td>3</td></tr></table>	1	3	
1	3			
b	<table><tr><td>2</td><td>2</td></tr></table>	2	2	✓
2	2			
c	<table><tr><td>3</td><td>1</td></tr></table>	3	1	
3	1			

Incomplete question sets

- We do not want to ask every possible questions!
- Can we get away with only *some* answers?

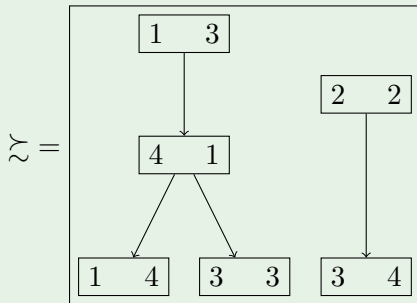
Robust rules

- \succsim a *preorder* (transitive, reflexive) over $[1, m]^N$.
- Look at all weak-orders \succeq extending \succsim .
- The *robust* rule F_{\succsim} , at \mathbf{R} , selects those alternatives winning in *some* f_{\succeq} (for some \succeq extension of \succsim).

A rule f is *robust* if there exists \succsim st $f = F_{\succsim}$.

Example of a robust rule

Example (A robust rule)



	\mathbf{x}	$F_{\succsim}(\mathbf{x})$		
a	<table><tr><td>1</td><td>3</td></tr></table>	1	3	✓
1	3			
b	<table><tr><td>2</td><td>2</td></tr></table>	2	2	✓
2	2			
c	<table><tr><td>3</td><td>4</td></tr></table>	3	4	
3	4			
d	<table><tr><td>4</td><td>1</td></tr></table>	4	1	
4	1			

Outline

- 1 Context
- 2 Asking good questions
- 3 Restrict the class of functions
- 4 Which questions to ask?
- 5 Conclusion

Our restriction over possible functions

- We assume the committee reasons in some specific way
- Restricts the class of rules
- Bad news: we are not fully general any more
- Good news: we have restricted our class of functions

The WOB class

- The committee has a weak-order \succeq over rank-vectors “in mind”
- This represents a WOB rule f_{\succeq}
- $WOB = \left\{ f_{\succeq}, \succeq \text{ a weak-order over } [1, m]^N \right\}$ instead of \mathcal{F}

WOB rules are neutral

- If f is WOB, f is neutral
- Because f_{\succeq} selects those alternatives with highest rank-vectors
- Thus, we care only about the set of rank-vectors as input of f
- And the rank-vector it selects

How to be a WOB rule?

f is a WOB rule iff f :

- Assigns a score $s(x) \in \mathbb{R}$ to each rank-vector $x \in [1, m]^N$
- Selects the rank-vectors having highest scores

Scoring rules are WOB rules

- Every scoring rule (e.g. Borda) is a WOB rule
- $s(x)$ is the sum of the partial-scores $s_r(i)$ of individual components of x
- Score of $\boxed{1 \quad 3 \quad 4} = s_r(1) + s_r(3) + s_r(4)$

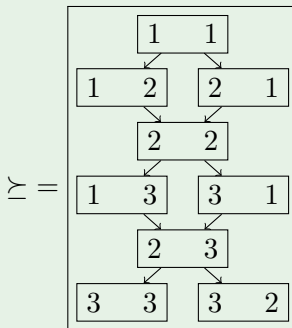
Indifference to permutation is sufficient for anonymity

- Assume \succeq is indifferent to permutations of x
- E.g. $\begin{bmatrix} 1 & 3 \end{bmatrix} \sim \begin{bmatrix} 3 & 1 \end{bmatrix}$
- It follows that f_{\succeq} satisfies anonymity:
- Permuting the voters permutes all rank-vectors
- f must still select the same (reordered) rank-vectors

Weak-orders and WOB rules

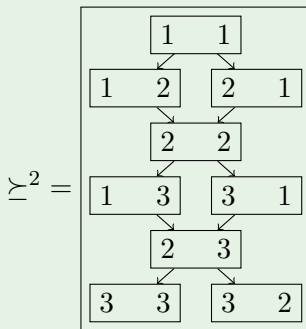
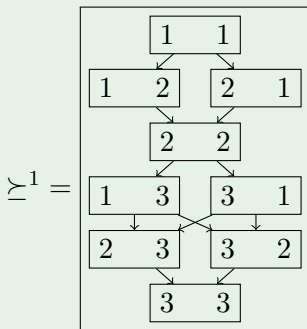
- Relationship between \succeq and f_{\succeq} may be counter-intuitive!
- Is indifference to permutation in \succeq required for anonymity of f_{\succeq} ?

Example (A weak-order yielding a neutral WOB rule)



Two weak-orders, one WOB rule

Example (Two “equivalent” weak-orders)



$$f_{\succsim^1} = f_{\succsim^2}$$

Bucklin

Bucklin: a WOB rule that is not a scoring rule

Bucklin

- Look at rank r (starting with 1)
- Is there a majority for ranking an alternative at r or better?
- Iterate, stop when found a suitable rank r
- Select those alternatives that have most persons ranking them at r or better

1	2	3	4	5	
a	a	b	b	c	
b	c	c	c	a	$\Rightarrow ?$
c	b	a	a	b	

Bucklin

Bucklin: a WOB rule that is not a scoring rule

Bucklin

- Look at rank r (starting with 1)
- Is there a majority for ranking an alternative at r or better?
- Iterate, stop when found a suitable rank r
- Select those alternatives that have most persons ranking them at r or better

1	2	3	4	5	
a	a	b	b	c	
b	c	c	c	a	$\Rightarrow ? c$
c	b	a	a	b	

Some WOB rules are not scoring rules

- Bucklin is a WOB rule
- Proof idea: let's build a score $s(x)$ to be *minimized*
- $s(x) = \text{rank } m_x \text{ required} + \text{frac. missing for unanimity at } m_x$
- Define m_x as the “median” of x lowest nb n st more than $\frac{1}{2}$ the numbers are $\leq n$

$$s(x) = m_x + \frac{\#x_i > m_x}{\#x_i}$$

Example (Bucklin scores)

	1	2	3	4	5	m_x	$s(x)$
a	1	1	3	3	2	2	$2 + \frac{2}{5}$
b	2	3	1	1	3	2	$2 + \frac{2}{5}$
c	3	2	2	2	1	2	$2 + \frac{1}{5}$

WOB compared to other classes of rules

- Every scoring rule is a WOB rule
- Some WOB rules are not scoring rules
- Many Condorcet rules are not WOB rules

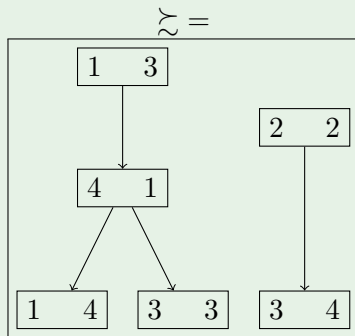
Some relationships between classes of rules

Scoring \subset WOB; Condorcet \cap WOB = \emptyset (for $n = 3k, m \geq 4$).

The class of robust rules

Some robust rules are not WOB rules

Example (A robust rule)



	\mathbf{R}_1	$F_{\succsim}(\mathbf{R}_1)$	\mathbf{R}_2	$F_{\succsim}(\mathbf{R}_2)$				
a	<table><tr><td>1</td><td>3</td></tr></table>	1	3	✓	<table><tr><td>1</td><td>4</td></tr></table>	1	4	
1	3							
1	4							
b	<table><tr><td>2</td><td>2</td></tr></table>	2	2	✓	<table><tr><td>2</td><td>2</td></tr></table>	2	2	✓
2	2							
2	2							
c	<table><tr><td>3</td><td>4</td></tr></table>	3	4		<table><tr><td>3</td><td>3</td></tr></table>	3	3	
3	4							
3	3							
d	<table><tr><td>4</td><td>1</td></tr></table>	4	1		<table><tr><td>4</td><td>1</td></tr></table>	4	1	✓
4	1							
4	1							

Robust rules compared to other classes of rules

Some relationships between classes of rules

Scoring \subset WOB \subset Robust

Outline

- 1 Context
- 2 Asking good questions
- 3 Restrict the class of functions
- 4 Which questions to ask?**
- 5 Conclusion

Which questions to ask?

- Assume the committee has a weak-order \succeq in mind
- We want to discover much information using few questions
- Different questions bring different amount of information

Elicitation strategy

An elicitation strategy tells us which question should be asked considering our current knowledge

A strategy:

- 1 computes the fitness of asking about a pair of rank-vectors, for each pair
- 2 chooses the fittest pair

We ask q questions, then compare our approximation F_{\sim} to f_{\succeq}

Which strategy?

We tested three strategies

optimistic fitness of (x, y) proportional to the number of rank-vectors dominated by x or y , but not both

pessimistic a variant of the previous strategy, using the min operator rather than the sum

likelihood fitness proportional to the likelihood of a profile occurring where both rank-vectors are possible winners

(depends on the probability distribution over profiles, we assumed impartial culture)

We assume pareto-dominance and indifference to permutations

Comparison of strategies

- Optimistic not better than random!
- Likelihood much better than pessimistic

Number of questions

How many questions must be asked for a useful approximation?

- Our approximation has all the true winners: $f_{\succeq}(\mathbf{R}) \subseteq F_{\sim}(\mathbf{R})$
- But it may have supplementary winners
- We are interested in the ratio of approximated VS true winners: $\frac{|F_{\sim}(\mathbf{R})|}{|f_{\succeq}(\mathbf{R})|}$
- We average it over all profiles: $\frac{1}{|\mathcal{R}|} \sum_{\mathbf{R} \in \mathcal{R}} \frac{|F_{\sim}(\mathbf{R})|}{|f_{\succeq}(\mathbf{R})|}$

For 6 voters, 6 alternatives, using the likelihood strategy:

nb q	Target rule	
	Borda	Random \succeq
0	1.9	2.2
25	1.3	1.7
99	1.0	1.3

Outline

- 1 Context
- 2 Asking good questions
- 3 Restrict the class of functions
- 4 Which questions to ask?
- 5 Conclusion**

Conclusion

We propose to help a committee choose a voting rule.

- We introduce a different look at a profile (see also Sen, 1977)
- We use it to ask simple questions to elicit preferences
- We analyse the class of rules reachable by our questioning process
- A robust voting rule may be defined to give all possible winners (inspired by Dias et al., 2002)
- We compare and analyse several elicitation strategies

Future work

- The committee could have a preorder in mind
- Or the stable part of the w-o might be a preorder
- Behavioural interpretation of the constraints given by the committee
- Further analysis of the classes WOB, Robust rules
- Explore approximation with robust rules more generally
- Better elicitation strategies with active learning techniques

Thank you for your attention!

References I

- L. Dias, V. Mousseau, J. Figueira, and J. Clímaco. An aggregation/disaggregation approach to obtain robust conclusions with ELECTRE TRI. *European Journal of Operational Research*, 138(2):332–348, 2002. URL <http://www.sciencedirect.com/science/article/pii/S0377221701002508>.
- A. Sen. On weights and measures: Informational constraints in social welfare analysis. *Econometrica*, 45(7):1539–1572, 1977. ISSN 0012-9682. doi:[10.2307/1913949](https://doi.org/10.2307/1913949). URL <http://www.jstor.org/stable/1913949>.

More general aim

- Choose a rule: from axioms?
- Difficult to consider the implications of the axioms
- Incompatibilities, paradoxes. . .
- We want to help a committee choose a voting rule
- Do not limit to ask which axioms are suitable
- We should use the power of the axiomatic analysis
- But leave the axioms implicit