

Introduction to hierarchical models

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Outline of talk

- Variability, "random things"
- How to describe random "things" --- random variables
- Hierarchical models (HMs) ? --- Why are they useful/beautiful ?
- Components of HMs: GLM; what are they?
- Heart of a GLM: linear model; how do we describe it?
- What are random effects? --- Why/when do we specify parameters as random variables?
- Modeling measurement error





Variability

- Law of Life/Biology: EVERYTHING varies!
- e.g., the number of individuals at a site/at a time (population size), the number of species, whether an individual survives or dies, whether it reproduces or not, ...
- Variability causes uncertainty or (partial) unpredictability
- Unpredictable or chance element in ANYTHING that we might want to study or observe in the world
- Hence, great importance of understanding of statistical principles in science and also in everyday life





Variability

e.g. the number of asp vipers (Vipera aspis) seen at 6 sites:
 5, 1, 3, 0, 0, 2







Variability

- e.g. the number of asp vipers (Vipera aspis) seen at 6 sites:
 5, 1, 3, 0, 0, 2
- want to describe (explain) these numbers, both in terms of mean/systematic patterns, but also in terms of variation/noise







Description of variability: random variable (r.v.)

- in statistics, use probability to describe random variation
- random variable (r.v.): stochastic (or chance) process that produces some data (usually as observed outcome, though may sometimes be hidden)
- description of a r.v.: continuous: probability density function (pdf) --- discrete: probability mass function (pmf)
- pdf/pmf: "rule" that gives probability ("relative frequency") of observing any among an exhaustive set of all possible observations (i.e., sums/integrates to 1)
- pdf/pmf have key descriptors that govern specific form = parameters
- best known rv's/pdfs/pmfs: Normal distribution, Poisson
- 📭 distribution, Binomial/Bernoulli distribution

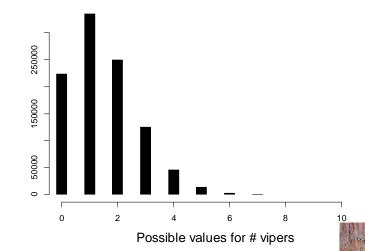


A Poisson random variable

- e.g., the number of asp vipers observed at a site
- pmf: $p(y \mid \lambda) = \frac{e^{-\lambda} \lambda^{y}}{y!}$
- "key descriptor": parameter λ
- two shorthands:

$$y \sim Poisson(\lambda)$$

• one possible picture (with $\lambda = 1.5$):



Parametric statistical models

- parametric statistical model: description of one or more random variables
- Distribution of the data as a function of params: [y | θ]
- hence, can say: statistical model = pmf/pdf
- statistical inference: use observed data from some putative random process (= pdf) to estimate parameters of the process that produced these data
- best known statistical models: generalized linear models (GLMs): pdf's for certain (very broad) class of random variables; see later





Hierarchical model: sequence of random variables

 Hierarchical model (HM): sequence of random variables (rv's), observed (y) or unobserved (x)

$$y \sim g(x,\theta)$$

 Factorization of joint distribution [x,y] into marginal ([x]) and conditional distribution, [y|x]:

$$[x,y] = [x] [y|x]$$

- Estimands: parameters ω and θ ; latent variables x
- x: latent variables = unobserved rv's = random effects
- Large class of models can be described as HMs





Hierarchical model: sequence of random variables

- HMs powerful manner of building statistical models
- Typically reflect our thinking about mechanistic structure of process studied: science-based statistical modeling
- Describe stochastic processes with multiple layers/levels of variability and sources of uncertainty
- (Note: variability vs. uncertainty)
- HMs can be fit using classical (i.e., likelihood) methods (e.g., R packages lme4, unmarked, secr, ...)
- Bayesian analysis often more straightforward
- BUGS language ideal for fitting HMs: indeed, BUGS software developed especially for HMs!
- Models naturally described hierarchically in BUGS language



Why hierarchical models?

- HMs make the fitting of complex models easier (especially bayesianly)
- ... foster mechanistic, cleaner thinking about a problem
- ... lead to mechanistic modeling
- ... can often be called science-based statistical models
- ... foster synthetic understanding of large array of models
- ... enable honest accounting for all components of variability and uncertainty in a system
- ... ideal for rigorous modeling of measurement-error processes in ecological field data
- great for combining information ('integrated models', meta-





HMs foster mechanistic thinking about system and synthetic understanding of large class of models

e.g., state-space model for time-series of observations (y)
 Ecological process

[y] initial system state z_0 *

system state z_{t+1} given system state z_t *

observation y given system state z

 y counts at 1 site: state-space model (BPA chap. 5) Measurement-error process, observation process

- y individual detection histories, multiple individuals:
 JS model (BPA chap. 10)
- y site-detection histories, multiple sites: dynamic occupancy model (BPA chap. 13)





HMs foster synthetic understanding of models

moreover ...

```
[y] = initial system state z_0^*
system state z_{t+1} given system state z_t^*
observation y given system state z
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- y counts, no dynamics:
 random-effects models, GLMMs (BPA chap. 4)
- y counts, multiple sites:
 Dail-Madsen Nmix model (BPA chap. 12, AHM2 chap. 2)
- y individual detection histories, no dynamics: closed-population model (BPA chap. 6)
- y individual detection histories, initial state not modelled:
 CJS model (BPA chap. 7, AHM2 chap. 3), multi-state models (BPA chap. 8, AHM2 chap. 6)
- y site-detection histories or counts, multiple sites, but no dynamics: static occupancy model (BPA chap. 13, AHM1 chap. 10),

Components of HMs: Generalized linear models (GLMs)

- HMs represent description of two or more linked random variables
- And how do we describe structure in random variables ?
 --- > typically via a GLM
- Hence, can say that HMs consist of a sequence of 2 or more GLMs!
- GLMs represent the modules with which we typically 'assemble' an HM
- Therefore, have a quick look at GLMs





Generalized linear models (GLMs)

- Outcome of a random variable y (response);
 explanatory variable(s) x
- Explain variability in mean response as a linear model:
 - -> weighted sum of explanatory variables
- Linear model in terms of x applied to transformation g
 of mean response E(y),
 - i.e., g(E(y)) = some linear model in x
- Three components of GLM:
 - (1) random part of response: statistical distr. ("expo. family")
 - (2) link function g
 - (3) systematic part of response (linear predictor): some linear function of x





Three most frequent GLMs

Normal response:

Random part: $y \sim Normal(\mu, \sigma^2)$

(typical) Link function: none ("identity")

Systematic part: SLM (some linear model)

Poisson response:

Random part: $y \sim Poisson(\lambda)$

(typical) Link function: log

Systematic part: SLM

Binomial response:

Random part: $y \sim Binomial(p, N) = N*Bernoulli(p)$

(typical) Link function: logit = log(p / (1-p))

Systematic part: SLM





Also a GLM ...

The CJS model fitted to the m-array:

• Multinomial response: $y = \{y_{12}, y_{13}, y_{14}, R_1,\}$

Random part: $\mathbf{y} \sim \text{Multinomial}(\mathbf{\pi}, N)$

Cell probs: $\pi = \{\pi_1, \pi_2, \pi_3, 1 - (\pi_1 + \pi_2 + \pi_3)\}$

Relationship cell probs/natural params (survival, recap):

$$\pi_1 = \varphi_1 p_1$$

etc...

Link function: logit

Systematic part: some linear models, e.g.

 $logit(\phi_1) = \alpha + \beta * ice-days_t$

 $logit(p_1) = \alpha' + \beta' * trap-days_t$





Importance of linear models in GLMs and HMs

statistical model as a description of a random variable:
 response ~ deterministic part + stochastic part

e.g.
$$y_i = \alpha_i + \epsilon_i$$
 with $\epsilon_i \sim Normal(0, \sigma^2)$

- stochastic/random part: statistical distribution for ε_i
- deterministic/systematic part: non-linear or linear function α_i
- non-linear may be more mechanistic and better for extrapolation, but (much) more difficult to fit
- linear model by far easiest for deterministic part of response
- For hierarchical modeling, must understand GLM
- For GLM and HMs, must understand linear modeling
- see Chapter 3 in BPA; chap 3 in AHM1, also Kéry (2010)





Types of descriptions of linear model in GLM

- words: e.g., "A and x act additively"
- graphs: e.g., lines and bars
- specific labels: e.g., ANOVA, ANCOVA, t-test, regression
- algebra: e.g., $y_i \sim Normal(\alpha_i + \beta * x_i, \sigma^2)$
- matrix algebra: e.g, y = Xb + e
- system of equations
- R language: e.g.,

$$lm(y \sim A + x)$$

BUGS language: e.g.,

```
y[i] ~ dnorm(mu[i], tau)
mu[i] <- alpha[A[i]] + beta * x[i]</pre>
```

• alternative, equivalent descriptions: parameterisations





Specification of linear models in BUGS language

- almost exactly as we do in algebra!
- one of the main stumbling blocks of becoming a BUGS modeler at first is to know how to specify your linear models
- HOWEVER: wonderful side effect that it finally *enforces* an understanding of linear models fit by issuing R commands such as $lm(y \sim A*x)$



Some important linear models in glm/lm and BUGS

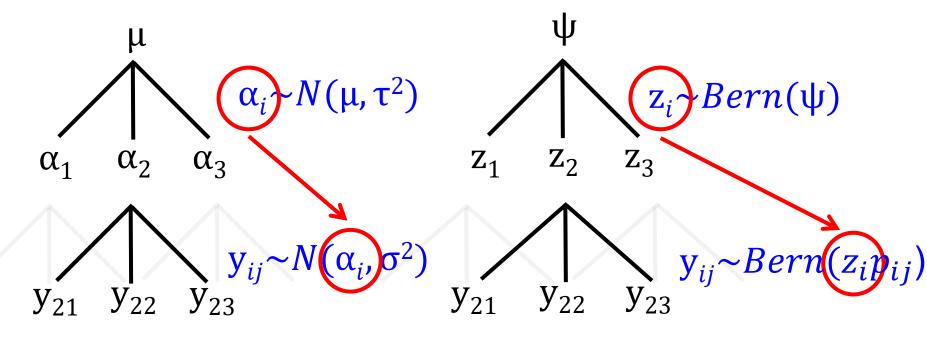
No.	Model in R	Model in	Model in BUGS	Traditional name of	Number of	Meaning
		algebra		technique based on	coefficients	
				that linear model		
1	1	α	alpha	"Model of the mean"	1	Constant term (intercept) only
2	pop	$\mu + \alpha_i$	mu + alpha[pop[i]]	One-way ANOVA	3	This is the default linear model parameterisation of a
		$\mu \mapsto \omega_j$	alpha[1] <- 0			factor in R, which has an intercept (= the value for the first
						population) and two constants that are the differences
						between the values of population 2 and 1 and 3 and 1. In
						BUGS, the first level of the vector alpha must be manually
						set to zero to avoid overparameterisation. In R this is
						done automatically.
3	pop-1	α_{i}	alpha[pop[i]]	One-way ANOVA	3	This is a simple reparameterisation of model 2. There are
		\sim_j				three constants, one for each population (called the level
						of the factor). Called a t-test if factor has only two levels.
						In R this model is specified by "subtraction" of the
						intercept.
4	body	$\alpha + \beta * x_i$	alpha + beta *	Simple linear	2	An intercept plus a slope, common to all three
		$\alpha \cdot \beta \cdot n_i$	body[i]	regression		populations (i.e., no effect of pop)
5	body-1	β^*x_i	beta * body[i]	Simple linear	1	"Subtract the intercept": because body is a continuous
		ρ .4		regression through		covariate, this is NOT a mere reparameterisation of model
				the origin		4. Regression through the origin; not usually a meaningful
						model.
6	pop+body	$\alpha_i + \beta * x_i$	alpha[pop[i]] +	Main-effects	4	One separate intercept for each population and a
		$-i_j \cdot p \cdot n_i$	beta * body[i]	ANCOVA		common slope
7	pop*body	0 + B **	alpha[pop[i]] +	Interaction-effects	6	Three separate intercepts and three separate slopes. That
		$\alpha_j + \beta_j *x_i$	beta[pop[i]] *	ANCOVA		is, fully separate regression of wing on body for each
			body[i]			population.





What are random effects?

- Hierarchical models: Linked sequence of random variables (observed & unobserved)
- e.g., randomised block ANOVA, "hierarchical logistic regression"



 Many other (similar) names: state-space, random-, mixed-effects, latent variables, unobserved components, mixed models ...



What are random effects?

- Random effects:
 Realized values of unobserved random variables in a HM!
- two or more latent variables/parameters that are given a (prior) distribution; that's all!
- prior distribution assumed Normal in all classical GLMMs
- BUT: can be non-normal, e.g., Poisson (discrete) or even
 Bernoulli (discrete and binary): cf. Nmix and site-occ. models
- can estimate parameters of prior distribution (also called mixing distribution), e.g., τ^2 or ψ , and realized values α and z!
- parameter, prior/mixing distribution, hyperparameters, hyperpriors, ...

$$\alpha_i \sim N(\mu, \tau^2)$$
 $y_{ij} \sim N(\alpha_i, \sigma^2)$

$$z_i \sim Bern(\psi)$$

 $y_{ij} \sim Bern(z_i * p_{ij})$





What are random effects?

- Random effects:
 Realized values of unobserved random variables in a HM!
- replication of study would (usually) yield different effects
- can estimate values of "new" draws from same prior distribution
- in analysis, treatment as fixed or random is your judgment; cannot be "tested"
- in Bayes, effects said exchangable: "similar but not identical",
 "no more recognizable internal structure"
 - -> don't treat "dissimilar" effects as random (e.g., captive and wild populations)
- (also: bad estimates when few levels, e.g.only 3–5)
- (HMs computationally more expensive)



Motivations for treating as random a set of params

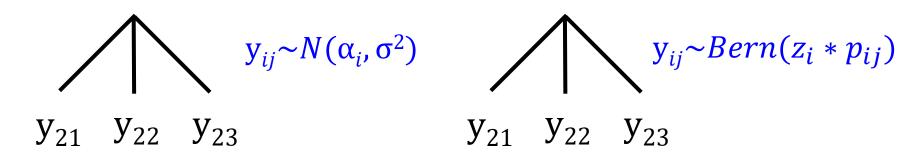
- extend scope of inference
- assess/partition system variability
- want to model variability among paramaters
- proper assessment of uncertainty
- model random effects, e.g., as a GLM, correlations
- spatial and temporal correlations
- avoid pseudo-replication
- borrow strength/improve individual random effects estimates/shrinkage
- combine information (meta-analysis)
- others





Modeling of measurement errors in HMs

Last level of HM before:
 measurement error = observation process



Qualitatively very different:

(1) cancel out
$$E(y_i) = \alpha_i$$

(2) do **NOT** cancel out

$$E(y_{i.}) = z_{i*} p_{ij} \neq z_{i}$$

=> Should care for measurement errors







Modeling of measurement errors in HMs

• What do you see ?







Importance of linear models and random effects

=> Your most common manner of interacting with a HM/IPM will be to specify linear models and making some factors random



