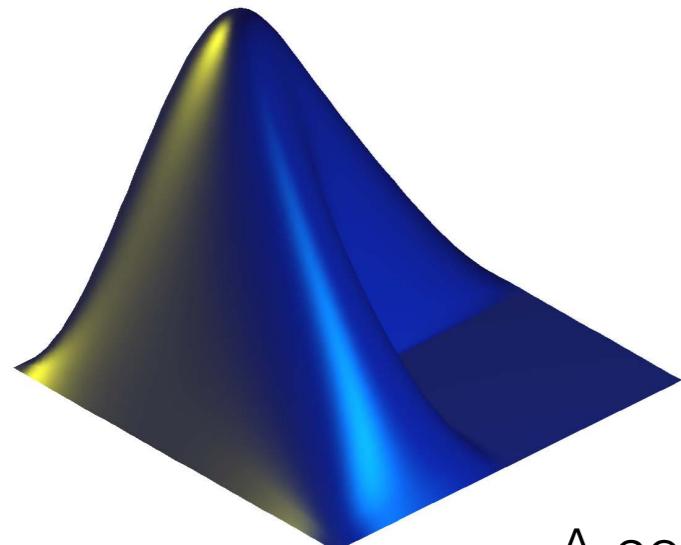


ISMIR 2014 Tutorial, 27.10.2014  
Slides version 0.4, 24.10.2014  
Current version available at:

<https://miningsuite.googlecode.com/svn/trunk/ismir2014tutorial.pdf>



# MiningSuite

A comprehensive framework for music analysis, articulating audio  
(MIRtoolbox 2.0) and symbolic approaches

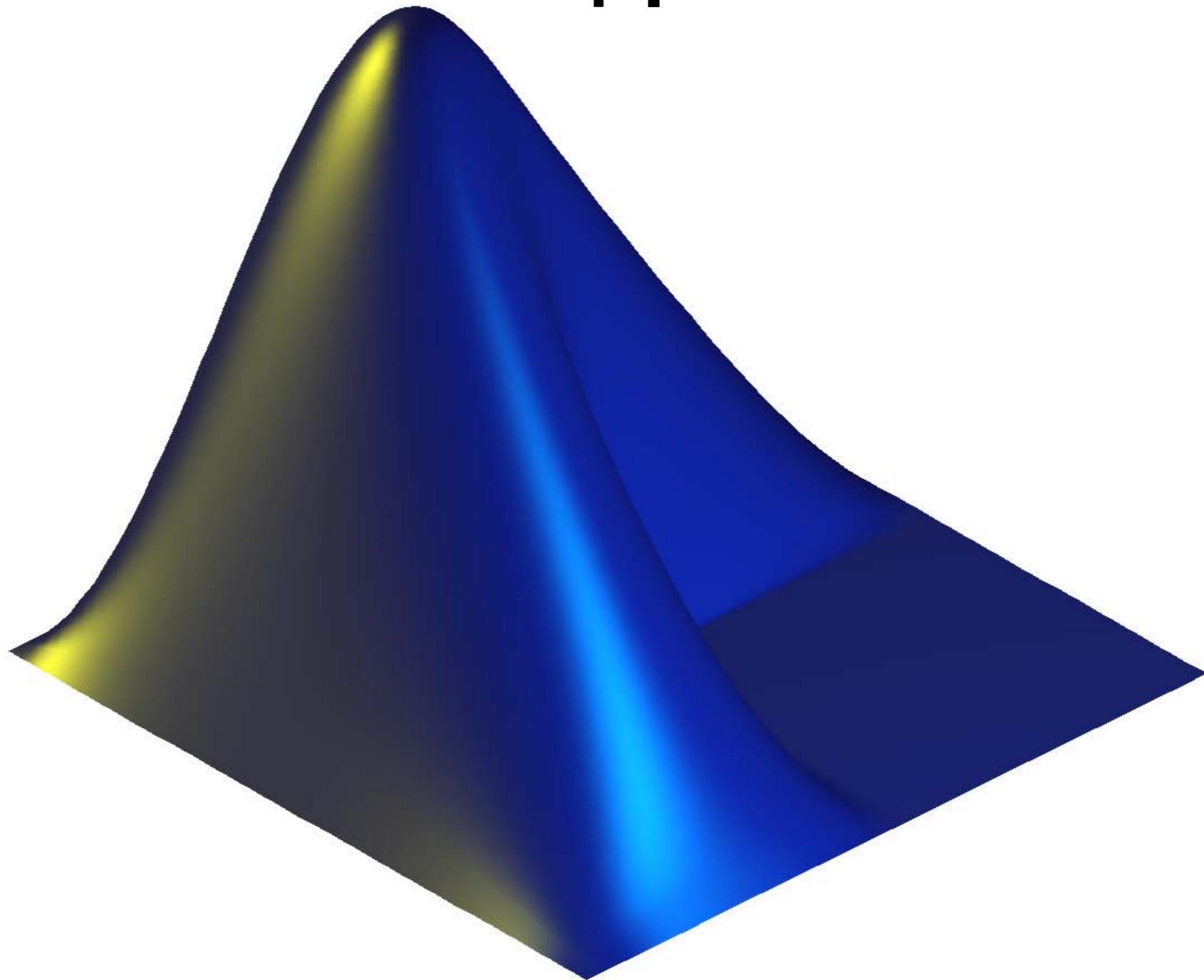
Olivier Lartillot  
Aalborg University, Denmark



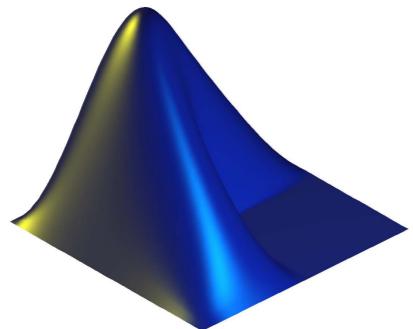
# Tutorial overview

1. General description: Aims, architecture, syntax, ...
2. Audio-based approaches (*MIRtoolbox* 2.0)
3. Symbolic approaches: “*MIDItoolbox* 2.0” and new musicological models
4. How it works
5. How you can contribute: open-source community

1.



General description



# MiningSuite

- Matlab framework
- Large range of audio and music analysis tools
- Both audio and symbolic representations
- Highly adaptive syntactic layer on top of Matlab
- Syntactic layer within the operators' Matlab code, simplifying and clarifying the code
- Memory management mechanisms



# *MIRtoolbox*

- Matlab framework ✓ (but intricate, non-optimized)
- Large range of audio and music analysis tools ✓
- Both audio and symbolic representations ✗
- Highly adaptive syntactic layer on top of Matlab ✓
- Syntactic layer within the operators' Matlab code, simplifying and clarifying the code ✗
- Memory management mechanisms ✓

# What's new in MiningSuite

- Code & architecture entirely rebuilt
  - More efficient, more readable, better organised, better generalisable
- Integration audio / symbolic representations
- Innovative and integrative set of symbolic-based musicological tools and pattern mining
- Syntactic layer within the operators' Matlab code, simplifying and clarifying the code
- Open-source collaborative environment

# Aim of this tutorial

- Overview of audio and symbolic approaches
  - Quick tour of computational audio/music analysis
- Take benefit of the capabilities of the environment
  - User-friendly syntax
- Understand how the framework works
- Add new features and new codes in the project

# *MIRtoolbox* history

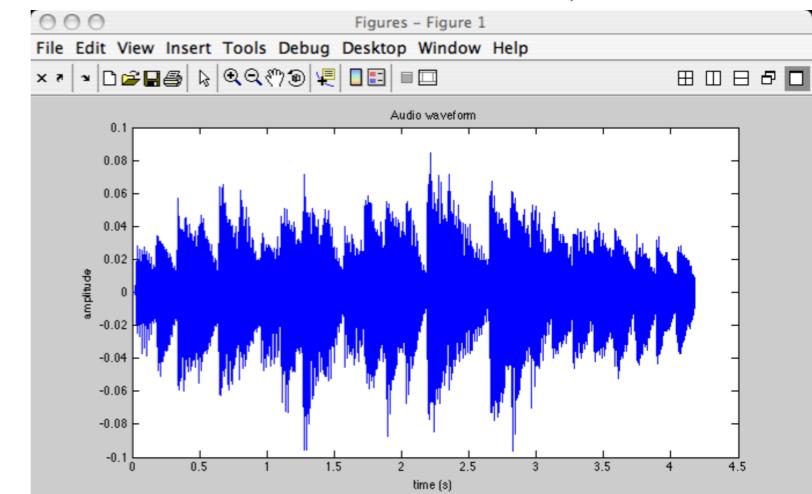
- Matlab toolboxes @ University of Jyväskylä:
  - *MIDItoolbox* (Eerola & Toiviainen, 2004)
  - *Music Therapy Toolbox* (Lartillot, Toiviainen, Erkkilä, 2005)
- European project *Tuning the Brain for Music* (NEST, FP6, 2006–08)
  - **Large range of audio/musical features** extracted from large databases, linked to emotional ratings (ISMIR 2009)
- Master program @ University of Jyväskylä, MIR course (2005–)
  - Toolbox **easy to use**, no Matlab expertise required
- version 1.0 in 2007, current version 1.5.

# *MIRtoolbox* advantages

- Highly modular framework:
  - building blocks can be reused, reordered
  - no need to recode processes, to reinvent the wheel
- Adaptive syntax: users can focus on design, *MIRtoolbox* takes care of technical details
- Free software, open source: Capitalized expertise of the research community, for everybody
- 10000s download, 500+ citations, reference tool in MIR

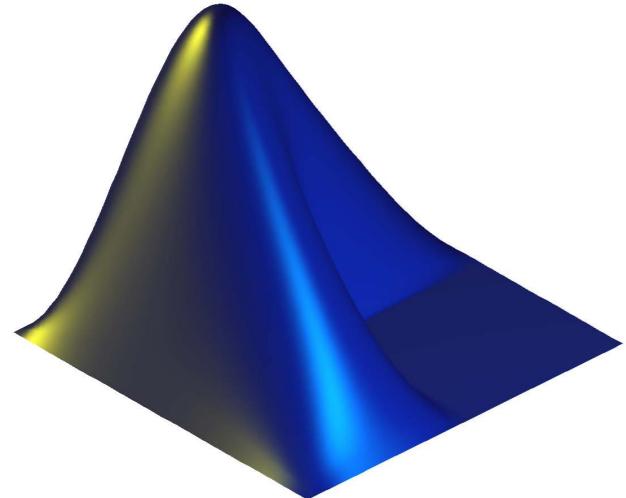
# MIRtoolbox syntax

- ***miraudio('ragtime.wav')*** outputs a figure:
- *miraudio('ragtime.wav');* blocks figure display
- ***mirtempo('ragtime.wav')***
- *mirtempo('Folder')* operates on all files in the Current Directory
- ***a = miraudio('ragtime.wav', 'Extract', 0, 60, 's')***
- ***a = miraudio(a, 'Center');***
- ***t = mirtempo(a)***
- ***d = mirgetdata(t)*** returns the result in *Matlab* array
- ***get(t, 'Sampling')*** returns additional data stored in *MIRtoolbox* object



# MiningSuite history

- Academy of Finland research fellowship, 2009-14
  - Integrating audio and symbolic into common framework, higher-level music analysis
- *MIRtoolbox*: a “Rube Goldberg machine”
  - Obscure architecture, obscure code, highly inefficient in speed and memory → rewrite
- *MIRtoolbox* innovative framework draws interest outside MIR
  - Reorganize framework into discipline-focused packages
- *MIDItoolbox* did not evolve since 1.0 (2004)



# MiningSuite

- **SIGMINR**: signal processing
- **AUDMINR**: auditory modelling
- **MUSMINR**: music analysis
- **PATMINR**: pattern mining
- **SEQMINR**: sequence processing
- **VOCMINR**: voice analysis?

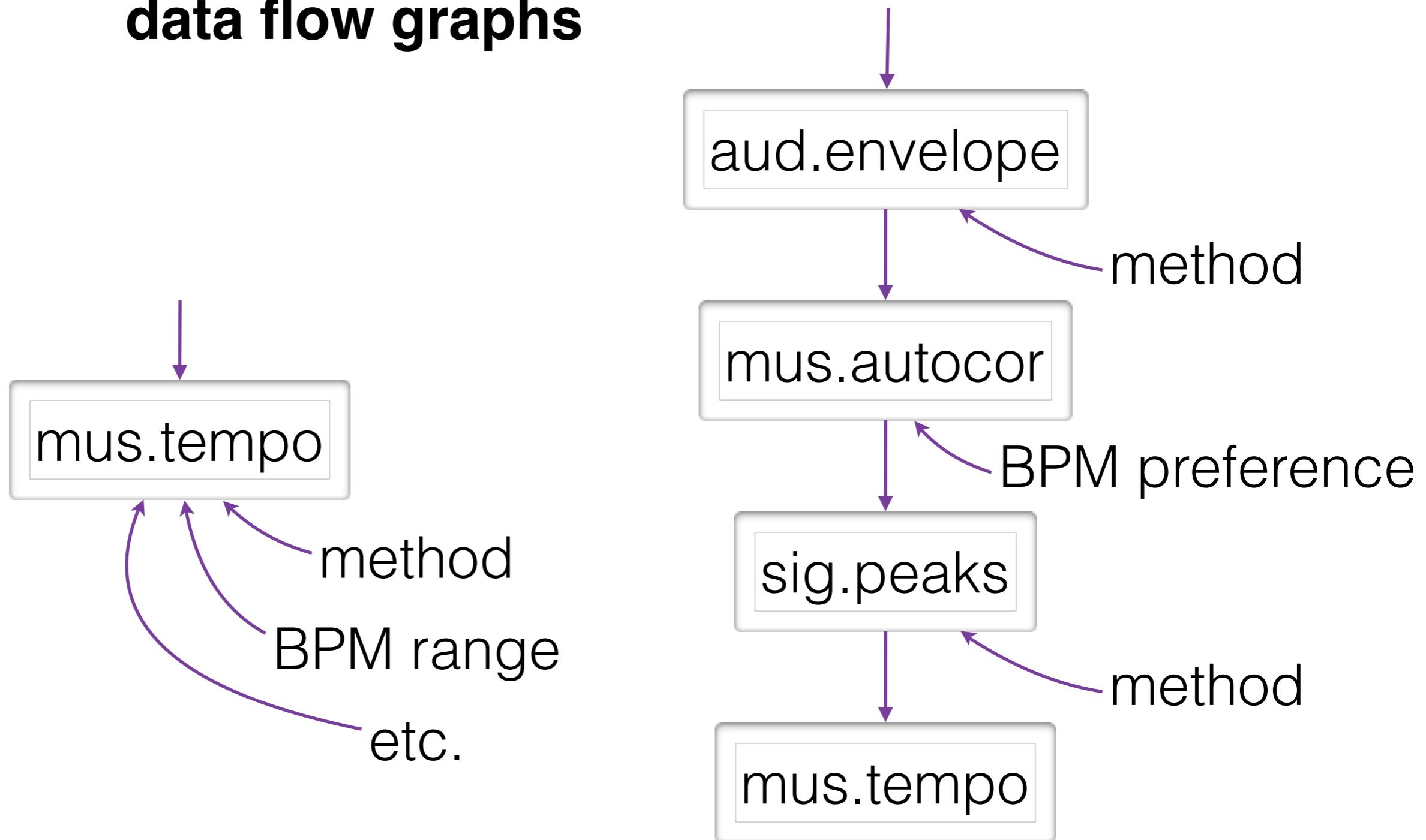
# Packages

- In *MIRtoolbox*, all operators start with *mir...* prefix (***miraudio***, ***mirspectrum***, etc.)
  - to avoid conflicts with other Matlab functions
- In *MiningSuite*, each module (*SigMinr*, *AudMinr*, etc.) is a package: its operators are called using a particular prefix (***sig.spectrum***, ***aud.spectrum***, etc.)

# Signal domain

- **SIGMINR**
  - sig.input, sig.spectrum, ...
- **AUDMINR**
  - aud.spectrum, ...
  - aud.mfcc, aud.brightness, ...
- **MUSMINR**
  - mus.spectrum, ...
  - mus.tempo, mus.key, ...
- Sets of operators related to signal processing operations, audio and musical features
- Versions specific to particular domains
- Each operator can be tuned with a set of options

# Signal domain: Modular data flow graphs



# Symbolic domain

- MUSMINR
- ~~Succession of operations applied to input signal?~~
- Several types of analysis applied *together for each successive note* of the symbolic sequence
- One single operator: ***mus.score***
- Types of analysis selected as options of *mus.score*

# Symbolic domain

- **AUDMINR**: *aud.score* (auditory scene transcription)
- **MUSMINR**: *mus.score*
- **SEQMINR**: sequence management
- **PATMINR**: sequential pattern mining

# Software dependencies

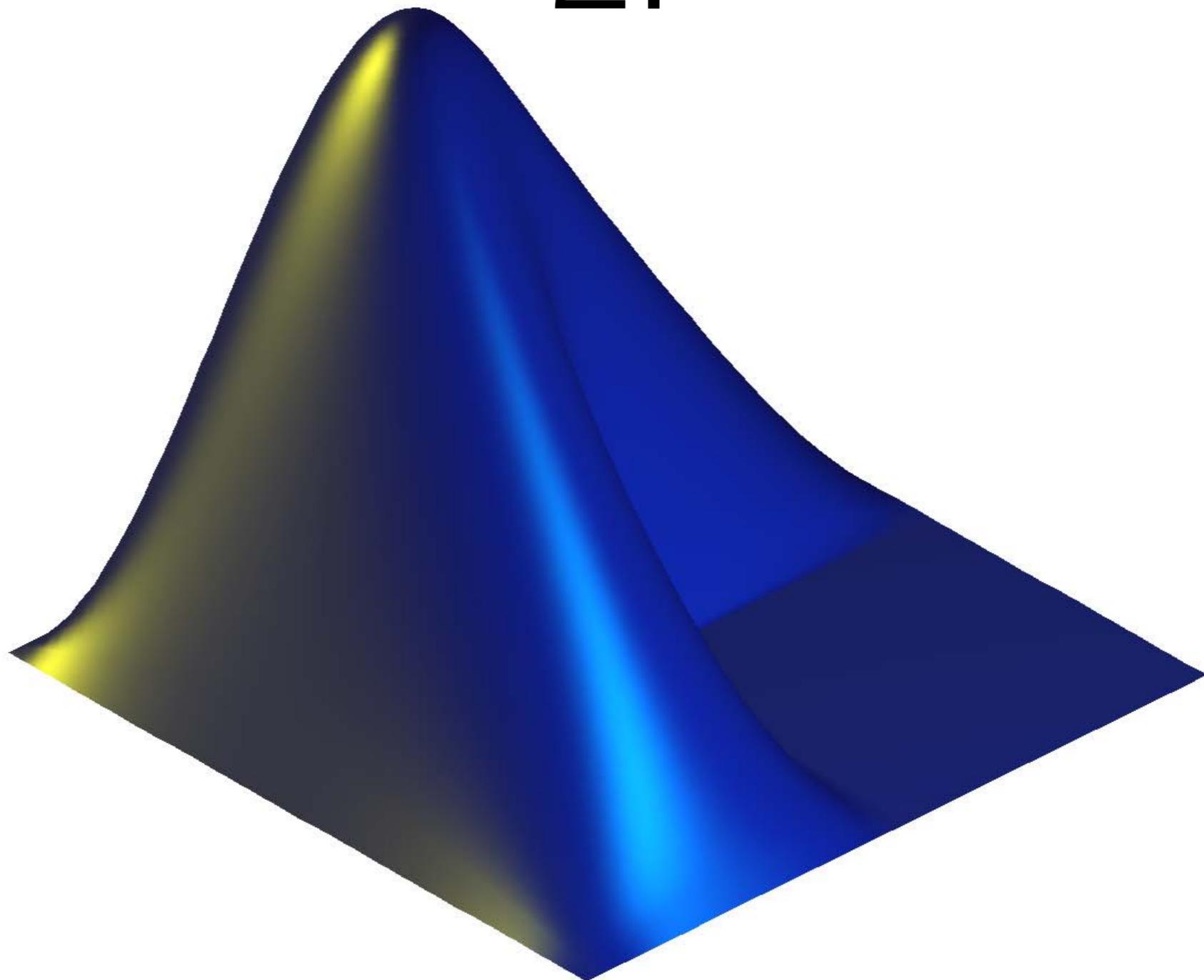
- *MathWorks' Matlab* 7.6 (r2008a) or newer versions.
  - But *Matlab* 8.2 (r2013b) or newer is strongly recommended, because *MiningSuite* easily crashes on previous versions\*.
- *MathWorks' Signal Processing Toolbox*
- Included in the distribution: *Auditory Toolbox* (Slaney), *Music Analysis Toolbox* (Pampalk)

\* versions 7.6 to 8.2: there exists a workaround based on debug mode.

# MiningSuite development

- Started in 2010
- Sneak Peek version 0.6 released in January 2014 for AES Semantic Audio. Proof of concept, basic architecture
- Beta version 0.8 released now for ISMIR 2014. **Focus on the architecture**, not on the exact feature implementation. Analytical results cannot be trusted!
- Version 0.9 will contain most of the *MIRtoolbox* implementation, user's guide (in wiki) and code documentation.
- Version 1.0 with complete bench test. We need you..
- Further versions: We definitely need you!

2.



Audio-based approaches

# SIGMINR

## signal processing

|                |              |              |             |
|----------------|--------------|--------------|-------------|
| sig.input      | sig.frame    | sig.peaks    | sig.segment |
|                | sig.flux     |              |             |
| sig.rms        | sig.autocor  |              | sig.stat... |
| sig.zerocross  | sig.spectrum | sig.rolloff  | sig.export  |
|                | sig.cepstrum |              |             |
| sig.filterbank |              | sig.simatrix | sig.cluster |
| sig.envelope   |              |              |             |

# AUDMINR

## auditory modeling

aud.input

aud.spectrum

aud.envelope

aud.play

aud.brightness

aud.filterbank

aud.save

aud.roughness

aud.mfcc

aud.attacktime

aud.segment

aud.attackslope

aud.simatrix

aud.novelty

aud.score

# MUSMINR

## music theory

mus.spectrum

mus.pitch

mus.chromagram

mus.fluctuation

mus.keystrength

mus.tempo

mus.key

mus.pulseclarity

mus.keysom

mus.metre

mus.mode

mus.score

# *sig.input*

- In *MIRtoolbox*: *miraudio*. But *SigMinr* is not restricted to audio only, but any kind of signal.
- *sig.signal* is the actual signal object (cf. part IV)
- *sig.input* takes care of the transformations of the signal representation before further processing
- *sig.input(v, sr)* converts a *Matlab* vector *v* into a signal of sampling rate *sr*

# *sig.input*

- *sig.input('myfile')*\*
  - Formats: .wav, .flac, .ogg, .au, .mp3, .mp4, .m4a
  - Using Matlab's *audioread*
- \* Indicate the file extension as well (because *audioread* requires that).

(*sig.input* actually calls routine from *AudMinr* for the processing of audio files.)

# *sig.input*: transformations

- By default, multi-tracks are summed into mono.
  - *sig.input('mysong', 'Mix', 'no')* keeps the multitrack decomposition.
- *sig.input(..., 'Center')* centers the signal.
- *sig.input(..., 'Sampling', r)* resamples at rate  $r$  (in Hz.), using *resample* from *Signal Processing Toolbox*
- *sig.input(..., 'Normal')* normalizes with respect to RMS

# *sig.input*: extraction

- *sig.input(..., ‘Extract’, 1, 2, ‘s’, ‘Start’)*
  - extracts signal from 1 s to 2 s after the start
- *sig.input(..., ‘Extract’, 44100, 88200, ‘sp’)*
  - from samples #44100 to 88200 after the start
- *sig.input(..., ‘Extract’, -1, +1, ‘Middle’)*
  - from 1 s before to 1 s after the middle of the signal
- *sig.input(..., ‘Extract’, -10000, 0, ‘sp’, ‘End’)*
  - the last 10000 samples in the signal

# *sig.input*: trimming silence

- *sig.input(..., ‘Trim’)* trims (pseudo-)silence at start and end
- *miraudio(..., ‘TrimStart’)* at start only
- *miraudio(..., ‘TrimEnd’)* at end only
- *miraudio(..., ‘TrimThreshold’, thr)* specifies the silence threshold. Default *thr* = *.06*
- Silent frames have RMS energy below *thr* times the medium RMS energy of the whole audio file.

# *aud.play*: sonification

# *aud.save*: save in audio file

Output file names can be specified in different ways:

|                                  |                |
|----------------------------------|----------------|
| <i>a = miraudio('mysong.au')</i> | mysong.au      |
| <i>mirsave(a)</i>                | mysong.mir.au  |
| <i>mirsave(a,'new')</i>          | new.au         |
| <i>mirsave(a,'.wav')</i>         | mysong.mir.wav |
| <i>mirsave(a,'new.wav')</i>      | new.wav        |

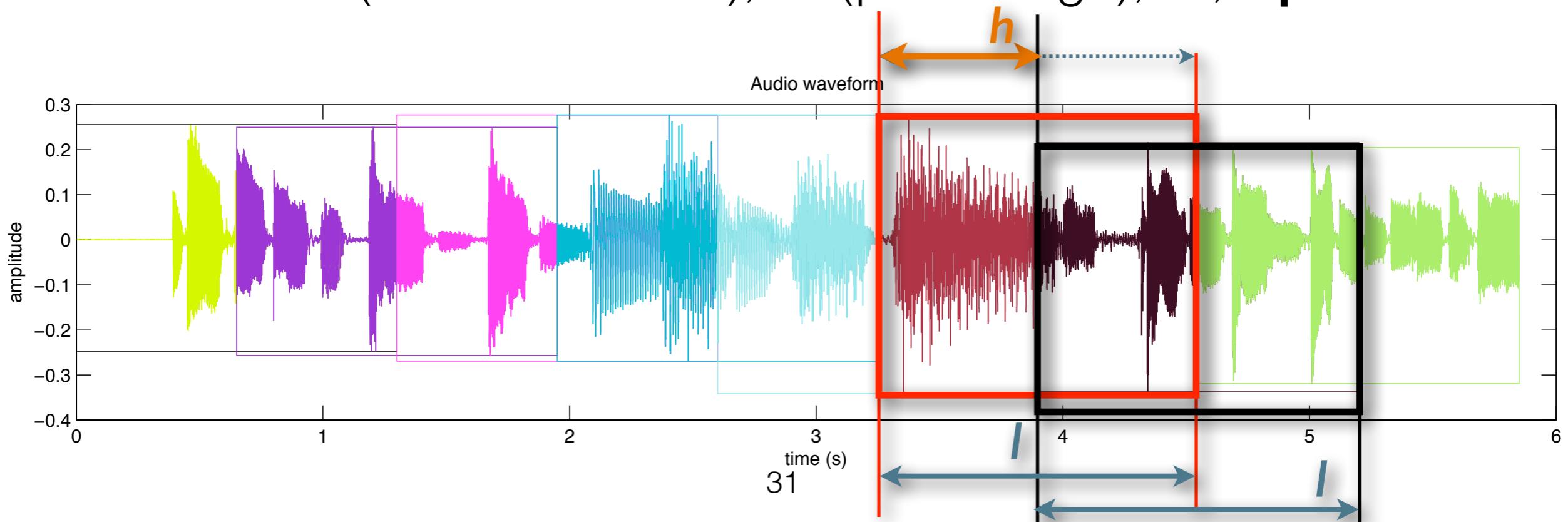
|                               |               |               |               |
|-------------------------------|---------------|---------------|---------------|
| <i>a = miraudio('Folder')</i> | song1.wav     | song2.wav     | song3.au      |
| <i>mirsave(a)</i>             | song1.mir.wav | song2.mir.wav | song3.mir.au  |
| <i>mirsave(a,'new')</i>       | song1new.wav  | song2new.wav  | song3new.au   |
| <i>mirsave(a,'.wav')</i>      | song1.mir.wav | song2.mir.wav | song3.mir.wav |
| <i>mirsave(a,'new.wav')</i>   | song1new.wav  | song2new.wav  | song3new.wav  |

# *sig.frame*

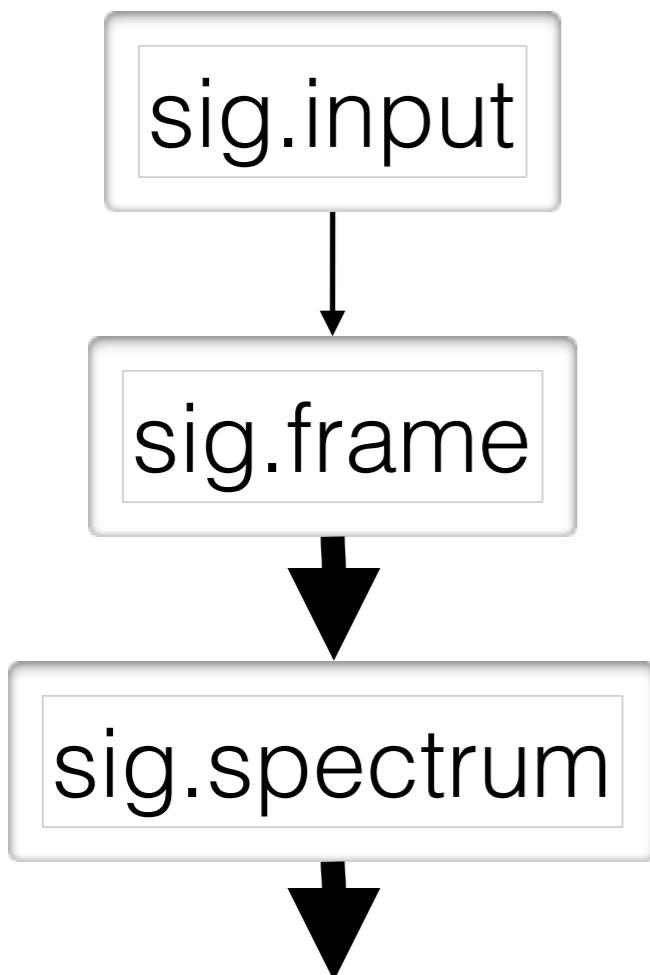
## frame decomposition

- $f = \text{sig.frame}(\dots, \text{'FrameSize'}, l, \text{'s'})$ 
  - unit: '**s**' (seconds), '**sp**' (samples)
- $f = \text{sig.frame}(\dots, \text{'FrameHop'}, h, \text{'/1'})$ 
  - unit: '**/1**' (ratio from 0 to 1), '**%**' (percentage), '**s**', '**sp**'

*aud.play(f)  
aud.save(f)*



# *sig.frame* frame decomposition



- $a = \text{sig.input}(\dots)$
- $f = \text{sig.frame}(a)$
- $s = \text{sig.spectrum}(f)$

Or:  $s = \text{sig.spectrum}(\dots, \text{'Frame'})$

# ‘*Frame*’ option frame decomposition

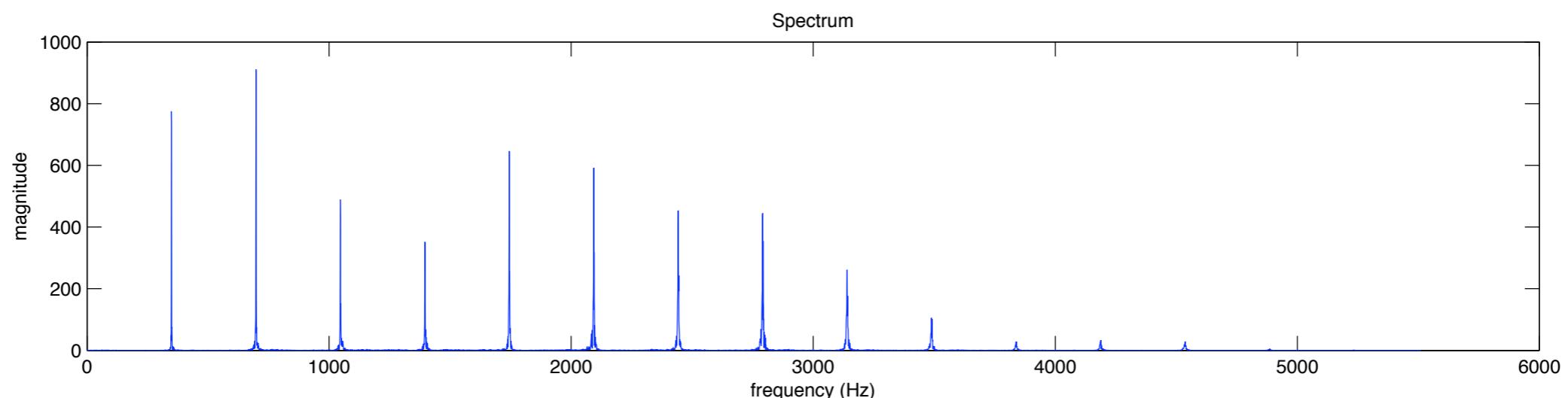
- *sig.input(..., ‘FrameSize’, ..., ‘FrameHop’, ...)*
- *sig.spectrum(..., ‘FrameSize’, ..., ‘FrameHop’, ...)*
- *sig.spectrum(..., ‘Frame’)* (default frame configuration)
- ‘*Frame*’ option available to most operators, each with its own default frame configuration
- Each operator can perform the frame decomposition where it is most suitable.

# *sig.spectrum* frequency spectrum

Discrete Fourier Transform of audio signal x:

$$X_k = \sum_{n=0}^{N-1} x_n e^{-\frac{2\pi i}{N} kn} \quad k = 0, \dots, N - 1$$

Amplitude spectrum:  $s = \text{sig.spectrum}(\dots)$



Phase spectrum:  $s.\text{phase}$

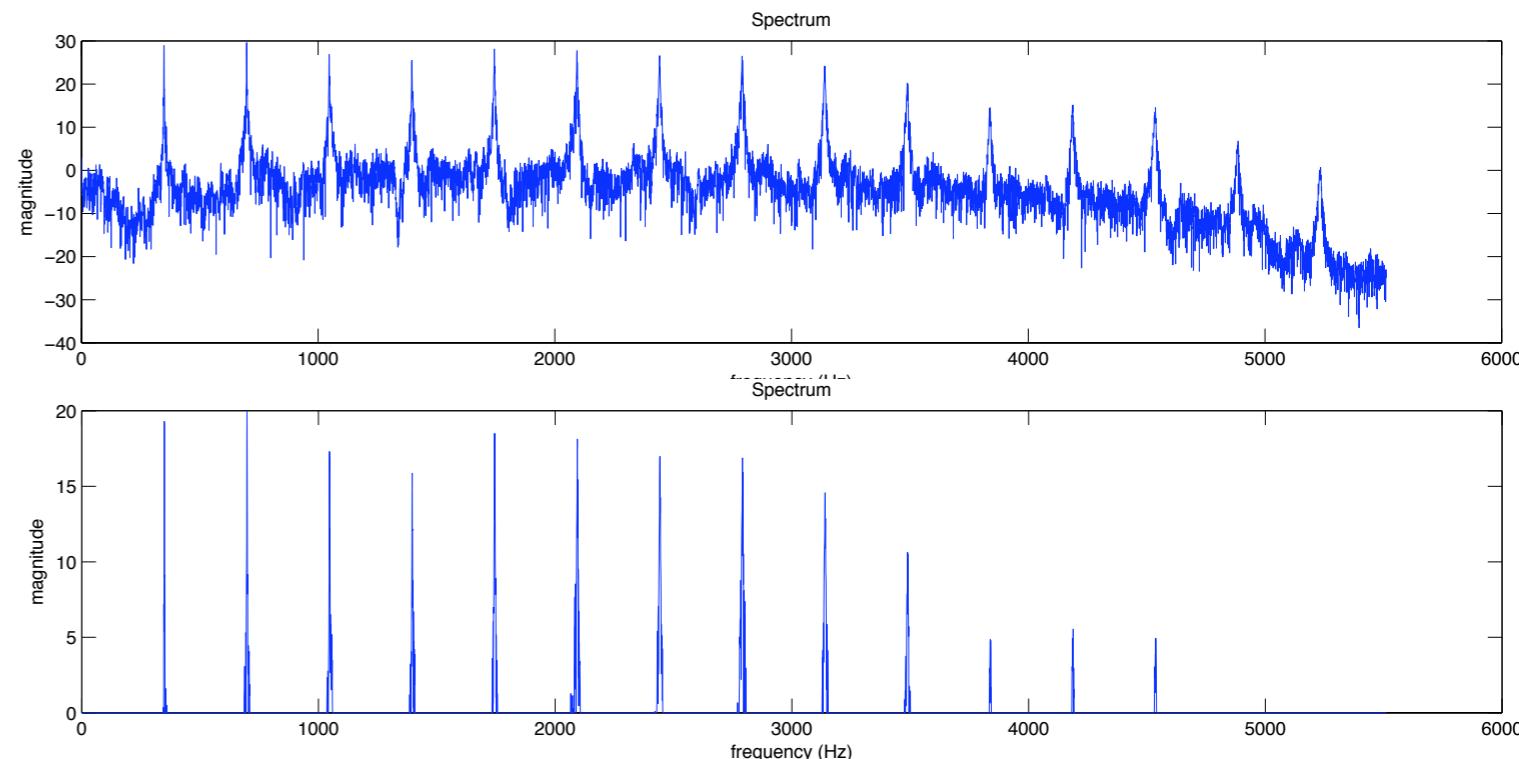
Fast Fourier Transform using Matlab's *fft* function.

# *sig.spectrum* parameter specification

- *sig.spectrum(..., 'Min', 0)* in Hz
- *sig.spectrum(..., 'Max', sampling rate/2)* in Hz
- *sig.spectrum(..., 'Window', 'hamming')*
- frequency resolution  $r$ , in Hz:
  - *sig.spectrum(..., 'Res', r)*: exact resolution specification
  - *sig.spectrum(..., 'MinRes', r)*: minimal resolution (less precise constraint, but more efficient)
- *sig.spectrum(..., 'Phase', 'No')*

# *sig.spectrum* post-processing

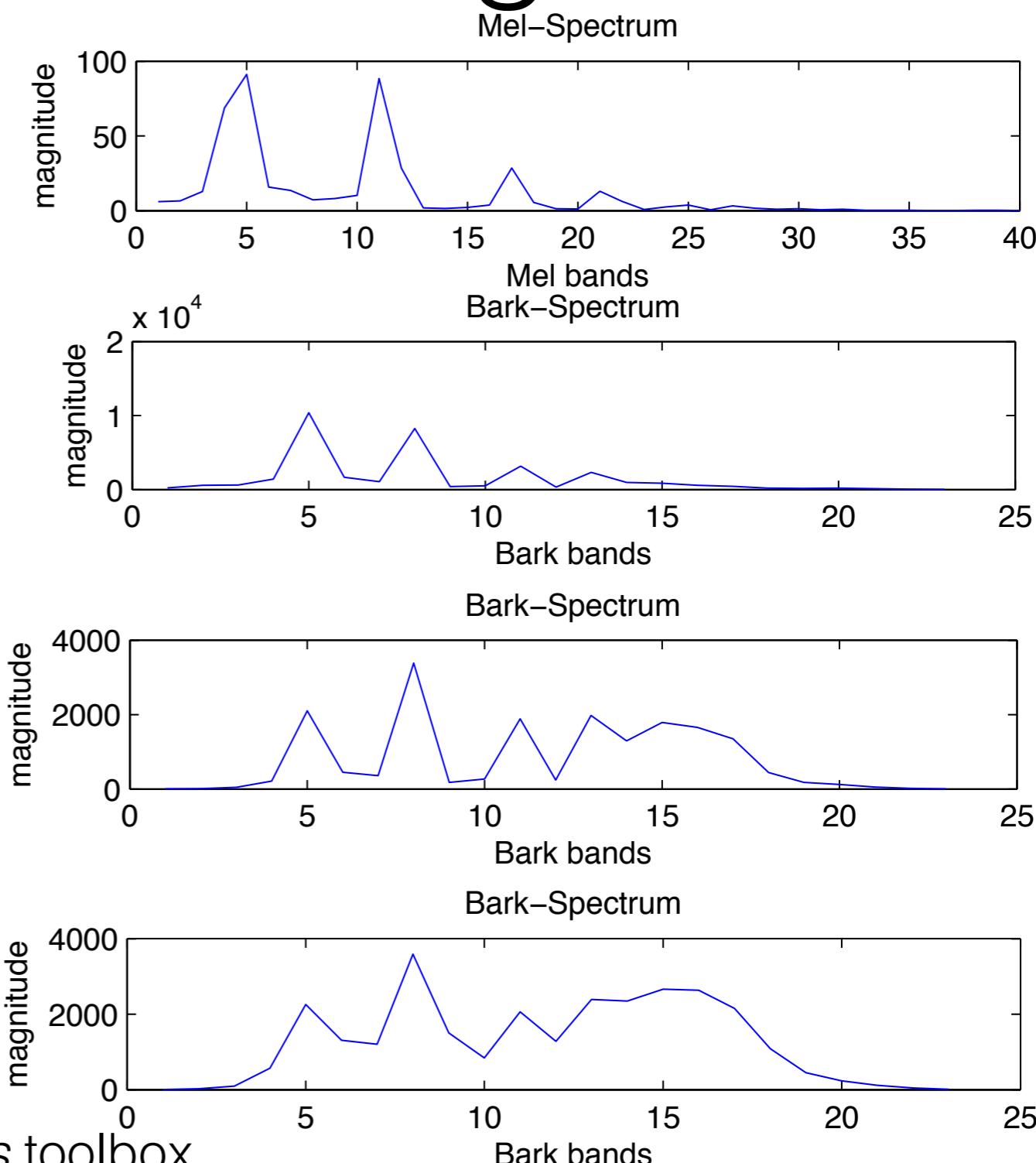
- *mirspectr um(..., 'Normal')* normalizes w.r.t. energy.
- *mirspectr um(..., 'Power')* squares the energy.
- *mirspectr um(..., 'dB')*
  - in dB scale
- *mirspectr um(..., 'dB', th)*
  - th highest dB
- *mirspectr um(..., 'Smooth', o)*
- *mirspectr um(..., 'Gauss', o)*



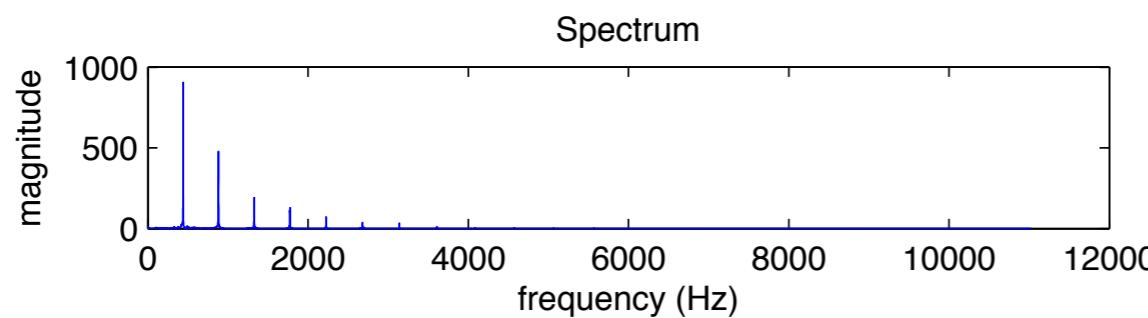
# *aud.spectrum*

## auditory modeling

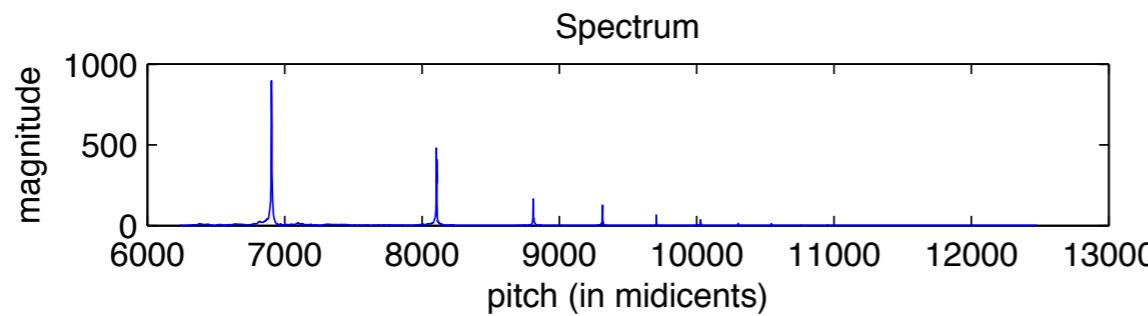
- *aud.spectrum(..., 'Mel')*
  - Mel-band decomposition
- *aud.spectrum(..., 'Bark')*
  - Bark-band decomposition
- *aud.spectrum(..., 'Terhardt')*:
  - Outer-ear modeling
- *aud.spectrum(..., 'Mask')*:
  - Masking effects along bands



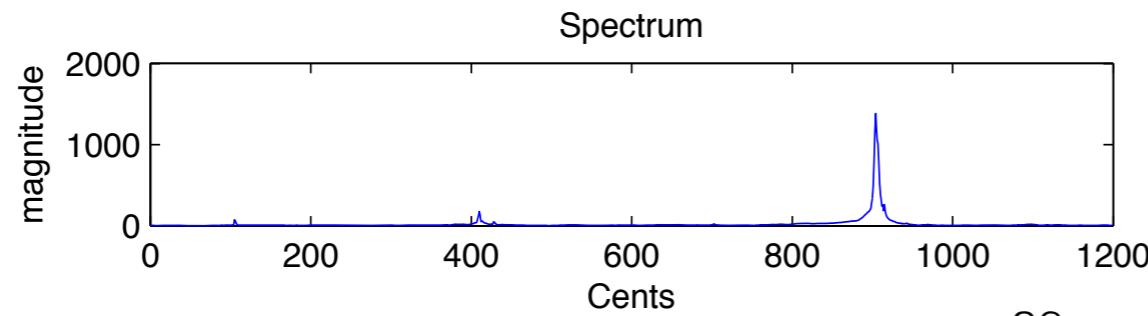
# *mus.spectrum* pitch-based distribution



- *mus.spectrum(..., 'Cents')*



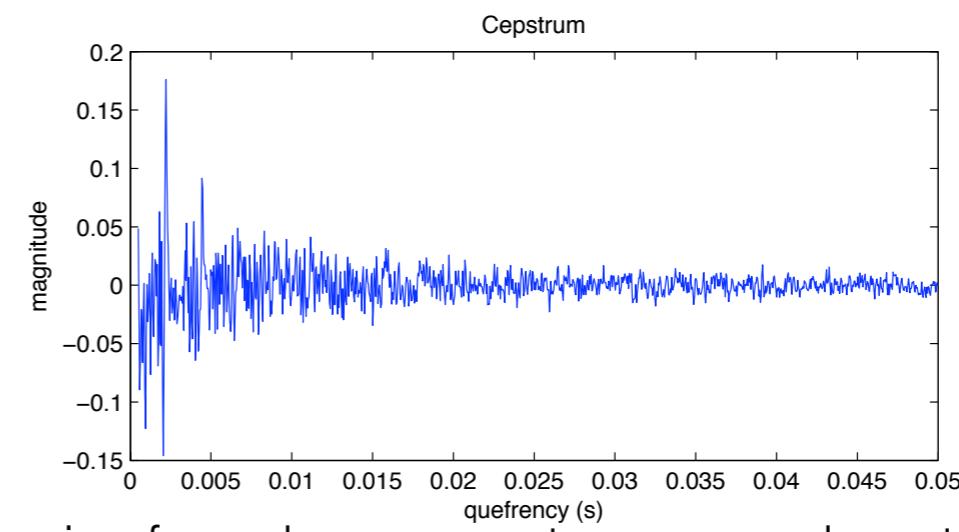
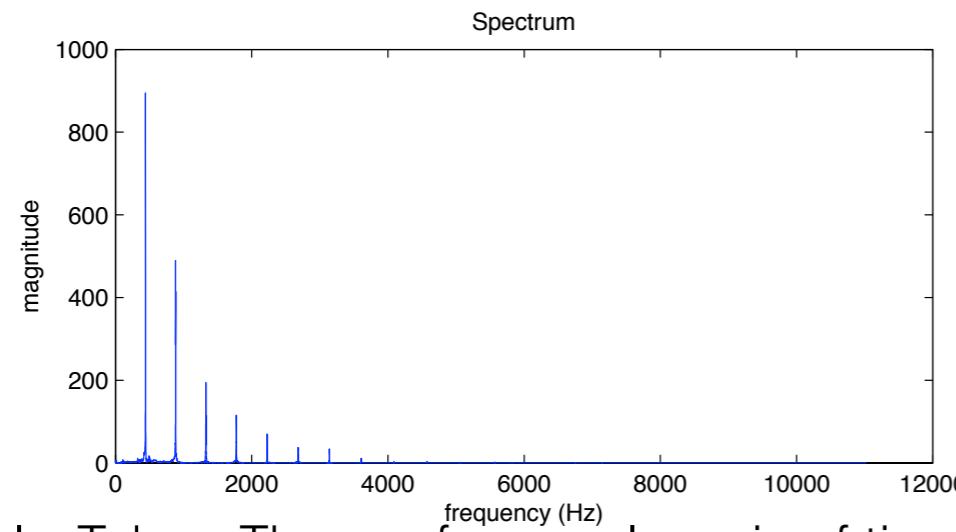
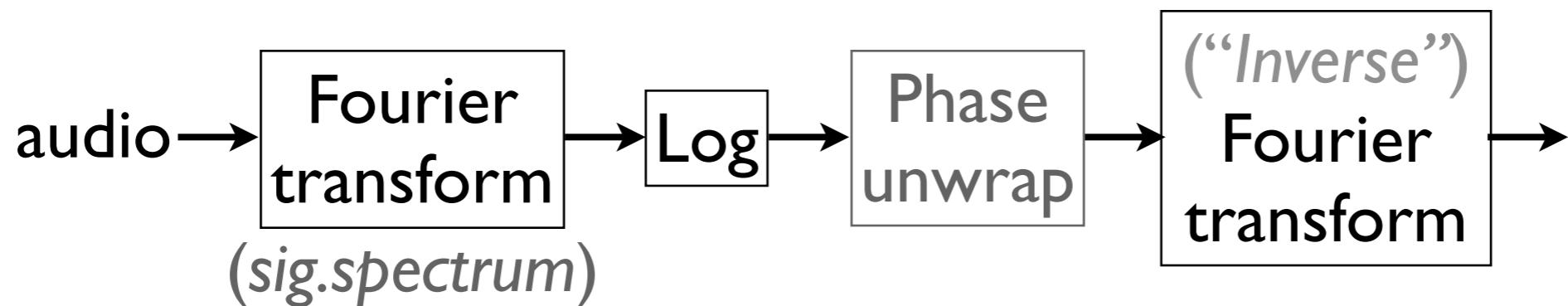
- *aud.spectrum(..., 'Collapsed')*: into one octave, divided into 1200 cents



# *sig.cepstrum*

## cepstral analysis

*sig.cepstrum(..., ‘Complex’)*: complex cepstrum

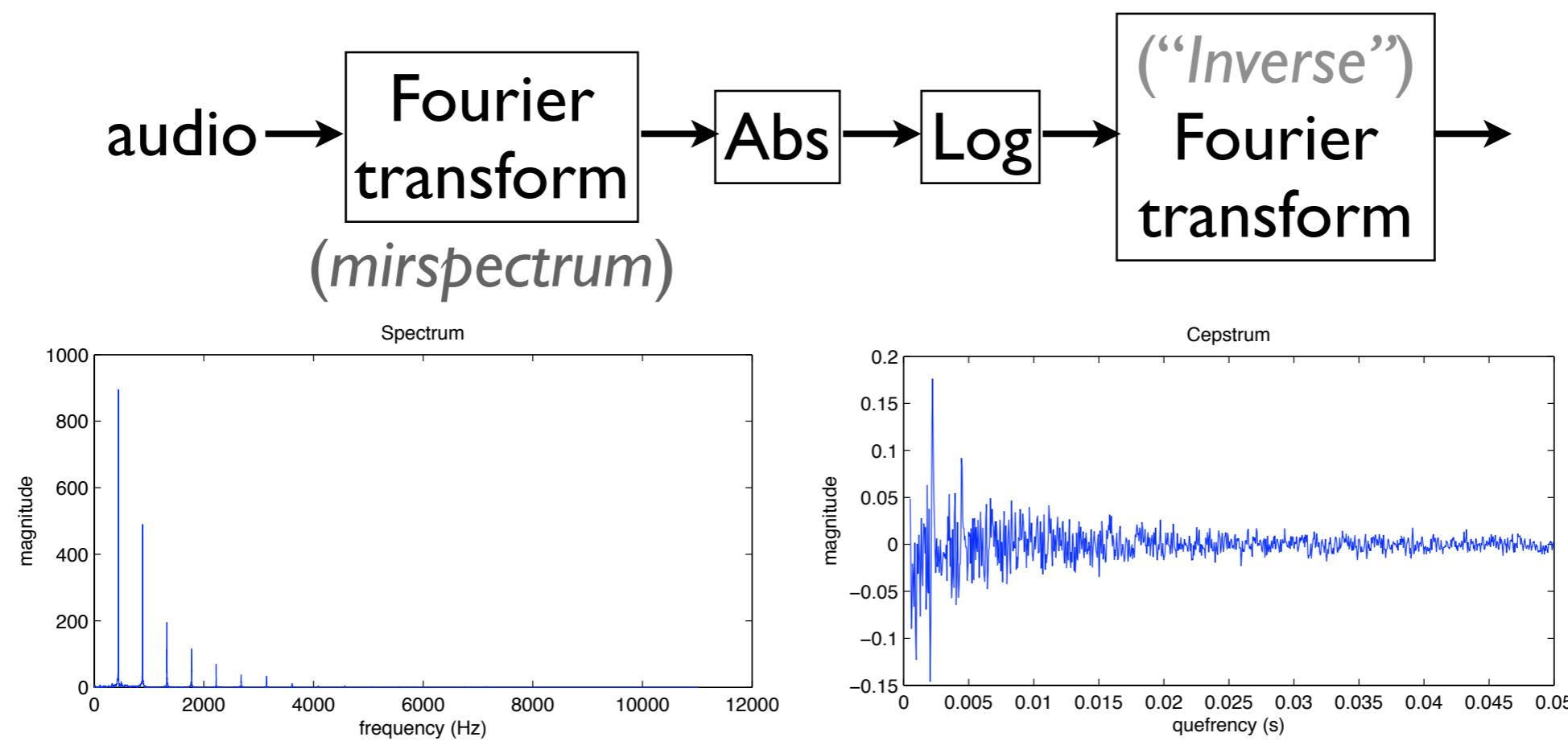


Bogert, Healy, Tukey. The quefrency alalysis of time series for echoes: cepstrum, pseudo-autocovariance, cross-cepstrum, and saphe cracking. Symposium on Time Series Analysis, Chapter 15, 209-243, Wiley, 1963.

# *sig.cepstrum*

## cepstral analysis

*sig.cepstrum(..., ‘Real’)*: real cepstrum



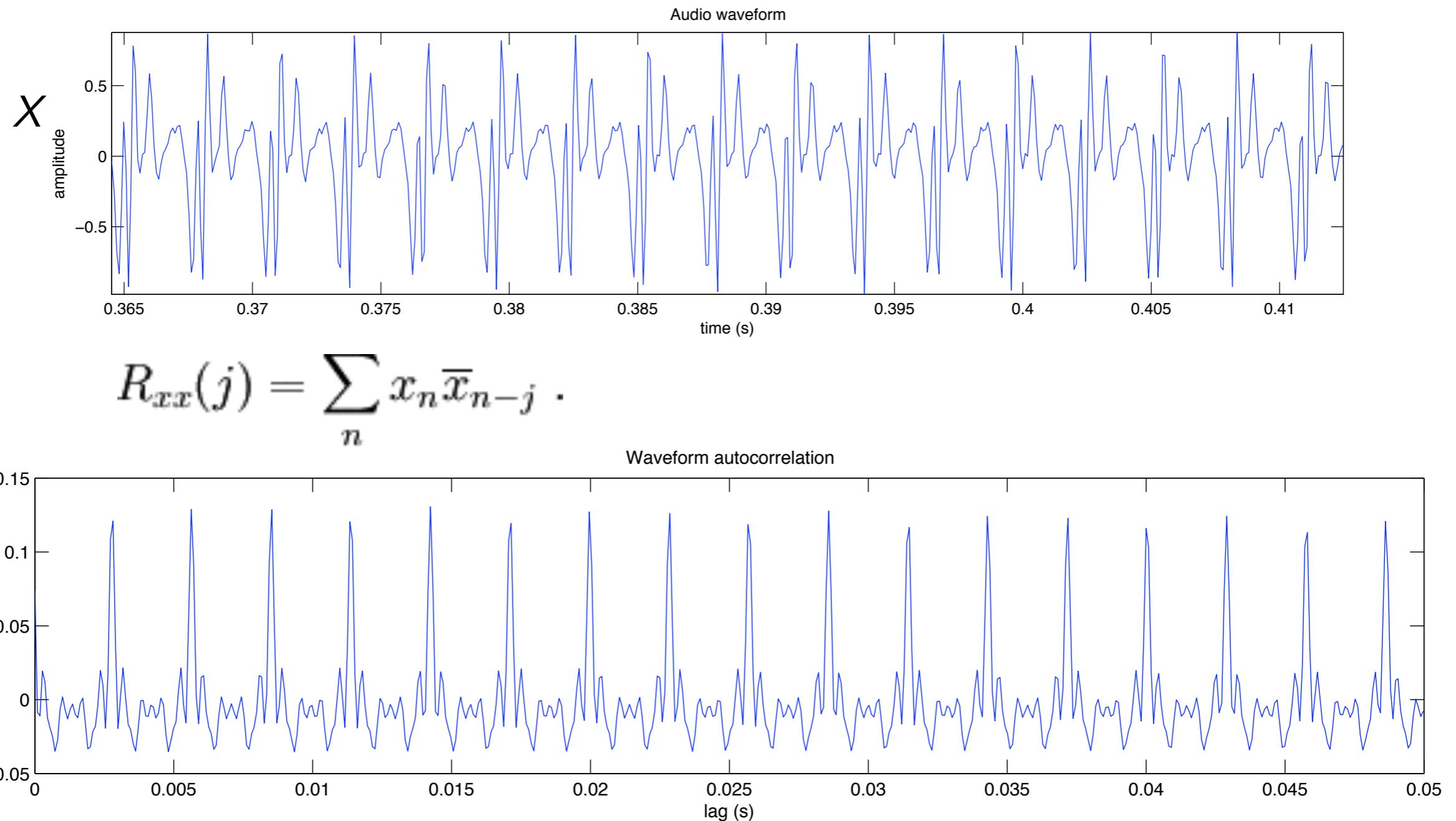
Bogert, Healy, Tukey. The quefrency alalysis of time series for echoes: cepstrum, pseudo-autocovariance, cross-cepstrum, and saphe cracking. Symposium on Time Series Analysis, Chapter 15, 209-243, Wiley, 1963.

# *sig.cepstrum* cepstral analysis

- *sig.cepstrum(..., 'Freq')*
  - represented in the frequency domain
- *sig.cepstrum(..., 'Min', 0, 's')*
- *sig.cepstrum(..., 'Max', .05, 's')*

# *sig.autocor*

## autocorrelation function



# *sig.autocor*

## autocorrelation function

- *sig.autocor(..., 'Min', t1, 's')*  $t1=0$  s
- *sig.autocor(..., 'Max', t2, 's')*  $t2=.05$  s (audio) or  $t2=2$  s (envelope)
- *sig.autocor(..., 'Freq')* lags in Hz.
- *sig.autocor(..., 'Window', w)*  $w='hanning'$  specifies a windowing method
- *sig.autocor(..., 'NormalWindow', f)*  $f='on'='yes'=1$  divides by autocorrelation of the window\*
- *sig.autocor(..., 'Halfwave')* half-wave rectification

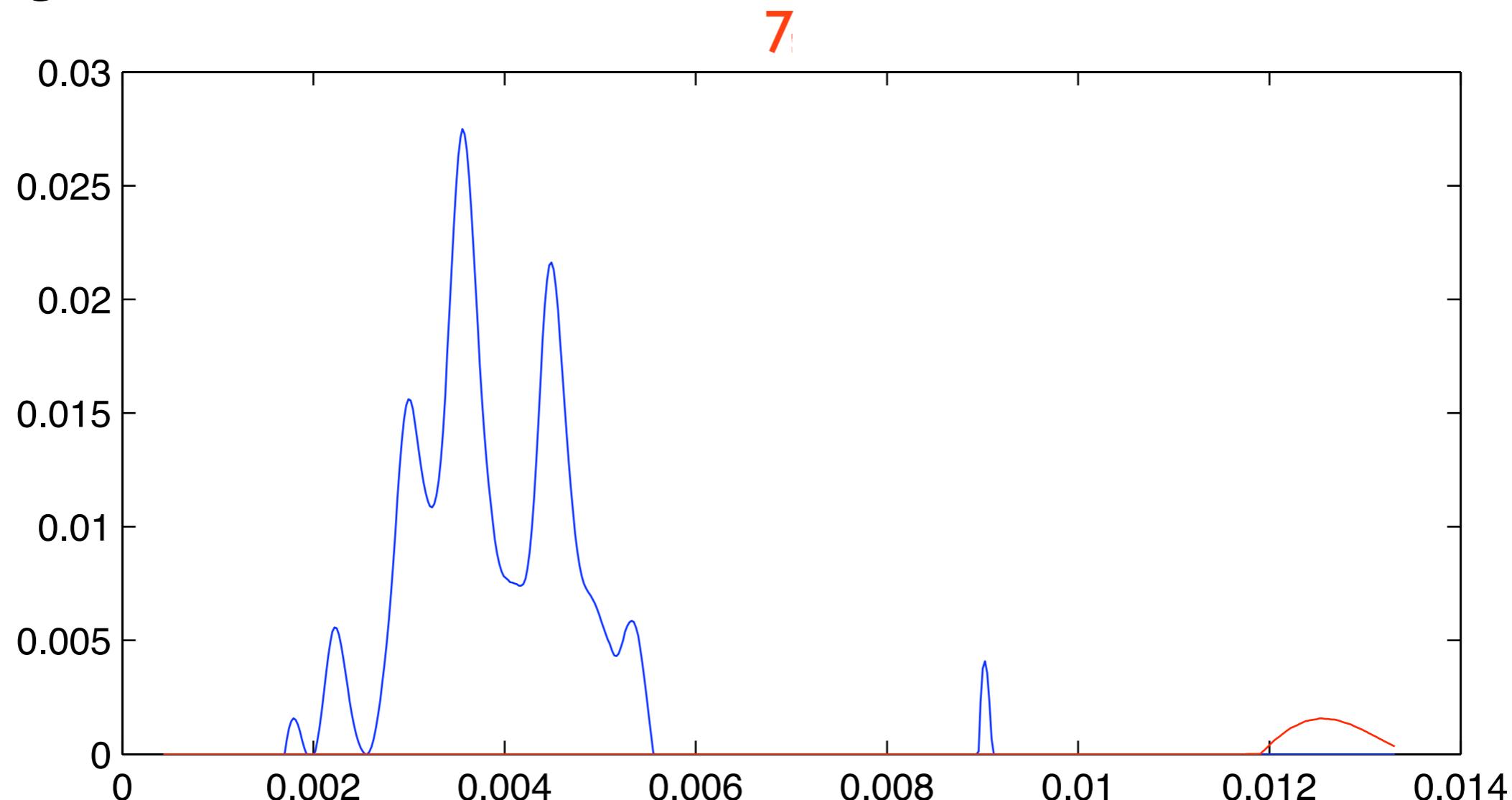
\*Boersma. Accurate short-term analysis of the fundamental frequency and the harmonics-to-noise ratio of a sampled sound, IFA Proceedings 17: 97-110, 1993.

# *sig.autocor* generalized autocorrelation

- Autocorrelation (by default):
  - $y = IDFT(|DFT(x)|^2)$
- Generalized autocorrelation:
  - $y = IDFT(|DFT(x)|^k)$
  - $sig.autocor(\dots, \text{'Compress'}, k)$   $k=.67$

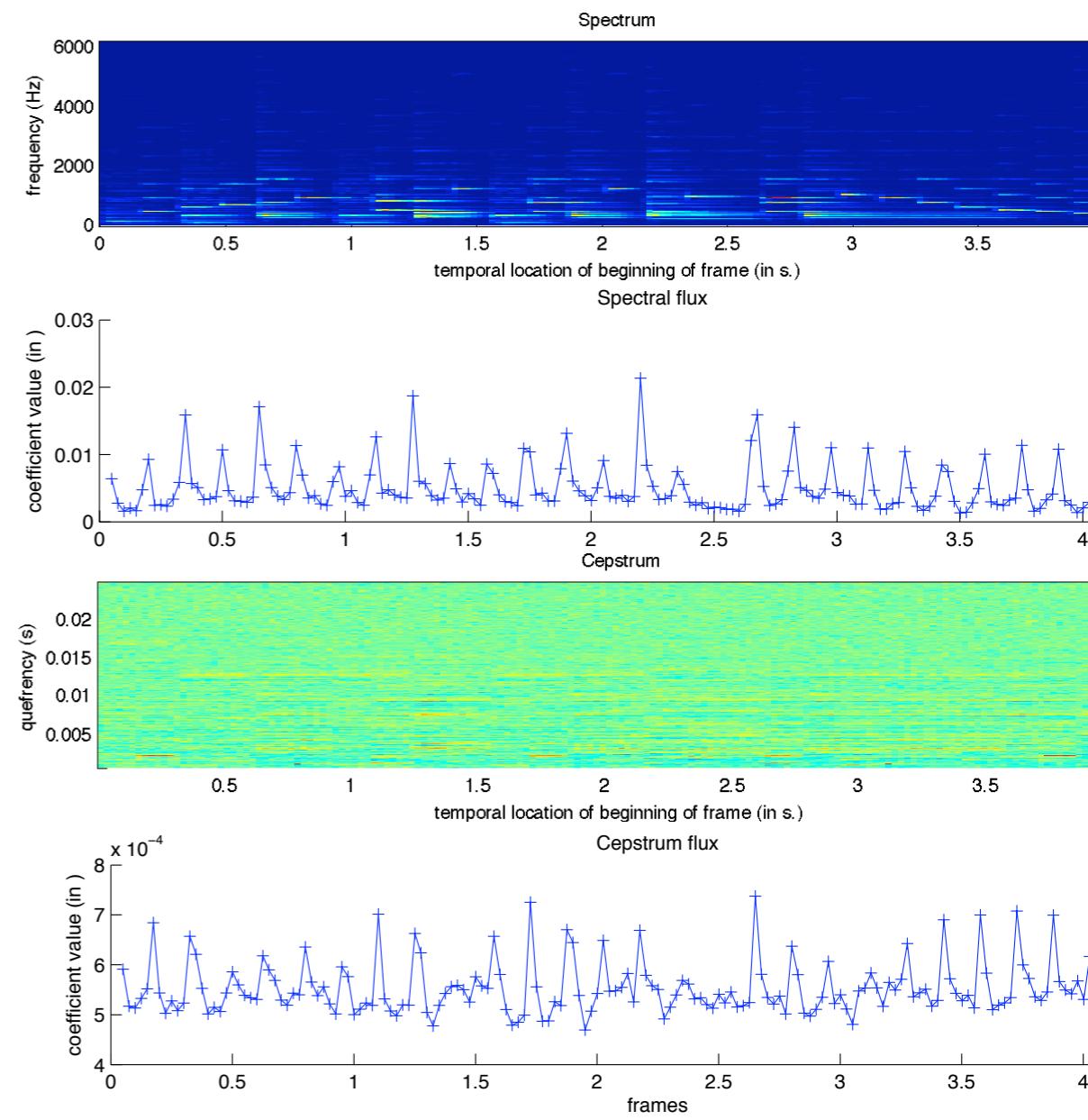
# *sig.autocor* generalized autocorrelation

- *sig.autocor('Amin3', 'Enhanced', 2:10)*



# *sig.flux*: distance between successive frames

- $s = \text{sig.spectrum}(a, \text{'Frame'})$
- $\text{sig.flux}(s) = \text{sig.flux}(a)$
- $c = \text{sig.cepstrum}(a, \text{'Frame'})$
- $\text{sig.flux}(c)$



# *sig.flux*: distance between successive frames

- *sig.flux(..., ‘**Dist**’, d)* *d = ‘Euclidian’, ‘City’, ‘Cosine’* specifies the distance measure.
- *sig.flux(..., ‘**Inc**’)* positive differences
- *sig.flux(..., ‘**Complex**’)* complex flux
- *sig.flux(..., ‘**Median**’, l, C)*
- *sig.flux(..., ‘**Median**’, l, C, ‘**Halfwave**’)*

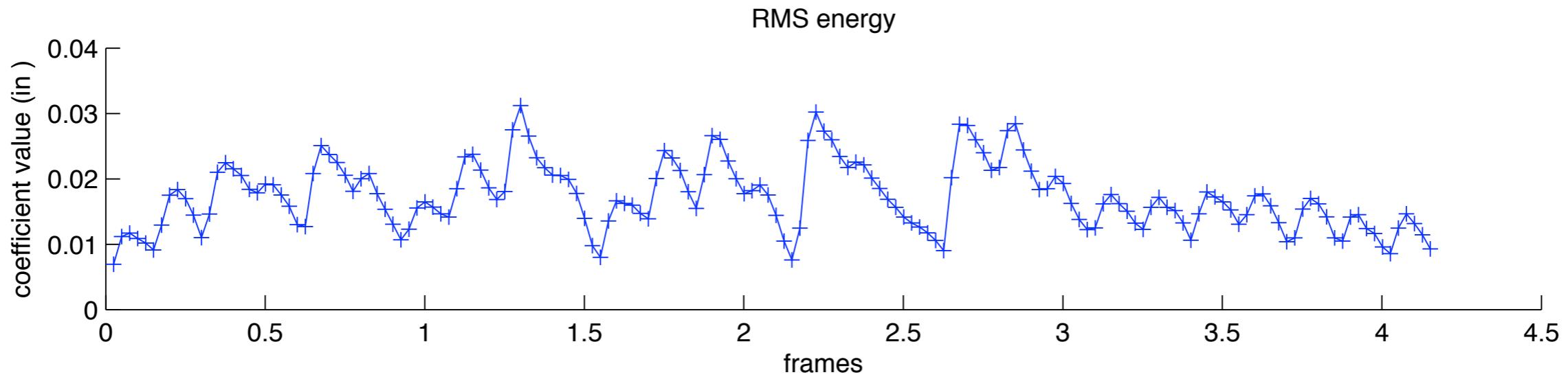
*Audio level*

**Dynamics**  
Sound 

# *sig.rms* root-mean square

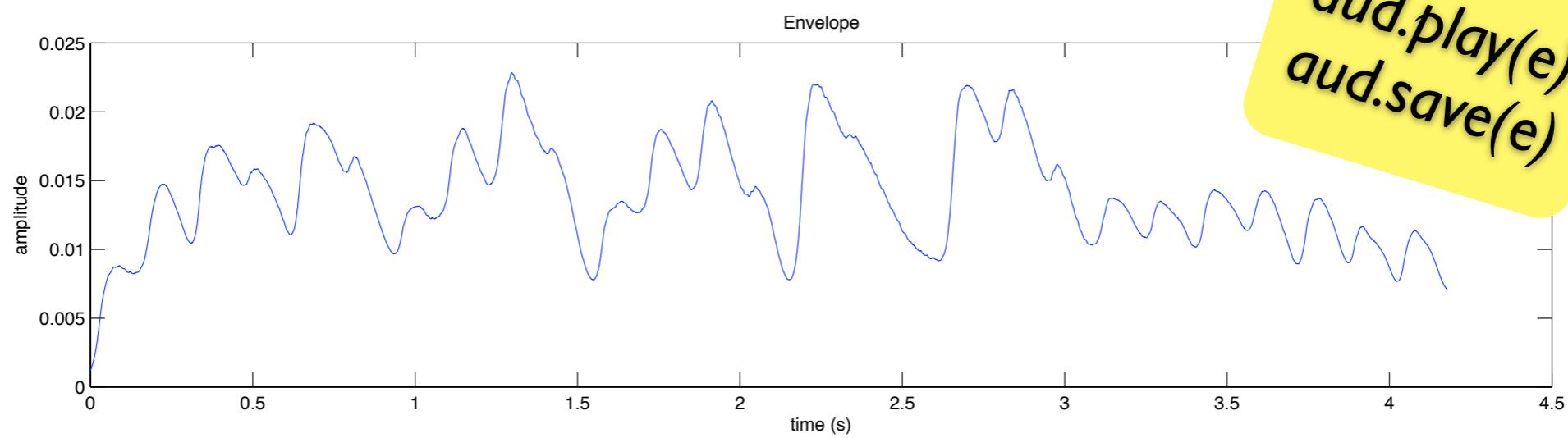
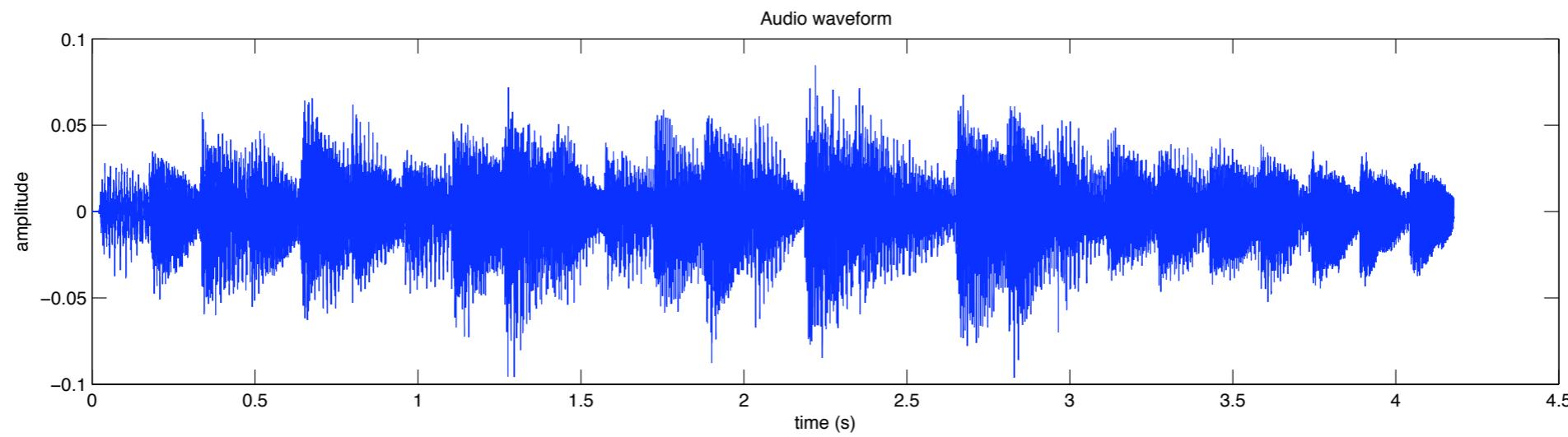
$$x_{\text{rms}} = \sqrt{\frac{1}{n} \sum_{i=1}^n x_i^2} = \sqrt{\frac{x_1^2 + x_2^2 + \dots + x_n^2}{n}}$$

- *sig.rms('ragtime')*  
The RMS energy related to file `ragtime` is 0.017932
- *sig.rms('ragtime', 'Frame')*  
Default frame size .05 s, frame hop = .5

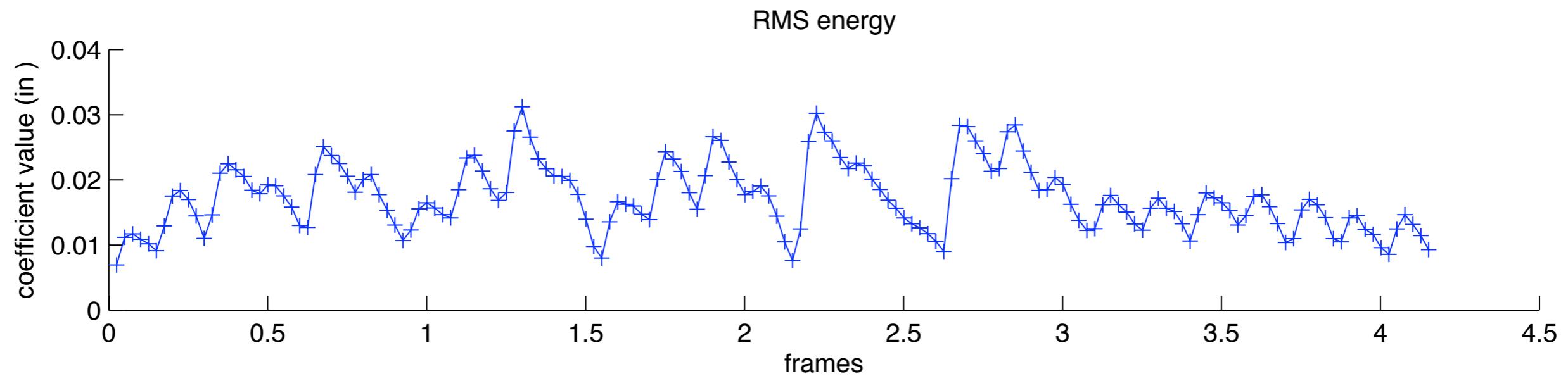


# *sig.envelope* envelope extraction

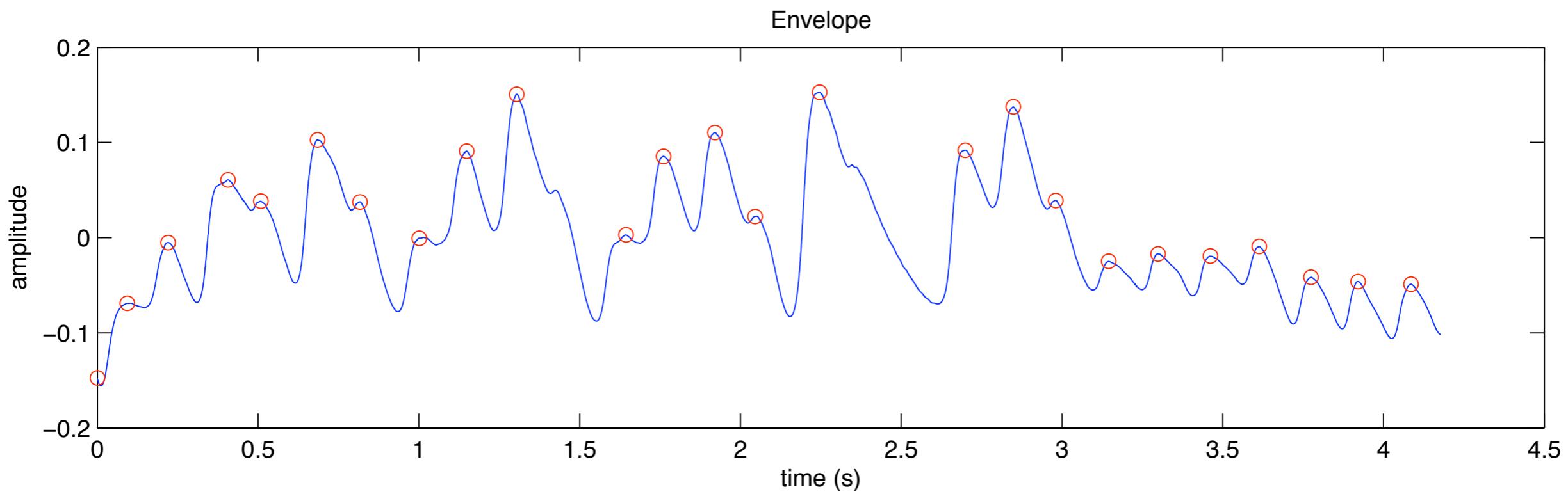
- $a$ :
- $e = \text{sig.envelope}(a)$ :



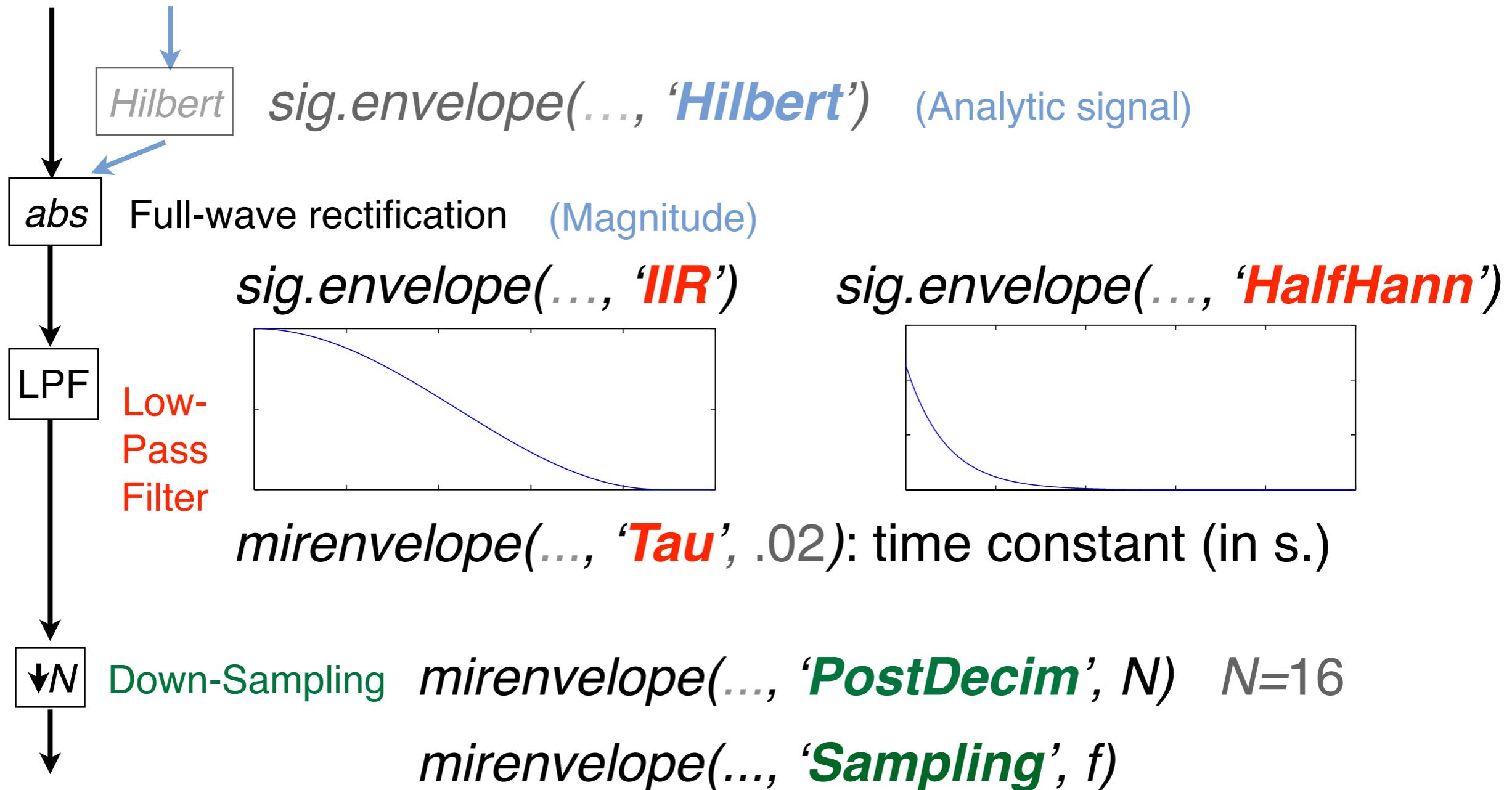
# *sig.rms*



# *sig.envelope*



`sig.envelope(..., 'Filter')`  
based on low-pass filtering



*sig.envelope(..., 'Spectro')*  
based on power spectrogram

- Band decomposition:
  - *sig.envelope(..., 'Freq')*: none (default)
  - *aud.envelope(..., 'Mel')*: Mel-band
  - *aud.envelope(..., 'Bark')*: Bark-band
- *sig.envelope(..., 'UpSample', 2)*
- *sig.envelope(..., 'Complex')*

# *sig.envelope* post-processing

- *sig.envelope(..., 'Center')*

**'HalfWaveCenter'**)

**'Diff'**)

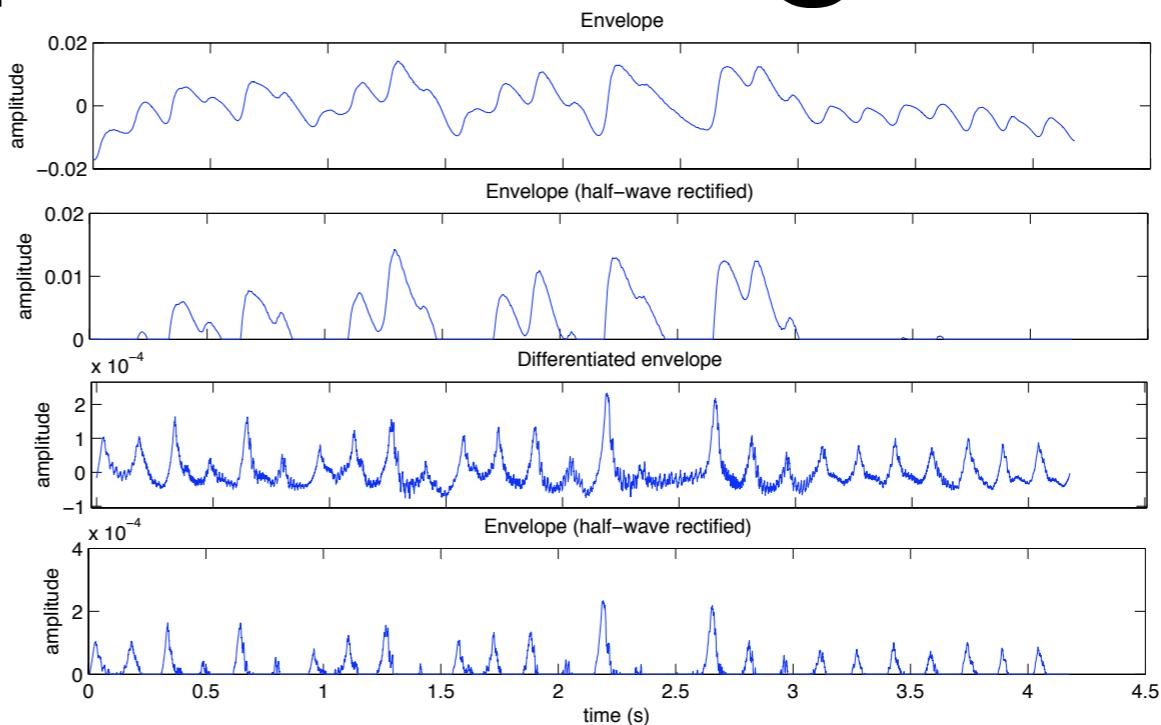
**'HalfWaveDiff'**)

- *sig.envelope(..., 'Power')*

- *sig.envelope(..., 'Normal')*

- *sig.envelope(..., 'Smooth', o)* moving average, order  $o = 30$  sp.

- *sig.envelope(..., 'Gauss', o)* gaussian, std deviation  $o = 30$  sp.



# ***aud.envelope***

## auditory modeling

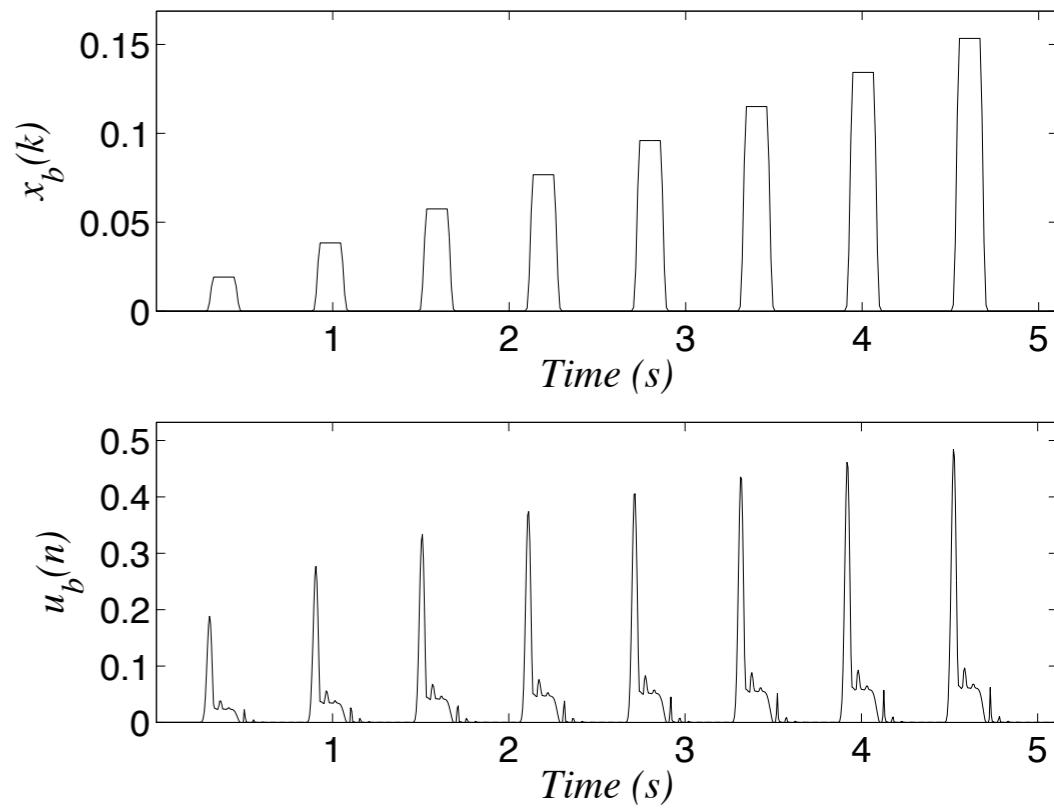
- *aud.envelope(..., 'Log', mu)*,  
mu-law compression, mu = 100

$$y_b(k) = \frac{\ln(1 + \mu x_b(k))}{\ln(1 + \mu)}$$

- *aud.envelope(..., 'Lambda', l)*       $u_b(n) = (1 - \lambda)z_b(n) + \lambda \frac{f_r}{f_{LP}} z_b'(n)$

- *aud.envelope(..., 'Klapuri06')*:

- *e = aud.envelope(..., 'Spectro',  
'UpSample', 'Log',  
'HalfwaveDiff', 'Lambda', .8);*
- *sig.sum(e, 'Adjacent', 10)*

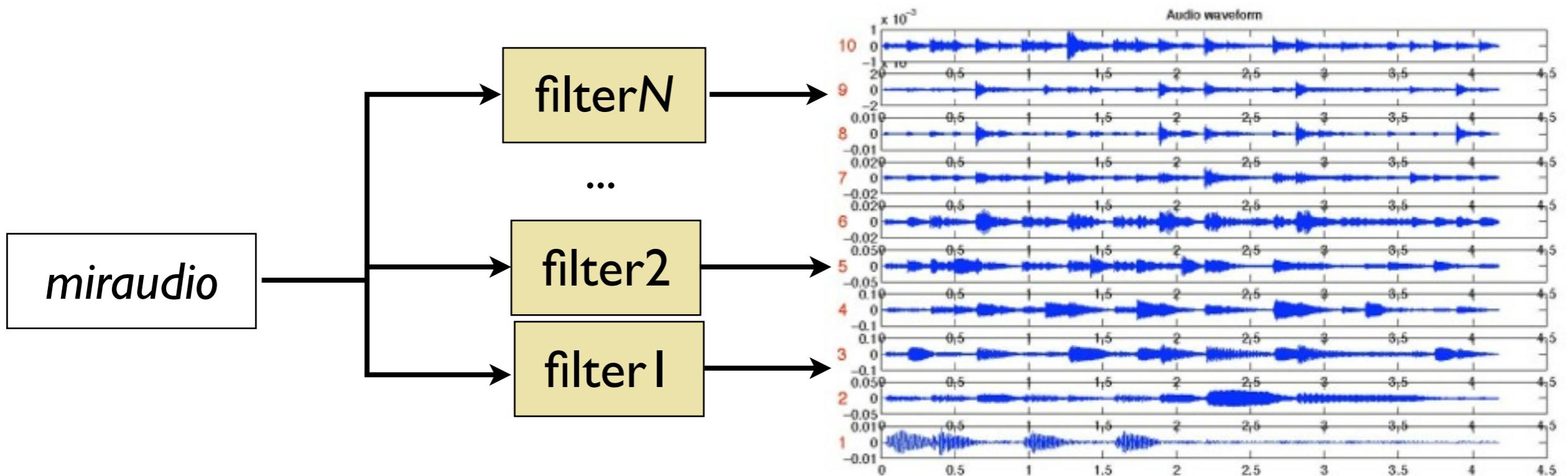


Klapuri, A., A. Eronen and J. Astola. (2006). “Analysis of the meter of acoustic musical signals”, IEEE Transactions on Audio, Speech and Language Processing, 14-1, 342– 355.

# *sig.filterbank*

## filterbank decomposition

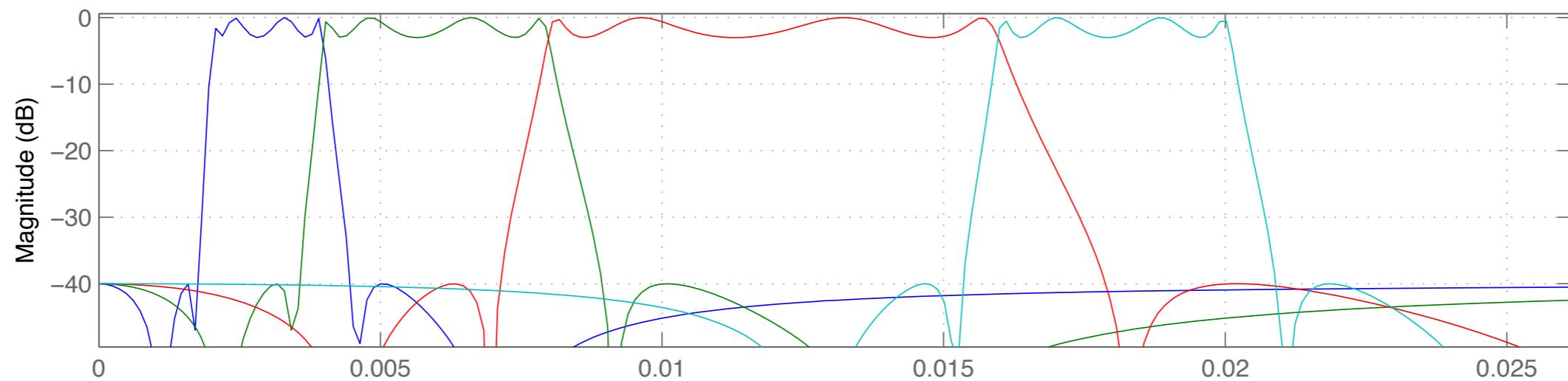
- `f = sig.filterbank(..., 'CutOff', [500, 1000])`
- `aud.play(f)`
- `aud.save(f)`



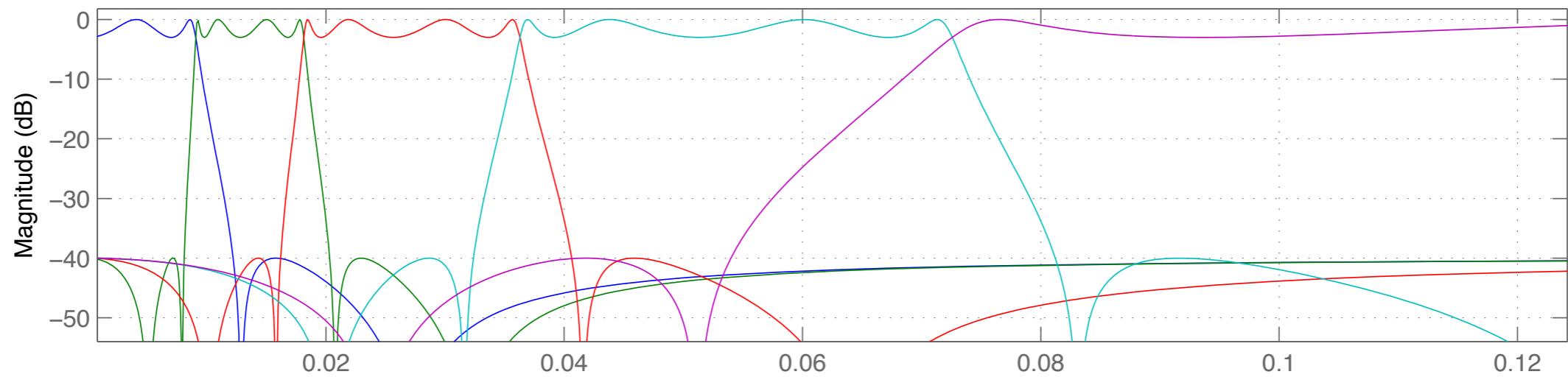
# *sig.filterbank*

## filterbank decomposition

`sig.filterbank(..., 'CutOff', [44, 88, 176, 352, 443])`



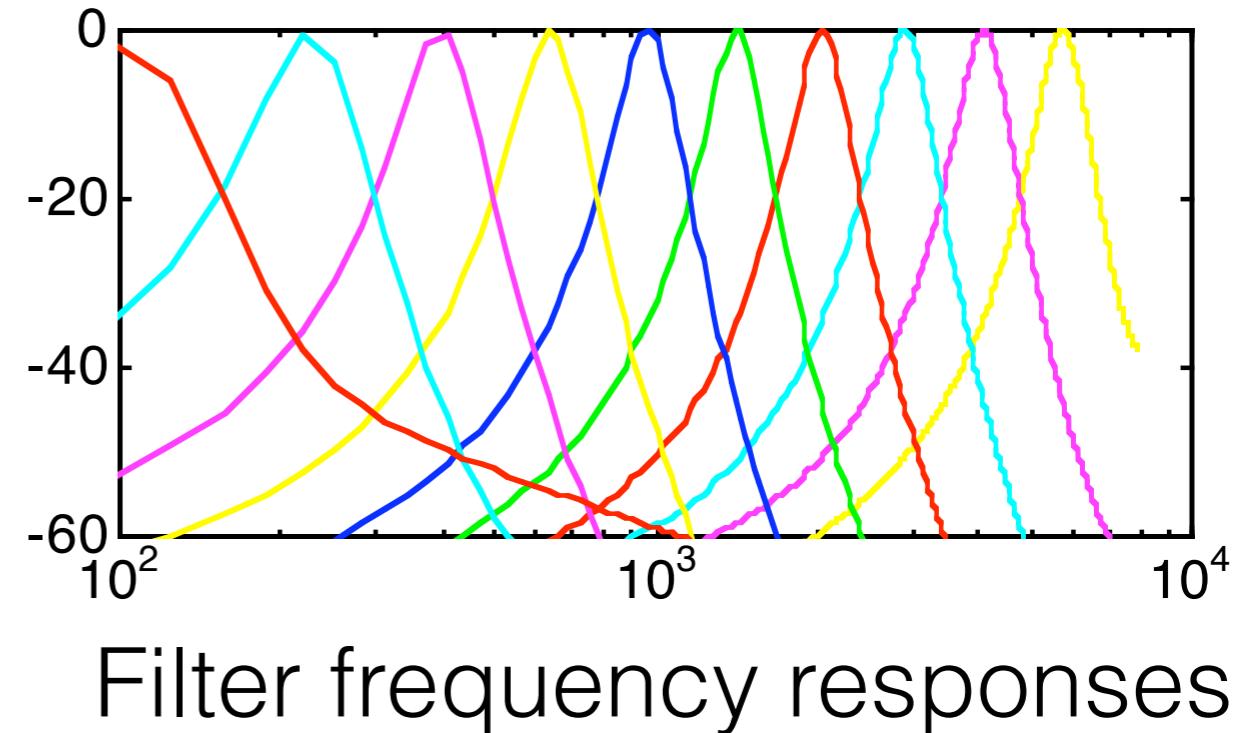
`sig.filterbank(..., 'CutOff', [-Inf 200 400 800 1600 Inf])`



# ***aud.filterbank***

## auditory modeling

- *aud.filterbank(...)*
- Equivalent Rectangular Bandwidth (ERB)  
Gammatone filterbank
- *aud.filterbank(..., 'NbChannels', 10)*
- *aud.filterbank(..., 'Channel', 1:10)*

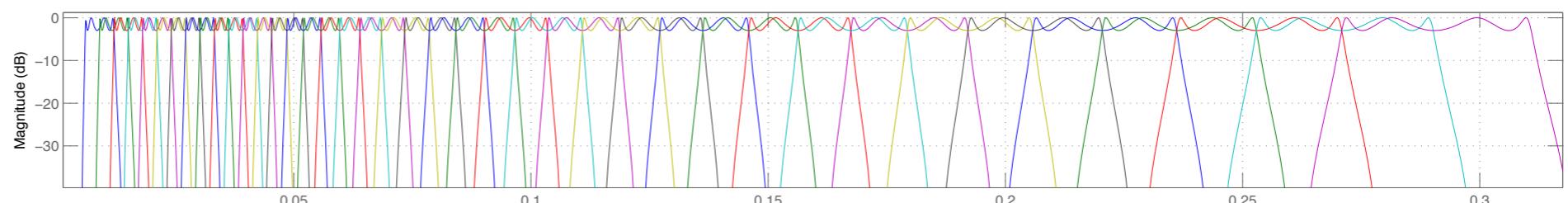


R. D. Patterson et al. “Complex sounds and auditory images,” in Auditory Physiology and Perception, Y. Cazals et al, Oxford, 1992, pp. 429-446

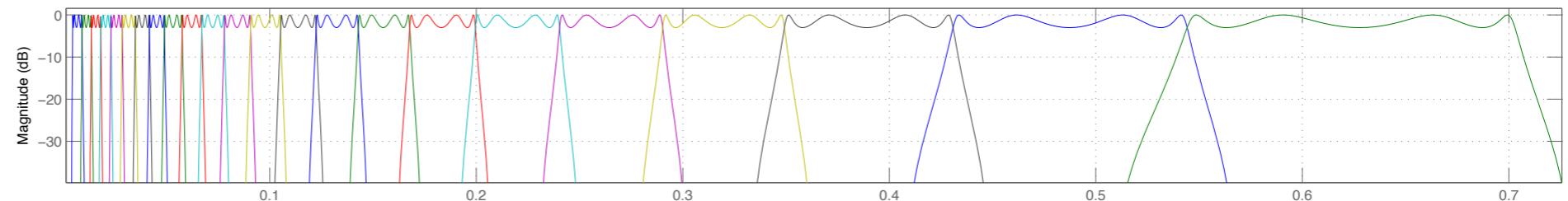
# ***aud.filterbank***

## auditory modeling

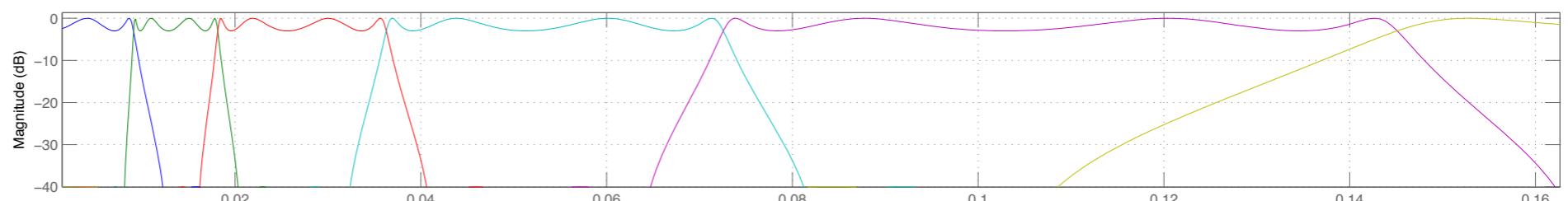
- *aud.filterbank(..., 'Mel')*



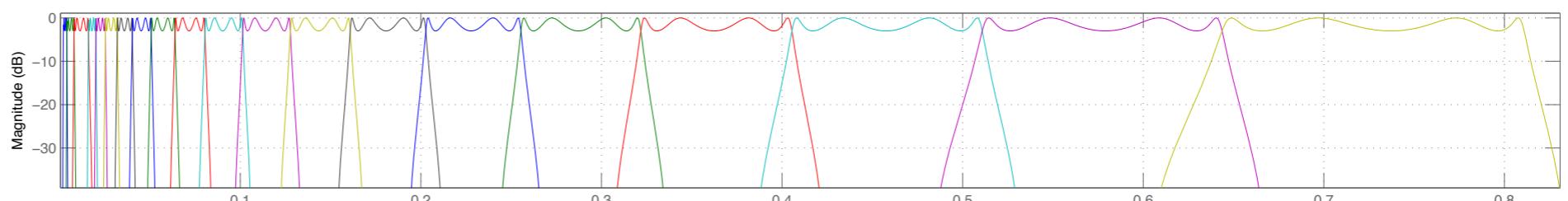
- *aud.filterbank(..., 'Bark')*



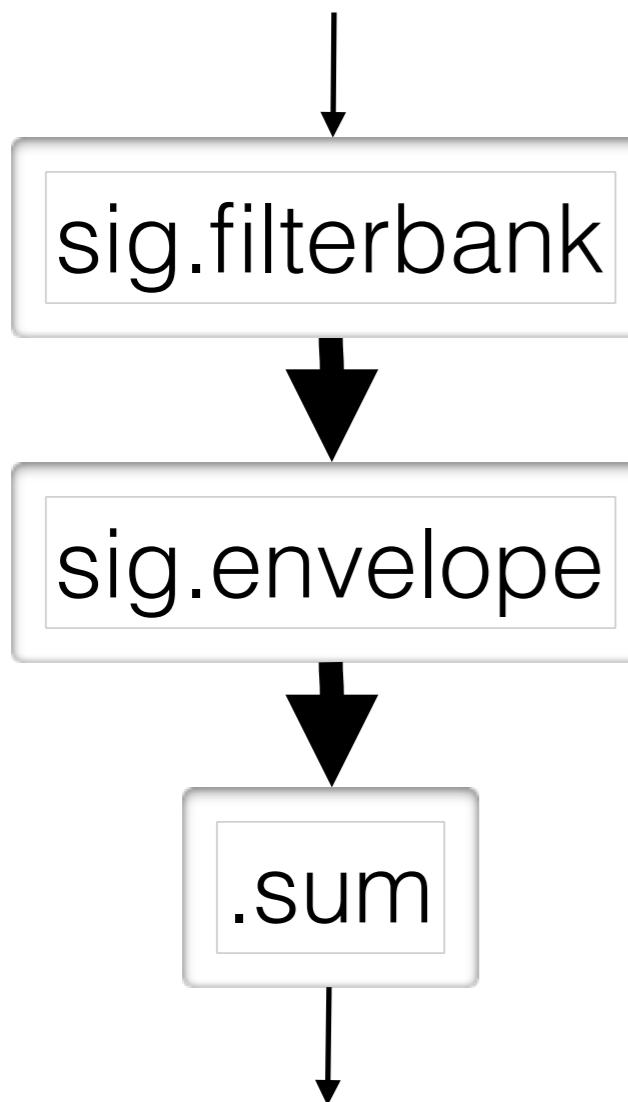
- *aud.filterbank(..., 'Scheirer')*



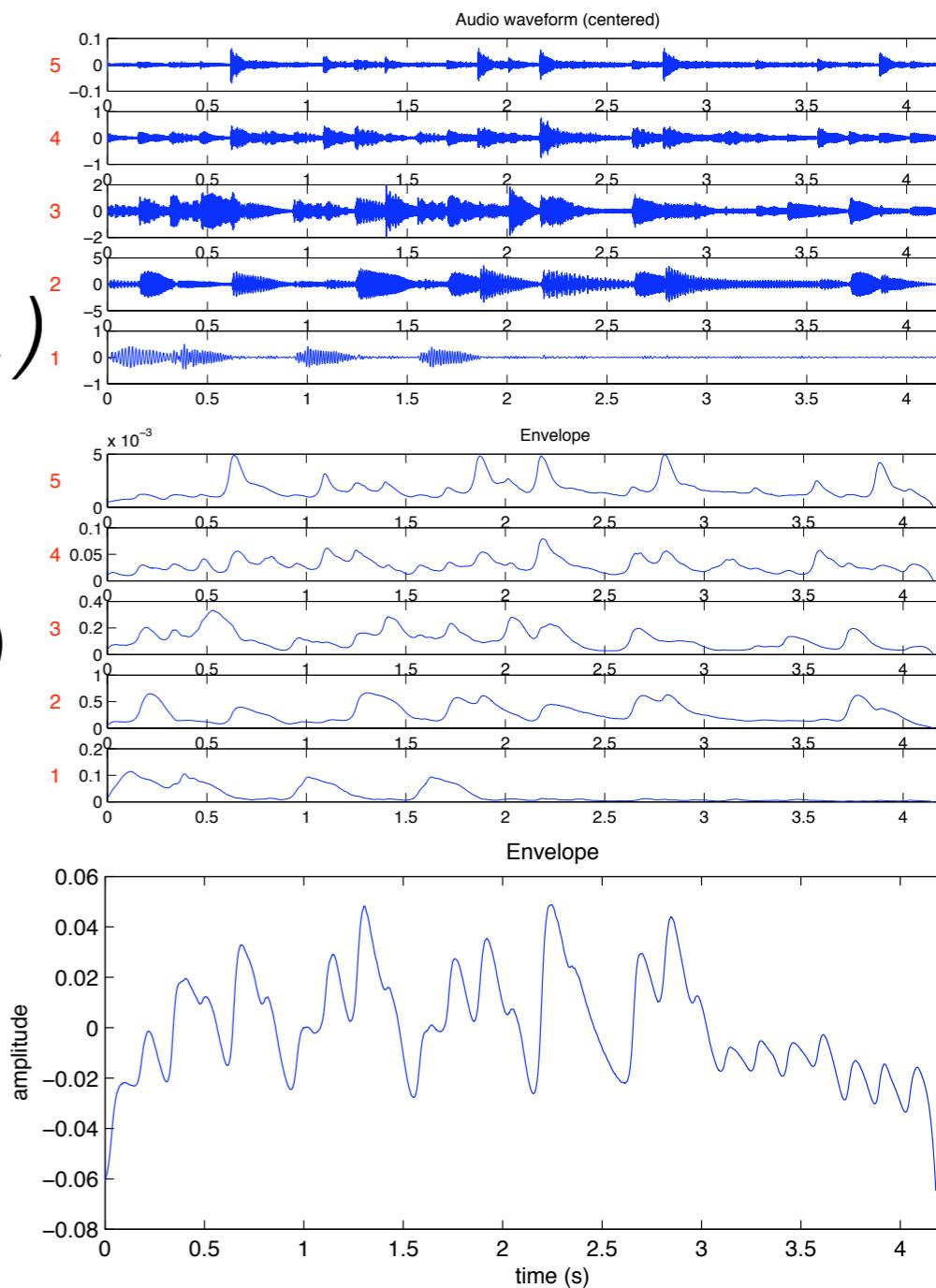
- *aud.filterbank(..., 'Klapuri')*



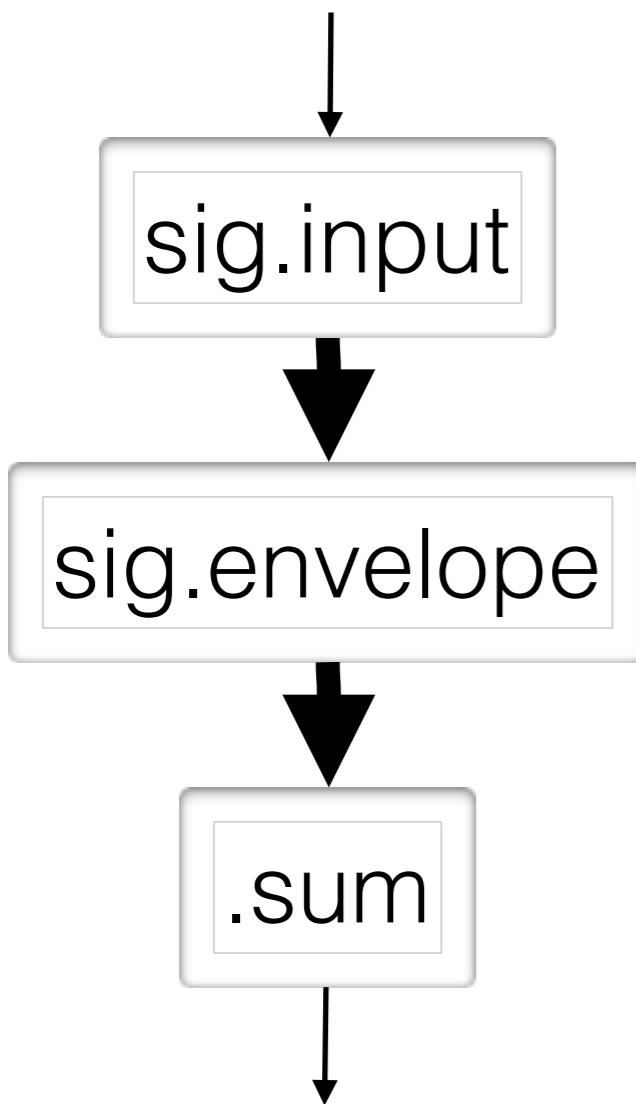
# .sum across-channel summation



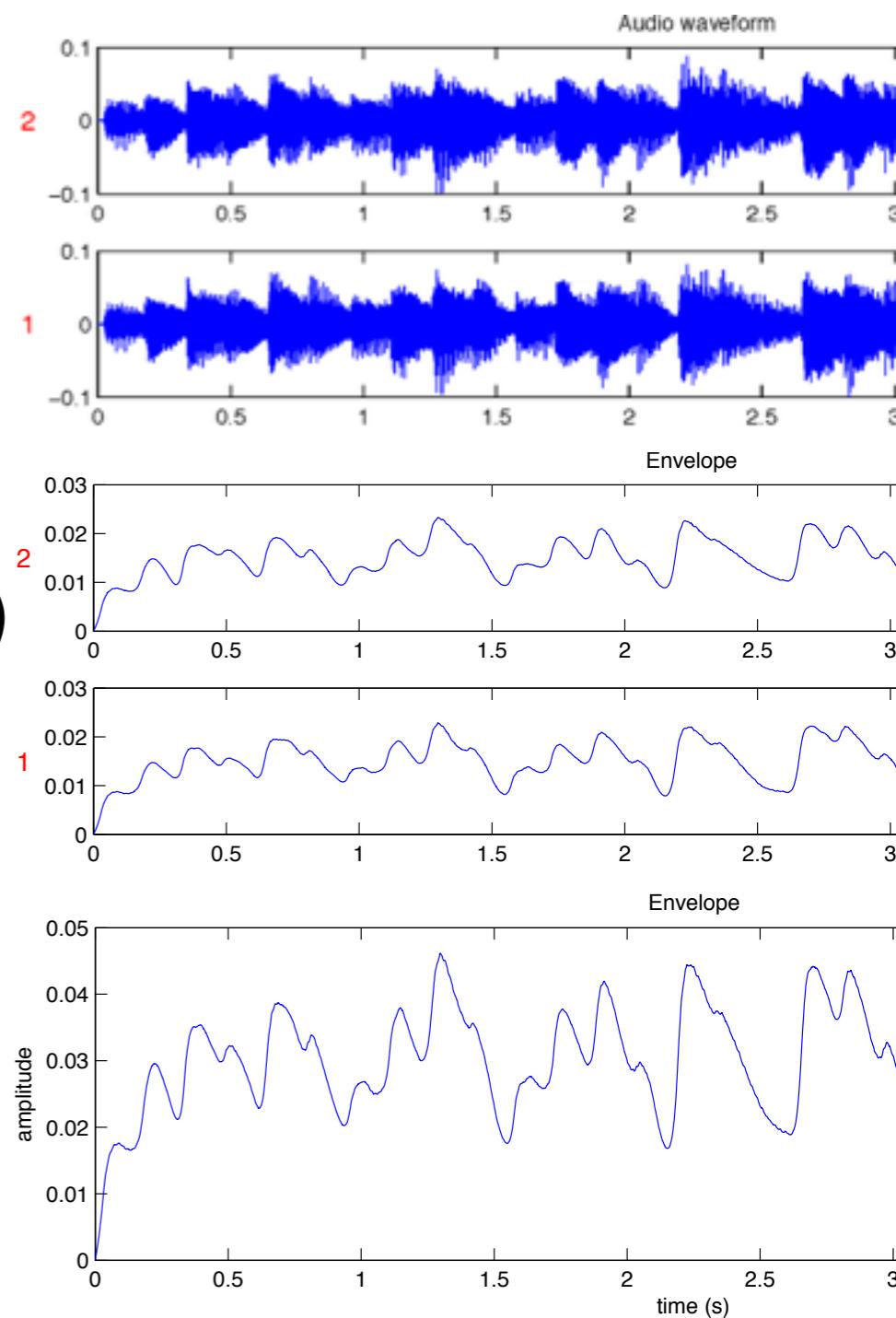
- $f = \text{sig.filterbank}(\dots)$
- $e = \text{sig.envelope}(f)$
- $e.sum$



# .sum stereo summation



- $a = \text{sig.input}(\dots, \text{'Mix'}, \text{'No'})$
- $e = \text{sig.envelope}(a)$
- $e.\text{sum}(\text{'channel'})$



# .sum across-channel summary

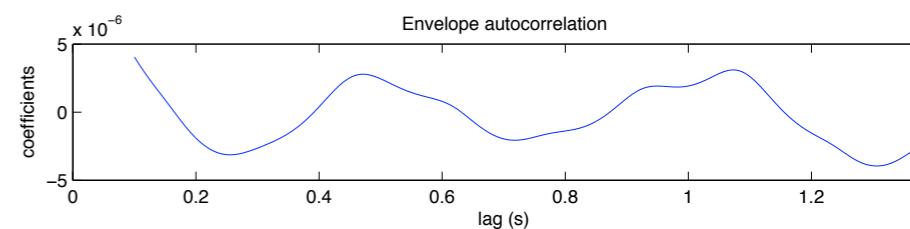
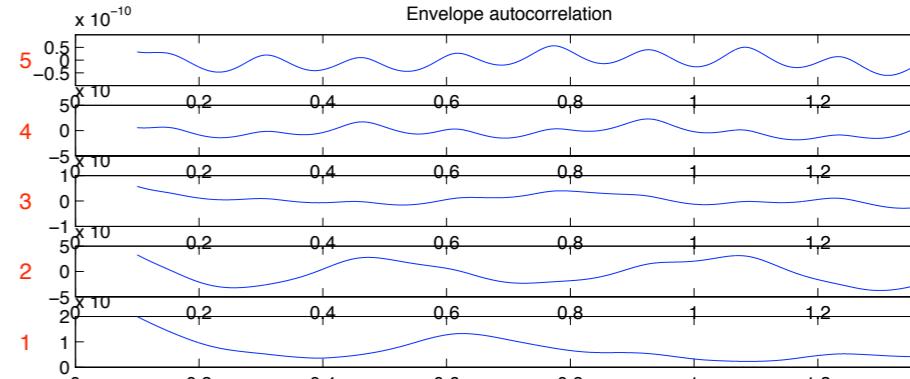
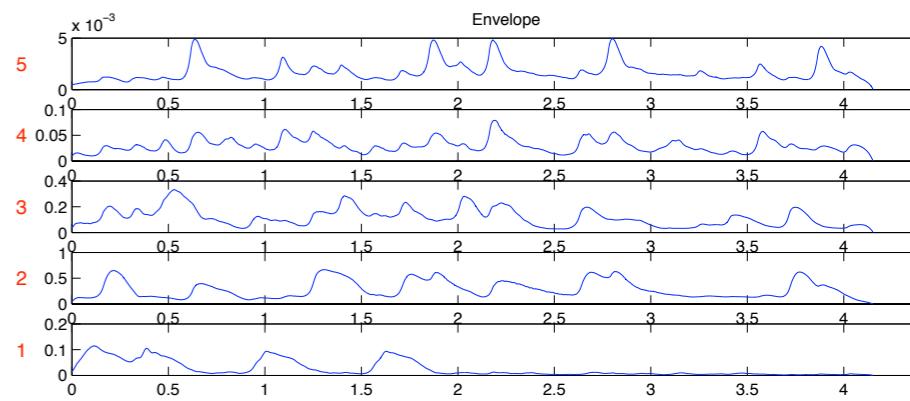
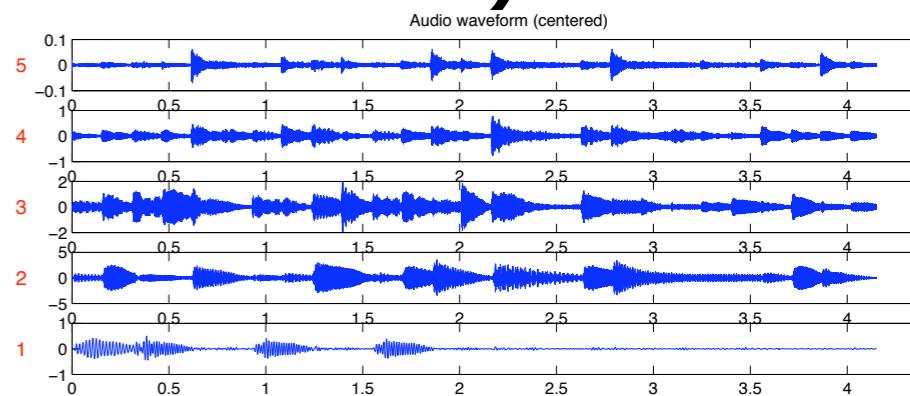
↓  
sig.filterbank

sig.envelope

sig.autocor

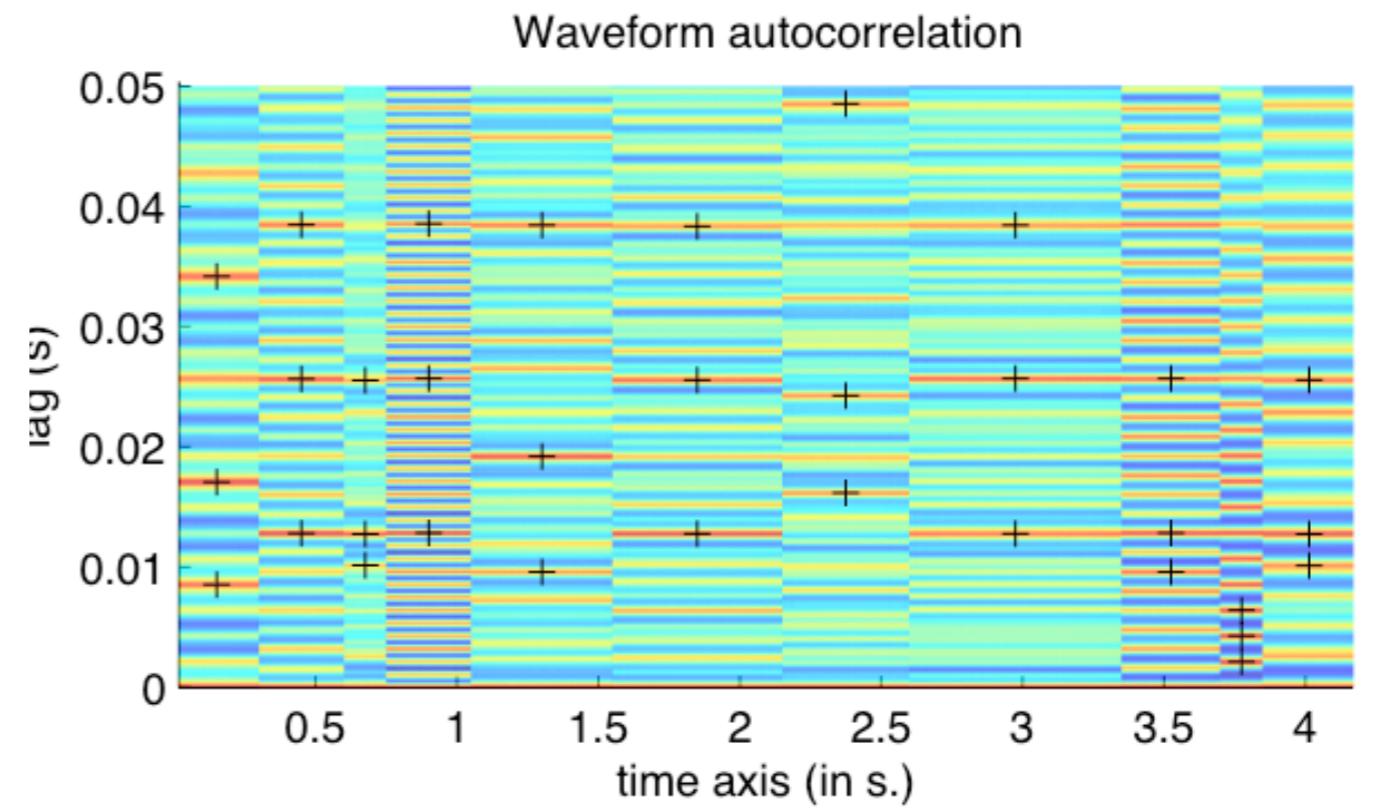
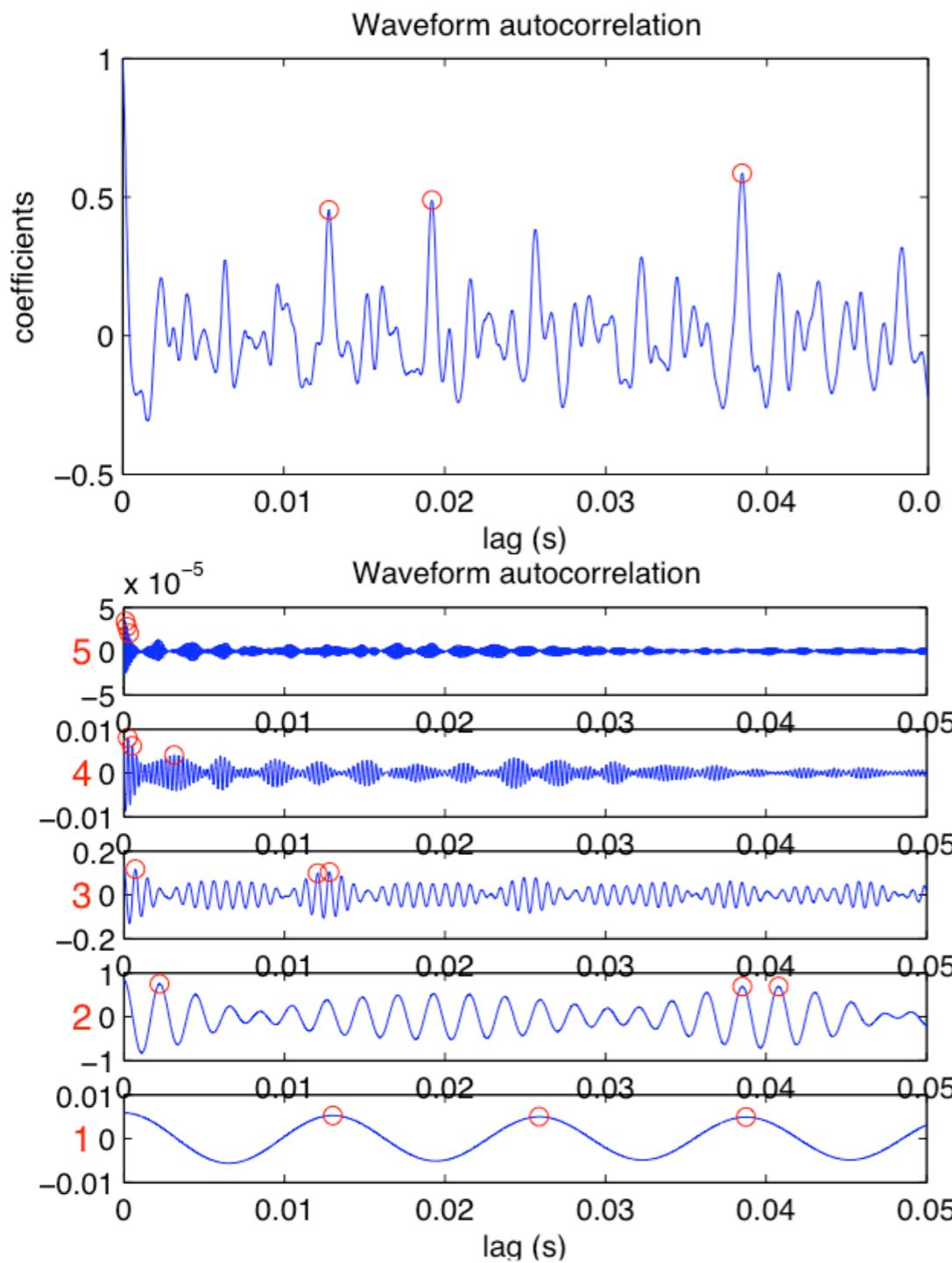
.sum

- $f = \text{sig.filterbank}(\dots)$
- $e = \text{sig.envelope}(f)$
- $a = \text{sig.autocor}(e)$
- $a.sum$



# *sig.peaks*

## peak picking

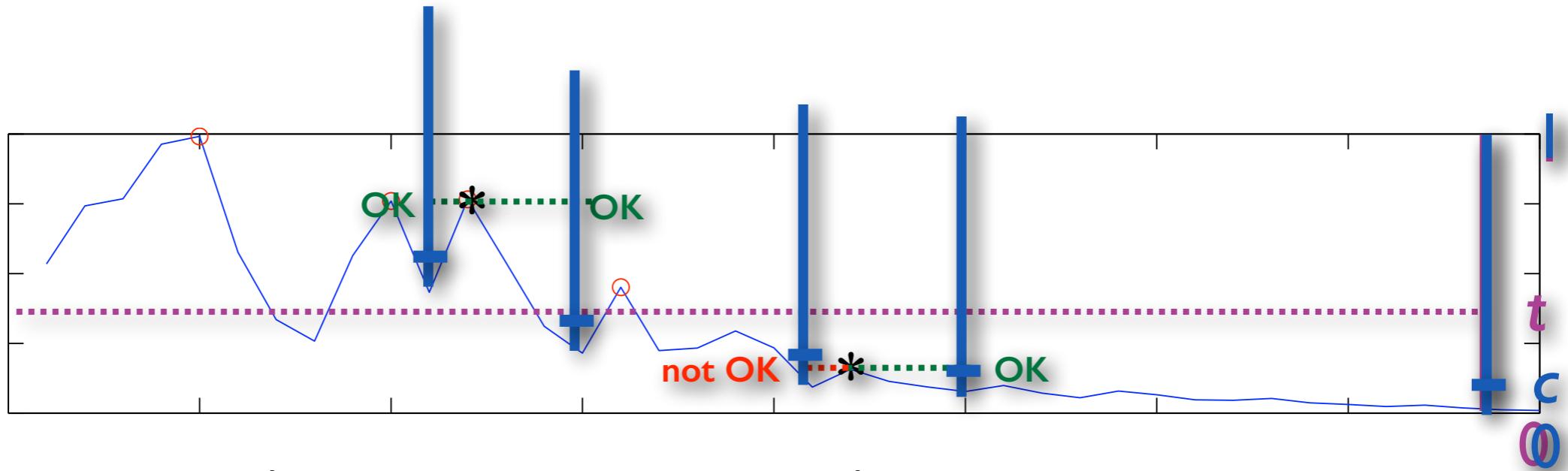


# *sig.peaks*

## peak picking

- *sig.peak(..., ‘Total’, Inf)* Number of peaks
- Border effects:
  - *sig.peak(..., ‘NoBegin’)* First sample excluded
  - *sig.peak(..., ‘NoEnd’)* Last sample excluded
- *sig.peak(..., ‘Order’, o)* Ordering of peaks
  - o = ‘Amplitude’ From highest to lowest
  - o = ‘Abscissa’ Along the abscissa axis
- *sig.peak(..., ‘Valleys’)* Local minima

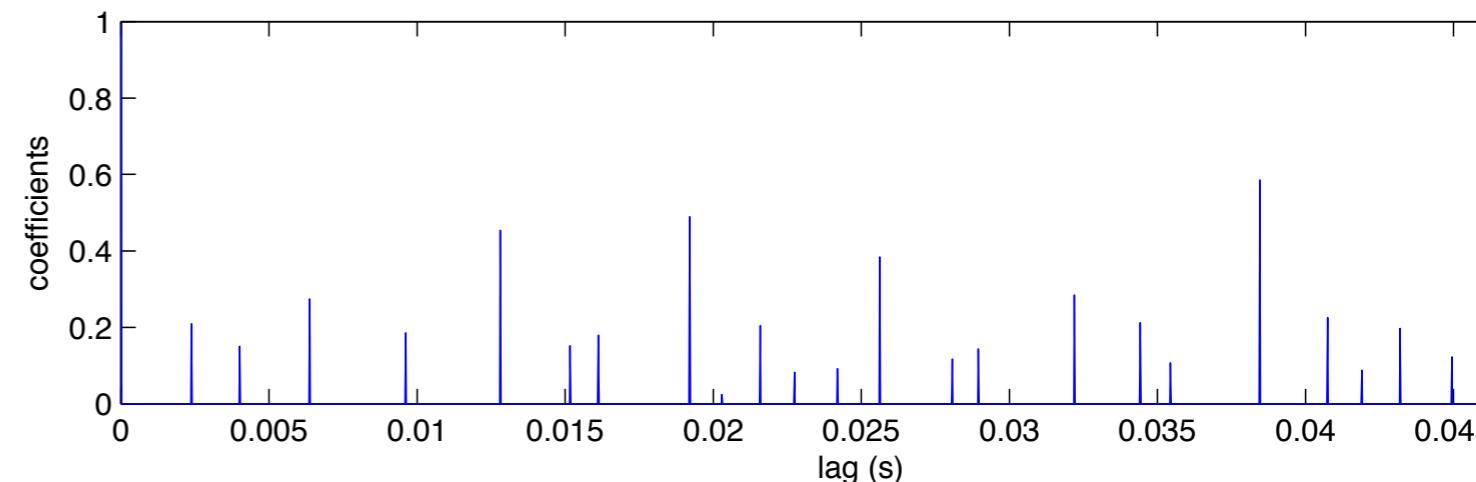
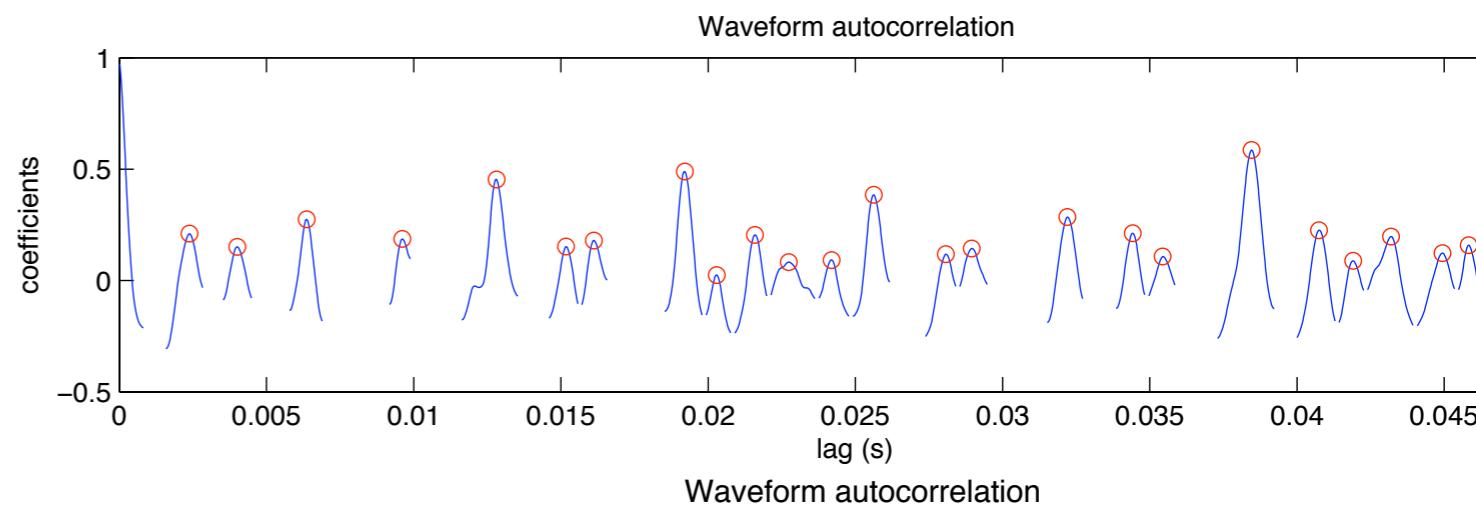
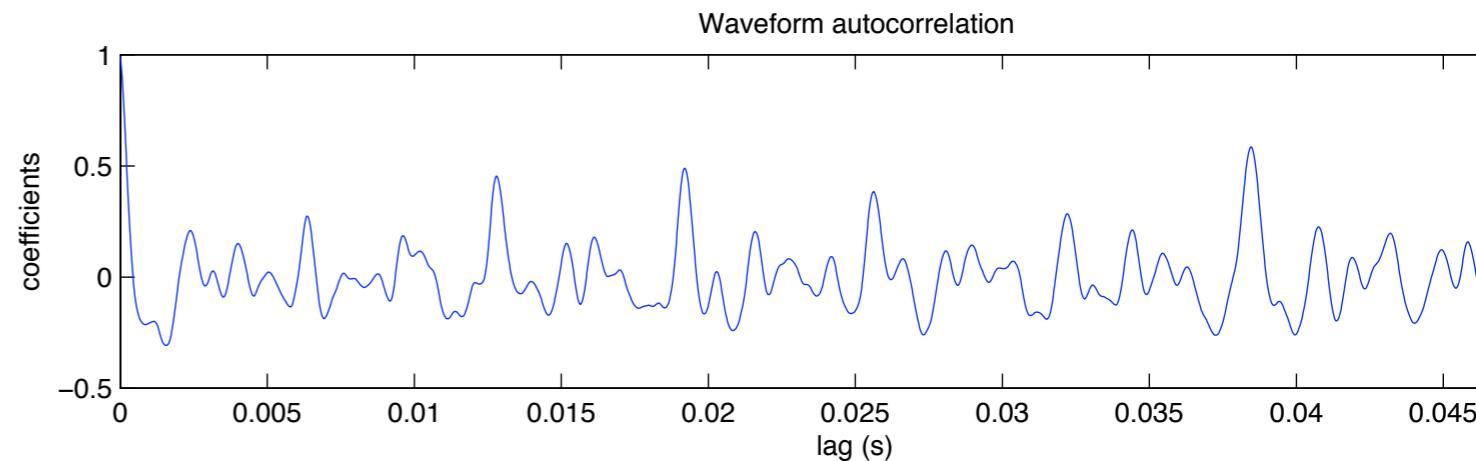
# *sig.peaks* peak picking



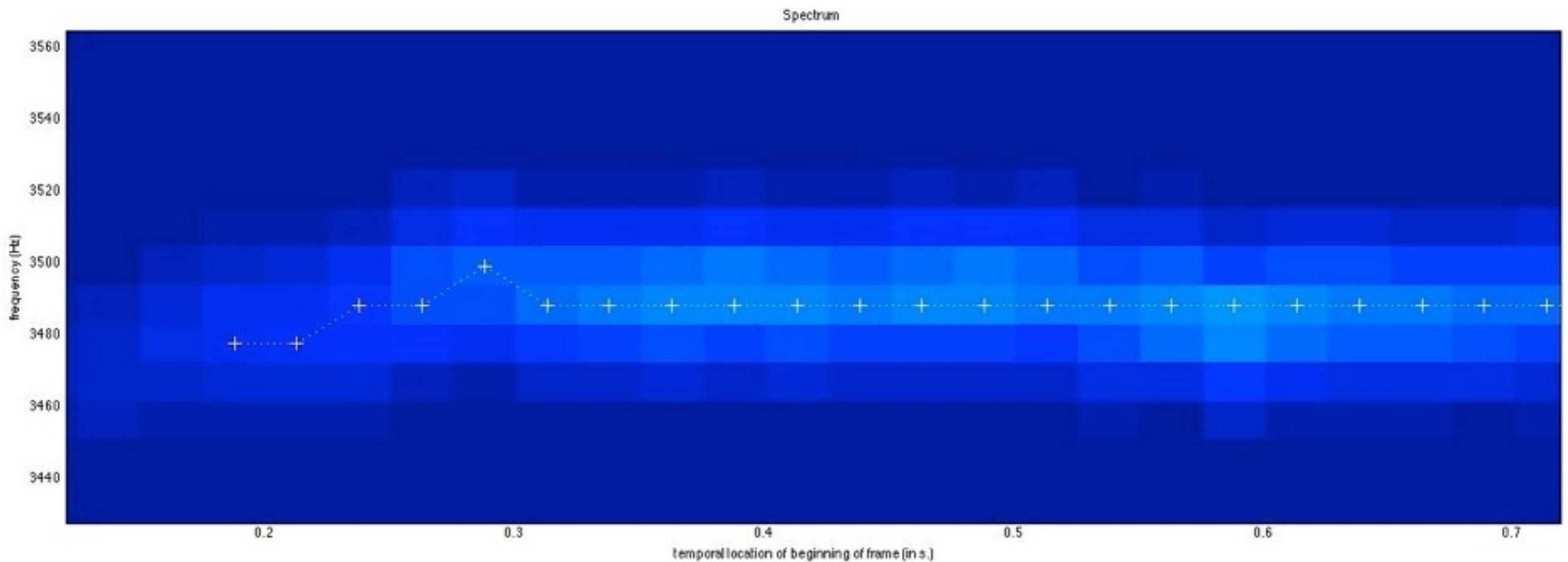
- *sig.peak(..., 'Threshold', 0)*
- *sig.peak(..., 'Contrast', .1)*
- *sig.peak(..., 'SelectFirst', .05)*
- *mus.peak(..., 'Reso', 'SemiTone')*

# *sig.peaks* peak picking

- *sig.peak(...)*
- *sig.peak(..., 'Extract')*
- *sig.peak(..., 'Only')*



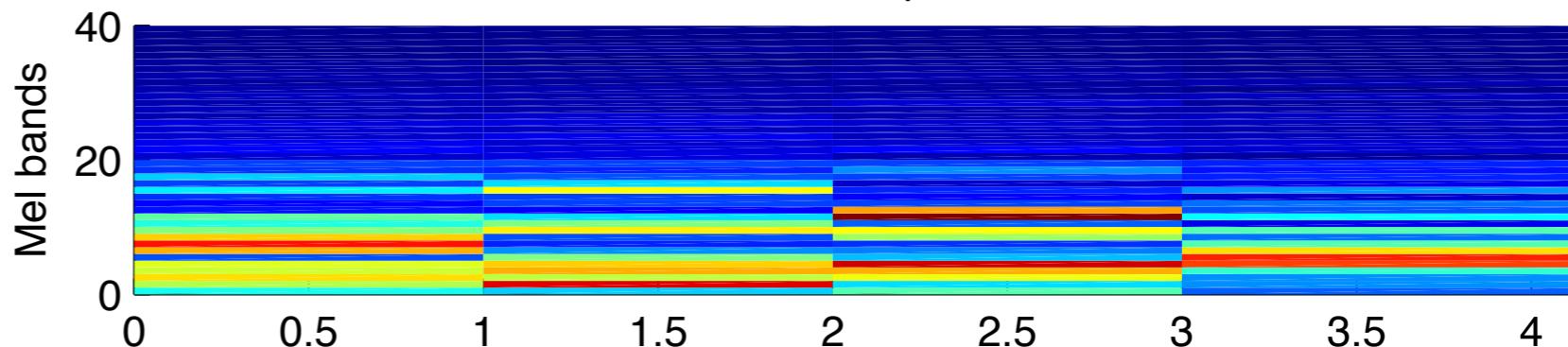
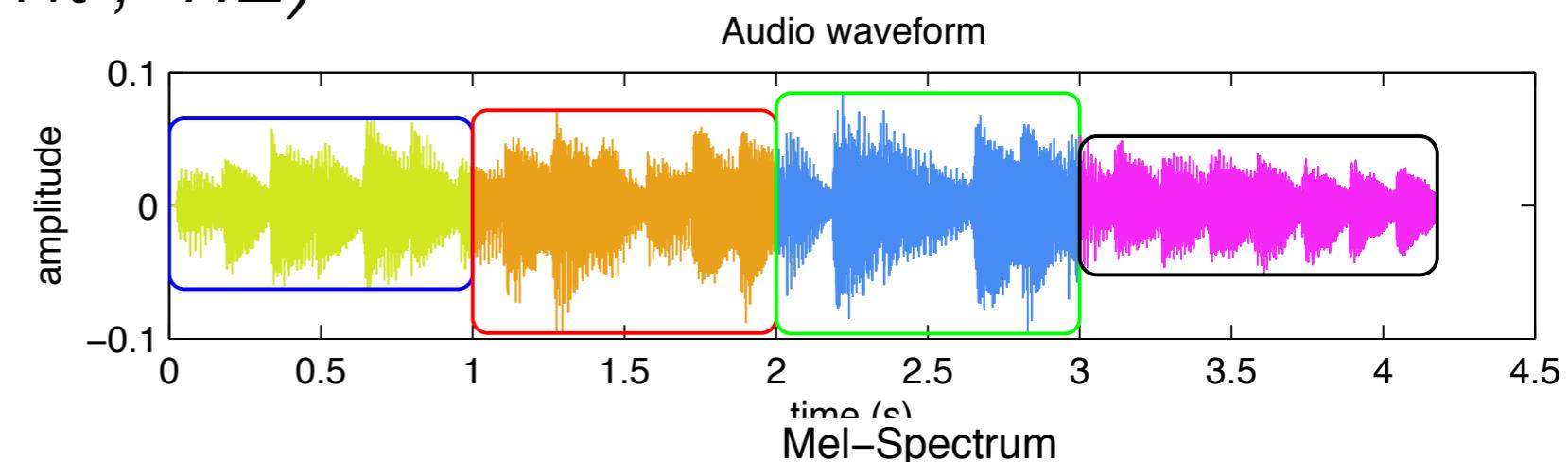
# `sig.peaks(..., 'Track')` peak tracking



McAulay, R.; Quatieri, T. (1996). “Speech analysis/Synthesis based on a sinusoidal representation”, IEEE Transactions on Acoustics, Speech and Signal Processing, 34:4, 744–754.

# *sig.segment* segmentation

- $s = \text{sig.segment}(\text{'myfile'}, [1 2 3])$
- $\text{aud.play}(s, \text{'Segment'}, 1:2)$
- $\text{aud.save}(s)$
- $\text{sig.spectrum}(s)$



# *sig.segment* segmentation

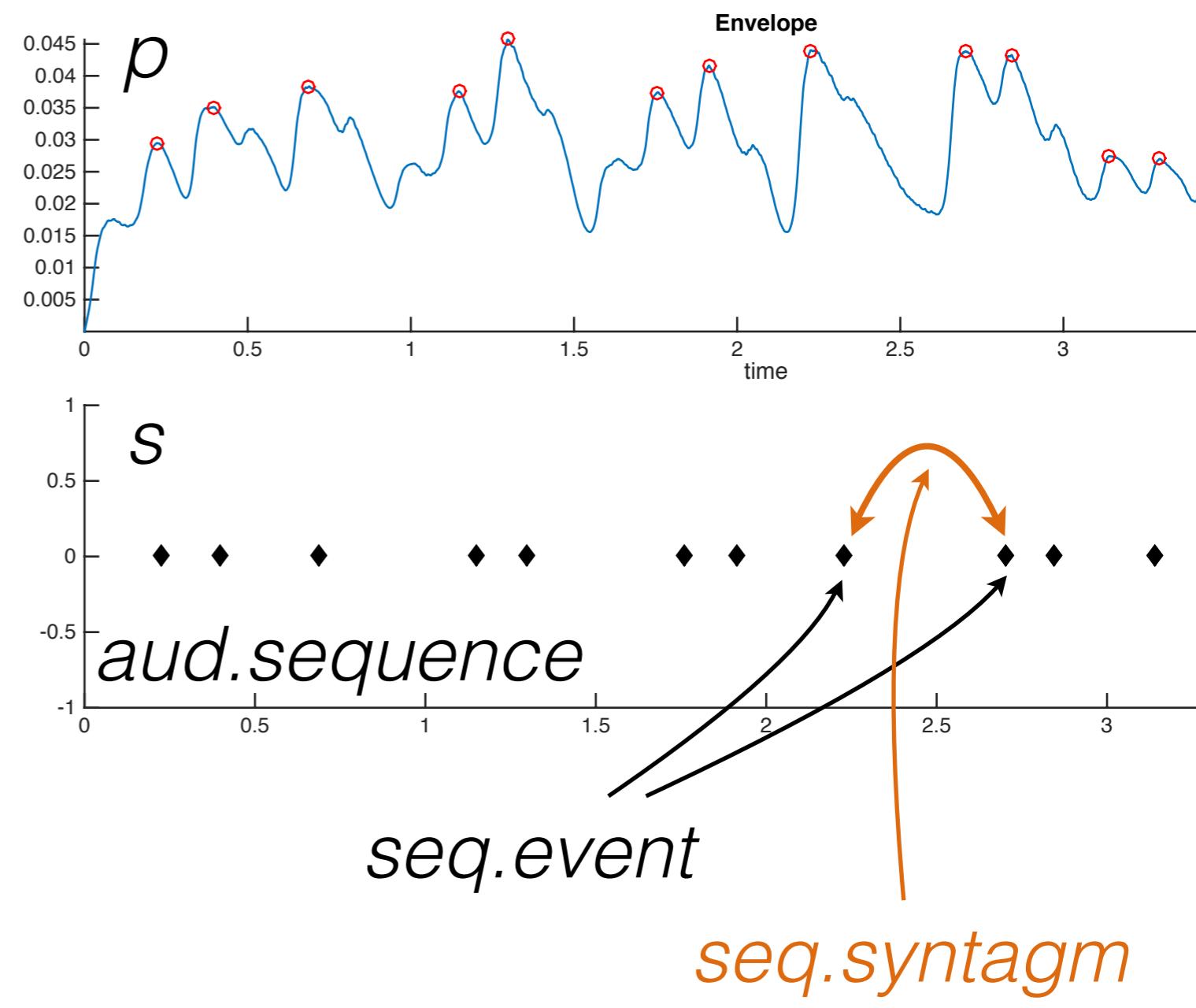
- $e = \text{sig.envelope}(\text{'myfile'})$
- $p = \text{sig.peaks}(e)$
- $s = \text{sig.segment}(\text{'myfile'}, p)$

# *aud.score* onset detection

- $e = \text{sig.envelope}(\text{'myfile'})$
- $p = \text{sig.peaks}(e, \text{'Contrast'}, .1)$
- $s = \text{aud.score}(p)$

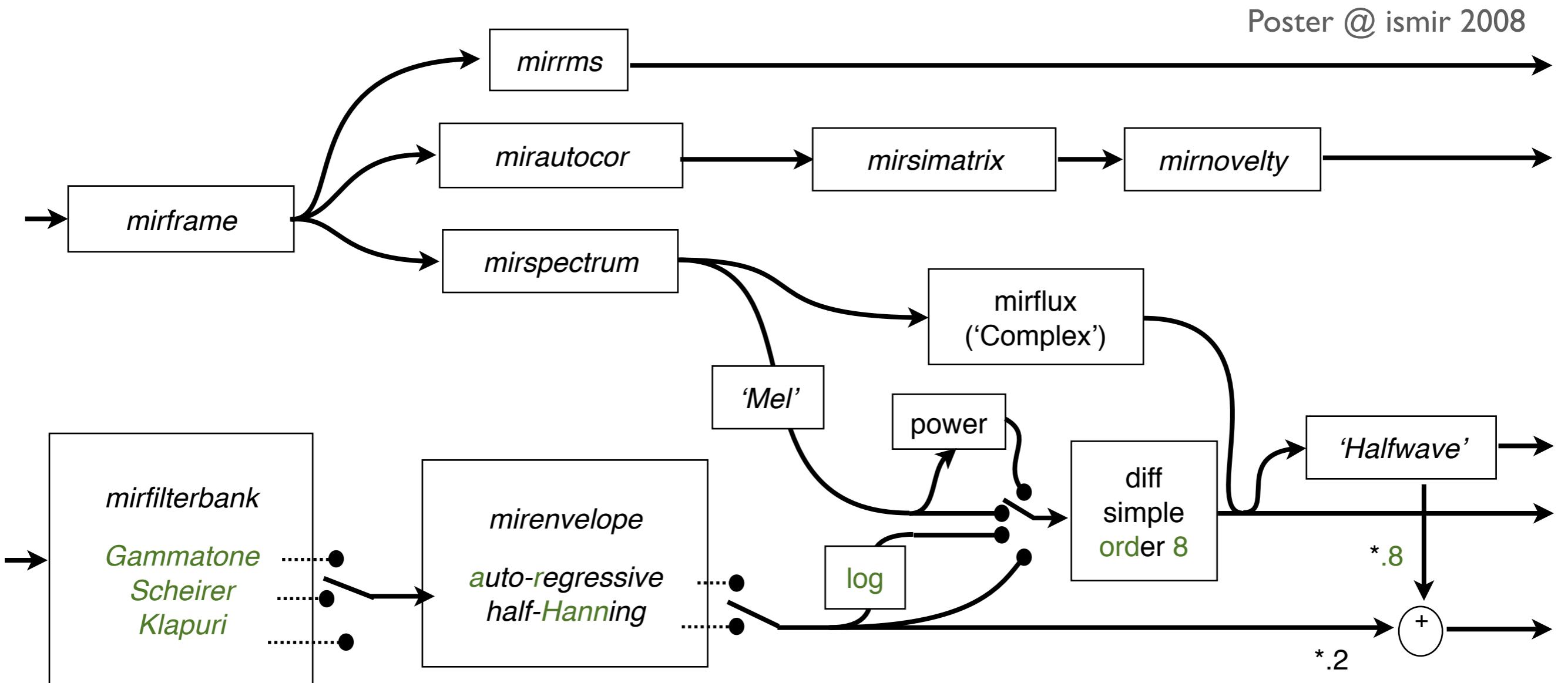
In short:

- $[s p] = \text{aud.score}(\text{'myfile'}, \textbf{Contrast}, .1)$



# *mironsets*

## onset detection

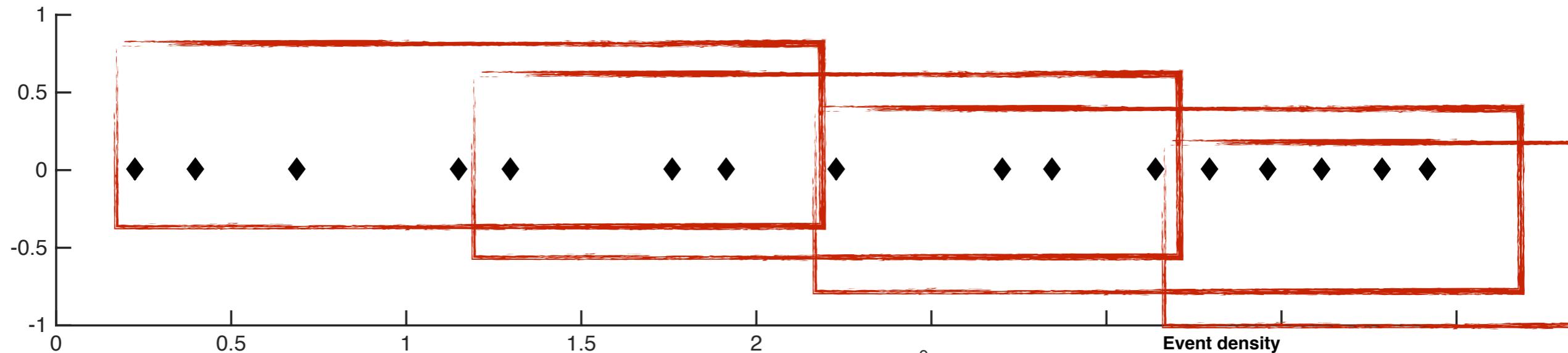


*aud.score(..., 'Scheirer')*

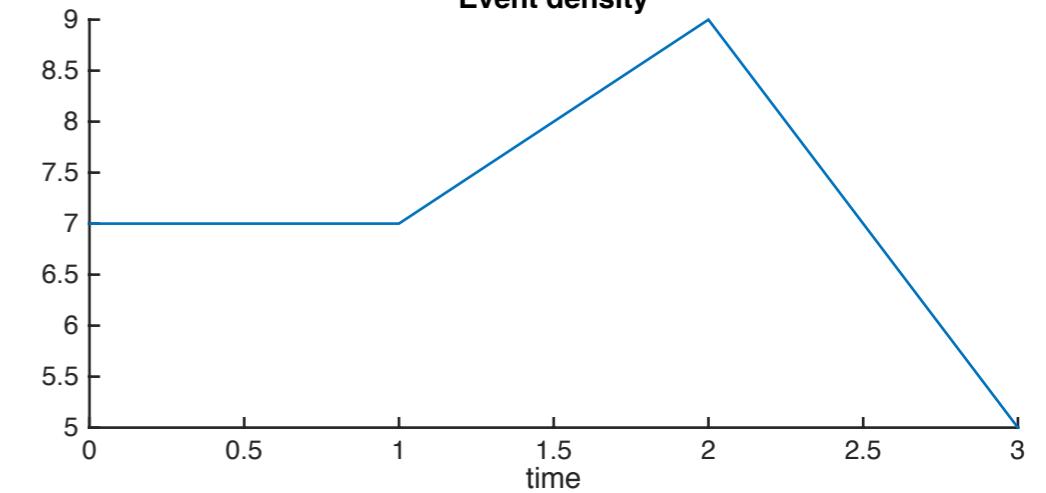
*aud.score(..., 'Klapuri')*

# *aud.eventdensity*

## temporal density of events



- `a = aud.score('audio.wav')`
- `aud.eventdensity(a)`
- `aud.eventdensity('audio.wav', 'Frame')`
- `aud.eventdensity('score.mid')`



*Audio level*

**Timbre**

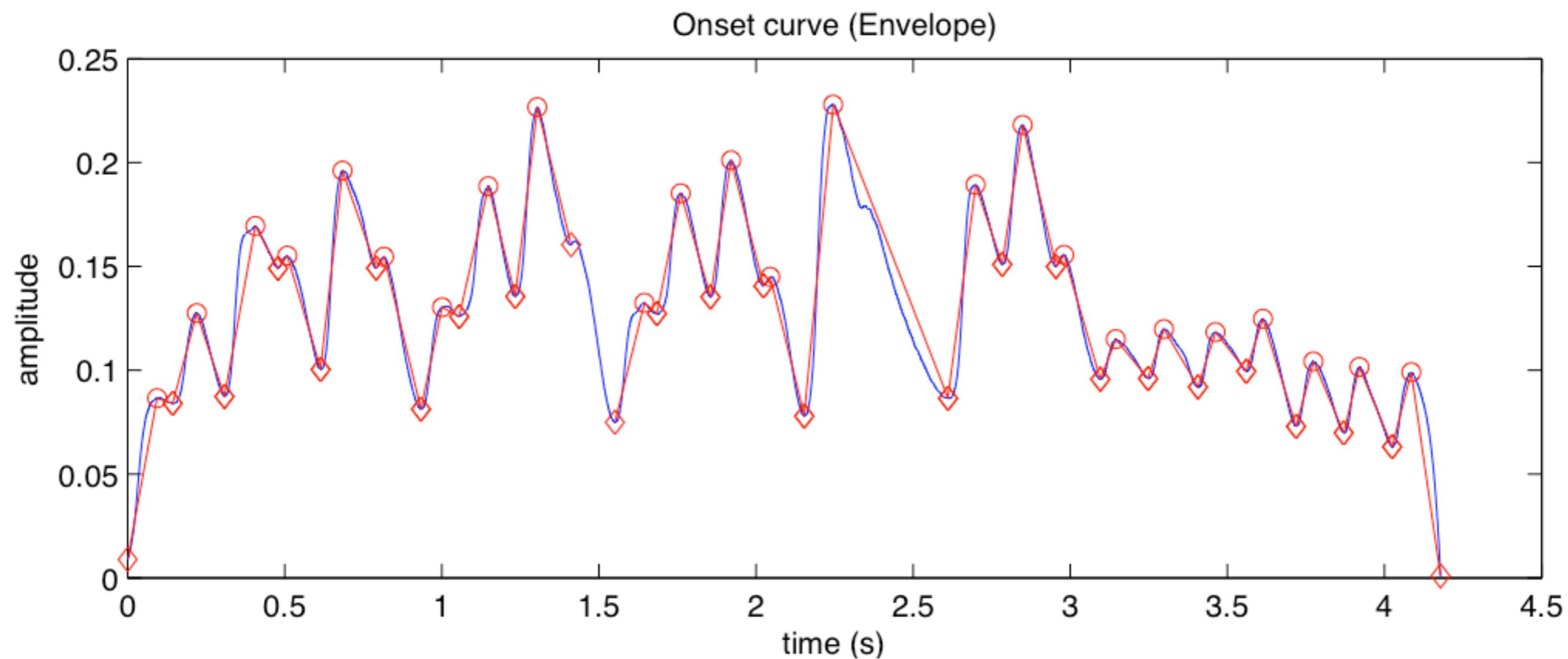


Sound

Dynamics

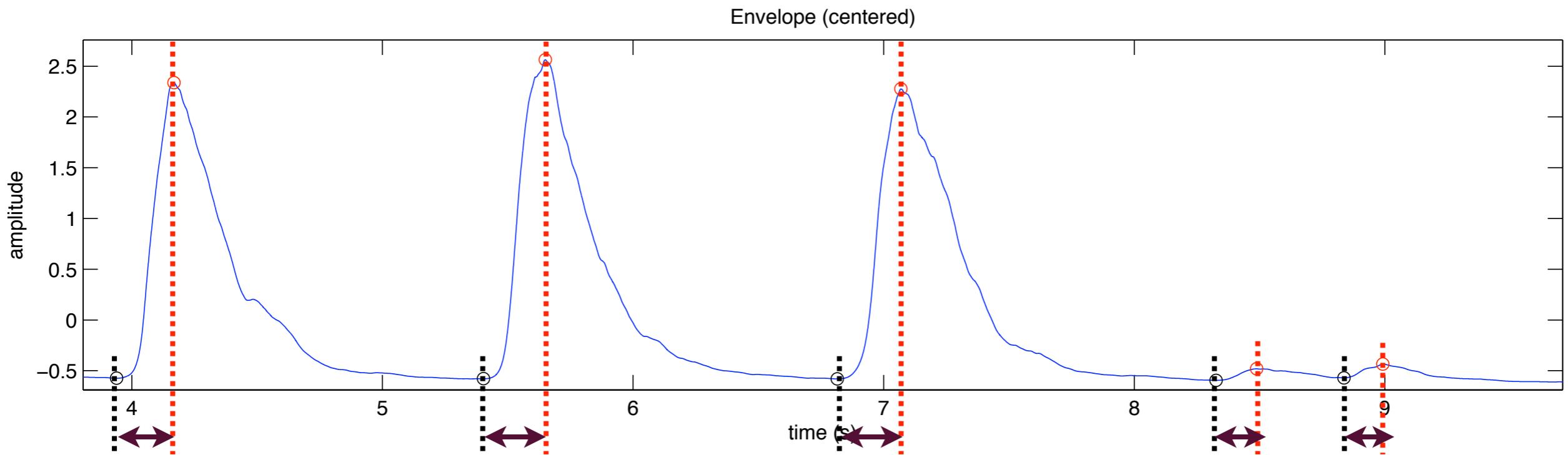


*aud.score(...,  
'Attack', 'Release')*



# *aud.attacktime*

## duration of note attacks

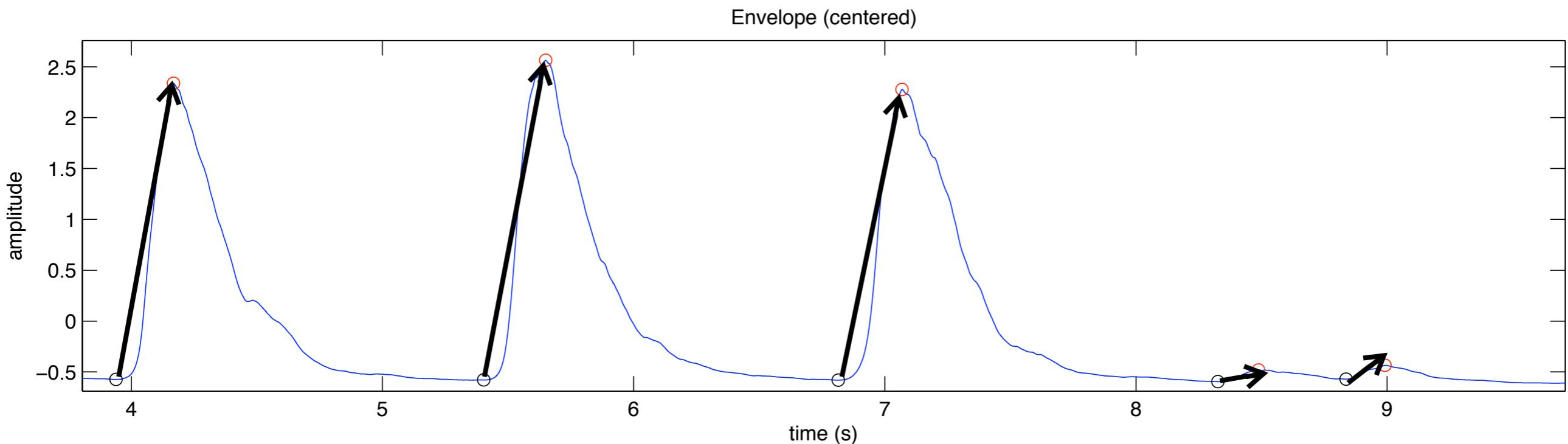


- *aud.attacktime(..., ‘Lin’)*: duration in seconds
- *aud.attacktime(..., ‘Log’)*: duration in log scale

Krimphoff, J., McAdams, S. & Winsberg, S. (1994), Caractérisation du timbre des sons complexes. II : Analyses acoustiques et quantification psychophysique. Journal de Physique, 4(C5), 625-628.

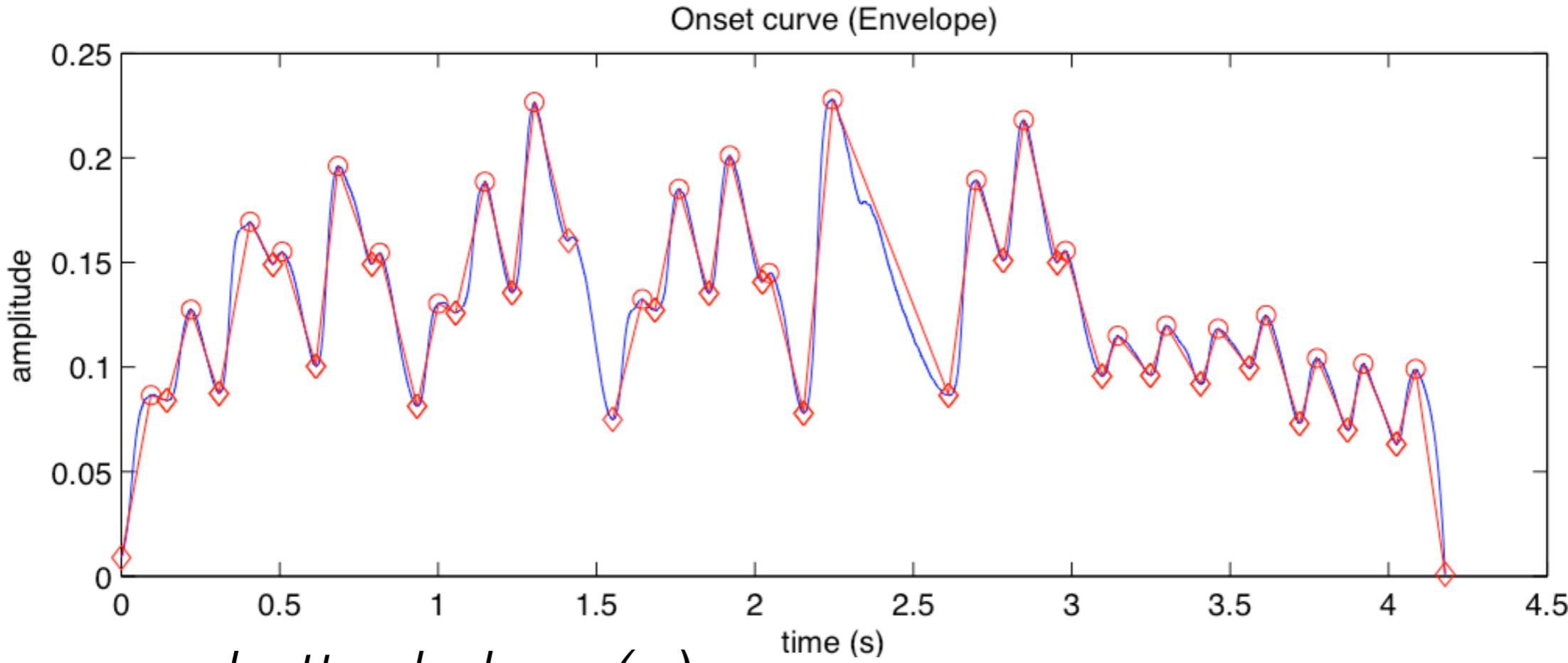
# *aud.attackslope*

## average slope of note attacks

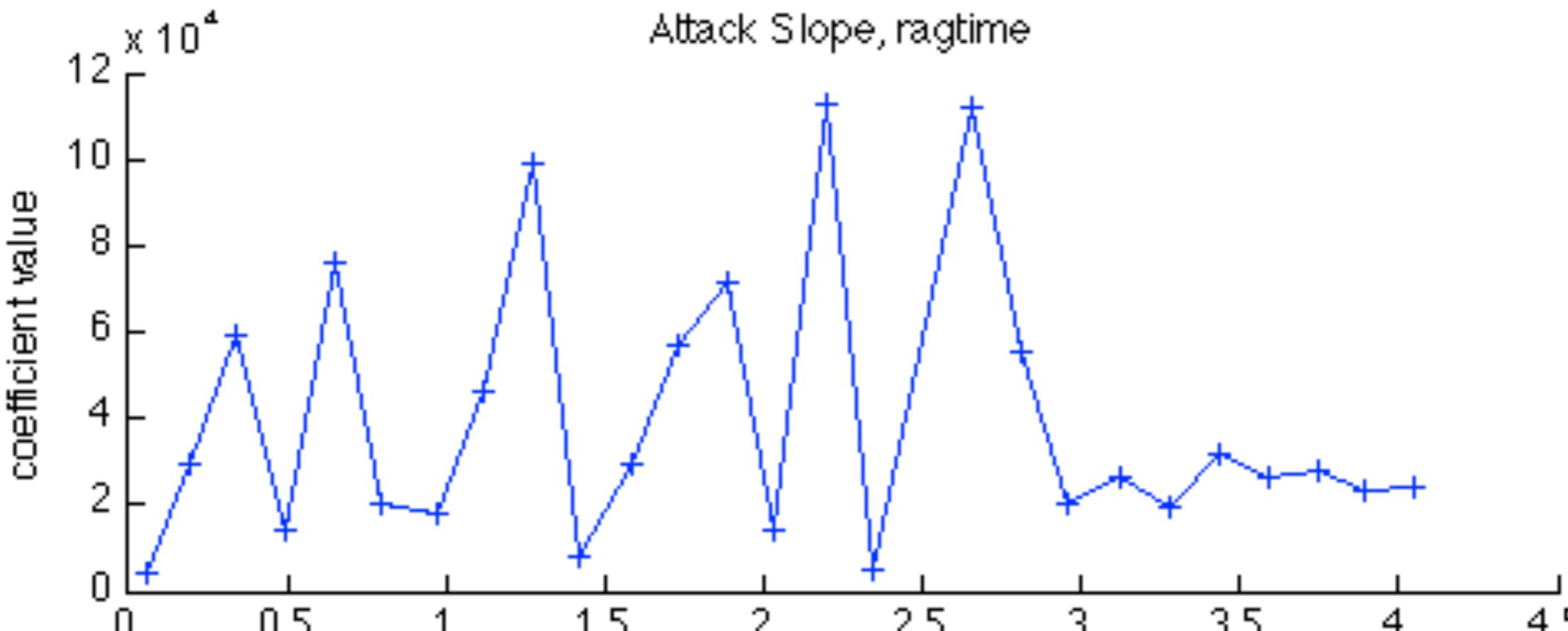


- *mirattackslope(..., 'Diff')*: average slope
- *mirattackslope(..., 'Gauss')*: gaussian average, highlighting the middle of the attack phase

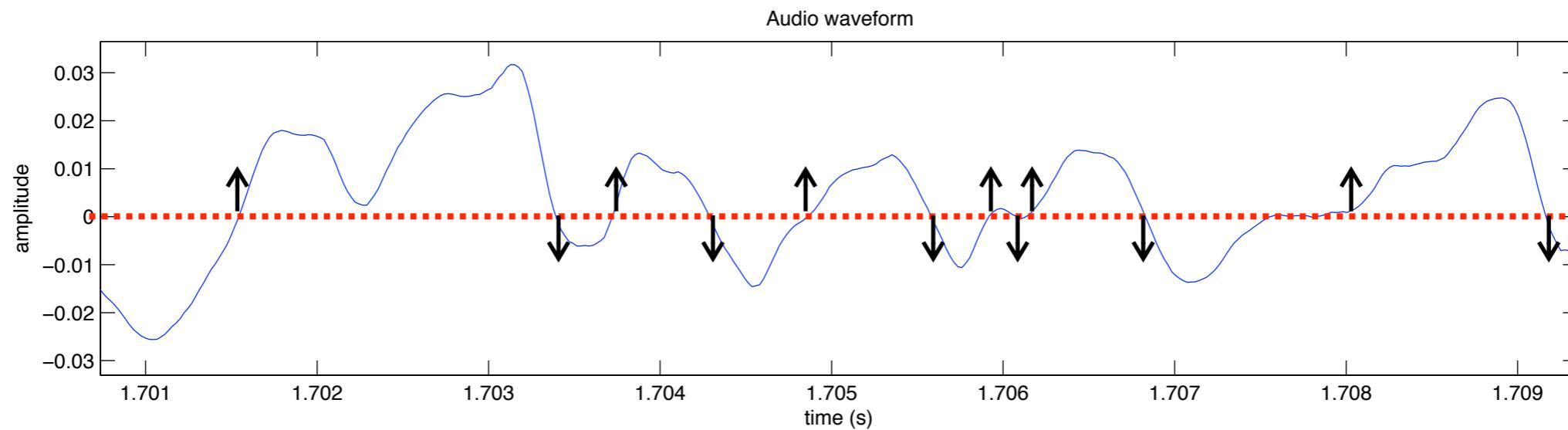
- $o = \text{aud.onsets}(\text{'audiofile'}, \text{'Attack'}, \text{'Release'})$



- $\text{aud.attackslope}(o)$

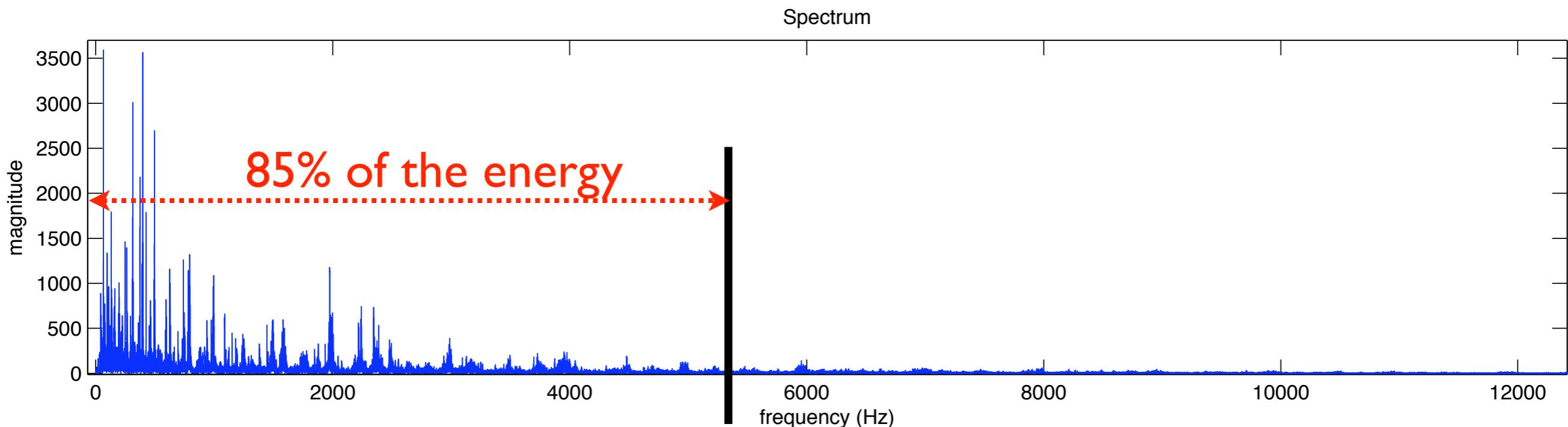


# *sig.zerocross* waveform sign-change rate



- Indicator of nosiness
- `sig.zerocross(..., 'Per', 'Second')`: rate per second
- `sig.zerocross(..., 'Per', 'Sample')`: rate per sample
- `sig.zerocross(..., 'Dir', 'One')`: only ↑ or ↓
- `sig.zerocross(..., 'Dir', 'Both')`: both ↑ and ↓

# *sig.rolloff* high-frequency energy (I)

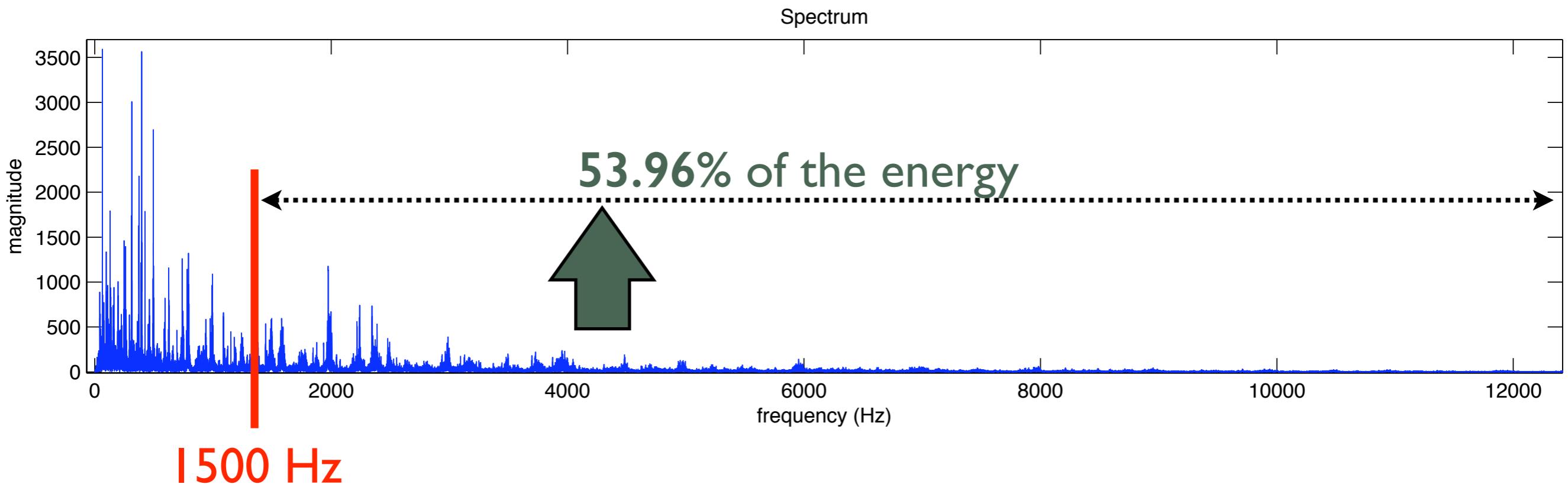


*mirrolloff(..., 'Threshold', .85)*

th=.85 in Tzanetakis, Cook. Musical genre classification of audio signals. IEEE Tr. Speech and Audio Processing, 10(5),293-302, 2002.

th=.95 in Pohle, Pampalk, Widmer. Evaluation of Frequently Used Audio Features for Classification of Music Into Perceptual Categories, ?

# *aud.brightness* high-frequency energy (II)

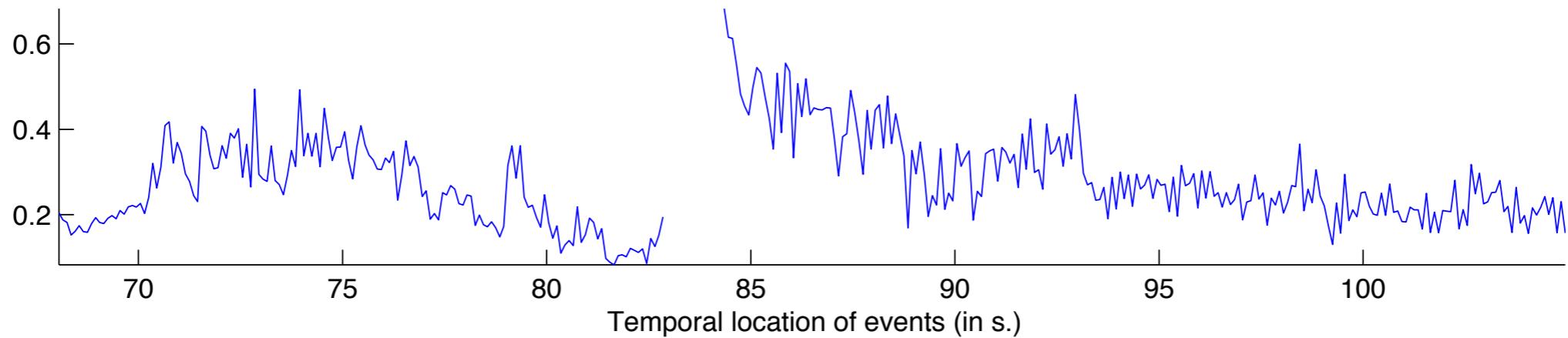


- *aud.brightness(..., 'CutOff', 1500)* (in Hz)
- *aud.brightness(..., 'Unit', u)*    u = '/1' or '%'
  - 3000 Hz in Juslin 2001, p. 1802.
  - 1500 Hz and 1000 Hz in Laukka, Juslin and Bresin 2005.

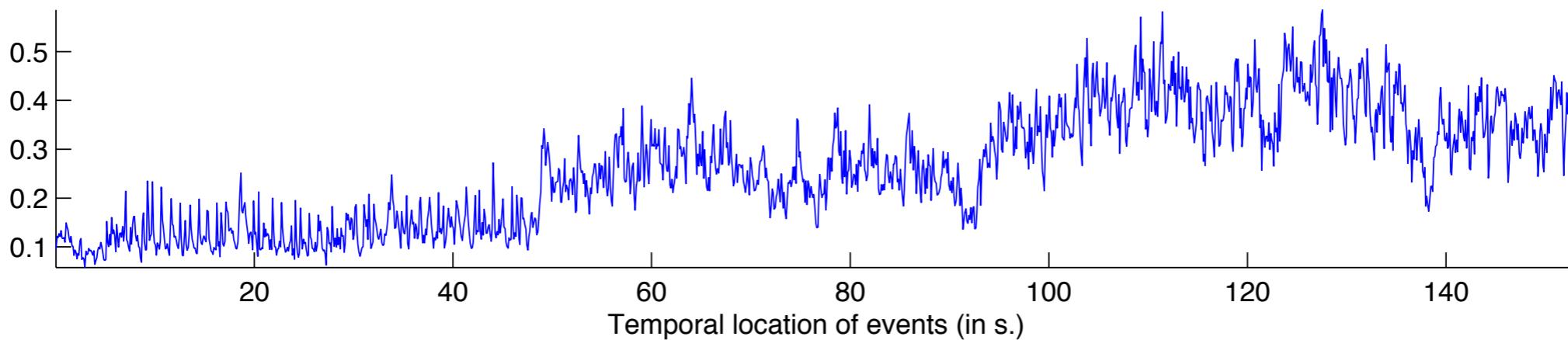
# *aud.brightness* high-frequency energy (II)

- *aud.brightness(..., 'Frame')*

frame length = .05 s  
frame hop = 50%



Beethoven, 9th Symphony, *Scherzo*

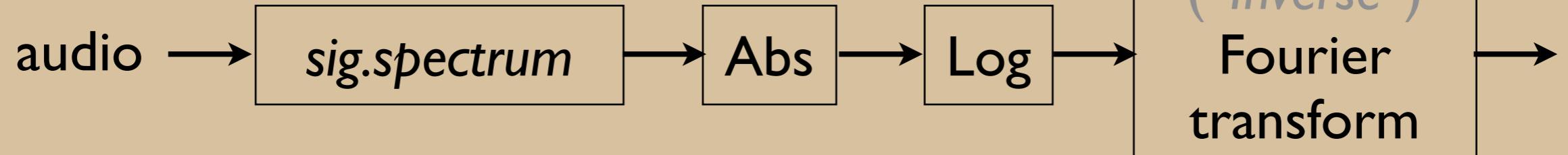


Beethoven, 7th Symphony, *Allegretto*

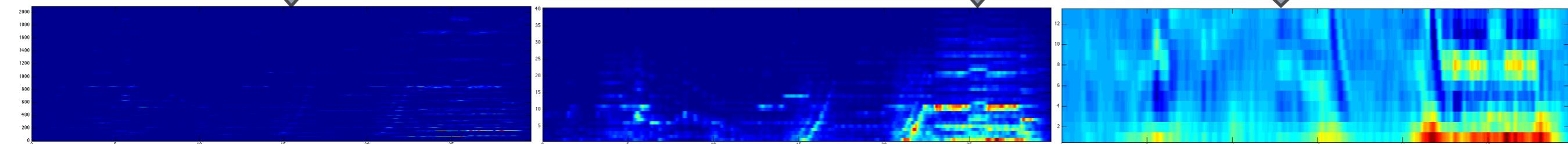
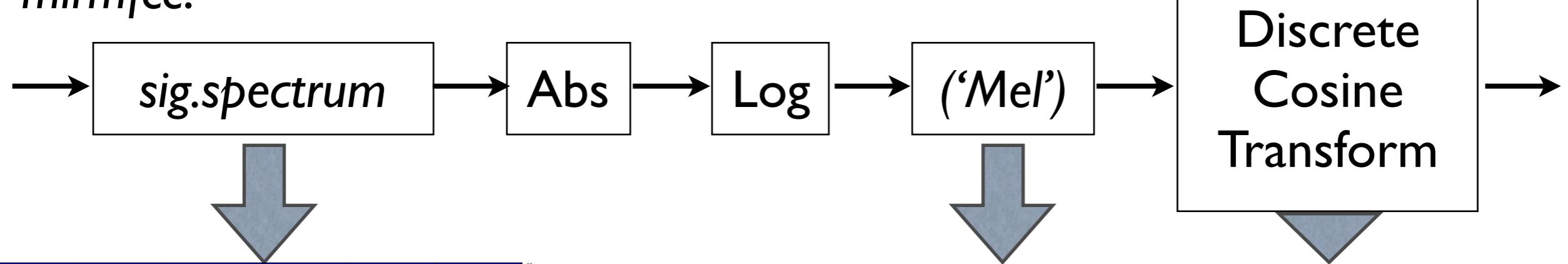
# *aud.mfcc*

## mel-frequency cepstral coefficients

*mircepstrum:*



*mirmfcc:*

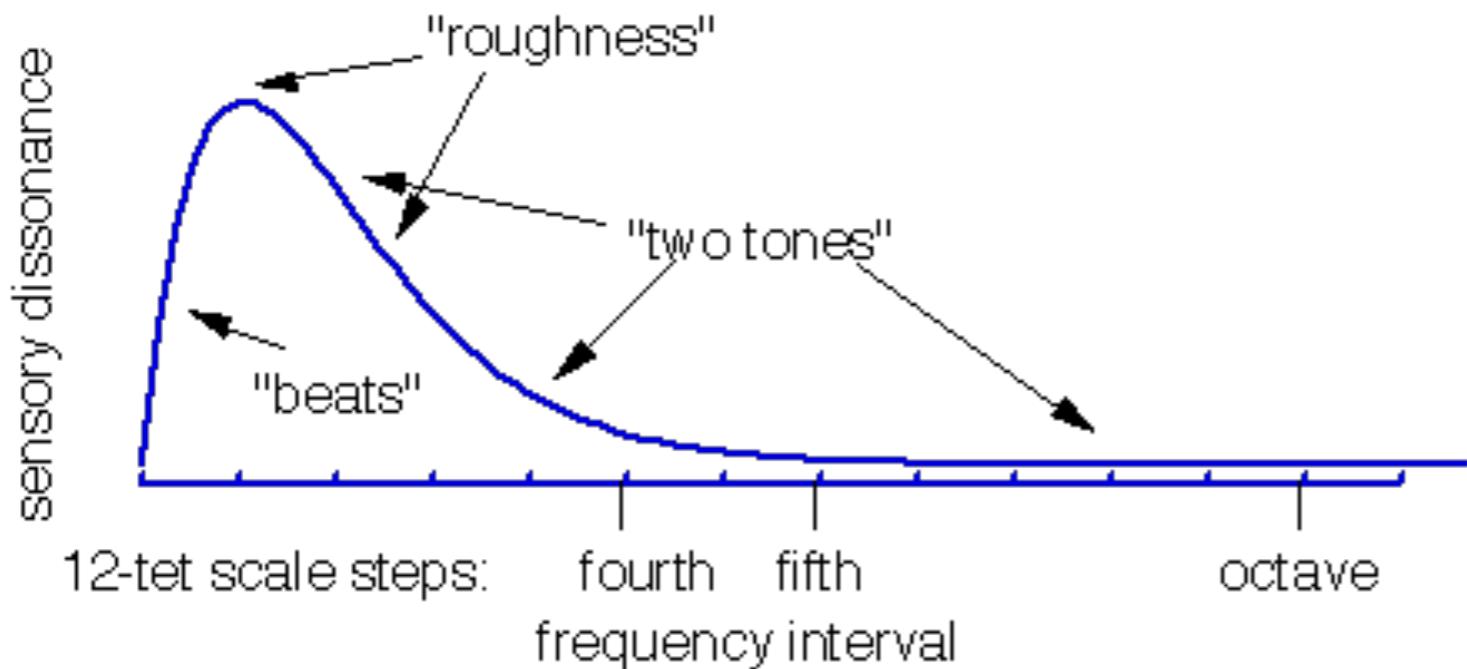


- Description of spectral shape

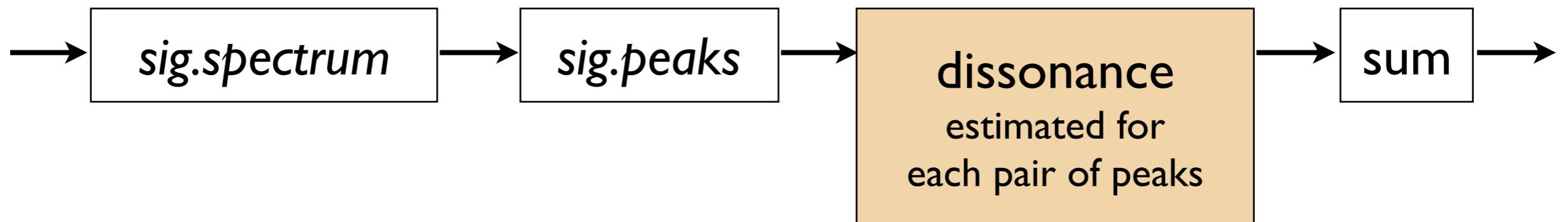
# *aud.roughness*

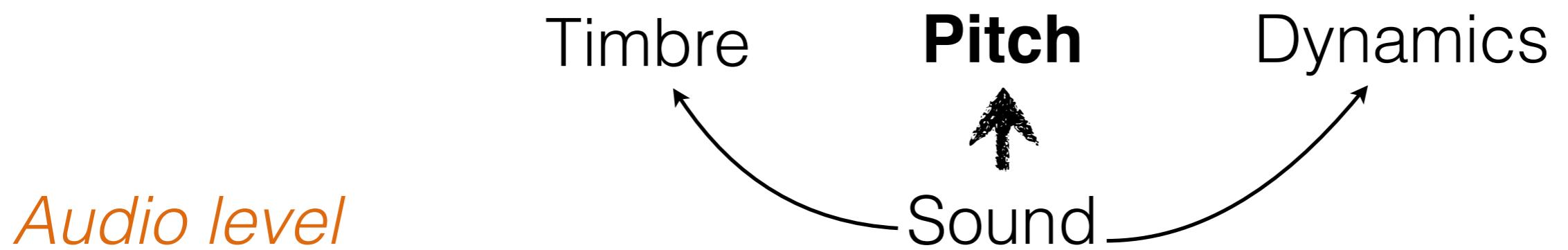
## sensory dissonance

- *aud.roughness(..., 'Sethares')*

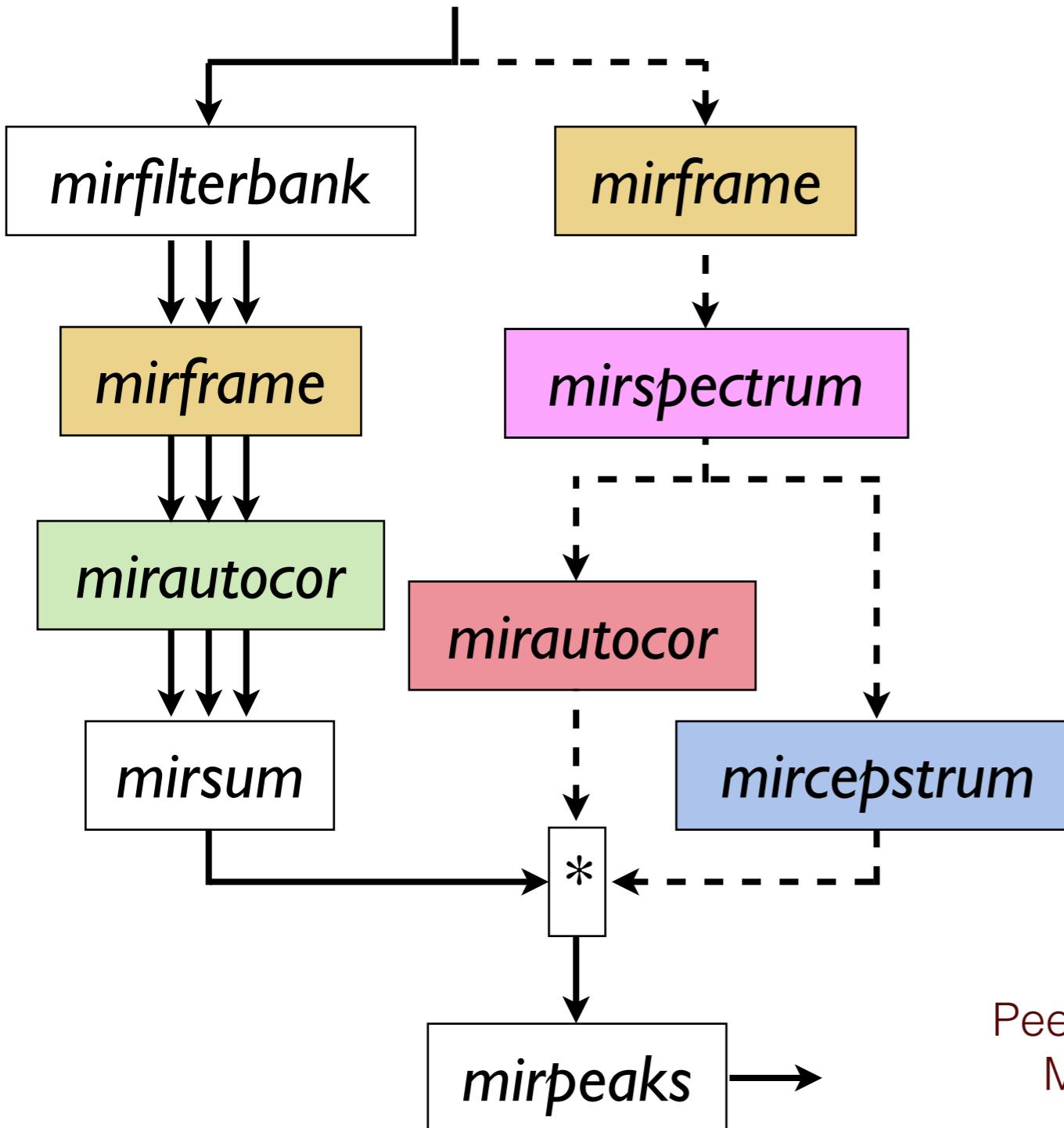


Dissonance produced by two sinusoids depending on their frequency ratio





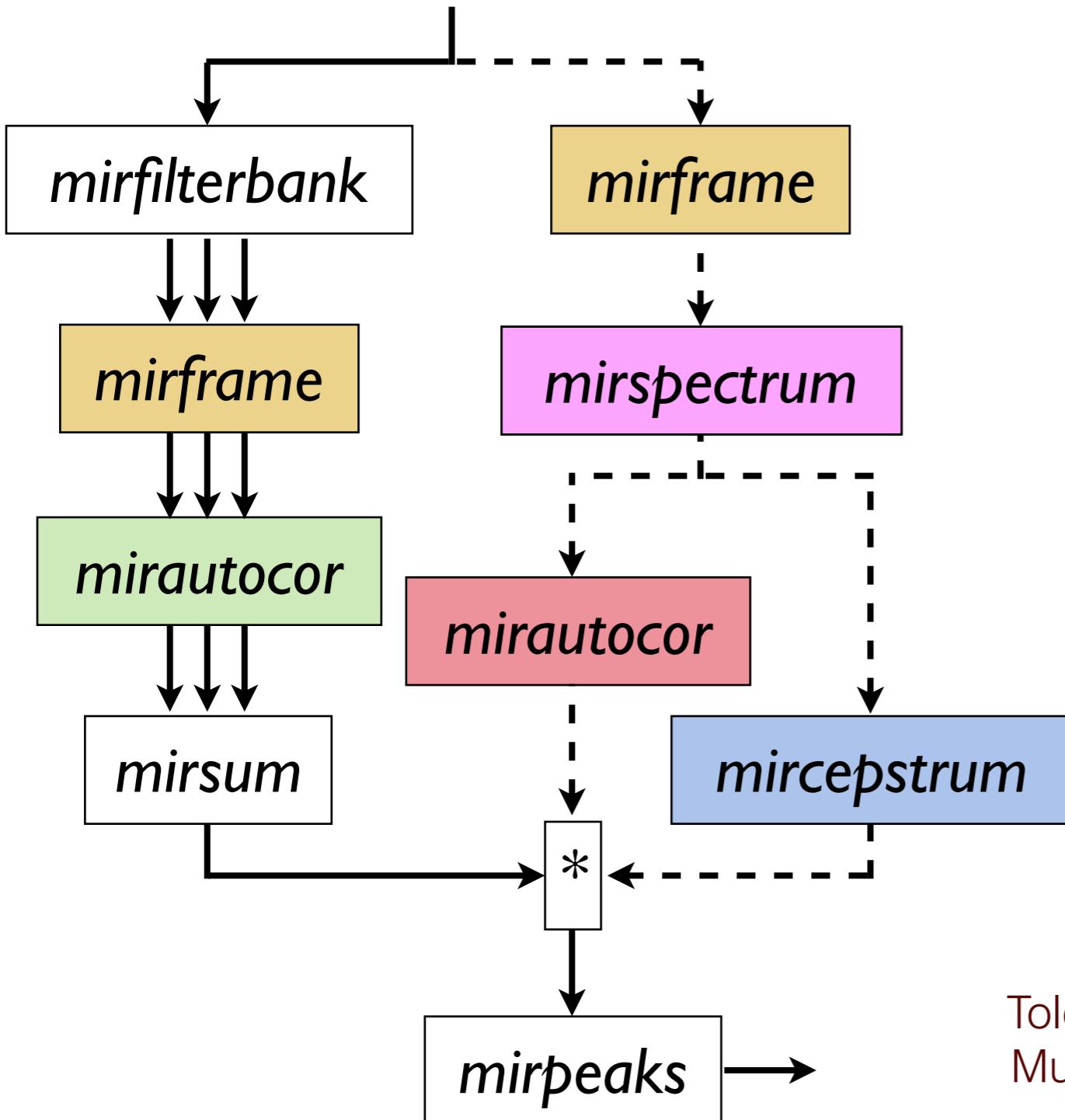
# *mus.pitch* f0 estimation



- $p = \text{mirpitch}(\dots, \text{'Autocor'})$
- $\text{mirpitch}(\dots, \text{'AutocorSpectrum'})$
- $\text{mirpitch}(\dots, \text{'Cepstrum'})$
- $\text{mirpitch}(\dots, \text{'Frame'}, \dots)$

Peeters. Music Pitch Representation by Periodicity  
Measures Based on Combined Temporal and  
Spectral Representations. ICASSP 2006.

# *mus.pitch* f0 estimation

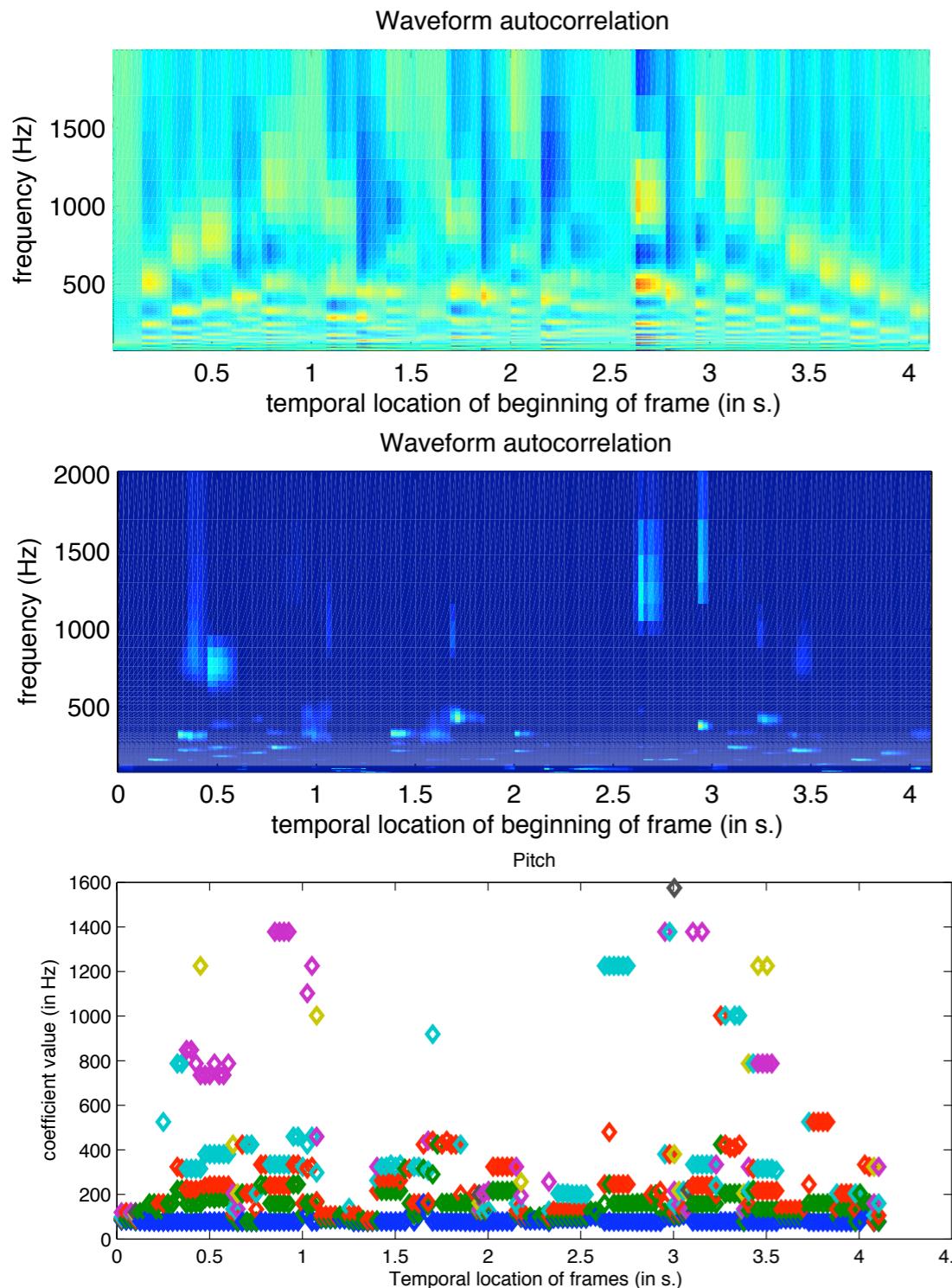


- *mirpitch(..., 'Tolonen')*
- *mirpitch(..., '2Channels', 'Enhanced', 2:10, 'Generalized', .67)*

Tolonen, Karjalainen. A Computationally Efficient Multipitch Analysis Model. IEEE Transactions on Speech and Audio Processing, 8(6), 2000.

# *mus.pitch*

## f0 estimation



- $ac = \text{mirautocor}(\text{'ragtime'}, \text{'Frame'})$

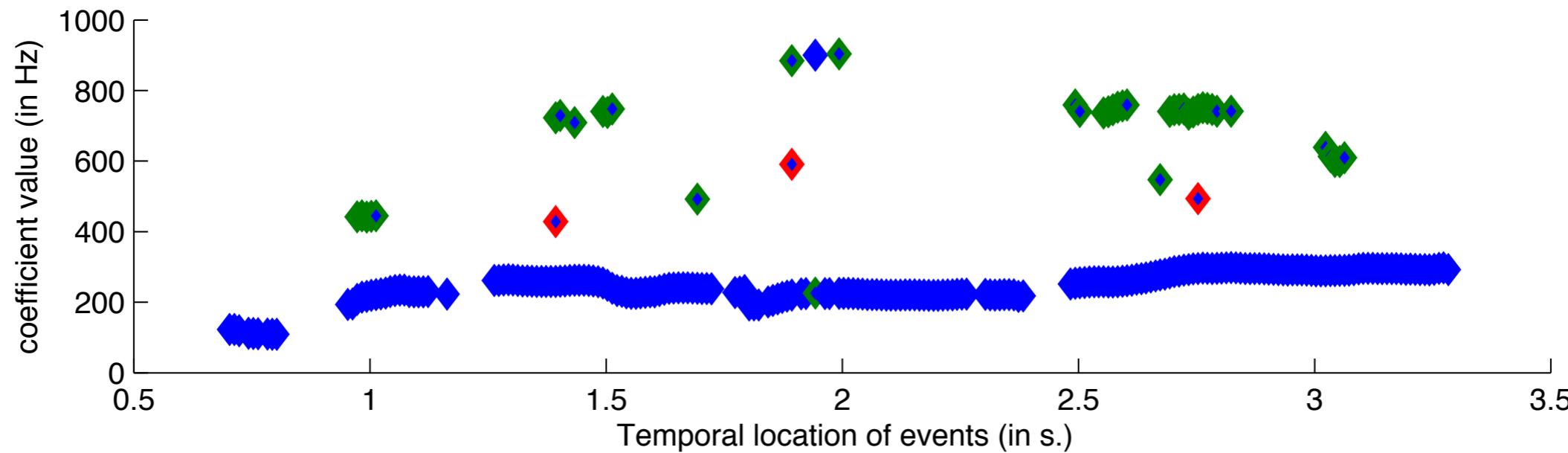
- $ac = \text{mirautocor}(ac, \text{'Enhanced'}, 2:10)$

- $\text{mirpitch}(ac)$

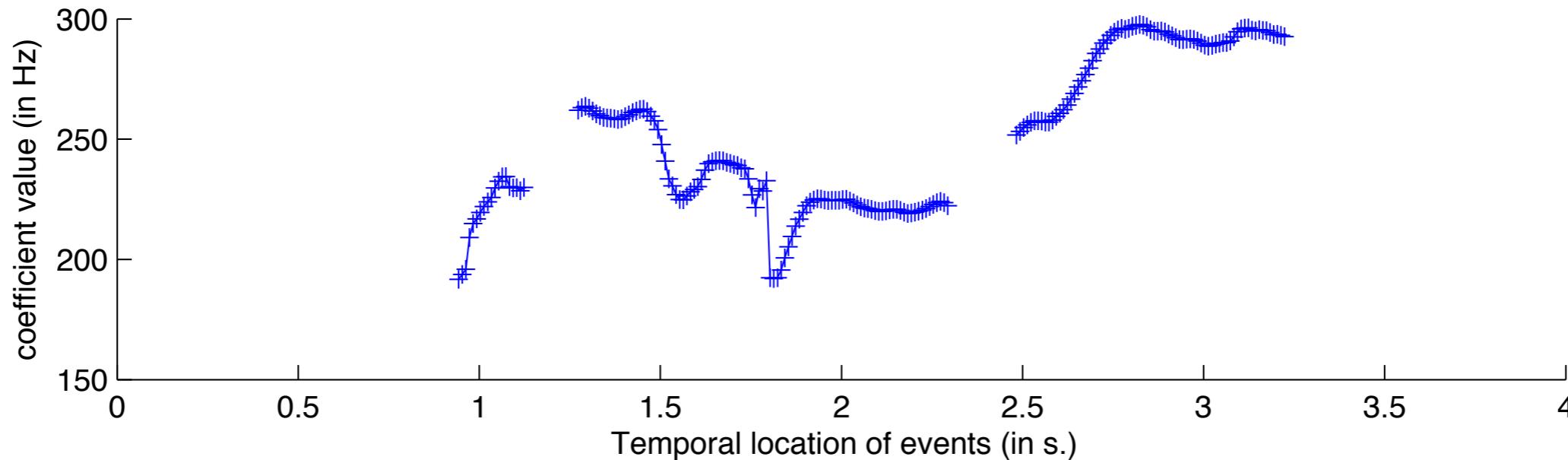
Tolonen, Karjalainen. A Computationally Efficient Multipitch Analysis Model. IEEE Transactions on Speech and Audio Processing, 8(6), 2000.

# *mus.pitch* f0 estimation

- `mus.pitch(..., 'Frame')`

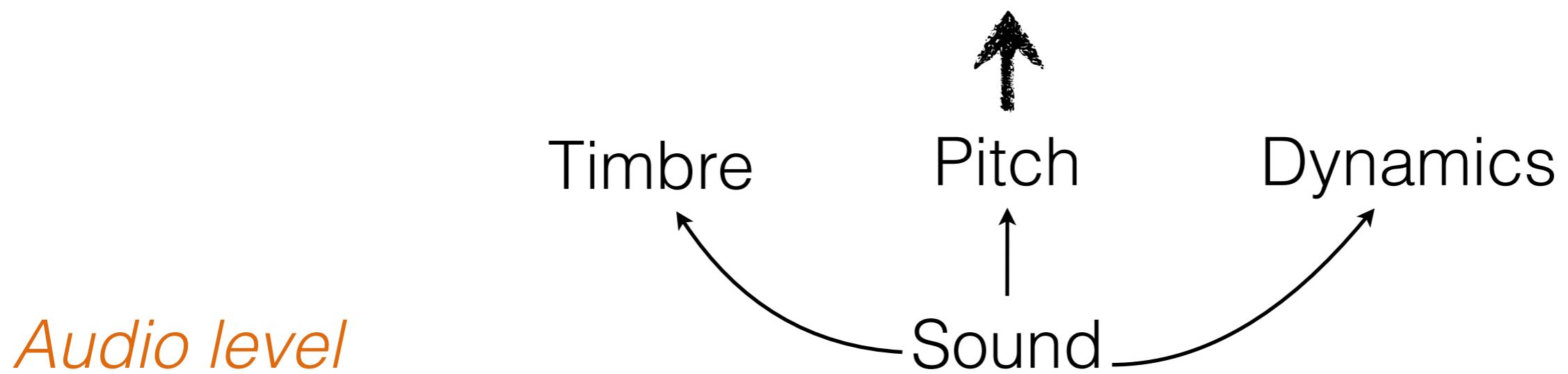


- `mus.pitch(..., 'Frame', 'Mono', 'Max', 400)`



*Symbolic level*

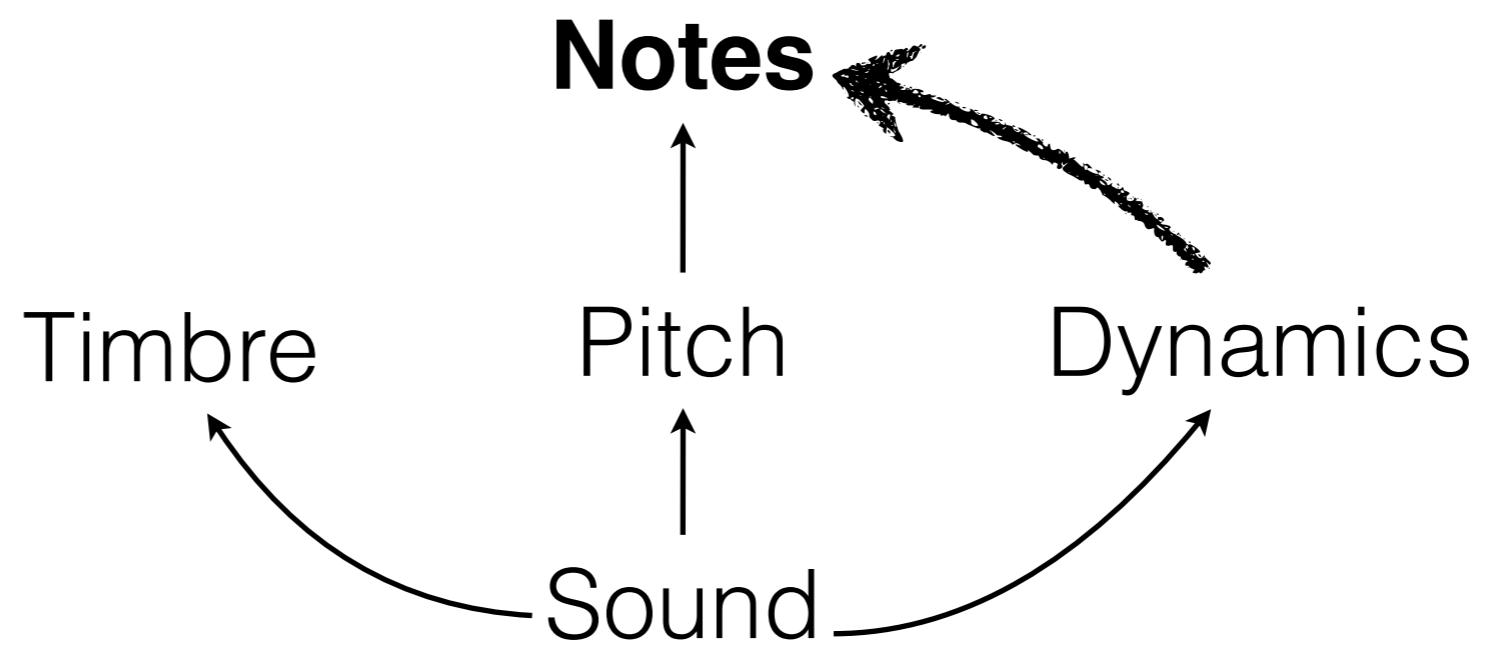
**Notes**



*mus.pitch(..., 'Segment')*  
pitch-based segmentation

*Symbolic level*

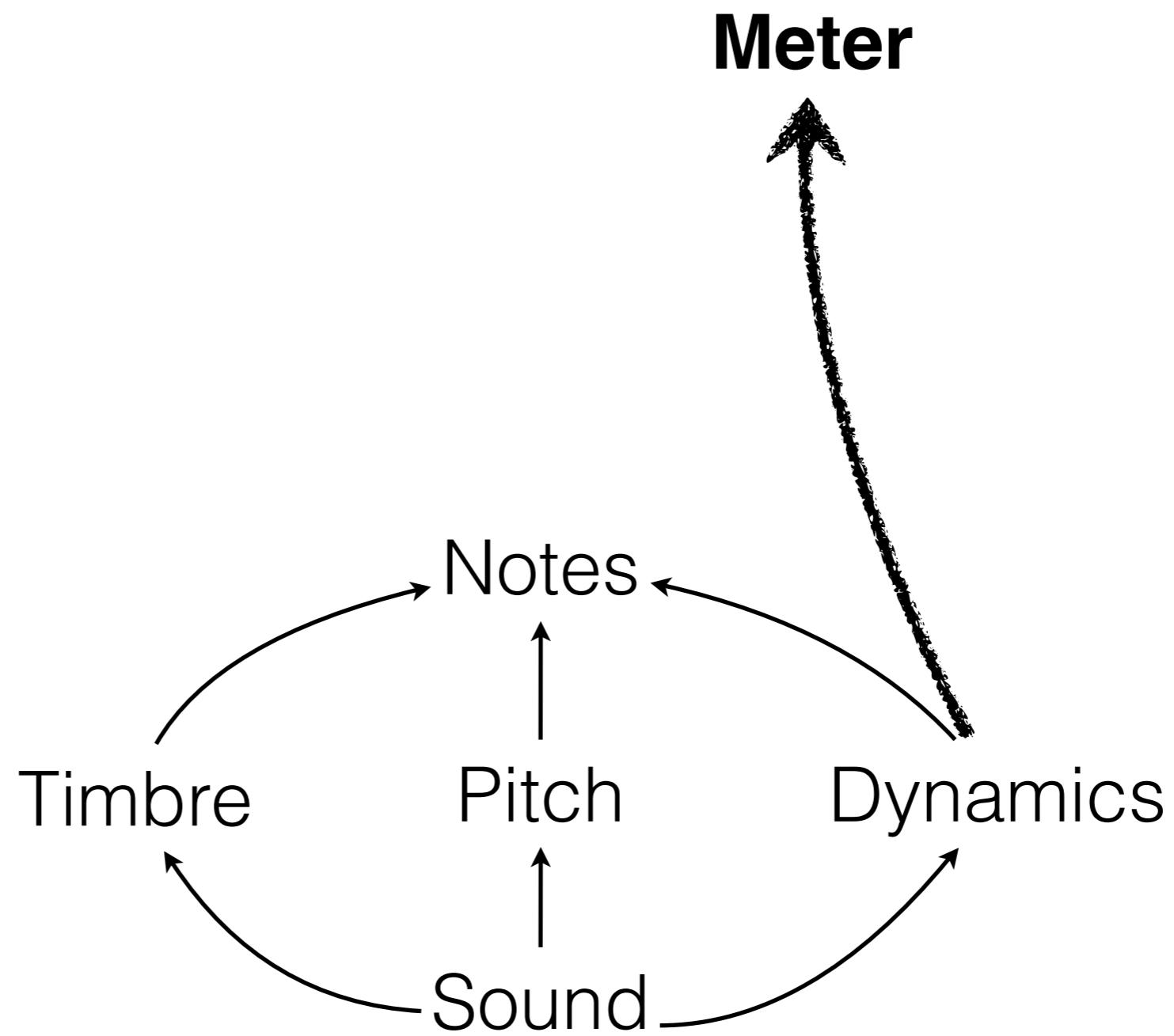
*Audio level*



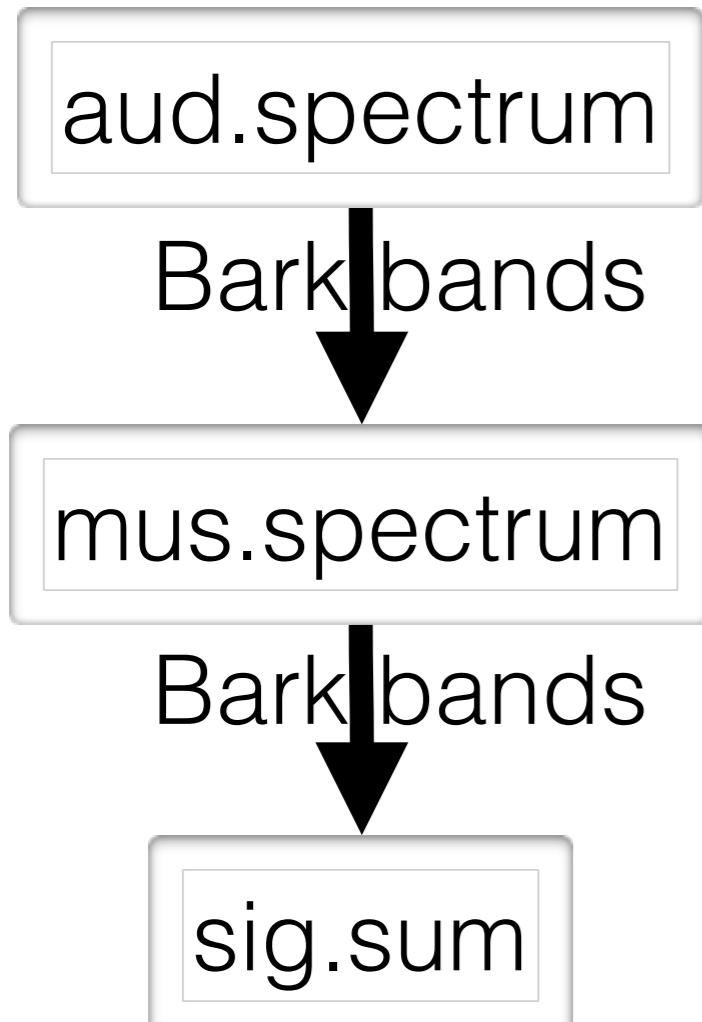
*Structural  
levels*

*Symbolic level*

*Audio level*

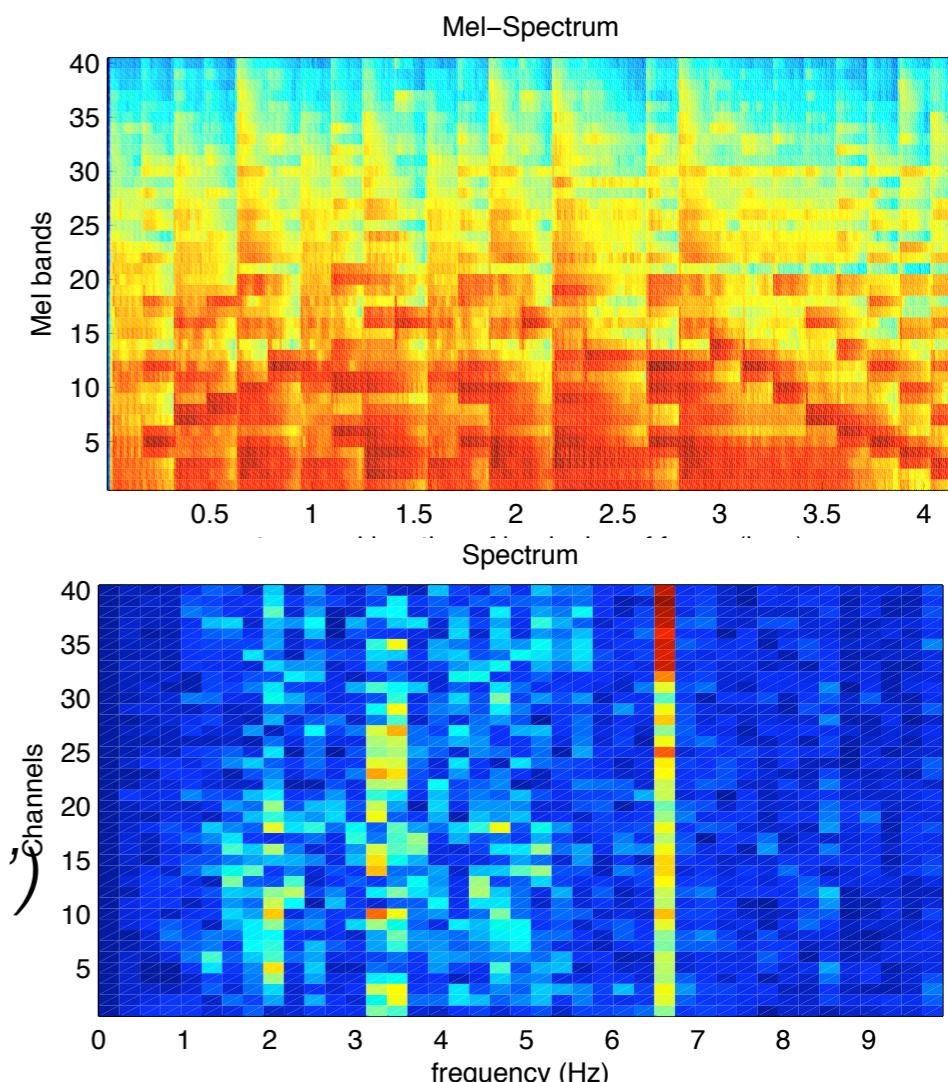
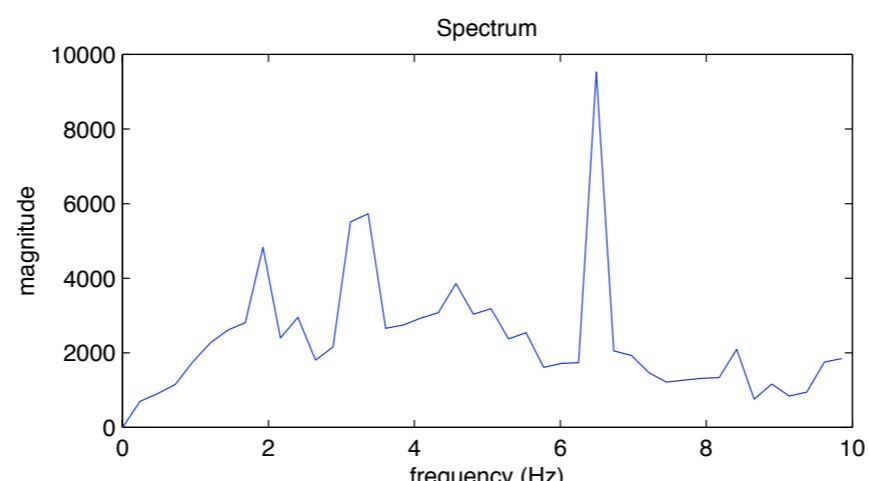


# *mus.fluctuation* rhythmic periodicity along auditory channels



('Frame',.023,.5, 'Terhardt',  
'Bark', 'Mask', 'dB')

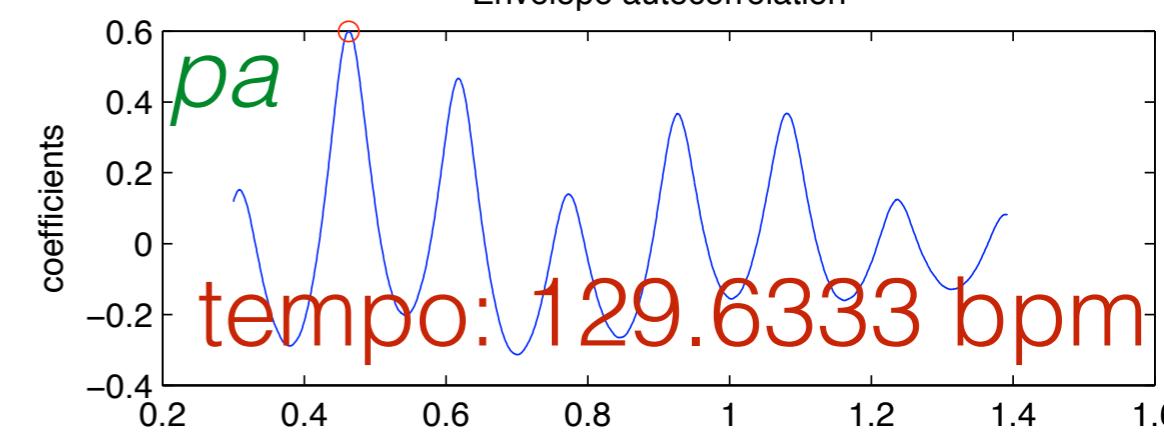
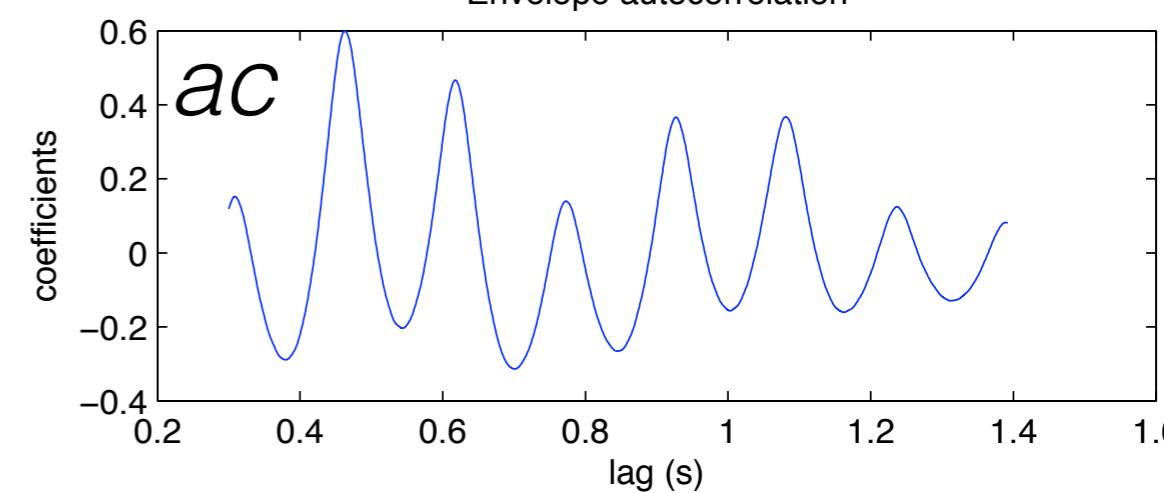
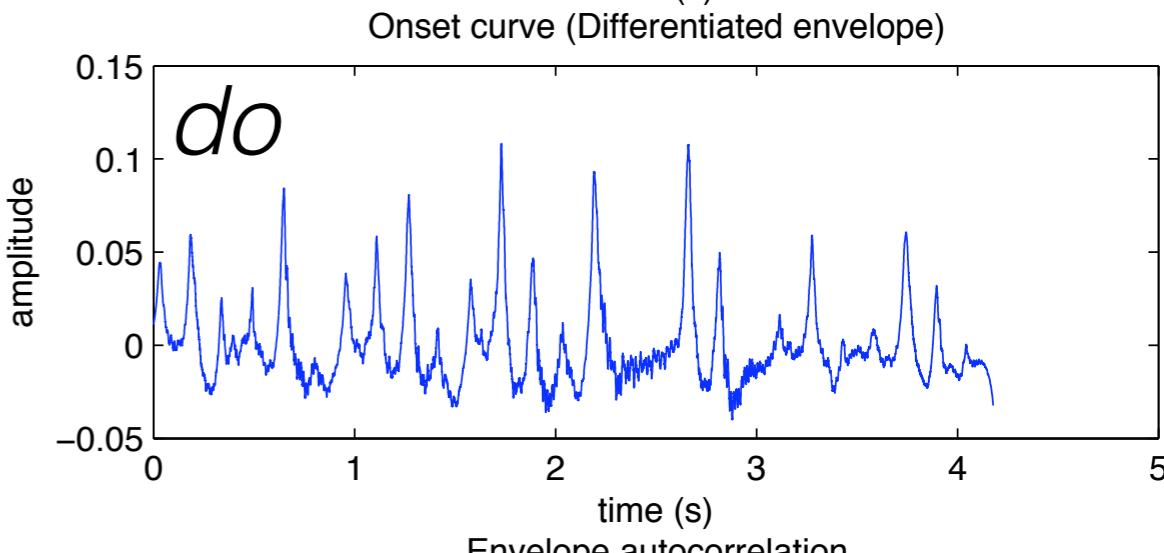
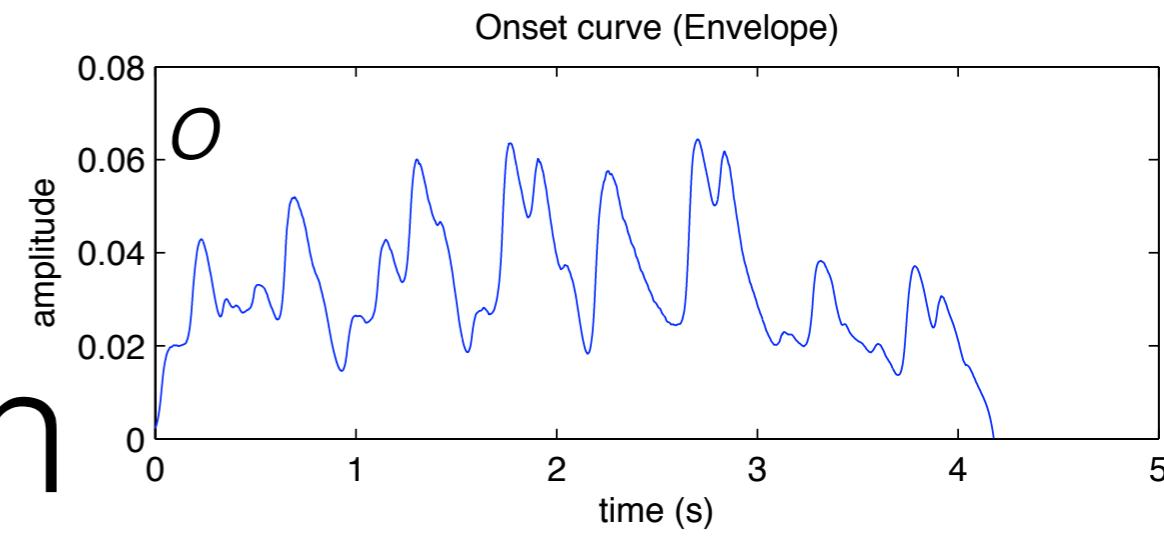
(**'AlongBands'**, 'Max', 10,  
'Window', 'No',  
**'Resonance'**, **'Fluctuation'**)



# *mus.tempo* tempo estimation

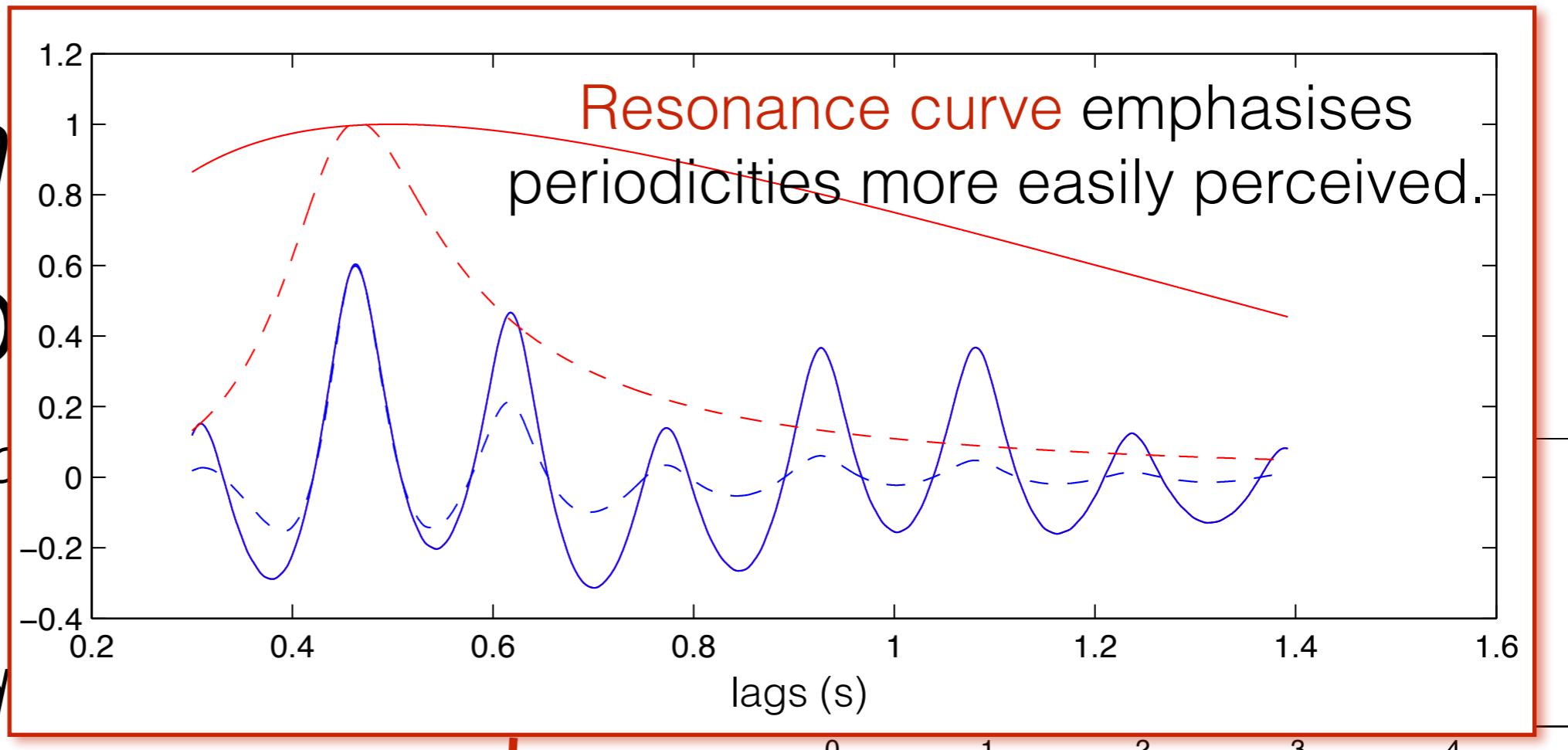
- $o = \text{aud.onsets}(\text{'mysong'}, \text{'Detect'}, \text{'No'})$
- $do = \text{aud.onsets}(o, \text{'Diff'})$
- $ac = \text{sig.autocor}(do)$
- $pa = \text{sig.peaks}(ac, \text{'Total'}, 1)$
- $\text{mus.tempo}(pa)$
- **$t = \text{mus.tempo}(\text{'mysong'})$**
- $t = t.\text{eval}$

$t = \{1 \times 1 \text{ sig.signal}, 1 \times 1 \text{ sig.Autocor}\}$



*m*  
*temp*

- $o = \text{aud.}$   
(‘No’)
- $do = \text{aud.}$

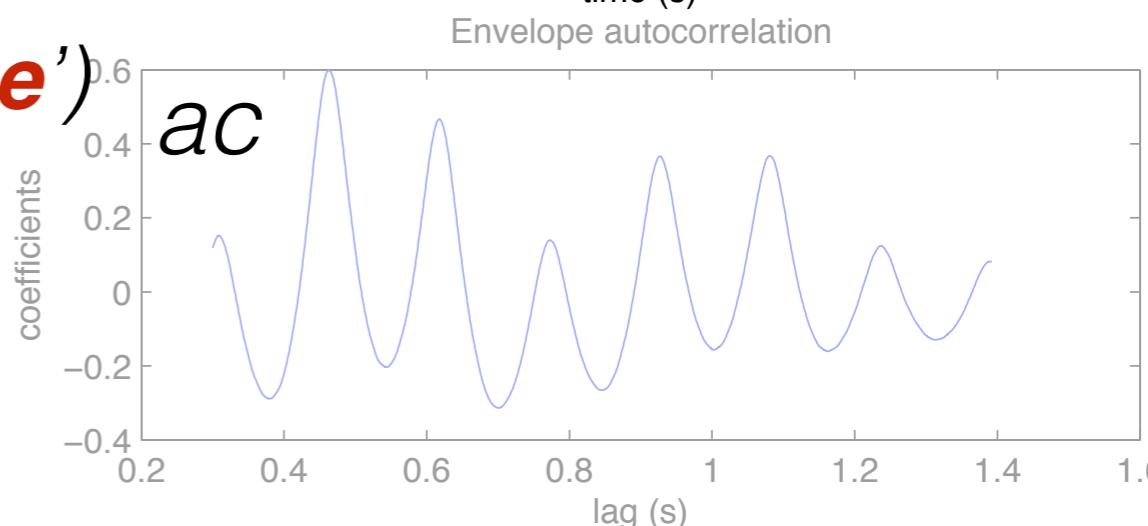


- $ac = \text{aud.autocor}(do, \text{'Resonance'})$
- $pa = \text{sig.peaks}(ac, \text{'Total'}, 1)$

In short:

- $[t, pa] = \text{mus.tempo('mysong')}$

$t = 129.6333$  bpm

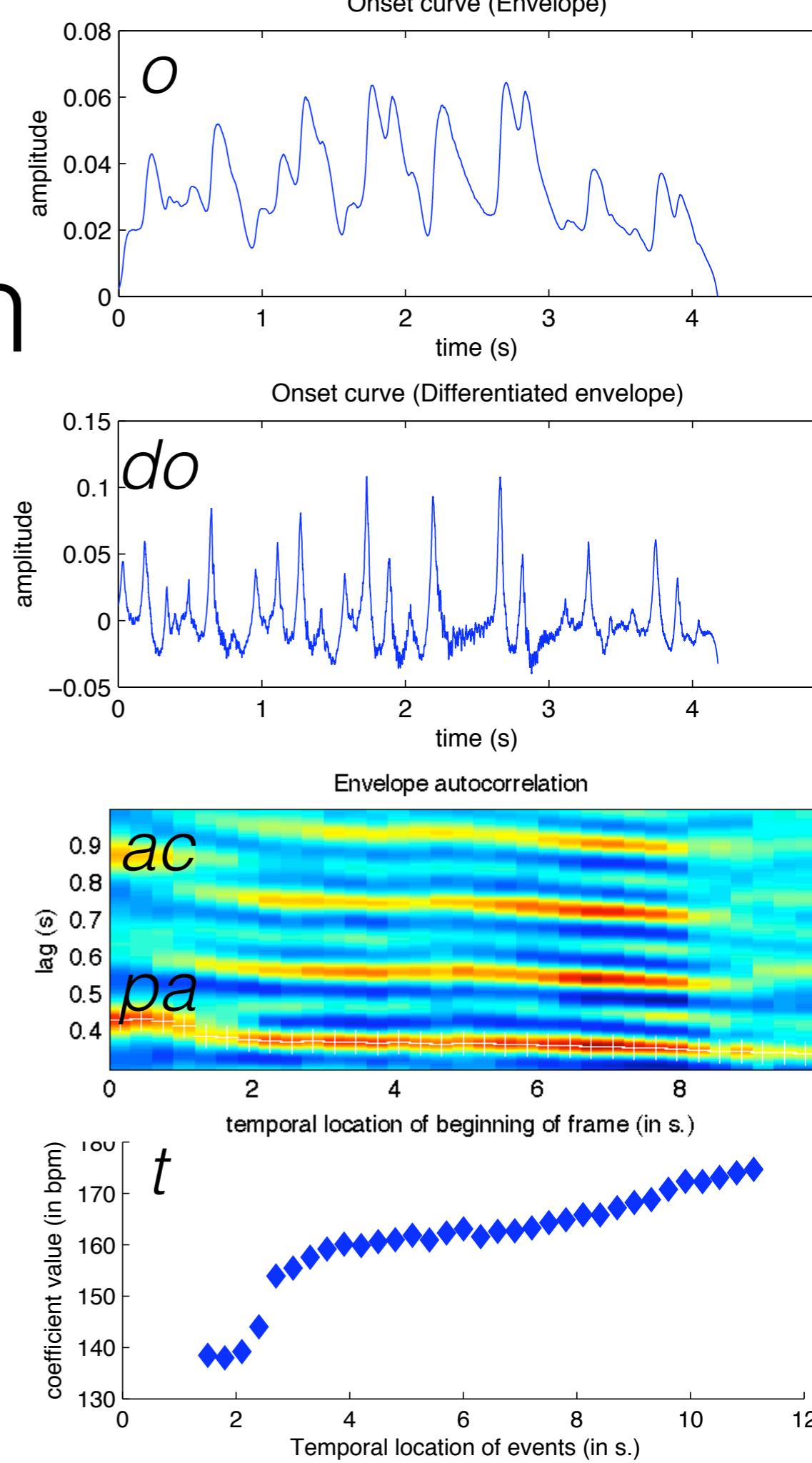


# *mus.tempo* tempo estimation

- $o = \text{aud.onsets}(\text{'mysong'}, \text{'Detect'}, \text{'No'})$
- $do = \text{aud.onsets}(o, \text{'Diff'})$
- $ac = \text{aud.autocor}(do, \text{'Frame'}, \text{'Resonance'})$
- $pa = \text{sig.peaks}(ac, \text{'Total'}, 1)$

In short:

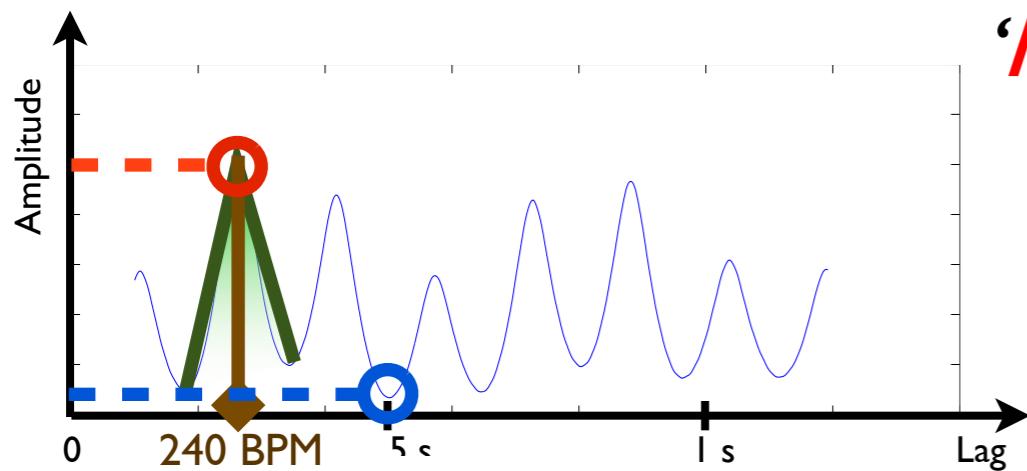
- $[t, pa] = \text{mus.tempo}(\text{'mysong'}, \text{'Frame'})$



# *mus.pulseclarity*

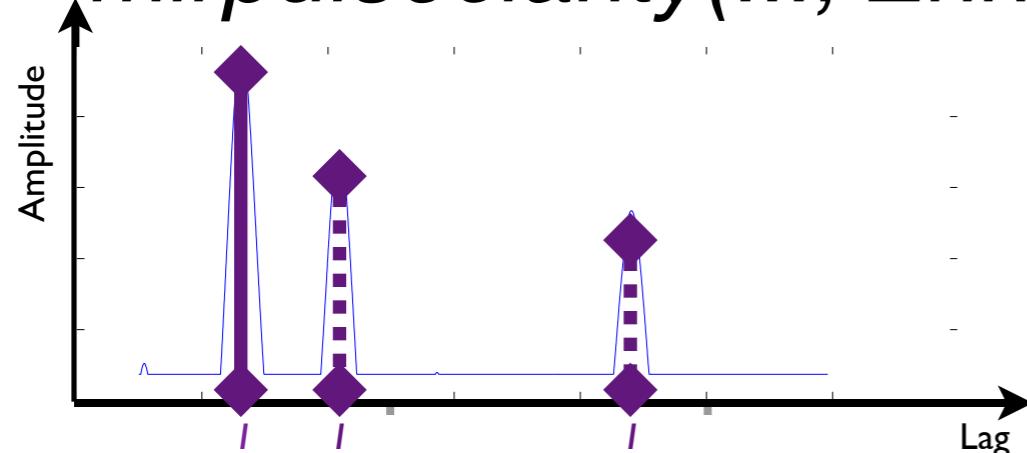
## rhythmic clarity, beat strength

*mirpulseclarity(..., 'Enhanced', 'No')*



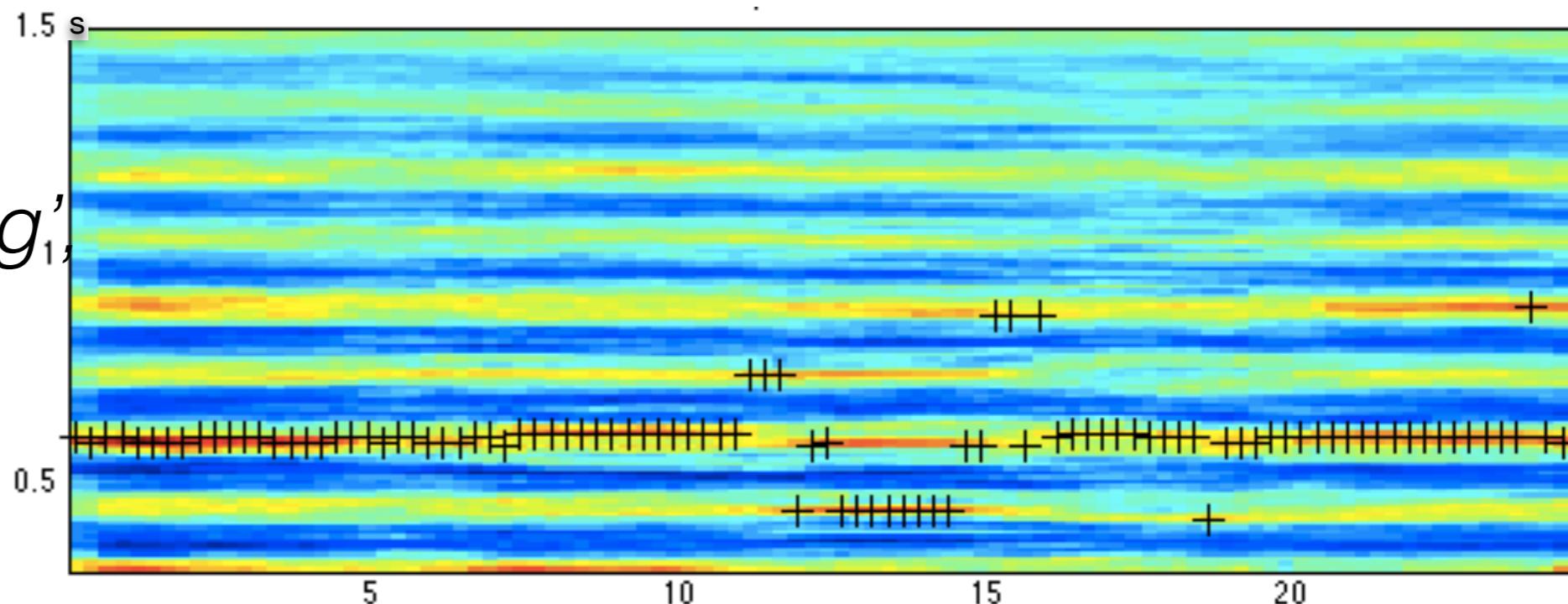
'MaxAutocor'    'MinAutocor'  
'KurtosisAutocor'  
'TempoAutocor'  
'EntropyAutocor'  
'InterfAutocor'

*mirpulseclarity(..., 'Enhanced', 'Yes')*



'EntropyAutocor'  
'InterfAutocor'

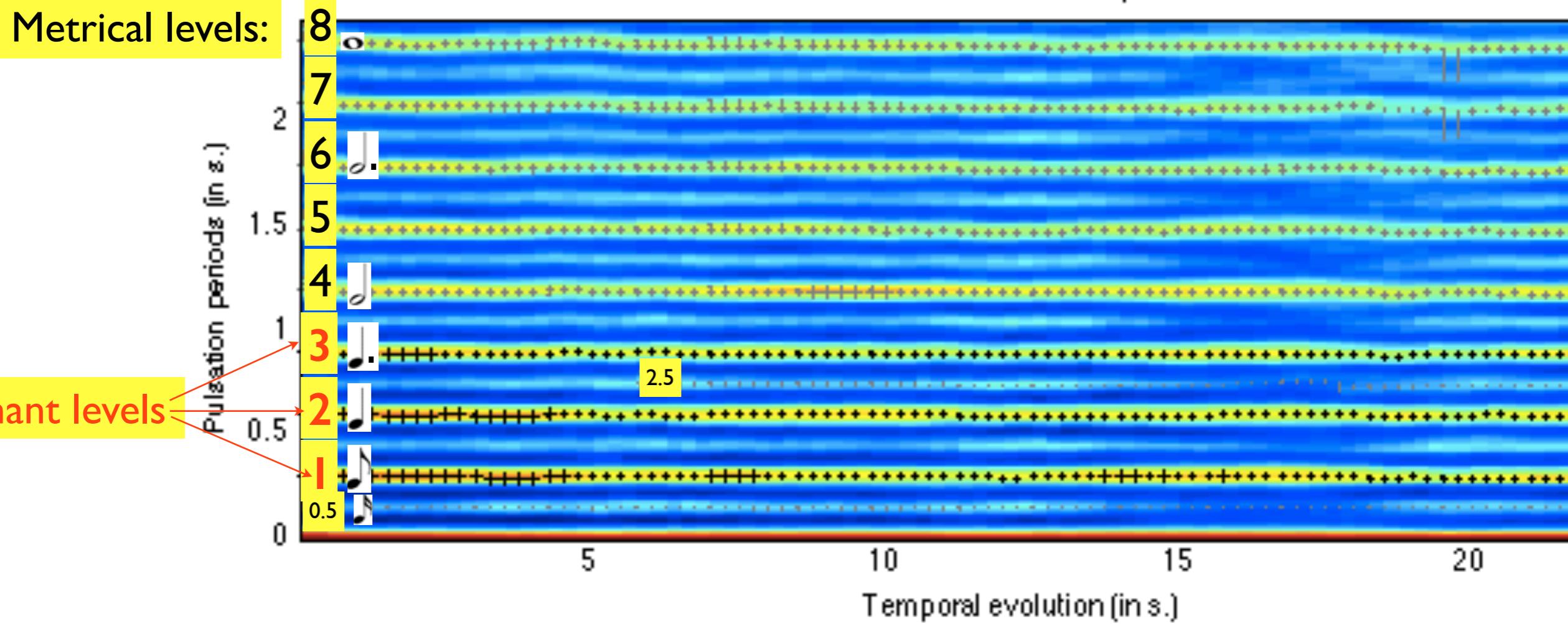
```
[t, pa] =  
mus.tempo('mysong',  
'Frame')
```



Pulsation does not always focus on one single metrical level.

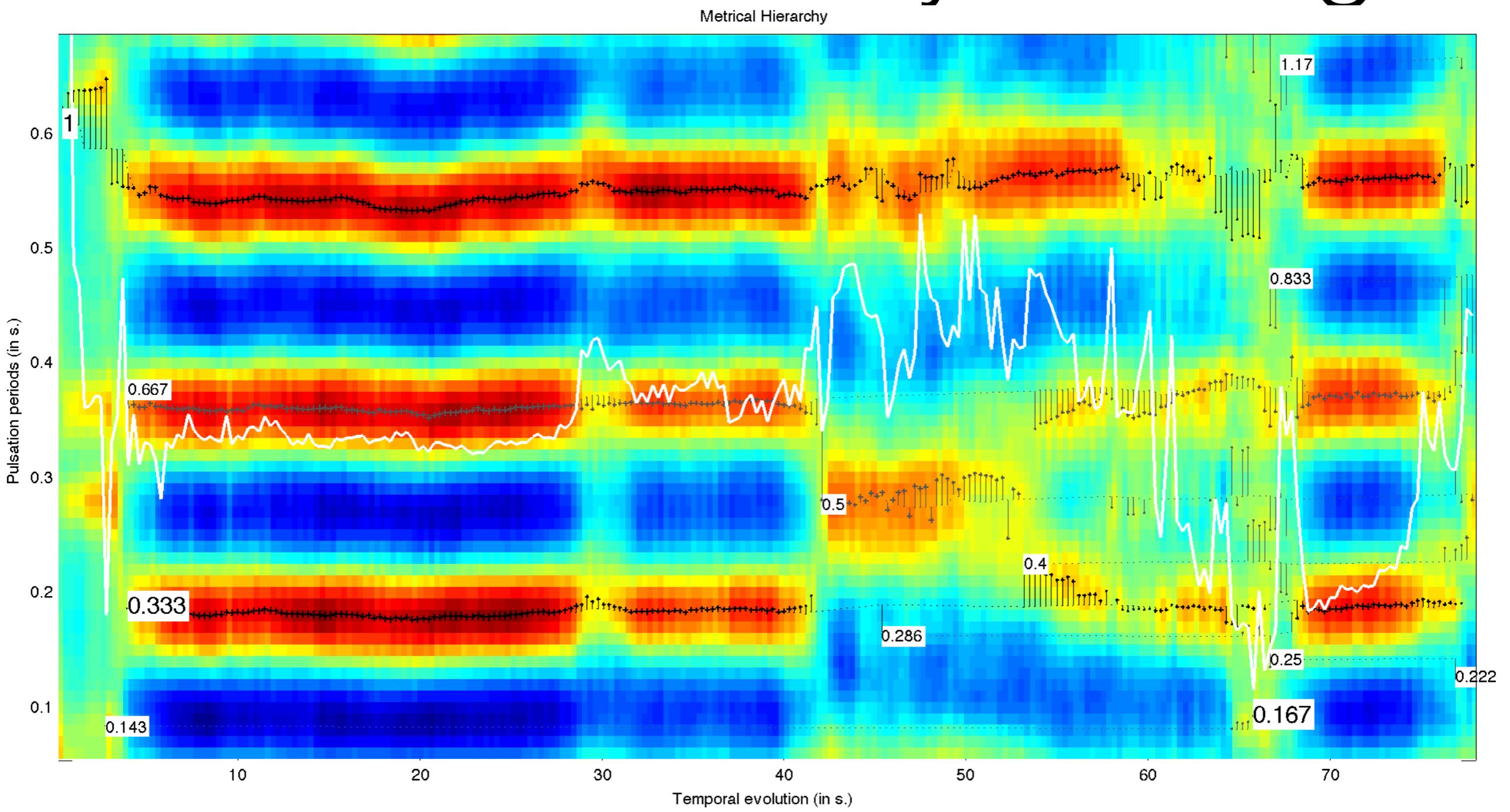
***mus.metre*** tracks all metrical levels in parallel.

Metrical Hierarchy



# *mus.metre*

## metrical hierarchy tracking

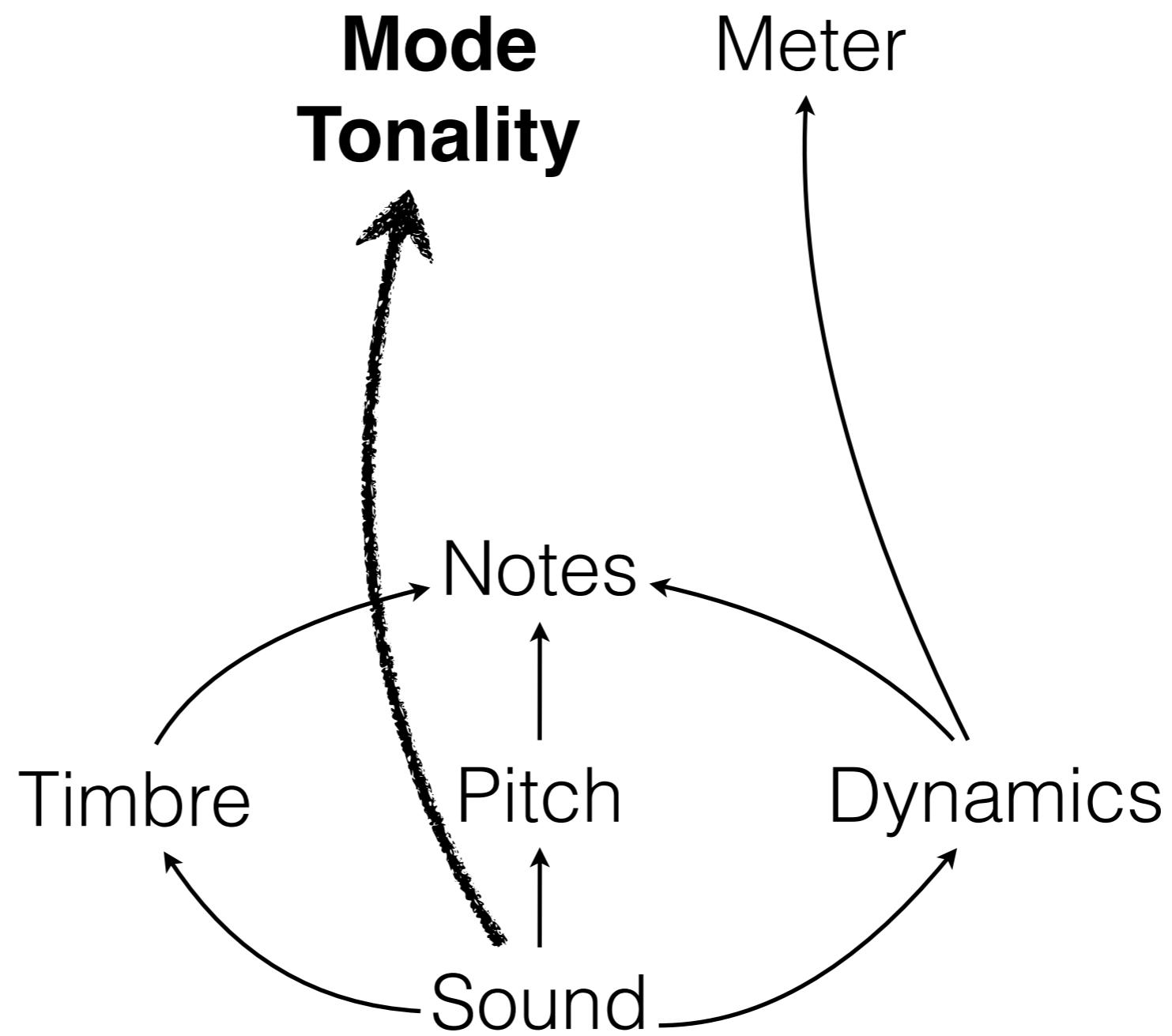


Beethoven, 9th Symphony, Scherzo

*Structural  
levels*

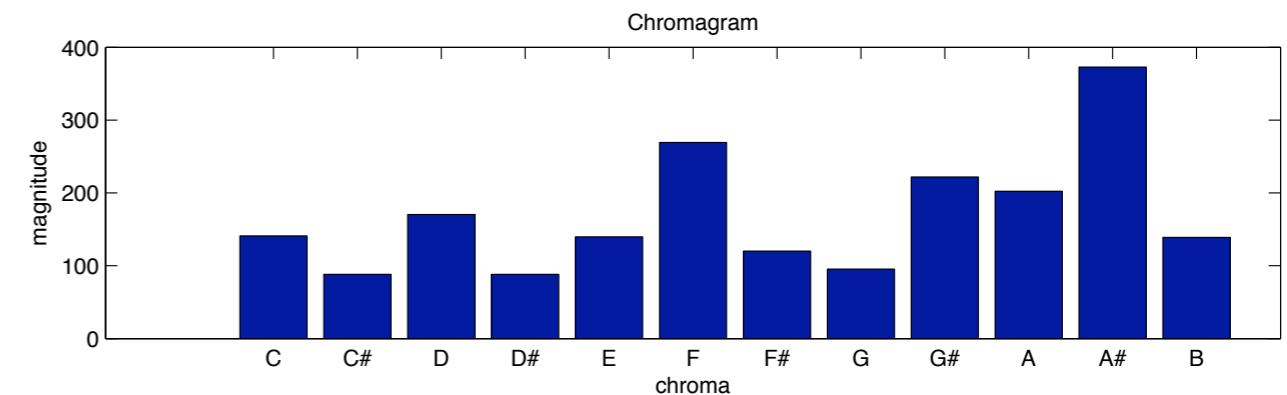
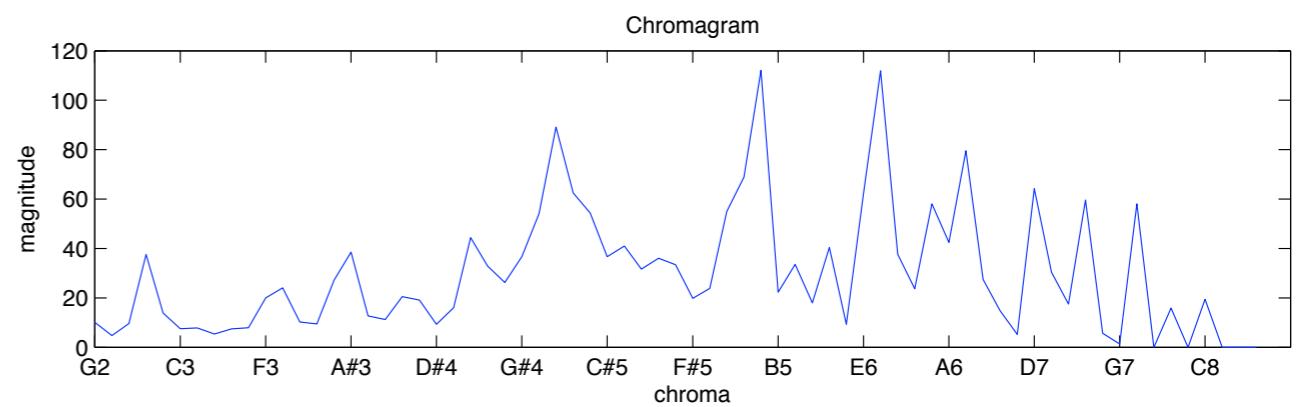
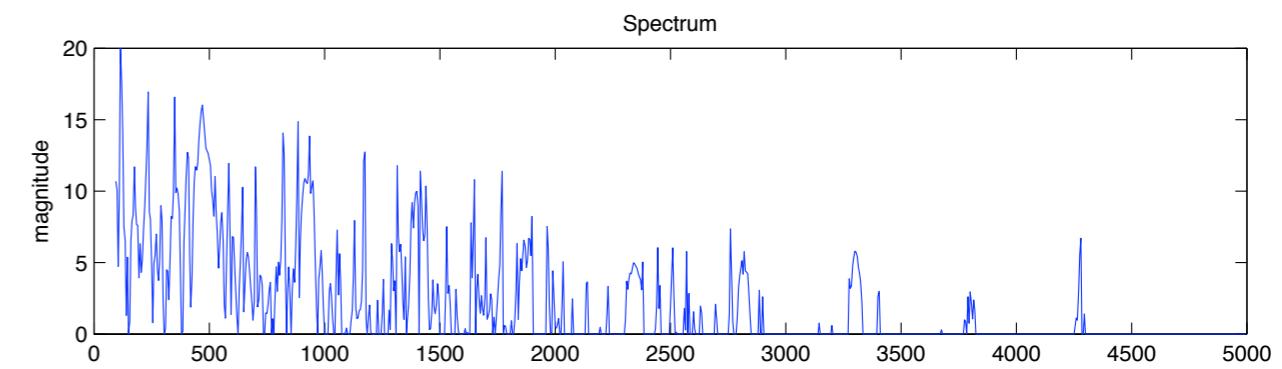
*Symbolic level*

*Audio level*



# *mus.chromagram* energy distribution along pitches

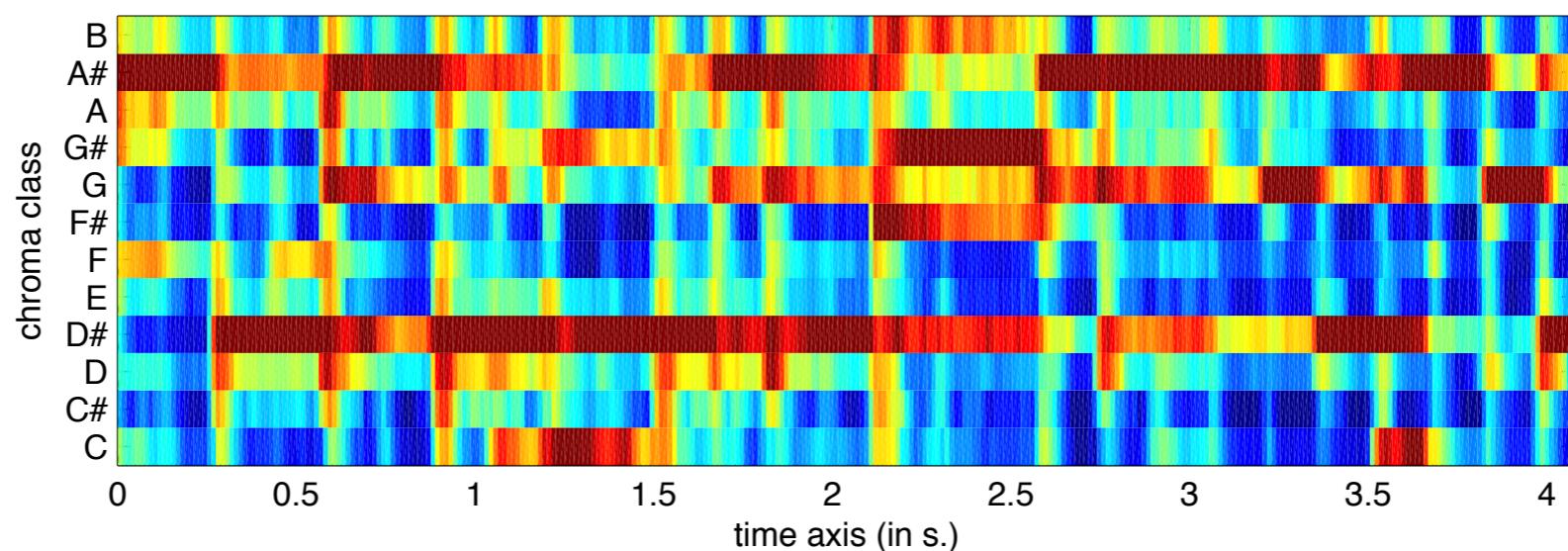
- $s = \text{mirspectrum}(a, \text{'dB'}, 20, \text{'Min'}, 100, \text{'Max'}, 6400)$
- $c = \text{mirchromagram}(s, \text{'Wrap'}, \text{'no'})$
- $c = \text{mirchromagram}(c, \text{'Wrap'}, \text{'yes'})$



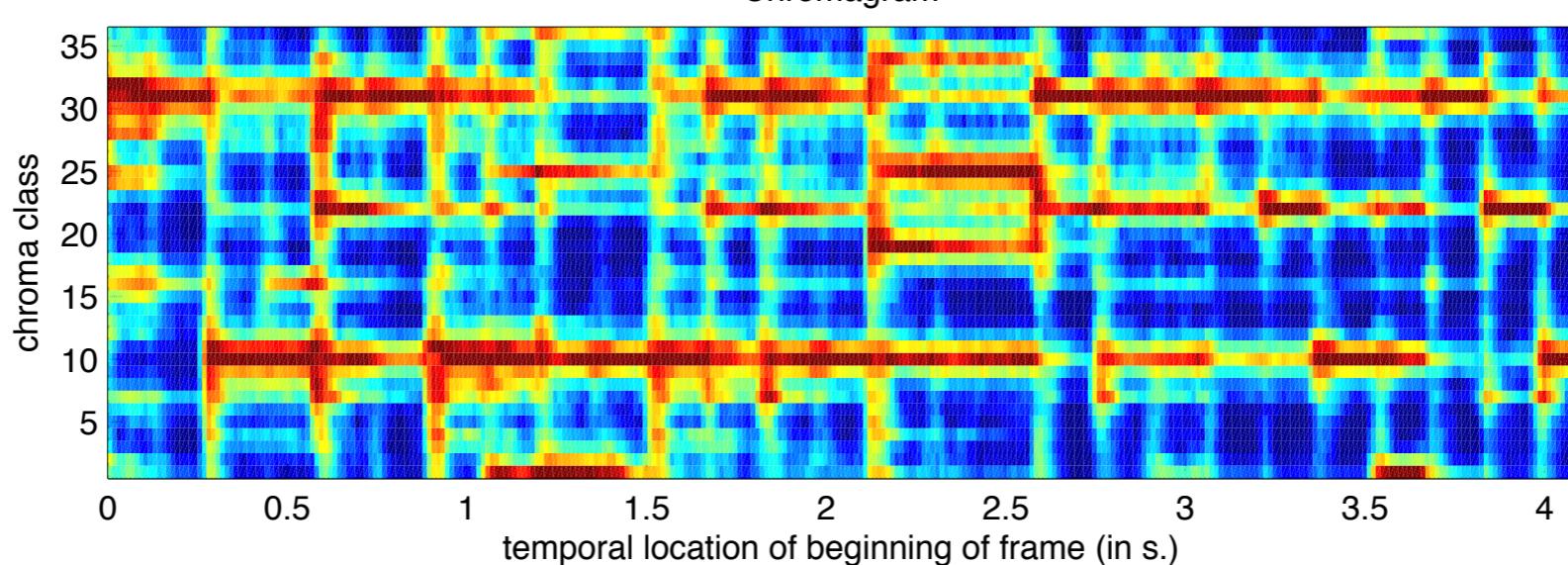
# *mus.chromagram*

## chroma resolution

- *mirchromagram(..., 'Res', 12)*



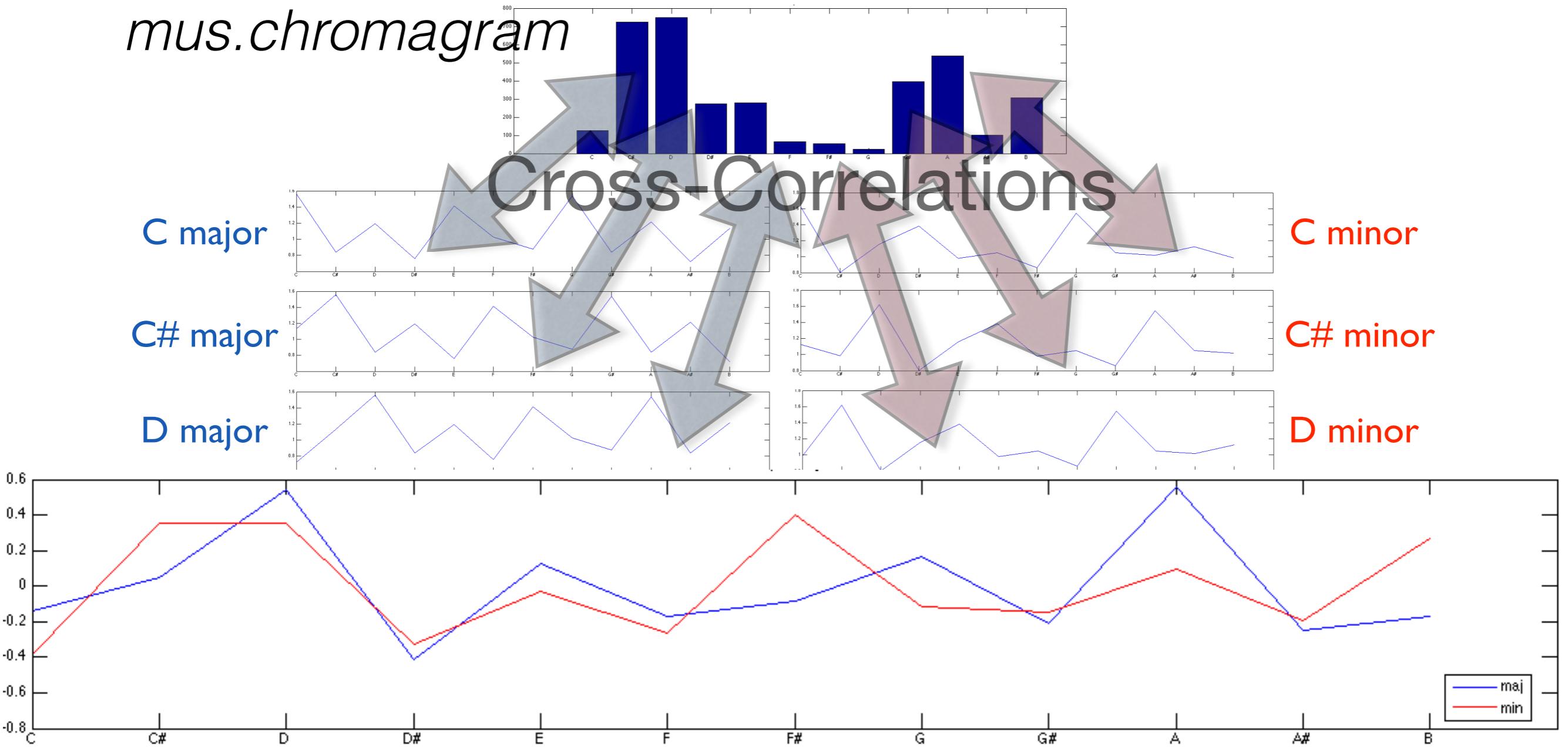
- *mirchromagram(..., 'Res', 36)*



# *mus.keystrength*

## probability of key candidates

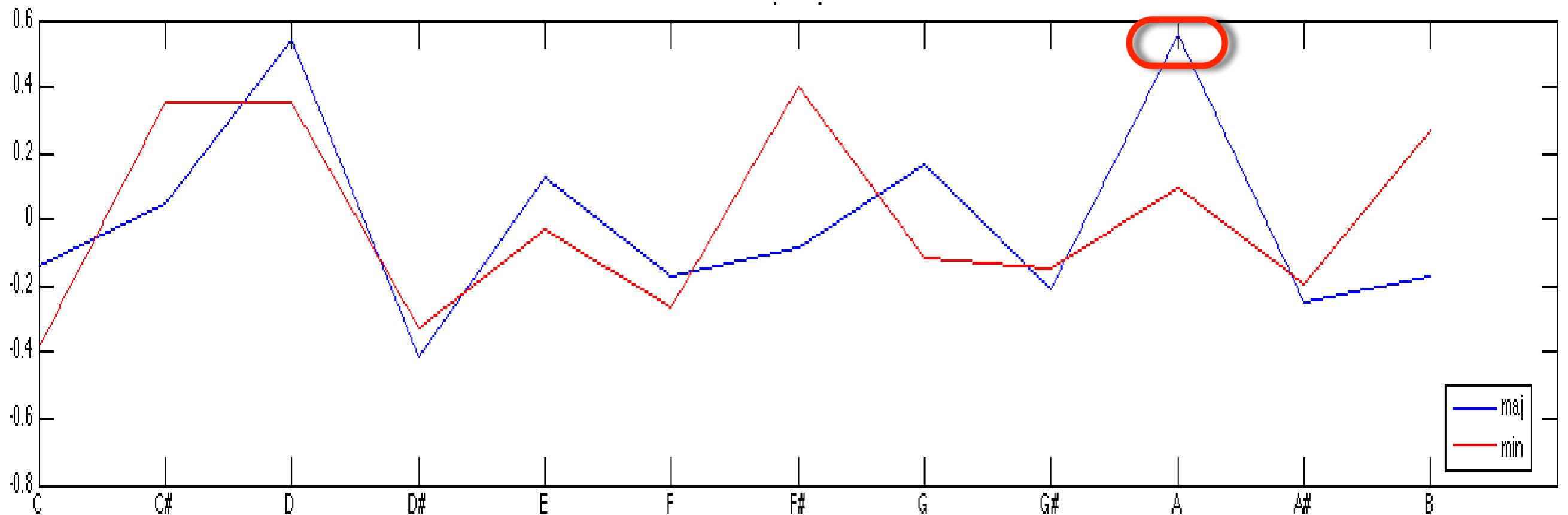
*mus.chromagram*



Krumhansl, Cognitive foundations of musical pitch. Oxford UP, 1990.

Gomez, "Tonal description of polyphonic audio for music content processing," INFORMS Journal on Computing, 18-3, pp. 294–304, 2006.

# *mus.key* key estimation



*sig.peaks(mus.keystrength(...))*

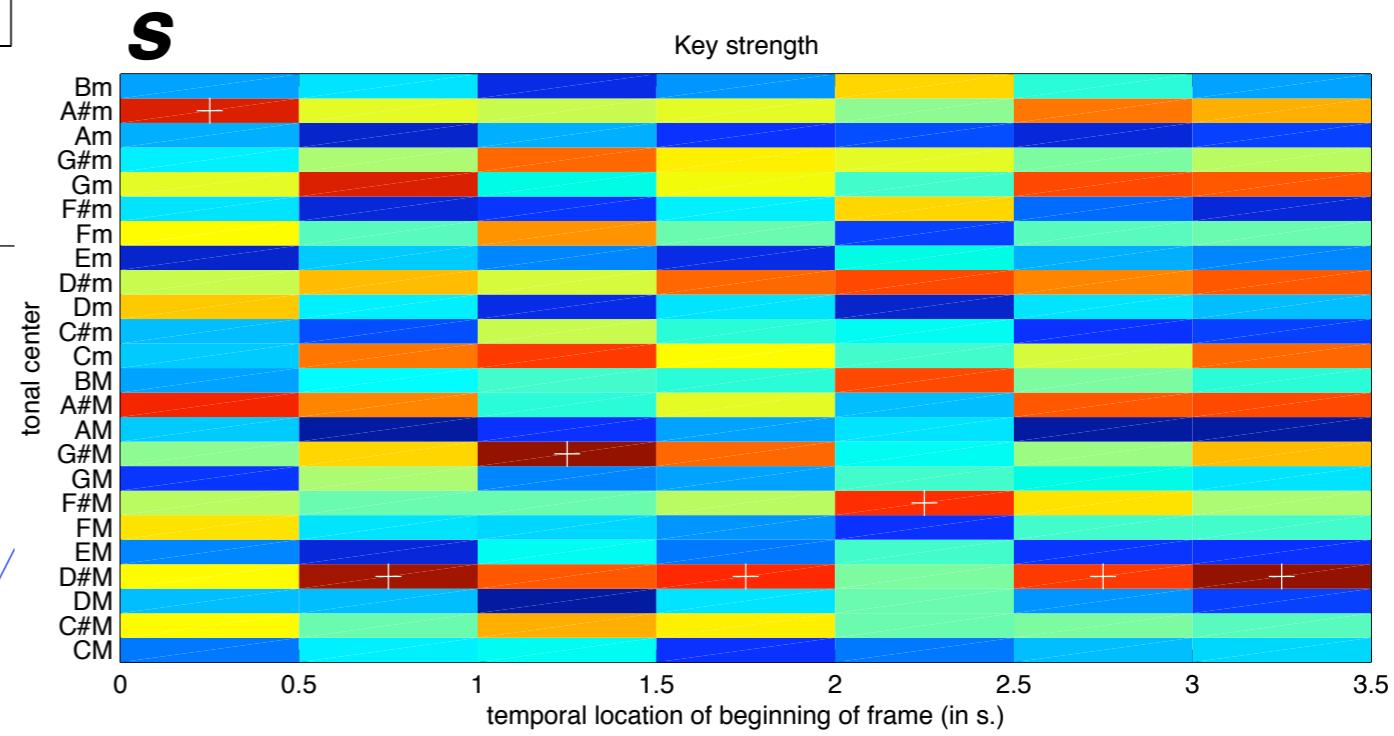
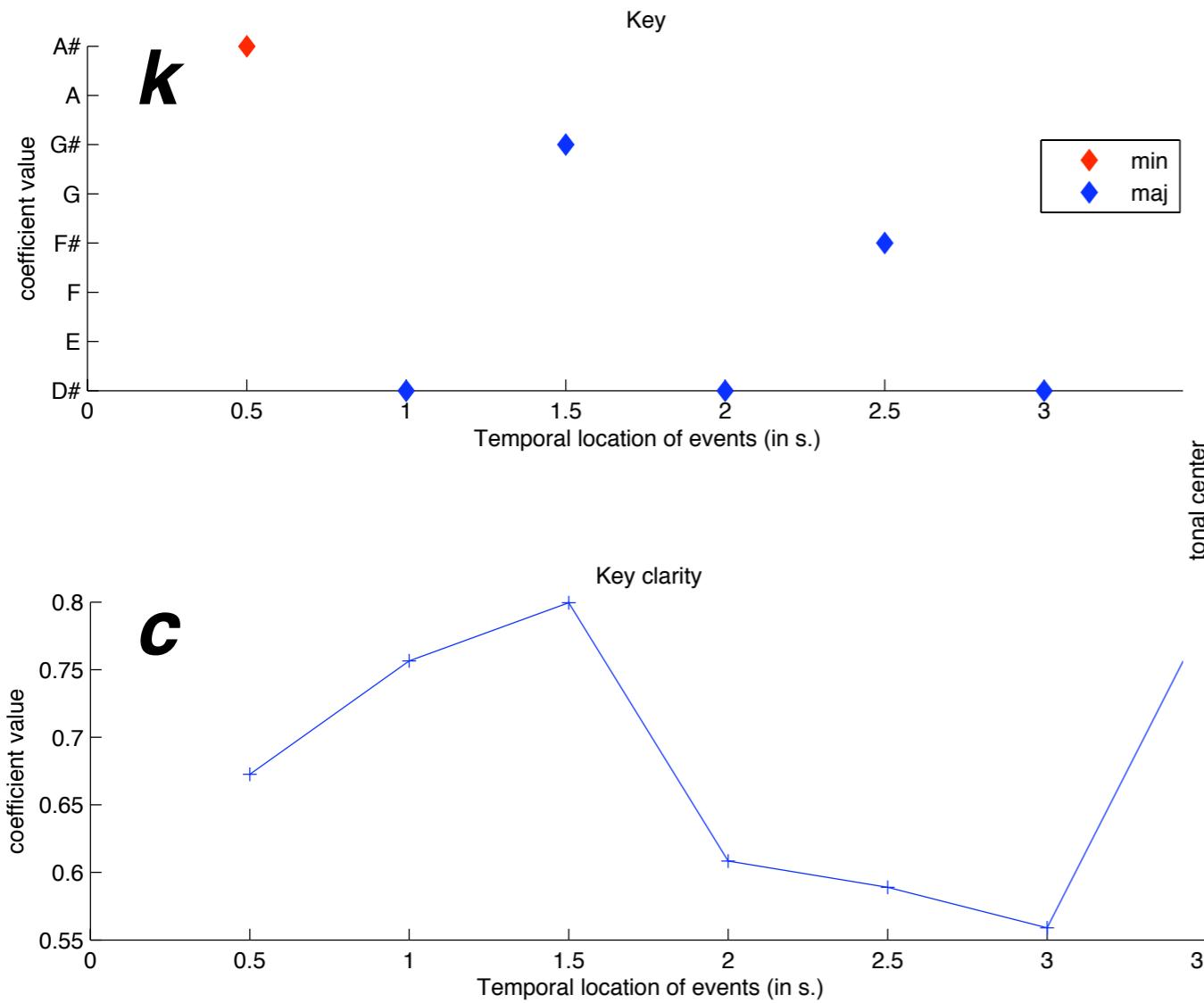
- *mus.key(..., 'Total', 1)*

Krumhansl, Cognitive foundations of musical pitch. Oxford UP, 1990.  
Gomez, "Tonal description of polyphonic audio for music content processing," INFORMS Journal on Computing, 18-3, pp. 294–304, 2006.

# *mus.key*

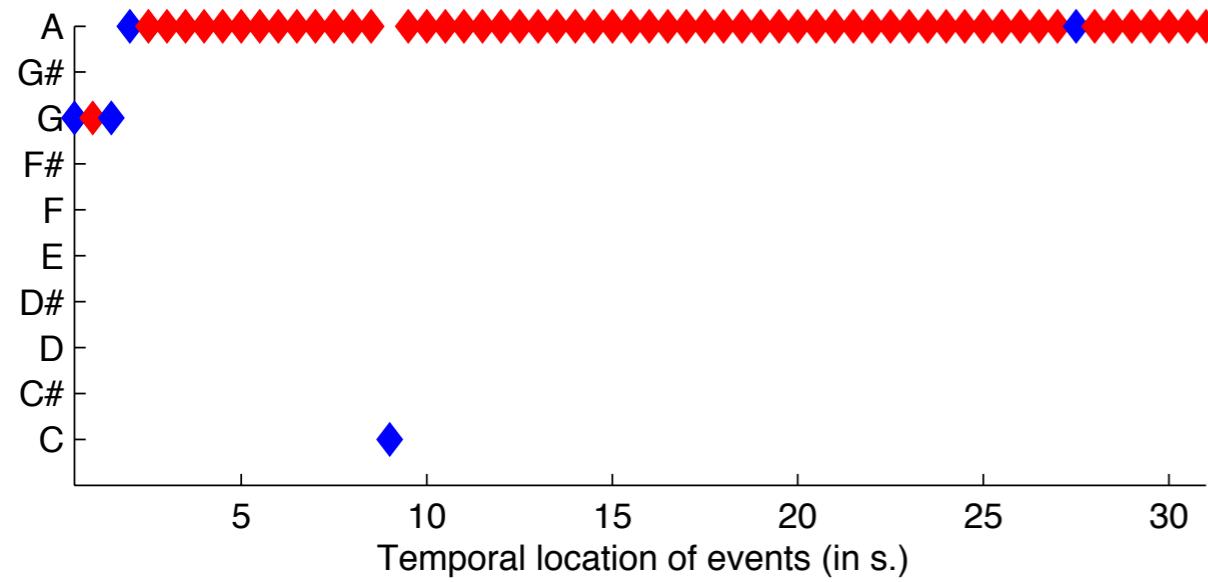
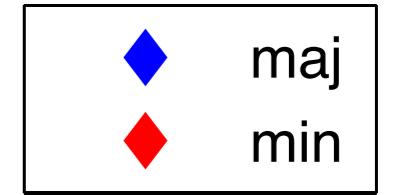
## key estimation

- $[k \ c \ s] = \text{mus.key}(\dots, \text{'Frame'})$

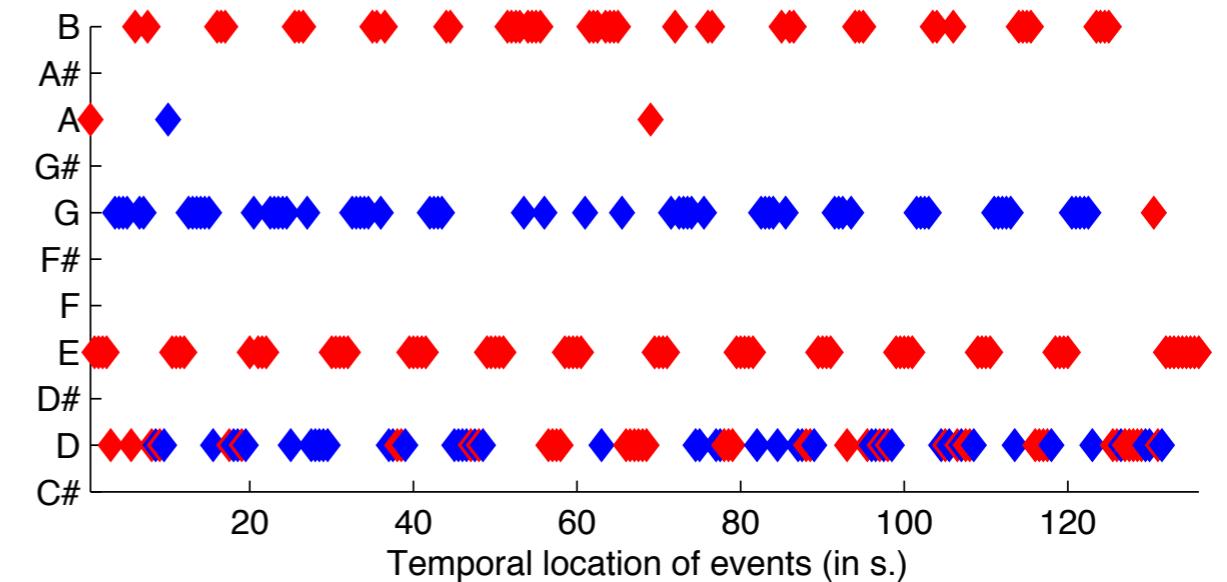


# *mus.key*

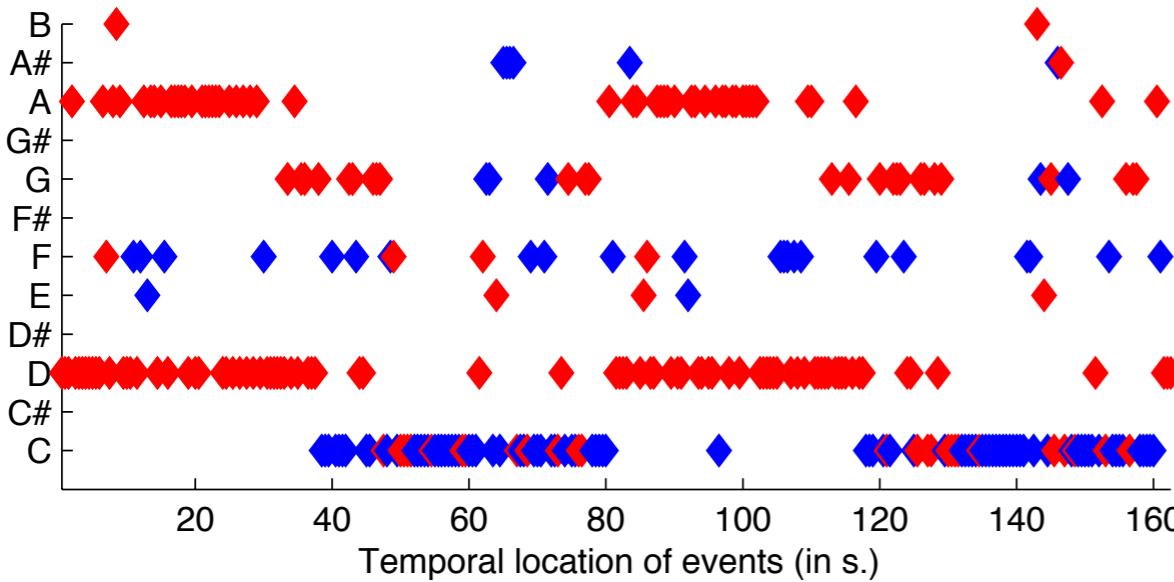
## key estimation



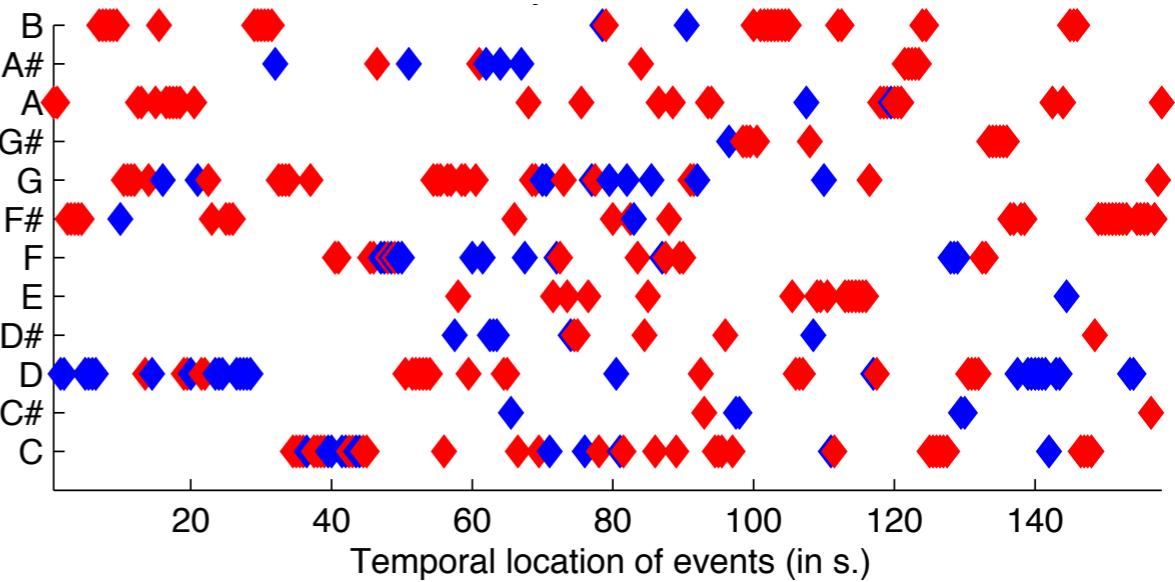
Monteverdi, *Hor che'l ciel e la terra*, 1st part



Tiersen, *Comptine d'un autre été : L'après-midi*



Beethoven, 9th Symphony, Scherzo



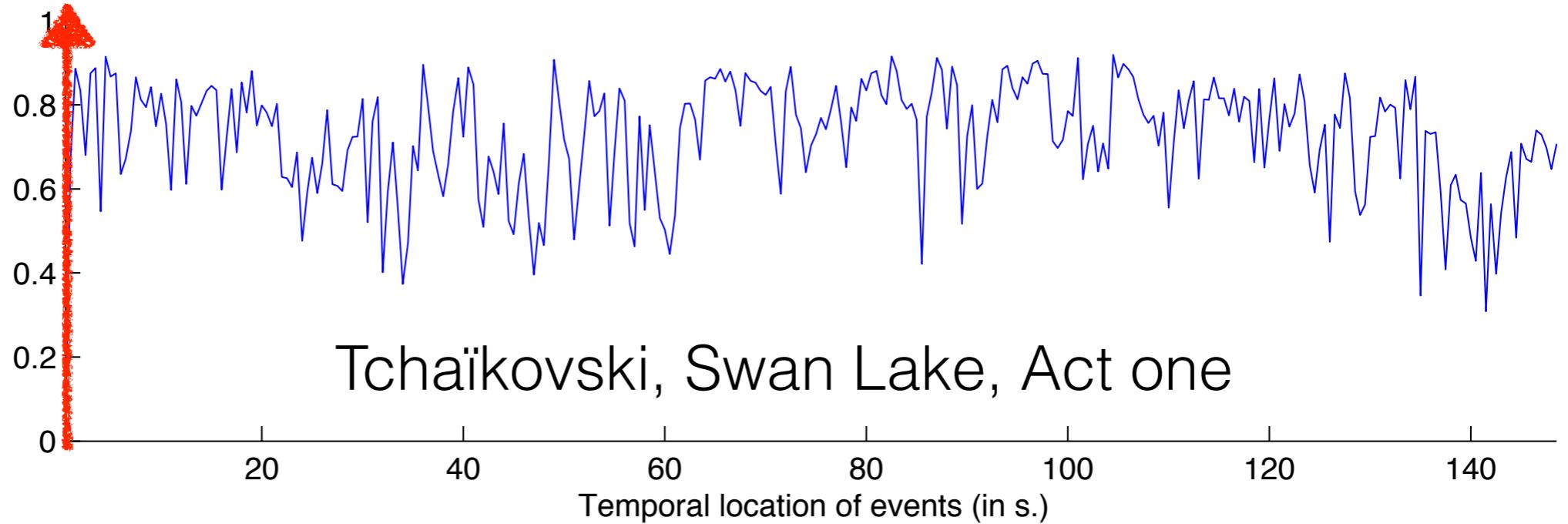
Schönberg, *Verklärte Nacht, Sehr Ruhig*

# $[k \ c] = mus.key$

## key clarity

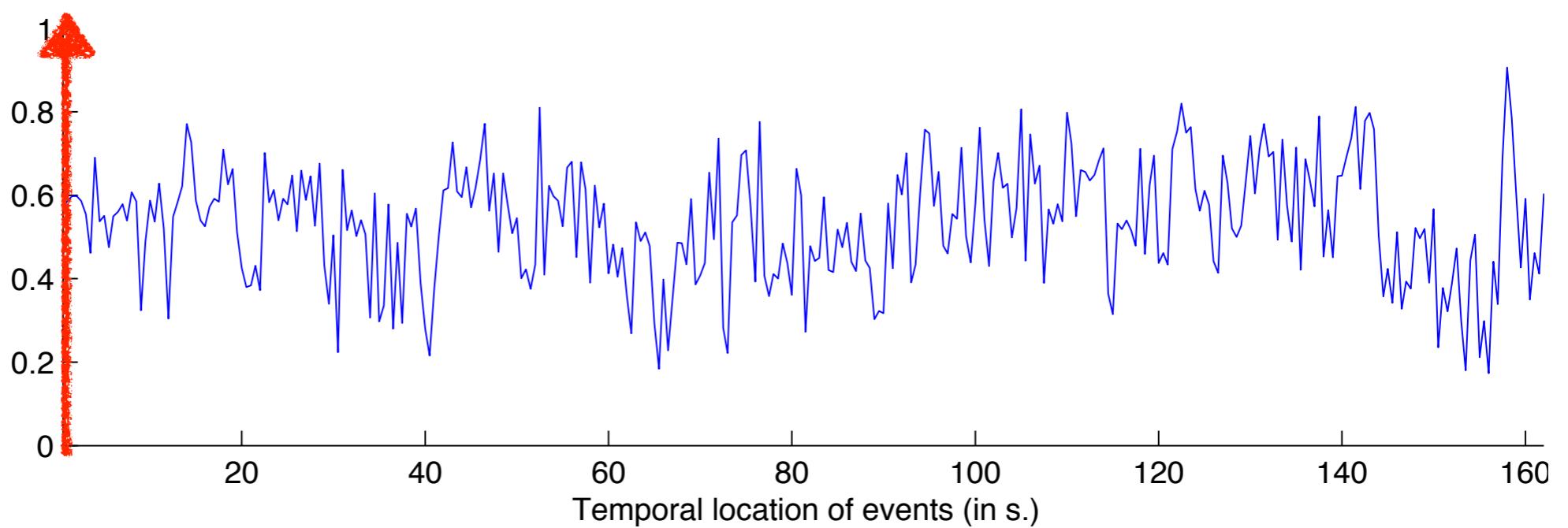
**clear  
tonality**

**unclear**



**clear**

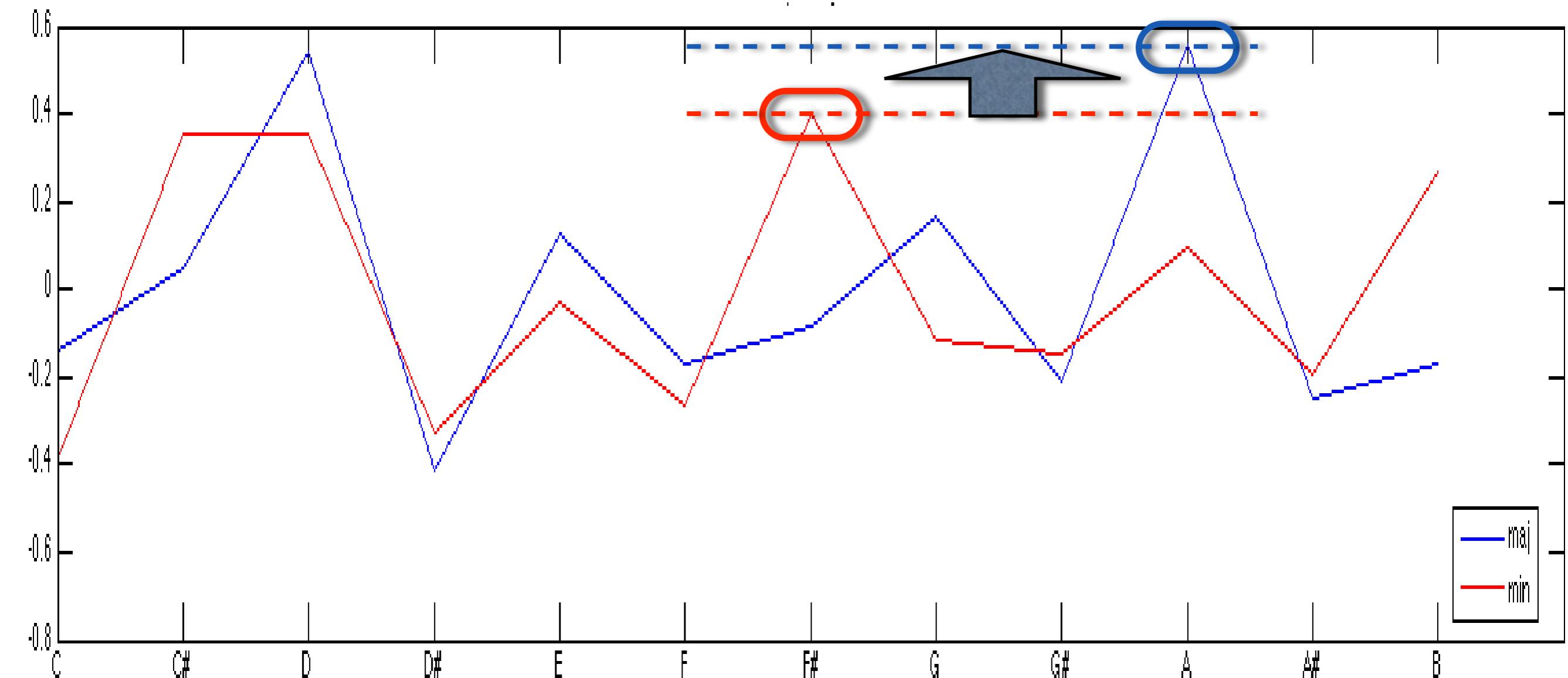
**unclear**



Prokofiev, Violon concerto No. in D major, Scherzo: Vivacissimo

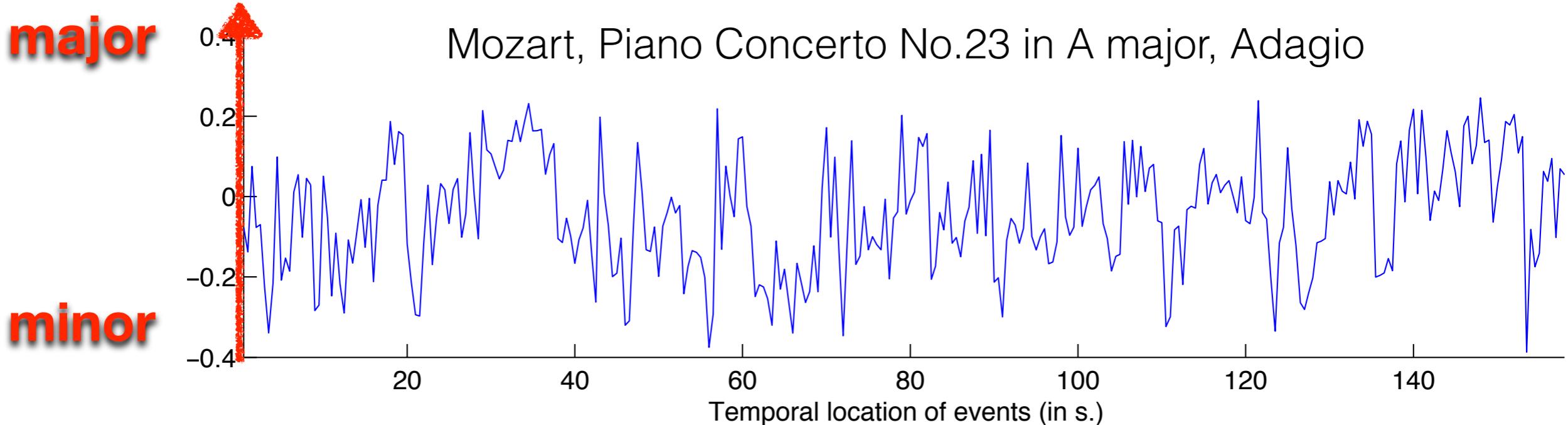
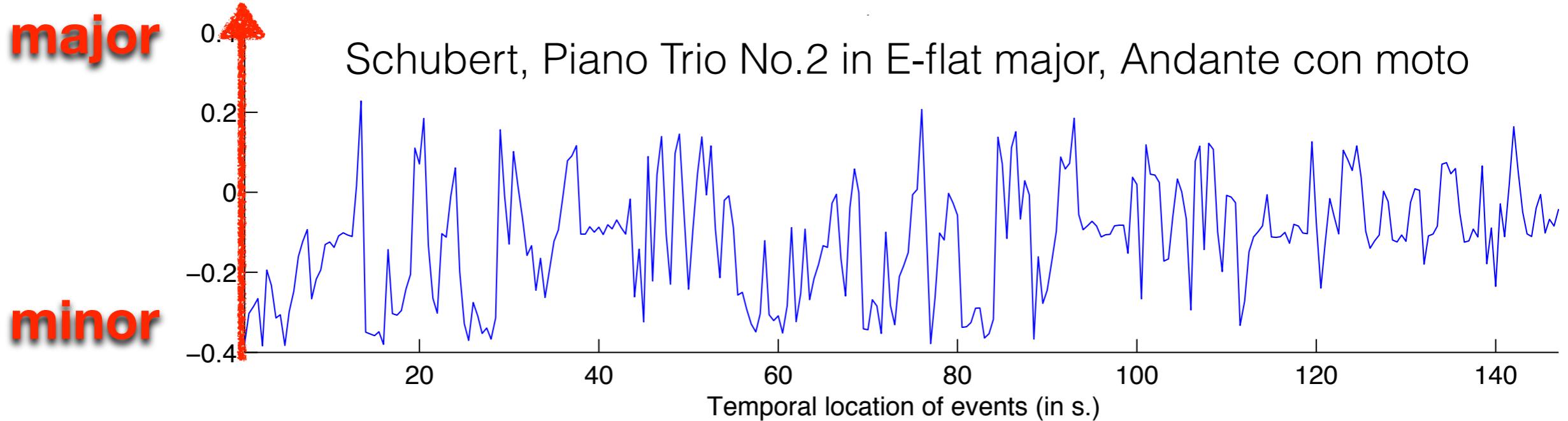
# *mus.mode*

## mode estimation



# *mus.mode*

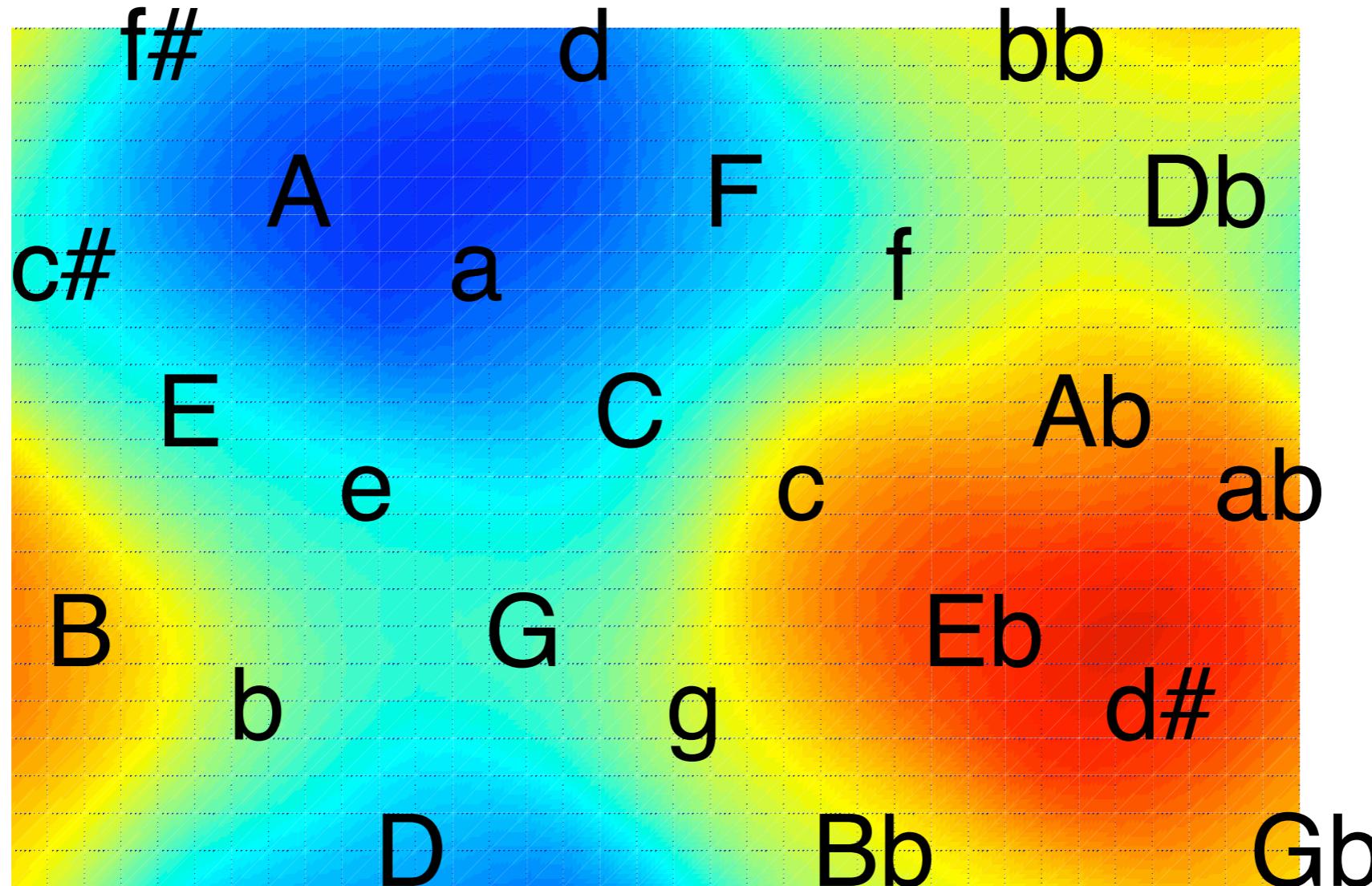
## mode estimation



# *mus.keysom*

## self-organizing map

Self-organizing map projection of chromagram

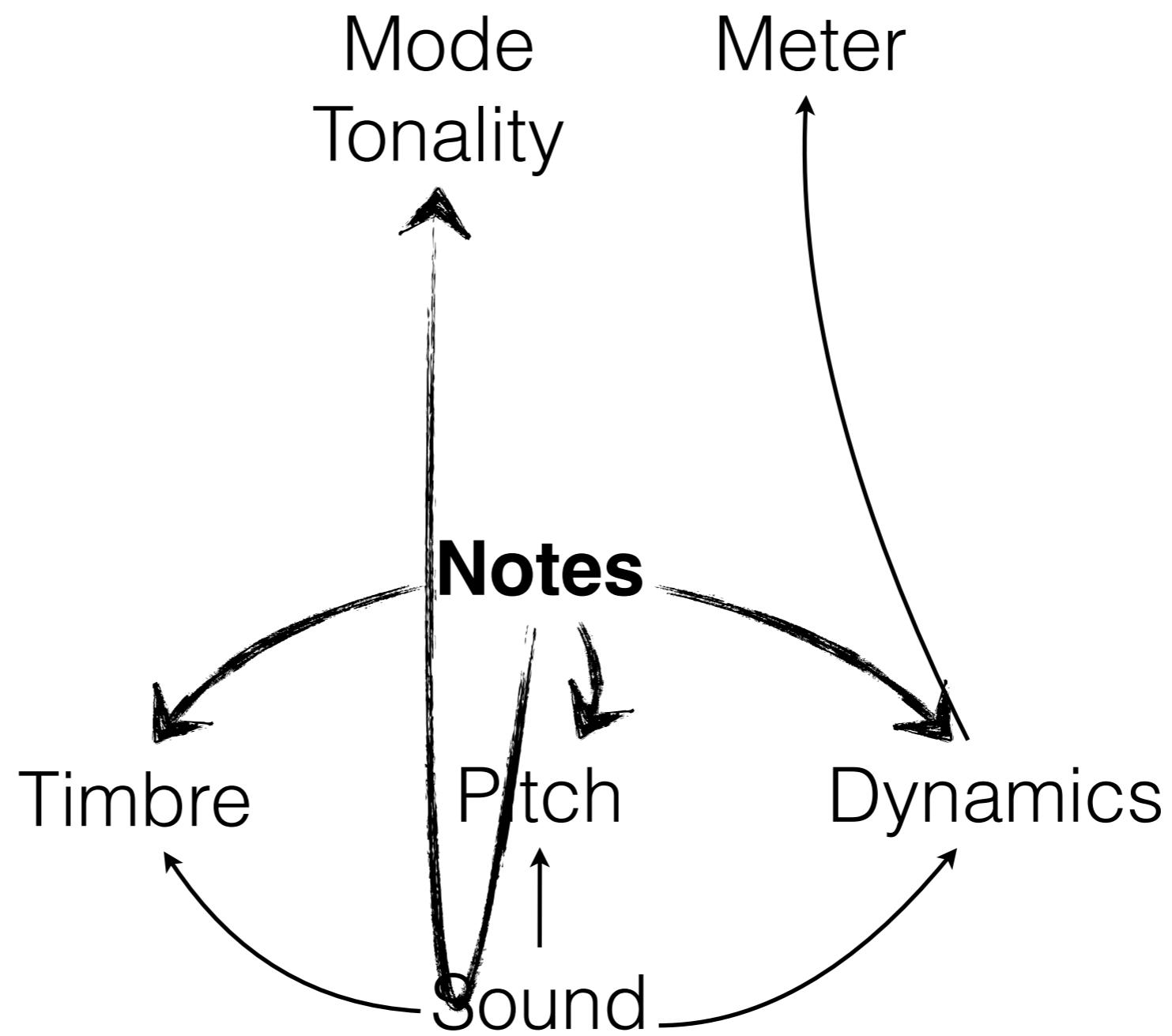


Toiviainen & Krumhansl, “Measuring and modeling real-time responses to music: The dynamics of tonality induction”, Perception 32-6, pp. 741–766, 2003.

*Structural  
levels*

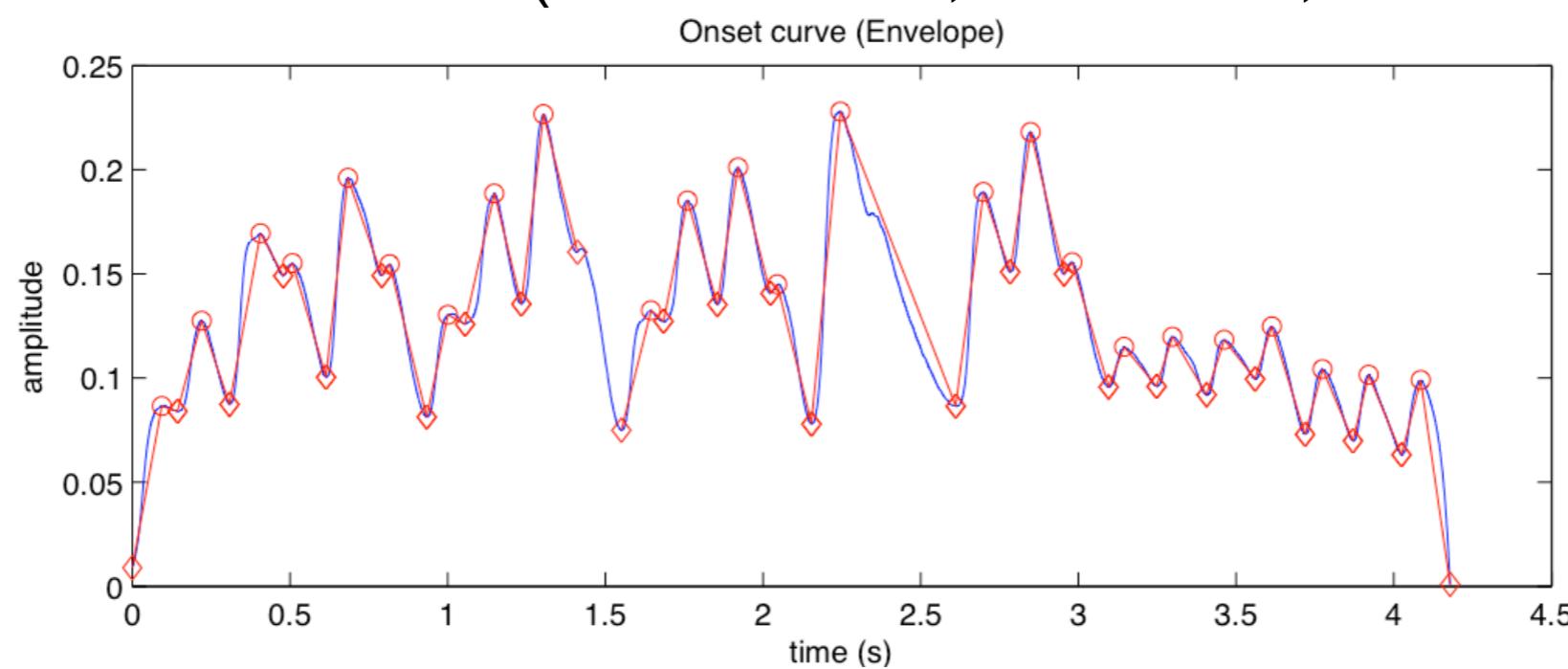
*Symbolic level*

*Audio level*

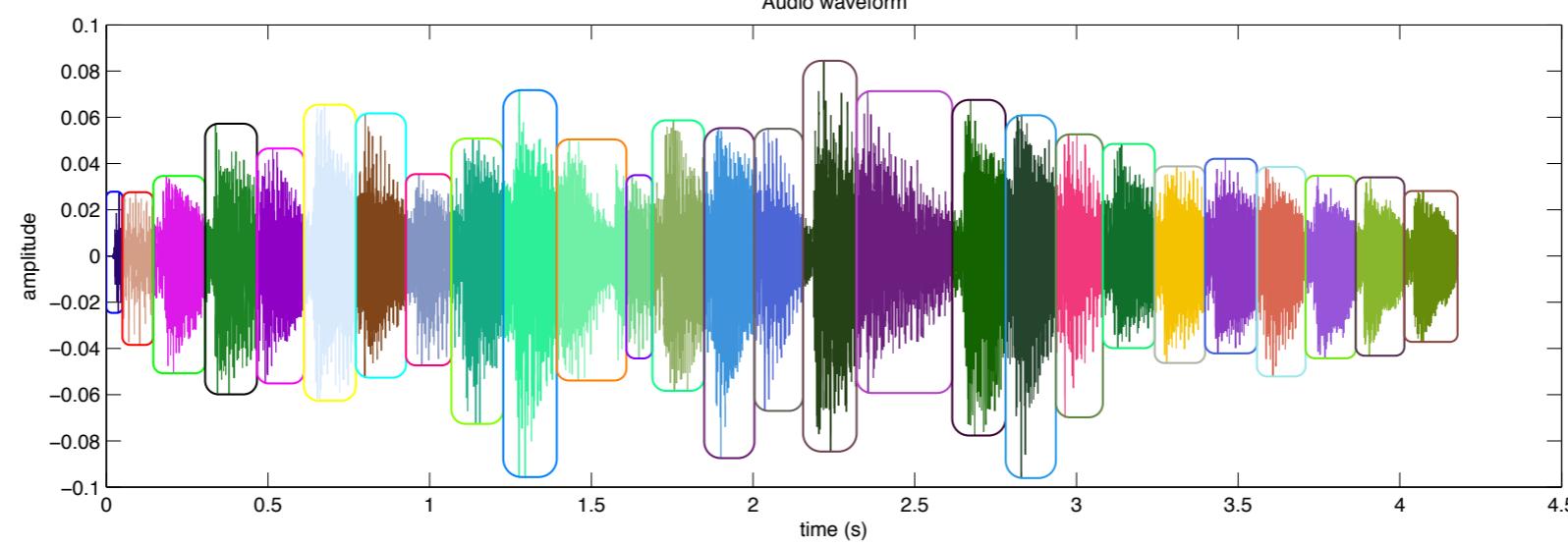


# onset-based segmentation

`o = aud.onsets('audiofile', 'Attack', 'Release')`

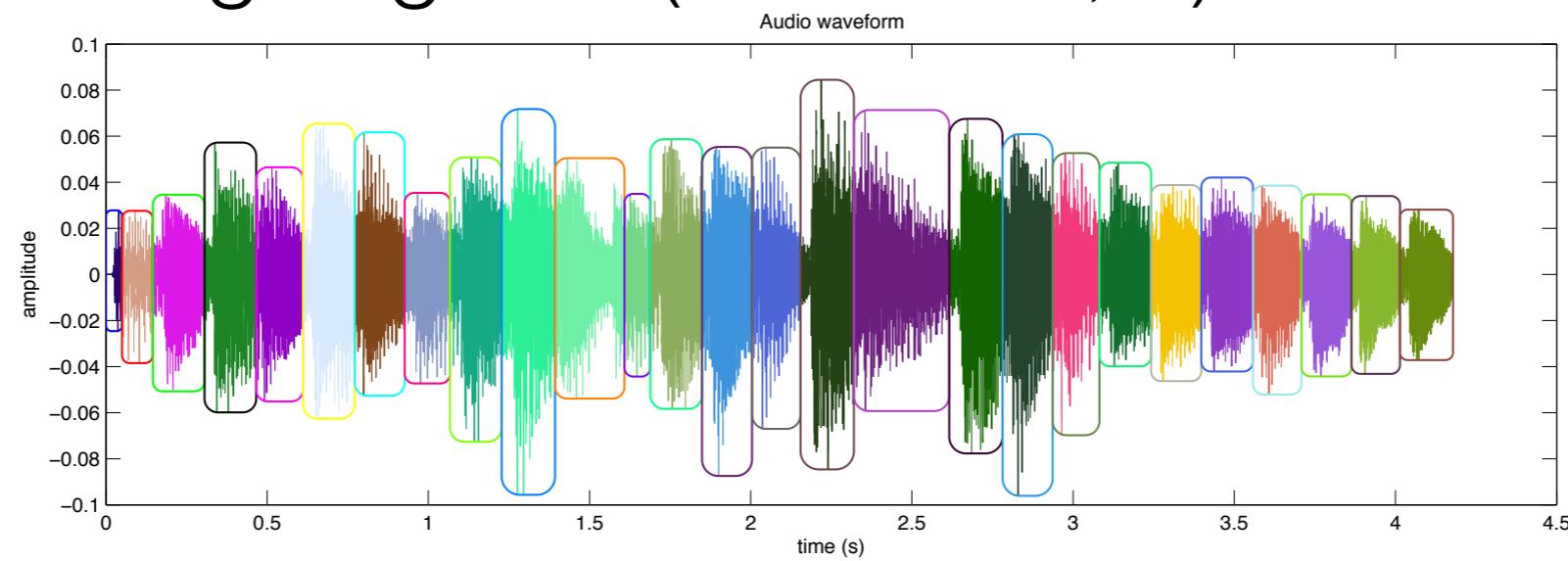


`sig.segment('audiofile', o)`



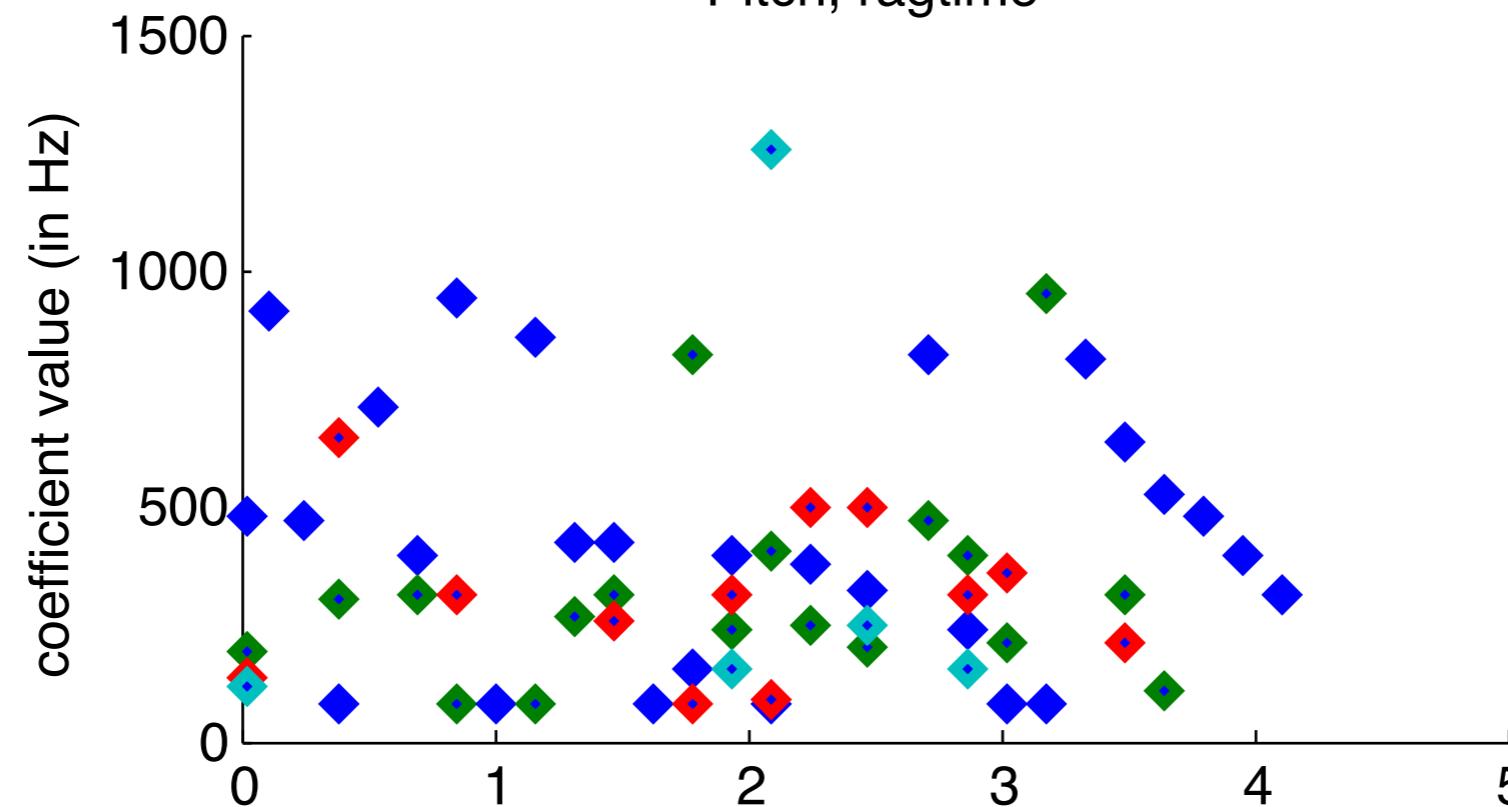
# onset-based segmentation

`s = sig.segment('audiofile', o)`



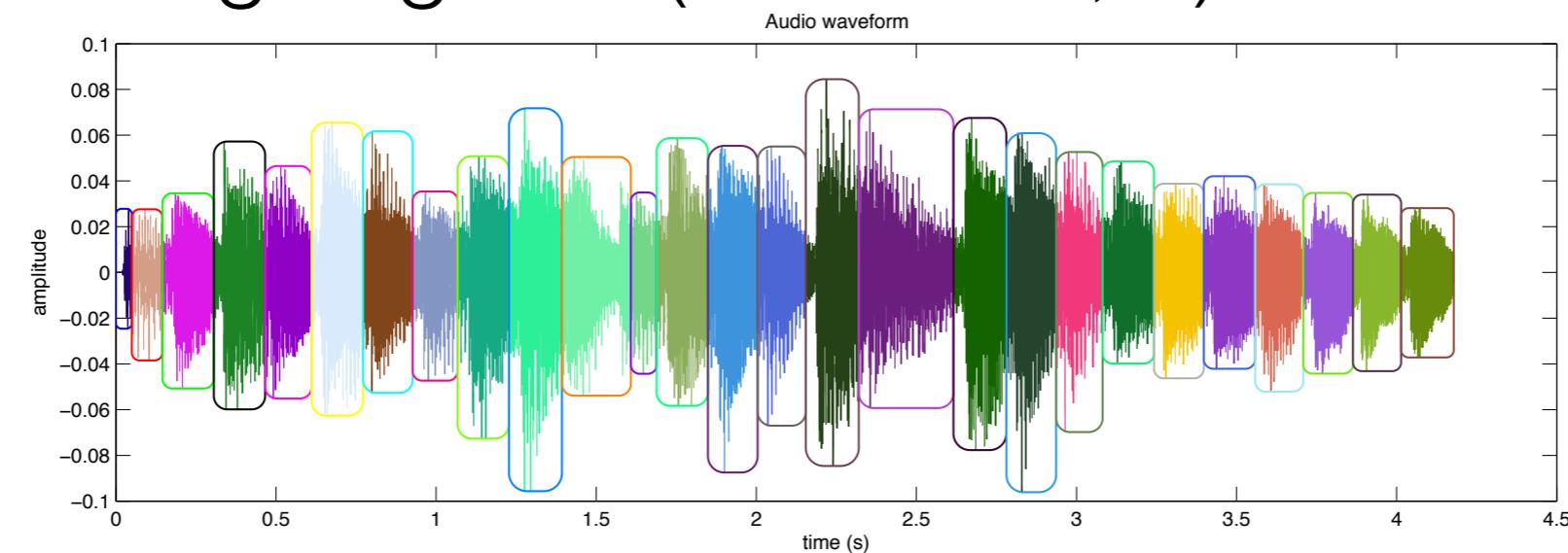
`mus.pitch(s)`

Pitch, ragtime



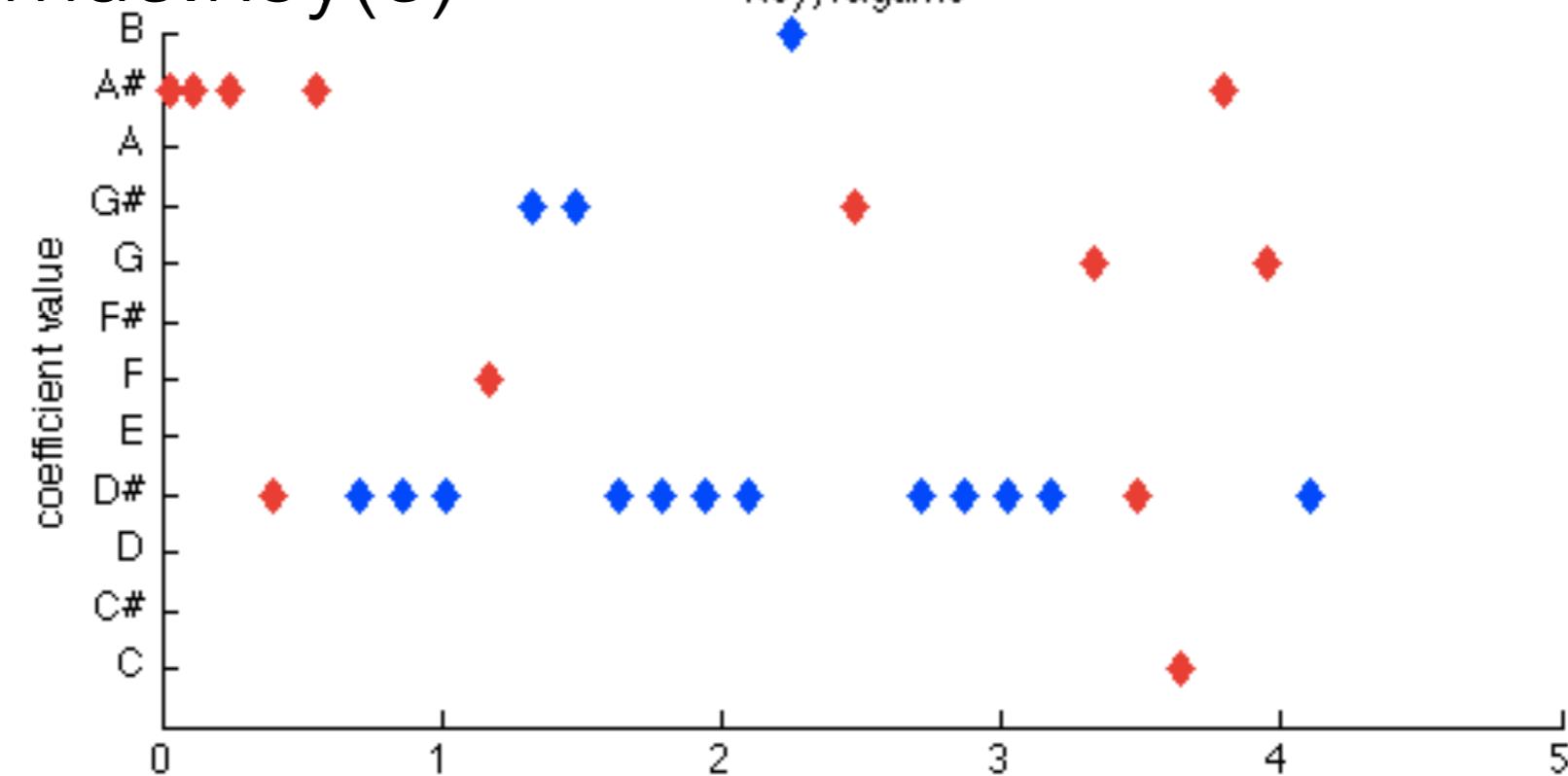
# onset-based segmentation

`s = sig.segment('audiofile', o)`



`mus.key(s)`

Key, ragtime



*Structural  
levels*

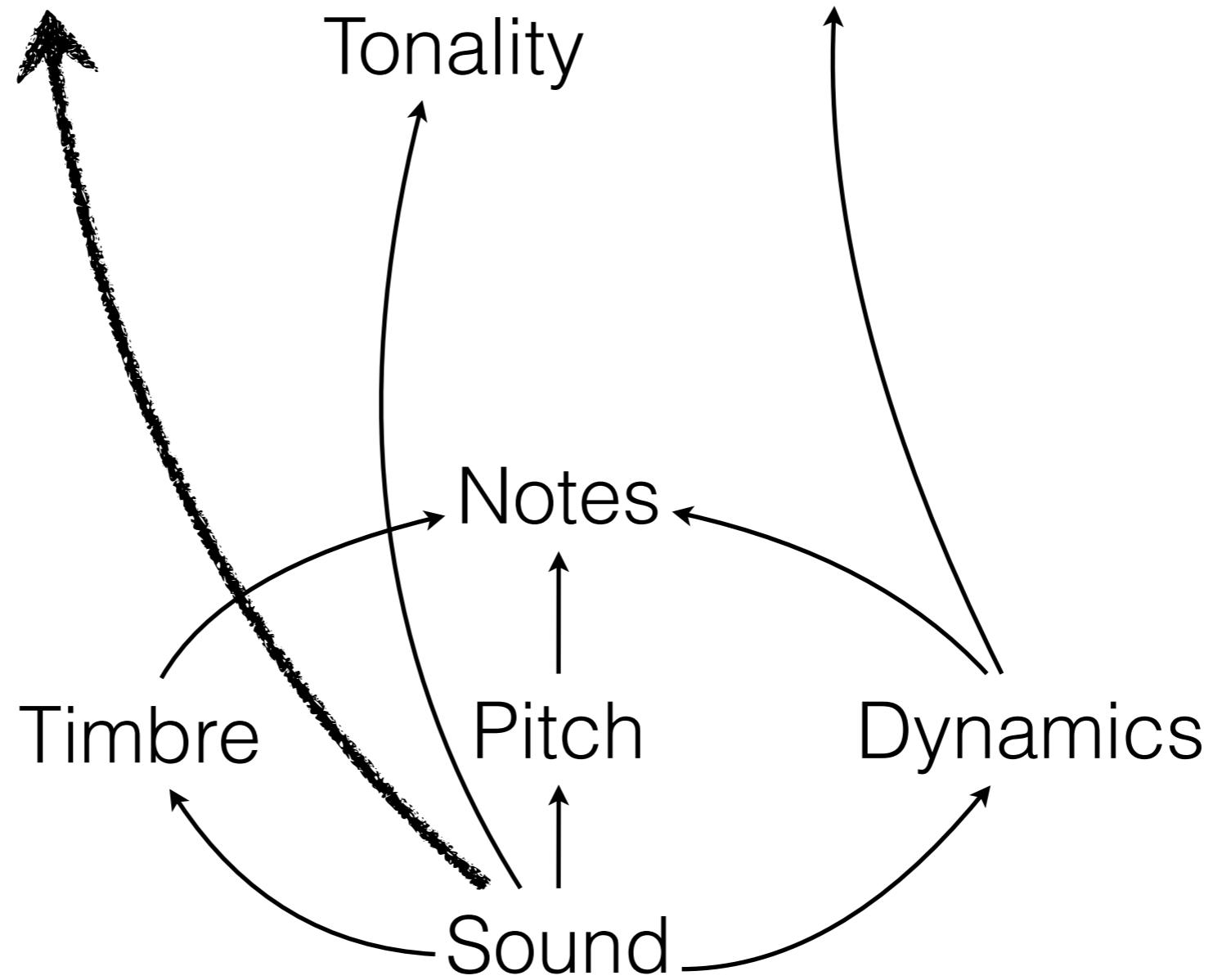
## Groups

Mode  
Tonality

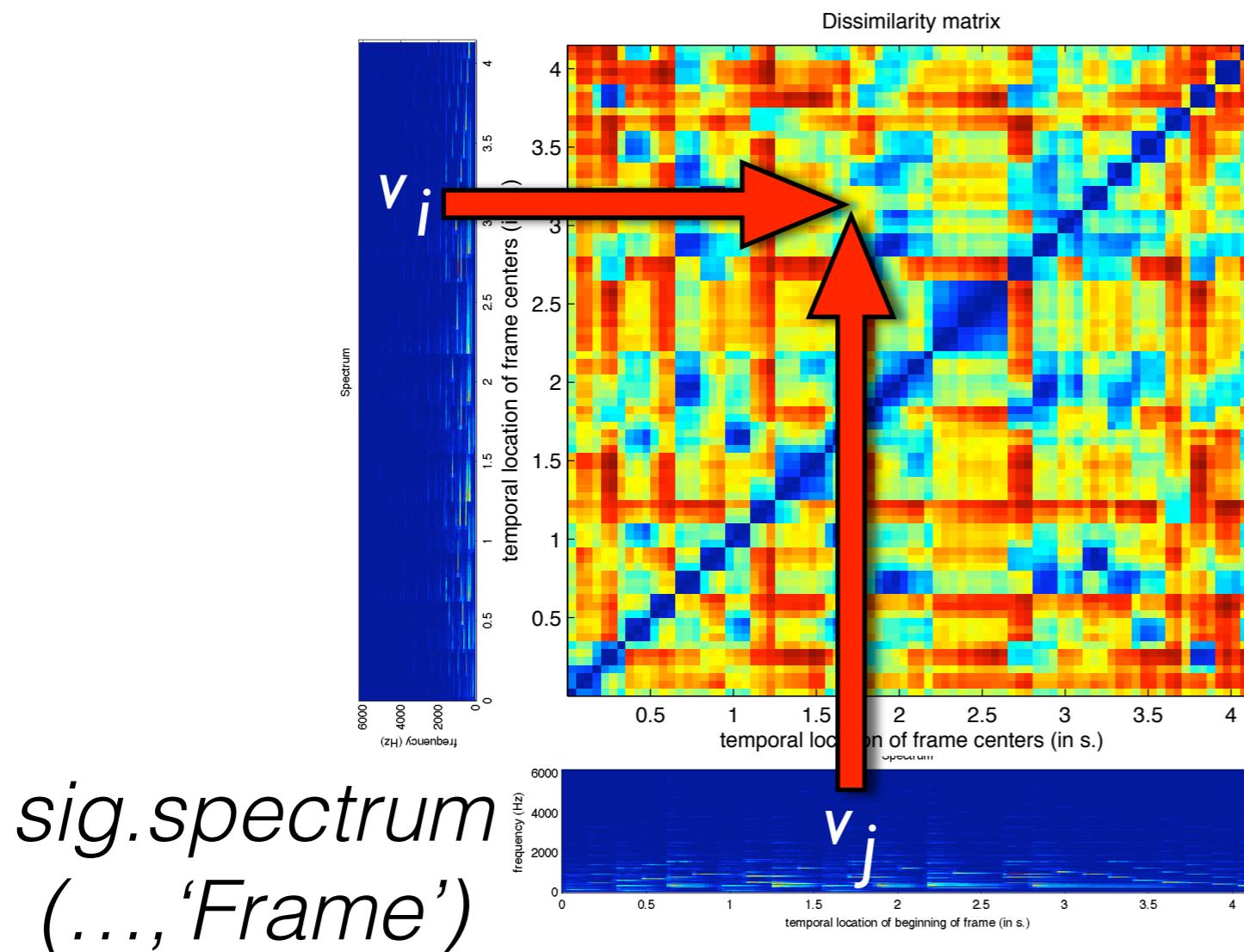
Meter

*Symbolic level*

*Audio level*



# *sig.simatrix* dissimilarity matrix



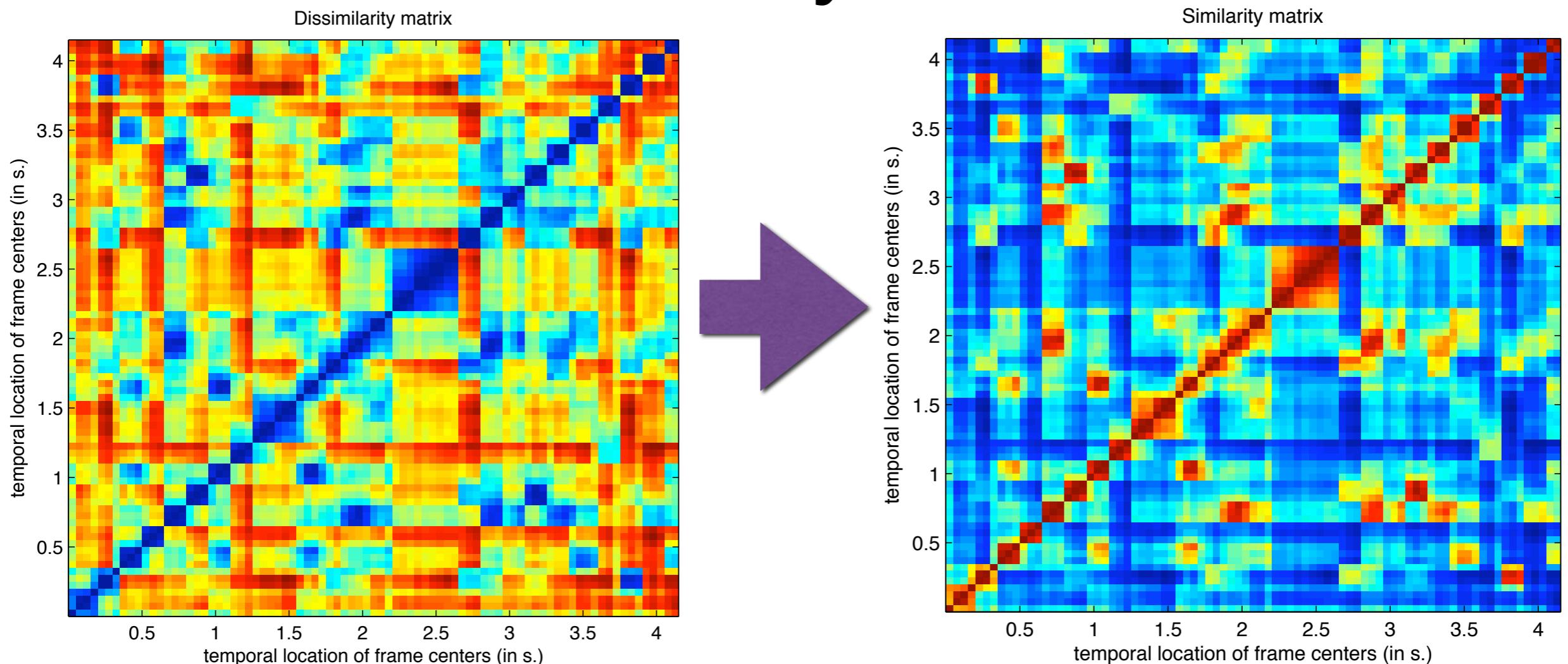
*sig.spectrum*  
(..., 'Frame')

- *sig.simatrix(a, 'Dissimilarity')*
- *sig.simatrix(..., 'Distance', 'cosine')*

$$d_{cos}(v_i, v_j) = \frac{\langle v_i, v_j \rangle}{|v_i||v_j|}$$

# *sig.simatrix*

## similarity matrix

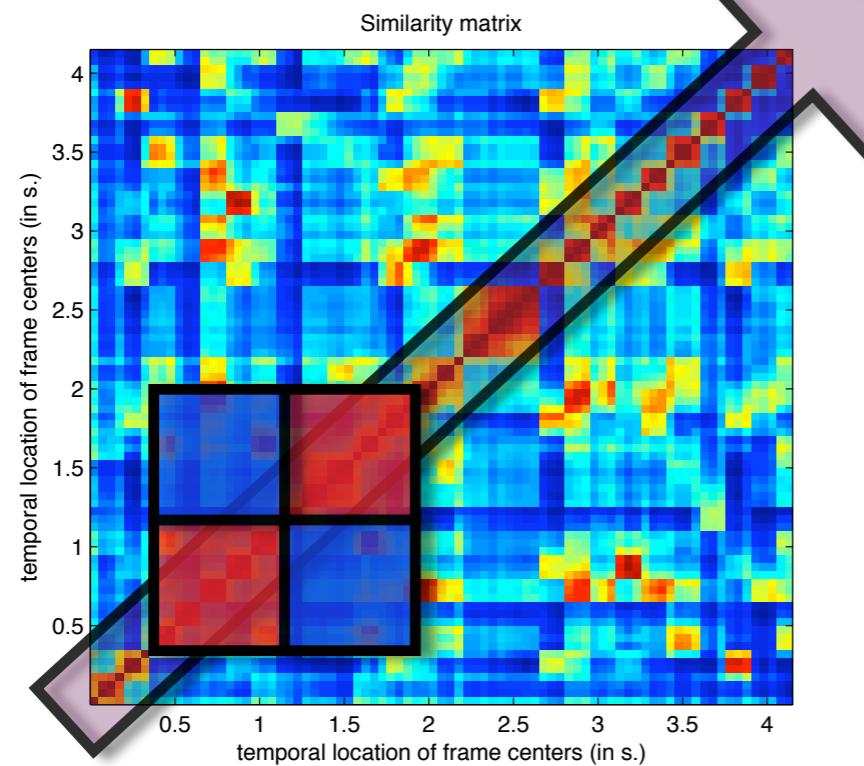


- *sig.simatrix(a, ‘**Similarity**’, ‘*exponential*’)*  
$$d_{exp}(v_i, v_j) = \exp(-d_{cos}(v_i, v_j))$$

Foote, Cooper. “Media Segmentation using Self-Similarity Decomposition”, SPIE Storage and Retrieval for Multimedia Databases, 5021, 167-75.

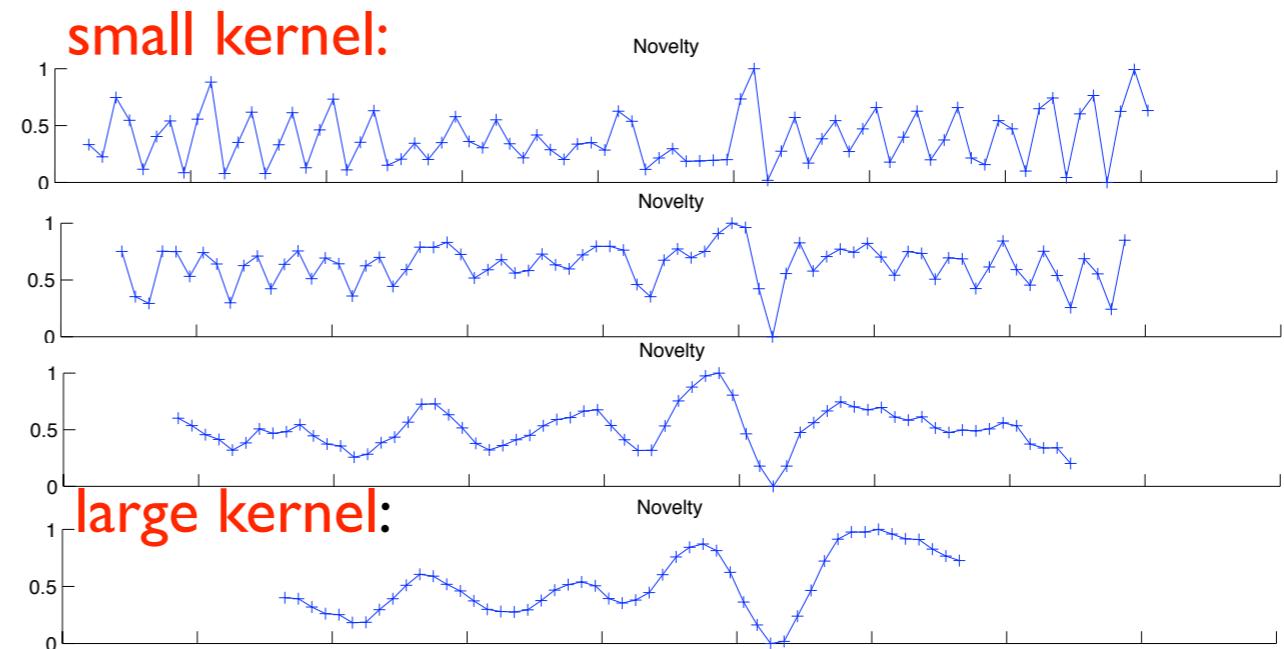
# *aud.novelty* novelty curve

*sig.simatrix(a)*



*aud.novelty(a, 'KernelSize', s)*

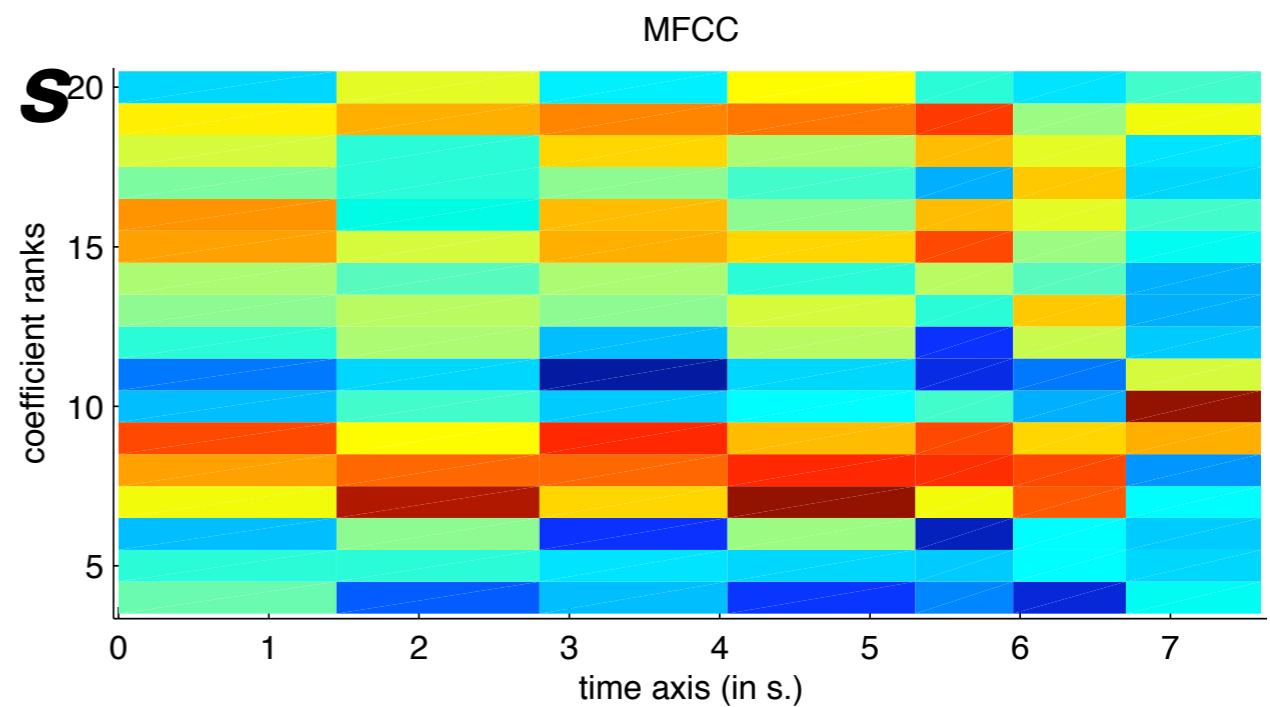
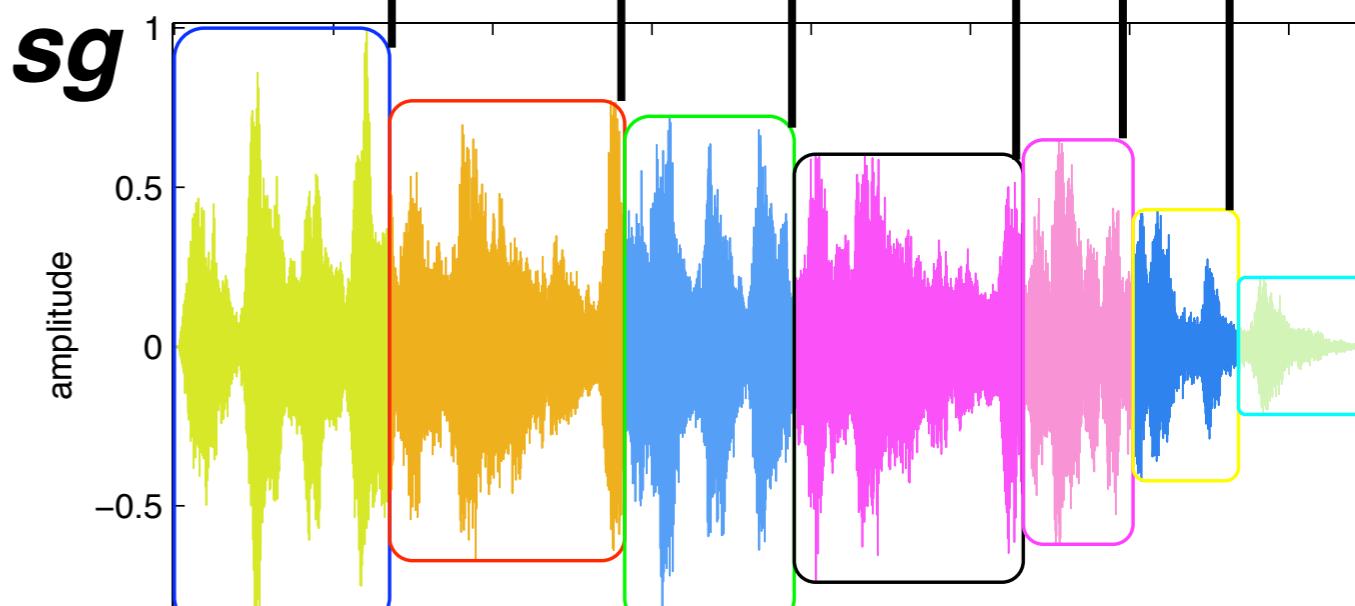
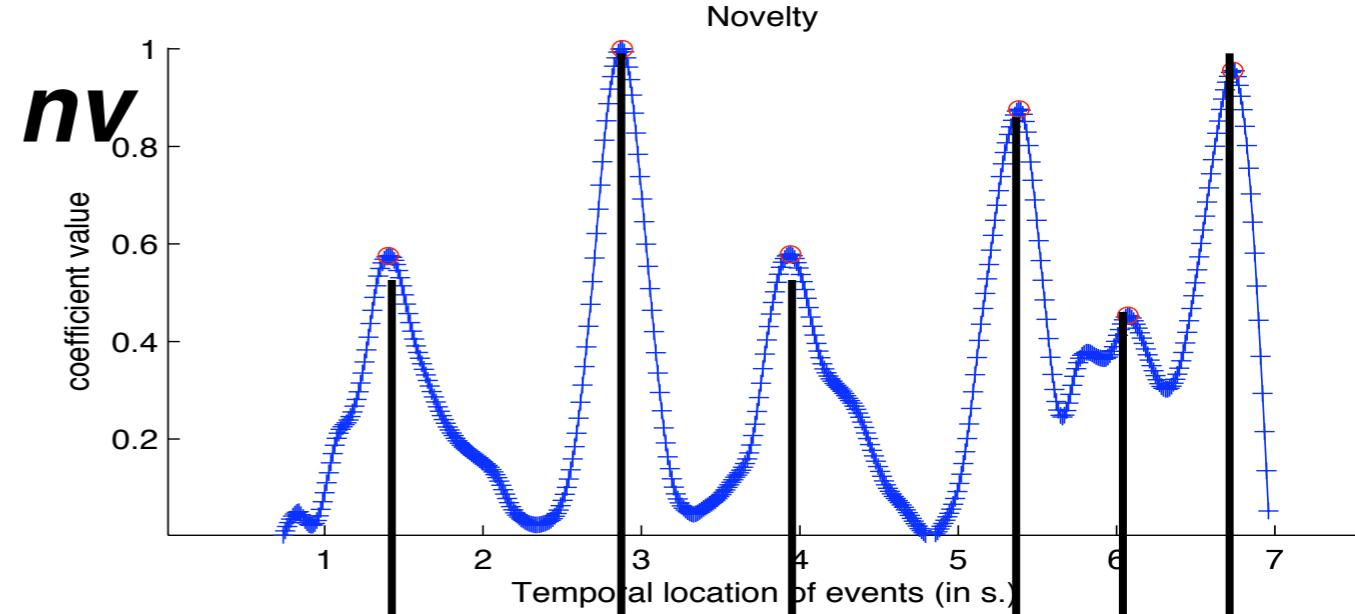
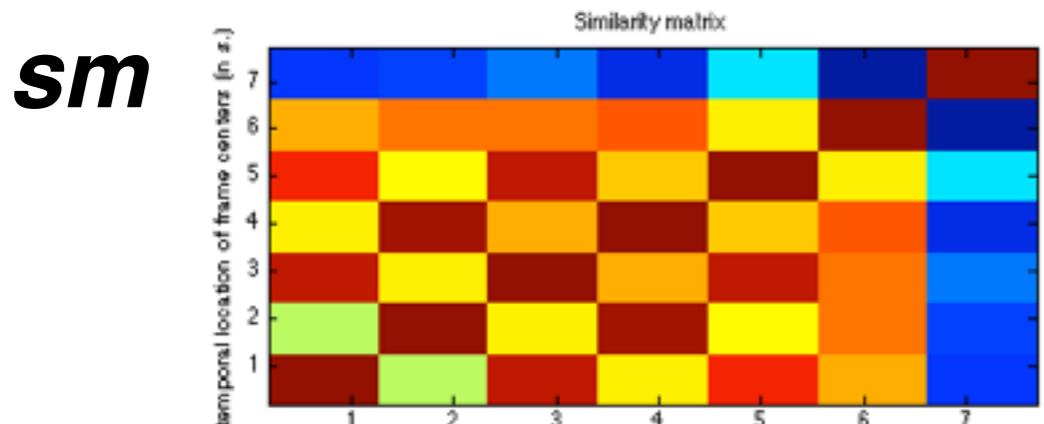
$s = 128$  samples



Convolution with Gaussian  
checkerboard kernel

# *aud.segment* novelty-based segmentation

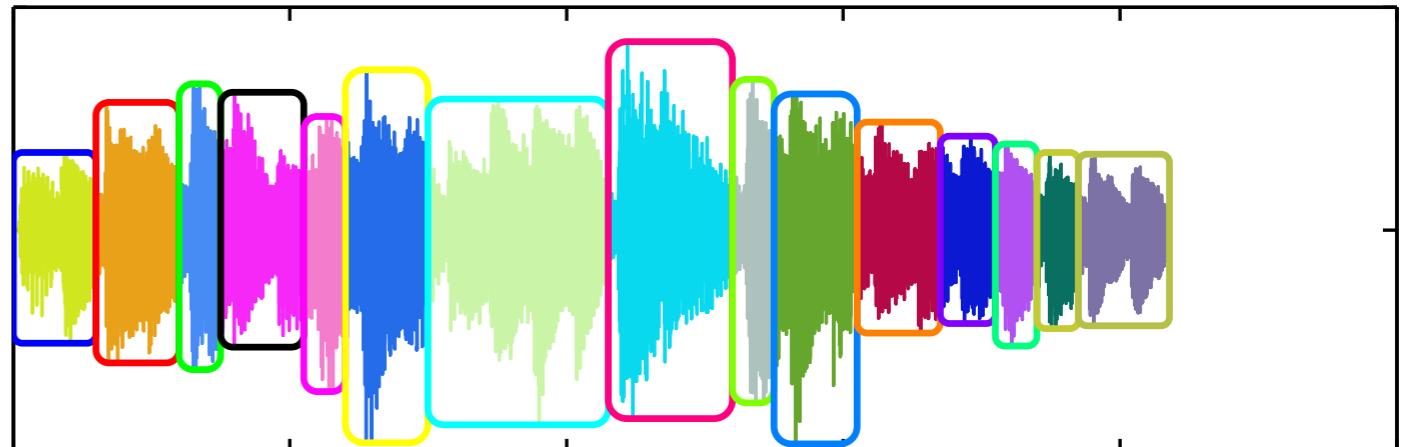
- $nv = aud.novelty(sm)$
- $sg = sig.segment('mysong', nv)$
- $sg = sig.segment('mysong')$
- $aud.play(sg)$
- $s = aud.mfcc(sg)$
- $sm = sig.simatrix(s)$



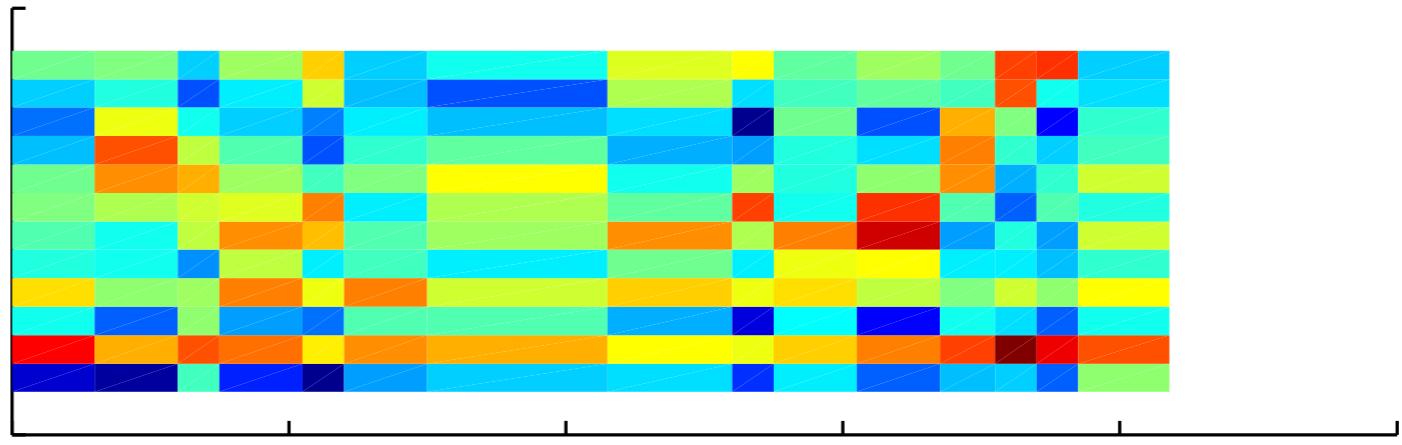
# *sig.cluster*

## clustering of audio segments

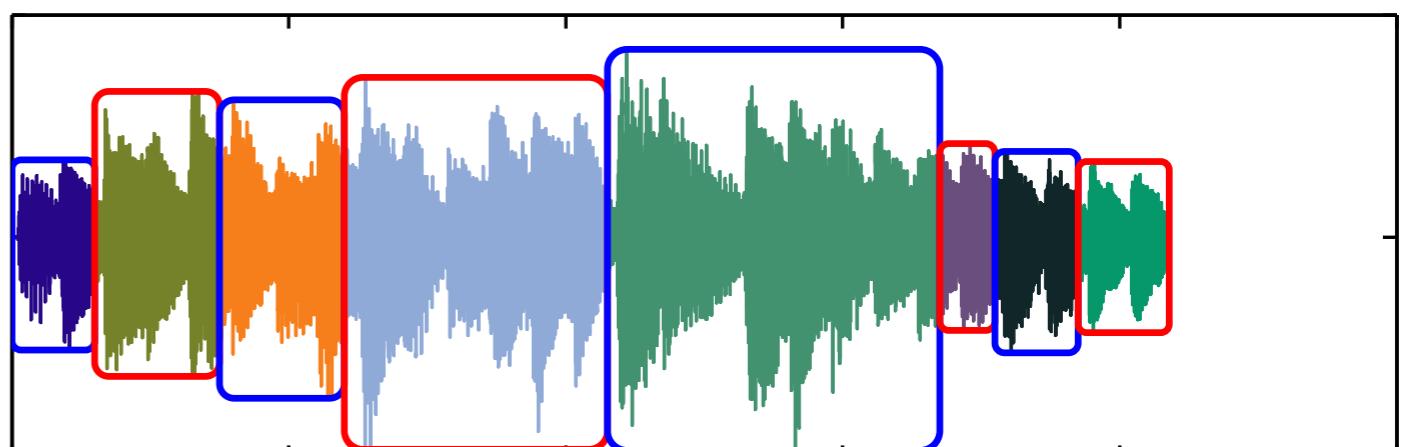
- $sg = aud.segment(a)$



- $cc = aud.mfcc(sg)$



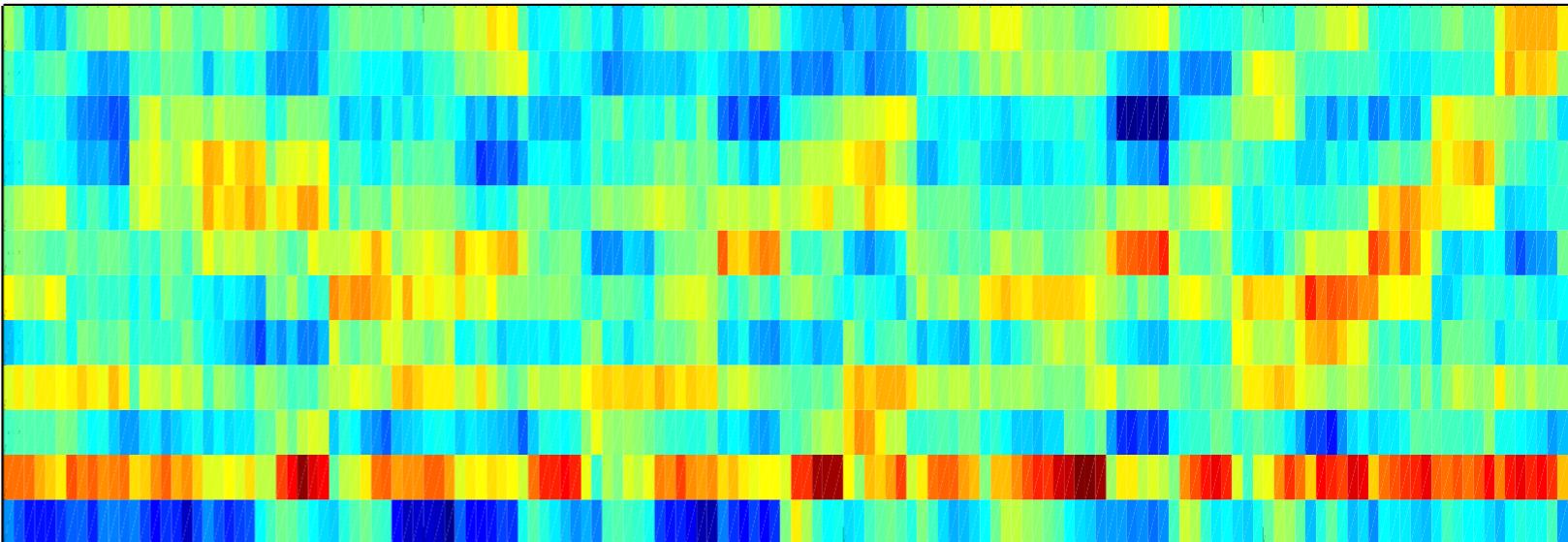
- $sig.cluster(sg, cc)$



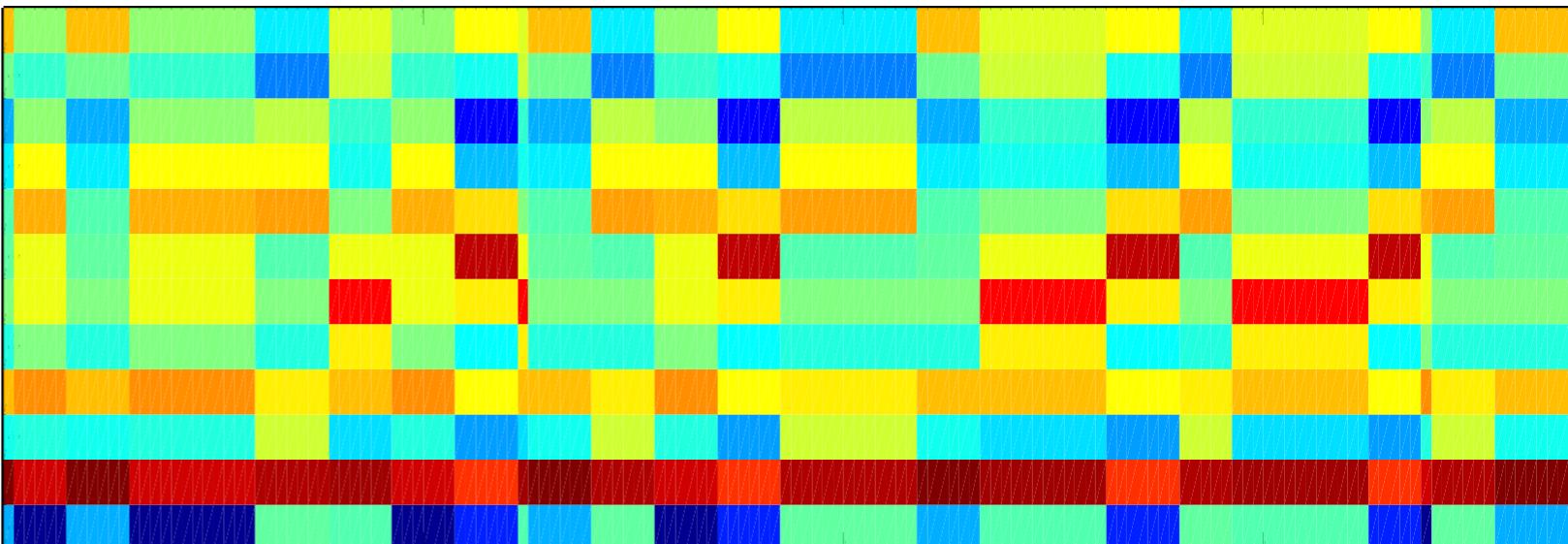
# *sig.cluster*

## clustering of frame-decomposed feature

- $cc = aud.mfcc(\dots, 'Frame')$



- $sig.cluster(cc, 4)$

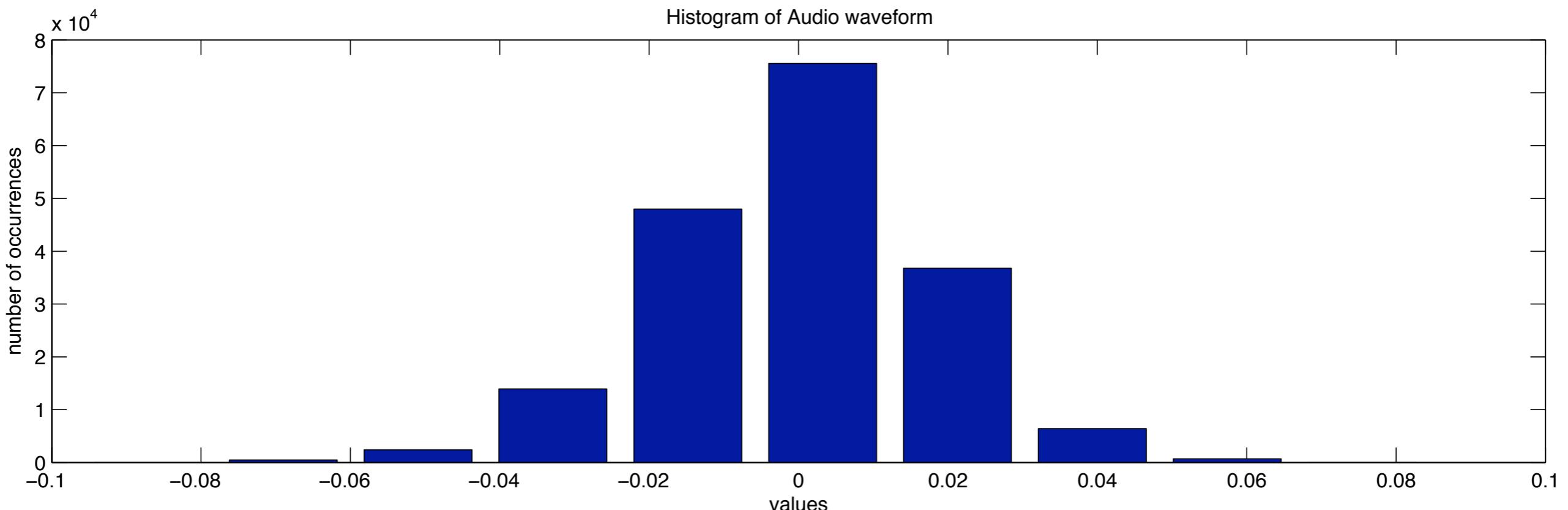


# *sig.stat*

## basic statistics

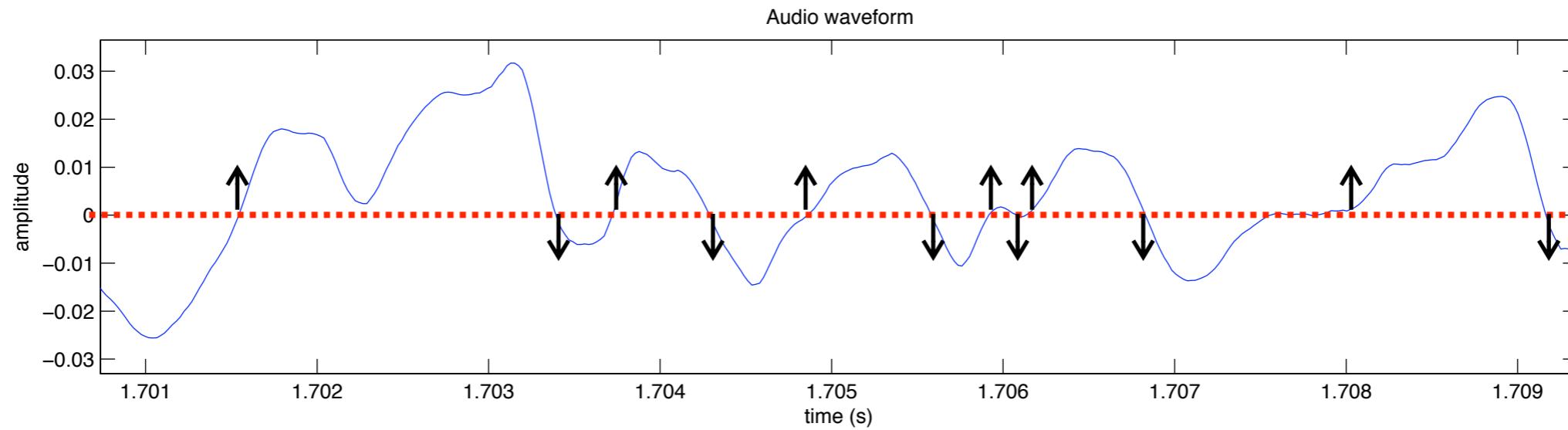
- mean
- standard deviation
- temporal slope
- main periodicity:
  - frequency
  - amplitude
  - periodicity entropy

# *sig.histo* histogram



*sig.histo(..., 'Number', 10)*

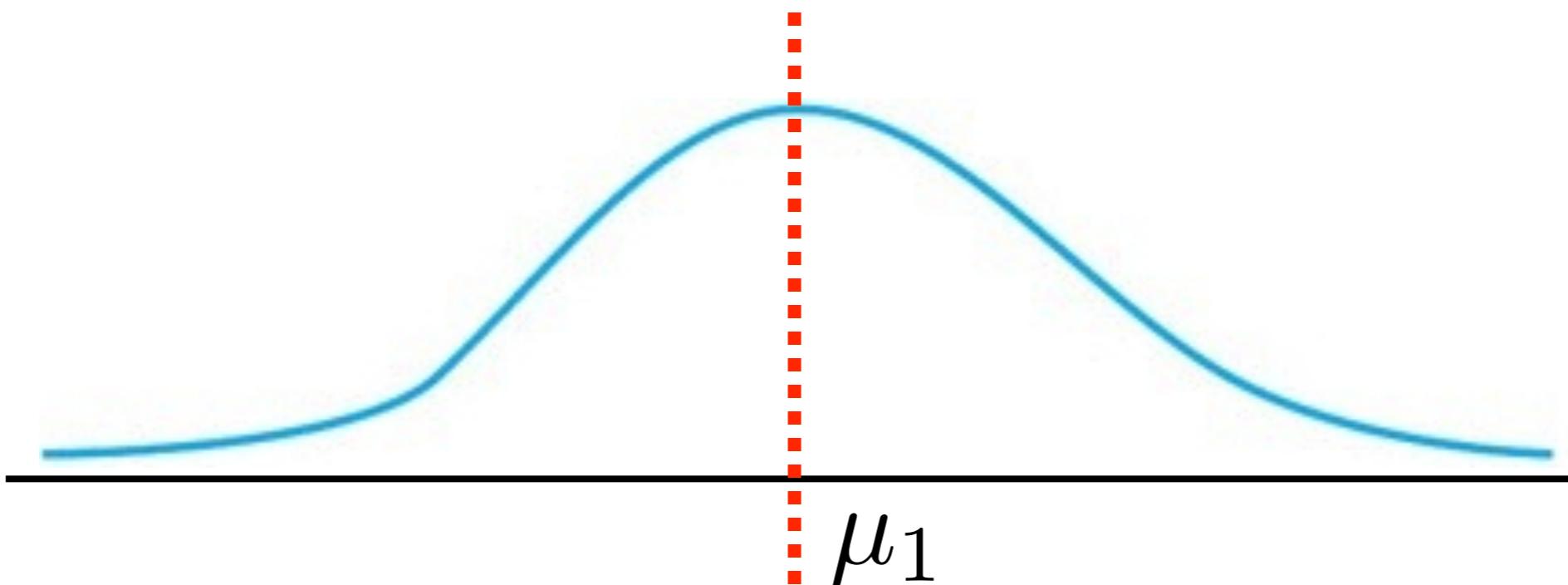
# *sig.zerocross* waveform sign-change rate



- on any curve
- `sig.zerocross(..., 'Per', 'Second')`: rate per second
- `sig.zerocross(..., 'Per', 'Sample')`: rate per sample
- `sig.zerocross(..., 'Dir', 'One')`: only ↑ or ↓
- `sig.zerocross(..., 'Dir', 'Both')`: both ↑ and ↓

# *sig.centroid* geometric center

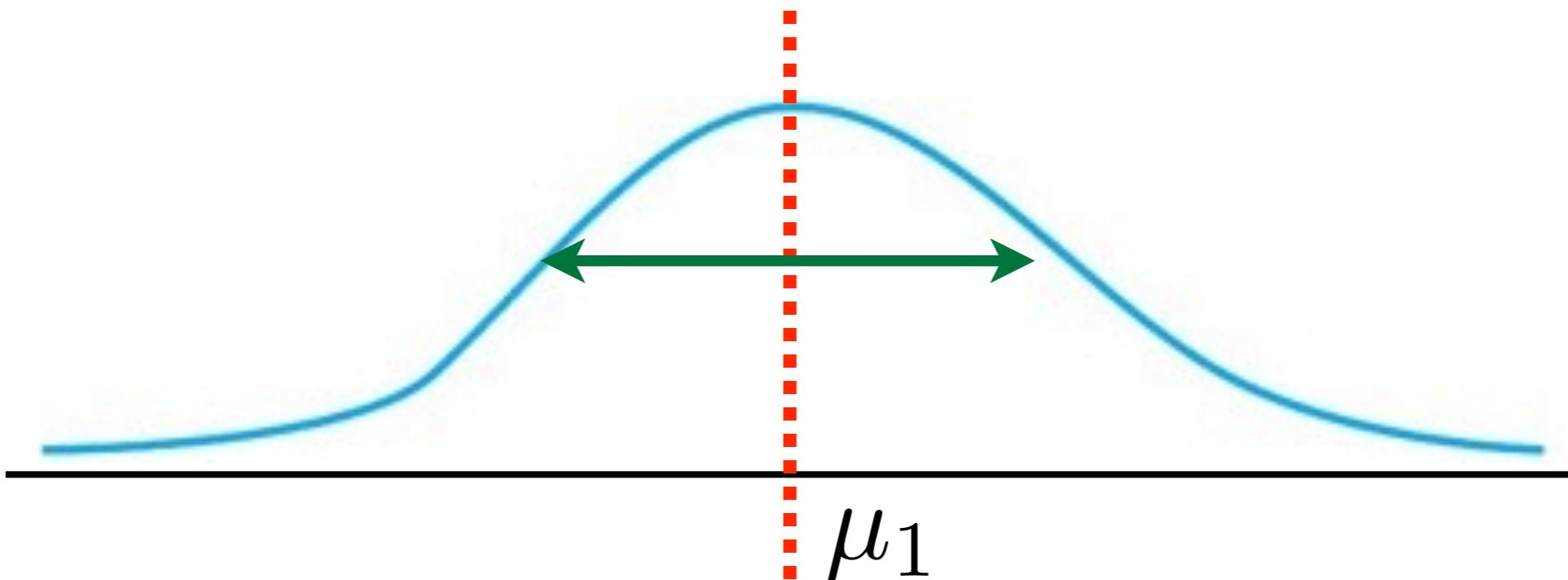
first moment:  $\mu_1 = \int x f(x) dx$



# *sig.spread* variance, dispersion

second moment:  $\sigma^2 = \mu_2 = \int (x - \mu_1)^2 f(x) dx$

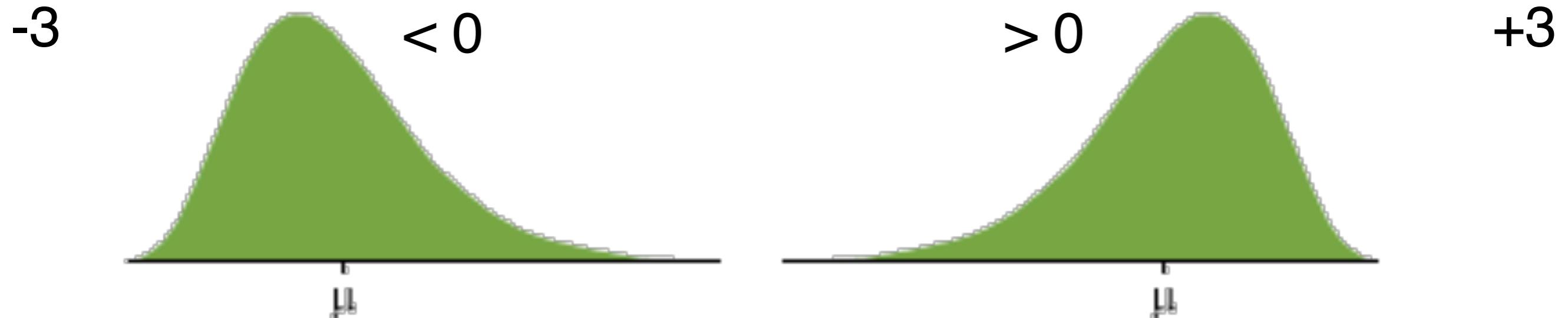
standard deviation:  $\sigma$



# *sig.skewness* non-symmetry

third moment:  $\mu_3 = \int (x - \mu_1)^3 f(x) dx$

third standardized moment:  $\frac{\mu_3}{\sigma^3}$

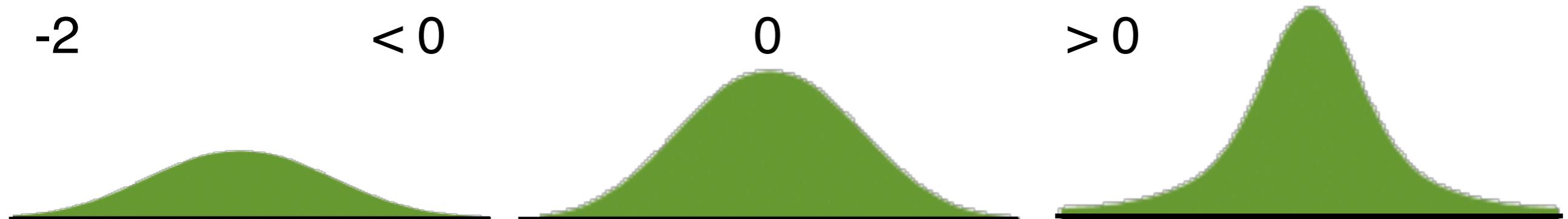


# *sig.kurtosis* pickiness

fourth moment:  $\mu_4 = \int (x - \mu_1)^4 f(x) dx$

fourth standardized moment:  $\frac{\mu_4}{\sigma^4}$

excess kurtosis:  $\frac{\mu_4}{\sigma^4} - 3$



# *sig.flatness*

## smooth vs. spiky

geometric mean

---

arithmetic mean

$$\frac{\sqrt[N]{\prod_{n=0}^{N-1} x(n)}}{\left( \frac{\sum_{n=0}^{N-1} x(n)}{N} \right)}$$

# *sig.entropy*

## relative Shannon entropy

- Data considered as probability distribution:
  - $p \geq 0$ : half-wave rectification
  - $\sum p = 1$ : normalization
- Shannon entropy:  $H(p) = -\sum(p \log(p))$
- Relative entropy, independent on the sequence length:  
$$H(p) = -\sum(p \log(p)) / \log(\text{length}(p))$$
- Entropy gives an indication of the curve:
  - High entropy  $\approx$  uncertainty  $\approx$  flat curve
  - Low entropy  $\approx$  certainty  $\approx$  peak(s)

# *sig.export*

## exportation of statistical data to files

- *sig.export(filename, ...)* adding one or several data from *MiningSuite* operators.
- *sig.export('result.txt', ...)* saved in a text file.
- *sig.export('result.arff', ...)* exported to WEKA for data-mining.
- *sig.export('Workspace', ...)* saved in a *Matlab* variable.

# *aud.play* feature-based playlist

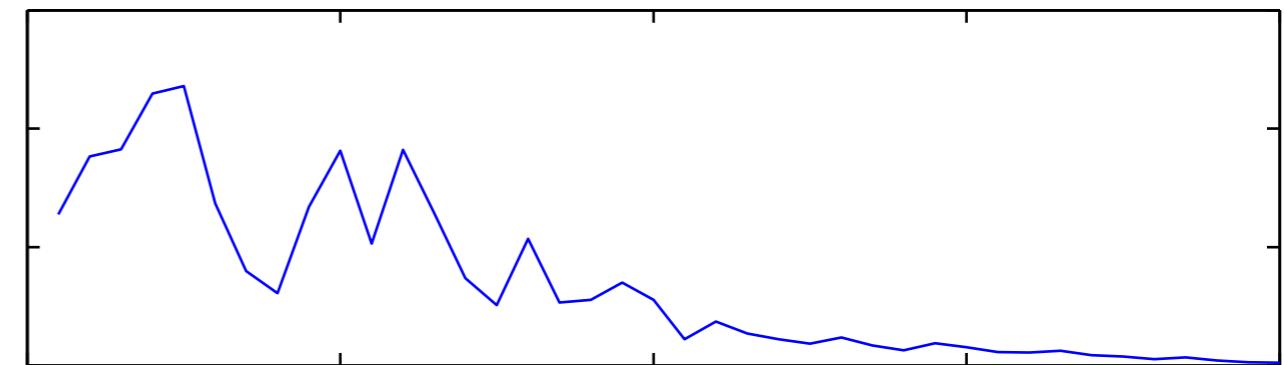
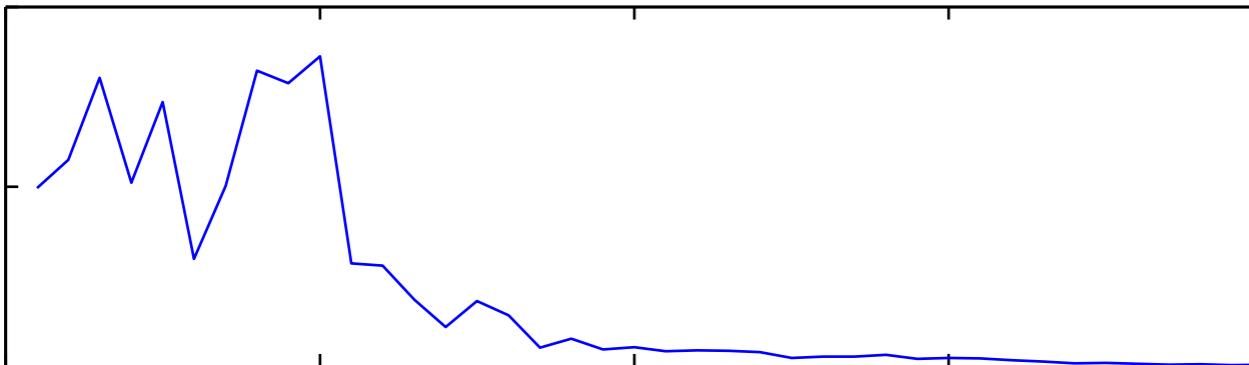
- `zc = sig.zerocross('Folder');`
- `aud.play('Folder', 'Increasing', zc)`
  - Plays the folder of audio files in increasing order of zero-crossing rate.
- `aud.play('Folder', 'Increasing', zc, 'Every', 5)`
  - Plays one out of five audio files.

*sig.classify*  
classification

# *sig.dist*

## distance between features

- *s1 = aud.spectrum('a', 'Mel')*
- *s2 = aud.spectrum('b', 'Mel')*



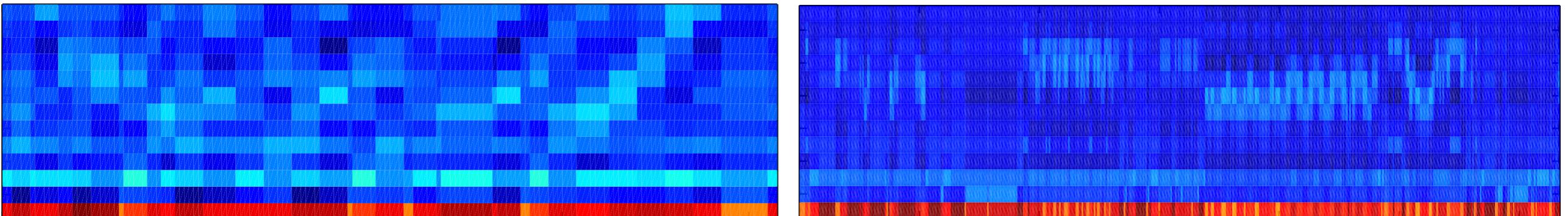
- *sig.dist(s1, s2, 'Cosine')*

The Mel-Spectrum Distance between files a and b is 0.1218

# *sig.dist*

## distance between clusters

- $c1 = aud.mfcc('a', 'Frame')$
- $c1 = sig.cluster(c1, 16)$
- $c2 = aud.mfcc('b', 'Frame')$
- $c2 = sig.cluster(c2, 16)$



Earth Mover's Distance between clusters

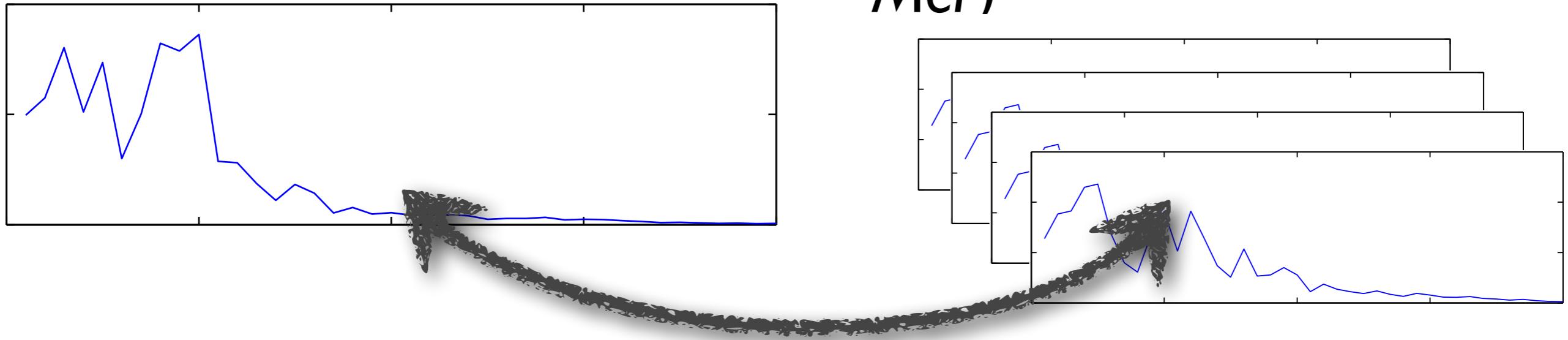
- $sig.dist(c1, c2)$

The MFCC Distance between files a and b is 19.3907

# *sig.dist*

## distance between features

- `s1 = aud.spectrum('a', 'Mel')`
- `s2 = aud.spectrum('Folder', 'Mel')`



- `sig.dist(s1, s2)`

The Mel-Spectrum Distance between files a and b1 is 0.2386

The Mel-Spectrum Distance between files a and b2 is 0.45729

The Mel-Spectrum Distance between files a and b3 is 0.6338

The Mel-Spectrum Distance between files a and b4 is 0.20082

*.getdata*

returns data in Matlab format

**s** = *sig.spectrum*('file');—————→

Encapsulated data  
numerical data,  
related sampling rates,  
related file name,  
etc.

*s.getdata*

vector



**s**

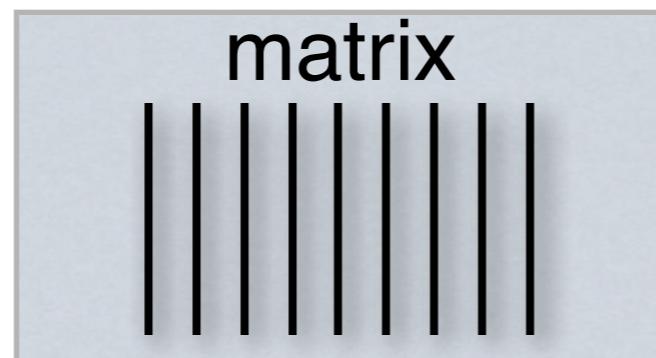
*.getdata*

returns data in Matlab format

**s** = *sig.spectrum*('file',  
'Frame');

Encapsulated data  
numerical data,  
related sampling rates,  
related file name,  
etc.

*s.getdata*



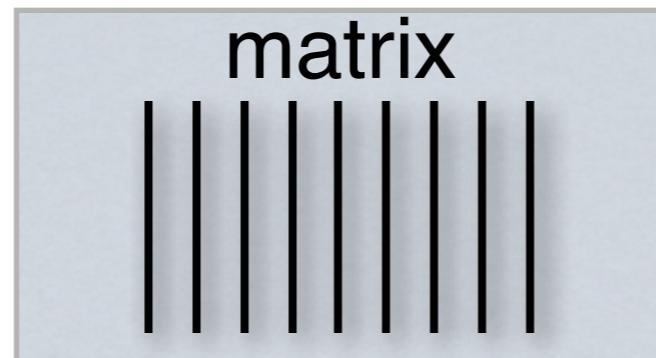
*.getdata*

returns data in Matlab format

**f** = *sig.filterbank*('file',  
'Frame');

Encapsulated data  
numerical data,  
related sampling rates,  
related file name,  
etc.

*f.getdata*



**f**

# *.getdata*

## returns data in Matlab format

```
sg = sig.segment('file')  
f = sig.filterbank(sg, ——————  
'Frame');
```

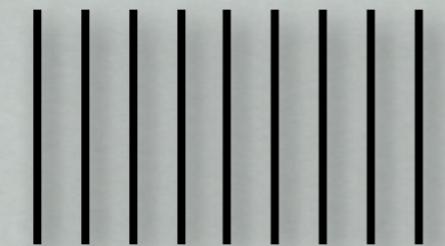
Encapsulated data  
numerical data,  
related sampling rates,  
related file name,  
etc.

**f**

*f.getdata*

cell array

matrix



matrix

...

# *.getdata*

## returns data in Matlab format

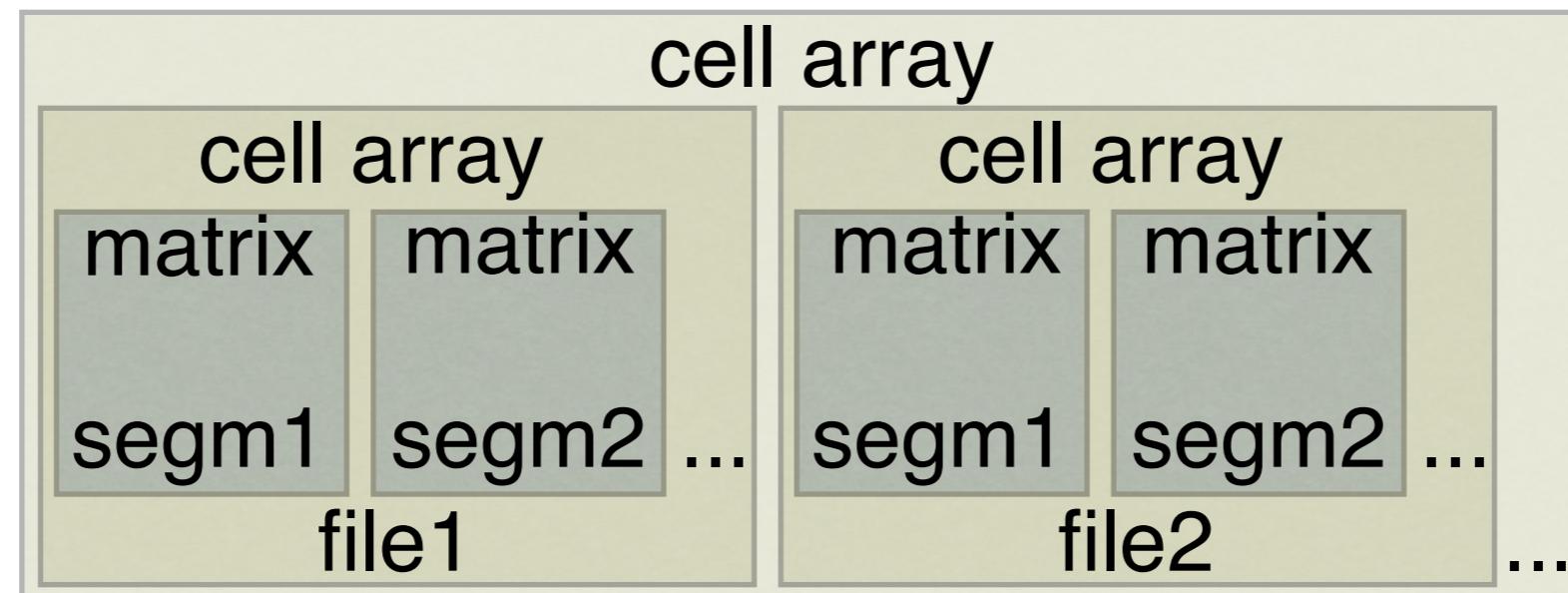
```
sg =  
sig.segment('Folder')  
f = sig.filterbank(sg,  
'Frame');
```



Encapsulated data  
numerical data,  
related sampling rates,  
related file name,  
etc.

**f**

*f.getdata*



*.getpeakpos, .getpeakval*  
returns data in Matlab format

**p** = sig.peaks...

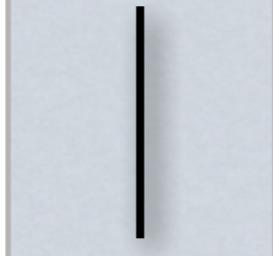


Encapsulated data  
numerical data,  
related sampling rates,  
related file name,  
etc.

**p**

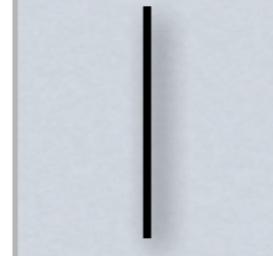
*p.getpeakpos*

vector



*p.getpeakval*

vector



# sig.signal

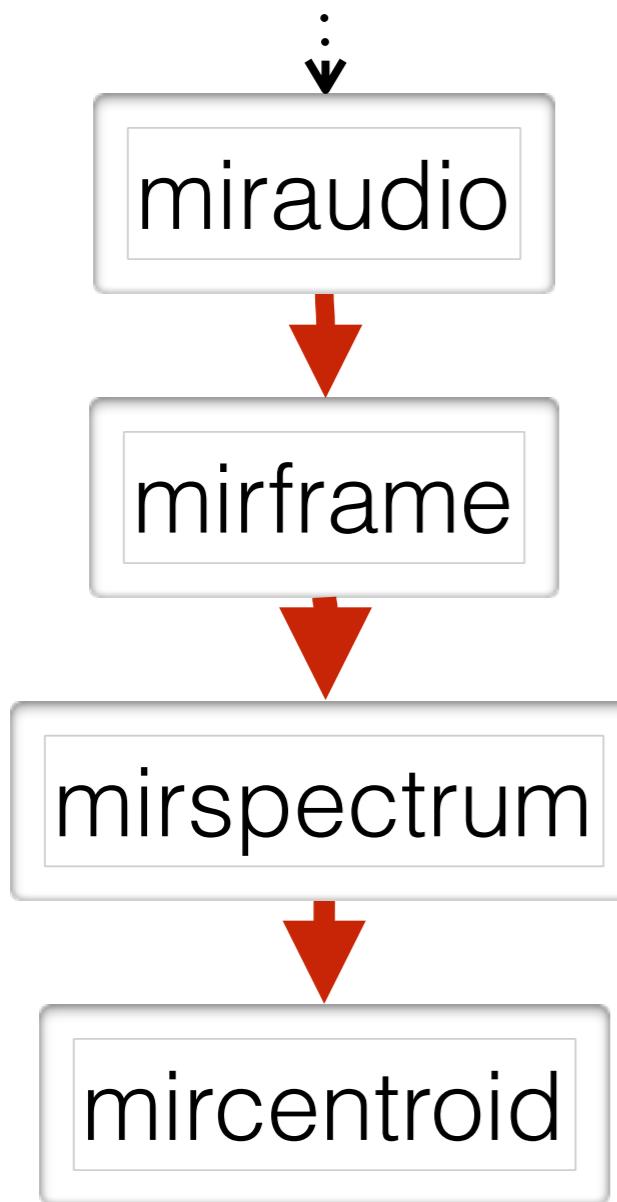
## Accessing fields

- a** = *sig.spectrum*(..., ‘Frame’) → *sig.signal* object **a**
- a.**xname** = ‘Frequency’
  - a.**xunit** = ‘Hz’
  - a.**xdata**: frequency bins, recomputed on the fly
    - a.**xstart** = 0
    - a.**xsampling** = 10.766
  - a.**sdata** = frame positions, recomputed on the fly
    - a.**Sstart** = 0
    - a.**Srate** = 40
  - a.**yname** = ‘Spectrum’
  - a.**Ydata** = *sig.data* object
  - a.Ydata.**dims** = {‘element’, ‘sample’}
  - a.Ydata.**content**: Matlab matrix
    - rows are frequencies (‘element’)
    - columns are frames (‘sample’)



# Limitations of data flow in *MIRtoolbox*

long audio file,  
batch of files

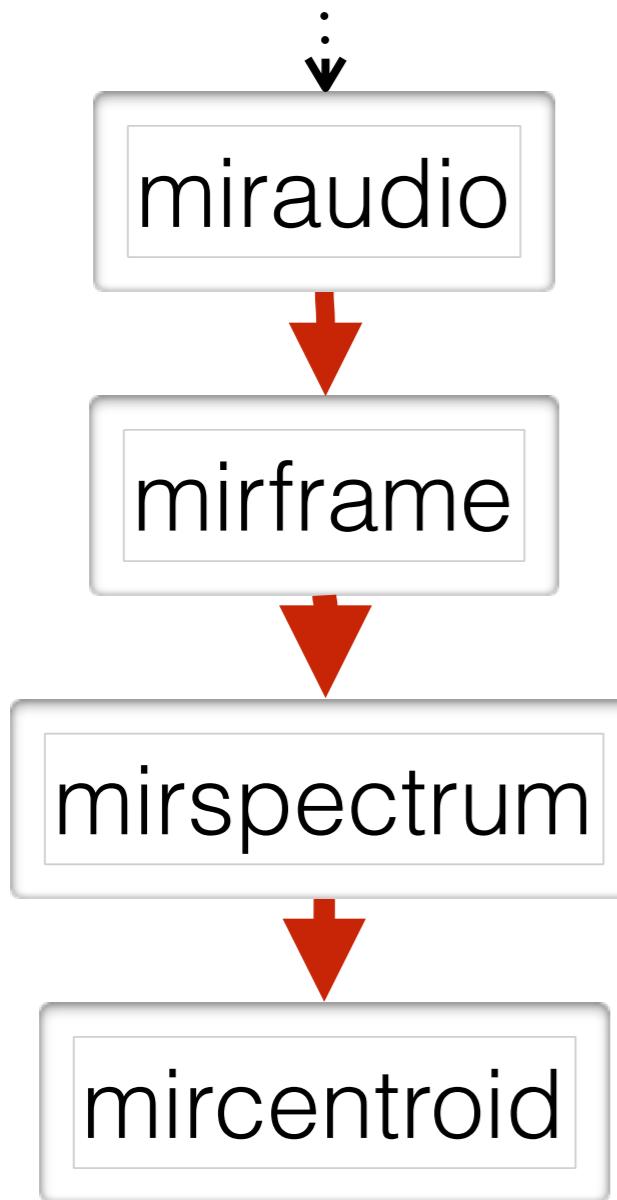


- `a = miraudio('bigfile')`
- `f = mirframe(a)`
- `s = mirspectrum(f)`
- `mircentroid(s)`
- `mircentroid('bigfile', 'Frame')`

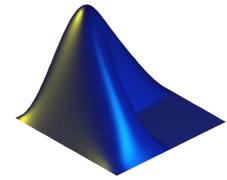


# Data flow graph design & evaluation

long audio file,  
batch of files

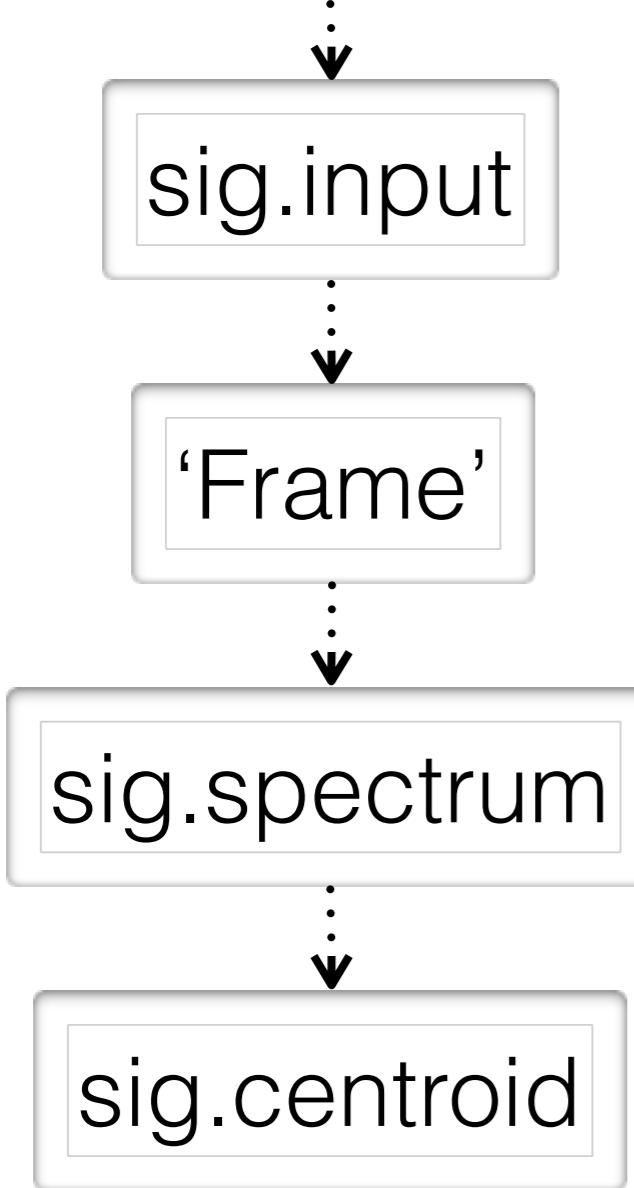


- `a = miraudio('Design', ...)`
- `s = mirspectrum(f, 'Frame', ...)`
- `c = mircentroid(s)`
- `mireval(c, 'bigfile')`



# Data flow graph in MiningSuite

long audio file,  
batch of files



- `a = sig.input('bigfile', ...);`
  - `s = sig.spectrum(f, 'Frame', ...);`
  - `c = sig.centroid(s)`
- `;` → No operation is performed.  
(The data flow graph is constructed without actual computation.)

# *sig.design*

## data flow graph design

- `a = sig.input('bigfile', ...);` → *sig.design* objects, storing only the data flow graph
- `s = sig.spectrum(a);` → *sig.design* objects, storing only the data flow graph
- `c = sig.centroid(s)` → Design now evaluated in order to display the results.
- `c` → But results was not stored in **c**, so displaying again **c** triggers another evaluation of the design.
- `d = sig.ans` → The last evaluation is stored in **sig.ans**.
- `d = c.eval` → Evaluate and store in a variable.
- `d = c.getdata` → Evaluate and store in a variable.

# *sig.design.show* data flow graph display

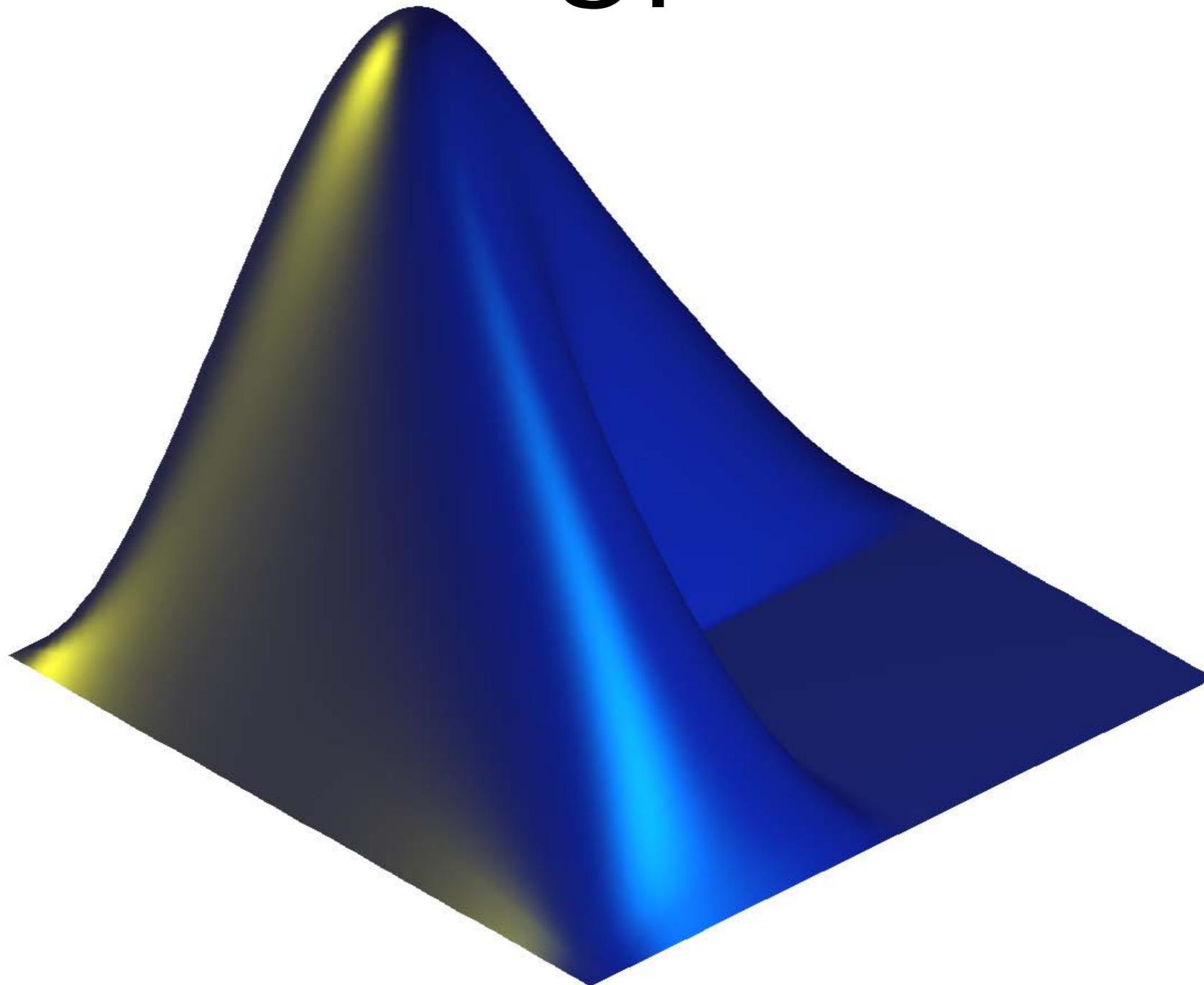
- **a** = *sig.input(...);*
- **s** = *sig.spectrum(a);*
- **c** = *sig.centroid(s)*
- **c.show**

# *sig.signal.design*

## design stored in the results

- $a = \text{sig.input}(\dots);$
  - $s = \text{sig.spectrum}(a);$
  - $c = \text{sig.centroid}(s);$
  - $d = c.eval$
  - $d.\textbf{design}$
  - save *result.mat*  $d$
- 1 year later:
- load *result.mat*
  - $d$  → the results
  - $d.\textbf{design}$
- the data flow graph design  
is automatically stored

3.



Symbolic approaches

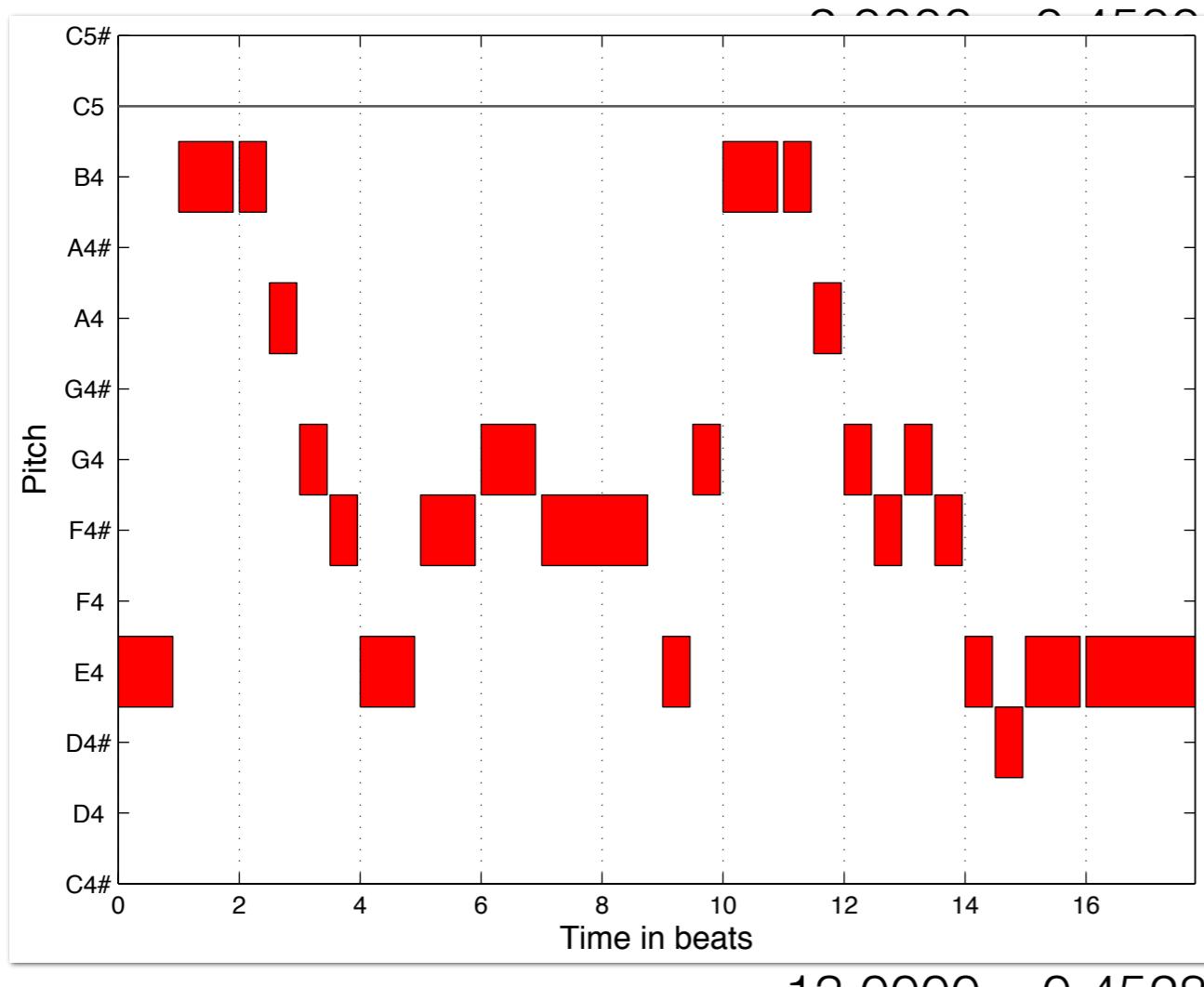
# MIDI Toolbox

- nmat = readmidi('laksin.mid')

nmat =

MIDI data

- pianoroll(nmat)



|   |         |         |        |        |
|---|---------|---------|--------|--------|
| 0 | 64.0000 | 82.0000 | 0      | 0.5510 |
| 0 | 71.0000 | 89.0000 | 0.6122 | 0.5510 |
| 0 | 71.0000 | 82.0000 | 1.2245 | 0.2755 |
| 0 | 69.0000 | 70.0000 | 1.5306 | 0.2755 |
| 0 | 67.0000 | 72.0000 | 1.8367 | 0.2772 |
| 0 | 66.0000 | 72.0000 | 2.1429 | 0.2772 |
| 0 | 64.0000 | 70.0000 | 2.4490 | 0.5510 |
| 0 | 66.0000 | 79.0000 | 3.0612 | 0.5510 |
| 0 | 67.0000 | 85.0000 | 3.6735 | 0.5510 |
| 0 | 66.0000 | 72.0000 | 4.2857 | 1.0714 |
| 0 | 64.0000 | 74.0000 | 5.5102 | 0.2772 |
| 0 | 67.0000 | 81.0000 | 5.8163 | 0.2772 |
| 0 | 71.0000 | 83.0000 | 6.1224 | 0.5510 |
| 0 | 71.0000 | 78.0000 | 6.7347 | 0.2772 |
| 0 | 69.0000 | 73.0000 | 7.0408 | 0.2772 |
| 0 | 67.0000 | 71.0000 | 7.3469 | 0.2772 |
| 0 | 66.0000 | 69.0000 | 7.6531 | 0.2772 |
| 0 | 67.0000 | 82.0000 | 7.9592 | 0.2772 |

# *mus.score*

## score excerpt selection

- *mus.score(..., ‘Notes’, 10:20)*
- *mus.score(..., ‘StartTime’, 30, ‘EndTime’, 60)*
- *mus.score(..., ‘Channel’, 1)*
- *mus.score(..., ‘Trim’)*
  - *mus.score(..., ‘TrimStart’, ‘TrimEnd’)*

# *mus.score*

## score information

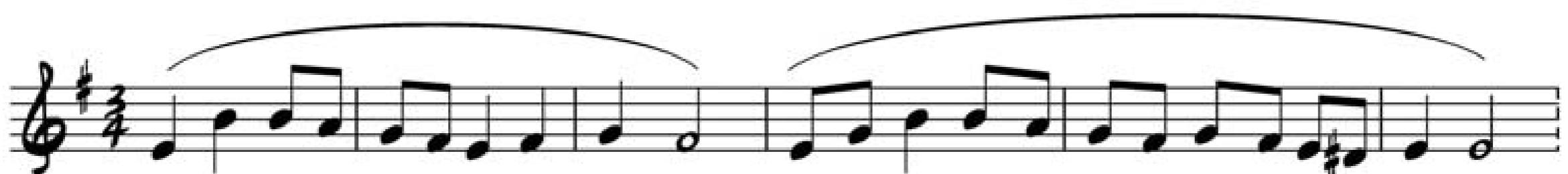
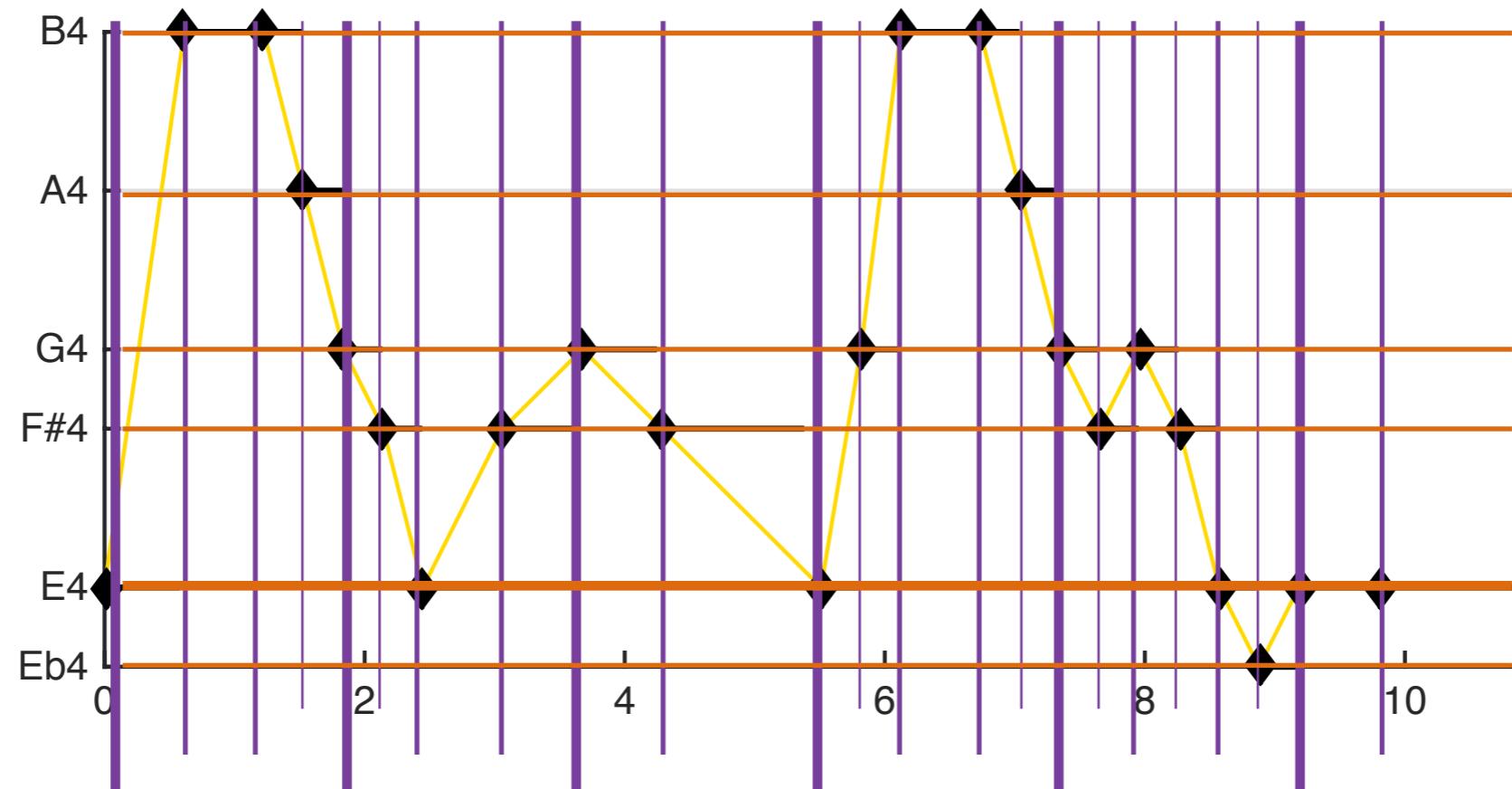


- **metrical grid**: hierarchical construction of pulsations over multiple metrical levels
- **modal and tonal spaces**: mapping pitch values on scale patterns (on delimited temporal regions)
- ✓ • **syntagmatic chains**: successive notes forming voices, enabling to express relative distance between successive notes (rhythmic values)

# *mus.score* score information

*mus.save*  
*mus.play*

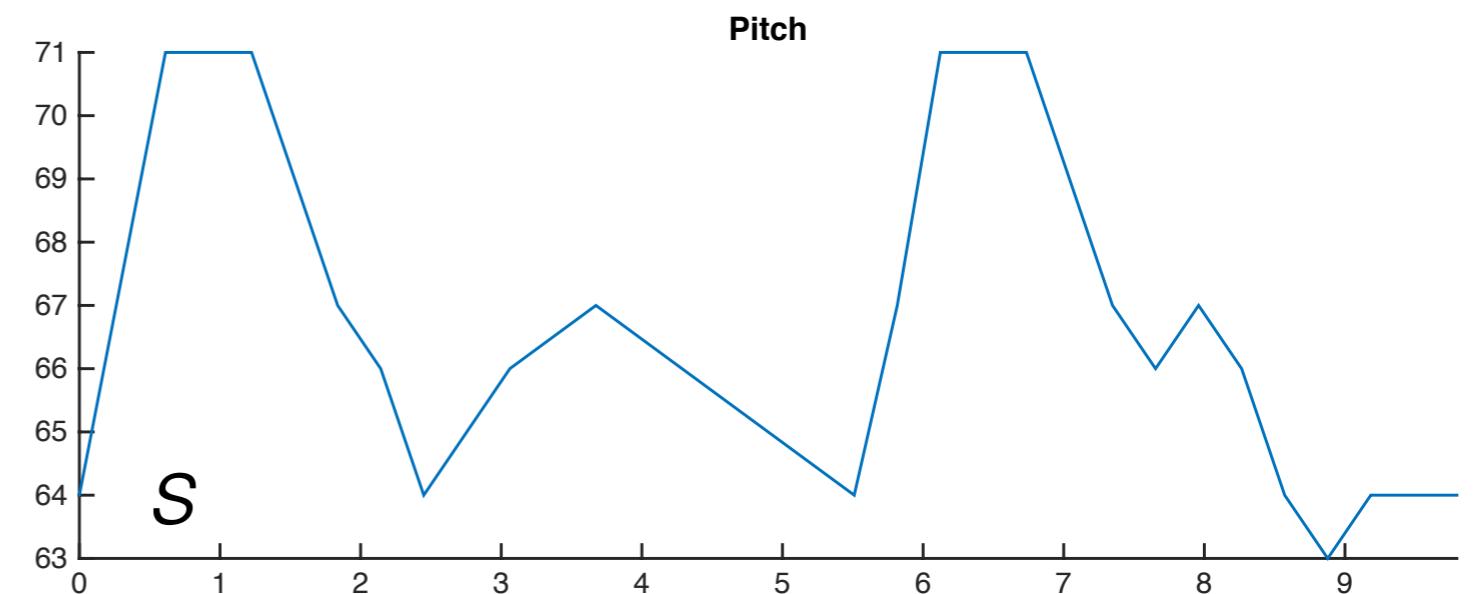
*mus.score('laksin.mid')*



# *mus.pitch* pitch contour

- $m = \text{mus.score}(\text{'myfile'})$

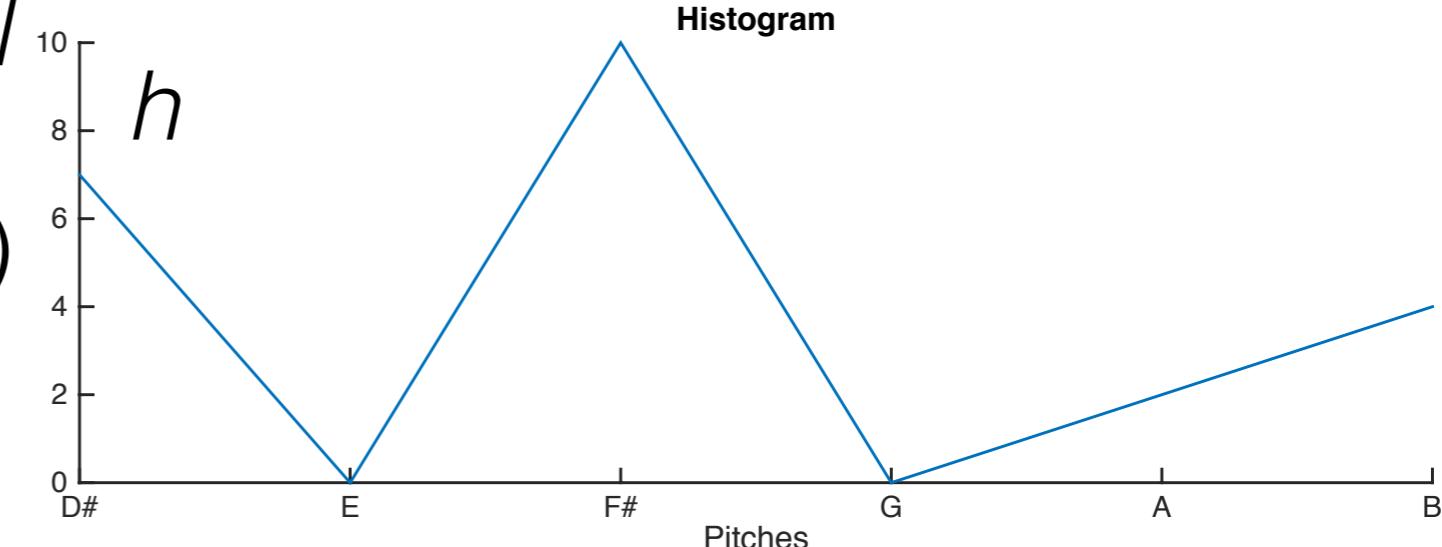
- $m$  is of class  
*mus.sequence*



- $s = \textbf{\textit{mus.pitch}}(m)$

- $s$  is of class *sig.signal*

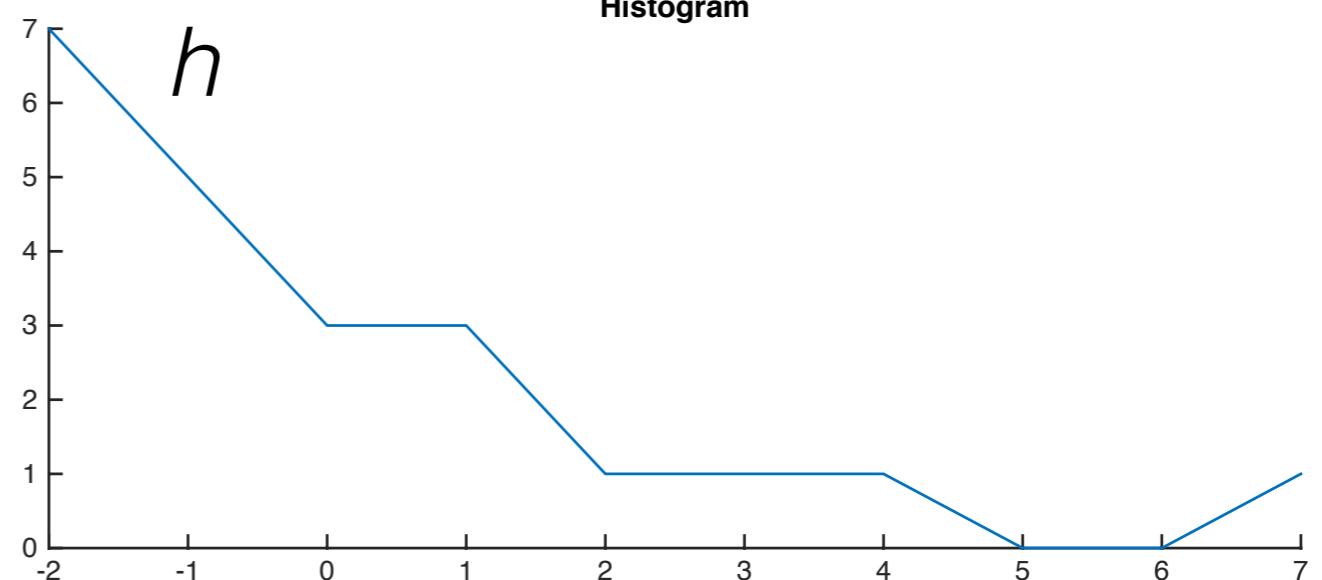
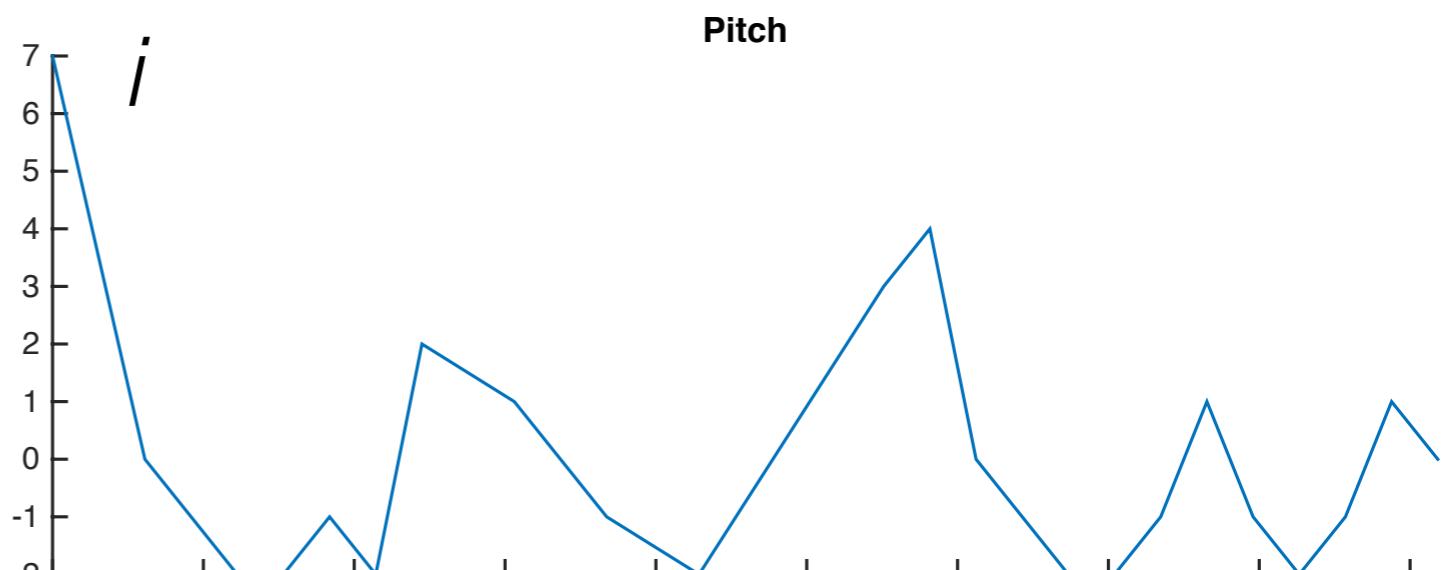
- $h = \textbf{\textit{mus.hist}}(s, \text{'Class'})$



# *mus.pitch('Inter')*

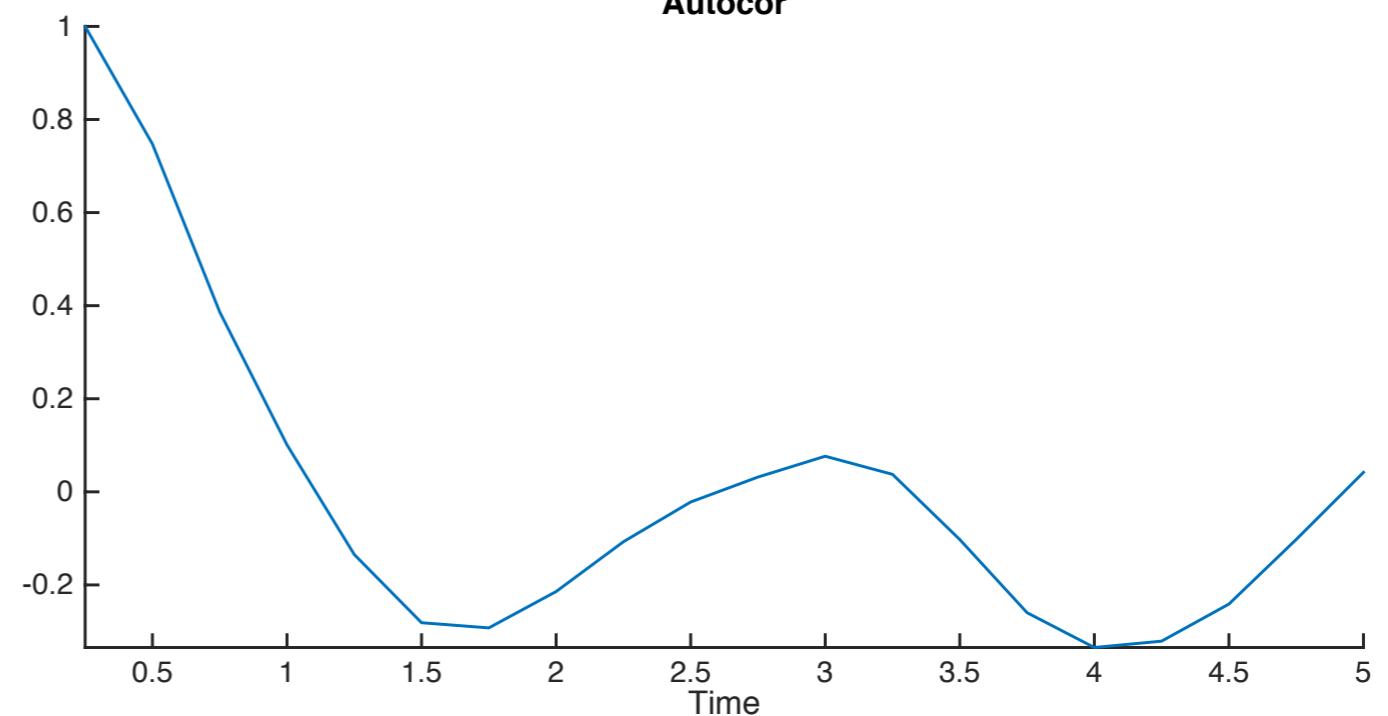
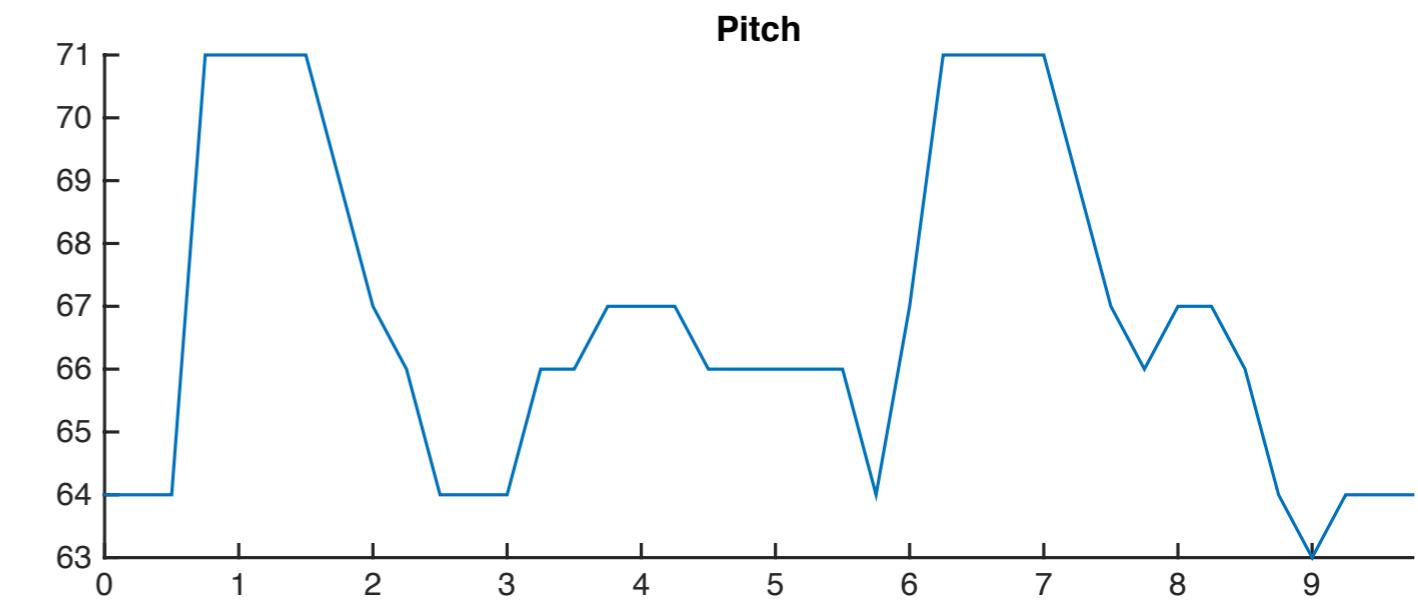
## pitch interval contour

- $m = \text{mus.score('myfile')}$
- $i = \text{mus.pitch}(m, \text{'Inter'})$
- $h = \text{mus.histo}(i)$
- $\text{mus.histo}(i, \text{'Sign'}, 0)$



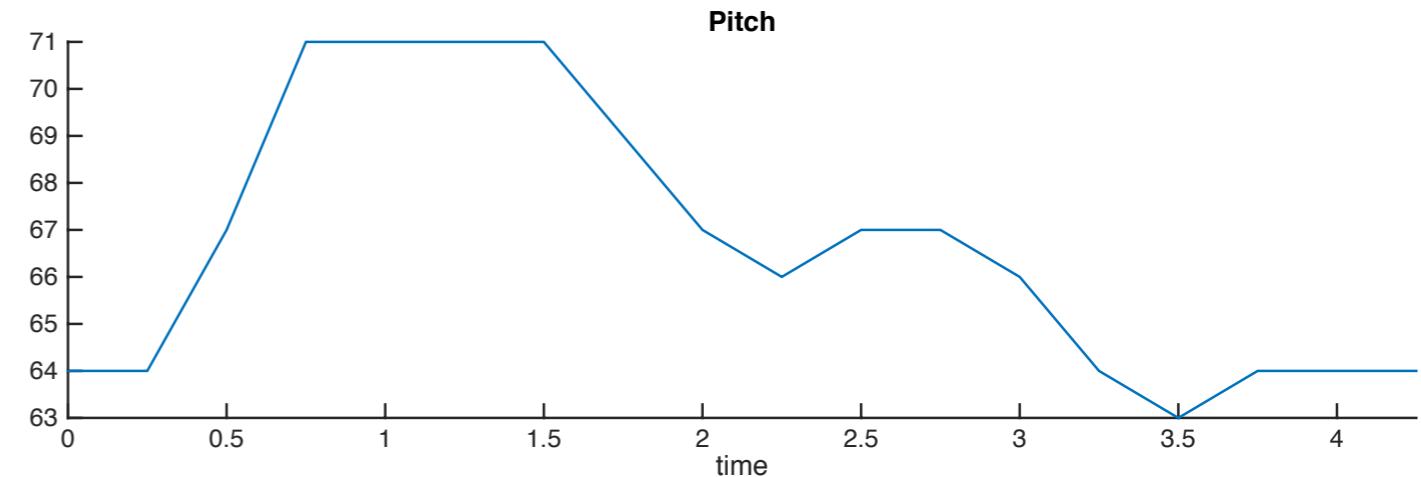
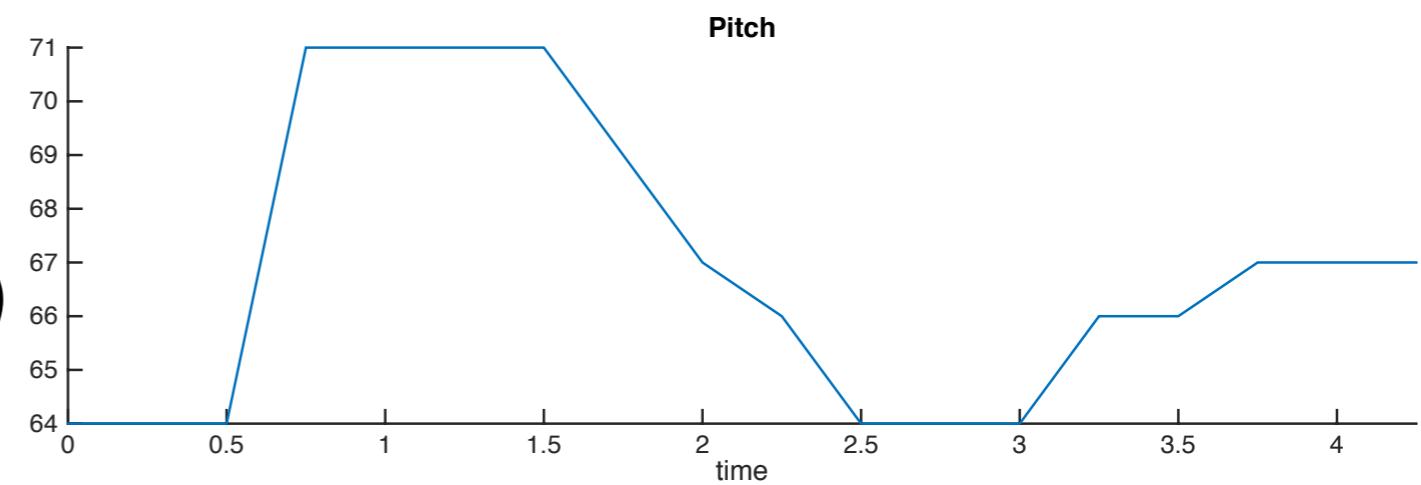
# *mus.pitch* pitch contour

- $m = \text{mus.score}(\text{'myfile'})$
- $c = \text{mus.pitch}(m, \text{'Sampling'}, .25)$
- $\text{mus.autocor}(c)$



# *mus.pitch* pitch contour

- $m1 = \text{mus.score}(\text{'myfile'})$
- $c = \text{mus.pitch}(m, \text{'Sampling'}, .25)$
- $\text{sig.dist}(c1, c2)$

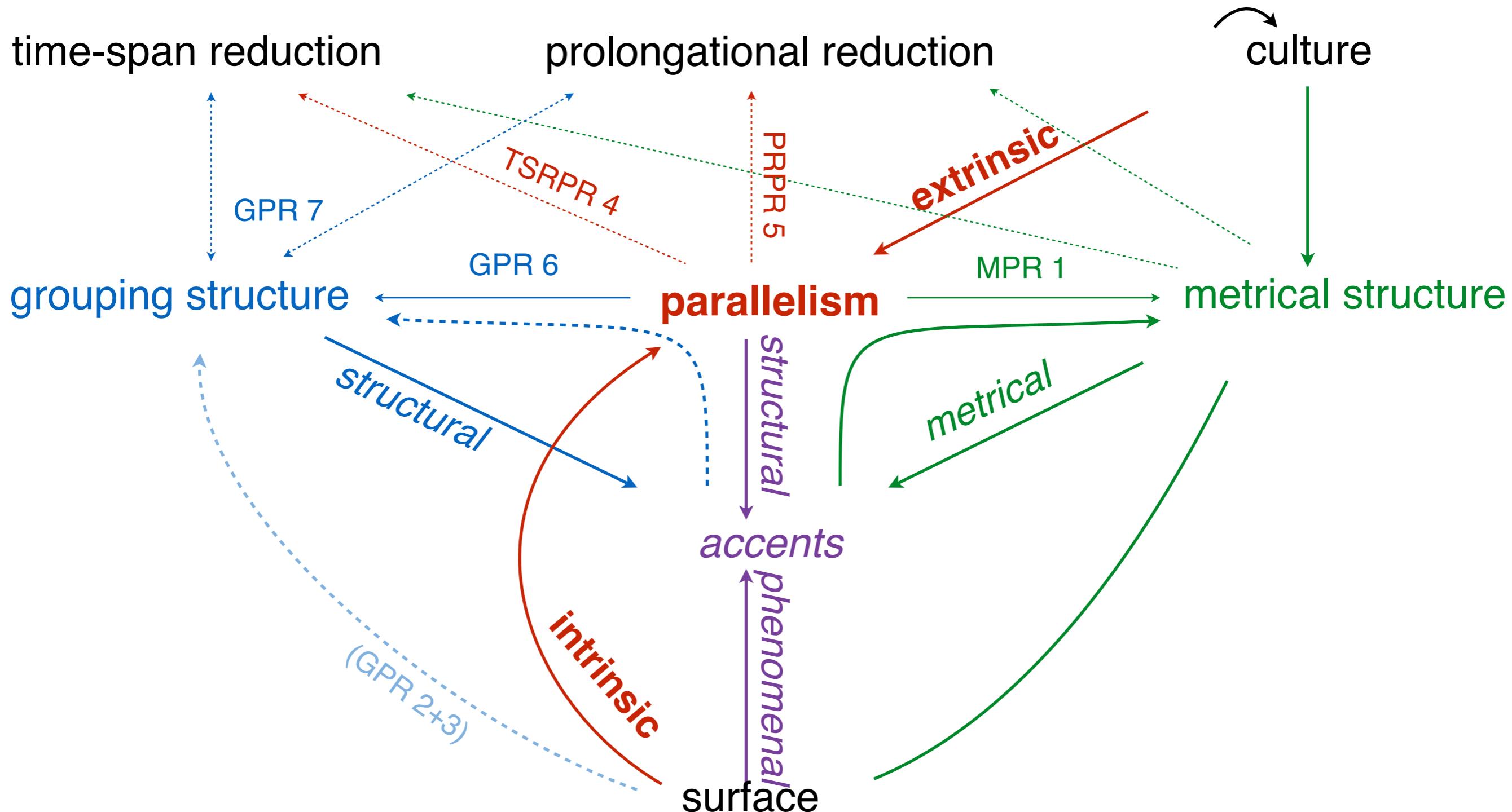


# *mus.pitch*

## pitch contour

- MIDI toolbox functions related to melodic expectation and complexity could be integrated easily into MiningSuite, if necessary.

# F. Lerdahl, R. Jackendoff, A generative theory of tonal music, MIT Press, 1983



O. Lartillot, “Reflexions towards a generative theory of musical parallelism”,  
*Musicae Scientiae*, DF 5, 2010.

*Structural  
levels*

## Groups

Mode  
Tonality

Meter

*Symbolic level*

Timbre

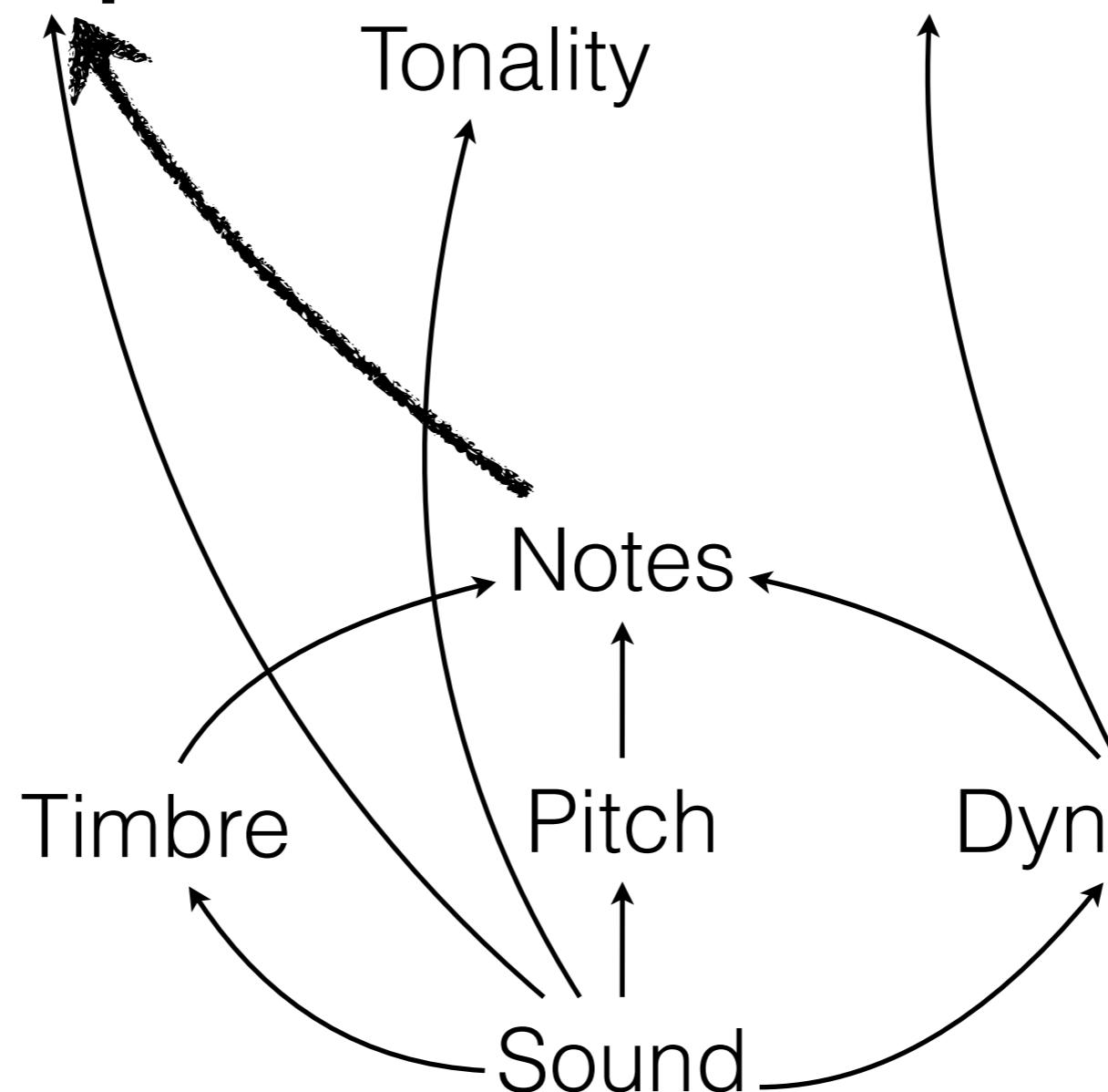
Notes

Dynamics

Pitch

Sound

*Audio level*

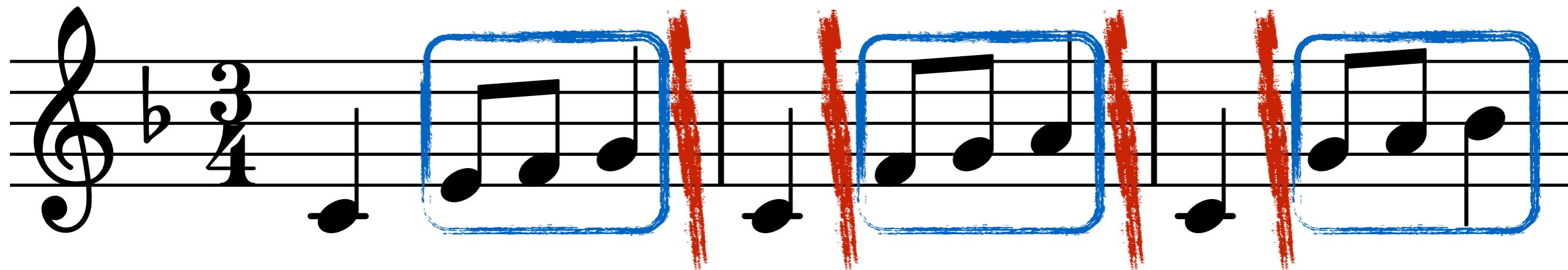


*mus.score(..., 'Segment')*  
local segmentation

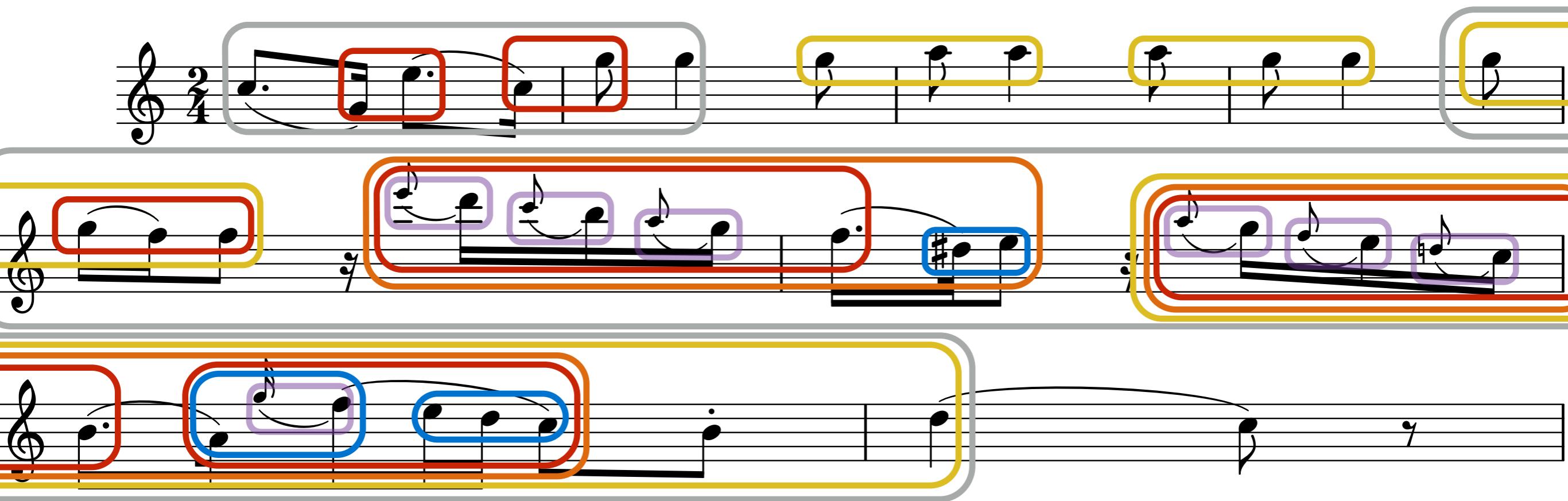


- Tenney & Polansky
- Bod
- LBDM (Cambouropoulos)

`mus.score(..., 'Segment')` vs.  
`mus.score(..., 'Group')`



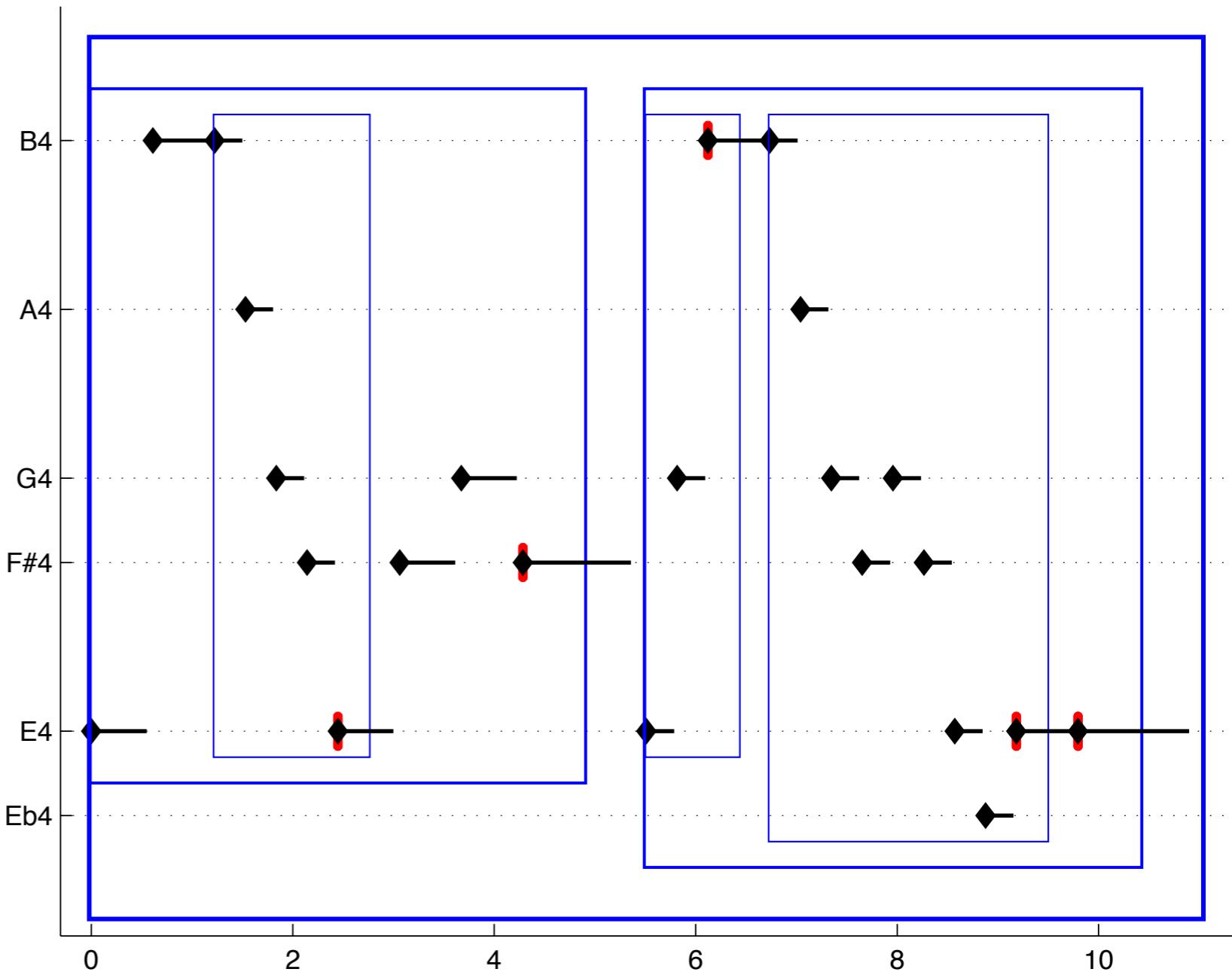
# *mus.score(..., 'Group')* hierarchical grouping



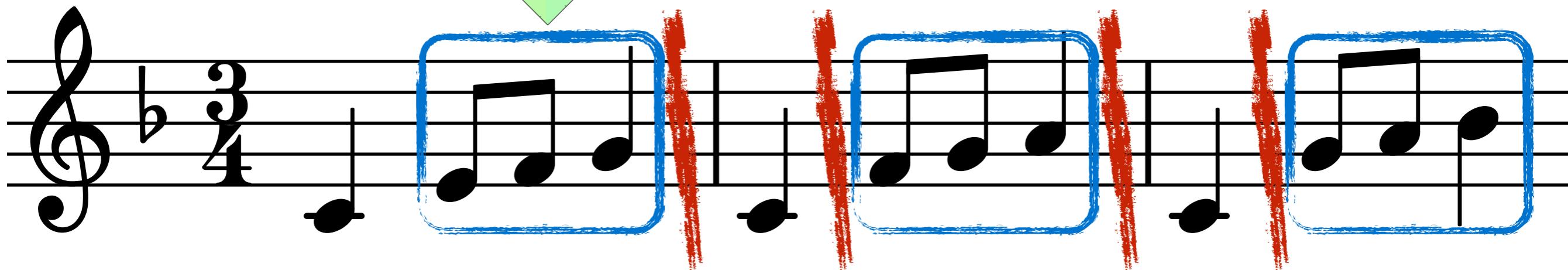
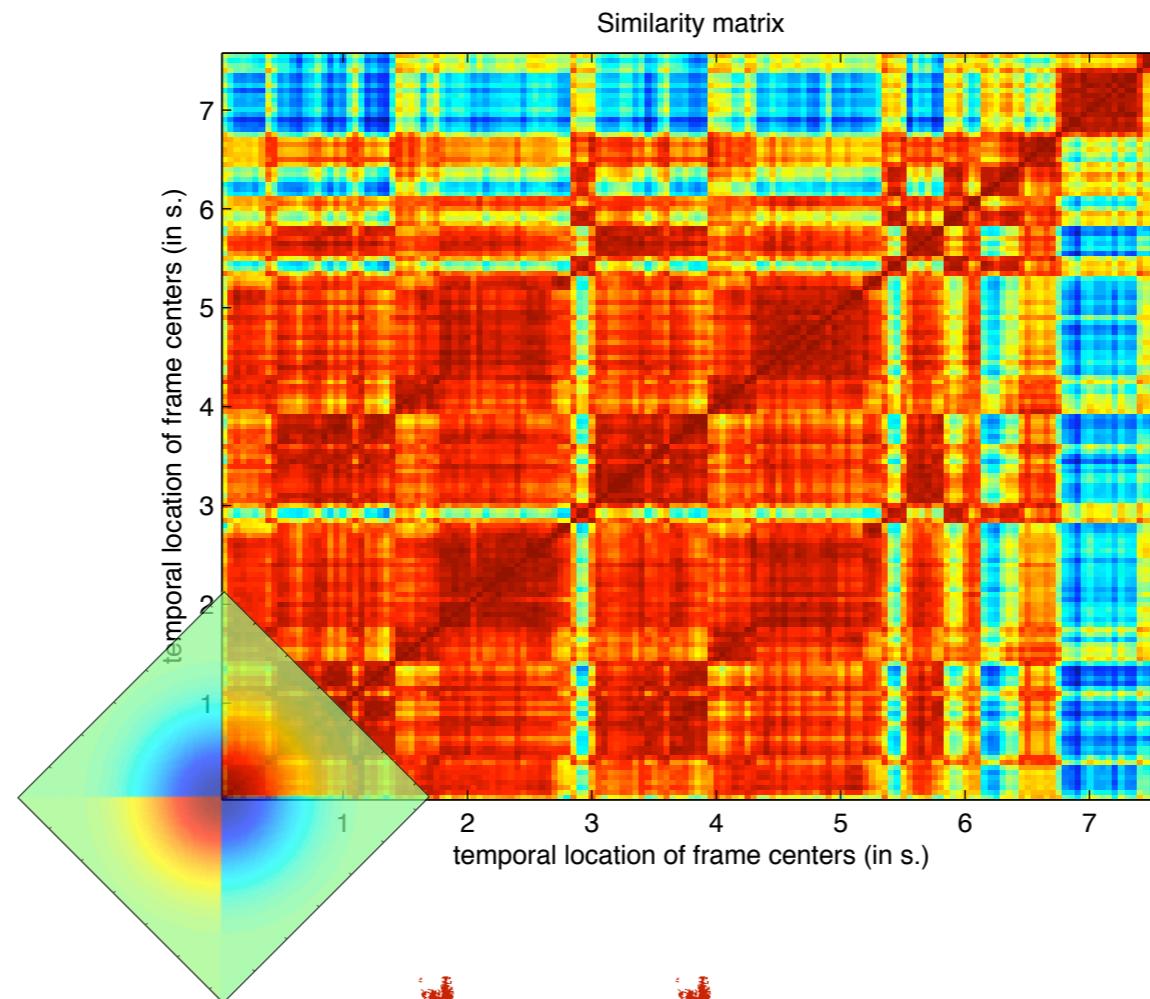
Mozart, Variation XI on “Ah, vous dirai-je maman”, K.265/300e

*mus.score(..., 'Group')*  
hierarchical grouping

*mus.score('laksin.mid',  
'Group')*



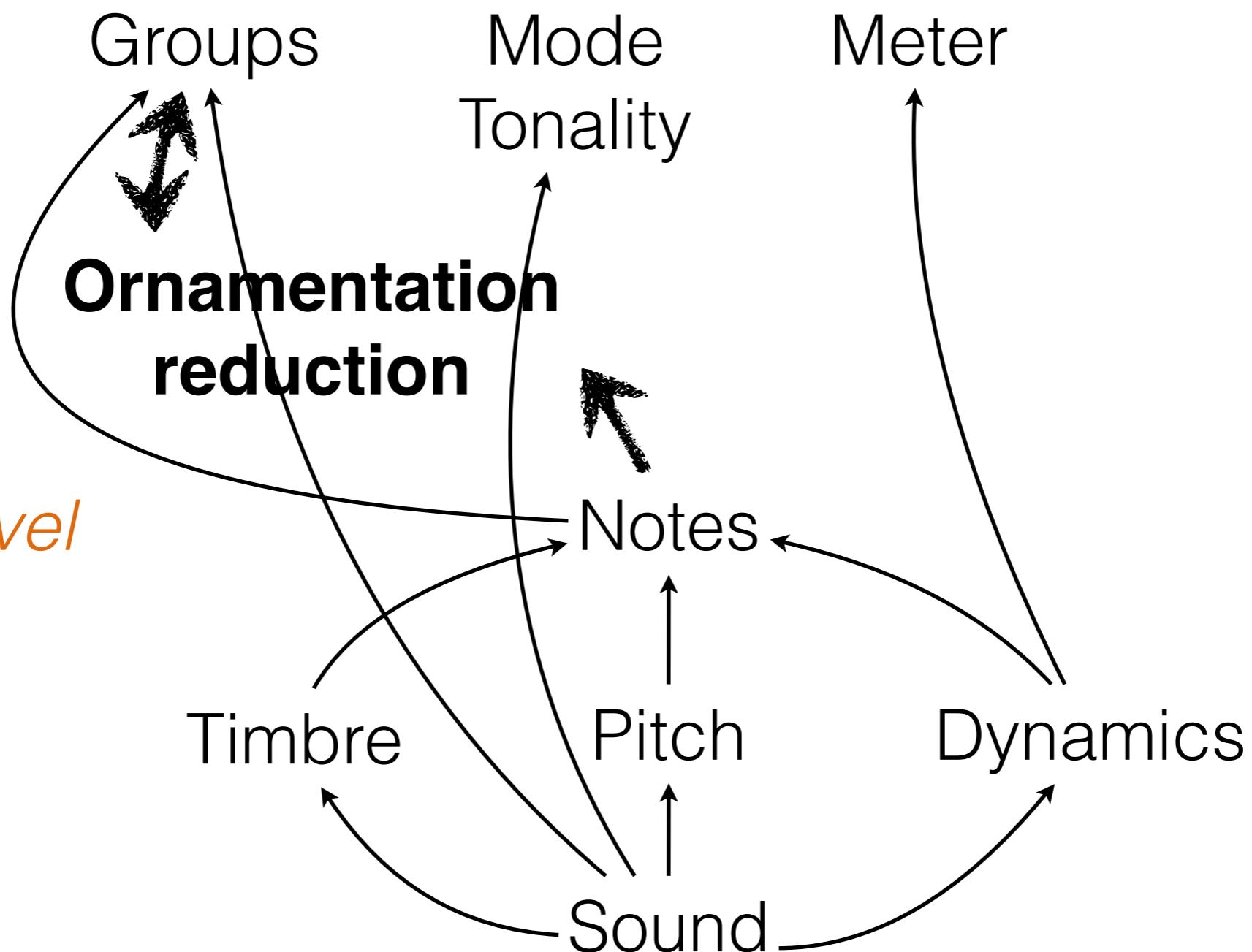
*aud.novelty vs.  
mus.score(..., 'Group')*



*Structural  
levels*

*Symbolic level*

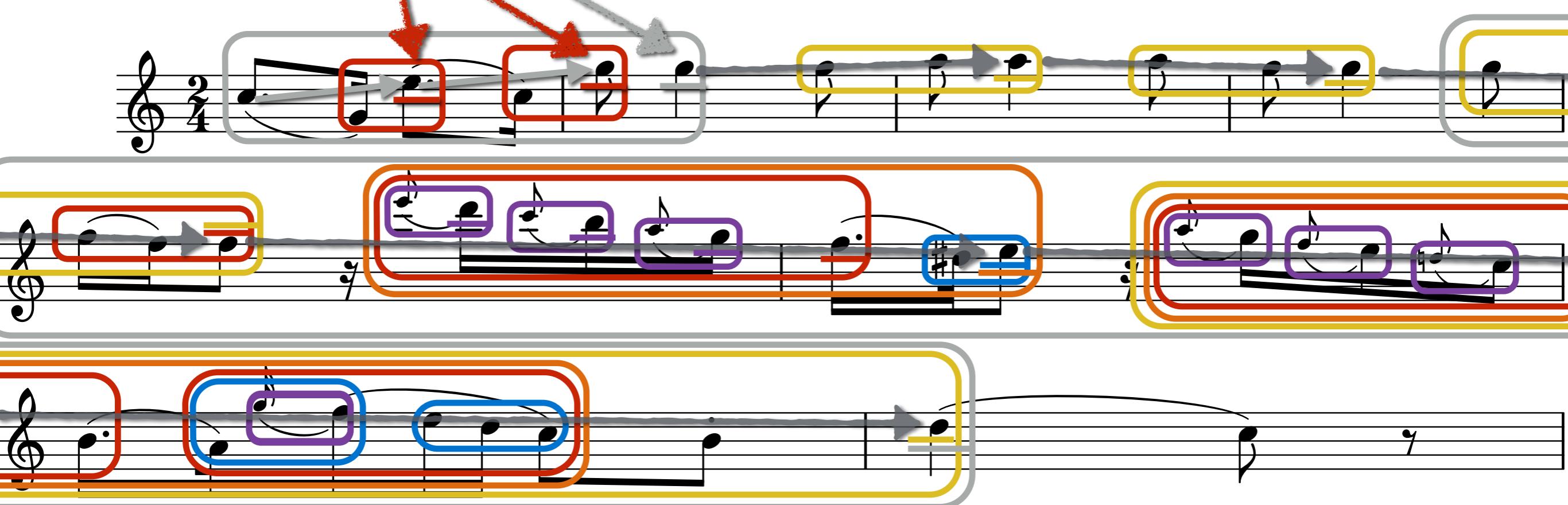
*Audio level*



*mus.score(..., 'Reduce')*  
ornamentation reduction

head

(Lerdahl & Jackendoff)

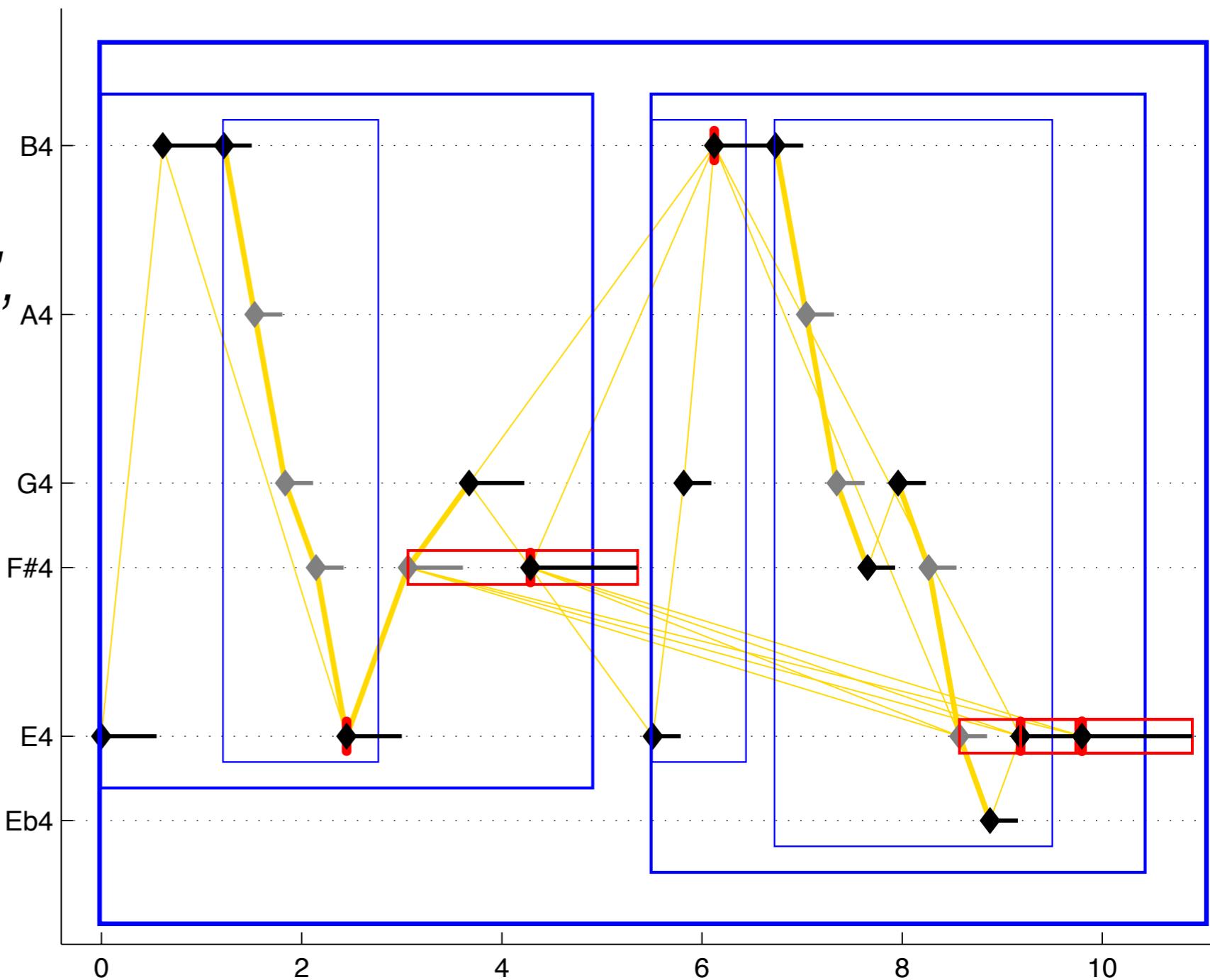


Mozart, Variation XI on “Ah, vous dirai-je maman”, K.265/300e

*mus.score(..., 'Reduce')*  
ornamentation reduction

*mus.minr('laksin.mid',  
'Group', 'Reduce')*

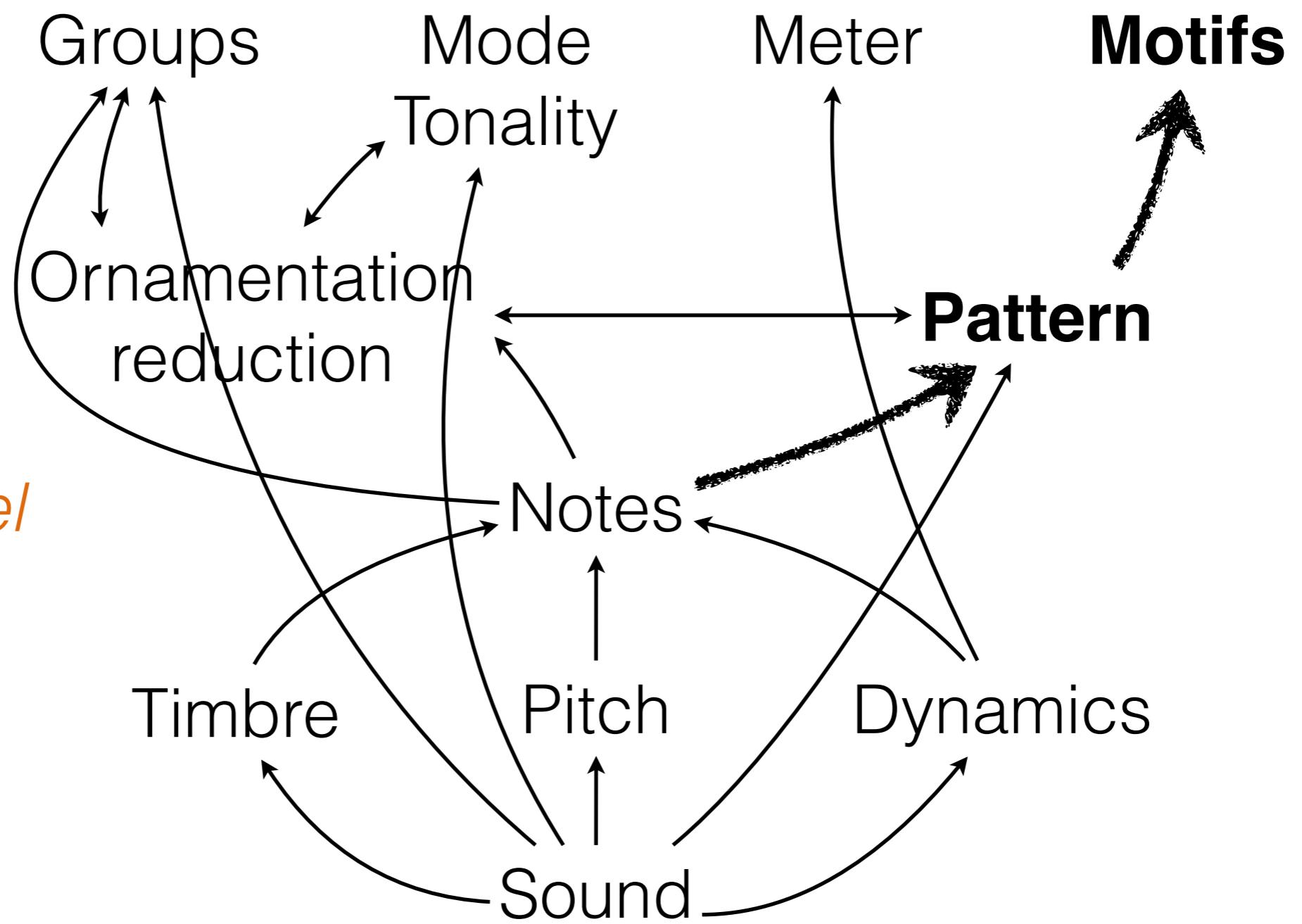
Construction of a  
*syntagmatic network*



*Structural  
levels*

*Symbolic level*

*Audio level*



# motivic pattern analysis

Bach Invention in D minor

Kresky (1977) analysis

| Name          | Kresky's interpretation  |
|---------------|--------------------------|
| <b>A</b>      | Opening motive           |
| <b>A'</b>     | First sequence unit      |
| <b>B</b>      | Accompanying figure      |
| <b>a</b>      | Motive shape             |
| <b>a1</b>     | Reversed motive shape    |
| <b>a2=c</b>   | Triadic structure        |
| <b>a3=a3'</b> | Retarded scalar climb    |
| <b>a4=C</b>   | Bass line                |
| <b>a5</b>     | Seconde sequence unit    |
| <b>a6</b>     | (not considered)         |
| <b>b</b>      | Three-note scale         |
| <b>b'</b>     | Identifying a5 with a3   |
| <b>b''</b>    | Same, transposed         |
| <b>b'''</b>   | Three shape in bass line |

# motivic pattern analysis

Bach Invention in D minor

Computer analysis

Musical score for Bach's Invention in D minor, measures 1-2. The score consists of two staves: treble and bass. The treble staff starts with a key signature of one flat (B-flat). The bass staff starts with a key signature of one flat (B-flat). Measure 1 begins with a sixteenth-note pattern: A (two notes), B (one note), c (two notes), c (one note), D (one note). Measure 2 continues with a similar pattern: A (two notes), a (one note), b (one note). Arrows indicate the progression of motivic fragments.

Musical score for Bach's Invention in D minor, measures 5-6. The treble staff starts with a key signature of one flat (B-flat). The bass staff starts with a key signature of one flat (B-flat). Measure 5 begins with a sixteenth-note pattern: A (two notes), A' (one note), a3' (two notes), b' (one note), a3' (two notes), b'' (one note). Measure 6 continues with a similar pattern: A' (one note), a3' (two notes), b'' (one note). Arrows indicate the progression of motivic fragments.

Musical score for Bach's Invention in D minor, measures 10-11. The treble staff starts with a key signature of one flat (B-flat). The bass staff starts with a key signature of one flat (B-flat). Measure 10 begins with a sixteenth-note pattern: a5 (one note), b' (one note), b' (one note), b' (one note). Measure 11 continues with a similar pattern: a5 (one note), b'' (one note), b'' (one note), b'' (one note). Arrows indicate the progression of motivic fragments.

Lartillot, Toivainen, "Motivic matching strategies for automated pattern extraction", Musicæ Scientiae, DF4A, 281-314, 2007.

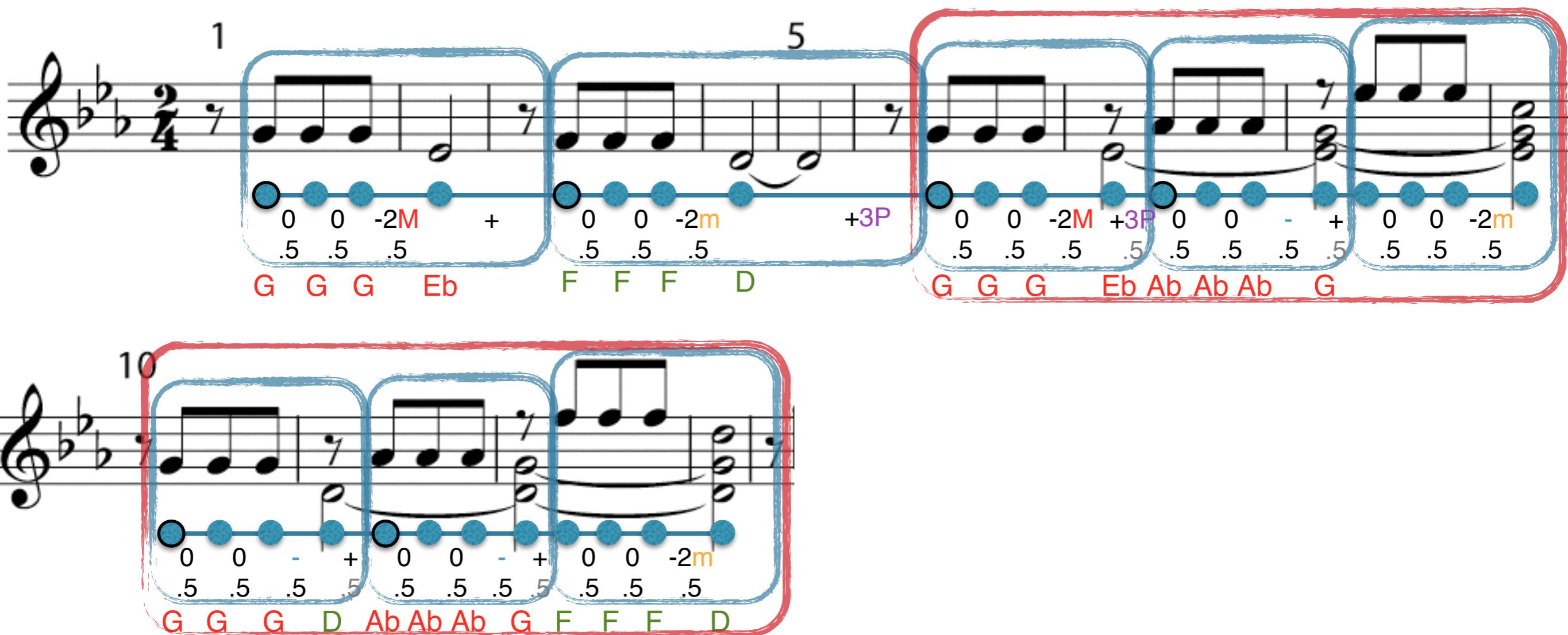
# motivic pattern analysis

## Bach Invention in D minor

| Name          | Kresky's interpretation  | Computational description          |                     |
|---------------|--------------------------|------------------------------------|---------------------|
|               |                          | Melodic                            | Rhythmic            |
| <b>A</b>      | Opening motive           | (D,E,F,G,A,Bb,C#,Bb,A,G,F,E,F)     | 16th notes          |
| <b>A'</b>     | First sequence unit      | (-2,+1,+1,+1,+1,-6,+6,-1,-1,-1,+1) | 16th notes          |
| <b>B</b>      | Accompanying figure      | (F,A,D+,-,+,+,-)                   | 8th notes           |
| <b>a</b>      | Motive shape             | (prefix of A)                      |                     |
| <b>a1</b>     | Reversed motive shape    | (not detected)                     |                     |
| <b>a2=c</b>   | Triadic structure        | (+,+,-)                            | 8th notes           |
| <b>a3=a3'</b> | Retarded scalar climb    | (-2,+1,+1,+1,+1,-6)                | 16th notes          |
| <b>a4=c</b>   | Bass line                | (+7,-5,+1,+1,+1,-6)                | 8th notes           |
| <b>a5</b>     | Seconde sequence unit    | (+1,+1,-2,+1,+1,-6)                | 16th notes          |
| <b>a6</b>     | (not considered)         | (-,+1,+1,+1)                       | 16th notes          |
| <b>b</b>      | Three-note scale         | (+1,+1)                            | 16th notes          |
| <b>b'</b>     | Identifying a5 with a3   | (D5,E5,F5)                         | 16th notes          |
| <b>b''</b>    | Same, transposed         | (C5,D5,E5)                         | 16th notes          |
| <b>b'''</b>   | Three shape in bass line | (not detected)                     |                     |
| <b>D</b>      | (not considered)         | (-1,+1,+1,+1)                      | 16th except 1st     |
| <b>E</b>      | (not considered)         | (E5,F5,D5,E5,F5)                   | 16th start. offbeat |

Lartillot, Toiviainen, "Motivic matching strategies for automated pattern extraction", *Musicae Scientiae*, DF4A, 281-314, 2007.

# motivic pattern analysis



Beethoven, 5th Symphony, *Allegro con brio*

# motivic pattern analysis

J.S. Bach, Well-Tempered Clavier, Book II, Fugue XX  
Detected subject entries

The image displays six musical staves, each representing a detected subject entry. The staves are arranged vertically, each with a unique label:

- L1: Bass clef, common time, key signature of C major. The melody consists of eighth and sixteenth notes.
- M1: Treble clef, common time, key signature of C major. The melody consists of eighth and sixteenth notes.
- U1: Treble clef, common time, key signature of C major. The melody consists of eighth and sixteenth notes.
- L2: Bass clef, common time, key signature of C major. The melody consists of eighth and sixteenth notes.
- U2: Treble clef, common time, key signature of C major. The melody consists of eighth and sixteenth notes.
- M2: Treble clef, common time, key signature of C major. The melody consists of eighth and sixteenth notes.
- U3: Treble clef, common time, key signature of C major. The melody consists of eighth and sixteenth notes.
- L3: Bass clef, common time, key signature of C major. The melody consists of eighth and sixteenth notes.

Each staff features a horizontal bracket above the notes, grouping them into motivic patterns. The notes are black on white staff lines, and the staves are separated by vertical bar lines.

# *mus.score(..., 'Motif')* motivic pattern analysis

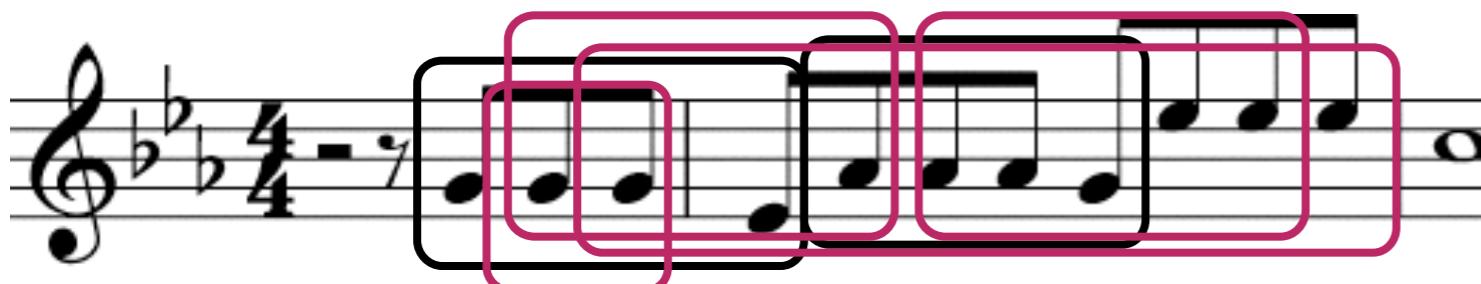
*mus.minr('beethoven', 'Motif')*



# structure complexity



# Pattern extraction



# Pattern selection (longest, frequent, ...)



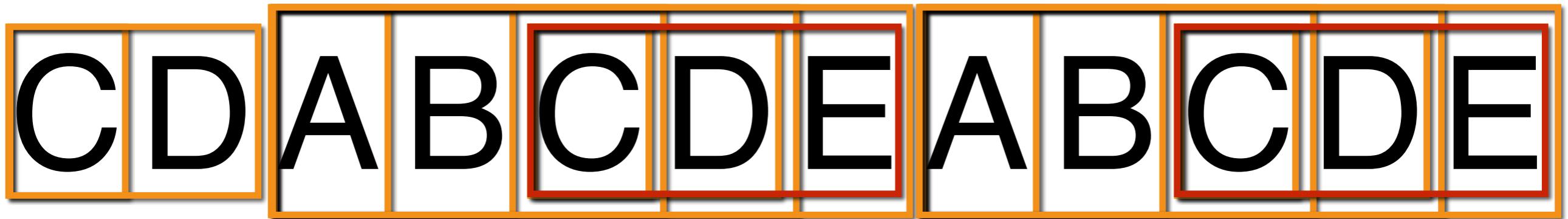
- Large set of irrelevant structures during extraction phase
    - cannot be computed extensively
  - Imperfections of the selection phase:
    - expected patterns accidentally deleted
    - insufficiently selective
  - Improvement of the extraction process

# closed patterns



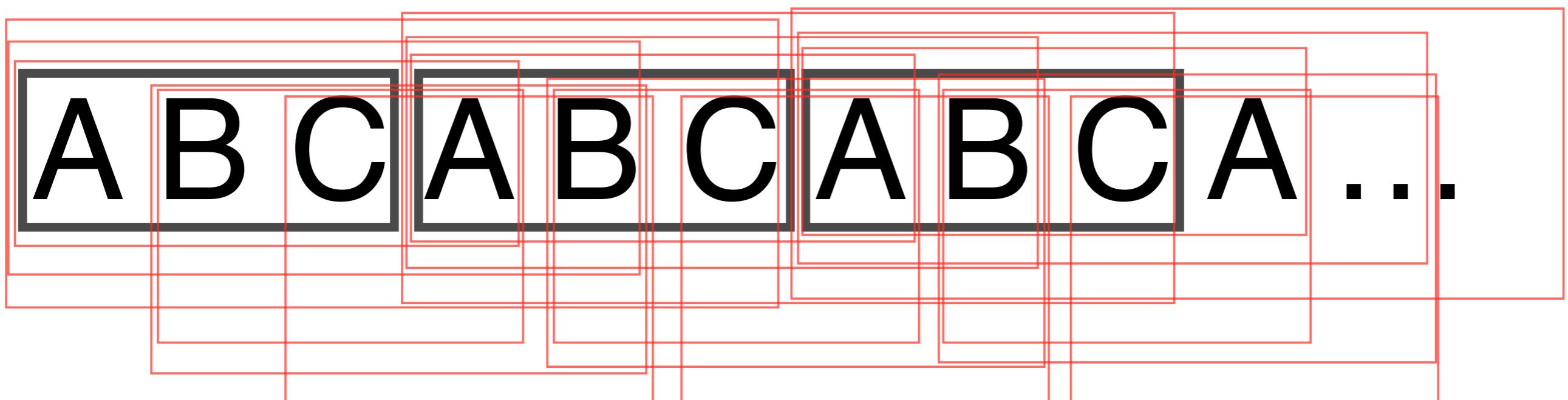
Complete and compact description of pattern repetition

# incremental approach



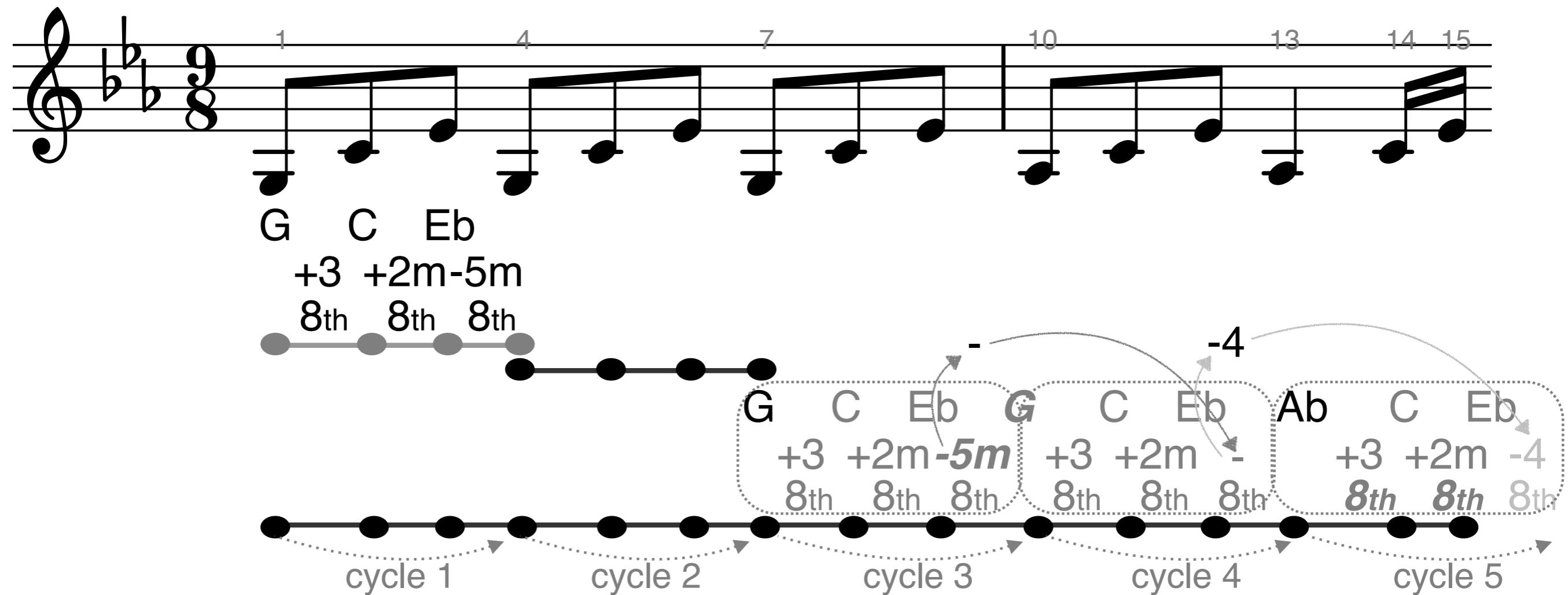
- Progressively analysing music through one single pass
- Controls structural complexity in a way similar to the way listeners perceive music.

# pattern cyclicity



Cambouropoulos, 1998

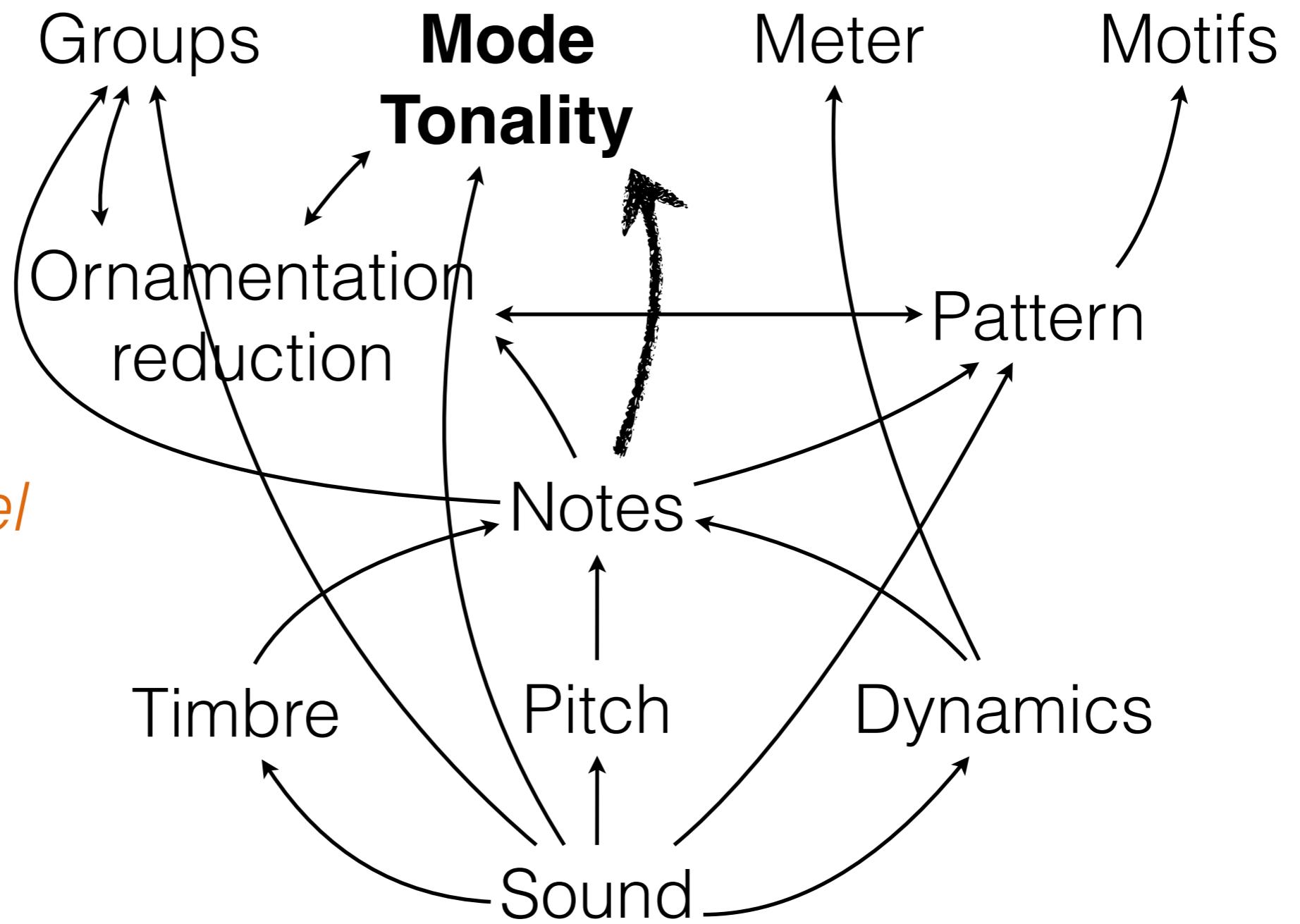
# heterogeneous pattern cycles



*Structural  
levels*

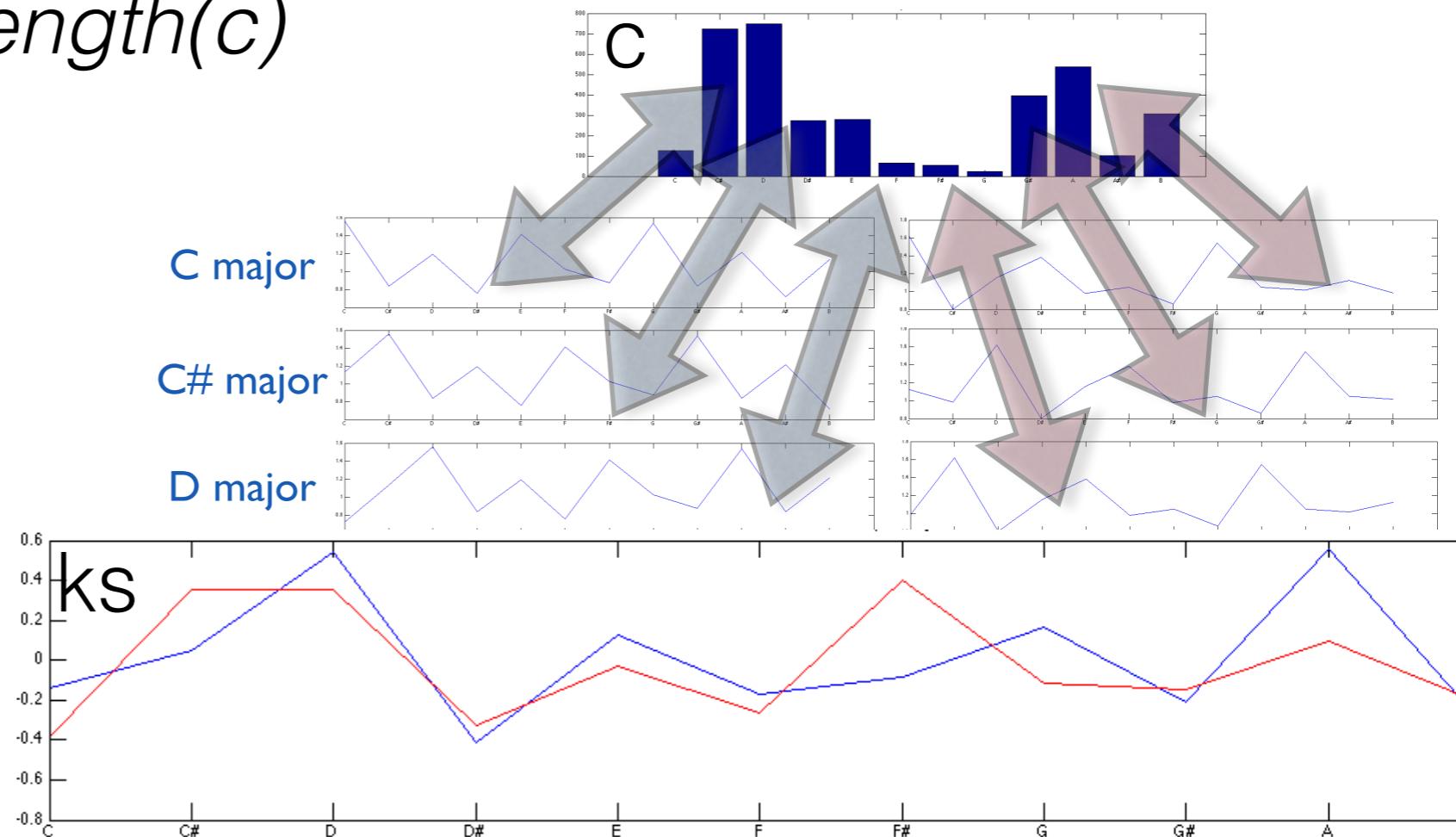
*Symbolic level*

*Audio level*



# Statistical m/tonal analysis

- $c = \text{mus.chromagram}(\text{'score.mid'})$
- $ks = \text{mus.keystrength}(c)$
- $\text{mus.key}(ks)$
- $\text{mus.mode}(ks)$
- $\text{mus.keysom}(ks)$



Krumhansl, Cognitive foundations of musical pitch. Oxford UP, 1990.

# Score-level m/tonal analysis

- Statistical tonal analysis: pitch distribution in frames
  - What if key transition within one single frame?
- Tonality is more than such statistical description:
  - Succession of chords rooted on the scale degrees
  - Standard chord sequences, cadenza formulae
  - Patterns, grouping help emphasize chord changes
  - etc.

# Score-level m/tonal analysis

CM

CM

p

legato.

Dm

II

1 2 4

1 3 5

3

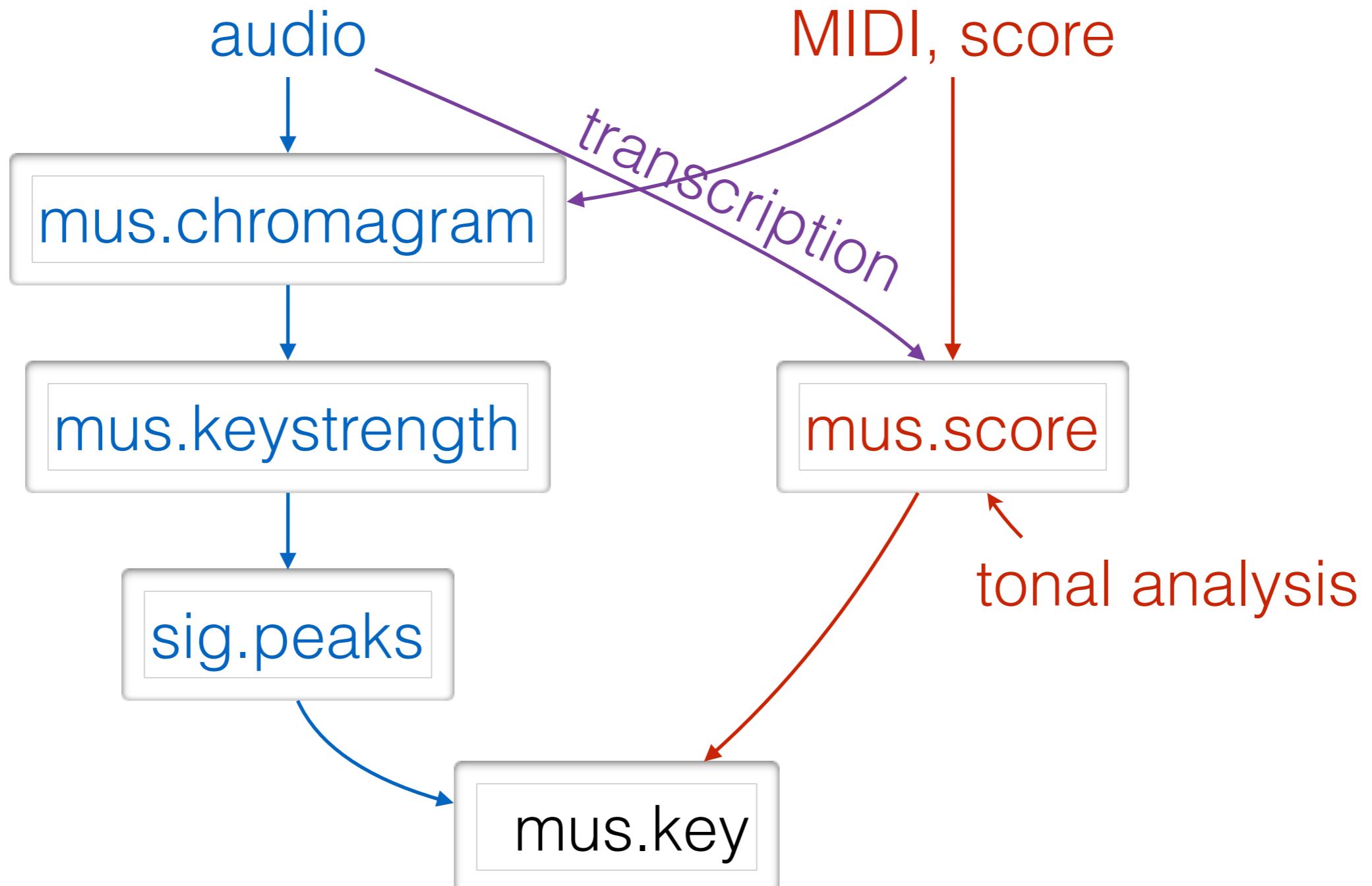
GM V 3 5  
cresc.

CM I

Am VI f

A musical score for piano in common time. The left hand plays bass notes while the right hand plays melodic patterns. The score is divided into three measures by red-outlined boxes. Measure 1 is labeled 'DM' in green at the top left, with a green vertical bar on the first note and a circled '1' below it. Measure 2 is labeled 'GM' in red at the top center, with a yellow vertical bar on the first note and a circled '2' below it. Measure 3 is labeled 'CM' in red at the top right, with a yellow vertical bar on the first note and a circled '3' below it. Measure 4 begins with a circled '4' below the staff.

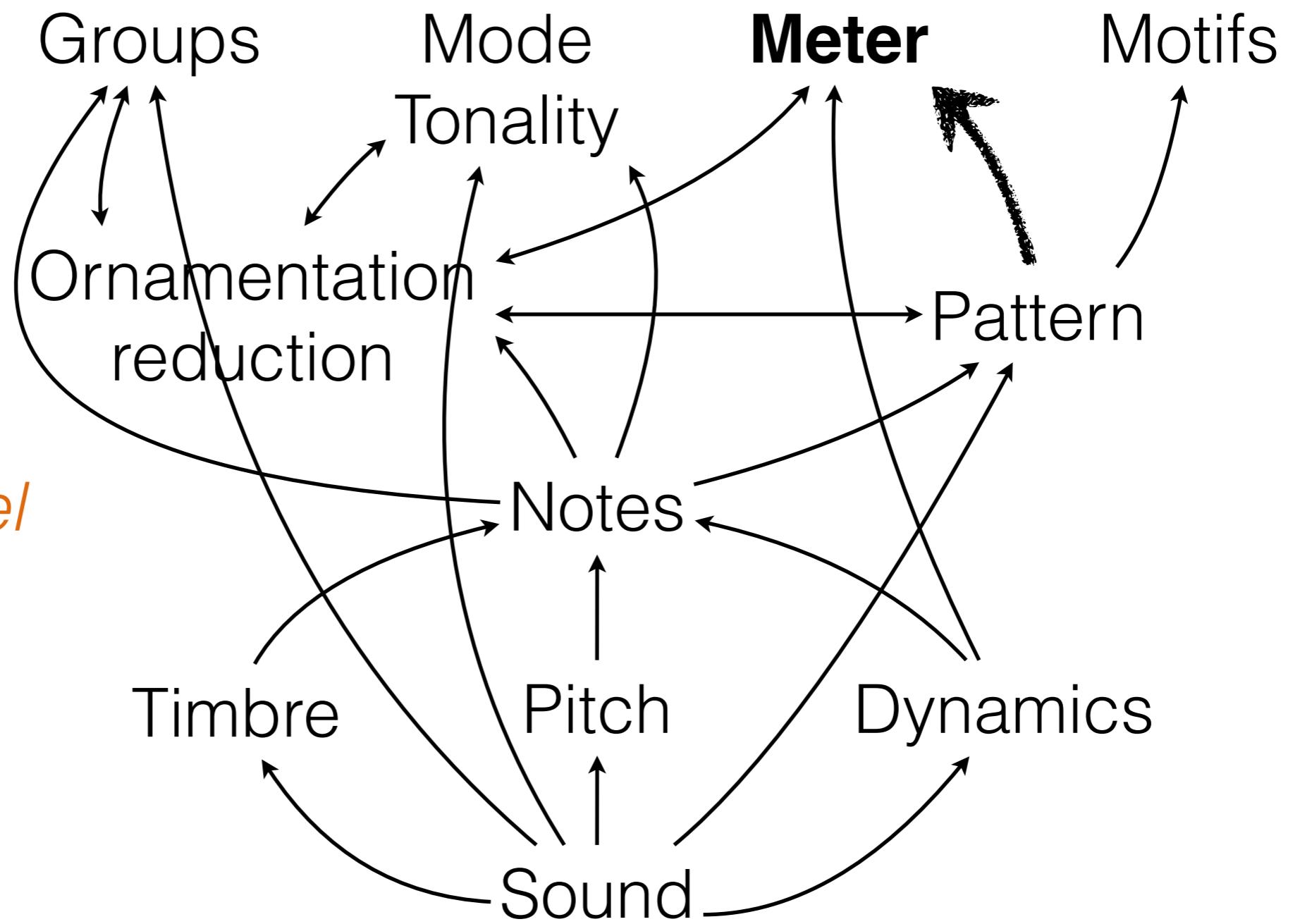
# Audio / symbolic



*Structural  
levels*

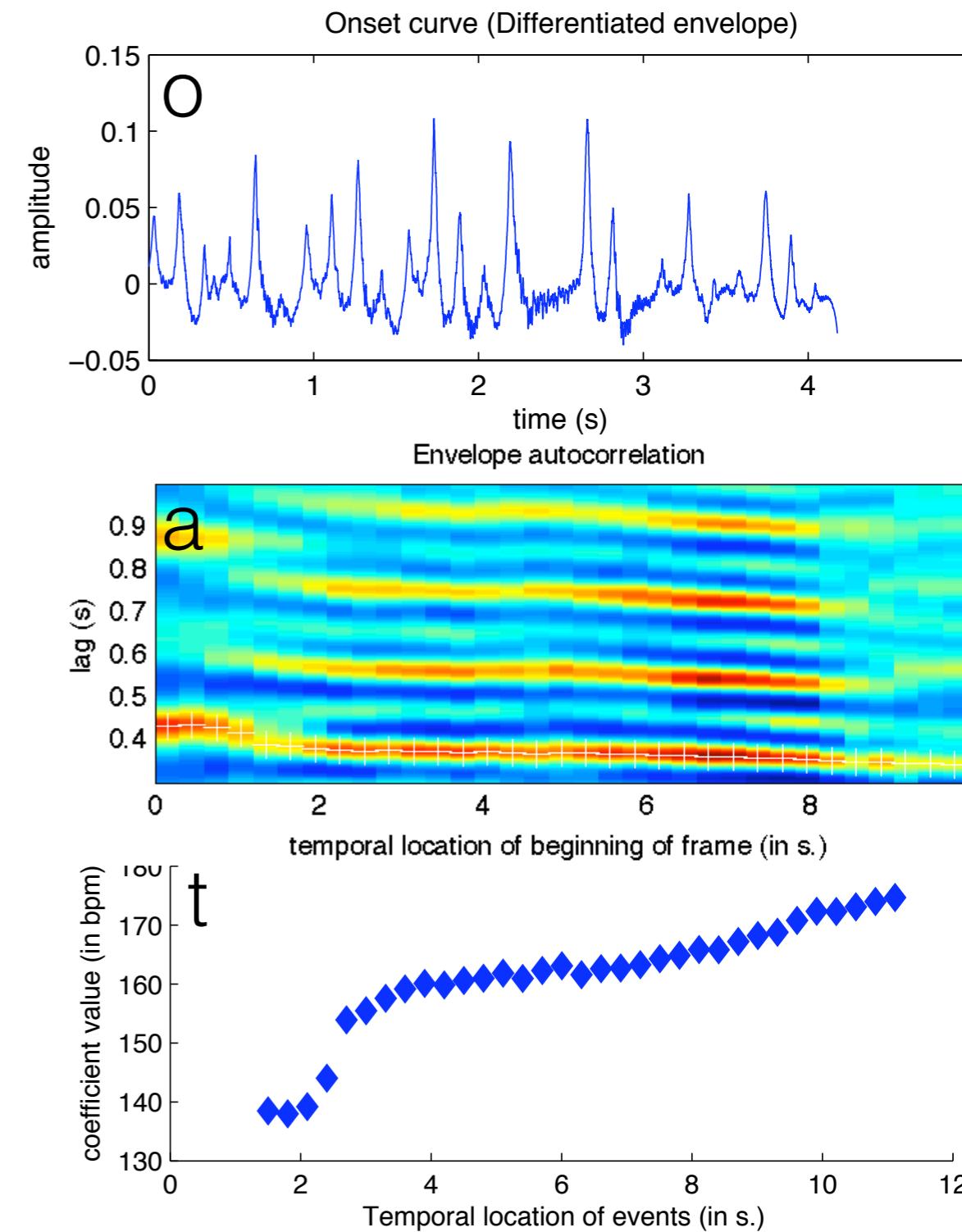
*Symbolic level*

*Audio level*

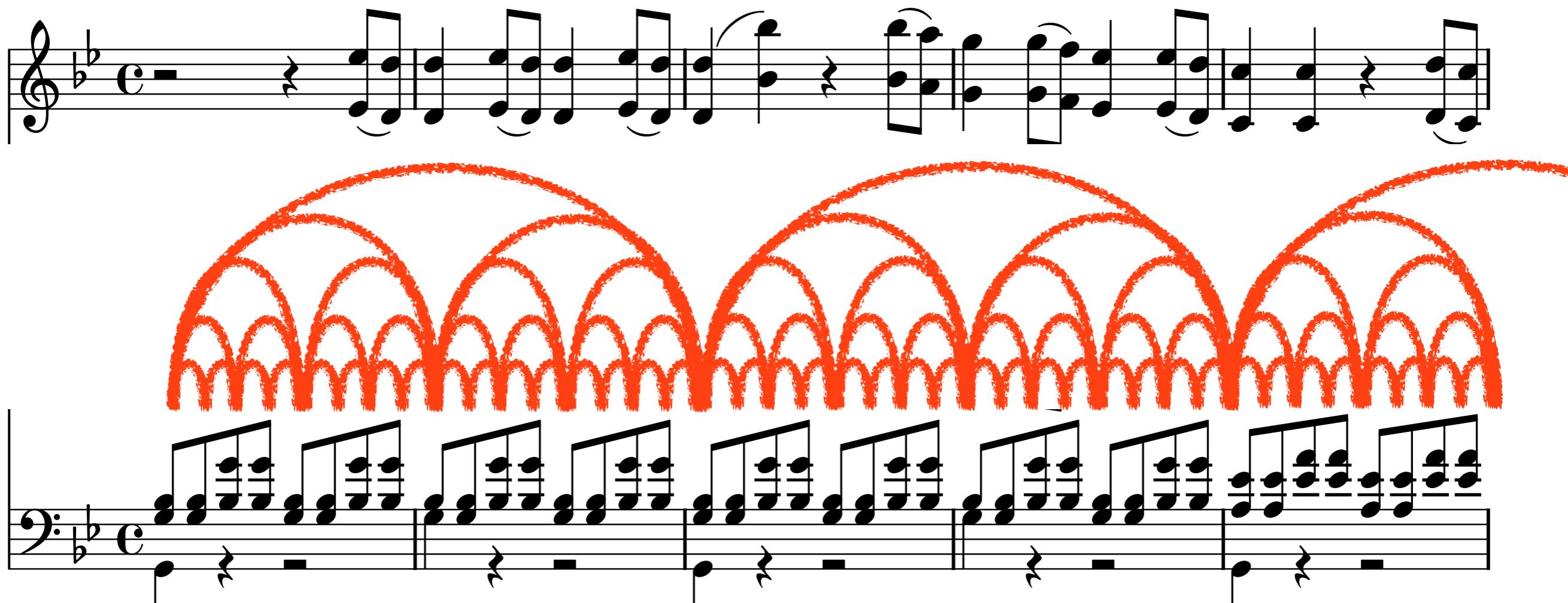


# Statistical metrical analysis

- $o = \text{aud.envelope}(\text{'score.mid'})$
- $a = \text{mus.autocor}(o)$
- $t = \text{mus.tempo}(a)$
- $\text{mus.pulseclarity}(a)$
- $\text{mus.metre}(a)$

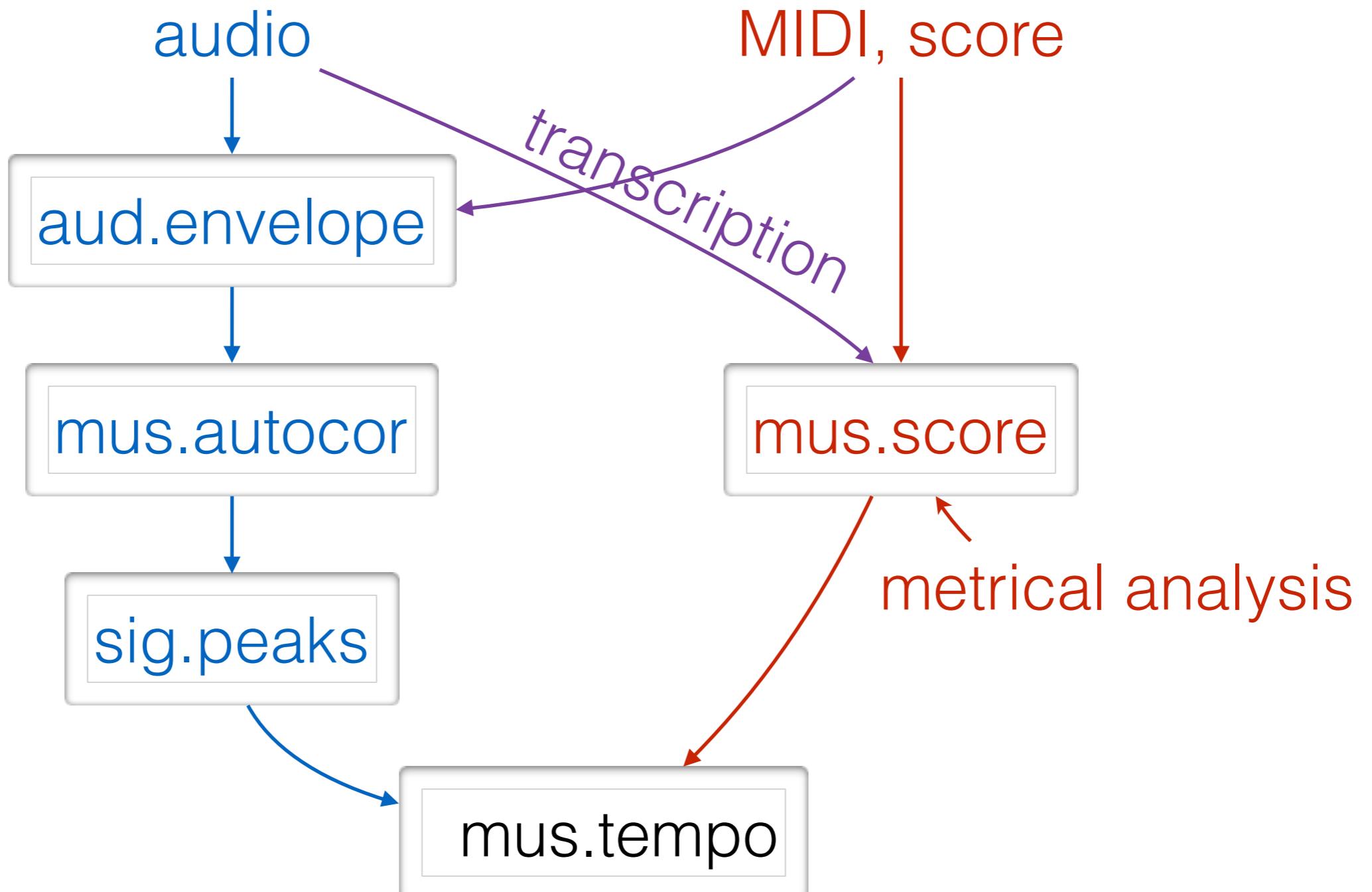


# Score-level metrical analysis

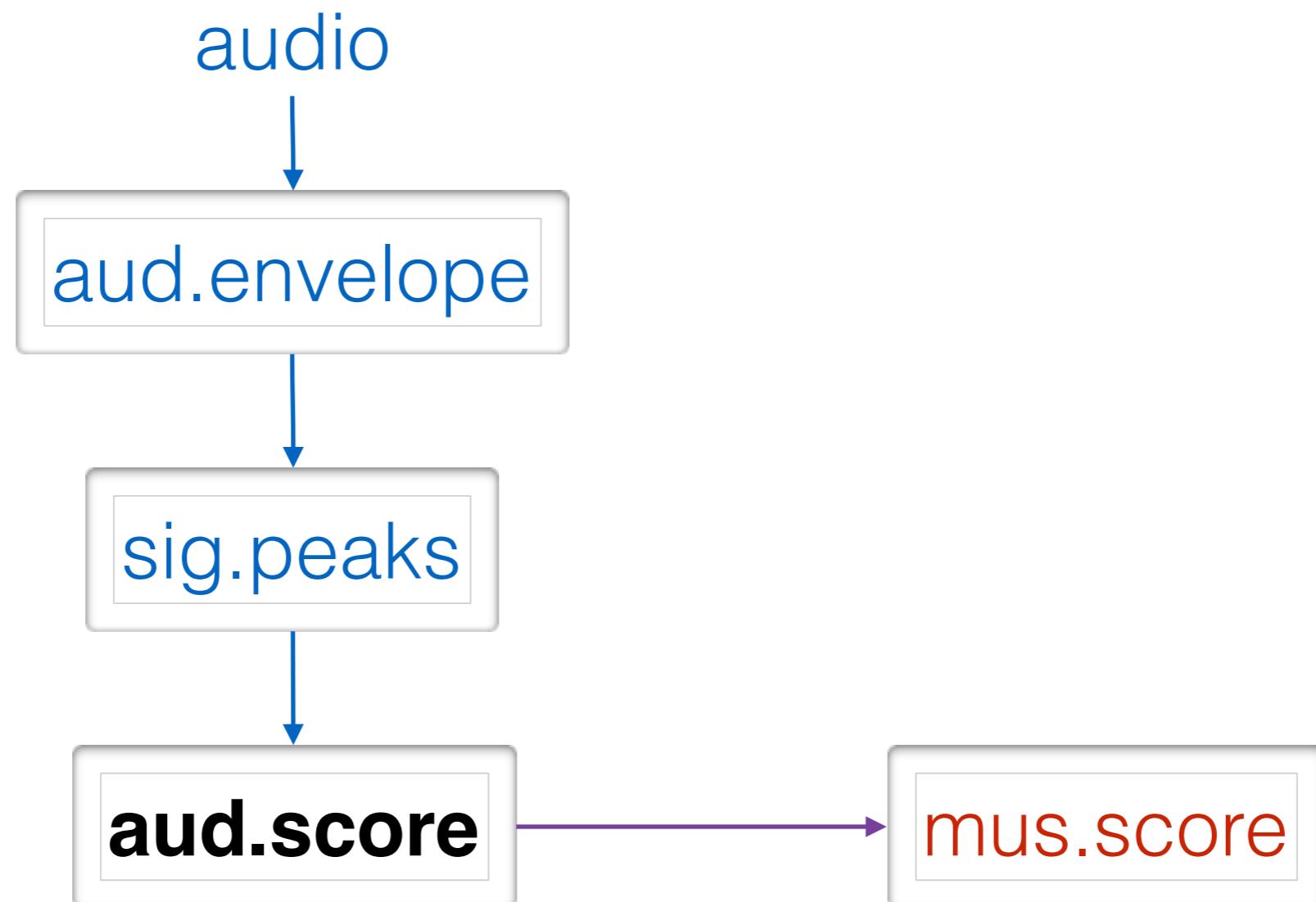


O. Lartillot, “Reflexions towards a generative theory of musical parallelism”, *Musicae Scientiae*, DF 5, 2010.

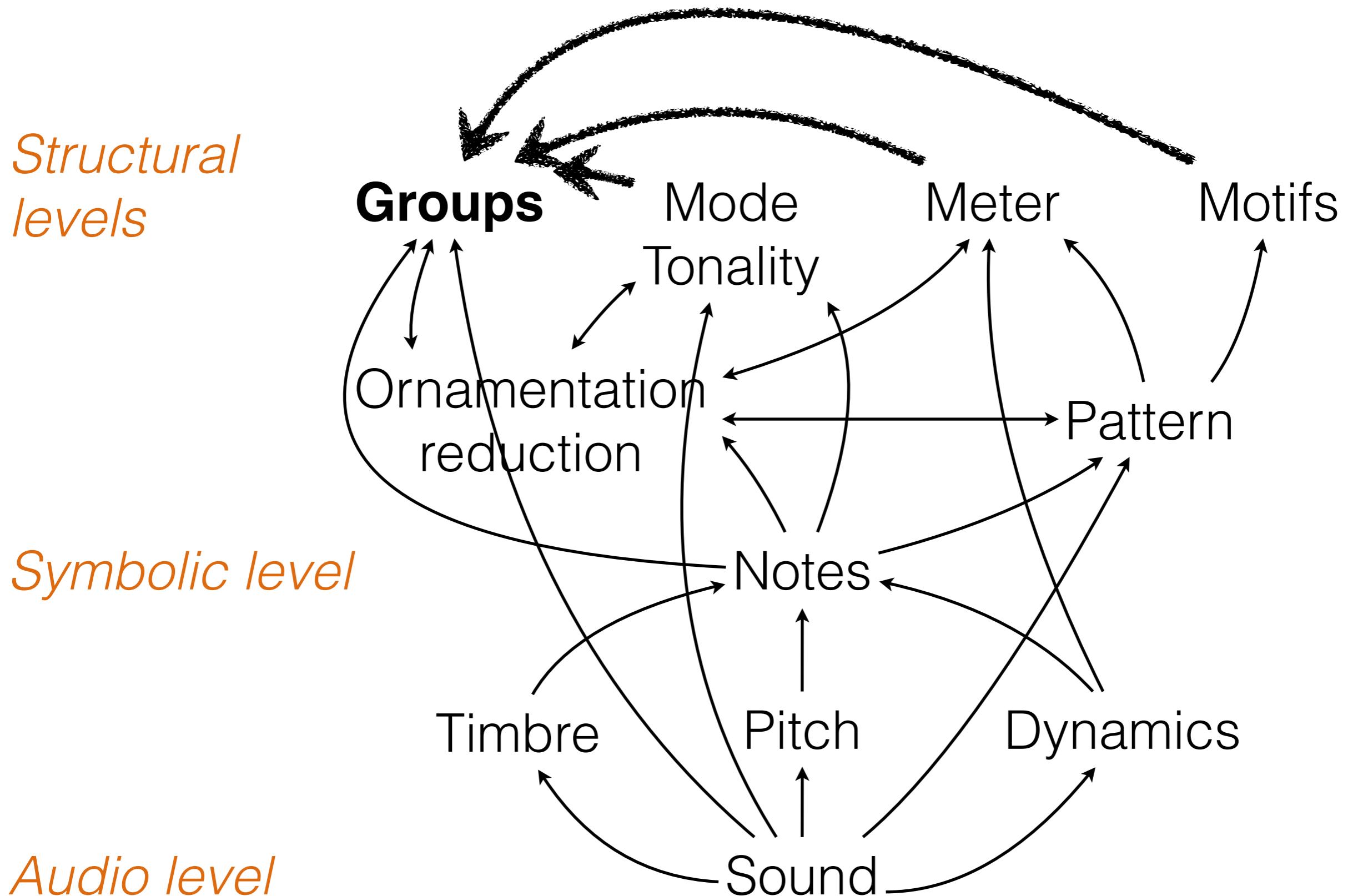
# Audio / symbolic



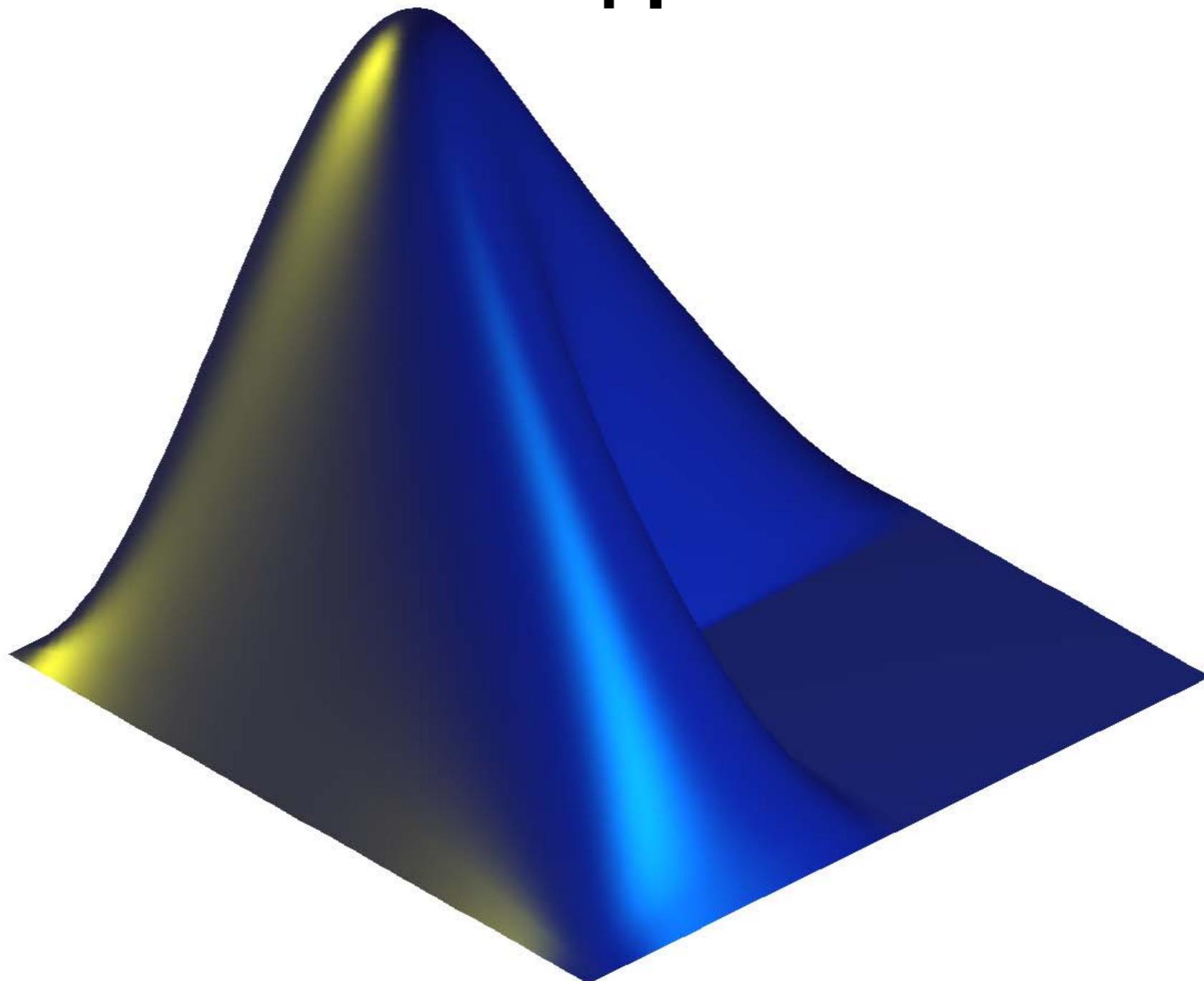
# Audio / symbolic



- In future works, symbolic-based segmentation based on combination of different musical factors



4.



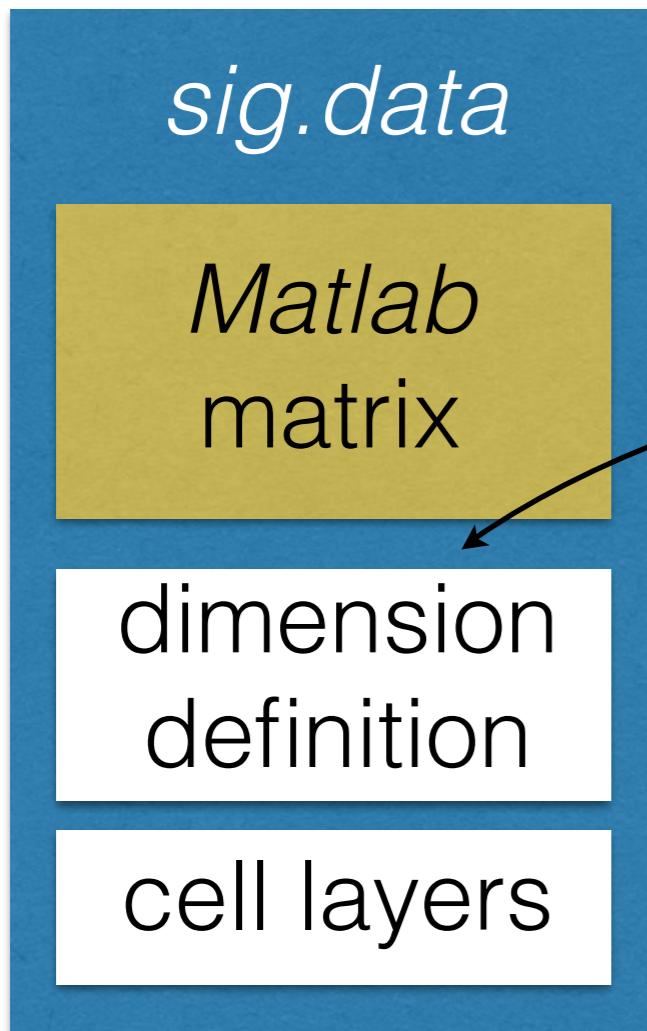
How it works

# Matrix convention in *MIRtoolbox*

- In standard *Matlab* code, processing of matrix dimensions makes the code somewhat obscure.
- In *MIRtoolbox*, one single matrix convention:
  - each frame forms a column, 3d dim for channels
  - This convention should be followed everywhere in the code, and is not explicitly explained to the readers.

# *sig.data*

- New syntactic layer on top of *Matlab* that makes operators' code simpler.



For instance:  
{element,sample,channel}

- 1st dim: signal (for instance, spectrum)
- 2nd dim: successive frames
- 3rd dim: channels

# *sig.data*

- $x.\textbf{size}(\text{'sample'})$  gives the number of samples.
- $x.\textbf{sum}(\text{'channel'})$  sums the matrix along the channel dimension.
- $x.\textbf{times}(y)$  multiplies two *sig.data* objects, respecting dimension type congruency.
- $x.\textbf{apply}(@\text{xcorr}, \{\}, \{\text{'sample'}\}, 2)$  applies *xcorr* along the sample dimension. The last argument notifies that *xcorr* does not work for matrices with more than 2 dimensions. The extra dimensions are automatically covered via loops.

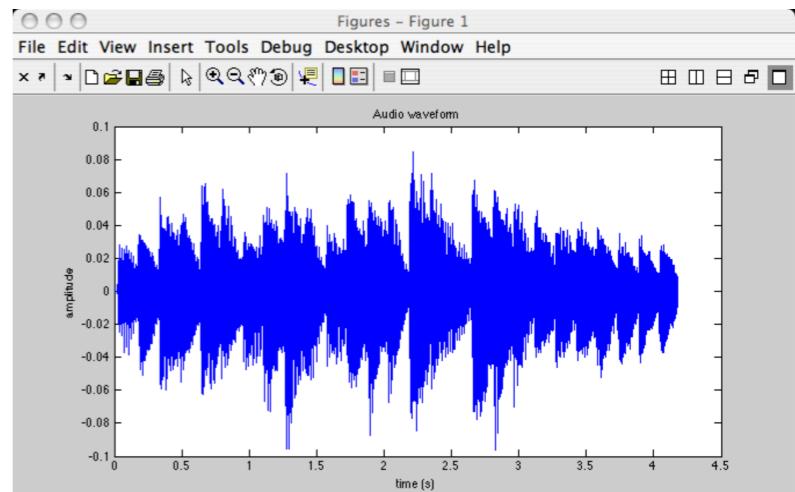
*sig.design.display* → *sig.design.eval*  
→ *sig.signal.display*

***sig.design*** object, storing only the data flow graph

- ***a*** = *sig.input('bigfile', ...)* → ***sig.design.display*** = ***sig.design.eval***, which outputs a ***sig.signal*** and calls ***sig.signal.display***
  - *d* = ***sig.ans***
  - *d* = *a.eval*; → the outputted ***sig.signal***
  - *d* → ***sig.design.eval*** outputs a ***sig.signal***
- sig.signal.display***

- `a = sig.input('myfile', 'Center')`

`sig.signal.display`



# *sig.signal*

|                  |                       |
|------------------|-----------------------|
| <b>Ydata</b>     | <code>sig.data</code> |
| <b>yname</b>     | <code>'audio'</code>  |
| <b>yunit</b>     |                       |
| <b>Xaxis</b>     |                       |
| <b>xsampling</b> |                       |
| <b>Sstart</b>    |                       |
| <b>Srate</b>     |                       |
| <b>Ssize</b>     |                       |
| <b>date</b>      |                       |
| <b>ver</b>       |                       |
| <b>design</b>    |                       |

`'audio'`

Information such as time positions  
are regenerated on the fly.

## `sig.axis`

|               |  |
|---------------|--|
| <b>xname</b>  |  |
| <b>xstart</b> |  |
| <b>xunit</b>  |  |

0

0

1

## `sig.unit`

|                  |  |
|------------------|--|
| <b>xname</b>     |  |
| <b>origin</b>    |  |
| <b>rate</b>      |  |
| <b>generator</b> |  |
| <b>finder</b>    |  |

0

0

@..

@..

## `sig.design`

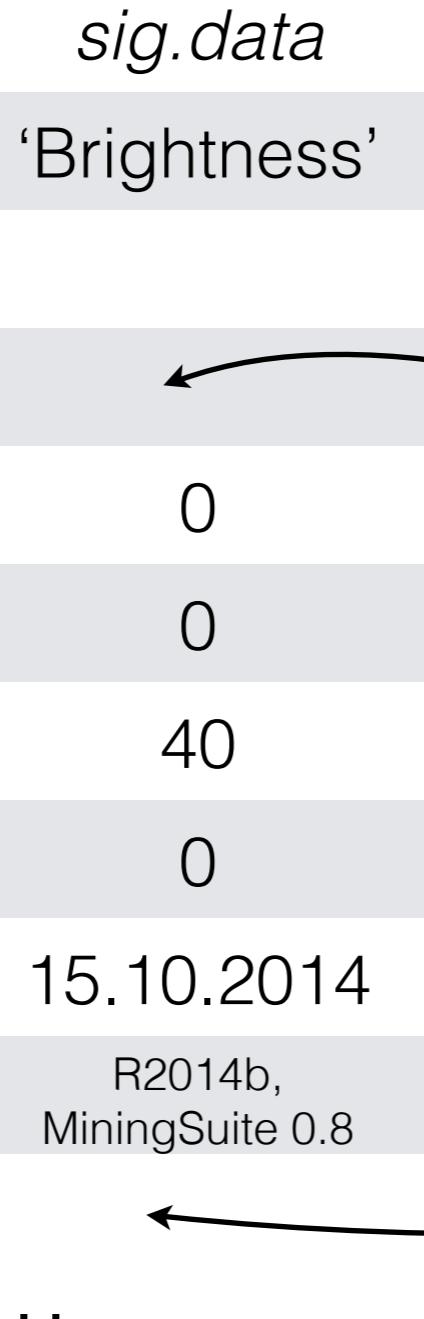
`a = sig.input('myfile', 'Center')`

...

- `b = sig.brightness(a, 'Frame')`

*sig.signal*

|                  |                            |
|------------------|----------------------------|
| <b>Ydata</b>     | <i>sig.data</i>            |
| <b>yname</b>     | 'Brightness'               |
| <b>yunit</b>     |                            |
| <b>Xaxis</b>     |                            |
| <b>xsampling</b> | 0                          |
| <b>Sstart</b>    | 0                          |
| <b>Srate</b>     | 40                         |
| <b>Ssize</b>     | 0                          |
| <b>date</b>      | 15.10.2014                 |
| <b>ver</b>       | R2014b,<br>MiningSuite 0.8 |
| <b>design</b>    | ...                        |



|               |                 |
|---------------|-----------------|
| <b>xname</b>  | <i>sig.axis</i> |
| <b>xstart</b> | 1               |
| <b>xunit</b>  |                 |

|                  |                 |
|------------------|-----------------|
| <b>xname</b>     | <i>sig.unit</i> |
| <b>origin</b>    | 0               |
| <b>rate</b>      | 0               |
| <b>generator</b> | @..             |
| <b>finder</b>    | @..             |

- `b = sig.spectrum(a, 'Frame')`

`sig.signal.display`

# `sig.Spectrum`

`sig.signal`

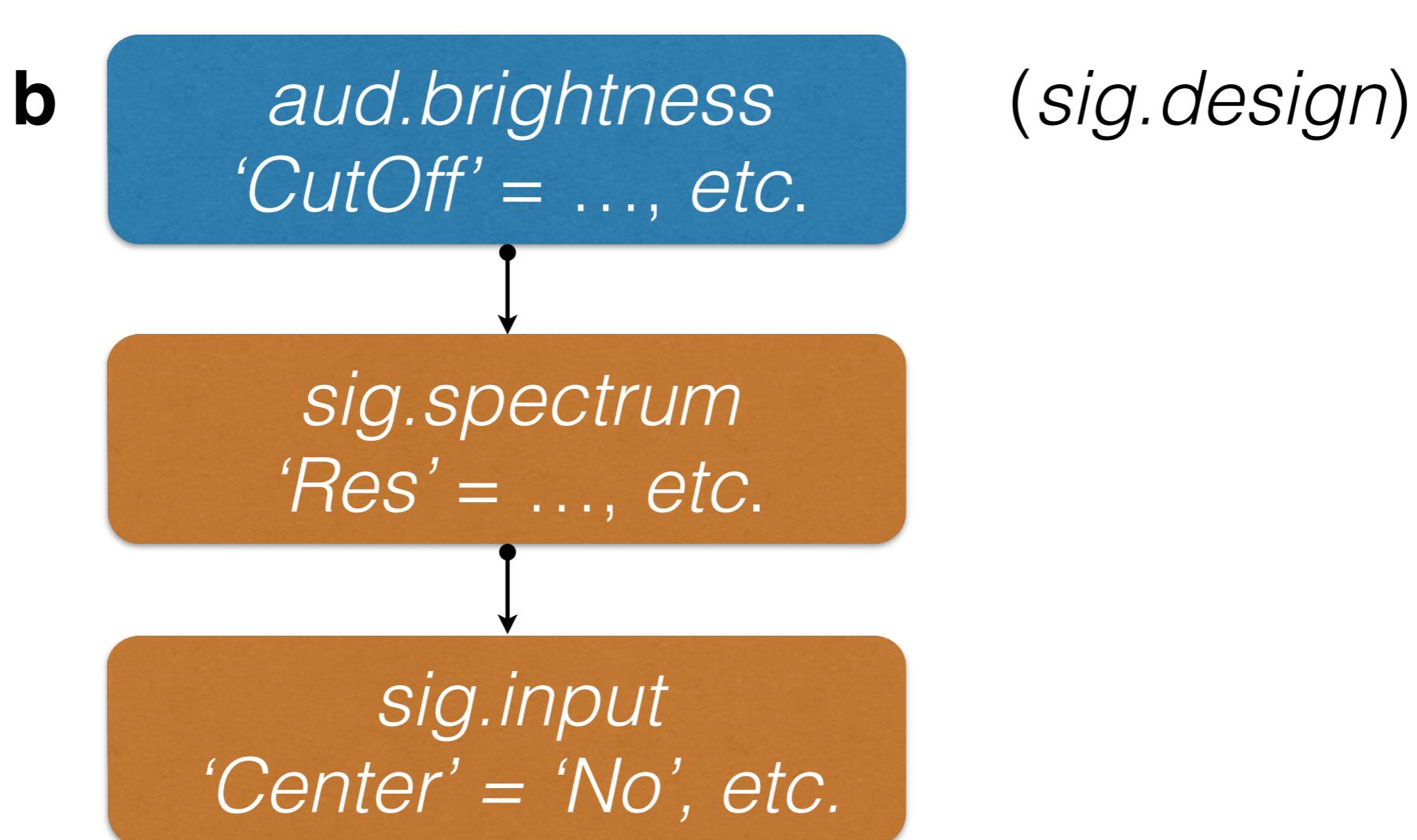
|              |                       |
|--------------|-----------------------|
| <b>power</b> | 1                     |
| <b>log</b>   | 0                     |
| <b>phase</b> | <code>sig.data</code> |

|                  |                            |
|------------------|----------------------------|
| <b>Ydata</b>     | <code>sig.data</code>      |
| <b>yname</b>     | 'Spectrum'                 |
| <b>yunit</b>     |                            |
| <b>Xaxis</b>     | <code>sig.axis</code>      |
| <b>xsampling</b> | 0.1682                     |
| <b>Sstart</b>    | 0                          |
| <b>Srate</b>     | 40                         |
| <b>Ssize</b>     | 0                          |
| <b>date</b>      | 15.10.2014                 |
| <b>ver</b>       | R2014b,<br>MiningSuite 0.8 |
| <b>design</b>    |                            |

# *init*

deploy the **implicit data flow** prior to the actual operator

- $b = aud.brightness('ragtime', 'Frame')$



# *sig.operate* operators' main routine

+aud/brightness.m:

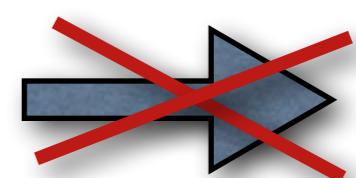
```
function varargout = brightness(varargin)
    varargout = sig.operate('aud', 'brightness', options, ...
        @init, @main, varargin, 'plus');
end
```

*aud.brightness ('ragtime', 'Frame')*

- sig.operate*
- first parses the **arguments** in the call,
  - then creates a data flow design:
    - starts with implicit data flow (@**init**)
    - ends with @**main** routine.

# memory management

*sig.envelope('hugefile');*

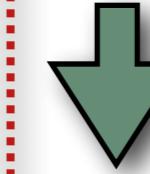
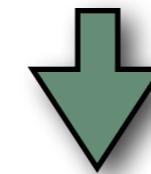
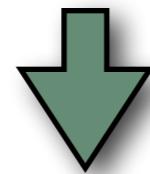
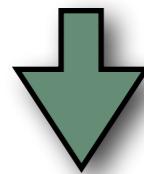


Automatic

chunk

hugefile

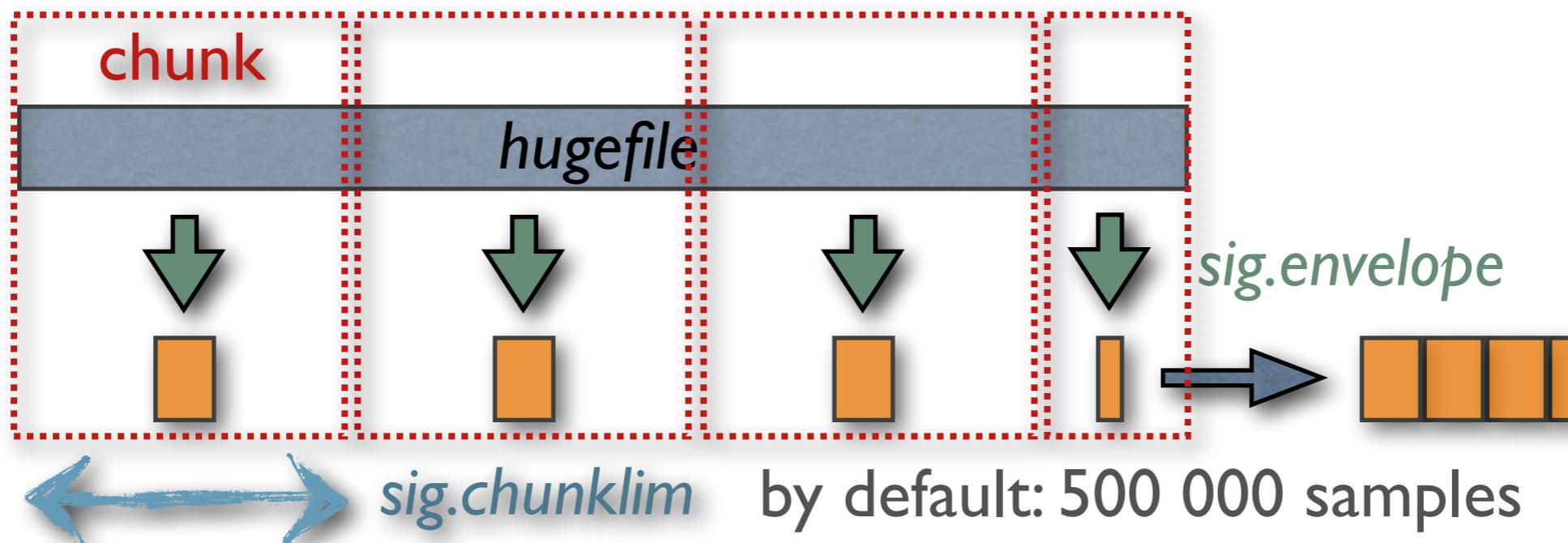
*sig.envelope*



# *sig.chunklim*

## chunk size limitation

*sig.envelope('hugefile');*



► If memory overflow problems, decrease `sig.chunklim`:

`sig.chunklim(50000)` set to 50 000 samples

# *sig.design.eval*

## non-framed-based evaluation

- $a = \text{sig.input};$
- $c = \text{aud.mfcc}(a);$

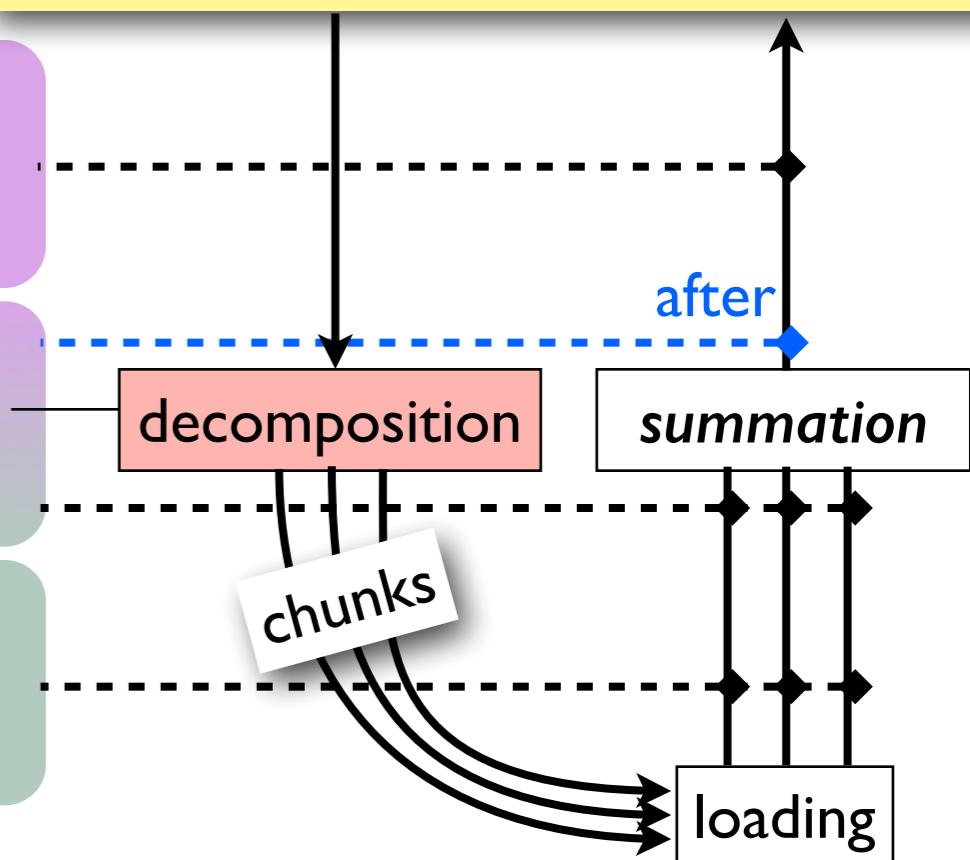
c

```
sig.design      type=aud.mfcc  
options: Rank=1:13, Delta=0, ...
```

a

```
sig.design      type=sig.input  
options: Sampling=11025, ...
```

eval\_each(c,'song1.wav')



# *sig.design.eval*

## framed-based evaluation

- $a = \text{sig.input};$
- $c = \text{aud.mfcc}(a);$

**c**

```
sig.design      type=aud.mfcc  
options: Rank=1:13, Delta=0, ...
```

```
sig.design      type=aud.spectrum  
options: Win='hamming', ...
```

```
sig.design      type=sig.frame  
options: Length=.05, Hop=.5 ...
```

**a**

```
sig.design      type=sig.input  
options: Sampling=11025, ...
```

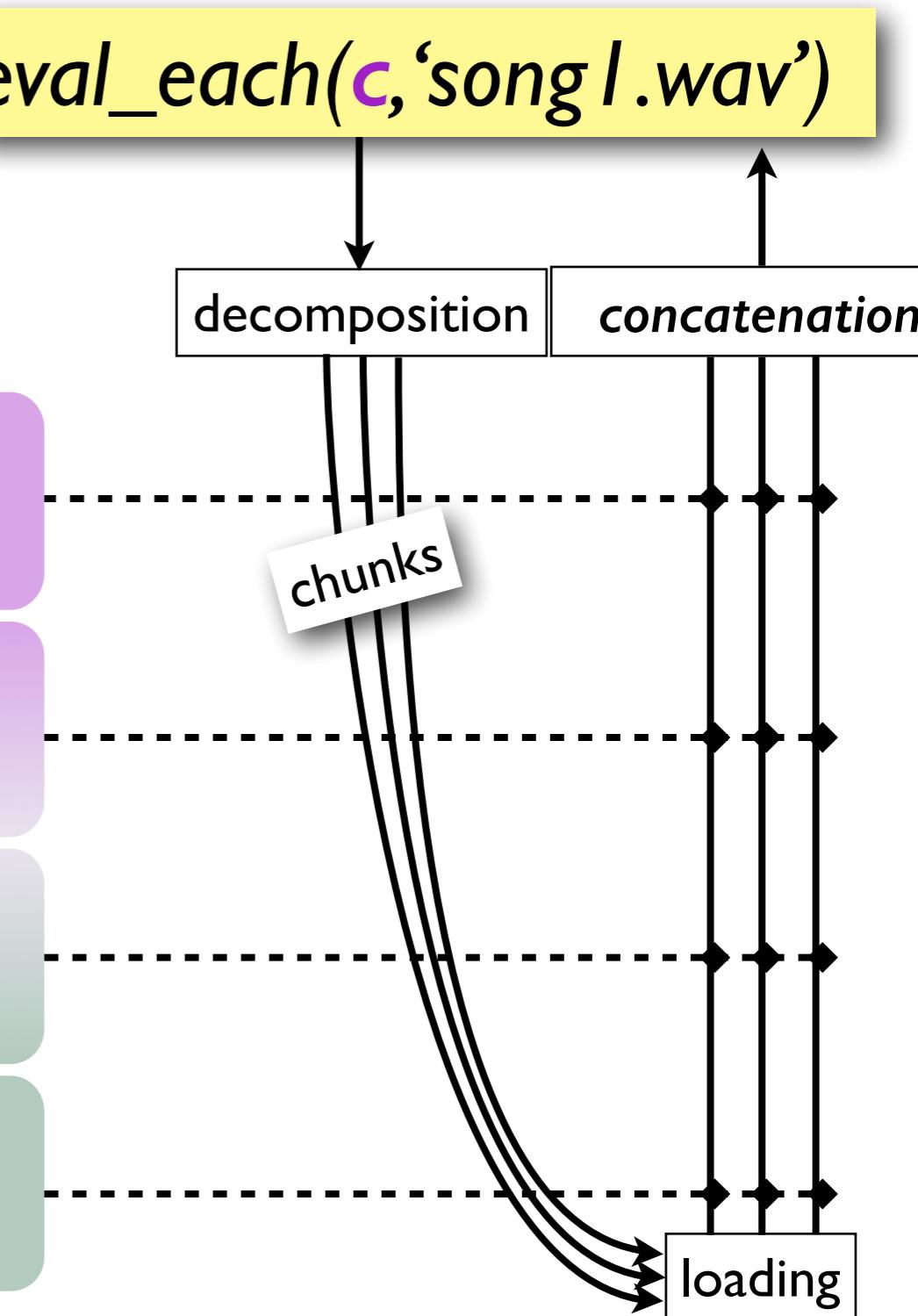
eval\_each(**c**, 'song1.wav')

decomposition

concatenation

chunks

loading



# *sig.design.eval*

## framed based evaluation

- `e = sig.envelope`
- `a = sig.autocor(e, 'Frame');`

`eval_each(a, 'song1.wav')`

*a*

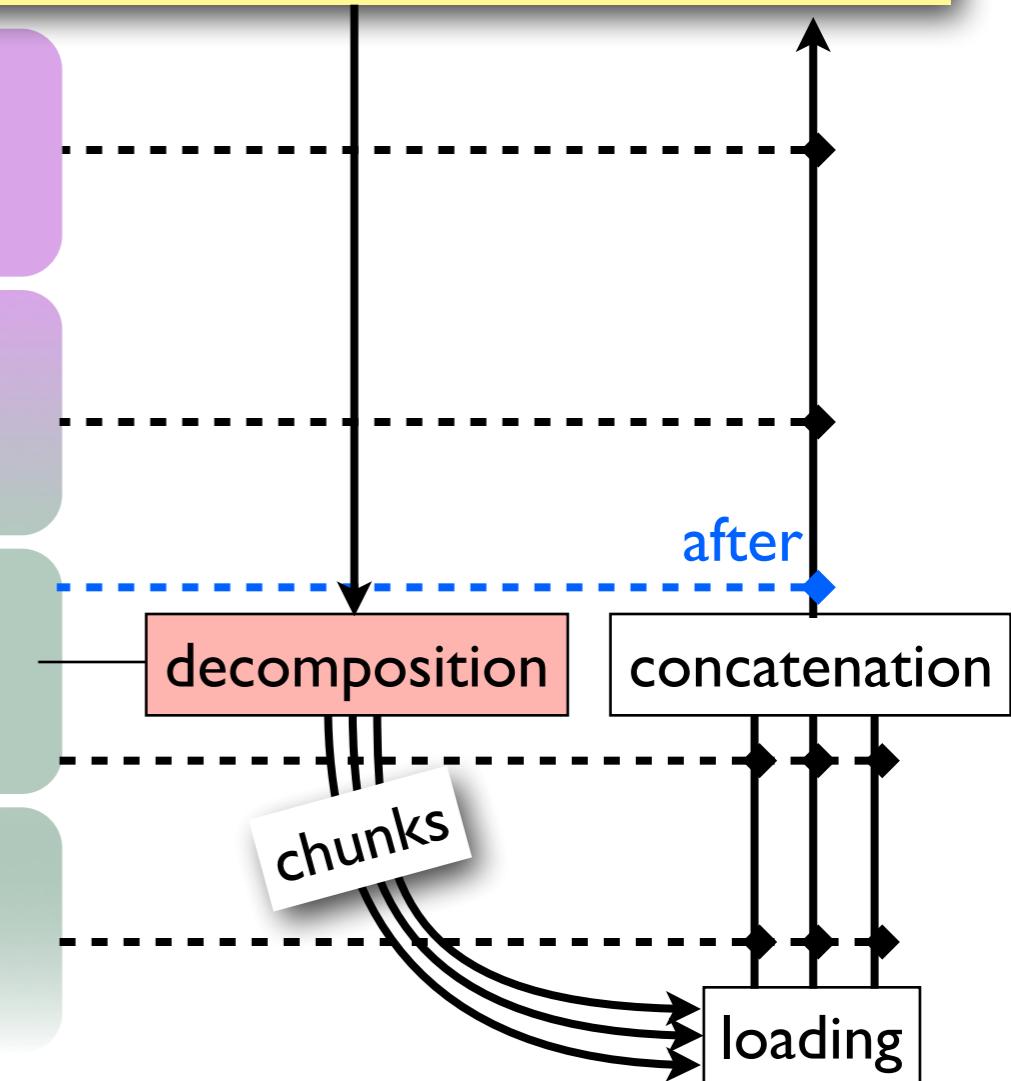
`sig.design type=sig.autocor  
options: Rank=1:13, Delta=0, ...`

`sig.design type=sig.frame  
options: Win='hamming', ...`

*e*

`sig.design type=sig.envelope  
options: Length=.05, Hop=.5 ...`

`sig.design type=sig.input  
options: Sampling=11025, ...`



# *seq.sequence*

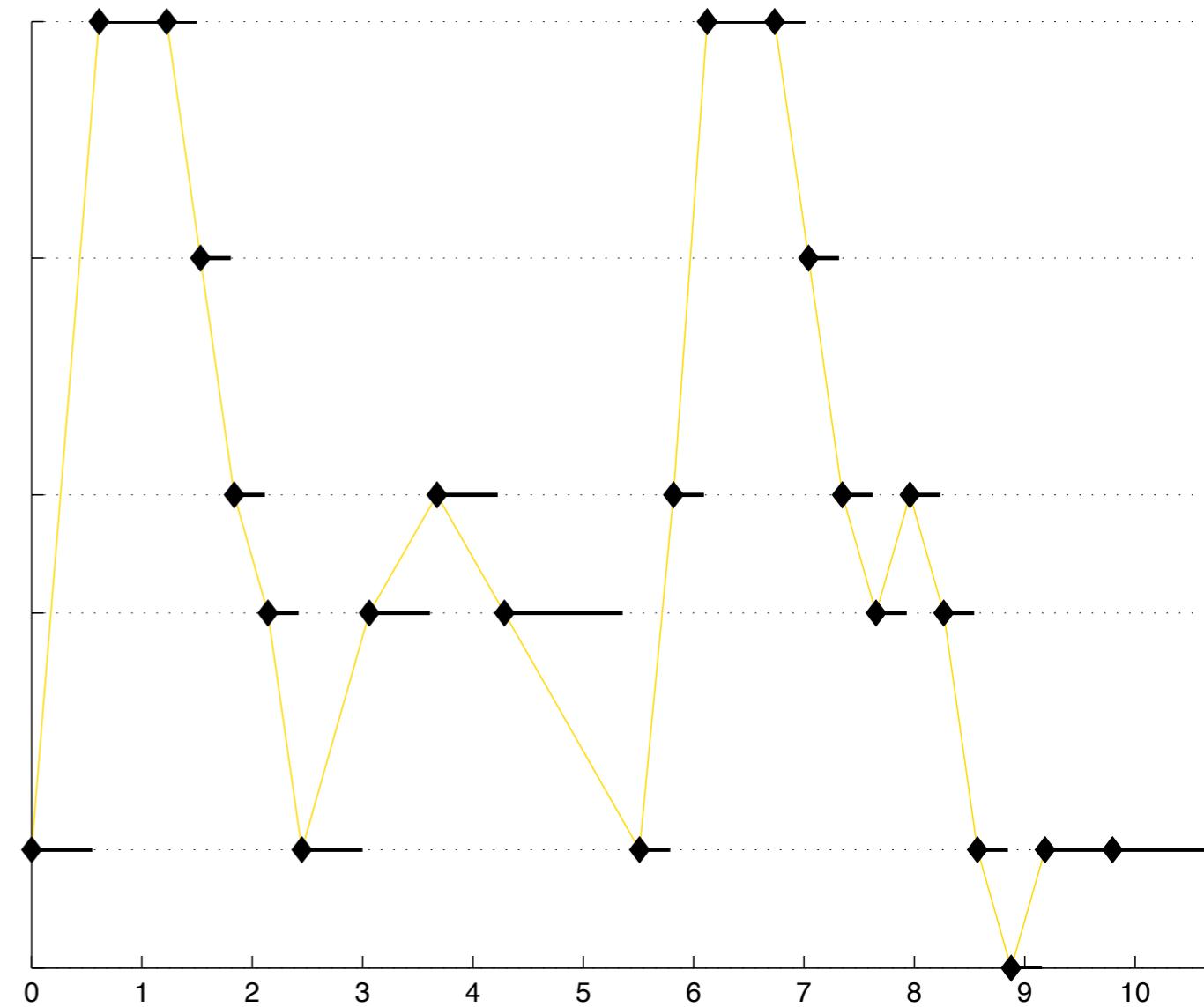
## symbolic sequence

- Routines for symbolic sequence management.  
Elements of *seq.sequence* of class *seq.event*.
- ...

# *seq.event* note characterization

Each note is a *seq.event*:

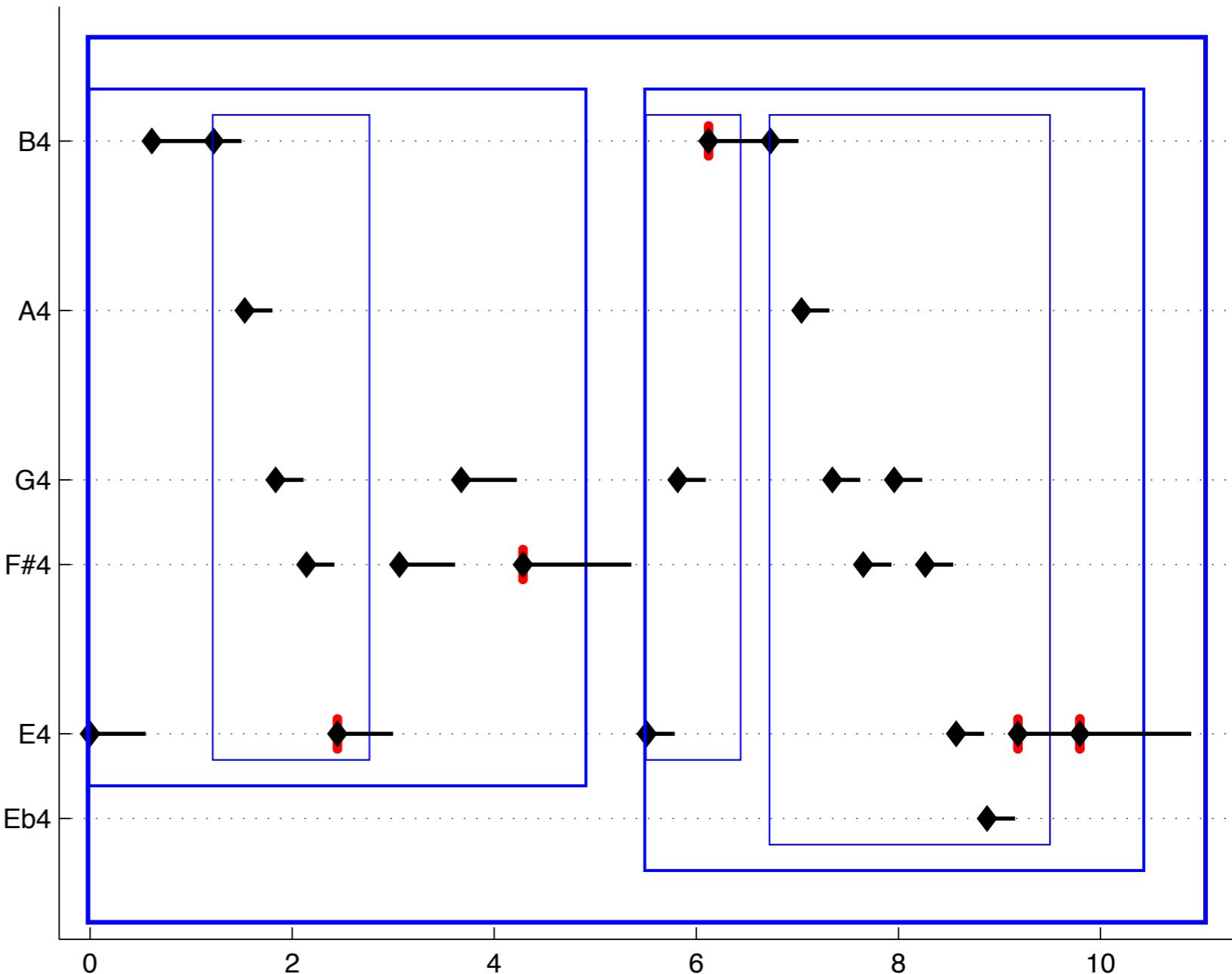
- characterization of the note: musical parameter (instance of class *seq.paramstruct*)
- previous note
- next note



# `mus.score(..., 'Group')` hierarchical grouping

`mus.score('laksin.mid',  
'Group')`

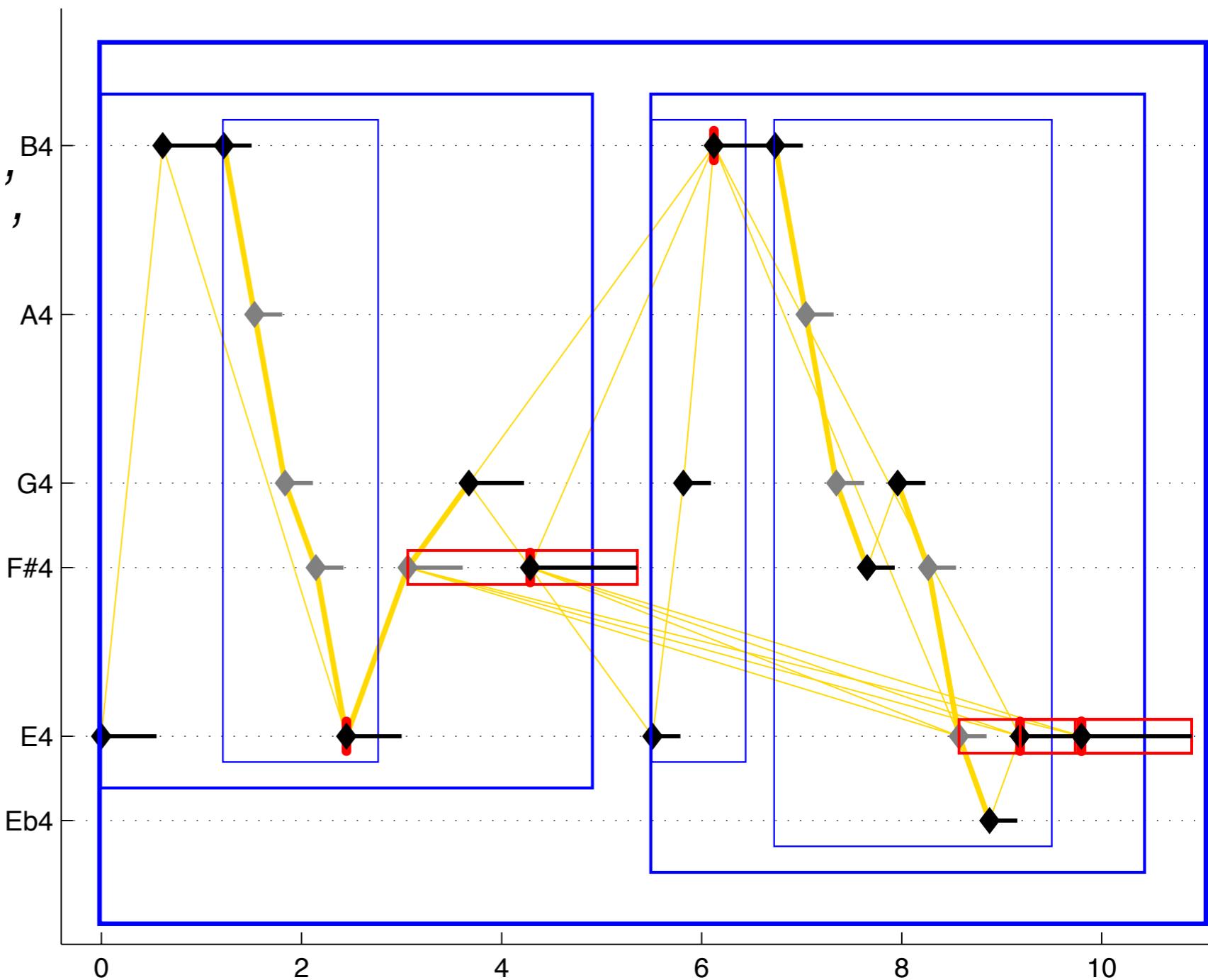
Groups, like notes, are instances of `seq.event`



# *mus.score(..., 'Reduce')* ornamentation reduction

*mus.score('laksin.mid',  
'Group', 'Reduce')*

Each syntagmatic  
relation between 2  
notes is instance of  
*seq.syntagm*



# *mus.paramstruct*

## musical dimensions

### each note:

- chromatic pitch
- chromatic pitch class
- diatonic pitch (letter, accident, octave)
- diatonic pitch class
- onset, offset times (in s.)
- metrical position
- channel
- harmony, etc.

*more general*

### interval between notes:

- chromatic pitch interval
- chromatic pitch interval class
- diatonic pitch interval (number, quality)
- diatonic pitch interval class
- gross contour
- inter onset interval
- rhythmic value

# *seq.param* parameter management

- $\text{common}(p1, p2)$  returns the common parametric description
- $p1.\text{implies}(p2)$  tests whether  $p2$  is more general than  $p1$

## *seq.syntagm*

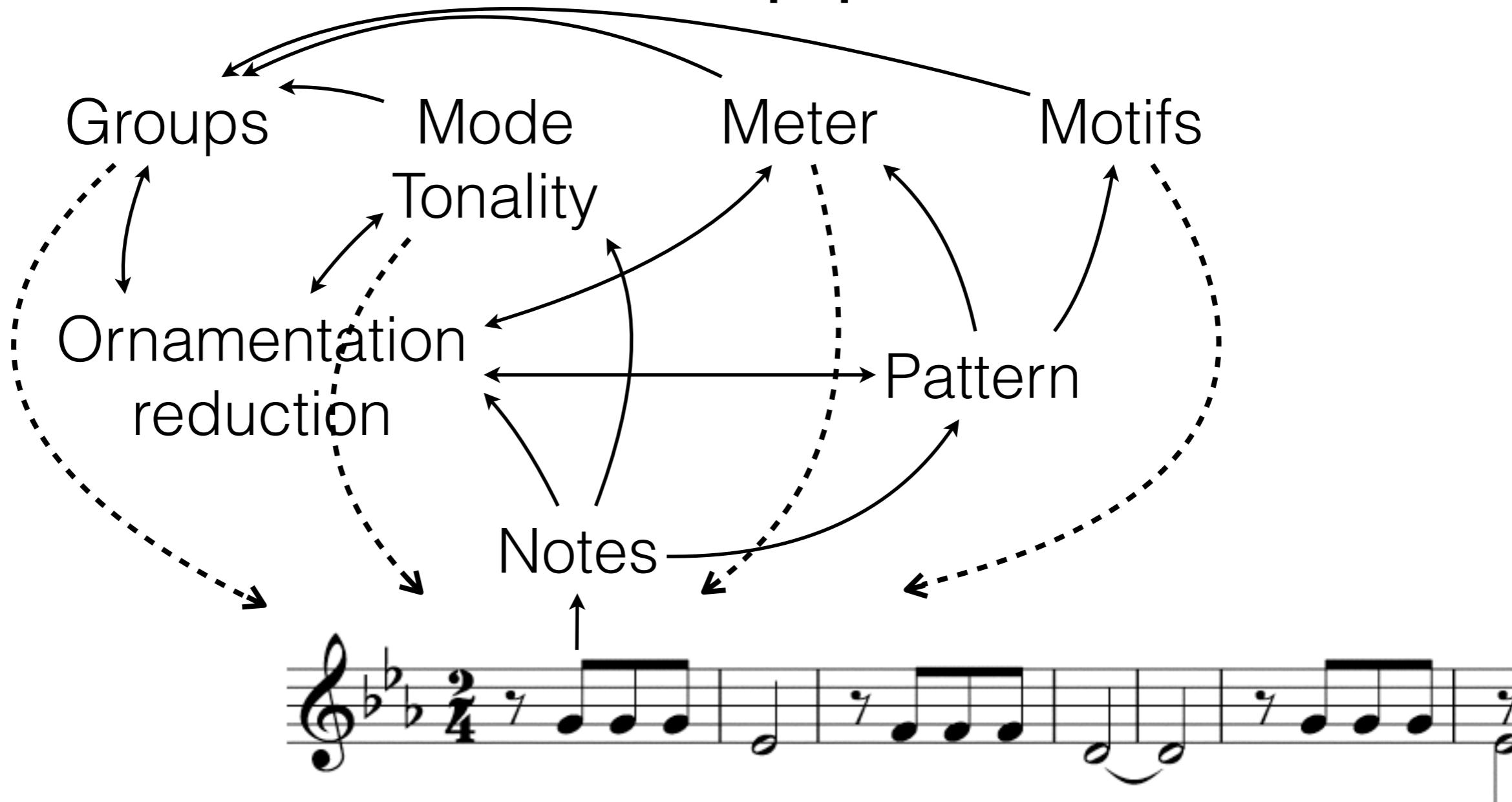


$s = \text{seq.syntagm}(n1, n2)$

- $s.\text{param}$  is automatically computed from  $n1.\text{param}$  and  $n2.\text{param}$

# *mus.score*

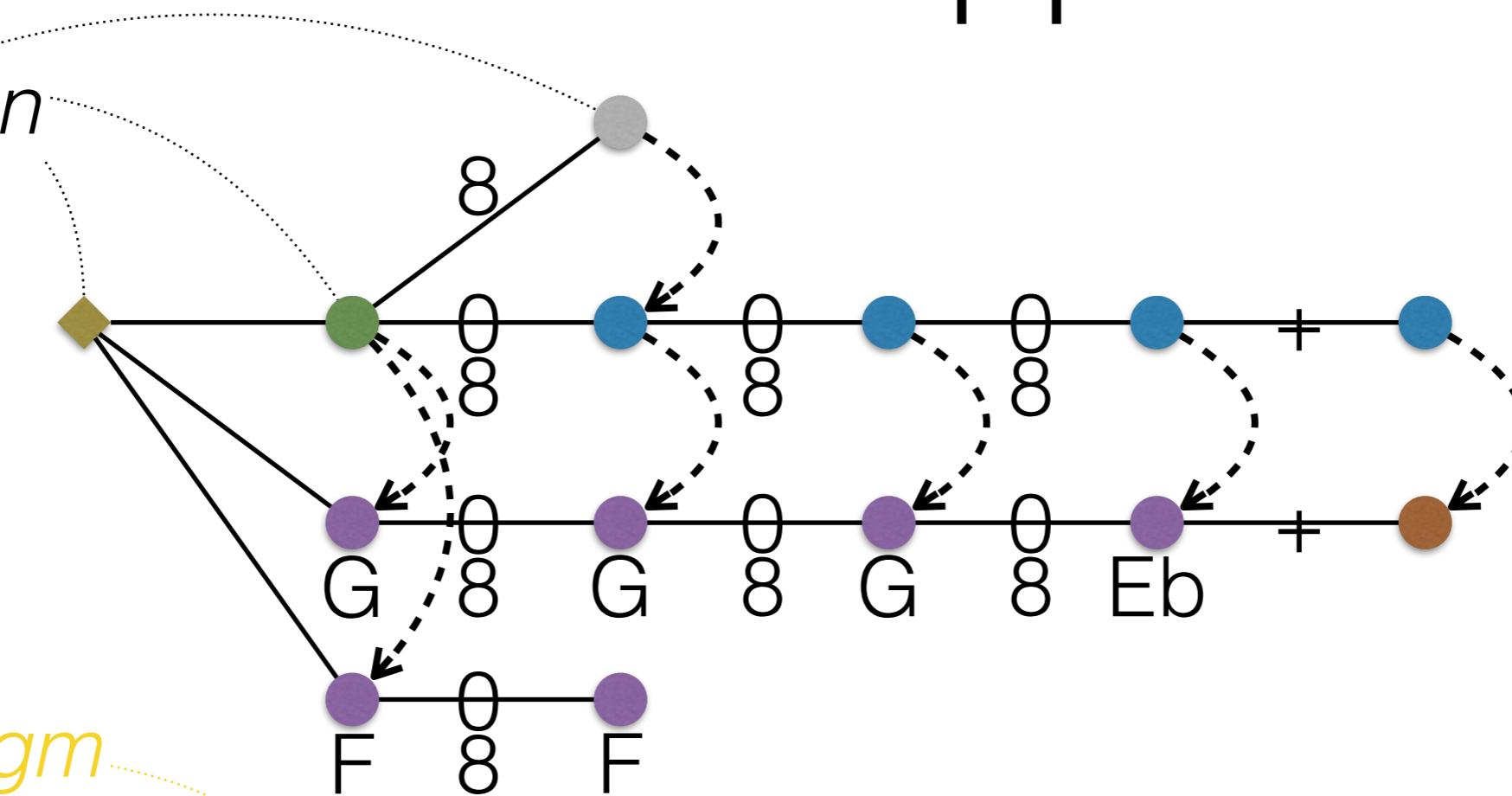
## incremental approach



Each successive note is progressively integrated to all musical analyses, driving interdependencies.

# *mus.score* incremental approach

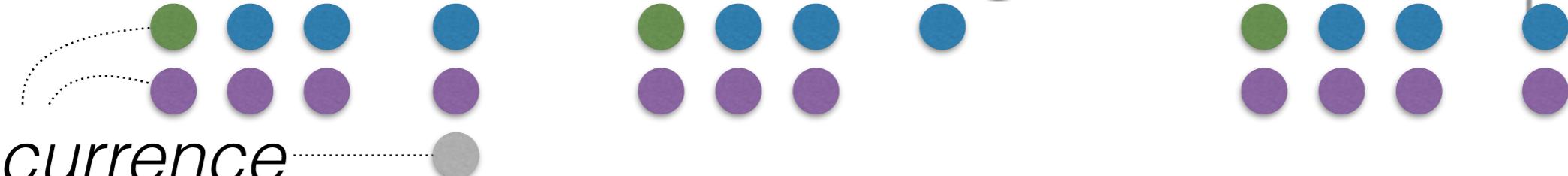
*pat.pattern*



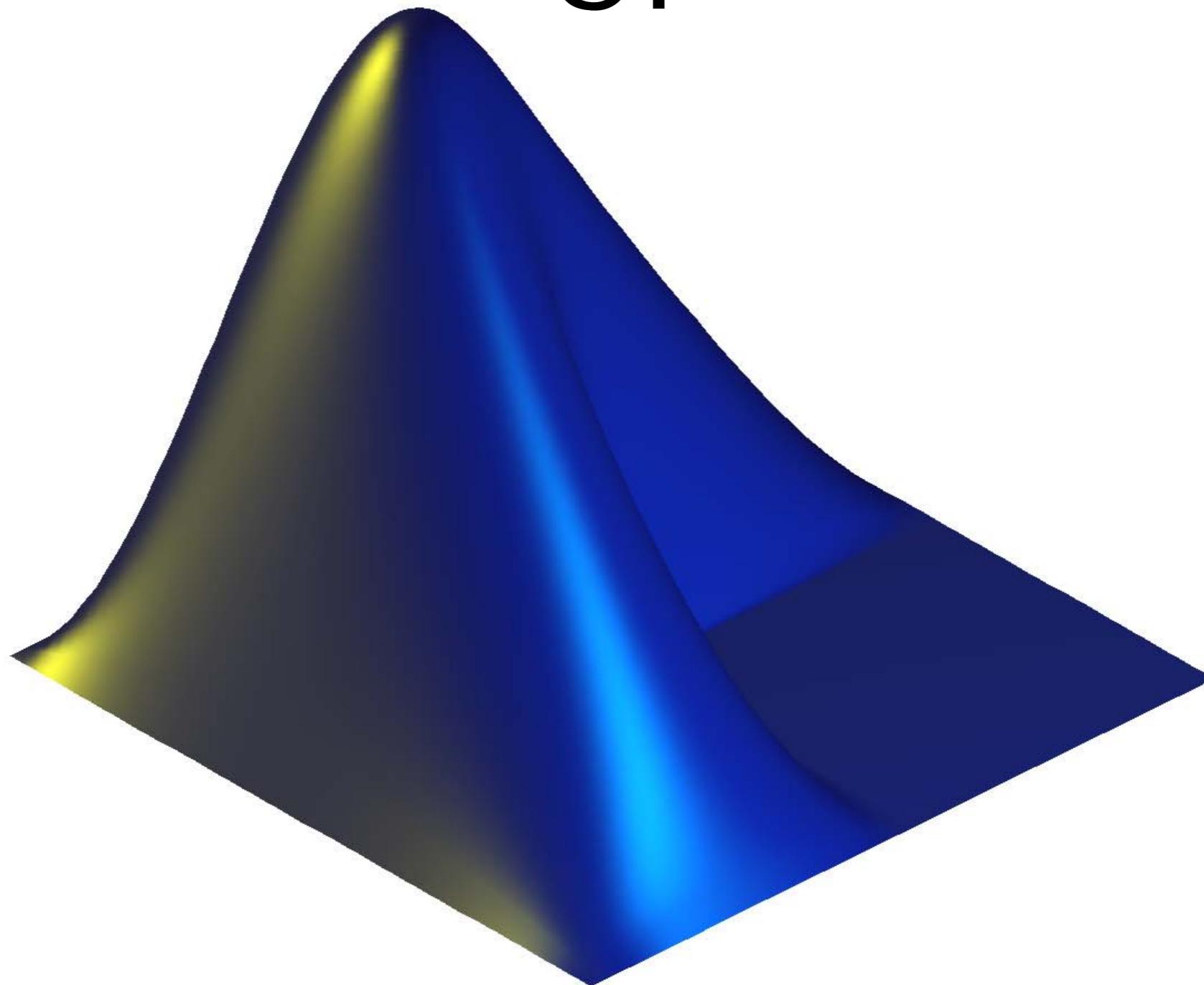
*seq.syntagma*



*pat.occurrence*



5.



How you can contribute

# code structure of an operator

*my\_operator.m*

```
function varargout = sig.my_operator(varargin)
    varargout = sig.operate('sig','my_operator',...
        options,@init,@main,varargin,'plus');
end
```

# options specification

*my\_operator(filename, ‘Threshold’, 100, ‘Normalize’)*

```
thres.key = ‘Threshold’;
```

```
thres.type = ‘Numeric’;
```

```
three.default = 50;
```

```
options.thres = thres;
```

```
norm.key = ‘Normalize’;
```

```
norm.type = ‘Boolean’;
```

```
norm.default = 0;
```

```
options.norm = norm;
```

# options specification

*my\_operator(filename, ‘Domain’, ‘Symbolic’)*

```
domain.key = ‘Domain’;
```

```
domain.type = ‘String’;
```

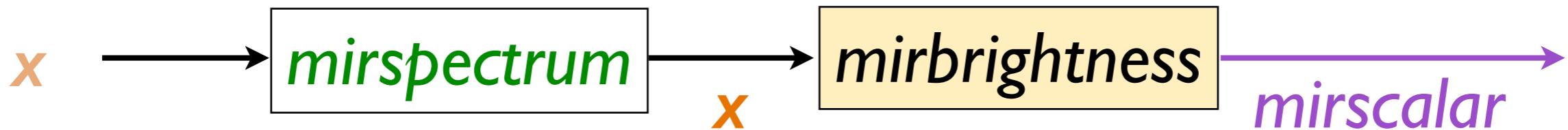
```
domain.choice = {‘Signal’, ‘Symbolic’};
```

```
domain.default = ‘Signal’;
```

```
options.domain = domain;
```

# *init*

## implicit flowchart specification



```
varargout = mirfunction(@mirbrightness, x, varargin, nargout, specif, @init,  
@main);
```

```
function [x type] = init(x, option)
```

```
if not(isamir(x, 'mirspectrum'))
```

istype

```
    x = mirspectrum(x);
```

```
end
```

```
type = 'mirscalar';
```

# *main*

## function main algorithm

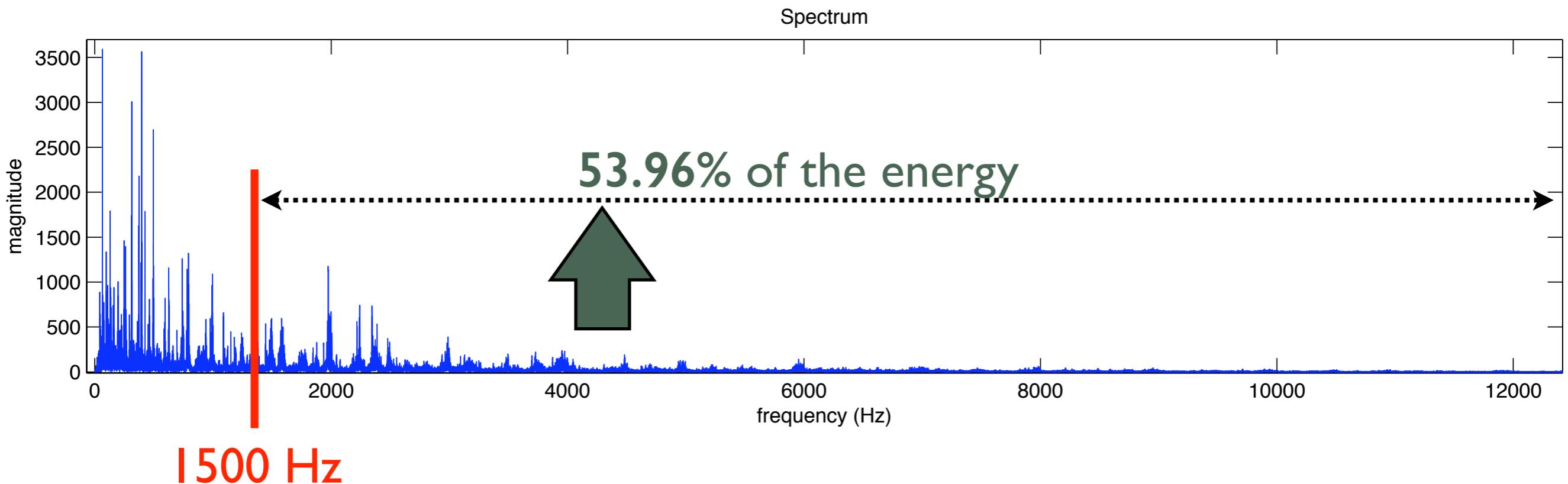
```
varargout = mirfunction(@mirbrightness, x, varargin, nargout, specif, @init,
@main);
```

```
function b = main(s, option)
m = get(s, 'Magnitude');
f = get(s, 'Frequency');
v = mircompute(@algo, m, f, option.cutoff, option.unit);
b = mirscalar(s, 'Data', v, 'Title', 'Brightness');
```

```
function v = algo(m, f, k, u)
v = sum(m(f(:, I)>k, :)) ./ sum(m);
if strcmp(u, '%')      v = v*100;    end
```

# *aud.brightness*

## example of function implementation



- *aud.brightness(..., 'CutOff', 1500)* (in Hz)
- *aud.brightness(..., 'Unit', u)*    u = '/1' or '%'

```

function varargout = brightness(varargin)

    varargout =
sig.operate('aud','brightness',...
    initoptions,@init,@main,varargin,'plus');

end

```

```

function options = initoptions

    options = sig.signal.signaloptions(.05,.5);

    cutoff.key = 'CutOff';

    cutoff.type = 'Numeric';

    cutoff.default = 1500;

    options.cutoff = cutoff;

end

```

```

function [x type] = init(x,option,frame)

    x = sig.spectrum(x);

    type = 'sig.signal';

end

```

```

function out = main(in,option,postoption)

    x = in{1};

    if ~strcmpi(x.yname,'Brightness')

        res =
sig.compute@routine,x.Ydata,x.xdata,option.cutoff);

        x = sig.signal(res{1},'Name','Brightness',...
            'Srate',x.Srate,'Ssize',x.Ssize);

    end

    out = {x};

end

```

```

function out = routine(d,f,f0)

    e = d.apply@algo,{f,f0},{'element'},3);

    out = {e};

end

```

```

function y = algo(m,f,f0)

    y = sum(m(f > f0,:,:)) ./ sum(m);

end

```

[https://code.google.com/p/  
miningsuite/](https://code.google.com/p/miningsuite/)

- All releases, *SubVersion* repository
- User's Manual and documentations in wiki environment
- Mailing lists: news, discussion, commitments, etc.
- Tickets to issue bug reports

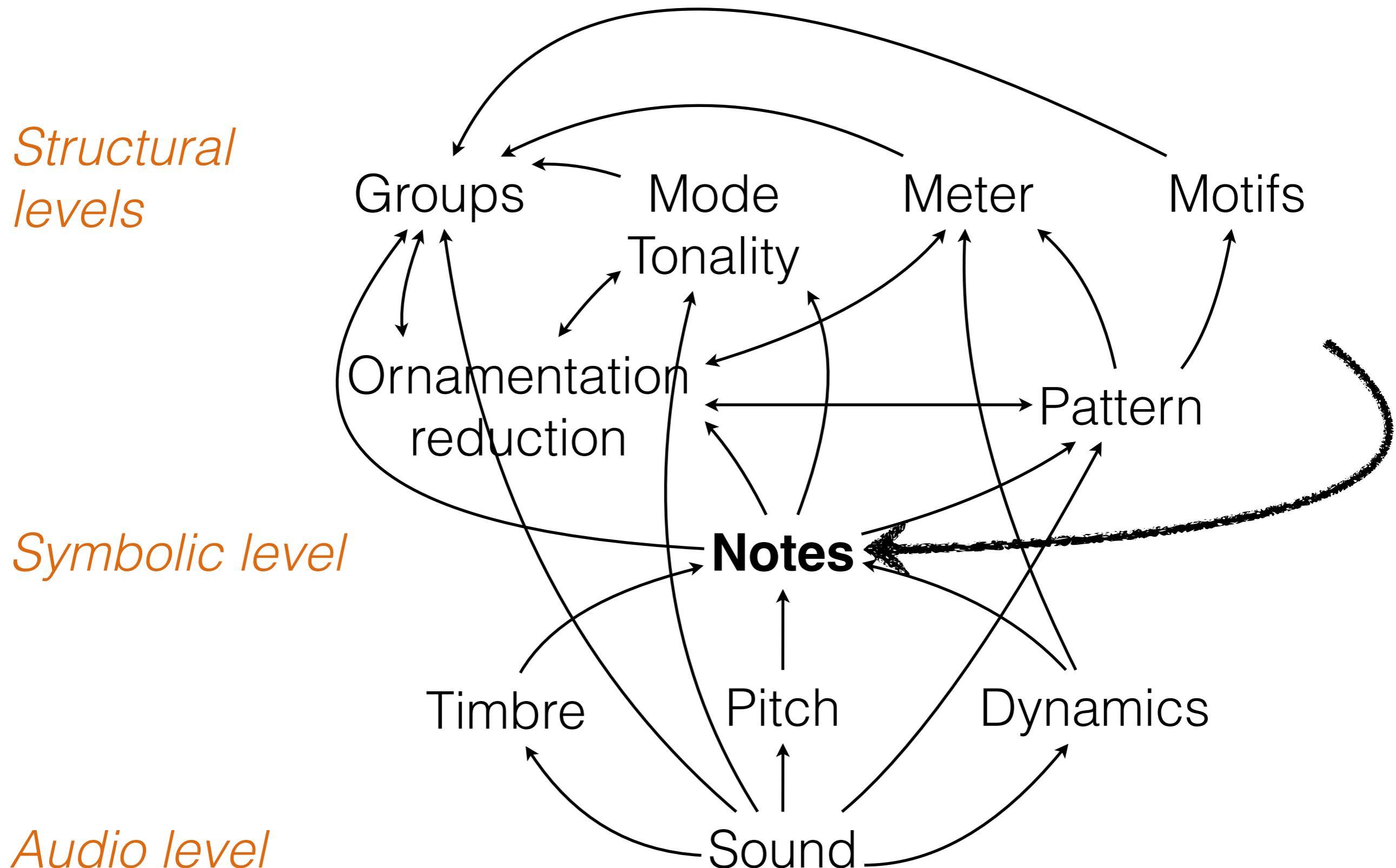
# Open-source project

- *MIRtoolbox* and initial version of *MiningSuite* is mainly the work of one person. Transition to a tool controlled by a community following standard open-source protocols.
- Whole code should be clearly readable, and be subject to correction/modification/enrichment by open community, after open discussions.
- Further development of the toolbox core (architecture, new perspectives) also subject to open discussion and community-based collaboration.

# Open-source project Contribution acknowledgement

- Each contributor's participation is acknowledged, in particular in the copyright notice of source files to which he or she contributed.
- Each new model based on particular research is acknowledged in the documentation. In particular, users of the model are asked to cite the related research papers in their own papers.

- High-level musicological analysis could help refine the lower-level note transcription.



# Future directions (on my side)

- Melodic transformations (ornamentation)
- Modelling form and style
- Metrical, tonal/modal analysis on symbolic domain
- Polyphonic analysis on symbolic domain



# Future directions (We need you!)

- Systematic test to check the validity of the results, to be run before each public version release
  - Measuring and controlling the variations of the results between versions
- Integrating other methods from the MIR literature
- Any other idea?
- We can also discuss about it during ISMIR.

# Acknowledgments

- Academy of Finland research fellowship, 2009-14
  - Finnish Centre of Excellence in Interdisciplinary Music Research, University of Jyväskylä
- Learning to Create
  - Aalborg University, MusIC group

