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Test actuator coordinates

Function to show examples of different actuator coordinates passed to the OOMAO functions

```
clear all;

@(telescope)> Terminated!
@(source)> Terminated!
@(deformable mirror)> Terminated!
@(gaussian influence fun)> Terminated!
@(calibration vault)> Terminated!
```

AO Parameters

Here we define the main parameters for the WFS, the resolution, number of lenslets etc, as well as the turbulence parameters.

```
% We use 38x38 pixels for each Pyramid pupil.
nLenslet = 36;
nPx = 4*nLenslet;
nActuator = 12;

% Size of the telescope aperture.
D = 1.52;

% We define a telescope object with the given aperture and resolution.
tel =
    telescope(D, 'fieldOfViewInArcMin', 2.5, 'resolution', nPx, 'samplingTime', 1/100);

% We use an R-band (lambda = 640nm) source to most closely match our
% laboratory laser (lambda = 635nm)
ngs = source('wavelength', photometry.R);

~~~~~
    BEWARE OF OOMAO!
~~~~~

@(logBook)> Opening the log book!
@(telescope)> Created!
____ TELESCOPE ____
    1.52m diameter full aperture with 1.81m^2 of light collecting area;
    the field-of-view is 2.50arcmin; the pupil is sampled with 144X144
    pixels
```

```

-----
@(source)> Created!
____ SOURCE ____
Obj    zen[arcsec]  azim[deg]  height[m]  lambda[micron]  magnitude
1       0.00        0.00      Inf        0.640          0.00
-----

```

Definition and calibration of Pyramid WFS

```

wfs = pyramid(nLenslet,nPx,'modulation',0);

% The source is propagated to the WFS through the telescope.
ngs = ngs.*tel*wfs;

wfs.camera.readOutNoise = 0.0006;

% We initiate the sensor to get the reference slopes (our zero point).
wfs.INIT;
+wfs;

% The reference camera image and slope signals are displayed.
subplot(2,1,1)
imagesc(wfs.camera)
subplot(2,1,2)
slopesDisplay(wfs)

@(telescope)> Created!
____ TELESCOPE ____
-1.00m diameter full aperture with 0.79m^2 of light collecting area;
-----

@(source)> Created!
____ SOURCE ____
Obj    zen[arcsec]  azim[deg]  height[m]  lambda[micron]  magnitude
1       0.00        0.00      Inf        0.550          0.00
-----

@(detector)> Created!
@(pyramid)> Created!
@(source)> Computing the objective wavefront transmittance ...
@(source)> Created!
____ SOURCE ____
Obj    zen[arcsec]  azim[deg]  height[m]  lambda[micron]  magnitude
1       0.00        0.00      Inf        0.640          0.00
-----

@(zernike polynomials)> Created!
____ ZERNIKE POLYNOMIALS ____
. mode: 3
-----

@(telescope)> Created!
____ TELESCOPE ____
1.00m diameter full aperture with 0.79m^2 of light collecting area;
the pupil is sampled with 144X144 pixels
-----

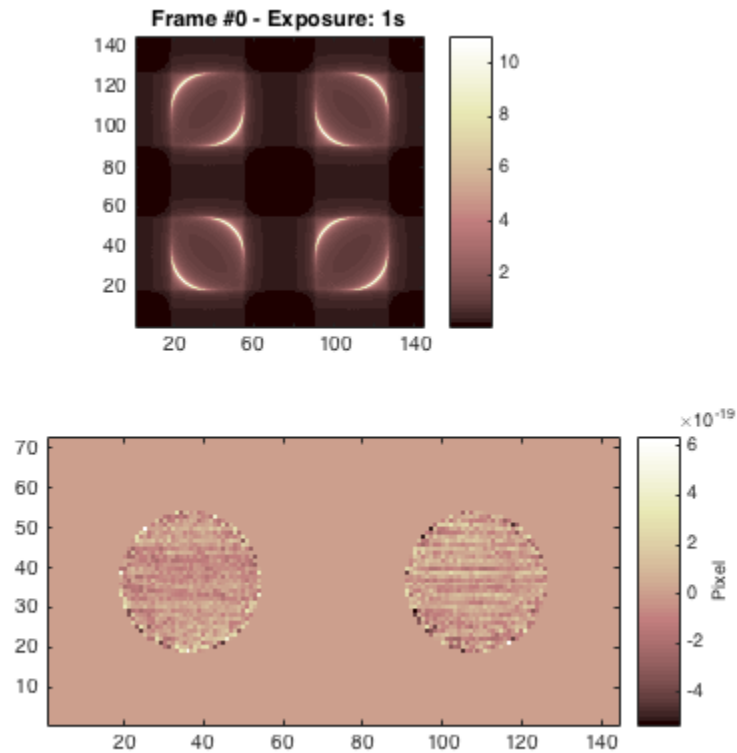
@(source)> Computing the objective wavefront transmittance ...

```

```

@(source)> Terminated!
@(zernike polynomials)> Terminated!
@(telescope)> Terminated!

```



1) Deformable mirror: standard influence function

Using influence function with actuators in default coordinates Create influence function for individual actuators.

```

bif = gaussianInfluenceFunction(30/100);

% Plot influence function
figure
show(bif)

% DM with default actuator positions
vAct = logical(ones(nActuator,nActuator));
dm = deformableMirror(nActuator,'modes',bif,'resolution',nPx,...
    'validActuator',vAct);

% Interaction matrix
stroke = ngs.wavelength/10;
ngs=ngs.*tel;
dmCalib = calibration(dm,wfs,ngs,stroke);

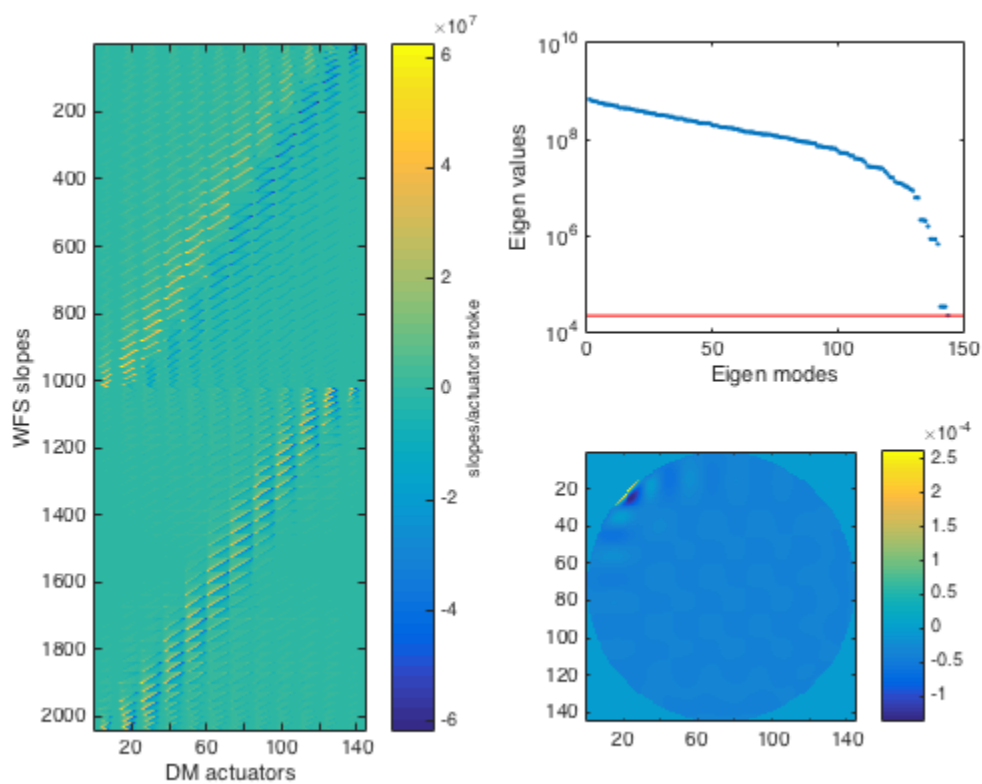
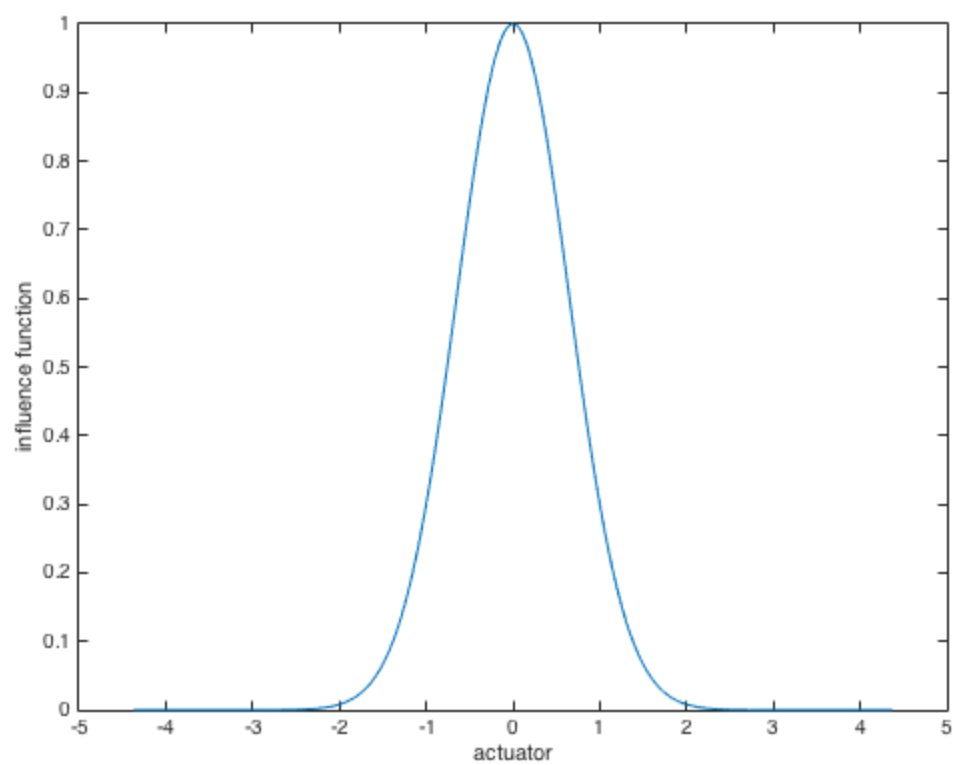
```

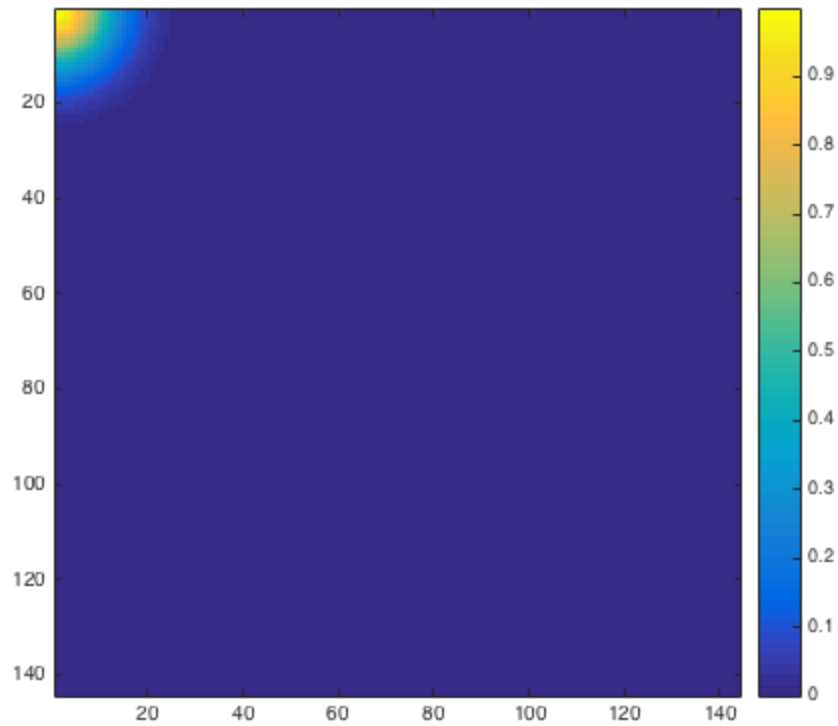
```
% Plot first actuator IF
figure
    imagesc(reshape(dm.modes.modes(:,1),nPx,nPx));
    colorbar();
    axis tight square;

@(gaussian influence fun)> Created!
@(influenceFunction)> Computing the 2D DM zonal modes... ( 144, 144
@(deformable mirror)> Created!
___ DEFORMABLE MIRROR ___
12X12 actuators deformable mirror:
. 144 controlled actuators
-----

___ Poke Matrix Stats ___
. computing time: 10.29s
. size: 2040x144
. non zeros values: 293760 i.e. 100.00%
. min. and max. values: [ 3.98,-3.94]
. mean and median of absolute values: [ 0.14, 0.03]

___
@(calibration vault)> Created!
@(calibration vault)> Computing the SVD of the calibration matrix!
@(calibration vault)> Condition number 31654.5
```





2) Deformable mirror: original IF class, defined actuator geometry

Using influence function with actuators at user defined positions. In this case the original class is used

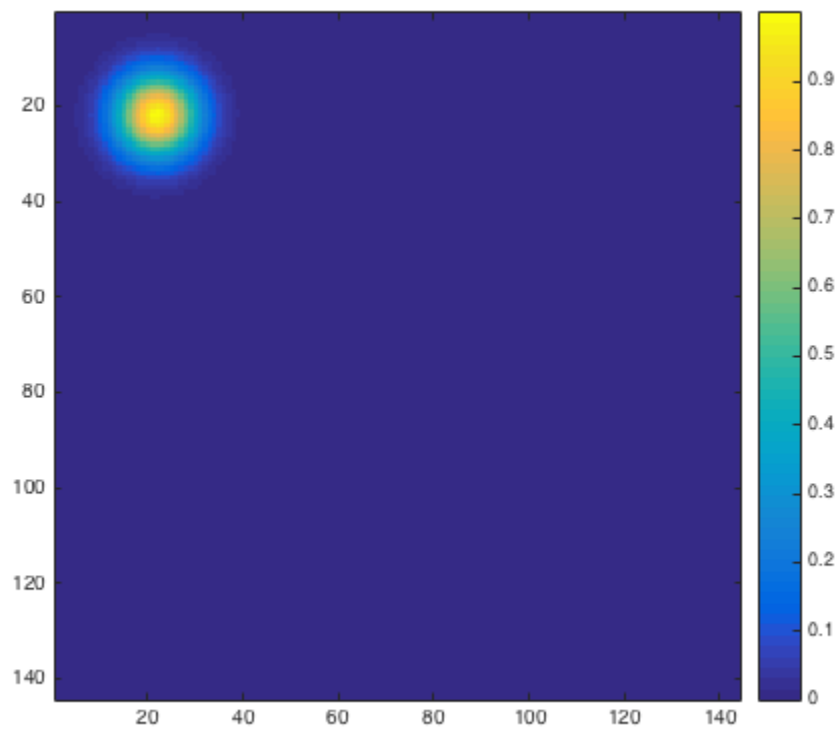
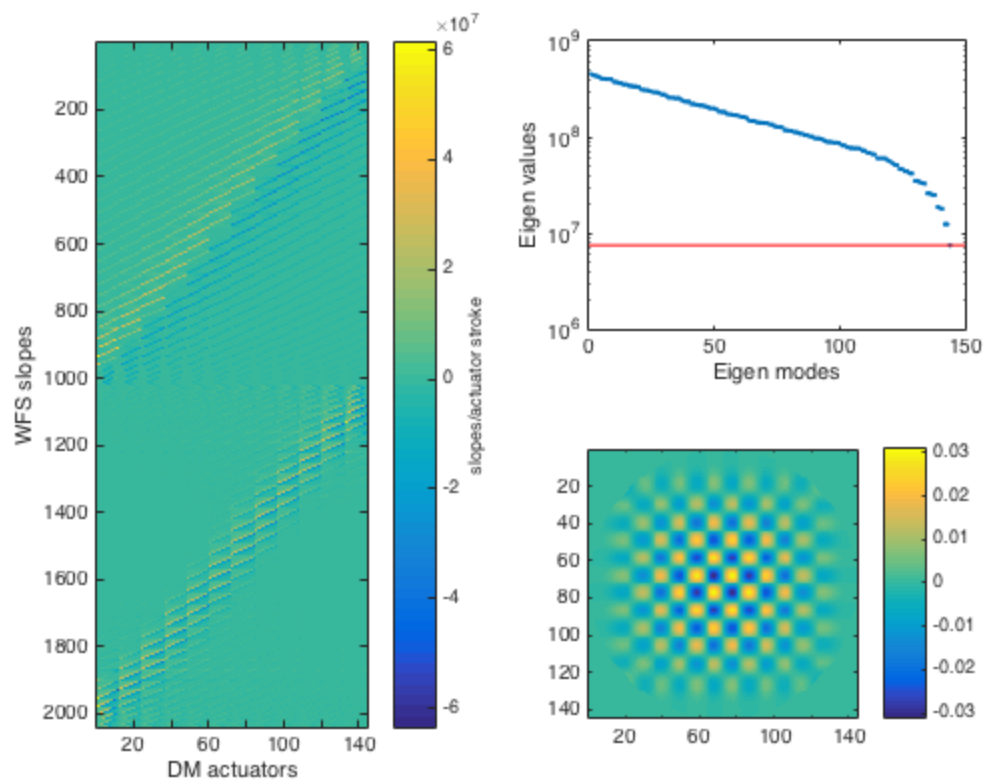
```
bif = gaussianInfluenceFunction(30/100);  
%bif = influenceFunction('monotonic',30/100);  
  
% Defined coordinates (should be equivalent to default coordinates)  
zoom = 1.0;  
x = linspace(-(nActuator-1)/2,(nActuator-1)/2,nActuator)*zoom;  
y = linspace(-(nActuator-1)/2,(nActuator-1)/2,nActuator)*zoom;  
[X,Y] = meshgrid(x,y);  
bif.actuatorCoord = X - 1i*Y;  
  
% DM  
vAct = logical(ones(nActuator^2,1));  
dm = deformableMirror(nActuator^2,'modes',bif,'resolution',nPx,...  
    'validActuator',vAct);  
  
% Interaction matrix  
stroke = ngs.wavelength/10;  
ngs=ngs.*tel;  
dmCalib = calibration(dm,wfs,ngs,stroke);
```

```

% Plot first actuator IF
figure
    imagesc(reshape(dm.modes.modes(:,1),nPx,nPx));
    colorbar();
    axis tight square;

@(gaussian influence fun)> Created!
@(gaussian influence fun)> Expected non-zeros: 944784
@(gaussian influence fun)> Computing the 144 2D DM zonal modes...
@(influenceFunction)> Computing the 2D DM zonal modes... ( 144, 144
@(gaussian influence fun)> Actual non-zeros: 824464
@(deformable mirror)> Created!
___ DEFORMABLE MIRROR ___
144X144 actuators deformable mirror:
. 144 controlled actuators
-----
@(deformable mirror)> Terminated!
@(gaussian influence fun)> Terminated!
___ Poke Matrix Stats ___
. computing time: 9.96s
. size: 2040x144
. non zeros values: 293760 i.e. 100.00%
. min. and max. values: [ 3.92,-4.06]
. mean and median of absolute values: [ 0.12, 0.03]
-----
@(calibration vault)> Created!
@(calibration vault)> Computing the SVD of the calibration matrix!
@(calibration vault)> Condition number 60.6957
@(calibration vault)> Terminated!

```



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