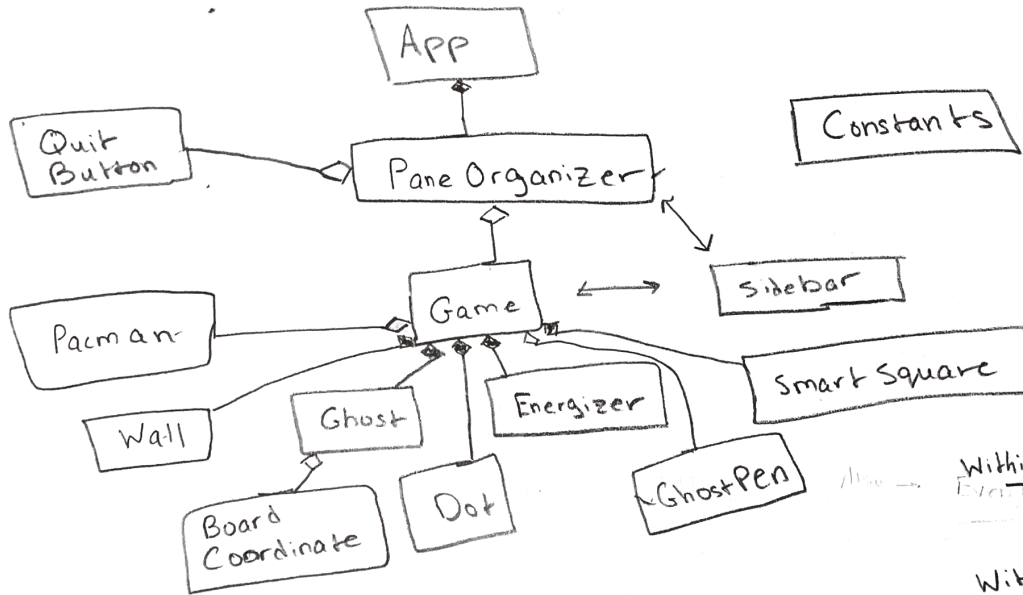


Pacman Design Plan

Containment Diagram



Within Game: KeyHandler
Event handler TimeHandler

Within GhostPen: TimeHandler

