# **Criterion B: Design**

With the older versions come 2 basic prototypes and one final.

First was the "log in" landing page which I've created with a color-pallet in mind.

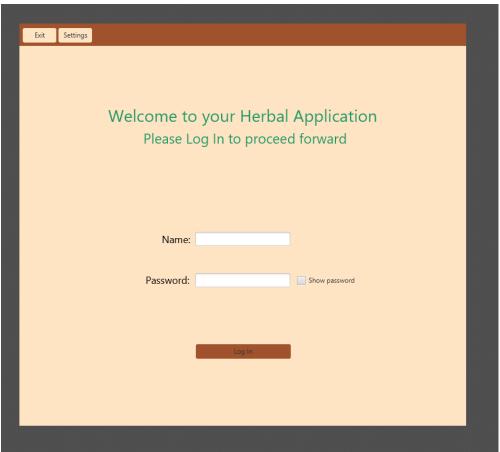
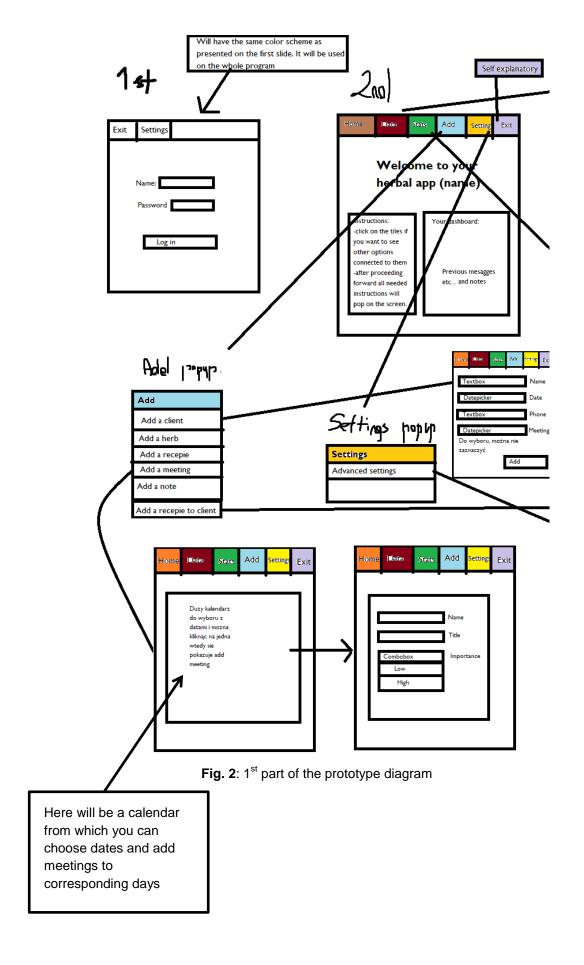
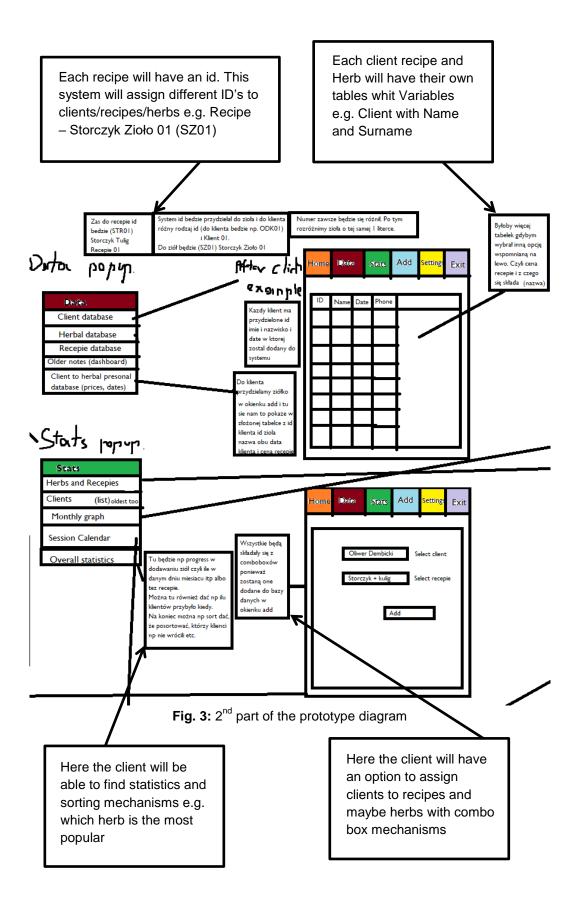


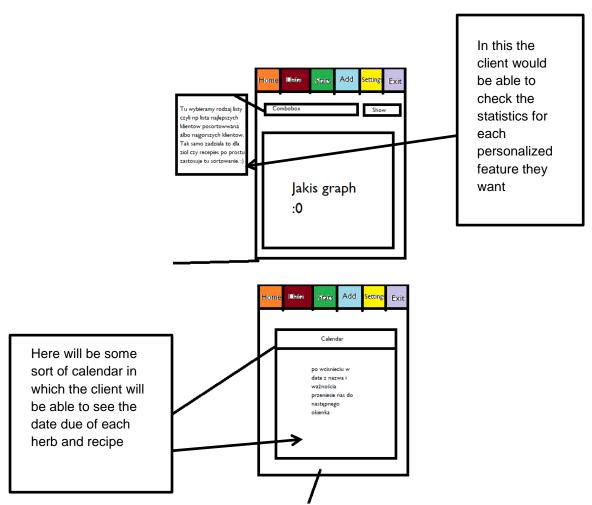
Fig. 1: First log-in prototype page

Then I've created a basic graph showing the first prototype.

The whole image can be seen in (appendix. 3).







**Fig. 4:** 3<sup>rd</sup> part of the prototype diagram

After creating these very intuitive first mock up designs and functions I made up the color pallet and create icons using draw.io.

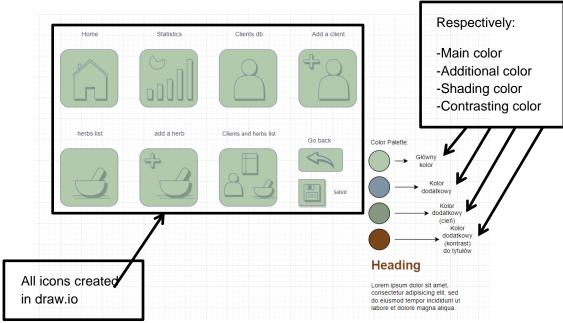
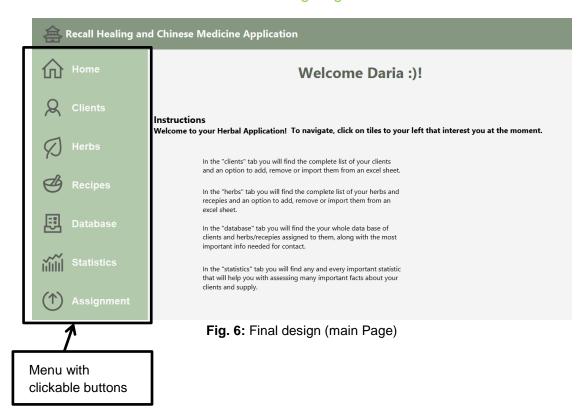
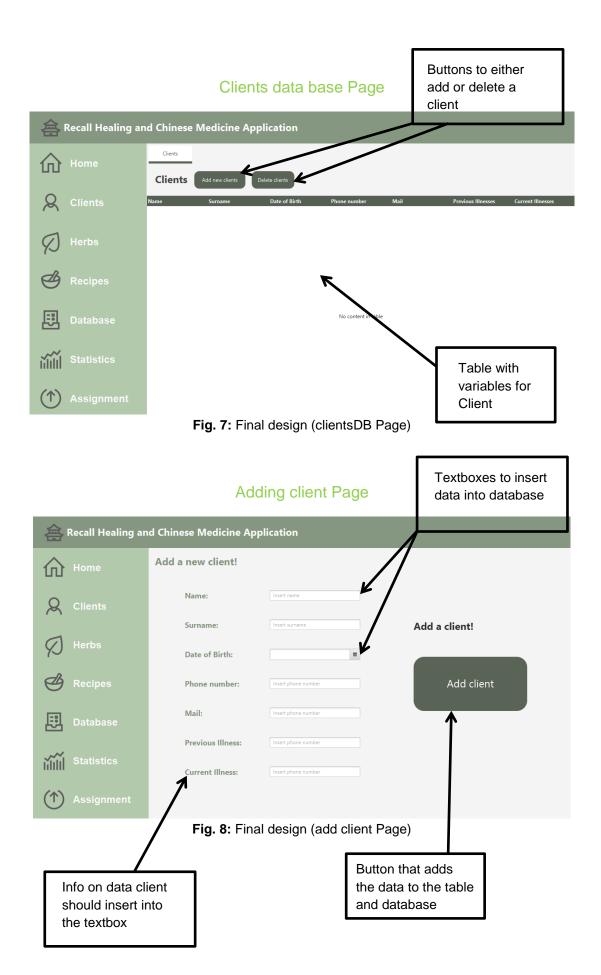


Fig. 5: Icon design and color palette

It's based on changing scenes with GUI on the left side of the screen visible at all times. The final version is based on this design.

### **Landing Page**





### Deleting a client Page

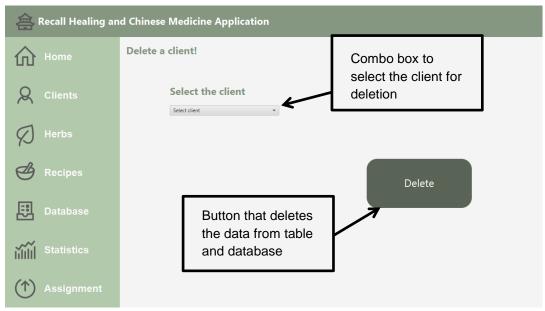
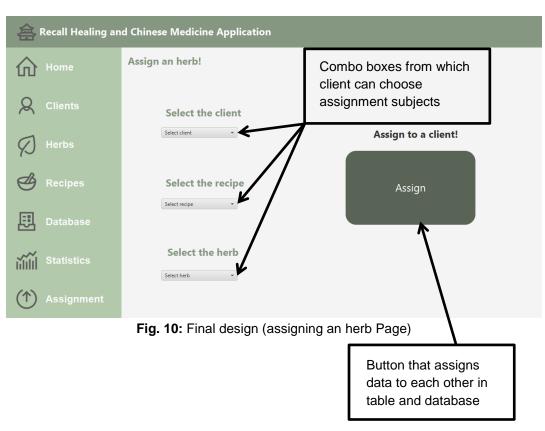


Fig. 9: Final design (delete a client Page)

### Assigning an herb Page



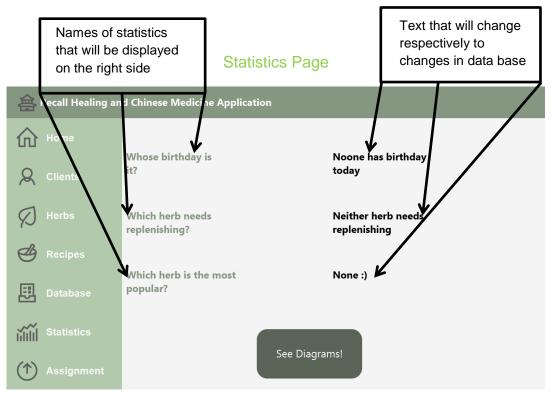


Fig. 11: Final design (statistics Page)

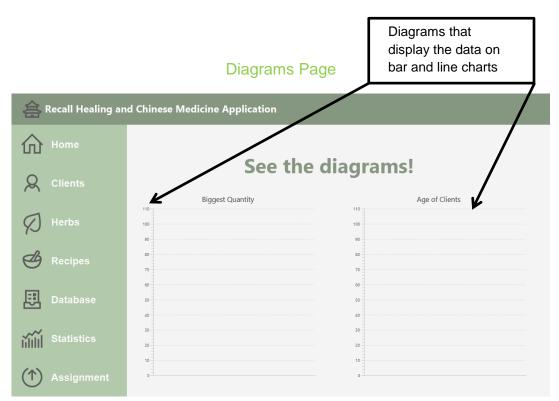


Fig. 12: Final design (diagrams Page)

```
.button
{
-fx-background-color : #B2C9AB;
-fx-background-radius :0em;
}
.button:hover
{
-fx-background-color : #CBDBC7; //*TAKE THE LIGHTER TONE HERE *//
}
.button:pressed
{
-fx-background-color : #869781;
}
```

Fig. 13: Fragment of the CSS code used for stylesheets

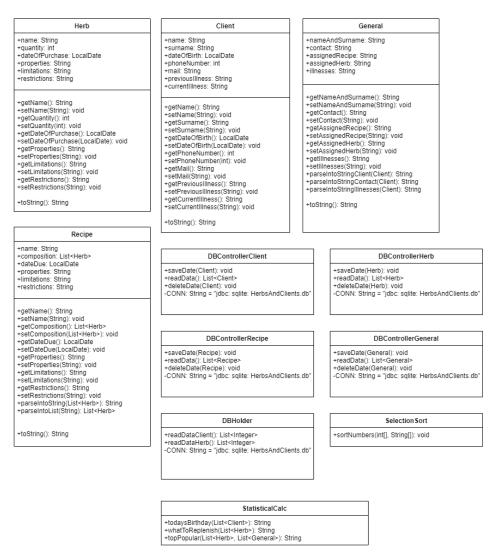


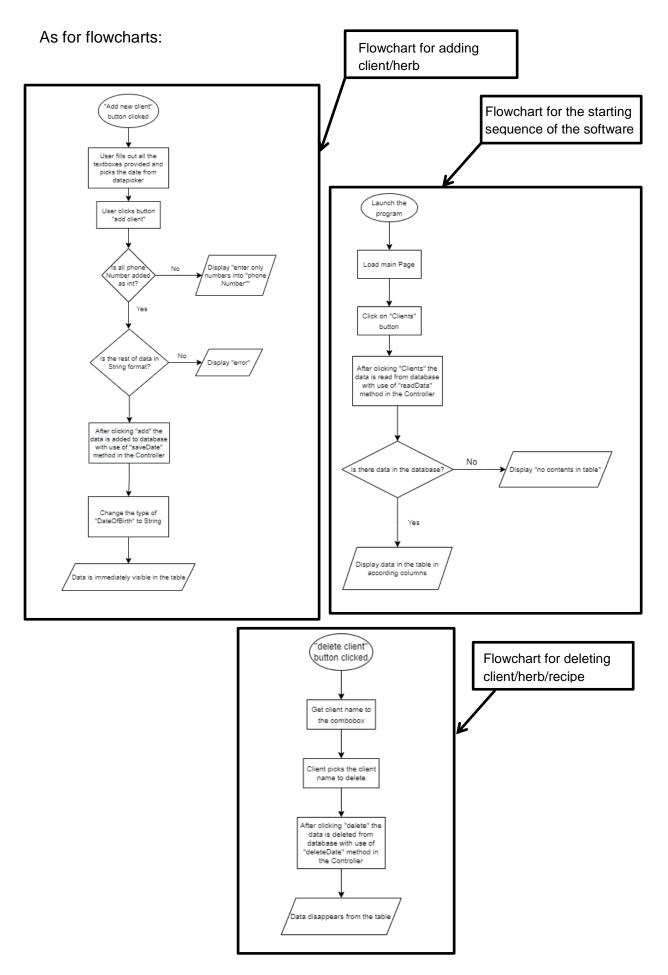
Fig. 14: Java Classes UML Diagram

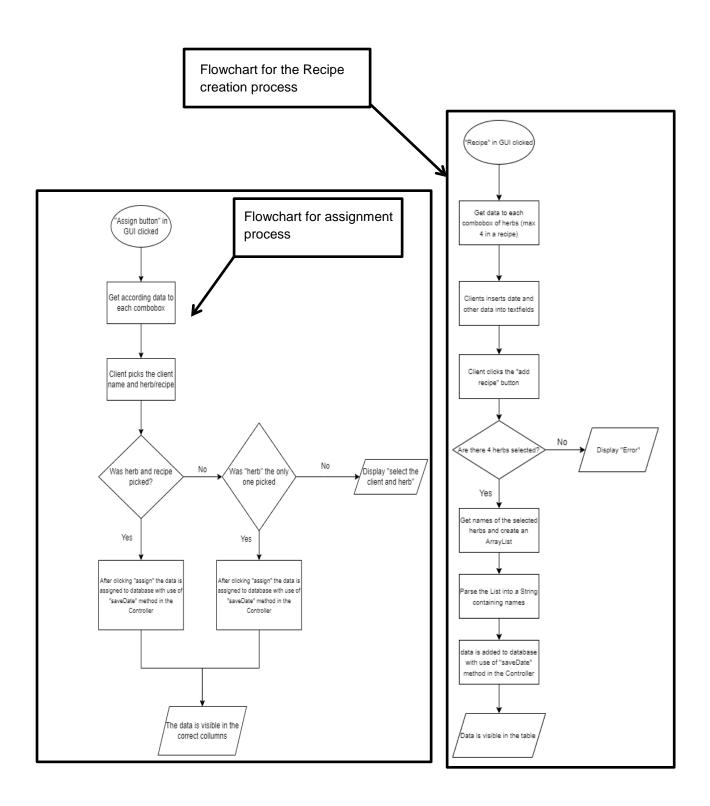
Client		
Data Type:	Name:	
String	Name	
String	Surname	
String	DateOfBirth	
String	PhoneNumber	
String	Mail	
String	PreviousIIIness	
String	CurrentIllness	

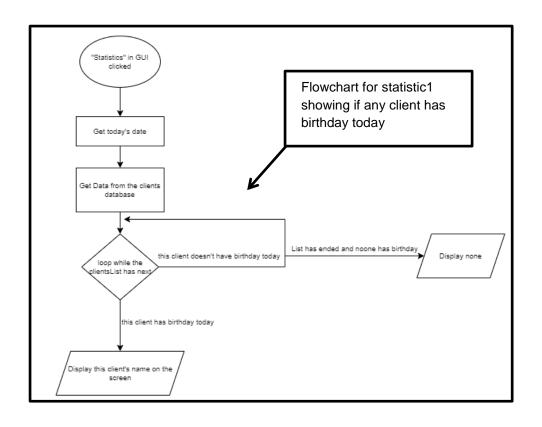
Herb		
Data Type:	Name:	
String	Name	
Integer	Quantity	
String	DateOfPurchase	
String	Properties	
String	Limitations	
String	Restrictions	

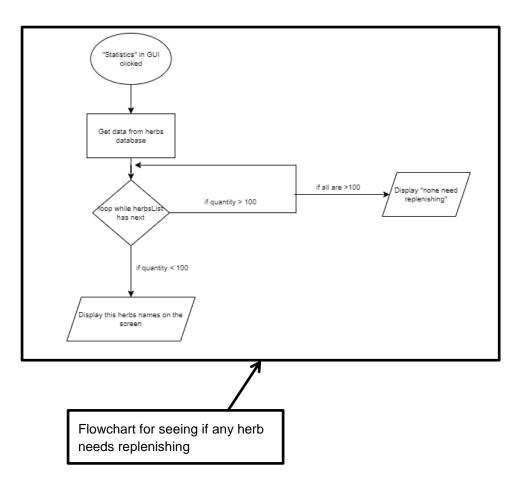
Recipe		
Data Type:	Name:	
String	Name	
String	Composition	
String	DateDue	
String	Properties	
String	Limitations	
String	Restrictions	

General		
Data Type:	Name:	
String	NameAndSurname	
String	Contact	
String	AssignedHerb	
String	AssignedRecipe	
String	Illnesses	









# Test plan:

Test type	Nature of the test	Example
After starting the program opens on the main page	Check if the welcome page is displayed	"Hello [Client]"
Buttons on the menu are clickable and working	Check if buttons change scenes	Client clicks the "Herbs" button and is transported to the "Herbs" table
Herb/Client/Recipe can be created	Check if clicking a designated button adds data to data base	Client inputs the data into the program e.g. "Marco Red" which then is visible in the database
After clicking a designated button the data is visible in tables	The data is displayed in table in correct columns	After client clicks "add client" the data is visible in table.
After clicking a designated button the data disappears from the tables	The data is terminated from the table	After client clicks "delete client" the data is gone from the table
After selecting Herb/Recipe it can be assigned to some client	Selecting Herbs/Recipes and client to which they will be assigned to	There are 3 combo boxes from which the user can choose data to be assigned
Statistics and graphs display actual information based on input data	Check if statistics change for clients after adding a new one	The number of people of age 25> is bigger after adding one to the DB
All buttons/text fields and combo boxes display the data which they are assigned to	After clicking combo box recipes, they will show up as ones to choose from rather than clients	Client wants to add a new assignment and clicks the combo box with herbs from which they can choose a herb

Word count: 74