

Education

University of Edinburgh September 2017 - June 2021 Computer Science and Artificial Intelligence BSc

1st class (A) grade average.

Courses include: case studies for design informatics, human computer interaction and the human factor

September 2016 - June 2017 Arts University Bournemouth Foundation Diploma in Art and Design

Graphic Design Pathway. Final project a virtual assistant app.

Awards

Email: oliver@odd.ooo

DSTL Student Talent Scheme DHL UK Foundation Scholarship Google Developer Scholarship: Android Developer Top 4% of Kaggle users

GitHub: https://github.com/olliejday Portfolio: https://oliver.odd.ooo/

Work

September 2019 - January 2021 University of Edinburgh / Tutor

Demonstrates my communication and ability to discuss technical concepts at different levels of abstraction.

Courses taught: machine learning, logic, functional programming and discrete mathematics

Ascent Robotics, Tokyo, Japan / Planning and Control Research Intern

Research project involving complex systems across multiple teams.

Diverse and global exposure to technological challenges, ways of working and solutions.

Experienced industry research in a leading Al field, solving real-world problems.

Defence Science and Technology Laboratory / Platform Systems Intern

June - August 2018

Associate at the Al laboratory.

Research project applying deep learning and computer vision techniques. Experienced research objectives, technologies and strategies at the forefront of the global technology sector.

Ratio Network / Software Development Intern

November -December 2016

June - August 2019

Social media text recommendation and filtering project.

Experience with industry workflows and team project management.

Programming

Over 4 years of experience

C, C++, MATLAB, Haskell, Java (including Android app development) Python (including Numpy, Matplotlib, Pandas, Keras and Tensorflow), ROS HTML/CSS/JS

Also

MIPS assembly language, R, Flutter, React Native, React, Gatsby

Interests

Bronze Duke of Edinburgh Award Triathlon, Hiking Art and Art history Cooking Reading

Projects X Research

Undergraduate (Dissertation) Project: Offline reinforcement learning for autonomous robotic grasping

Applying state of the art Al research to complex robotics problems

Edinburgh University Formula Student Autonomous (Software Team Manager)

September 2020 - April 2021

October 2017 -September 2019

One of four SW team founding members in 2017/8, Software team manager in 2018/9.

Leading a large team developing software for an autonomous F1-style car.

Developed key skills of team-work and communication, time and task management.

June - October 2019

Case Studies in Design Informatics (University of Edinburgh)

Master's level course (taken during my BSc) critcally reviewing design theory, process and outcomes Group project designing a stress and study companion app for students