

Week 04 - Some ideas and exercises

Aula prática nº 4 – Funções

Simple to warm up

- 1) Crie uma função, `IMC(peso, altura)`, para calcular o índice de massa corporal,

$$IMC = \frac{\textit{peso}}{\textit{altura}^2}, \text{ dados o peso (em kg) e a altura (em metros). Use-a num programa que}$$

peça esses dados ao utilizador.

- 4) Crie uma função que devolva o maior dos seus dois parâmetros. Por exemplo, `max2(4, -5)` deve devolver 4 enquanto `max2(-3, -2)` deve devolver -2.
- 5) Use a função anterior para criar uma função `max3` que devolva o maior dos seus 3 parâmetros.

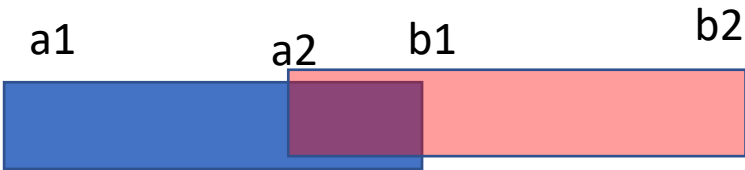
problems

- Intervalos
 - Ajustar intervalo
 - Intersecção de intervalos
- Datas
 - Ano bissexto
 - Proximo dia (i.e. data)
- polinomios
 - Calcular polinomio do Segundo grau
 - Raizes?
- Plot...

6. Escreva uma função `intersects(a1,b1,a2,b2)` que devolva `True` se os intervalos $[a_1, b_1[$ e $[a_2, b_2[$ se intersectarem e devolva `False`, caso contrário. Admita que $a_1 \leq b_1 \wedge a_2 \leq b_2$. *Sugestão: é mais simples definir quando os intervalos não se intersectam.*

Need to select a model

Ways in which (a,b) can overlap with (x,y)



Time →

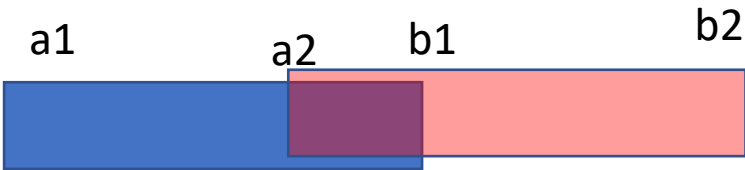


Need to select a model

Ways in which (a,b) can overlap with (x,y)



The model suggested in the exercise



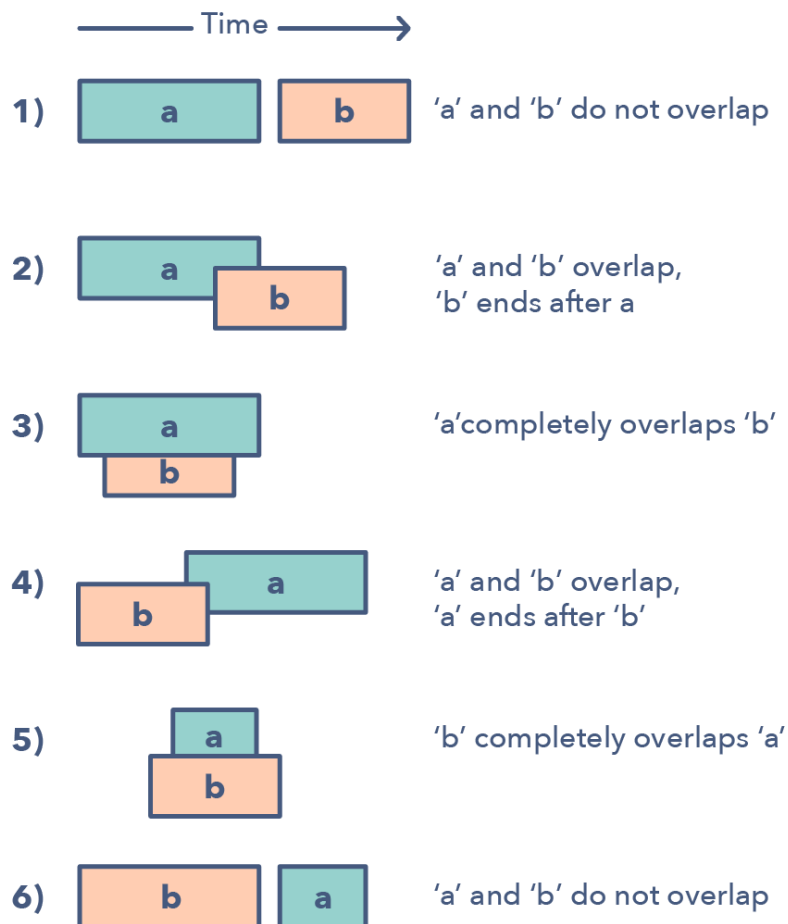
Time →

1)



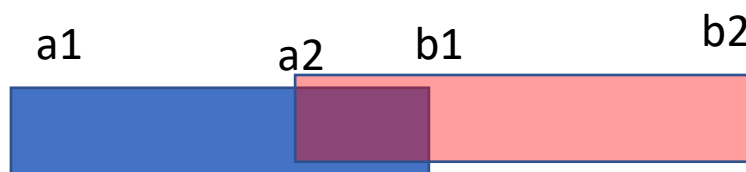
'a' and 'b' do not overlap

What the situations we need to consider?



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The model suggested in the exercise

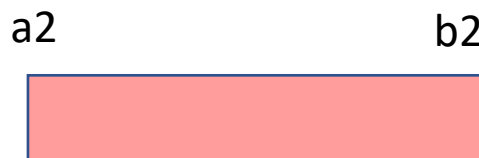


as $I_a = [a_s, a_e]$ and $I_b = [b_s, b_e]$, while the output interval is defined as $I_o = [o_s, o_e]$. We can find the intersection $I_o = I_a \cap I_b$ doing the following:

if ($b_s > a_e$ or $a_s > b_e$) { return \emptyset }



$b2 \leq a1$



$b1 \leq a2$

return not($a1 > b2$ or $a2 > b1$)

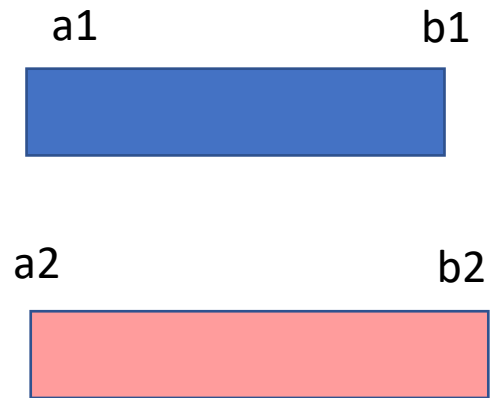
What the function will do??

- Receive two intervals
- Return?
 - A Boolean – True is there is an intersection, False otherwise

```
#receive to intervals [] and [] and
# return True is there is intersection, False otherwise
def intersect( a,b,a1,b1 ) :
    #if intersects
    # need to complete with the intersection condition
    return False  #otherwise
```

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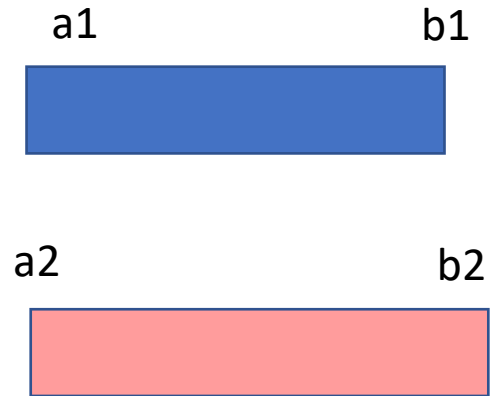


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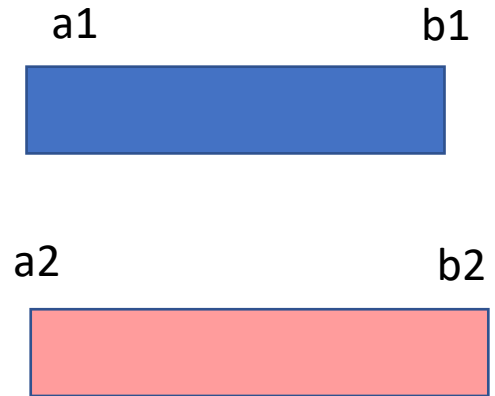
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Define parameters and assumptions

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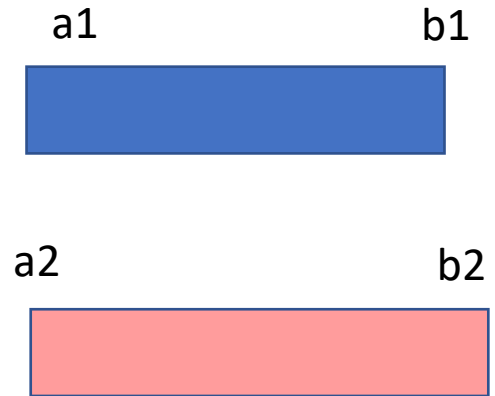
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Define results/return and their meaning

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Anos bissextos

- 7) Analise e execute o programa `dates.py`. A função `isLeapYear` devia indicar quando um ano é bissexto, mas tem um erro. Corrija-a. Um ano é bissexto se for múltiplo de 4, com exceção dos fins de século (múltiplos de 100), que só são bissextos se forem múltiplos de 400. Por exemplo: 1980, 1984, 2004 foram bissextos; 1800, 1900, foram anos comuns, mas 2000 foi bissexto.
- 8) No mesmo programa, a função para determinar o número de dias de um mês também está errada. Quando o mês é fevereiro, invoque a função anterior para determinar se o ano é bissexto e devolva 29 dias nesse caso.
- 9) Ainda no mesmo programa, corrija a função `nextDay` para devolver o dia seguinte corretamente.

Look at what you need...

```
def isleap( y ) :  
    #complete the code  
    # add something to make it work  
    return False #assume not leap by default
```

```
Def daysMonth( m , y ) :  
    #some months have 30 days  
    if ... complete ...  
        return 30  
    else if m==2 : # unless they are February  
        # if year is leap , return 29  
        # else return 28  
    return 31 # most month have 31 days, default
```

Ok something is missing? Seen anywhere?

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```


Already have isLeap...

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Def daysMonth( m , y ) :  
    #some months have 30 days  
    if ... complete ...  
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    else if m==2 : # unless they are February  
        #if you have function already  
        # that solve the problem... use them  
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Need it to handle leap years

Why the y parameter?

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Quadratic formula

The quadratic formula says that

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

for any quadratic equation like:

$$ax^2 + bx + c = 0$$

<https://www.khanacademy.org/math/algebra/x2f8bb11595b61c86:quadratic-functions-equations/x2f8bb11595b61c86:quadratic-formula-a1/a/discriminant-review>

polynome

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for any quadratic equation like:

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- Use coefficients to represent them

- a, b and c for $ax^2 + bx + c$

- How to calculate $p(x)$ where $p(x)=ax^2+bx+c$

- Define a function

```
def poly(a,b,c,x):
    return a*x**2 + b*x+ c
```

- How to discriminat of $p(x)$

```
def discr(a,b,c):
    return b**2 -4*a c
```

Now ...

- How to calculate $p(3)$ where $a=1, b=2, c=3$
- Make a program that
 - Reads the coefficients of a 2nd degree polynome
 - Indicates the number of roots of a polynome
 - Two, one, or none
 - Print out the roots if any
- Note: use the previous functions and the your knowledge on 2nd degree polynomes

Quadratic formula

The quadratic formula says that

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

The discriminant can be positive, zero, or negative, and this determines how many solutions there are to the given quadratic equation.

for any quadratic equation

$$ax^2 + bx + c = 0$$

- A **positive** discriminant indicates that the quadratic has **two distinct real number solutions**.
- A discriminant of **zero** indicates that the quadratic has a **repeated real number solution**.
- A **negative** discriminant indicates that **neither of the solutions are real numbers**.

<https://www.khanacademy.org/math/algebra/x2f8bb11595b61c86:quadratic-functions-equations/x2f8bb11595b61c86:quadratic-formula-a1/a/discriminant-review>

Do you understand this “draft” solution?

```
#sendo a,b,c coeficientes do polinomio ax2 + bx + c
# a funcao calcula o valor do polinomio para o valor x
def pol( a , b ,c , x ) :
    return a*x**2 + b*x + c

# a funcao retorna o numero de raizes (nraiz ) e as raizes se existirem
# nraiz, x1, x2
def root( a,b,c ) :

    discr = ...# b2 - 4ac complete
    if discr>0 :
        x1 = ... # complete
        x2 = ... # complete
        return 2,x1,x2
    elif discr == 0 :
        x1 = ...
        return 1,x1,x1
    else:
        return 0,0,0
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        return 2,x1,x2
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        return 1,x1,x1
```

```
    else:
```

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        return 0,0,0
```

```
a= int( input("a?"))
```

```
b= int( input("b?"))
```

```
c= int( input("c?"))
```

```
nr,x1,x2 = root( a , b ,c )
```

```
if nr==2 :
```

```
    print("x1=", x1," x2=", x2)
```

```
elif nr==1 :
```

```
    print("x1=", x1 )
```

```
else :
```

```
    print(" nao tem raizes ")
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Complete the missing bits

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```
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```

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    print(" nao tem raizes ")
```

factorial

$$U_0 = 1 \quad \text{se } n=0$$

$$U_{n+1} = n * U_n \quad \text{se } n>0$$

```
def factorial( n ):
    if n=0 :
        return 1
    else:
        return n * factorial( n-1)
```

Countdown(n)

Se $n = 0$ então cheguei ao fim - caso base

Senão tenho de contar $n-1$ i.e. `countdown(n-1)`

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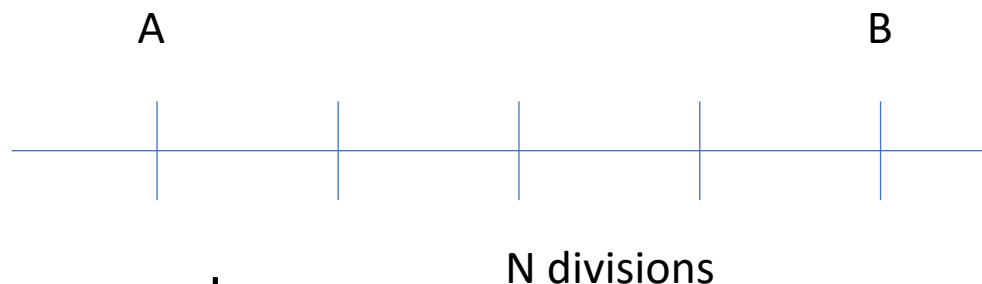
```
def countdown( n ) :    # definir a função
    if n=0 :    # terminei...
        return True
    else: # tenho de contar n-1 até 0
        print( n )    # conto o 'n'
        return countdown( n-1)
```

Challenges (*)

- Plot – from week01

- Change the original program to:

- Read the interval for the plot a,b
 - Read the number of intervals
 - Replace the function arrange with a function defined by you



```
import numpy as np
import matplotlib.pyplot as plt

plt.figure(1)

t = np.arange(-2.0, 10.0, 0.1) # try printing t

# print(t)
```

(*) Only if you already talked about list

The end