Curriculum Vitae

Personal Information

NAME	Olof Landahl
ADDRESS	Godhemsgatan 44A, 414 68 Gothenburg, Sweden
MOBILE	0704 66 51 62
EMAIL	oloflandahl@gmail.com
HOMEPAGE	oloflandahl.com (inkl portfolio)

Work Experience

DATES	March 2013 - May 2014
COMPANY	DiUS Computing / Vodafone Australia, Sydney, Australia
POSITION	Front End Web Developer
DESCRIPTION	Consultant at DiUS, working at Vodafone.
	Built an internal responsive framework to refresh vodafone.com.au (VCA), create reusable components and make look and feel consistent across all three Vodafone sites.
	I also did other work on VCA and myvodafone.com.au.
	Worked in agile teams and attended several training sessions in agile methodologies.
TECHNOLOGIES USED	HTML5, CSS3, SASS, AngularJS, jQuery, Jasmine, GitHub, NodeJS, Grunt, Gulp, BackboneJS, FatWire CMS, SVN.

DATES	June 2008 - January 2013
COMPANY	TIBCO Software Spotfire Division, Gothenburg, Sweden
POSITION	Software Developer
DESCRIPTION	Developer in the Visualisations team. I was mostly doing front end work, mainly focused on visualisations and graphical work but also back end, data access, client-server integration, etc.
TECHNOLOGIES USED	C#/.NET, jQuery, Visual Studio, HTML, CSS, NUnit, WinForms, ASP, SVN.

DATES	February 2008 - June 2008
COMPANY	Carmenta AB, Gothenburg, Sweden
POSITION	Software Developer
DESCRIPTION	I worked mostly with GIS applications but was also responsible for quality checks on geographical data.
TECHNOLOGIES USED	C#, C++, Carmenta Engine

Education & Training

DATES	March 2012, 1 week
COMPANY	Informator, Gothenburg, Sweden
COURSE	Microsoft .NET Framework 4.0, Web Applications Development
DESCRIPTION	Included MVC, Web Forms, Entity Framework, Ajax, etc.

DATES	March 2009, 1 week
COMPANY	Informator, Gothenburg, Sweden
COURSE	Core & Advanced Foundations of Microsoft .NET 2.0 Development
DESCRIPTION	Included .NET Framework, serialisation, deployment, localisation, encryption, services, threading, etc.

DATES	August 2002 - February 2008
UNIVERSITY	Linkoping University, Norrkoping, Sweden
DEGREE	Master of Science in Media Technology and Engineering
DESCRIPTION	Computer science program with focus on visualisation, programming, image processing and computer graphics.

Skills

LANGUAGES
Swedish (mother tongue)
English (fluent, IELTS overall score 8.5 out of 9)
French (limited)

TECHNOLOGIES & FRAMEWORKS
C# / .NET 2.0-4.0 / NUnit
JavaScript / jQuery / Ajax / AngularJS / BackboneJS / D3
HTML5 / CSS3 / SASS
Jasmine / QUnit
GitHub / SVN
Windows Forms
ASP .NET (Web Forms & MVC3)
XML / JSON
Java / PHP / Ruby On Rails
CMS / Fatwire / MovableType
SQL

SOFTWARE & TOOLS
Microsoft Visual Studio 2008-2012 / JetBrains Resharper
FxCop / StyleCop
Sublime Text
Adobe Photoshop / Illustrator / Lightroom / InDesign
TIBCO Spotfire

References
Referees supplied on request.