






 [ttroy50](#) / [cmake-examples](#)Branch: **master** ▼[cmake-examples](#) / [01-basic](#) / [I-compiling-with-clang](#) /[Create new file](#)[Find file](#)[History](#) **ttroy50** update some examples to require cmake v3

Latest commit 9001357 on 17 Aug 2016

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 <a href="#">CMakeLists.txt</a>	update some examples to require cmake v3	a year ago
 <a href="#">README.adoc</a>	link files from intro	2 years ago
 <a href="#">main.cpp</a>	example for using clang and ninja	2 years ago
 <a href="#">pre_test.sh</a>	added docker files to allow testing with different cmake versions for #8	a year ago
 <a href="#">run_test.sh</a>	fix tests	2 years ago

 **README.adoc**

# Compiling with clang

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# Introduction

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When building with CMake it is possible to set the C and C++ compiler. This example is the same as the [hello-cmake](#) example except that it shows the most basic method of changing the compiler from the default gcc to [clang](#).

The files in this tutorial are below:

```
$ tree
.
├── CMakeLists.txt
└── main.cpp
```

- [CMakeLists.txt](#) - Contains the CMake commands you wish to run
- [main.cpp](#) - A simple "Hello World" cpp file.

## Concepts

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### Compiler Option

CMake exposes options to control the programs used to compile and link your code. These programs include:

- CMAKE\_C\_COMPILER - The program used to compile c code.
- CMAKE\_CXX\_COMPILER - The program used to compile c++ code.
- CMAKE\_LINKER - The program used to link your binary.

Note	In this example clang-3.6 is installed via the command <code>sudo apt-get install clang-3.6</code>
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Note

This is the most basic and easiest way to invoke clang. Future examples will show better ways to invoke the compiler.

## Setting Flags

As described in the [Build Type](#) example, you can set CMake options using either a cmake gui or by passing from the command line.

Below is an example of passing the compiler via the command line.

```
cmake .. -DCMAKE_C_COMPILER=clang-3.6 -DCMAKE_CXX_COMPILER=clang++-3.6
```

After setting these options when you run `make` clang will be used to compile your binary. This can be seen from the following lines in the make output.

```
/usr/bin/clang++-3.6      -o CMakeFiles/hello_cmake.dir/main.cpp.o -c /home/matrim/workspace/cmake-examples/  
Linking CXX executable hello_cmake  
/usr/bin/cmake -E cmake_link_script CMakeFiles/hello_cmake.dir/link.txt --verbose=1  
/usr/bin/clang++-3.6      CMakeFiles/hello_cmake.dir/main.cpp.o  -o hello_cmake -rdynamic
```

## Building the Examples

Below is sample output from building this example.

```
$ mkdir build.clang
```

```
$ cd build.clang/
```

```
$ cmake .. -DCMAKE_C_COMPILER=clang-3.6 -DCMAKE_CXX_COMPILER=clang++-3.6
-- The C compiler identification is Clang 3.6.0
-- The CXX compiler identification is Clang 3.6.0
-- Check for working C compiler: /usr/bin/clang-3.6
-- Check for working C compiler: /usr/bin/clang-3.6 -- works
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Check for working CXX compiler: /usr/bin/clang++-3.6
-- Check for working CXX compiler: /usr/bin/clang++-3.6 -- works
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
-- Configuring done
-- Generating done
-- Build files have been written to: /home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/

$ make VERBOSE=1
/usr/bin/cmake -H/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang -B/home/matrim/works
/usr/bin/cmake -E cmake_progress_start /home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clan
make -f CMakeFiles/Makefile2 all
make[1]: Entering directory `/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build.cl
make -f CMakeFiles/hello_cmake.dir/build.make CMakeFiles/hello_cmake.dir/depend
make[2]: Entering directory `/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build.cl
cd /home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build.clang && /usr/bin/cmake -E c
Dependee "/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build.clang/CMakeFiles/hell
Dependee "/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build.clang/CMakeFiles/CMak
Scanning dependencies of target hello_cmake
make[2]: Leaving directory `/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build.cla
make -f CMakeFiles/hello_cmake.dir/build.make CMakeFiles/hello_cmake.dir/build
make[2]: Entering directory `/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build.cl
/usr/bin/cmake -E cmake_progress_report /home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-cla
[100%] Building CXX object CMakeFiles/hello_cmake.dir/main.cpp.o
/usr/bin/clang++-3.6 -o CMakeFiles/hello_cmake.dir/main.cpp.o -c /home/matrim/workspace/cmake-examples/
Linking CXX executable hello_cmake
/usr/bin/cmake -E cmake_link_script CMakeFiles/hello_cmake.dir/link.txt --verbose=1
/usr/bin/clang++-3.6 CMakeFiles/hello_cmake.dir/main.cpp.o -o hello_cmake -rdynamic
make[2]: Leaving directory `/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build.cla
```

```
/usr/bin/cmake -E cmake_progress_report /home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang
[100%] Built target hello_cmake
make[1]: Leaving directory `/home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang/build'
/usr/bin/cmake -E cmake_progress_start /home/matrim/workspace/cmake-examples/01-basic/I-compiling-with-clang
```

```
$ ./hello_cmake
```

```
Hello CMake!
```

