

OnClick,

Find Pseudocode

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- * Show Context Menu

- * ~~Select~~ an item from the context menu

- * If item selected from context menu $===$ Clicked item's name,

- Show success feedback
 - Tag clicked item with a check mark
 - Remove clicked item from the context menu
 - Remove clicked item from the header
 - Check if game is over

- * If item selected from context menu $!=$ clicked item's name,

- Show error feedback

→ * If game is over,

- * Stop the timer

- * Check if player's time $>$ any of the previously recorded Top 10 time

- If true,

- * ~~Add~~ Show Congrats message

- * Ask player for his/her name

- * Add player's name to the leaderboard

- * Show the Leaderboard

- If player's time $<$ the previous Top 10 time

- * Show Oops message