Modern Web Development In 2015

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Software Engineer

Agenda

- 1. A brief history of web development
- 2. Web development trends
 - Architecture
 - Client
 - Server
- 3. Where to place your bet in 2015?

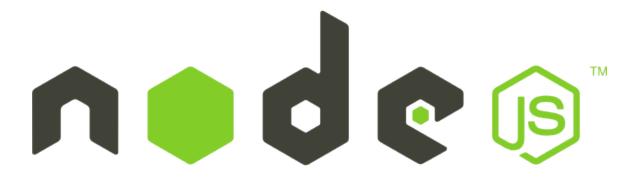
once upon a time...

```
<?php
    echo "Hey, a web server is talking to you!";
    echo "How many {$item.name} do you want to buy?"
?>
<form>
     <input name="your-name" />
     <input name="quantity"/>
</form>
```

















Modern Web Development In 2015

	2000	2005	2010	2015
Architecture	Load Balancing Replication	Memcached Sharding	NoSQL Map/Reduce	MicroService Cloud Storage
Server	PHP ASP.NET J2EE	PHP ASP.NET Ruby on Rails Python	NodeJs Ruby on Rails Python	NodeJs Golang
Client	HTML AJAX	HTML AJAX	Single Page	Isomorphic Offline Web App

Today web application

- 1. Blog, News
- 2. Social Network: Facebook, Pinterest, Koding
- 3. Collaborating: Google Docs, Asana
- 4. Personal: Evernote, Sunrise calendar
- 5. Services: Parse, Firebase

Building a blog

- 1. Database
- 2. Server code
- 3. HTML & CSS
- 4. Enjoy!

Building a news service

- 1. Load balancing
- 2. Ads networks
- 3. Micro Service
- 4. Log manager
- 5. Monitoring

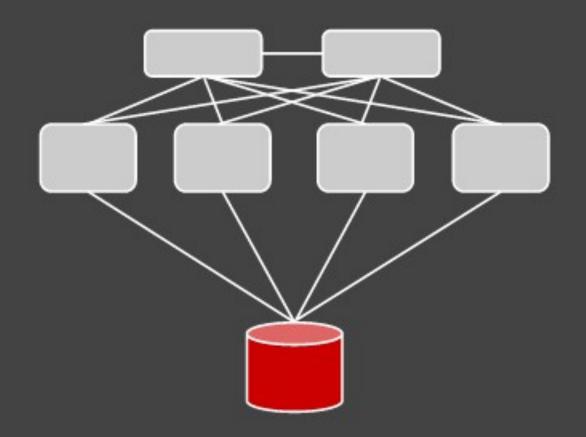
- 6. Tracking
- 7. Comment / chat system
- 8. Data processing
- 9. Static assets
- 10. Video streaming

Building a collaborating service?

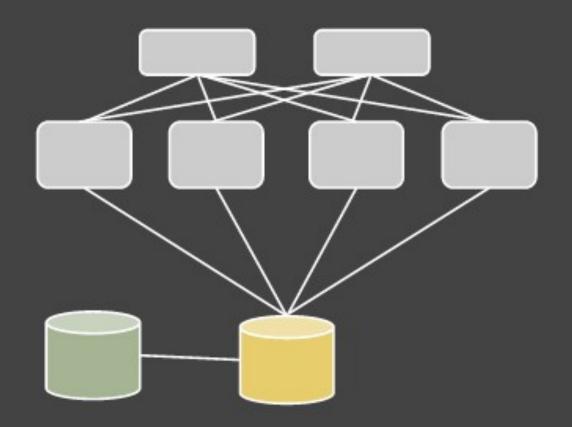


SERVER MOBILE WEB

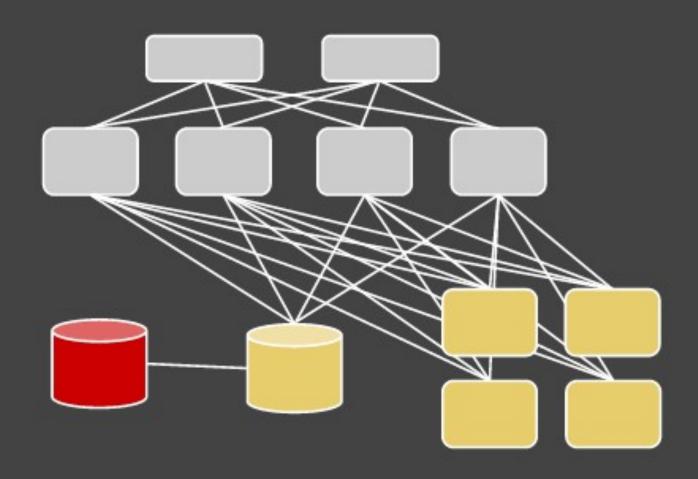
2000: Load Balancing Solves Everything!



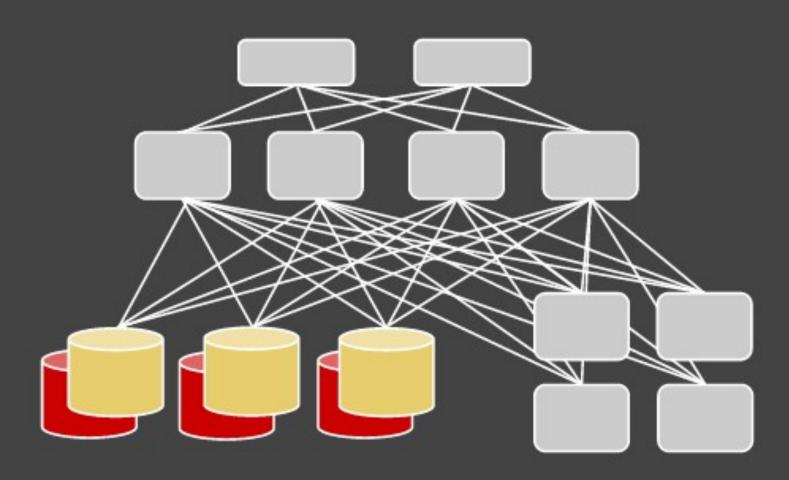
2002: Replication Solves Everything!



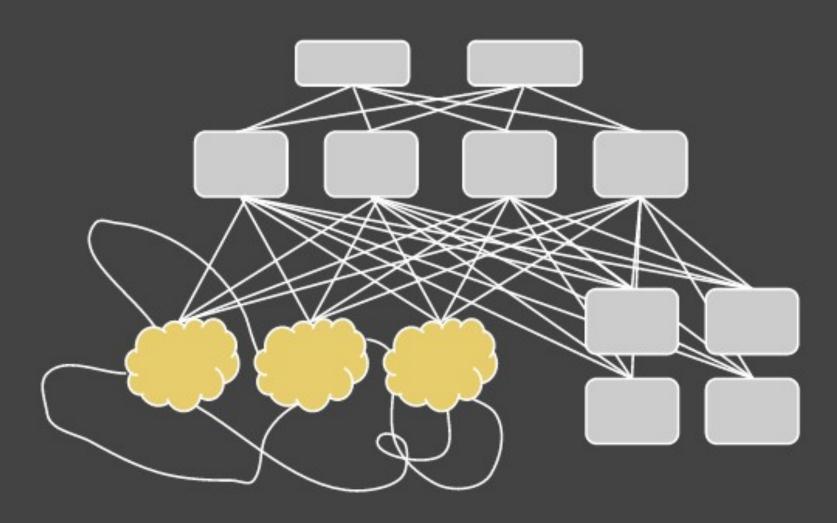
2004: Memcached Solves Everything!

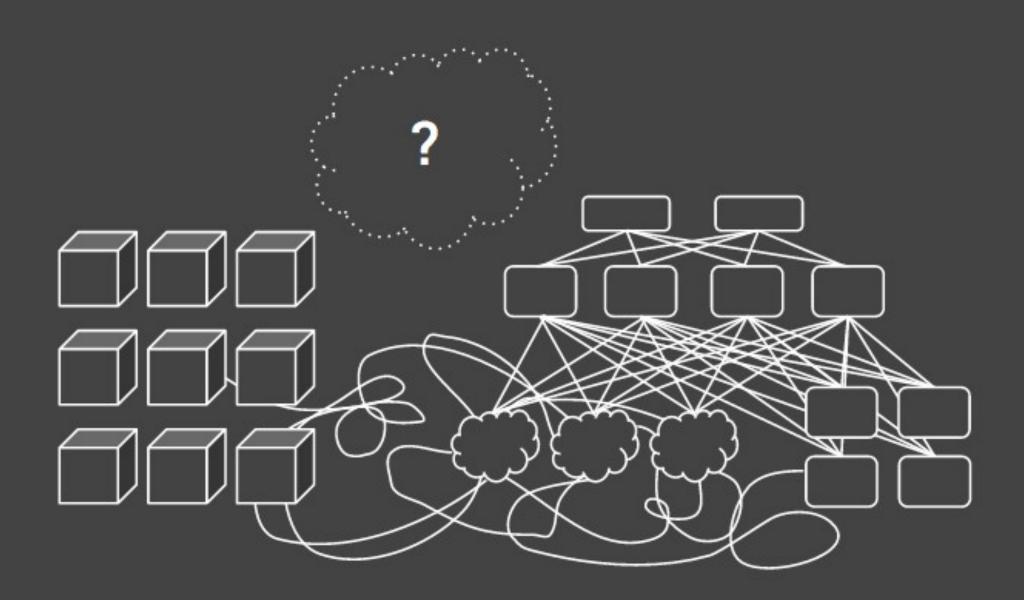


2006: Sharding Solves Everything!



2008: NoSQL Solves Everything!

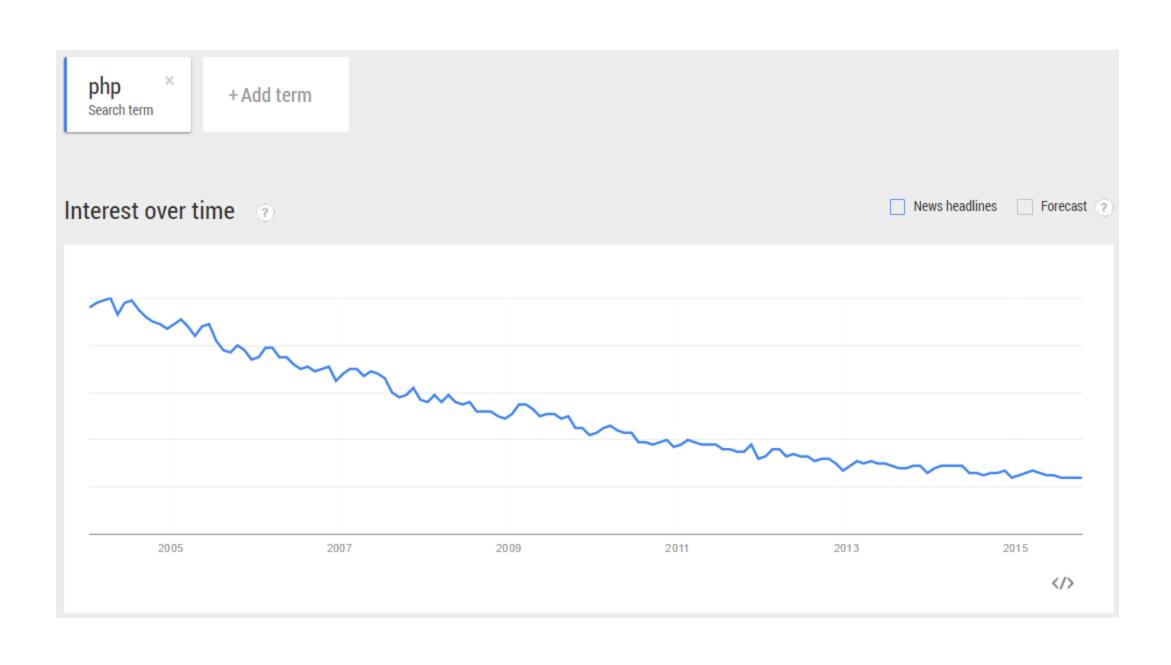




Server development trends In 2015

Server development in 2015

- 1. Trends
 - API
 - Real-time
- 2. NodeJs
- 3. Golang

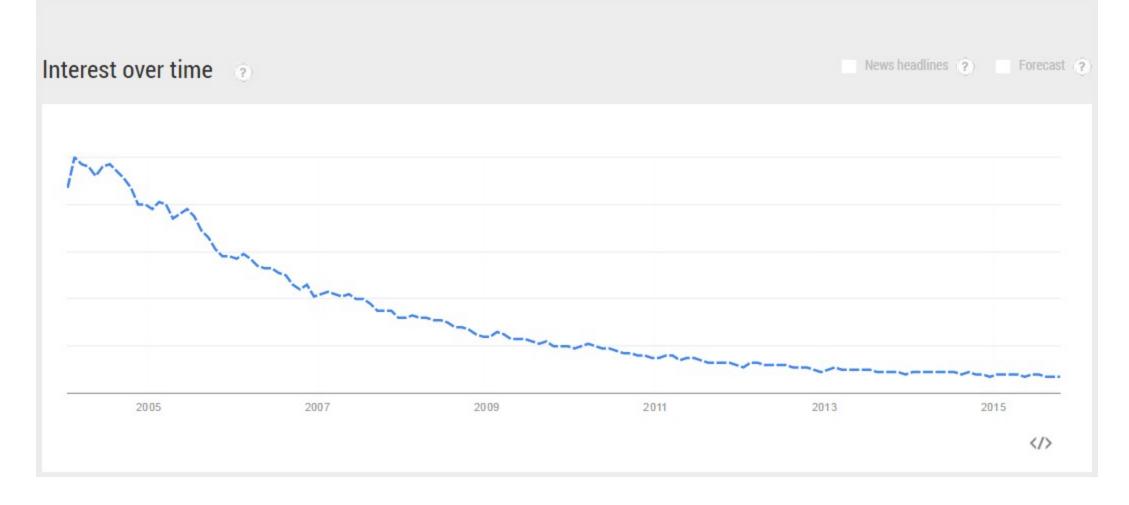


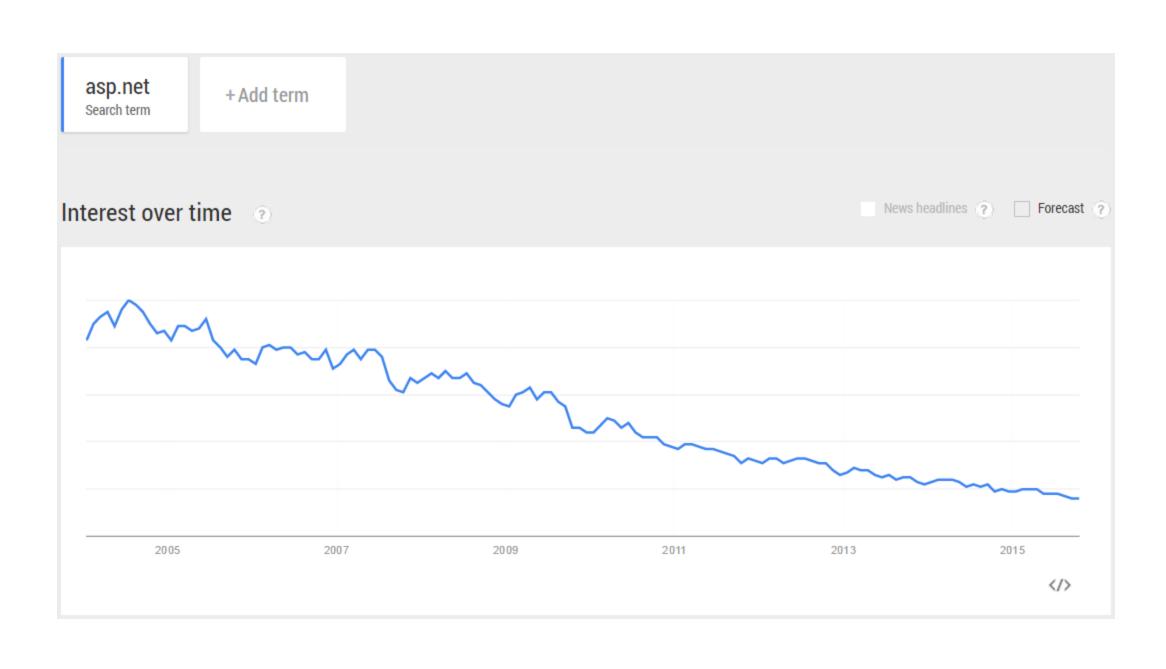
Java Platform, Enterprise Edition

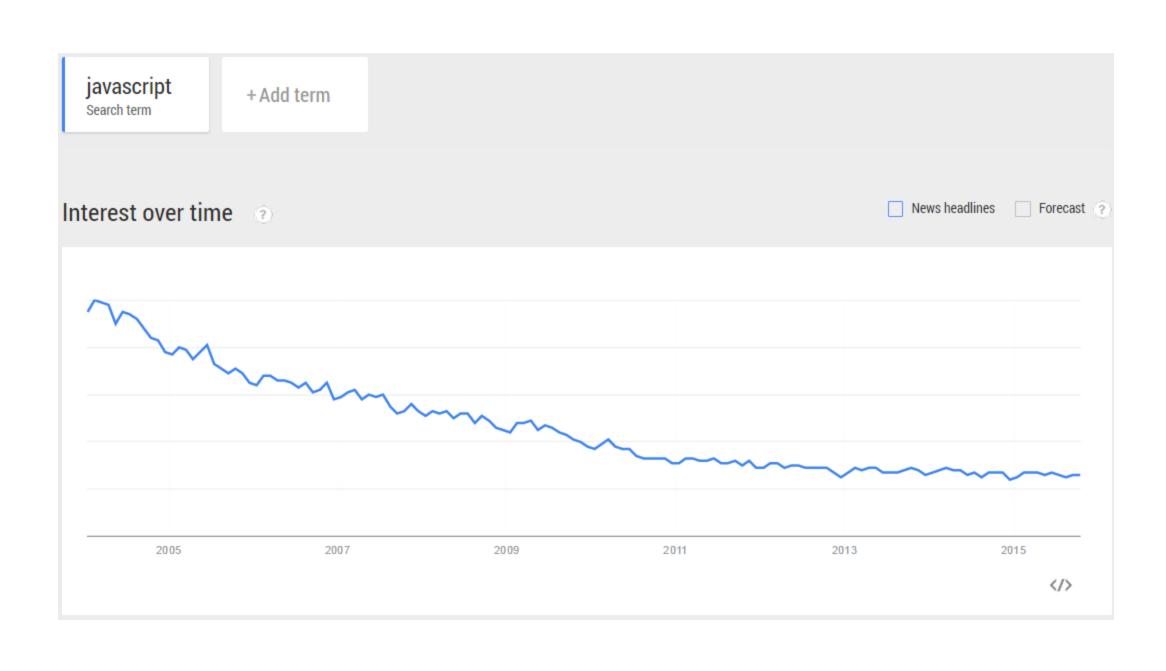
Computer software

+ Add term

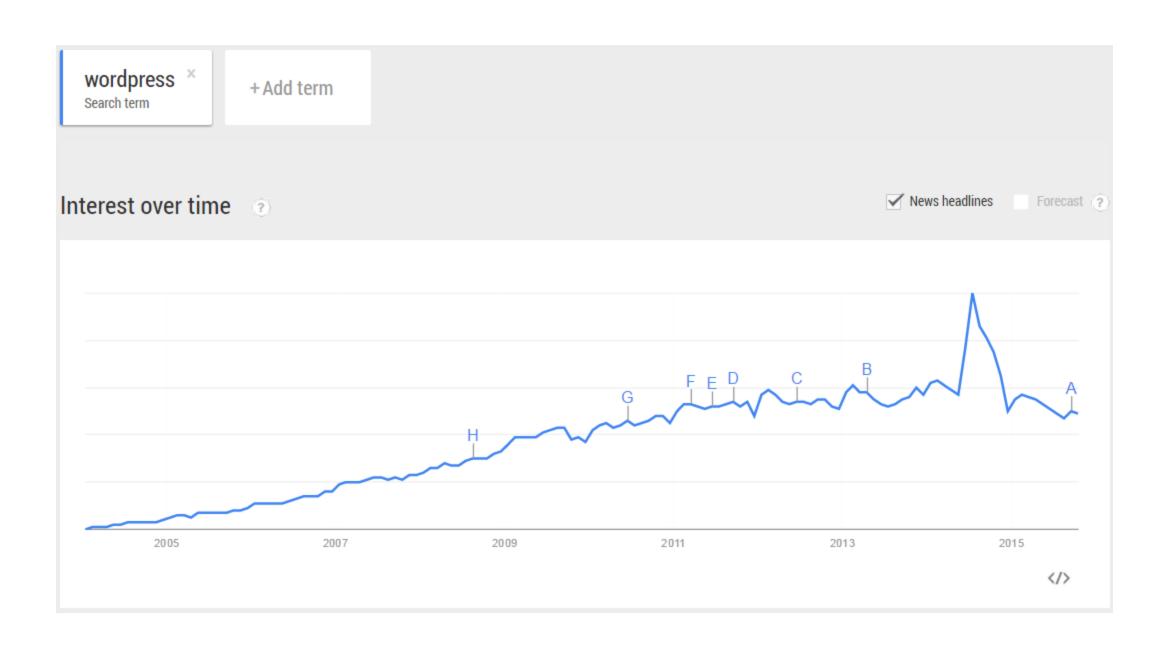
Beta: Measuring search interest in *topics* is a beta feature which quickly provides accurate measurements of overall search interest. To measure search interest for a specific *query*, select the "search term" option.

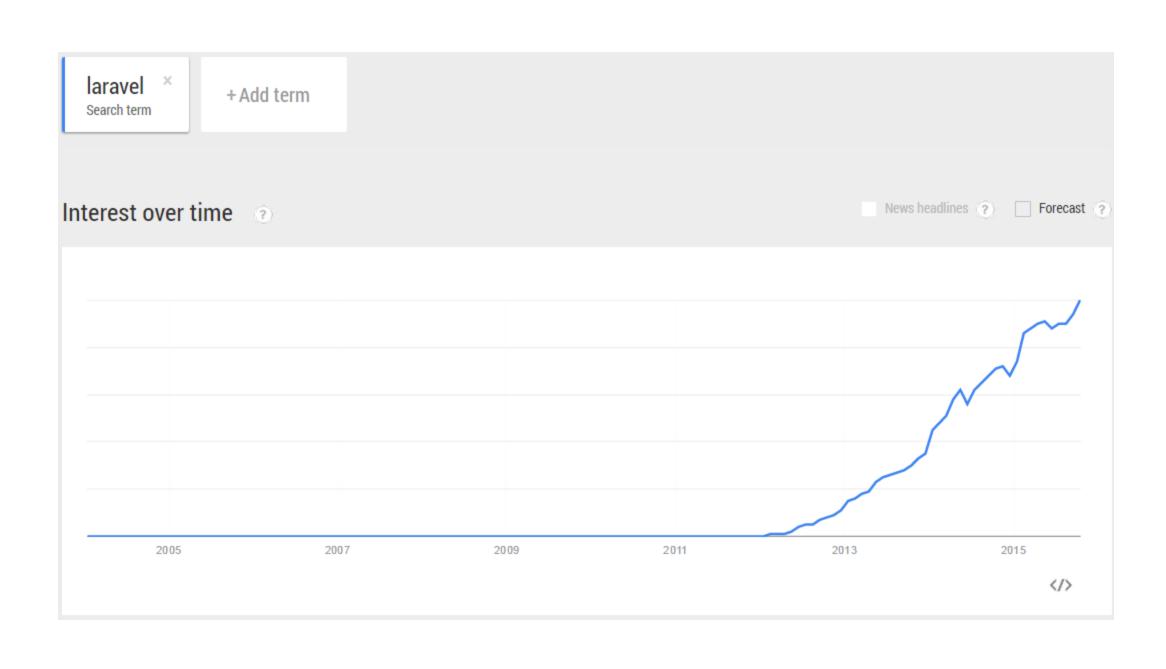


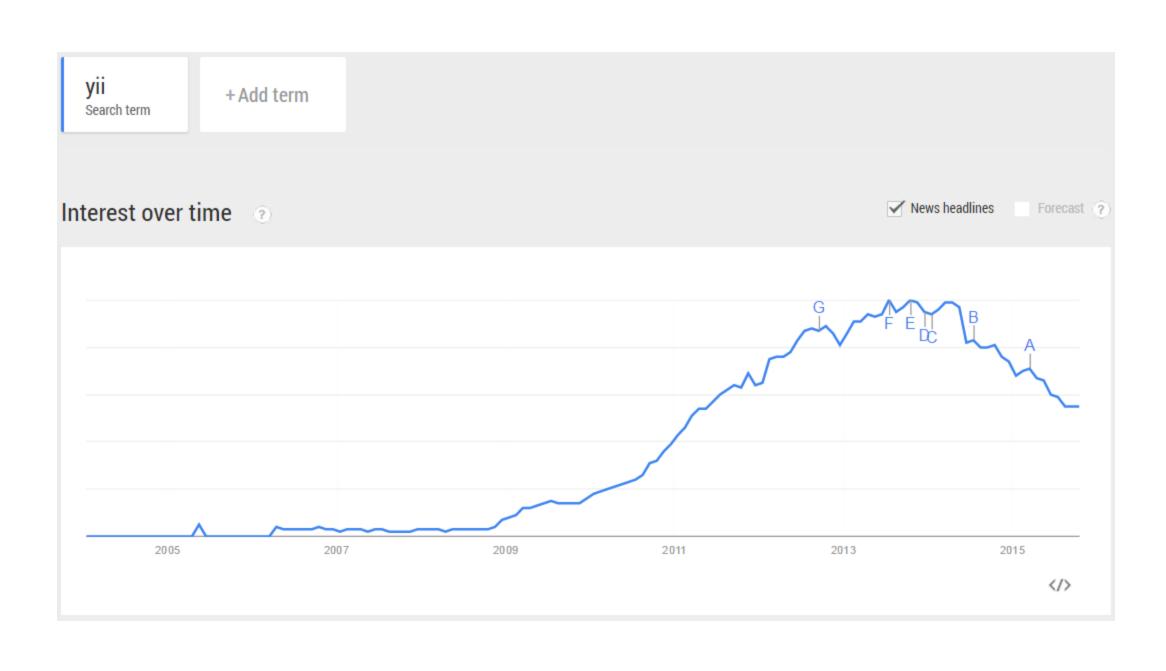


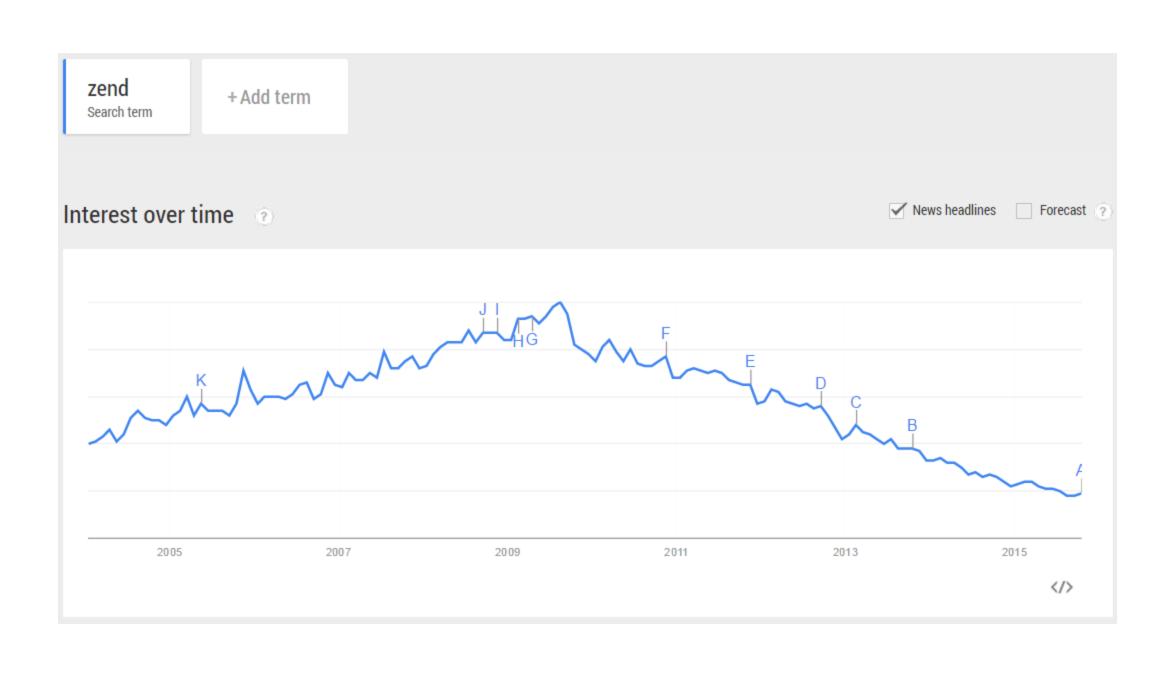


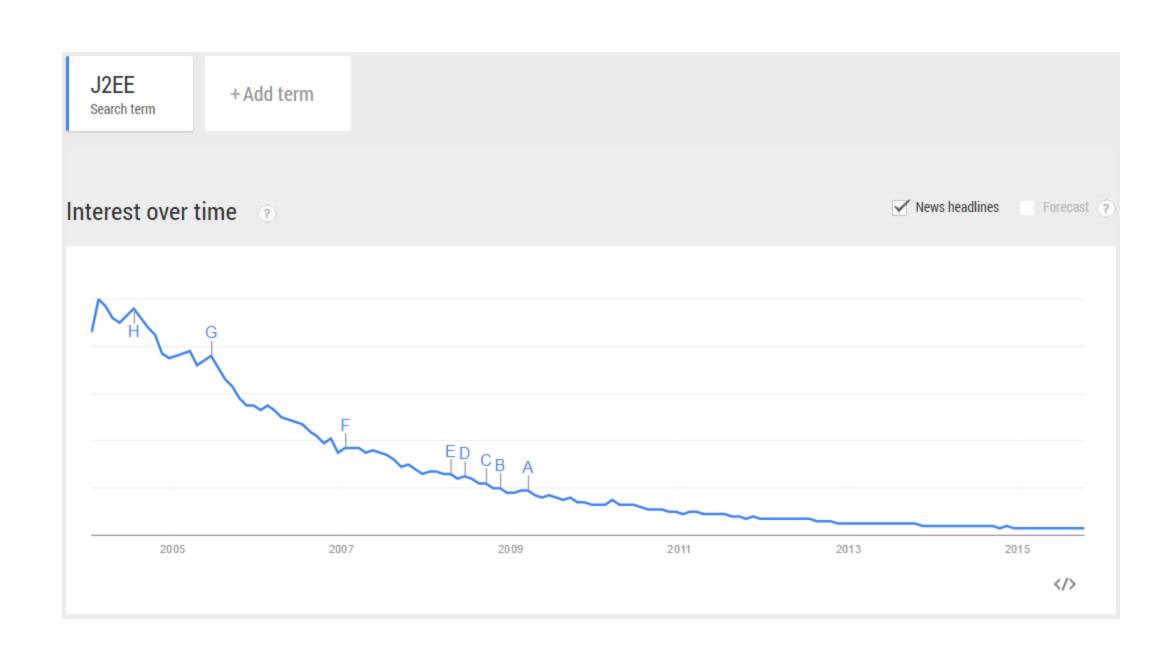
ruby on rails + Add term Search term Interest over time ② News headlines Forecast ? 2005 2007 2009 2011 2013 2015 </>

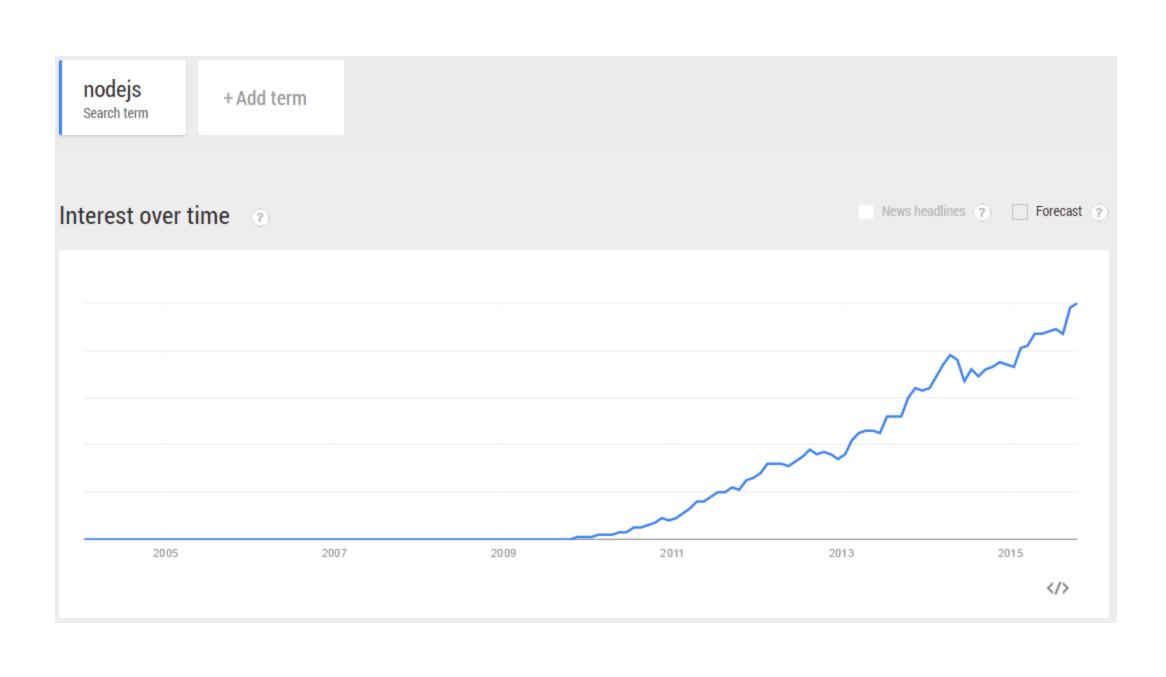




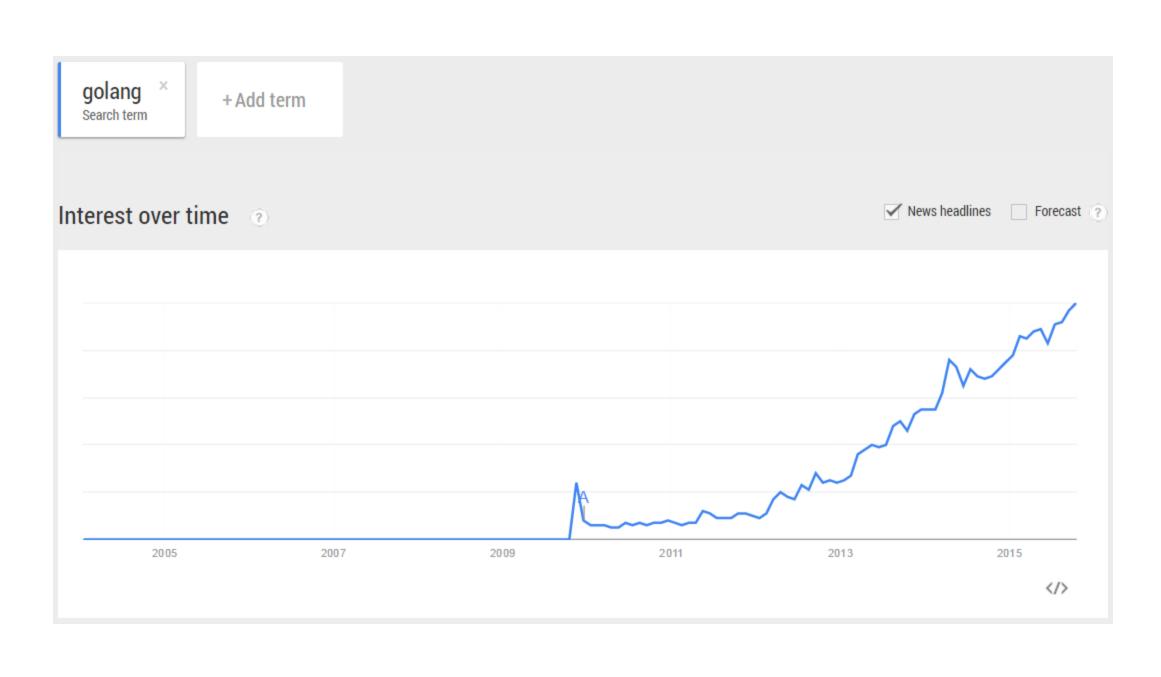


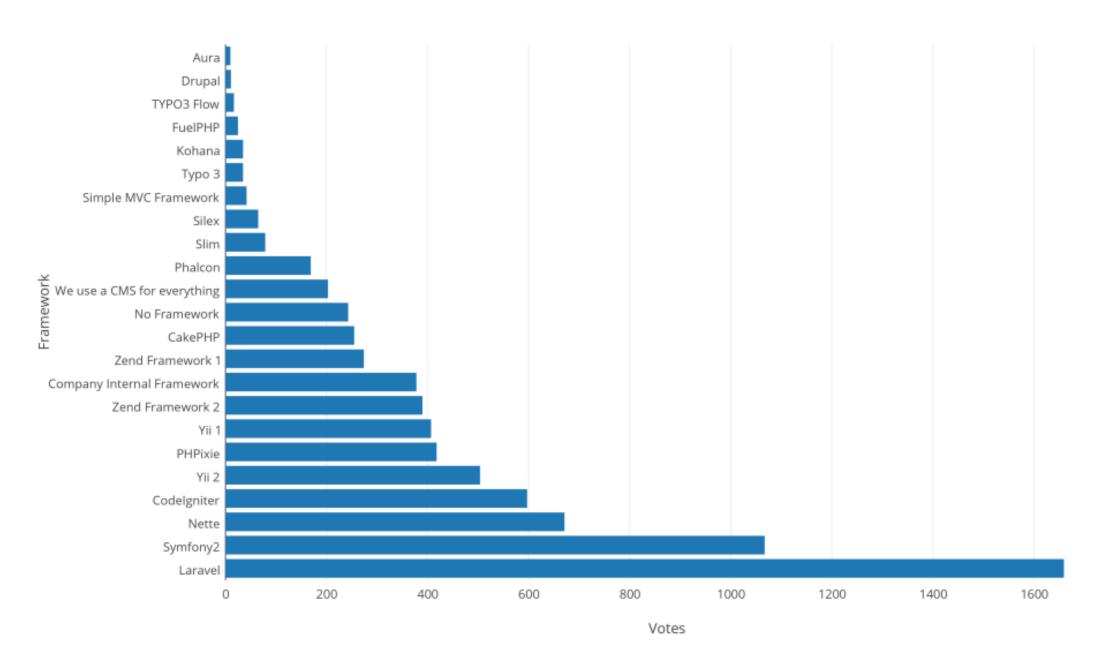






expressjs + Add term Search term News headlines (?) Forecast (?) Interest over time ② 2005 2007 2009 2011 2013 2015 </>





	Found	Starting stack	Trends
Twitter	2006	Ruby on Rails	Write new services in Golang https://blog.twitter.com/2015/handling-five-billion-sessions-a-day-in-real-time
Dropbox	2008	Python	Migrate performance-critical backends to Golang https://blogs.dropbox.com/tech/2014/07/open-sourcing-our-go-libraries/
GitLab	2011	Ruby on Rails	Ruby on Rails Partially use Golang https://gitlab.com/gitlab-org/gitlab-git-http-server
Parse	2011	Ruby on Rails	Golang http://blog.parse.com/learn/how-we-moved-our-api-from-ruby-to-go-and-saved-our-sanity/
Koding	2011	NodeJs	Golang https://www.quora.com/Why-did-Koding-switch-from-Node-js-to-Go

Why Golang?

- 1. Single binary deployment
- 2. Minimal language
- 3. Easy concurrency
- 4. Full development environment
- 5. Multi-arch build
- 6. Low-level interface

Client development trends In 2015

Client development in 2015

- 1. JavaScript
 - EcmaScript 2015
 - TypeScript, Flow
- 2. Offline applications
- 3. Isomorphic applications
- 4. Mobile web

EcmaScript 1025

```
const sum = (list) =>
  !list.length
  ? 0
  : (([head, tail]) =>
       head + sum(tail))
    (list);
console.log(sum([1,2,3,4]);
```

TypeScript

```
class Greeter<T> {
   greeting: T;
    constructor(message: T) {
        this.greeting = message;
   greet() {
        return this.greeting;
var greeter = new Greeter<string>("Hello, world");
```

Flow

```
// @flow
function sum(a: int, b: int): int {
  return a + b;
}
```

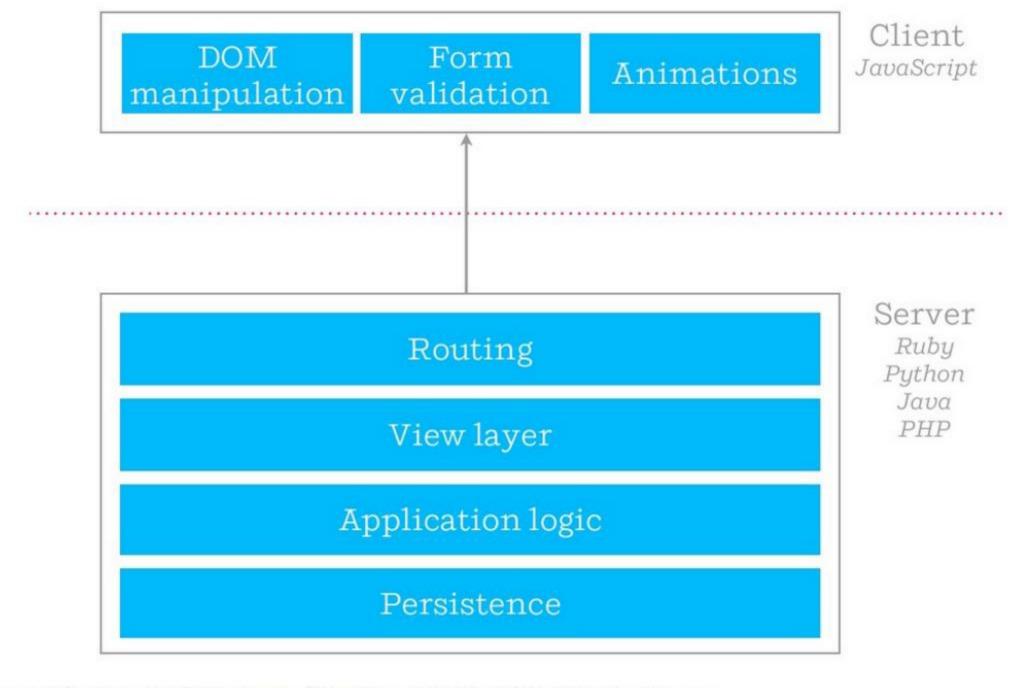
Tools: Webpack & babel

- 1. Translate EcmaScript2015, Flow code to JavaScript
- 2. Organize client-side JavaScript in module
- 3. Live reload development

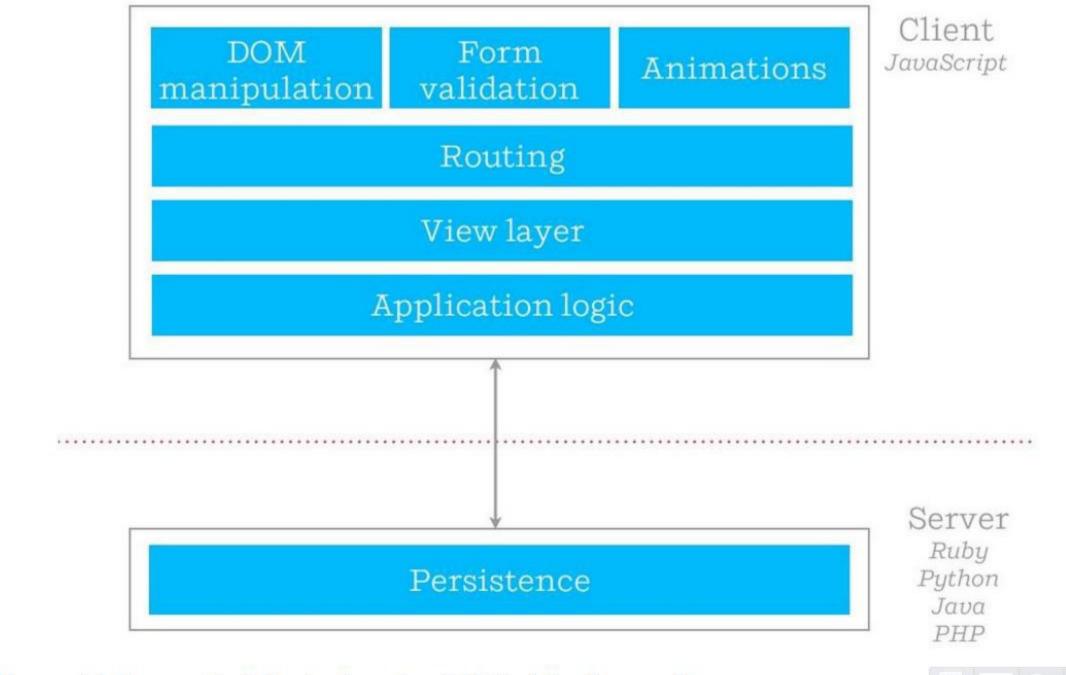
import { GitHub, Facebook } from "./module/api"

Isomorphic (Universal) JavaScript

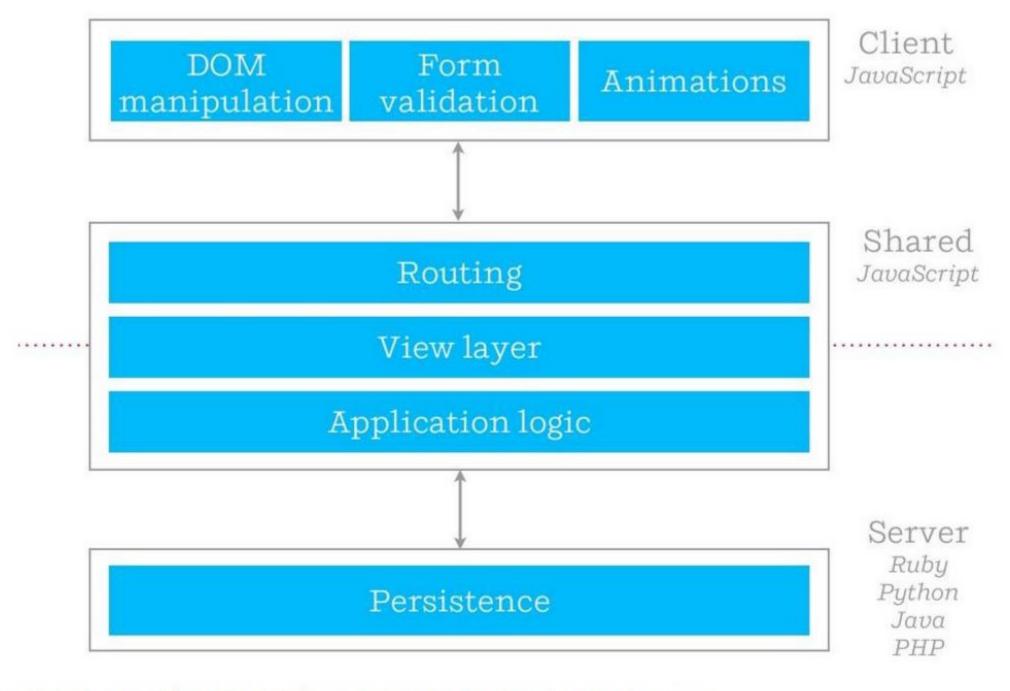
- 1. Isomorphic JavaScript is the pattern of running JavaScript code on both server & client.
- 2. Take the best of both world
 - Optimize load time
 - Interactive, optimize bandwidth
 - SEO, screen reader



^{*} http://www.slideshare.net/spikebrehm/jsconf-us-2014-building-isomorphic-apps



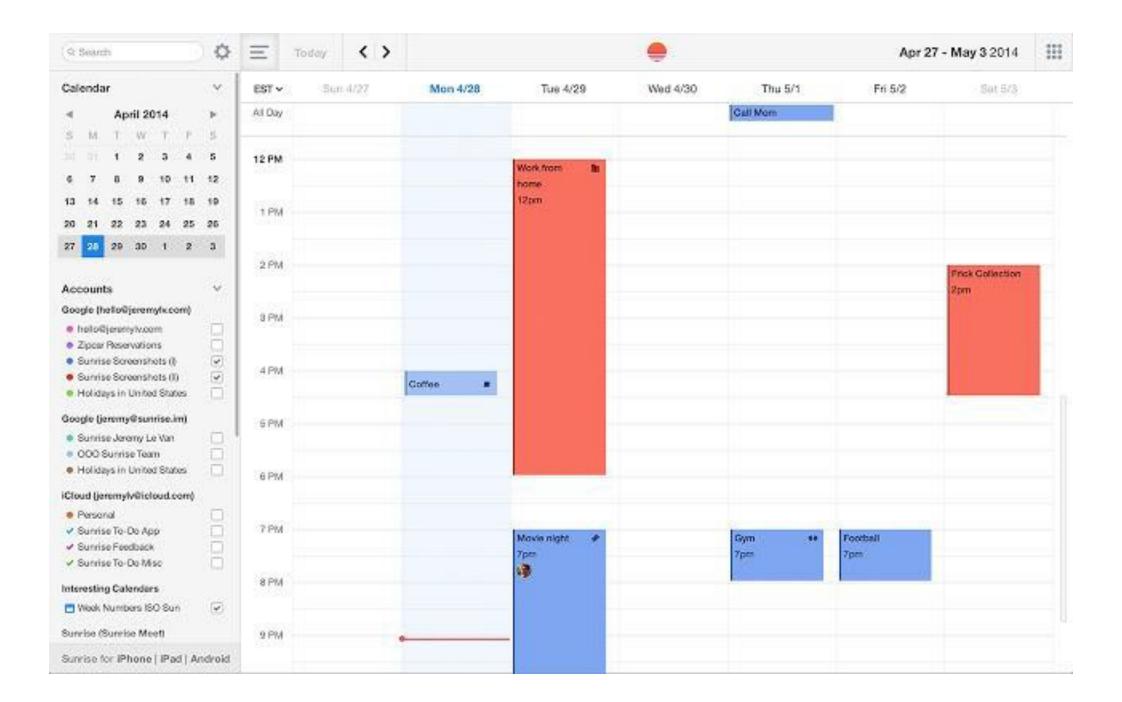
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Offline Web Applications

- 1. Write your web apps as desktop apps
- 2. Be able to run offline
- 3. Communicate with server via REST API or web socket
- 4. How: HTML5 Offline API



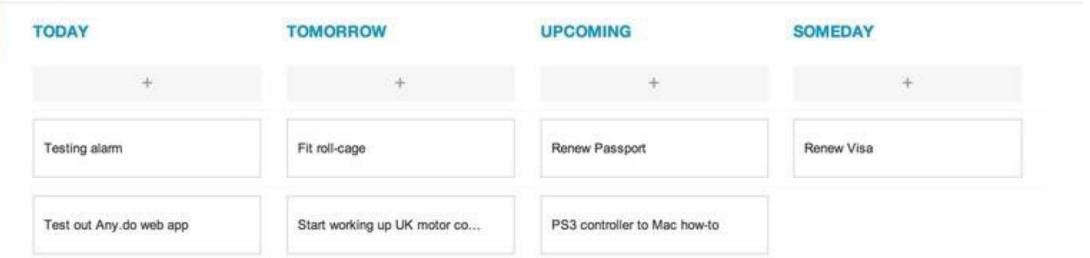












Mobile web

- 1. Almost every user has a smartphone
- 2. Customize for small-screen experience
- 3. Touch, notifications
- 4. Be able to run offline

Client development in 2015

- 1. JavaScript
 - EcmaScript 2015
 - TypeScript, Flow
- 2. Offline applications
- 3. Isomorphic applications
- 4. Mobile web

Where to place your bet In 2015

Where to place your bet in 2015?

PHP Java EE JavaScript

Ruby on Rails ASP.NET Isomorphic App

(Universal)

NodeJs Micro service

Golang Cloud storage

Offline Web App

TypeScript, Flow

Where to place your bet in 2015?

PHP Java EE

JavaScript

Ruby on Rails

ASP.NET

Isomorphic App

(Universal)

NodeJs

Micro service

Offline Web App

Golang

Cloud storage

TypeScript, Flow

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