# **CycleGAN**

**Goal:** Explore style transfer using the <u>CycleGAN architecture</u> for images featuring Gzhel and Khokhloma patterns.

Links: GitHub, Google Collab.

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### **Architecture**

We used this paper: CycleGAN architecture.

It describes a method for transforming images from one domain to another **without** the need for paired images for training.

The main idea involves the use of Generative Adversarial Networks (GANs) and the introduction of "cycle consistency" to ensure that the transformed image, when transformed back, returns to the original:

- 1. **Problem**: Traditional methods require pairs of images (e.g., a photo and its Monet-style version), which can be difficult to obtain for many tasks.
- 2. **Goal**: Develop an algorithm capable of learning to translate images from one domain (e.g., photos) to another (e.g., Monet style) without paired data.

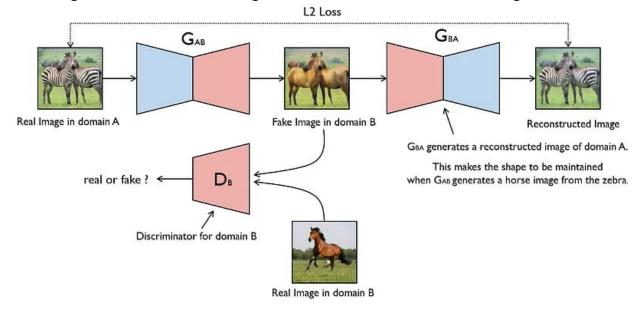
#### 3. Method:

- **Generator**  $G_{AB}$  translates images from domain A to domain B.
- Inverse generator  $G_{BA}$  translates images from fake domain B to domain A.
- **Discriminators**  $D_A$  and  $D_A$  distinguish real images from translated ones.

Cycle consistency: Losses include cycles

$$(A o G_{AB}(A) o G_{BA}(G_{AB}(A))pprox A)$$
 and  $(B o G_{BA}(B) o G_{AB}(G_{BA}(B))pprox B),$ 

ensuring that translated images can be returned to the originals.



### 4. Applications:

- Style transfer (e.g., photos to Monet style) we use for it.
- Object transformation (e.g., horses to zebras).
- Season transfer (e.g., summer photos to winter).

### **Dataset collection**

- 1. Explore sites with Gzhel and Khokhloma products. I found a website with a large number of pictures for Gzhel: <u>Гжельский Фарфоровый Завод</u>. There is no single website with a lot of images, so I need to collect them from different sites: <u>Хохлома, Семёновские традиции, Хохломская роспись, Арт Сувенир, Luxpodarki.ru</u>.
- 2. I wrote functions for downloading .jpg images and parsing websites:
  - 1.  $\underline{\text{download}\_\text{images.py}}$  searches for  $\underline{\textit{img}}$  tags and downloads images from  $\underline{\textit{src}}$ . You can start downloading pictures from a specified number n if the images before this number are not Gzhel

- or Khokhloma products. For fast downloading, I implemented it in parallel on 10 streams.
- delete\_images.py sometimes a website contains some unsuitable images at the end, so this function deletes the last n pictures.
- 3. gzhel parser.py parses Gzhel websites.
- 4. khokhloma parser.py parses Khokhloma websites.
- Some pictures that are not products still end up in the folder, so I deleted them manually.
- After downloading, there were 800 Khokhloma pictures and more than 1500 Gzhel pictures, so I deleted random images from Gzhel to get 800. <u>random\_delete.py</u>
- 5. Not all images are square, so I made them square by adding white pixels. After that, I resized the pictures to 128x128.
  - 1. <u>squaring.py</u> makes squares.
  - 2. <u>resize.py</u> resizes to 128x128.
- 6. For training, I split the images into 80% for training and 20% for validation: <a href="test-train-create.py">test-train-create.py</a>

## **Development**

#### Model:

Generator: ResNet

Discriminator: PatchGAN

In total: 29.594.504 params

 $G_{AB}$ : 7.837.699 params

 $G_{BA}$ : 7.837.699 params

 $G_A$ : 6.959.553 params

 $G_B$ : 6.959.553 params

### **Training details:**

We focused on the parameters suggested in the original article.

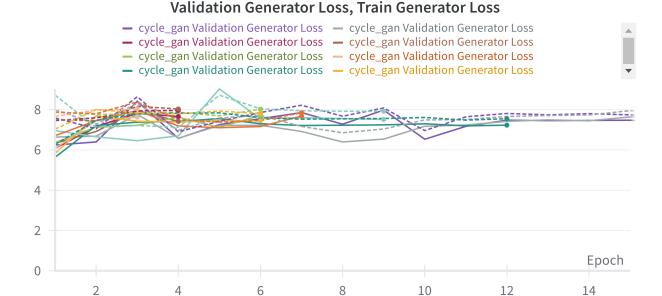
## **Experiments:**

- Tried different sizes: 64x64, 128x128, stuck with the last one
- Initial setup from paper with batch size = 10
- Smaller setup with batch size = 20

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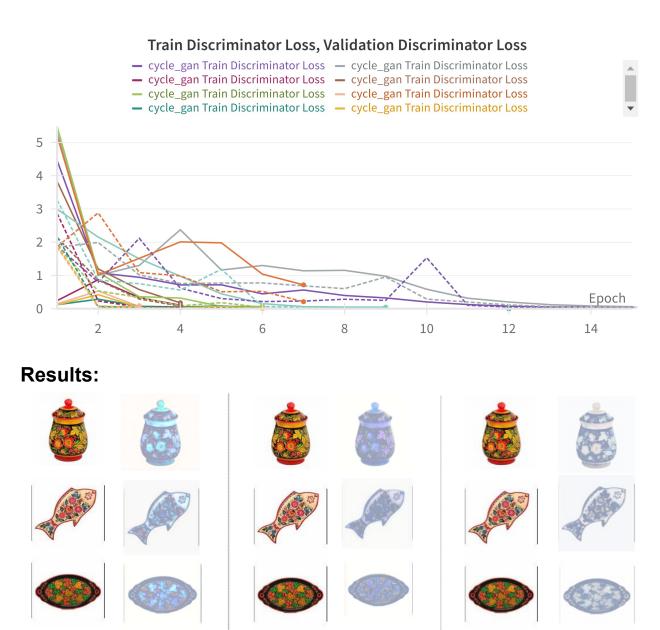
- Tried tweaking learning rate; initial 2e-4, 2e-3 worked better
- Tried several schedulers
- Experimented with training the discriminator/generator more than the other one

#### **Metrics:**



10

14



2 d, 1 g per epoch

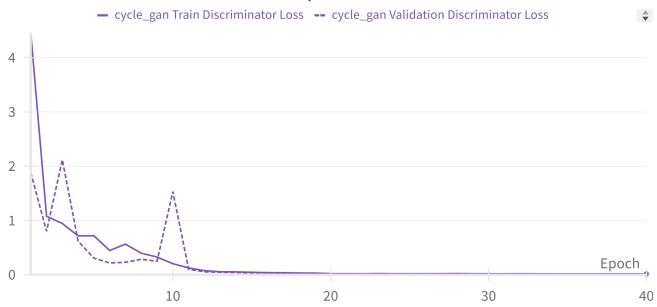
Ir=2e-3

## **Results**

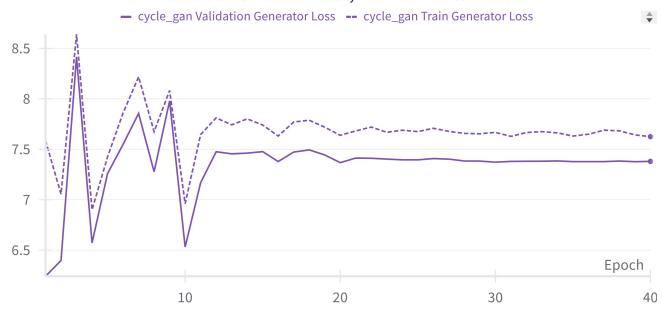
Ir=2e-4

### The best metrics:

### Train Discriminator Loss, Validation Discriminator Loss



### Validation Generator Loss, Train Generator Loss



### Results:

Gzhel to Khokhloma









Khokhloma to Gzhel



# Insights

- Created the Gzhel2Khokhloma dataset from scratch by parsing several websites
- CycleGAN is hard to tailor
- CycleGAN often fails to handle texture/geometric transforms