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# 1. Introduction

Program verification aims to check a compute program against its specification. Automated methods require this specification to be formalized, e.g. using annotations in the source code. Common examples are method contracts, loop invariants and assertions.

Approaches to check whether program behavior complies with given annotations can be divided into two categories:

	Static verification	Dynamic verification
Approach	The program is not executed. Instead <b>formal methods</b> (like Hoare logic or separation logic) are used, trying to derive a proof for given assertions.	The specification is turned into <b>runtime checks</b> , making sure that the program adheres to its specification during execution. Violations cause a runtime exception to be thrown, effectively preventing the program from entering a state that contradicts its specification. Note that in practice this approach is often combined with control flow based testing techniques to detect misbehavior as early as possible.
Drawbacks	The syntax available for static verification is naturally limited by the underlying formal logic. Complex properties might thus not be expressible, resulting in inability to prove subsequent goals. Furthermore, the logic itself might be unable to prove certain goals due to code complexity and undecidability in general. Using static verification usually requires rigorous annotation of the entire source code, as otherwise there might be too little information to find a proof. While fully annotating own code can be tedious (there are supporting tools), using unannotated libraries can become a problem: Even if it is possible annotate the API afterwards, lacking the source code the verifier is unable to prove those annotations. In case the annotation are wrong this results in inconsistent proves.	Violations are only detected at runtime, with the risk of going unnoticed before software is released. To minimize this risk, testing methods are required, i.e. more time has to be spent after compilation. The usage of runtime checks naturally imposes a runtime overhead which is not always acceptable.

The goal of this work is to formalize “gradual verification”, an approach that seamlessly combines static and dynamic verification in order to weaken or even avoid above drawbacks. The resulting system provides a continuum between traditional static and dynamic verification, meaning that both extremes are compatible with, but only special cases of the gradual verification system. Section 1.1 gives example scenarios of both static and dynamic verification suffering from their drawbacks, but illustrating how gradual verification could avoid them.

Our approach is based on recent formalizations regarding gradual typing, using the concept of abstract interpretation to define a gradual system in terms of a static one (this process is called “gradualization”). Gradual typing arose from drawbacks of static and dynamic type systems which are very similar to the drawbacks identified above. From

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a theoretical perspective, type systems are even a special case of program verification. These similarities motivated our idea of reinterpreting and adapting the gradual typing approach to the verification setting.

Chapter 2 provides the background of our approach, introducing the concepts motivating and driving our approach. Furthermore it categorizes existing work that goes in a similar direction, pointing out how it differs from our work. In chapter 3 we describe our approach of gradualization in a generic way, meant to be used as a manual or template for designing gradual verification systems. We do just that in form of case study in chapter 4, applying the approach to a statically verified language that uses implicit dynamic in order to enable safe static reasoning about mutable state.

## 1.1. Motivational Examples

### 1.1.1. Argument Validation

The following Java example motivates the use of verification for argument validation.

```
boolean hasLegalDriver(Car c)
{
    // business logic:
    resAllocate();
    boolean result = c.driver.age >= 18;
    resFree();
    return result;
}
```

A call to `hasLegalDriver` fails if `c` or `c.driver` evaluate to `null`. Note that, although the Java runtime has defined behavior in those cases (throwing an exception), we might still have created a resource leak. To prevent this from happening, arguments have to be validated before entering the business logic.

```
boolean hasLegalDriver(Car c)
{
    if (!(c != null))
        throw new IllegalArgumentException("expected c != null");
    if (!(c.driver != null))
        throw new IllegalArgumentException("expected c.driver != null");

    // business logic (requires 'c.driver.age' to evaluate)
}
```

Note that these runtime checks dynamically verifies a method contract, having `c != null` && `c.driver != null` as precondition. Naturally, the drawbacks of dynamic verification apply: Violations of the method contract are only detected at runtime, possibly go unnoticed for a long time and impose a runtime overhead which might not be acceptable in all scenarios. Java even has dedicated assertion syntax simplifying dynamic verification:

```

boolean hasLegalDriver(Car c)
{
    assert c != null;
    assert c.driver != null;

    // business logic (requires 'c.driver.age' to evaluate)
}

```

Note however that such assertions are dropped from regular builds, meaning that the method contract is no longer verified!

With support of additional tools, a more declarative approach is possible using JML syntax:

```

/*@ requires c != null && c.driver != null;
boolean hasLegalDriver(Car c)
{
    // business logic (requires 'c.driver.age' to evaluate)
}

```

There are two basic ways to turn this annotation into a guarantee:

#### Static Verification (e.g. ESC/Java, see [12])

Verification will only succeed if the precondition is provable at all call sites. This is achievable in two ways:

- Rigorously annotate the call sites, guiding the verifier towards a proof.
- Add parameter validation to the call sites, effectively duplicating the original runtime check across the program. Note that this approach combines static and dynamic validation in order to get a performance benefit (no more runtime checks required where precondition was provable) and circumvent rigorous annotation. The drawback is of course code duplication.

#### Dynamic Verification (e.g. run JML4c, see [19])

This approach basically converts the annotation back into a runtime check equivalent to our original argument validation.

Gradual verification would pursue the combined approach without (visible) code duplication: Static verification is used where possible, dynamic verification where needed. Note that for the programmer this means that adding the method contract comes with no further obligations.

### 1.1.2. Limitations of Static Verification

The following example is written in a Java-like language with dedicated syntax for method contracts (similar to Eiffel and Spec#). We assume that this language is statically verified, i.e. static verification is part of the compilation.

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The example shows the limitations of static verification using the Collatz sequence as an algorithm too complex to describe concisely in a method contract:

```
int collatzIterations(int iter, int start)
    requires 1 <= start;
    ensures 1 <= result;
{
    // ...
}

int myRandom(int seed)
    requires 1 <= seed && seed <= 10000;
    ensures 1 <= result && result <= 3;    // not provable
{
    int result = collatzIterations(300, seed);
    // we know:      result ∈ { 1, 2, 4 }
    // verifier knows: 1 <= result

    if (result == 4) result = 3;
    return result;
}
```

The first method `collatzIterations` iterates given number of times, starting at given value. We assume that the only provable contract is that positive start value results in positive result. The second method `myRandom` uses the Collatz sequence to generate a pseudo random number from given seed. It is known to the programmer that start values up to 10000 result in convergence of the sequence after 300 iterations. After mapping 4 to 3, we are thus given a number between 1 and 3, as described in the postcondition.

Unfortunately, the verifier cannot deduce this fact since the postcondition of `collatzIterations` only guarantees positive result, but no specific range of values. Again, we can resort to dynamic methods to aid verification:

```
...
{
    int result = collatzIterations(300, seed);
    // we know:      result ∈ { 1, 2, 4 }
    // verifier knows: 1 <= result

    // knowledge "cast"
    if (!(result <= 4))
        throw new IllegalStateException("expected result <= 4");

    // verifier knows: 1 <= result && result <= 4

    if (result == 4) result = 3;
    return result;
}
```

This solution is not satisfying as it required additional work by the programmer to convince the verifier. Furthermore, the solution is in an unintuitive location: The problem is not caused by `myRandom`, yet it is solved there. The actual problem is that the postcondition of `collatzIterations` is too weak, causing the verifier to fail deducing our

knowledge.

Gradual verification allows enhancing the postcondition with “unknown” knowledge that can be reinterpreted arbitrarily, adding appropriate runtime checks to guarantee that this reinterpretation was in fact valid:

```
int collatzIterations(int iter, int start)
  requires 1 <= start;
  ensures 1 <= result && ?;
{
  // ...
}

int myRandom(int seed)
  requires 1 <= seed && seed <= 10000;
  ensures 1 <= result && result <= 3;
{
  int result = collatzIterations(300, seed);
  // we know: result ∈ { 1, 2, 4 }

  // verifier allowed to
  // assume 1 <= start && result <= 4
  // from 1 <= start && ?
  // (adding runtime check)

  if (result == 4) result = 3;
  return result;
}
```

Note the ? in the postcondition of `collatzIterations`.



## 2. Background

Design-by-Contract, a term coined by Bertrand Meyer [14], is a paradigm aiming for verifiable source code, e.g. by adding method contracts and tightly integrating them with the compiler and runtime. Meyer realized this concept in his programming language Eiffel, providing compiler support for generating runtime checks required for dynamic verification (often called runtime verification). Combining design-by-contract with static verification techniques to was investigated by [6] as what they call “verified design-by-contract”.

Similar developments took place regarding Java and JML annotations. Static verification using theorem provers was investigated by [10] and is implemented as part of ESC/Java [16]. Turning the annotations into runtime assertion checks (RAC) to drive dynamic verification was investigated by [4] and lead up to the development of JML4c [19].

A more recent programming language that comes with integrated support for specification and both static and dynamic verification is Spec# [15]. Its compiler facilitates theorem provers for static verification and emits runtime checks for dynamic verification. It was developed further with current challenges of concurrent object-orientation in mind [3]. The concepts found their way to main stream programming in the form of “Code Contracts” [13], a tool-set deeply integrated with the .NET framework and thus available in a variety of programming languages.

The limitations of both static and dynamic verification lead to a recent trend of using both approaches at the same time. Static verification is meant as a best effort service and supplemented with dynamic verification to give the guarantee that static verification potentially failed to provide. Recent work focuses on combining both approaches in a more meaningful and complementary way by focusing dynamic verification and testing efforts specifically to code areas where static verification had less success. [5] describe how programs can be annotated during static verification in order to prioritize certain tests over others or even prune the search space by aborting tests that lead to fully verified code.

Still static and dynamic verification concepts are treated as independent for the most part. The same was once true for static and dynamic type systems, before advances in formalizing gradual type systems seamlessly bridged the gap. Our goal is to achieve the same for program verification, i.e. static and dynamic verification are no longer to be treated as independent concepts (that are combines as smart as possible) but instead treated as complementary and tightly coupled.

Note that [1] mentions gradual verification, yet it is meant as the process of “gradually” increasing the coverage of static verification. The work describes a metric for estimating

this coverage, giving the developer feedback while annotating and closing in on fully static verification. A similar metric implicitly arises from our notion of gradual verification: The amount of dynamic checks injected to ensure compliance with annotations is a direct indicator of locations where static verification failed so far.

## 2.1. Gradual Typing

As this work is based on the advances in gradual typing, it is helpful to understand the developments in that area. Gradual typing for functional programming languages was formalized by [20]. They describe a  $\lambda$ -calculus with optional type annotations, which is sound w.r.t. simply-typed  $\lambda$ -calculus for fully annotated terms. Static and dynamic type type checking is seamlessly combined by automatically inserting runtime checks where necessary.

This work has later been extended in a variety of ways. Wolff et al. introduced “gradual typestate” [25], circumventing the rigidity of static typestate checking. Schwerter, Garcia and Tanter developed a theory of gradual effect systems [2], making it possible to incrementally annotate and statically check effects by adding a notion of unknown effects. An implementation for gradual effects in Scala was later given by [24].

Siek et al. recently formalized refined criteria for gradual typing, called “gradual guarantee” [21]. The gradual guarantee states that well typed programs will stay well typed when removing type annotations (static part). It furthermore states that well typed programs evaluating to a value will evaluate to the same value when removing type annotations (dynamic part).

With “Abstracting Gradual Typing” (AGT) [7] Garcia, Clark and Tanter propose a new formal foundation for gradual typing. Their approach draws on the principles from abstract interpretation, defining a gradual type system in terms of an existing static one. The resulting system satisfies the gradual guarantee by construction. Subsequent work by Garcia and Tanter demonstrates the flexibility of AGT by applying the concept to security-typed language, yielding a gradual security language [8], which in contrast to prior work does not require explicit security casts.

## 2.2. Hoare Logic

We use Hoare logic [9] as the formal logic used for static verification. We assume that source code annotations can be translated into Hoare logic. Example:

```
int getArea(int w, int h)
  requires 0 <= w && 0 <= h;
  ensures  result == w * h;
{
    return w * h;
}
```

## 2. Background

The method contract can directly be translated into a Hoare triple:

$$\{0 \leq w \ \&\& \ 0 \leq h\} \text{ return } w * h; \{\text{result} == w * h\}$$

The validity of this triple can then be verified using a sound Hoare logic for given programming language.

### 2.3. Implicit Dynamic Frames

Reasoning about programs using shared mutable data structures (the default in object orientation) is not possible using traditional Hoare logic. The following Hoare triple should not be verifiable using a sound Hoare logic due to potential aliasing.

$$\{(p1.\text{age} = 19) \wedge (p2.\text{age} = 19)\} p1.\text{age}++ \{(p1.\text{age} = 20) \wedge (p2.\text{age} = 19)\}$$

The problem is that `p1` and `p2` might be aliases, meaning that they reference the same memory. The increment operation would thus also affect `p2.age`, rendering the post-condition invalid. As we will demonstrate gradual verification on a Java-like language in chapter 4, we need a logic that is capable of dealing with mutable data structures.

Separation logic [18] is an extension of Hoare logic that explicitly tracks mutable data structures (i.e. heap references) and adds a “separating conjunction” to the formula syntax. In contrast to ordinary conjunction ( $\wedge$ ), separating conjunction ( $*$ ) ensures that both sides of the conjunction reference disjoint areas of the heap. The following Hoare triple would thus be verifiable:

$$\{(p1.\text{age} \mapsto 19) * (p2.\text{age} \mapsto 19)\} p1.\text{age}++ \{(p1.\text{age} \mapsto 20) * (p2.\text{age} \mapsto 19)\}$$

Note also the changed syntax explicitly tracking the values of certain heap locations.

A drawback of separation logic is that formulas cannot contain heap-dependent expressions (e.g. `p1.age > 19`) as they are not directly expressible using the explicit syntax for heap references. Implicit dynamic frames (IDF) [22] addresses this issue by decoupling the concept of access to a certain heap location from assertions about its value. It introduces an “accessibility predicate” `acc(loc)` that represents the permission to access `loc`. Parkinson and Summers [17] worked out the formal relationship between separation logic and IDF. Above example can be rewritten in terms of IDF:

$$\begin{aligned} &\{\text{acc}(p1.\text{age}) * \text{acc}(p2.\text{age}) * (p1.\text{age} = 19) * (p2.\text{age} = 19)\} \\ &\quad p1.\text{age}++ \\ &\{\text{acc}(p1.\text{age}) * \text{acc}(p2.\text{age}) * (p1.\text{age} = 20) * (p2.\text{age} = 19)\} \end{aligned}$$

The separating conjunction makes sure that the accessibility predicates mention disjoint memory locations, whereas it has no further meaning for non-access predicates like equality. As formulas can mention heap locations in arbitrary predicates, it has to be ensured that the same formula contains accessibility predicates to all heap locations mentioned. This property of formulas is called “self-framing”. Above pre- and postconditions are self-framing whereas the sub-formula `(p1.age = 20)` would not be. It is essential that access

cannot be duplicated and thus also not be shared between threads, allowing race-free reasoning about concurrent programs.

Implicit dynamic frames was implemented as part of the Chalice verifier [11]. Chalice is also the name of the underlying simple imperative programming language that has constructs for thread creation and thus relies on IDF for sound race-free reasoning. Chalice was also implemented as a front-end of the Viper toolset.

The static semantics of our example language in chapter 4 are based on the Hoare logic for Chalice given by Summers and Drossopoulou [23].

## 3. Gradualization of a Statically Verified Language

As illustrated in section 1.1 gradual verification can be seen as an extension of both static and dynamic verification. Yet, the approach of “gradualization” (adapted from AGT) derives the gradual semantics in terms of static semantics. In this chapter we will thus describe our approach of deriving a gradually verified language “**GVL**” starting with a generic statically verified language “**SVL**”. An informal description of how to tackle the opposite direction can be found in section 5.1.

Section 3.1 contains the description of “**SVL**” or rather the assumptions we make about it. In section 3.2 we describe the syntax extensions necessary to give programmers the opportunity to deviate from purely static annotations. We immediately give a meaning to the new “gradual” syntax, driven by the concepts of abstract interpretation. In section 3.3 we explain “lifting” a procedure adapting predicates and functions in order for them to deal with gradual parameters. With the necessary tools for gradualization available, we apply them to the static semantics of **SVL** in section 3.5. Finally, we develop gradual dynamic semantics in section 3.6.

Gradual soundness section???

### 3.1. A Generic Statically Verified Language (SVL)

While aiming to give a general procedure for deriving gradually verified languages, we have to make certain assumptions about **SVL** in order to concisely describe our approach and reason about its correctness. We believe that most statically verified programming languages satisfy the following assumptions and thus qualify as starting point for our procedure.

Assumptions about **SVL**:

#### Syntax

We assume the existence of the following two syntactic categories:

$$s \in \text{STMT}$$

$$\phi \in \text{FORMULA}$$

We assume that there is a sequence operator  $;$  such that:

$$\forall s_1, s_2 \in \text{STMT}. \quad s_1 ; s_2 \in \text{STMT}$$

### 3.1. A Generic Statically Verified Language (SVL)

#### Program State

Dynamic semantics (see below) are formalized as discrete transitions between program states. Therefore a program state contains all information necessary to evaluate expressions and determine the next program state. We assume that `PROGRAMSTATE` is the set of all possible program states in **SVL**.

**Example 3.1** (Program State: Primitive language with integer variables).

$$\text{PROGRAMSTATE} = \underbrace{(\text{VAR} \rightarrow \mathbb{Z})}_{\text{variable memory}} \times \text{STMT}$$

**Example 3.2** (Program State: Language with stack).

$$\text{PROGRAMSTATE} = \bigcup_{i \in \mathbb{N}_+} \underbrace{\left( (\text{VAR} \rightarrow \mathbb{Z}) \times \text{STMT} \right)}_{\text{stack frame}}^i$$

Note how these examples use statements to represent continuations (the “remaining work”), necessary for the operational semantics to deduce a state transition. In general, a different representation may be used to...

#### Dynamic Semantics

We assume that **SVL** has a structural operational semantics or small-step semantics. This semantics is formalized as  $\mathcal{S} : \text{PROGRAMSTATE} \rightarrow \text{PROGRAMSTATE}$ , describing precisely how program state can be updated. Taking  $n$  steps at once can be abbreviated as  $\mathcal{S}^n$  (undefinedness is propagated).

$$\mathcal{S}^s \subseteq \text{PROGRAMSTATE}_s \times \text{PROGRAMSTATE}$$

$$\mathcal{S}^s(\pi_s, \pi) \stackrel{\text{def}}{\iff} \exists n \in \mathbb{N}_+. \mathcal{S}^n(\pi_s) = \pi \wedge \pi \text{ is the first state after } s \text{ is fully consumed}$$

We further assume that there is a designated non-empty set  $\text{PROGRAMSTATEFIN} \subseteq \text{PROGRAMSTATE}$  of states indicating regular or exceptional termination of the program. W.l.o.g. we assume  $\text{dom}(\mathcal{S}) \cap \text{PROGRAMSTATEFIN} = \emptyset$ , i.e. final states are stuck. We say a statement “throws an exception” if its small-step semantics transitions into an exceptional state.

#### Formula Semantics

Formulas are used for annotations like method contracts or invariants. Formally they constrain program states. For example, a method contract stating `arg > 4` as precondition is supposed to make sure that the method is only entered, if `arg` evaluates to a value larger than 4 in the program state at the call site.

We assume that we are given a computable predicate

$$\cdot \models \cdot \subseteq \text{PROGRAMSTATE} \times \text{FORMULA}$$

that decides, whether a formula is satisfied given a concrete program state.

### 3. Gradualization of a Statically Verified Language

We can derive a notion of satisfiability, implication and equivalence from this evaluation predicate.

**Definition 3.3** (Formula Satisfiability).

A formula  $\phi$  is **satisfiable** iff

$$\exists \pi \in \text{PROGRAMSTATE}. \pi \models \phi$$

Let  $\text{SATFORMULA} \subseteq \text{FORMULA}$  be the set of satisfiable formulas.

**Definition 3.4** (Formula Implication).

A formula  $\phi_1$  **implies** formula  $\phi_2$  (written  $\phi_1 \Rightarrow \phi_2$ ) iff

$$\forall \pi \in \text{PROGRAMSTATE}. \pi \models \phi_1 \implies \pi \models \phi_2$$

**Definition 3.5** (Formula Equivalence).

Two formulas  $\phi_1$  and  $\phi_2$  are **equivalent** (written  $\phi_1 \equiv \phi_2$ ) iff

$$\phi_1 \Rightarrow \phi_2 \quad \wedge \quad \phi_2 \Rightarrow \phi_1$$

**Lemma 3.6** (Partial Order of Formulas).

The implication predicate is a partial order on  $\text{FORMULA}$ .

We assume that there is a largest element  $\text{true} \in \text{FORMULA}$ . Note that the presence of an unsatisfiable formula (as invariant, pre-/postcondition, assertion, ...) in a sound verification system implies that the corresponding source code location is unreachable: Preservation guarantees that any reachable program state satisfies potentially annotated formulas, trivially ensuring that the formula is satisfiable.

This property is true regardless of whether **SVL** forbids usage of unsatisfiable formulas entirely or whether it only fails when trying to use the corresponding code (which would involve proving that a satisfiable formula implies an unsatisfiable one). Therefore we will often restrict our reasoning on the satisfiable formulas  $\text{SATFORMULA}$ , without explicitly stating that the presence of an unsatisfiable formula would result in failure.

With this semantics we can formalize the notion of valid Hoare triples:

$$\begin{aligned} \models \{\cdot\} \cdot \{\cdot\} &\subseteq \text{FORMULA} \times \text{STMT} \times \text{FORMULA} \\ \models \{\phi_{pre}\} s \{\phi_{post}\} &\stackrel{\text{def}}{\iff} \forall \langle \pi_{pre}, \pi_{post} \rangle \in \mathcal{S}. \pi_{pre} \models \phi_{pre} \implies \pi_{post} \models \phi_{post} \end{aligned}$$

#### Static Semantics

We assume that there is a Hoare logic (HL)

$$\vdash \{\cdot\} \cdot \{\cdot\} \subseteq \text{SATFORMULA} \times \text{STMT} \times \text{SATFORMULA}$$

describing which programs (together with pre- and postconditions about the program state) are accepted. While the Hoare logic might be defined for arbitrary formulas in practice, we only ever reason about it in presence of satisfiable formulas, hence the “restricted domain”???

In practice, this predicate might also have further parameters. For instance, a statically typed language might require a type context to safely deduce

$$x : \text{int} \vdash \{\text{true}\} x := 3 \{(x = 3)\}$$

As we will see later, further parameters are generally irrelevant for and immune to gradualization, so it is reasonable to omit them for now.

We assume that

$$\frac{\vdash \{\phi_p\} s_1 \{\phi_q\} \quad \vdash \{\phi_q\} s_2 \{\phi_r\}}{\vdash \{\phi_p\} s_1 ; s_2 \{\phi_r\}} \text{HOARESEQUENCE}$$

is derivable from given Hoare rules.

We further assume that this predicate is monotonic in the precondition w.r.t. implication:

$$\begin{aligned} & \forall s \in \text{STMT}. \\ & \forall \phi_1, \phi_2 \in \text{FORMULA}. \\ & \quad \forall \phi'_1 \in \text{FORMULA}. (\phi_1 \Rightarrow \phi_2) \wedge \vdash \{\phi_1\} s \{\phi'_1\} \\ \implies & \exists \phi'_2 \in \text{FORMULA}. (\phi'_1 \Rightarrow \phi'_2) \wedge \vdash \{\phi_2\} s \{\phi'_2\} \end{aligned}$$

Intuitively, this means that more knowledge about the initial program state can not result in a loss of information about the final state.

### Soundness

We expect that given static semantics are sound w.r.t. given dynamic semantics.

$$\frac{???}{???} \text{PROGRESS}$$

$$\frac{\vdash \{\phi_1\} s \{\phi_2\}}{\models \{\phi_1\} s \{\phi_2\}} \text{PRESERVATION}$$

## 3.2. Gradual Formulas

The fundamental concept of gradual verification is the introduction of a wildcard formula  $?$  into the formula syntax. The first difference of **GVL** in comparison to **SVL** is an extension of the set of formulas  $\text{FORMULA}$ , resulting in a superset of gradual formulas  $\tilde{\text{FORMULA}} \supset \text{FORMULA}$  with  $? \in \tilde{\text{FORMULA}}$  but  $? \notin \text{FORMULA}$ . The gradual verifier is supposed to succeed in presence of the wildcard, should it be plausible that there exists a static formula that would make a static verifier succeed. Example:

```
int increment(int i)
  requires ?;
  ensures  result == 3;
{
  return i + 1;
}
```



### 3. Gradualization of a Statically Verified Language

The gradual verifier is expected to successfully verify this method contract since there exists a static formula ( $i == 2$ ), that would let static verification succeed.

On the other hand, a gradual verifier should reject the following method contract as there is no plausible (i.e. satisfiable) instantiation of  $?$  that would make static verification work:

```
int nonSense(int i)
  requires ?;
  ensures  result == result + 1;
{
  return i;
}
```

This intuition about  $?$  is formalized in the following sections.

We decorate gradual formulas  $\tilde{\phi} \in \tilde{\text{FORMULA}}$  to distinguish them from formulas drawn from  $\text{FORMULA}$ . Using the concept of abstract interpretation, we want to give meaning to gradual formulas by mapping them back to a set of static formulas (called “concretization”). This way we can reason about a gradual formula by applying preexisting static reasoning to the formula’s concretization. For example, we want a program state  $\pi$  to satisfy a gradual formula  $\tilde{\phi}$  iff  $\pi$  satisfies (at least) one of the formulas drawn from the concretization of  $\tilde{\phi}$ . (This intuition is formalized in section 3.3.2.)

**Definition 3.7** (Concretization).

Let  $\gamma : \tilde{\text{FORMULA}} \rightarrow \mathcal{P}(\text{SATFORMULA})$  be defined as

$$\gamma(\phi) = \begin{cases} \{ \phi \} & \phi \in \text{SATFORMULA} \\ \emptyset & \text{otherwise} \end{cases}$$

$$\gamma(?) = \text{SATFORMULA}$$

Static formula are mapped to a singleton set containing just them. This reflects our goal to preserve the meaning of static formulas in the gradual setting. The wildcard is mapped to the set of all satisfiable formulas, reflecting the idea of treating it as any plausible static formula.

Note that this definition of  $\gamma$  assumes that  $?$  is the only addition to  $\tilde{\text{FORMULA}}$ . In fact, this is only one possible way to realize  $\tilde{\text{FORMULA}}$ . In the following two sections we will further analyze both this and a more powerful alternative.

We illustrate two typical ways of extending the formula syntax.

#### 3.2.1. Dedicated Wildcard Formula

As motivated previously, the most straight forward way to extend the syntax is by simply adding  $?$  as a dedicated formula:

$$\tilde{\phi} ::= \phi \mid ?$$

This is analogous to how most gradually typed languages are realized (e.g. `dynamic-type` in C# 4.0 and upward).

The approach is limited since programmers cannot express any additional static knowledge they might have in the presence of `?`. For example, a programmer might resort to using the wildcard lacking some knowledge about variable `x` (or being unable to express it), whereas he could give a static formula for `y`, say `(y = 3)`. Yet, there is no way to express this information as soon as the wildcard is used.

### 3.2.2. Wildcard with Upper Bound

To allow combining wildcards with static knowledge, we might view `?` merely as an unknown conjunctive term within a formula:

$$\tilde{\phi} ::= \phi \mid \phi \wedge ?$$

We pose  $? \stackrel{\text{def}}{=} \text{true} \wedge ?$ .

We expect  $\phi \wedge ?$  to be a placeholder for a formula that implies  $\phi$ .

**Definition 3.8** (Concretization).

Let  $\gamma : \tilde{\text{FORMULA}} \rightarrow \mathcal{P}(\text{SATFORMULA})$  be defined as

$$\begin{aligned} \gamma(\phi) &= \begin{cases} \{ \phi \} & \phi \in \text{SATFORMULA} \\ \emptyset & \text{otherwise} \end{cases} \\ \gamma(\phi \wedge ?) &= \{ \phi' \in \text{SATFORMULA} \mid \phi' \Rightarrow \phi \} \end{aligned}$$

Note that  $\gamma(?) = \gamma(\text{true} \wedge ?) = \{ \phi' \in \text{SATFORMULA} \mid \phi' \Rightarrow \text{true} \} = \text{SATFORMULA}$ . The approach is thus compatible with the previous one.

### 3.2.3. Precision

Comparing gradual formulas (e.g. `x = 3`, `x = 3 ∧ ?`, `?`) gives rise to a notion of “precision”. Intuitively, `x = 3` is more precise than `x = 3 ∧ ?` which is more precise than `?`. Using concretization, we can formalize this intuition.

**Definition 3.9** (Formula Precision).

$$\tilde{\phi}_a \sqsubseteq \tilde{\phi}_b \iff \gamma(\tilde{\phi}_a) \subseteq \gamma(\tilde{\phi}_b)$$

*Read: Formula  $\tilde{\phi}_a$  is “at least as precise as”  $\tilde{\phi}_b$ .*

The strict version  $\sqsubset$  is defined accordingly.

### 3. Gradualization of a Statically Verified Language

#### 3.2.4. Gradual Statements

Formulas play a role for some statements, extending their syntax may thus also affect the syntax of statements.

A common example are assertion statements **assert**  $\phi$ . Having a gradual formula syntax available does not necessary mean that all statements have to adopt it. In case of the assertion statement there might be little benefit in allowing gradual formulas.

A more complex example affected by gradualization of formulas is a call statement  $m()$ ; in presence of method contracts. Although not directly visible, this statement's semantics (static and dynamic) is affected by the contract of  $m$ , consisting of pre- and postcondition. One can think of  $m$  as a reference to some method definition including method contract. Note that in practice such method definitions usually reside in a “program context” that is then passed to static and dynamic semantics. As the full meaning of such a statement is unknown without context, it is hard to reason about it abstractly. W.l.o.g. we will thus think of  $m$  as syntactic sugar for

```
assert  $\phi_{m_{pre}}$  ;
// body of  $m$ 
assume  $\phi_{m_{post}}$  ;
```

As one of the main goals of gradual verification is to allow for gradual method contracts, it makes sense to extend the syntax accordingly. This means that the syntax of the desugared call statement is affected:

```
assert  $\widetilde{\phi_{m_{pre}}}$  ;
// body of  $m$ 
assume  $\widetilde{\phi_{m_{post}}}$  ;
```

In general, statement syntax is extended, resulting in a superset  $\widetilde{\text{STMT}} \supseteq \text{STMT}$  of gradual statements. Note that the superset is induced merely by allowing  $\widetilde{\text{FORMULA}}$  instead of  $\text{FORMULA}$  in certain places (chosen by the gradual language designer). We give meaning to gradual statements using a concretization function.

**Definition 3.10** (Concretization of Gradual Statements). *Let  $\gamma_s : \widetilde{\text{STMT}} \rightarrow \mathcal{P}(\text{STMT})$  be defined as*

$$\gamma_s(\widetilde{s}) = \{ s \in \text{STMT} \mid s \text{ is } \widetilde{s} \text{ with all gradual formulas replaced by some concretizations} \}$$

**Definition 3.11** (Precision of Gradual Statement). *Let  $\sqsubseteq_s \subseteq \widetilde{\text{STMT}} \times \widetilde{\text{STMT}}$  be a predicate defined as*

$$\widetilde{s}_a \sqsubseteq_s \widetilde{s}_b \iff \gamma_s(\widetilde{s}_a) \subseteq \gamma_s(\widetilde{s}_b)$$

The notion of gradual statements will become important for the gradualized semantics of **GVL**.

### 3.2.5. Gradual Program State

Recall that program state has a notion of remaining work, see section 3.1 for examples. As the set of possible statements has been augmented from  $\text{STMT}$  to  $\tilde{\text{STMT}}$ , the notion of remaining work might have to be augmented as well in order to allow encoding the additional statements.

This augmentation leads to a superset  $\tilde{\text{PROGRAMSTATE}} \supseteq \text{PROGRAMSTATE}$  of gradual program states. Example:

$$\begin{aligned} \text{PROGRAMSTATE} &= (\text{VAR} \rightarrow \mathbb{Z}) \times \text{STMT} \\ \text{is extended to} \\ \tilde{\text{PROGRAMSTATE}} &= (\text{VAR} \rightarrow \mathbb{Z}) \times \tilde{\text{STMT}} \end{aligned}$$

We give meaning to gradual program states using concretization.

**Definition 3.12** (Concretization of Gradual Program States). *Let  $\gamma_\pi : \tilde{\text{PROGRAMSTATE}} \rightarrow \mathcal{P}(\text{PROGRAMSTATE})$  be defined as*

$$\gamma_\pi(\tilde{\pi}) = \{ \pi \in \text{PROGRAMSTATE} \mid \pi \text{ is } \tilde{\pi} \text{ with all continuations replaced by a concretization} \}$$

**Definition 3.13** (Precision of Gradual Program States). *Let  $\sqsubseteq_\pi \subseteq \tilde{\text{PROGRAMSTATE}} \times \tilde{\text{PROGRAMSTATE}}$  be a predicate defined as*

$$\tilde{\pi}_a \sqsubseteq_\pi \tilde{\pi}_b \iff \gamma_\pi(\tilde{\pi}_a) \subseteq \gamma_\pi(\tilde{\pi}_b)$$

We demand that formula semantics are not affected by this extension, which is trivially the case if evaluation does not depend on the continuation in the first place:

$$\forall \phi \in \text{FORMULA}, \tilde{\pi} \in \tilde{\text{PROGRAMSTATE}}, \pi \in \gamma_\pi(\tilde{\pi}). \quad \tilde{\pi} \models \phi \iff \pi \models \phi$$

## 3.3. Lifting Predicates and Functions

The Hoare logic of **SVL** is a ternary predicate  $\vdash \{\cdot\} \cdot \{\cdot\} \subseteq \text{FORMULA} \times \text{STMT} \times \text{FORMULA}$ . Since **GVL** contains gradual formulas and gradual statements, the gradualized Hoare logic is expected to have signature  $\tilde{\vdash} \{\cdot\} \cdot \{\cdot\} \subseteq \tilde{\text{FORMULA}} \times \tilde{\text{STMT}} \times \tilde{\text{FORMULA}}$ . Similarly, the gradualized small-step semantics is expected to have signature  $\tilde{\mathcal{S}} : \tilde{\text{PROGRAMSTATE}} \rightarrow \tilde{\text{PROGRAMSTATE}}$  instead of  $\mathcal{S} : \text{PROGRAMSTATE} \rightarrow \text{PROGRAMSTATE}$ . Usually semantics are defined inductively, meaning that they are defined in terms of further predicates or functions (e.g. implication between formulas). These functions will have new signatures as well in order to deal with the extended syntax of **GVL**. This section will present a procedure called “lifting”, which formalizes this adaptation of predicates and functions.

### 3. Gradualization of a Statically Verified Language

**Definition 3.14** (Gradual Lifting). *The procedure of extending an existing predicate/function in order to deal with gradual formulas. The resulting predicate/function has the same signature as the original one, with occurrences of FORMULA, STMT and PROGRAMSTATE replaced by  $\tilde{\text{FORMULA}}$ ,  $\tilde{\text{STMT}}$ ,  $\tilde{\text{PROGRAMSTATE}}$ .*

Our rules for lifting rely merely on the existence of a concretization function and a notion of precision. We will thus restrict our formalizations and explanations to (gradual) formulas, whereas they are directly applicable to other gradualized sets.

#### 3.3.1. Gradual Guarantee of Verification

Since lifted predicates and functions directly affect the gradual semantics of **GVL**, they must adhere to certain rules in order to be sound. What soundness means is a direct consequence of the gradual guarantee for gradual verification systems, which we derive from the gradual guarantee for gradual type systems by Siek et al. [21].

For simplicity we will simply call programs “correct” if they are successfully verifiable by the gradual verifier.

**Definition 3.15** (Gradual Guarantee (Static Semantics)). *Correct programs remain correct when reducing precision of any formula.*

**Definition 3.16** (Gradual Guarantee (Dynamic Semantics)). *Correct programs with certain observational behavior (termination, values of variables, output, etc.) will have the same observational behavior after reducing precision of any formula.*

#### 3.3.2. Lifting Predicates

In this section, we assume that we are dealing with a binary predicate  $P \subseteq \text{FORMULA} \times \text{FORMULA}$  and want to obtain a lifted predicate  $\tilde{P} \subseteq \tilde{\text{FORMULA}} \times \tilde{\text{FORMULA}}$ . The concepts are directly applicable to predicates with different arity or with additional non-formula parameters.

We identify the following rules:

##### Introduction

We demand compatibility of the semantics of **GVL** with the semantics of **SVL**. In other words, switching to the gradual system may never “break the code”. A predicate  $\tilde{P}$  that is part of the gradual semantics must thus satisfy:

$$\frac{P(\phi_1, \phi_2)}{\tilde{P}(\phi_1, \phi_2)} \text{GPREDINTRO}$$

Or equivalently, using set notation

$$P \subseteq \tilde{P}$$

### Monotonicity

In order to satisfy the gradual guarantee, the semantics of **GVL** must be immune to reduction of precision. A predicate  $\tilde{P}$  that is part of the gradual semantics must thus remain satisfied when reducing the precision of arguments

$$\frac{\tilde{P}(\tilde{\phi}_1, \tilde{\phi}_2) \quad \tilde{\phi}_1 \sqsubseteq \tilde{\phi}'_1 \quad \tilde{\phi}_2 \sqsubseteq \tilde{\phi}'_2}{\tilde{P}(\tilde{\phi}'_1, \tilde{\phi}'_2)} \text{GPREDMON}$$

**Definition 3.17** (Soundness of Predicate Lifting). *A lifted predicate is **sound/valid** if it is closed under the above rules.*

Note that soundness only gives a lower bound for the predicate:

$$\tilde{P} = \tilde{\text{FORMULA}} \times \tilde{\text{FORMULA}}$$

is a sound predicate lifting of any binary predicate

$$P \subseteq \text{FORMULA} \times \text{FORMULA}$$

This observation motivates an additional notion of optimality.

**Definition 3.18** (Optimality of Predicate Lifting). *A sound lifted predicate is **optimal** if it is the smallest set closed under the above rules.*

The definition of optimal predicate lifting coincides with the definition of “consistent predicate lifting” given by AGT [7].

**Lemma 3.19** (Equivalence with Consistent Predicate Lifting (AGT)). *Let  $\tilde{P} \subseteq \tilde{\text{FORMULA}} \times \tilde{\text{FORMULA}}$  be defined as*

$$\tilde{P}(\tilde{\phi}_1, \tilde{\phi}_2) \stackrel{\text{def}}{\iff} \exists \phi_1 \in \gamma(\tilde{\phi}_1), \phi_2 \in \gamma(\tilde{\phi}_2). P(\phi_1, \phi_2)$$

*Then  $\tilde{P}$  is an optimal lifting of  $P$ .*

This is an intriguing observation since different approaches were used to end up with the same definition: AGT immediately defines consistent predicate lifting as above, arguing that it reflects the intuition behind gradual formulas (as placeholders for plausible static formulas). Therefore  $\tilde{P}(\tilde{\phi}_1, \tilde{\phi}_2)$  is supposed to hold if it is plausible that there exists an instantiation satisfying the static predicate. This intuition is directly formalized, using concretization to map from gradual formulas back to plausible static formulas. We noticed early that this definition is too strong for gradual verification rules in general, due to the complexity of verification rules compared to typing rules. In chapter 3.5 we will see examples of gradual predicates which are not optimal and would thus not fit into AGT’s model of consistent lifting.

Realizing that consistent lifting is actually not necessary for ending up with a sound gradual verification system, we took a different approach to define lifting. Identifying the bare minimum of requirements (dictated by the gradual guarantee and compatibility with the static system) we ended up with our definition of soundness. The optional notion of optimality bridges the gap between both approaches.

### 3. Gradualization of a Statically Verified Language

#### 3.3.2.1. Examples

For the following examples we assume that gradual formulas were defined as in section 3.2.1:

$$\tilde{\phi} ::= \phi \mid ?$$

$$\gamma(\phi) = \begin{cases} \{ \phi \} & \phi \in \text{SATFORMULA} \\ \emptyset & \text{otherwise} \end{cases}$$

$$\gamma(?) = \text{SATFORMULA}$$

**Lemma 3.20** (Optimal Lifting of Implication).

Let  $\cdot \Rightarrow \cdot \subseteq \tilde{\text{FORMULA}} \times \tilde{\text{FORMULA}}$  be defined inductively as

$$\frac{\phi_1 \Rightarrow \phi_2}{\phi_1 \Rightarrow \phi_2} \text{GIMPLSTATIC}$$

$$\frac{\phi \in \text{SATFORMULA}}{? \Rightarrow \phi} \text{GIMPLGRAD1}$$

$$\frac{}{\tilde{\phi} \Rightarrow ?} \text{GIMPLGRAD2}$$

Then  $\cdot \Rightarrow \cdot$  is an optimal lifting of  $\cdot \Rightarrow \cdot$ .

**Lemma 3.21** (Optimal Lifting of Evaluation).

Let  $\cdot \models \cdot \subseteq \text{PROGRAMSTATE} \times \tilde{\text{FORMULA}}$  be defined inductively as

$$\frac{\pi \models \phi}{\pi \models \phi} \text{GEVALSTATIC}$$

$$\frac{}{\pi \models ?} \text{GEVALGRAD}$$

Then  $\cdot \models \cdot$  is a consistent lifting of  $\cdot \models \cdot$ .

Note that the definition of lifted evaluation was lifted only w.r.t. the second parameter. While theoretically possible, there is no point in lifting evaluation w.r.t. the program state since gradual program state has no impact on evaluation (see 3.2.5).

**Lemma 3.22** (Sound Lifting of Composite Predicate).

Let  $P, Q \subseteq \text{FORMULA} \times \text{FORMULA}$  be arbitrary binary predicates. Let  $(P \circ Q) \subseteq \text{FORMULA} \times \text{FORMULA}$  be defined as

$$(P \circ Q)(\phi_1, \phi_3) \stackrel{\text{def}}{\iff} \exists \phi_2 \in \text{FORMULA}. P(\phi_1, \phi_2) \wedge Q(\phi_2, \phi_3)$$

Let  $\widetilde{(P \circ Q)} \subseteq \tilde{\text{FORMULA}} \times \tilde{\text{FORMULA}}$  be defined as

$$\widetilde{(P \circ Q)} \stackrel{\text{def}}{=} \tilde{P} \circ \tilde{Q}$$

with sound liftings  $\tilde{P}$  and  $\tilde{Q}$ .

Then  $\widetilde{(P \circ Q)}$  is a sound lifting of  $(P \circ Q)$ , i.e. “piecewise” lifting of composite predicates is allowed. Optimality of  $\tilde{P}$  and  $\tilde{Q}$  does not imply optimality of  $\widetilde{(P \circ Q)}$ .

**Lemma 3.23** (Sound Lifting of Conjunctive Predicate).

Let  $P, Q \subseteq \text{FORMULA}$  be arbitrary binary predicates. Let  $(P \wedge Q) \subseteq \text{FORMULA}$  be defined as

$$(P \wedge Q)(\phi) \stackrel{\text{def}}{\iff} P(\phi) \wedge Q(\phi)$$

Let  $\widetilde{(P \wedge Q)} \subseteq \tilde{\text{FORMULA}}$  be defined as

$$\widetilde{(P \wedge Q)} \stackrel{\text{def}}{=} \tilde{P} \wedge \tilde{Q}$$

with sound liftings  $\tilde{P}$  and  $\tilde{Q}$ .

Then  $\widetilde{(P \wedge Q)}$  is a sound lifting of  $(P \wedge Q)$ , i.e. term-wise lifting of disjunctive predicates is allowed. Optimality of  $\tilde{P}$  and  $\tilde{Q}$  does not imply optimality of  $\widetilde{(P \wedge Q)}$ .

**Lemma 3.24** (Optimal Lifting of Disjunctive Predicate).

Let  $P, Q \subseteq \text{FORMULA}$  be arbitrary binary predicates. Let  $(P \vee Q) \subseteq \text{FORMULA}$  be defined as

$$(P \vee Q)(\phi) \stackrel{\text{def}}{\iff} P(\phi) \vee Q(\phi)$$

Let  $\widetilde{(P \vee Q)} \subseteq \tilde{\text{FORMULA}}$  be defined as

$$\widetilde{(P \vee Q)} \stackrel{\text{def}}{=} \tilde{P} \vee \tilde{Q}$$

with sound liftings  $\tilde{P}$  and  $\tilde{Q}$ .

Then  $\widetilde{(P \vee Q)}$  is a sound lifting of  $(P \vee Q)$ , i.e. term-wise lifting of disjunctive predicates is allowed. Optimality of  $\tilde{P}$  and  $\tilde{Q}$  does imply optimality of  $\widetilde{(P \vee Q)}$ .

### 3.3.3. Lifting Functions

In this section, we assume that we are dealing with a total function  $f : \text{FORMULA} \rightarrow \text{FORMULA}$ . The concepts are directly applicable to functions with higher arity.

#### Introduction

By making sure to comply with the gradual guarantee, we made design a gradual verification system immune to reduction of precision at any stage. Therefore, when replacing function  $f$  with its gradual lifting  $\tilde{f}$ , we expect the result to be the same or less precise.

$$\forall \phi \in \text{FORMULA}. f(\phi) \sqsubseteq \tilde{f}(\phi)$$



### 3. Gradualization of a Statically Verified Language

#### Monotonicity

Reducing precision of a parameter may only result in a loss of precision of the result. In other words, the function must be monotonic w.r.t.  $\sqsubseteq$ .

$$\forall \widetilde{\phi}_1, \widetilde{\phi}_2 \in \widetilde{\text{FORMULA}}. \widetilde{\phi}_1 \sqsubseteq \widetilde{\phi}_2 \implies \widetilde{f}(\widetilde{\phi}_1) \sqsubseteq \widetilde{f}(\widetilde{\phi}_2)$$

**Definition 3.25** (Sound Function Lifting). *A lifted function is **sound/valid** if it adheres to the above rules.*

Note that the rules for sound lifting only give a lower bound for the gradual return values. Thus a function  $\widetilde{f} : \widetilde{\text{FORMULA}} \rightarrow \widetilde{\text{FORMULA}}$  constantly returning  $?$  is a sound lifting of any function  $f : \text{FORMULA} \rightarrow \text{FORMULA}$ . This observation motivates an additional notion of optimality.

**Definition 3.26** (Optimal Function Lifting). *A sound lifted function is **optimal** if its return values are at least as precise as the return values of any other sound lifted function.*

Again, definition of optimal function lifting coincides with the definition of “consistent function lifting” given by AGT.

**Lemma 3.27** (Equivalence with Consistent Function Lifting (AGT)).

*Let  $\alpha : \mathcal{P}(\text{SATFORMULA}) \rightarrow \widetilde{\text{FORMULA}}$  be a partial function such that  $\langle \gamma, \alpha \rangle$  is a  $\{f\}$ -partial Galois connection.*

*Let  $\widetilde{f} : \widetilde{\text{FORMULA}} \rightarrow \widetilde{\text{FORMULA}}$  be defined as*

$$\widetilde{f}(\widetilde{\phi}) \stackrel{\text{def}}{=} \alpha(\overline{f}(\gamma(\widetilde{\phi})))$$

*where  $\overline{f}$  means that  $f$  is applied to every element of the set. Then  $\widetilde{f}$  is an optimal lifting of  $f$ .*

#### 3.3.3.1. Examples

Assuming that the formula syntax of **SVL** contains a logic and operator  $\wedge$ , we can view it as a binary function on formulas.

**Lemma 3.28** (Optimal Lifting of And).

*Let  $\widetilde{\wedge} : \widetilde{\text{FORMULA}} \times \widetilde{\text{FORMULA}} \rightarrow \widetilde{\text{FORMULA}}$  be defined as*

$$\begin{aligned} \phi_1 \widetilde{\wedge} \phi_2 &\stackrel{\text{def}}{=} \phi_1 \wedge \phi_2 \\ \phi \widetilde{\wedge} ? &\stackrel{\text{def}}{=} \phi \wedge ? \\ ? \widetilde{\wedge} \phi &\stackrel{\text{def}}{=} \phi \wedge ? \\ ? \widetilde{\wedge} ? &\stackrel{\text{def}}{=} ? \end{aligned}$$

*Then  $\widetilde{\wedge}$  is an optimal lifting of  $\wedge$ .*

**Lemma 3.29** (Sound Lifting of Composed Function).

Let  $g, f : \text{FORMULA} \rightarrow \text{FORMULA}$  be arbitrary functions.

Let  $\widetilde{(g \circ f)} : \widetilde{\text{FORMULA}} \rightarrow \widetilde{\text{FORMULA}}$  be defined as

$$\widetilde{(g \circ f)} \stackrel{\text{def}}{=} \widetilde{g} \circ \widetilde{f}$$

with sound liftings  $\widetilde{g}$  and  $\widetilde{f}$ .

Then  $\widetilde{(g \circ f)}$  is a sound lifting of  $(g \circ f)$ , i.e. “piecewise” lifting of composed functions is allowed. Optimality of  $\widetilde{g}$  and  $\widetilde{f}$  does not imply optimality of  $\widetilde{(g \circ f)}$ .

### 3.3.3.2. Lifting Partial Functions

Semantics can be defined in terms of partial functions or even be a partial function as is the case for the small-step semantics of **SVL**. We derive rules for lifting partial functions using the following decomposition:

**Lemma 3.30** (Partial Function Decomposition). Let  $f : \text{FORMULA} \rightarrow \text{FORMULA}$  be a partial function. Then there exists a total function  $f' : \text{FORMULA} \rightarrow \text{FORMULA}$  and a predicate  $F \subseteq \text{FORMULA}$  such that

$$\begin{aligned} f(\phi) &= f'(\phi) && \text{if } F(\phi) \\ f &\text{ undefined otherwise} \end{aligned}$$

Composing  $\widetilde{f}$  from the gradual liftings of  $f$ ’s decomposition gives rise to the following rules for lifting partial functions.

#### Introduction

$$\forall \phi \in \text{FORMULA} \cap \text{dom}((\cdot)f). f(\phi) \sqsubseteq \widetilde{f}(\phi)$$

#### Monotonicity

$$\forall \widetilde{\phi}_1, \widetilde{\phi}_2 \in \widetilde{\text{FORMULA}}. \widetilde{\phi}_1 \sqsubseteq \widetilde{\phi}_2 \wedge \widetilde{\phi}_1 \in \text{dom}((\cdot)\widetilde{f}) \implies \widetilde{f}(\widetilde{\phi}_1) \sqsubseteq \widetilde{f}(\widetilde{\phi}_2)$$

Soundness and optimality are defined as usual.

### 3.3.4. Generalized Lifting

The previous sections describe how lifting is performed in order to deal with  $\widetilde{\text{FORMULA}}$  instead of  $\text{FORMULA}$ . In general, the same rules apply to any gradual extension of an existing set that comes with a concretization function.

Example: The signature of Hoare rules contain STMT and can therefore be lifted w.r.t. this parameter using the definitions in section 3.2.4.

### 3.4. Gradual Soundness vs Gradual Guarantee

With the notion of sound gradual lifting we have the tools to gradualize the semantics of **SVL**, resulting in gradual semantics of **GVL**. More specifically, predicate lifting is applied to the Hoare logic of **SVL**, resulting in a gradual Hoare logic  $\vdash \{\cdot\} \cdot \{\cdot\} \subseteq \widetilde{\text{FORMULA}} \times \widetilde{\text{STMT}} \times \widetilde{\text{FORMULA}}$  (see section 3.5). Furthermore, function lifting is applied to the small-step semantics of **SVL**, resulting in gradual small-step semantics  $\widetilde{S} : \widetilde{\text{PROGRAMSTATE}} \rightarrow \widetilde{\text{PROGRAMSTATE}}$  (see section 3.6). These semantics will by construction be compatible with the semantics of **SVL** and comply with the gradual guarantee.

Note however that there is an additional requirement concerning the correct interplay between Hoare logic and small-step semantics, namely soundness. We define gradual soundness of **GVL** as follows:

$$\frac{???}{???} \text{GPROGRESS}$$

$$\frac{\widetilde{\vdash} \{\widetilde{\phi}_1\} \widetilde{s} \{\widetilde{\phi}_2\}}{\widetilde{\models} \{\widetilde{\phi}_1\} \widetilde{s} \{\widetilde{\phi}_2\}} \text{GPRESERVATION}$$

Valid Hoare triples for the gradual system are defined as

$$\begin{aligned} \widetilde{\vdash} \{\cdot\} \cdot \{\cdot\} &\subseteq \widetilde{\text{FORMULA}} \times \widetilde{\text{STMT}} \times \widetilde{\text{FORMULA}} \\ \widetilde{\vdash} \{\widetilde{\phi}_{pre}\} \widetilde{s} \{\widetilde{\phi}_{post}\} &\stackrel{\text{def}}{\iff} \forall \langle \widetilde{\pi}_{pre}, \widetilde{\pi}_{post} \rangle \in \widetilde{\mathcal{S}}. \widetilde{\pi}_{pre} \widetilde{\models} \widetilde{\phi}_{pre} \implies \widetilde{\pi}_{post} \widetilde{\models} \widetilde{\phi}_{post} \end{aligned}$$

Note that  $\widetilde{\vdash} \{\cdot\} \cdot \{\cdot\}$  is not a sound gradual lifting of  $\models \{\cdot\} \cdot \{\cdot\}$ . A gradual lifting would declare the Hoare triple  $\{?\} \mathbf{x} := 3 \{(\mathbf{y} = 4)\}$  valid (due to the existence of a valid instantiation, e.g.  $\{(\mathbf{y} = 4)\} \mathbf{x} := 3 \{(\mathbf{y} = 4)\}$ ). However, this triple is clearly not valid as the postcondition is not guaranteed for all executions satisfying the precondition (it is always satisfied). Recall that sound lifting was introduced in order to comply with the expectations a programmer would have when using a gradual verification system. The validity predicate  $\widetilde{\vdash} \{\cdot\} \cdot \{\cdot\}$  plays a higher conceptual role (correctness proofs), is invisible to the programmer and therefore not affected by any user experience expectations.

Unfortunately, the different concepts collide in the gradual preservation condition. On the one hand gradual Hoare logic must comply with the gradual guarantee and thus verify  $\vdash \{?\} \mathbf{x} := 3 \{(\mathbf{y} = 4)\}$ . On the other hand  $\widetilde{\vdash} \{?\} \mathbf{x} := 3 \{(\mathbf{y} = 4)\}$  does not hold since the Hoare triple is invalid. Gradual preservation is therefore unsatisfiable if formalized as above.

This conflict is nothing but a reminder that gradualization is not for free, but may require runtime checks in order to be sound. With this in mind we can reiterate our notion of preservation. We introduce an assertion statement **assert**  $\phi$  (if not already available) that throws an exception should the condition not hold. Preservation of **SVL** can then be rewritten as

$$\frac{\vdash \{\phi_1\} s \{\phi_2\}}{\vdash \{\phi_1\} s; \mathbf{assert} \ \phi_2 \ \{\phi_2\}} \text{PRESERVATION'}$$

Intuitively, this definition states that an assertion is inserted during compilation whenever Hoare logic is used to derive the premise. Note that **PRESERVATION'** is derivable from the original definition of **PRESERVATION** in section 3.1. Updating gradual preservation accordingly:

$$\frac{\tilde{\vdash} \{\widetilde{\phi_1}\} \tilde{s} \{\widetilde{\phi_2}\}}{\tilde{\vDash} \{\widetilde{\phi_1}\} \tilde{s}; \text{assert } \widetilde{\phi_2} \{\widetilde{\phi_2}\}} \text{GPRESERVATION'}$$

Note that there is room for an optimized implementation of the injected assertions. Example: Deducing  $\tilde{\vdash} \{?\} y := 2 \{ (x = 3) \wedge (y = 2) \}$  would lead to the injection of **assert**  $(x = 3) \wedge (y = 2)$ . However, it is known that  $(y = 2)$  holds after the assignment, making it legal to instead only assert  $(x = 3)$ .

### 3.5. Abstracting Static Semantics

Lifting

$$\vdash \{\cdot\} \cdot \{\cdot\} \subseteq \text{FORMULA} \times \text{STMT} \times \text{FORMULA}$$

w.r.t. all parameters yields

$$\tilde{\vdash} \{\cdot\} \cdot \{\cdot\} \subseteq \tilde{\text{FORMULA}} \times \tilde{\text{STMT}} \times \tilde{\text{FORMULA}}$$

#### 3.5.1. The Problem with Composite Predicate Lifting

As seen in section 3.4, the lifted Hoare predicate in general requires an additional runtime assertion to guarantee preservation. In case the Hoare rules of **SVL** are given inductively, we can make use of the rules for composite, disjunctive and conjunctive predicate lifting (see section 3.3.2.1). The rules allow us to soundly lift each individual inductive rule in order to end up with a sound lifting of the overall predicate predicate.

Example Hoare logic:

$$\frac{\phi_{q1} \Rightarrow \phi_{q2} \quad \vdash \{\phi_p\} s_1 \{\phi_{q1}\} \quad \vdash \{\phi_{q2}\} s_2 \{\phi_r\}}{\vdash \{\phi_p\} s_1; s_2 \{\phi_r\}} \text{HSEQ} \quad \frac{}{\vdash \{\phi[e/x]\} x := e \{\phi\}} \text{HASSIGN}$$

Rule-wise lifting (assuming that ? is introduced as single dedicated formula):

$$\frac{\tilde{\vdash} \{\widetilde{\phi_p}\} s_1 \{\widetilde{\phi_{q1}}\} \quad \tilde{\vdash} \{\widetilde{\phi_{q2}}\} s_2 \{\widetilde{\phi_r}\}}{\tilde{\vdash} \{\widetilde{\phi_p}\} s_1; s_2 \{\widetilde{\phi_r}\}} \text{GHSEQ} \quad \frac{}{\tilde{\vdash} \{\phi[e/x]\} x := e \{\phi\}} \text{GHASSIGN1}$$

$$\frac{}{\tilde{\vdash} \{?\} x := e \{\phi\}} \text{GHASSIGN2} \quad \frac{}{\tilde{\vdash} \{\phi\} x := e \{?\}} \text{GHASSIGN3}$$

### 3. Gradualization of a Statically Verified Language

Note the usage of composite predicate lifting for GHSEQ. The overall Hoare predicate  $\vdash \{\cdot\} \cdot \{\cdot\}$  can be thought of as a disjunction of all inductive rules. It follows that  $\widetilde{\vdash} \{\cdot\} \cdot \{\cdot\}$ , being the disjunction of above lifted rules is also a sound lifting.

Unfortunately, a gradual verifier using  $\widetilde{\vdash} \{\cdot\} \cdot \{\cdot\}$  gets into a practical dilemma. Consider the Hoare triple

$$\{\text{?}\} \text{ y} := 2; \text{ x} := 3 \{(\text{x} = 3) \wedge (\text{y} = 2)\}$$

It is the job of the gradual verifier to prove the triple using above gradual inductive rules. Using rule inversion it can deduce that

$$\begin{aligned} \widetilde{\phi}_{q1} &\Rightarrow \widetilde{\phi}_{q2} \\ \widetilde{\vdash} \{\text{?}\} \text{ y} := 2 \{ \widetilde{\phi}_{q1} \} \\ \widetilde{\vdash} \{ \widetilde{\phi}_{q2} \} \text{ x} := 3 \{ (\text{x} = 3) \wedge (\text{y} = 2) \} \end{aligned}$$

has to hold for some  $\widetilde{\phi}_{q1}, \widetilde{\phi}_{q2} \in \widetilde{\text{FORMULA}}$ . There are a variety of valid instantiations for both variables:

**Good:**  $\widetilde{\phi}_{q1} = (\text{y} = 2), \widetilde{\phi}_{q2} = (\text{y} = 2)$

This instantiation aims to use static formulas as early as possible. The implication trivially holds.

**Too strict:**  $\widetilde{\phi}_{q1} = (\text{x} = 3) \wedge (\text{y} = 2), \widetilde{\phi}_{q2} = (\text{y} = 2)$

The instantiation is stricter than necessary – but nevertheless valid according to the rules. The implication holds (the knowledge about  $\text{x}$  is dropped), and  $\widetilde{\vdash} \{\text{?}\} \text{ y} := 2 \{ (\text{x} = 3) \wedge (\text{y} = 2) \}$  holds since  $\vdash \{(\text{x} = 3) \wedge (2 = 2)\} \text{ y} := 2 \{(\text{x} = 3) \wedge (\text{y} = 2)\}$  does. This instantiation illustrates the requirement of runtime checks to ensure preservation as described in section 3.4. The judgment  $\widetilde{\vdash} \{\text{?}\} \text{ y} := 2 \{ (\text{x} = 3) \wedge (\text{y} = 2) \}$  must lead to the injection of an assertion of `assert`  $(\text{x} = 3) \wedge (\text{y} = 2)$  right after the assignment. Unfortunately, this assertion alters runtime behavior: Code that would have never thrown an exception when evaluated with the runtime of **SVL** might now throw an exception. This is a violation of the dynamic part of the gradual guarantee. Note that it is actually the runtime semantics breaking the guarantee, yet it is the verifiers “bad decision” that leads up to it.

Consequently, further rules are necessary to prevent the verifier from making decisions that are, as in this case, not general.

**Too weak:**  $\widetilde{\phi}_{q1} = \text{?}, \widetilde{\phi}_{q2} = \text{?}$

Using the wildcard is a valid option which also circumvents the trouble illustrated above. Note however, that the knowledge about the first statement is lost which results in the necessity of dynamic checks to ensure  $(\text{x} = 3)$  after  $\text{y} := 2$ . Before this check could have been optimized away. In general, choosing `?` as intermediate gradual formulas allows verifying arbitrary inconsistent judgments (a manifestation of the lack of optimality of  $\widetilde{\vdash} \{\cdot\} \cdot \{\cdot\}$ ). For example,

$$\widetilde{\vdash} \{\text{true}\} \text{ y} := 2; \text{ x} := 3 \{ (\text{y} = 100) \}$$

is verifiable if the gradual verifier chooses `?` as intermediate gradual formulas.

Consequently, the verifier should somehow try to be “as static as possible” in order to detect inconsistencies at compile time.

Note that above observations do not apply to a static verifier: Its only goal is to find a proof for given Hoare triple. There is no wildcard, meaning that inconsistencies are guaranteed to be detected statically. There is also no notion of choosing an intermediate formula that is too strict since preservation does not rely on runtime checks which might fail if the formula is not general enough.

On the other side, decisions of the gradual verifier have the power to change the runtime behavior or let obvious inconsistencies go unnoticed. We propose a different approach, formalizing above intuition about being neither too weak nor too strong as part of a deterministic gradual Hoare logic which also obviates the need of injecting runtime assertions.

### 3.5.2. The Deterministic Approach

In the previous section we built an intuition about intermediate gradual formulas that are neither too weak (increasing the chance of hiding inconsistencies) nor too strict (making assumptions that are neither general nor required by the following judgment and thus alter runtime behavior). While this problem could certainly be solved by designing a sophisticated inference algorithm for gradual formulas, we propose solving the problem at the level of the gradual Hoare logic. In this section we define a deterministic gradual Hoare logic  $\vec{\vdash} : \widetilde{\text{FORMULA}} \times \widetilde{\text{STMT}} \rightarrow \widetilde{\text{FORMULA}}$  which has very desirable properties and fits well into our existing model, as described later. We will use our familiar notation  $\vec{\vdash} \{ \widetilde{\phi}_1 \} \widetilde{s} \{ \widetilde{\phi}_2 \}$  as an alias for  $\vec{\vdash}(\widetilde{\phi}_1, \widetilde{s}) = \widetilde{\phi}_2$

Our approach is based on the idea to treat the Hoare predicate as a (multivalued) function, mapping preconditions to the set of possible/verifiable postconditions. From this multivalued function we can obtain a lifted version, following similar rules to the ones for lifted partial functions (see 3.3.3.2).

Given a binary predicate  $P \subseteq \text{FORMULA} \times \text{FORMULA}$  we call a partial function  $\vec{P} : \text{FORMULA} \rightarrow \text{FORMULA}$  **deterministic lifting** of  $P$  if the following conditions are met. As before, the rules can be adapted to different parameter types and higher arity. We indicate an adaptation to Hoare logic in light gray using function notation for  $\vec{\vdash}$ .

#### Introduction

The deterministic lifting should be defined whenever the underlying predicate is.

$$\forall \langle \phi_1, \phi_2 \rangle \in P. \phi_1 \in \text{dom}(\vec{P})$$

$$\forall \langle \phi_1, s, \phi_2 \rangle \in \vdash \{ \cdot \} \cdot \{ \cdot \}. \langle \phi_1, s \rangle \in \text{dom}(\vec{\vdash})$$

### 3. Gradualization of a Statically Verified Language

#### Strength

A return value of the deterministic lifting should agree with all instantiations of the underlying predicate.

$$\begin{aligned}
& \forall \widetilde{\phi}_1, \widetilde{\phi}_2 \in \widetilde{\text{FORMULA}}. \vec{P}(\widetilde{\phi}_1) = \widetilde{\phi}_2 \\
& \implies \\
& \forall \phi_1 \in \gamma(\widetilde{\phi}_1), \phi \in \text{FORMULA}. P(\phi_1, \phi) \implies \\
& \quad \exists \phi_2 \in \gamma(\widetilde{\phi}_2). P(\phi_1, \phi_2) \wedge (\phi_2 \Rightarrow \phi) \\
& \forall \widetilde{\phi}_1, \widetilde{\phi}_2 \in \widetilde{\text{FORMULA}}, \widetilde{s} \in \widetilde{\text{STMT}}. \vec{\vdash}(\widetilde{\phi}_1, \widetilde{s}) = \widetilde{\phi}_2 \\
& \implies \\
& \forall \phi_1 \in \gamma(\widetilde{\phi}_1), s \in \gamma(\widetilde{s}), \phi \in \text{FORMULA}. \vdash \{\phi_1\} s \{\phi\} \implies \\
& \quad \exists \phi_2 \in \gamma(\widetilde{\phi}_2). \vdash \{\phi_1\} s \{\phi_2\} \wedge (\phi_2 \Rightarrow \phi)
\end{aligned}$$

For Hoare rules this means that the postcondition returned must be at least as strong as every postcondition returned by static Hoare logic (it might be less precise, though). The following example illustrates the effects of the rule:

**Example 3.31** (Deterministic Lifting Strength). Assume that the following list contains all instantiations of  $\vdash \{(2 = 2)\} x := 2 \{\cdot\}$ .

$$\begin{aligned}
& \vdash \{(2 = 2)\} x := 2 \{(2 = 2)\} \\
& \vdash \{(2 = 2)\} x := 2 \{(x = 2)\} \\
& \vdash \{(2 = 2)\} x := 2 \{(2 = x)\} \\
& \vdash \{(2 = 2)\} x := 2 \{(x = x)\}
\end{aligned}$$

Then valid return values for the deterministic lifting are

$$\begin{aligned}
& \vec{\vdash} \{(2 = 2)\} x := 2 \{(x = 2)\} \\
& \vec{\vdash} \{(2 = 2)\} x := 2 \{(2 = x)\} \\
& \vec{\vdash} \{(2 = 2)\} x := 2 \{?\} \\
& \vec{\vdash} \{(2 = 2)\} x := 2 \{(x = 2) \wedge ?\} \\
& \vec{\vdash} \{(2 = 2)\} x := 2 \{(2 = x) \wedge ?\}
\end{aligned}$$

Not valid are weaker static values like

$$\begin{aligned}
& \vec{\vdash} \{(2 = 2)\} x := 2 \{(2 = 2)\} \\
& \vec{\vdash} \{(2 = 2)\} x := 2 \{(x = x)\}
\end{aligned}$$

or stronger values like

$$\vec{\vdash} \{(2 = 2)\} x := 2 \{(y = 3) \wedge (x = 2)\}$$

**Monotonicity**

Identical to monotonicity condition of lifted partial functions (see section 3.3.3.2).

$$\forall \widetilde{\phi}_1, \widetilde{\phi}_2 \in \widetilde{\text{FORMULA}}. \widetilde{\phi}_1 \sqsubseteq \widetilde{\phi}_2 \wedge \widetilde{\phi}_1 \in \text{dom}(\vec{P}) \implies \vec{P}(\widetilde{\phi}_1) \sqsubseteq \vec{P}(\widetilde{\phi}_2)$$

$$\forall \widetilde{\phi}_1, \widetilde{\phi}_2 \in \widetilde{\text{FORMULA}}, \widetilde{s}_1, \widetilde{s}_2 \in \widetilde{\text{STMT}}. \widetilde{\phi}_1 \sqsubseteq \widetilde{\phi}_2 \wedge \widetilde{s}_1 \sqsubseteq \widetilde{s}_2 \wedge \langle \widetilde{\phi}_1, \widetilde{s}_1 \rangle \in \text{dom}(\vec{\vdash}) \implies \vec{\vdash}(\widetilde{\phi}_1, \widetilde{s}_1) \sqsubseteq \vec{\vdash}(\widetilde{\phi}_2, \widetilde{s}_2)$$

Soundness and optimality are defined as usual (see sections 3.3.2 or 3.3.3).

Assume we have obtained the deterministic lifting  $\vec{\vdash} \{ \cdot \} \cdot \{ \cdot \}$  of our Hoare logic. This gradual partial function has desirable properties:

**(a) Obtaining a Sound Gradual Lifting**

**Lemma 3.32** (Deterministic Lifting as Sound Lifting).

*Let  $\vec{P}$  be a deterministic lifting of  $P$ . Then*

$$\vec{P}(\widetilde{\phi}_1, \widetilde{\phi}_2) \stackrel{\text{def}}{\iff} \exists \widetilde{\phi}'_2. \vec{P}(\widetilde{\phi}_1) = \widetilde{\phi}'_2 \wedge \widetilde{\phi}'_2 \sqsupseteq \widetilde{\phi}_2$$

*is a sound gradual lifting of  $P$ .*

This observation bridges the gap between  $\vec{\vdash} \{ \cdot \} \cdot \{ \cdot \}$  and the gradual verifier which is supposed to implement  $\vec{\vdash} \{ \cdot \} \cdot \{ \cdot \}$ . Optimality of the deterministic lifting does not imply optimality of the obtained gradual lifting.

**(b) Determinism of Verifier**

As the name suggests, deterministic liftings leave no room for choice. For the gradual verifier this means that there is no need to infer intermediate formulas, averting the risk of choosing the wrong formulas (as illustrated in section 3.5.1).

**(c) Free Transitivity**

Furthermore, applying Hoare rules transitively induces no more additional runtime cost: As described in 3.4, every judgment of the form  $\vec{\vdash} \{ \cdot \} \cdot \{ \cdot \}$  must be accompanied with the injection of a runtime check in order to guarantee preservation. Note that applying gradual Hoare logic to a sequence of statements (using GHSec) requires such judgment for every single statement, resulting in assertions between every pair of statements.

Using a deterministic lifting transitively induces no such runtime cost since the no judgment of the form  $\vec{\vdash} \{ \cdot \} \cdot \{ \cdot \}$  is made. Only after applying lemma 3.32 in the very end of verification, an assertion will be injected to ensure preservation for the overall judgment.

**(d) Preservation**

Deterministic liftings are designed in a way that enables defining a stronger notion of preservation that does not rely on runtime assertions.

$$\frac{\vec{\vdash} \{ \widetilde{\phi}_1 \} \widetilde{s} \{ \widetilde{\phi}_2 \}}{\vec{\models} \{ \widetilde{\phi}_1 \} \widetilde{s} \{ \widetilde{\phi}_2 \}} \text{GDPRESERVATION}$$



### 3. Gradualization of a Statically Verified Language

Note however, that this rule is not automatically satisfied, this also depends on the gradual dynamic semantics of **GVL**.

Example: Assume that **SVL** contains an assertion statement with corresponding Hoare rule.

$$\frac{\phi \Rightarrow \phi_a}{\vdash \{\phi\} \text{ assert } \phi_a \{\phi\}} \text{HASSERT}$$

Soundness of the Hoare logic implies that assertions are guaranteed to hold at runtime. It is therefore reasonable for **SVL** to implement assertions as no-operations.

A valid deterministic lifting of HASSERT is able to verify

$$\vec{\vdash} \{?\} \text{ assert } \phi_a \{\phi_a \wedge ?\}$$

However, if the gradual dynamic semantics of **GVL** still implement assertions as a no-operation, then  $\vec{\vdash} \{?\} \text{ assert } \phi_a \{\phi_a \wedge ?\}$  does not hold. On the other hand, adding a runtime check that throws an exception on failure would restore preservation.

#### 3.5.2.1. Examples

**Lemma 3.33** (Composability of Deterministic Lifting).

Let  $\vec{P}_1, \vec{P}_2$  be sound deterministic liftings of predicates  $P_1, P_2$ . Then

$$\vec{P}_3 \stackrel{\text{def}}{=} \vec{P}_2 \circ \vec{P}_1$$

is a sound deterministic lifting of  $P_3(\phi_1, \phi_3) = \exists \phi_2. P_1(\phi_1, \phi_2) \wedge P_2(\phi_2, \phi_3)$ .

In other words, deterministic liftings of composite predicates can be obtained by composing piecewise deterministic liftings. Optimality of the piecewise liftings does not guarantee optimality of the overall lifting.

We further demonstrate deterministic lifting by means of the following Hoare rules:

$$\frac{\begin{array}{c} \phi_{q1} \Rightarrow \phi_{q2} \\ \vdash \{\phi_p\} s_1 \{\phi_{q1}\} \quad \vdash \{\phi_{q2}\} s_2 \{\phi_r\} \end{array}}{\vdash \{\phi_p\} s_1; s_2 \{\phi_r\}} \text{HSEQ} \qquad \frac{}{\vdash \{\phi[e/x]\} x := e \{\phi\}} \text{HASSIGN}$$

Note that gradual liftings of these rules can be found in section 3.5.1, where we demonstrated the problems that ultimately lead to deterministic liftings.

We start by lifting implication, which is used in HSEQ.

**Lemma 3.34** (Optimal Deterministic Lifting of Implication).

Let  $\text{id} : \tilde{\text{FORMULA}} \rightarrow \tilde{\text{FORMULA}}$  be the identity function. Then  $\text{id}$  is an optimal deterministic lifting of  $\cdot \Rightarrow \cdot \subseteq \text{FORMULA} \times \text{FORMULA}$ .

Using lemma ??? and lemma ???, the deterministic lifting of HSEQ reduces to

$$\frac{\vec{\vdash} \{\widetilde{\phi}_p\} \widetilde{s}_1 \{\widetilde{\phi}_q\} \quad \vec{\vdash} \{\widetilde{\phi}_q\} \widetilde{s}_2 \{\widetilde{\phi}_r\}}{\vec{\vdash} \{\widetilde{\phi}_p\} \widetilde{s}_1; \widetilde{s}_2 \{\widetilde{\phi}_r\}} \text{DGHSEQ}$$

Note that we used inductive notation to define a function – there are no free variables.

For the assignment rule we can derive

$$\frac{x \notin \text{FV}(\phi) \quad x \notin \text{FV}(e)}{\vec{\vdash} \{\phi\} x := e \{\phi \wedge (x = e)\}} \text{DGHASSIGN1}$$

$$\frac{\text{DGHASSIGN1 does not apply}}{\vec{\vdash} \{\widetilde{\phi}\} x := e \{\?\}} \text{DGHASSIGN2}$$

as a sound deterministic lifting.

### 3.5.2.2. Gradual Verification Illustrated

Having introduced a lot of concepts that all play together, it is worth going through a gradual verification process in its entirety. We assume that **GVL** knows the Hoare rules lifted in section 3.5.2.1.

Example **GVL** program:

```
int getFourA(int i)
  requires true;
  ensures result = 4;
{
  i := 4;
  return i;
}

int getFourB(int i)
  requires ?; // too lazy to figure that one out, yet
  ensures result = 4;
{
  i := i + 1;
  return i;
}
```

We assume that `return i` is syntactic sugar for an assignment `result := i` to the reserved variable `result`.

During compilation, the gradual verifier is expected to verify the method contracts which is equivalent to deducing

$$\widetilde{\vdash} \{\text{true}\} i := 4; \text{result} := i \{(\text{result} = 4)\}$$

and

$$\widetilde{\vdash} \{\?\} i := i + 1; \text{result} := i \{(\text{result} = 4)\}$$

### 3. Gradualization of a Statically Verified Language

As established in section 3.4, runtime assertions have to be injected whenever such a judgment is made, in order to guarantee preservation. Resulting program, as executed by small-step semantics:

```

int getFourA(int i)
{
  i := 4;
  result := i;
  assert (result = 4);
}

int getFourB(int i)
{
  i := i + 1;
  result := i;
  assert (result = 4);
}

```

Note that the gradual verifier has not yet verified above judgments. It does so by applying the deterministic lifting (as determined in section 3.5.2.1) and then using lemma 3.32 to deduce the gradual lifting.

Deducing  $\tilde{\vdash} \{\text{true}\} i := 4; \text{result} := i \{(\text{result} = 4)\}$ :

$$\frac{\frac{\frac{i \notin \text{FV}(\text{true})}{i \notin \text{FV}(4)} \text{ DGHASSIGN1} \quad \frac{\frac{\text{result} \notin \text{FV}(\text{true} \wedge (i = 4))}{\text{result} \notin \text{FV}(i)} \text{ DGHASSIGN1}}{\mathcal{D}_1 \quad \mathcal{D}_2} \text{ DGHSEQ} \quad \frac{\mathcal{D}}{\tilde{\vdash} \{\text{true}\} i := 4; \text{result} := i \{(\text{result} = 4)\}} \text{ LEMMA 3.32}$$

where

$$\begin{aligned}
\mathcal{D}_1 &\equiv \vec{\vdash} \{\text{true}\} i := 4 \{\text{true} \wedge (i = 4)\} \\
\mathcal{D}_2 &\equiv \vec{\vdash} \{\text{true} \wedge (i = 4)\} \text{result} := i \{\text{true} \wedge (i = 4) \wedge (\text{result} = i)\} \\
\mathcal{D} &\equiv \vec{\vdash} \{\text{true}\} i := 4; \text{result} := i \{\text{true} \wedge (i = 4) \wedge (\text{result} = i)\} \\
\mathcal{I} &\equiv \text{true} \wedge (i = 4) \wedge (\text{result} = i) \Rrightarrow (\text{result} = 4)
\end{aligned}$$

Deducing  $\tilde{\vdash} \{?\} i := i + 1; \text{result} := i \{(\text{result} = 4)\}$ :

$$\frac{\frac{\overline{\mathcal{D}_1} \text{ DGHASSIGN2} \quad \overline{\mathcal{D}_2} \text{ DGHASSIGN2}}{\mathcal{D}} \text{ DGHSEQ} \quad \frac{\mathcal{D}}{\tilde{\vdash} \{?\} i := i + 1; \text{result} := i \{(\text{result} = 4)\}} \text{ LEMMA 3.32}$$

where

$$\begin{aligned}
\mathcal{D}_1 &\equiv \vec{\vdash} \{?\} \text{ i } := \text{ i } + 1 \{?\} \\
\mathcal{D}_2 &\equiv \vec{\vdash} \{?\} \text{ result } := \text{ i } \{?\} \\
\mathcal{D} &\equiv \vec{\vdash} \{?\} \text{ i } := \text{ i } + 1; \text{ result } := \text{ i } \{?\} \\
\mathcal{I} &\equiv ? \Rrightarrow (\text{result} = 4)
\end{aligned}$$

Comparing `getFourA` and `getFourB` one can observe a difference regarding the injected runtime assertions. On the one hand, the check in `getFourA` is unnecessary since it will always succeed. On the other hand, the check in `getFourB` seems necessary in order for the postcondition to be satisfied (for all executions that reach it). This difference is also indicated in the deduction of both contracts. Verifying `getFourA`, the deterministic lifting determined  $\text{true} \wedge (\text{i} = 4) \wedge (\text{result} = \text{i})$  as postcondition, before being weakened to  $(\text{result} = 4)$ . However, verifying `getFourB`, the deterministic lifting ends up with  $?$  as knowledge, from which  $(\text{result} = 4)$  can only be implied by instantiating  $?$  accordingly.

The intuition behind the negligible assertion can be formalized: In case `GDPRESERVATION` holds, we are guaranteed that the postcondition returned by the deterministic lifting actually holds for every execution. In other words, it is static knowledge that can be used to reason about the outcome of runtime assertions at verification time. In case of function `getFourA`, the compiler would be able to treat  $\text{true} \wedge (\text{i} = 4) \wedge (\text{result} = \text{i})$  as static knowledge that is usable to formally guarantee the success of `assert (result = 4)`.

### 3.6. Abstracting Dynamic Semantics

Let  $\tilde{\mathcal{S}} : \tilde{\text{PROGRAMSTATE}} \rightarrow \tilde{\text{PROGRAMSTATE}}$  be a sound gradual lifting of  $\mathcal{S} : \text{PROGRAMSTATE} \rightarrow \text{PROGRAMSTATE}$ .

$$\frac{\vec{\vdash} \{\tilde{\phi}_1\} \tilde{s} \{\tilde{\phi}_2\}}{\vec{\vDash} \{\tilde{\phi}_1\} \tilde{s}; \text{ assert } \tilde{\phi}_2 \{\tilde{\phi}_2\}} \text{ GDPRESERVATION}'$$

The conclusion is a tautology.

In case the deterministic lifting approach is used to derive a gradual Hoare logic it is desirable to satisfy the stronger notion of preservation introduced in section 3.5.2:

$$\frac{\vec{\vdash} \{\tilde{\phi}_1\} \tilde{s} \{\tilde{\phi}_2\}}{\vec{\vDash} \{\tilde{\phi}_1\} \tilde{s} \{\tilde{\phi}_2\}} \text{ GDPRESERVATION}$$

This stronger notion allows considering return values of the deterministic lifting as static knowledge. As illustrated in section 3.5.2.2, such static knowledge can be used for optimizations.

### 3. Gradualization of a Statically Verified Language

To summarize,  $\text{GPRESERVATION}'$  is sufficient for soundness of the gradual system whereas  $\text{GDPRESERVATION}$  is valuable for optimizations.

When first introducing  $\text{GDPRESERVATION}$  in section 3.5.2, we also gave an example illustrating that whether it holds or not can depend on the small-step semantics of **GVL**.

#### 3.6.1. Perfect Knowledge

Let  $\mathcal{S}' : \text{PROGRAMSTATE} \rightarrow \text{PROGRAMSTATE}$  be defined such that

$$\mathcal{S}'^s(\pi_1, \pi_2) \stackrel{\text{def}}{\iff} \mathcal{S}^s(\pi_1, \pi_2) \wedge \exists \phi_1, \phi_2 \in \text{FORMULA}. \vdash \{\phi_1\} s \{\phi_2\} \wedge \pi_1 \models \phi_1 \wedge \pi_2 \models \phi_2$$

Intuitively,  $\mathcal{S}'$  is the same as  $\mathcal{S}$ , but is artificially made exceptional whenever there exists no Hoare rule that would be able to deduce static information about the execution.

**Lemma 3.35** (Restricted Domain of Small-Step Semantics). *Replacing the small-step semantics  $\mathcal{S}$  of **SVL** with  $\mathcal{S}'$  as defined above would have no observable effects.*

Let  $\tilde{\mathcal{S}} : \tilde{\text{PROGRAMSTATE}} \rightarrow \tilde{\text{PROGRAMSTATE}}$  be a total gradual lifting of  $\mathcal{S}'$  that is optimal in its exceptional behavior:

$$\forall \tilde{\pi}. (\forall \pi \in \gamma(\tilde{\pi}). \mathcal{S}'(\pi) \in \text{PROGRAMSTATEEX}) \implies \tilde{\mathcal{S}}(\tilde{\pi}) \in \text{PROGRAMSTATEEX}$$

**Theorem 3.36.** *If the gradual small-step semantics  $\tilde{\mathcal{S}}$  of **GVL** are defined as above, then **GVL** satisfies  $\text{GDPRESERVATION}$ .*

#### 3.6.2. Partial Knowledge

$\mathcal{S}'$  as defined previously requires a priori knowledge about whether Hoare logic can derive a proof for arbitrarily complex statements. In **SVL** the sequence operator is key to defining more complex statements.

Assume  $\mathcal{S}'$  is artificially made exceptional as described in the previous section, but not for sequences. Example: If  $\mathcal{S}^{s_1, s_2}(\pi_1, \pi_2)$  holds, then  $\mathcal{S}'^{s_1, s_2}(\pi_1, \pi_2)$  may hold even if there exists no proof.

$\text{GDPRESERVATION}$  still holds:

$$\frac{\frac{\frac{\vec{\vdash} \{\widetilde{\phi_1}\} \tilde{s}_1; \tilde{s}_2 \{\widetilde{\phi_3}\}}{\vec{\vdash} \{\widetilde{\phi_1}\} \tilde{s}_1 \{\widetilde{\phi_2}\}} \quad \frac{\vec{\vdash} \{\widetilde{\phi_2}\} \tilde{s}_2 \{\widetilde{\phi_3}\}}{\vec{\vdash} \{\widetilde{\phi_2}\} \tilde{s}_2 \{\widetilde{\phi_3}\}} \text{INVERSION}}{\vec{\vdash} \{\widetilde{\phi_1}\} \tilde{s}_1 \{\widetilde{\phi_2}\} \quad \vec{\vdash} \{\widetilde{\phi_2}\} \tilde{s}_2 \{\widetilde{\phi_3}\}} \text{GSOUNDNESS}}{\vec{\vdash} \{\widetilde{\phi_1}\} \tilde{s}_1; \tilde{s}_2 \{\widetilde{\phi_3}\}} \text{SEQ}$$

## 4. Case Study: Implicit Dynamic Frames

To show the flexibility of our approach, we apply it to a simple statically verified Java-like language **SVL<sub>IDF</sub>** that uses implicit dynamic frames to enable safe reasoning about mutable state (see section 2.3 for introduction and examples). The usage of implicit dynamic frames poses a challenge as it introduces elements of linear logic into formula semantics. However, despite the fact that we used classical logic for the examples throughout chapter 3, our approach never made an assumption about it. The logic at hand is abstracted away behind formula semantics  $\pi \models \phi$ .

This chapter roughly follows the structure of chapter 3, obtaining a gradually verified language **GVL<sub>IDF</sub>** from **SVL<sub>IDF</sub>**. It starts with a full definition of **SVL<sub>IDF</sub>** in section 4.1, instantiating the elements postulated in section 3.1. Section 4.2 describes our decisions regarding the syntax of **GVL<sub>IDF</sub>**, defining  $\tilde{\text{FORMULA}}$ ,  $\tilde{\text{STMT}}$  and  $\tilde{\text{PROGRAMSTATE}}$ . Using the concept of deterministic lifting introduced in section 3.5.2 we will obtain gradual Hoare logic of **GVL<sub>IDF</sub>** in section 4.3. In section 4.4 we derive gradual small-step semantics in a way that makes the gradual verification system sound and also complies with the stronger notion of preservation postulated in section 3.4.

### 4.1. The Statically Verified Language **SVL<sub>IDF</sub>**

We now introduce a simplified Java-like statically verified language **SVL<sub>IDF</sub>** that uses Chalice/Eiffel/Spec# sub-syntax to express method contracts.

#### 4.1.1. Syntax

Figure 4.1 shows the full syntax of **SVL<sub>IDF</sub>**.

We define `;` to be right-associative and assume that parsing a sequence of statements (e.g. method body) operates analogously, obviating the need for parenthesis. Furthermore we assume that the parser terminates every sequence with `skip`.

**Example 4.1.**

```
...  
{  
    s1 ;  
    s2 ;  
    s3 ;  
}
```

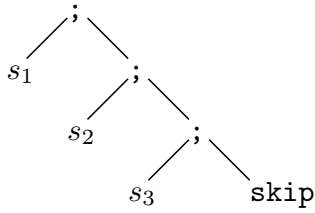
#### 4. Case Study: Implicit Dynamic Frames

$program \in \text{PROGRAM}$	$::= \overline{cls} \ s$
$cls \in \text{CLASS}$	$::= \text{class } C \{ \overline{field} \ \overline{method} \}$
$field \in \text{FIELD}$	$::= T \ f;$
$method \in \text{METHOD}$	$::= T \ m(T \ x) \ \text{contract} \{ s \}$
$contract \in \text{CONTRACT}$	$::= \text{requires } \phi; \text{ ensures } \phi;$
$T \in \text{TYPE}$	$::= \text{int} \mid C$
$s \in \text{STMT}$	$::= \text{skip} \mid T \ x \mid x.f := y \mid x := e \mid x := \text{new } C \mid x := y.m(z)$ $\mid \text{return } x \mid \text{assert } \phi \mid \text{release } \phi \mid \text{hold } \phi \{ s \} \mid s_1; s_2$
$\phi \in \text{FORMULA}$	$::= \text{true} \mid (e = e) \mid (e \neq e) \mid \text{acc}(e.f) \mid \phi * \phi$
$e \in \text{EXPR}$	$::= v \mid x \mid e.f$
$x, y, z \in \text{VAR}$	$::= \text{this} \mid \text{result} \mid \text{identifier}$
$v \in \text{VAL}$	$::= o \mid n \mid \text{null}$
$o \in \text{LOC}$	(infinite set of memory locations)
$n \in \mathbb{Z}$	
$C \in \text{CLASSNAME}$	$::= \text{identifier}$
$f \in \text{FIELDNAME}$	$::= \text{identifier}$
$m \in \text{METHODNAME}$	$::= \text{identifier}$

We pose  $\text{false} \stackrel{\text{def}}{=} (\text{null} \neq \text{null})$ .

Figure 4.1.. SVL<sub>IDF</sub>: Syntax

is parsed as



These assumptions highly simplify reasoning about statements.

##### 4.1.1.1. Helper Methods

We define the following helper methods:

**Extraction** To extract elements from a given program  $p \in \text{PROGRAM}$  we define the fol-

lowing functions:

$$\text{fieldType}_p : \text{CLASSNAME} \times \text{FIELDNAME} \rightarrow \text{TYPE}$$

$$\text{fieldType}_p(C, f) = \text{type of field } f \text{ in class } C \text{ in } p$$

$$\text{fields}_p : \text{CLASSNAME} \rightarrow \mathcal{P}^{\text{FIELD}}$$

$$\text{fields}_p(C) = \text{field declarations of class } C \text{ in } p$$

$$\text{method}_p : \text{CLASSNAME} \times \text{METHODNAME} \rightarrow \text{METHOD}$$

$$\text{method}_p(C, m) = \text{declaration of method } m \text{ in class } C \text{ in } p$$

$$\text{mpre}_p : \text{CLASSNAME} \times \text{METHODNAME} \rightarrow \text{FORMULA}$$

$$\text{mpre}_p(C, m) = \text{precondition of method } m \text{ in class } C \text{ in } p$$

$$\text{mpost}_p : \text{CLASSNAME} \times \text{METHODNAME} \rightarrow \text{FORMULA}$$

$$\text{mpost}_p(C, m) = \text{postcondition of method } m \text{ in class } C \text{ in } p$$

### Free Variables

The semantics of **SVL<sub>IDF</sub>** will sometimes reason about the free variables of expressions or formulas.

Let  $\text{FV} : (\text{EXPR} \cup \text{FORMULA}) \rightarrow \mathcal{P}^{\text{VAR}}$  be defined as

$$\begin{aligned} \text{FV}(v) &= \emptyset \\ \text{FV}(x) &= \{x\} \\ \text{FV}(e.f) &= \text{FV}(e) \end{aligned}$$

$$\begin{aligned} \text{FV}(\text{true}) &= \emptyset \\ \text{FV}((e_1 = e_2)) &= \text{FV}(e_1) \cup \text{FV}(e_2) \\ \text{FV}((e_1 \neq e_2)) &= \text{FV}(e_1) \cup \text{FV}(e_2) \\ \text{FV}(\text{acc}(e.f)) &= \text{FV}(e) \\ \text{FV}(\phi_1 * \phi_2) &= \text{FV}(\phi_1) \cup \text{FV}(\phi_2) \end{aligned}$$

### Default Value of Type

**SVL<sub>IDF</sub>** assigns default values to declared variables.

Let  $\text{defaultValue} : \text{TYPE} \rightarrow \text{VAL}$  be defined as

$$\begin{aligned} \text{defaultValue}(\text{int}) &= 0 \\ \text{defaultValue}(C) &= \text{null} \end{aligned}$$

### Required Access

Expressions mentioning fields are heap-dependent and thus require access. To enable



#### 4. Case Study: Implicit Dynamic Frames

treating expressions in a uniform fashion, we define a pseudo accessibility-predicate which is also defined for expressions that do not mention fields.

Let  $\text{acc} : \text{EXPR} \rightarrow \text{FORMULA}$  be defined as

$$\begin{aligned} \text{acc}(v) &= \text{true} \\ \text{acc}(x) &= \text{true} \\ \text{acc}(e.f) &= \text{acc}(e.f) \end{aligned}$$

**Preventing Writes** Under rare circumstances, overwriting a certain variable is not allowed in **SVL<sub>IDF</sub>**. To reliably check whether a variable is written to by a statement, we define the following predicate.

Let  $\text{writesTo} \subseteq \text{STMT} \times \text{VAR}$  be defined inductively as

$$\begin{array}{c} \frac{}{\text{writesTo}(x, x := e)} \text{WTVARASSIGN} \qquad \frac{}{\text{writesTo}(x, x := \text{new } C)} \text{WTALLOC} \\[10pt] \frac{}{\text{writesTo}(x, x := y.m(z))} \text{WTCALL} \qquad \frac{}{\text{writesTo}(\text{result}, \text{return } x)} \text{WTReturn} \\[10pt] \frac{}{\text{writesTo}(x, T \ x)} \text{WTDECLARE} \qquad \frac{\text{writesTo}(x, s)}{\text{writesTo}(x, \text{hold } p \ \{ s \})} \text{WTHOLD} \\[10pt] \frac{\text{writesTo}(x, s_1)}{\text{writesTo}(x, s_1; s_2)} \text{WTSEQ1} \qquad \frac{\text{writesTo}(x, s_2)}{\text{writesTo}(x, s_1; s_2)} \text{WTSEQ2} \end{array}$$

##### 4.1.2. Expression Evaluation

This section gives the rules for evaluating expressions in **SVL<sub>IDF</sub>**. Evaluating expressions is not only a fundamental part of subsequent definitions (like formula semantics), but also gives an idea about how variable storage is abstracted in **SVL<sub>IDF</sub>**.

In figure 4.2 we define a ternary evaluation function

$$\cdot, \cdot \vdash \cdot \Downarrow \cdot : \text{HEAP} \times \text{VARENV} \times \text{EXPR} \rightarrow \text{VAL}$$

that uses the following definitions of heaps  $H$  and local variable environments  $\rho$ :

$$\begin{aligned} H \in \text{HEAP} &= \text{LOC} \rightarrow (\text{CLASSNAME} \times (\text{FIELDNAME} \rightarrow \text{VAL})) \\ \rho \in \text{VARENV} &= \text{VAR} \rightarrow \text{VAL} \end{aligned}$$

##### 4.1.3. Footprints and Framing

The integral advantage of IDF is the ability to use heap-dependent predicates in formulas. Accessibility-predicates are explicitly tracked as part of formulas and represent exclusive

$$\boxed{H, \rho \vdash e \Downarrow v}$$

$$\frac{}{H, \rho \vdash x \Downarrow \rho(x)} \text{EEVAR} \quad \frac{}{H, \rho \vdash v \Downarrow v} \text{EEVALUE} \quad \frac{H, \rho \vdash e \Downarrow o}{H, \rho \vdash e.f \Downarrow H(o)(f)} \text{EEACC}$$

**Figure 4.2.. SVL<sub>IDF</sub>: Evaluating Expressions**

access to a certain field. As illustrated in section 2.3 sound reasoning is only possible if a formula contains access **acc** for all the fields it mentions. This property is called self-framing and will be formalized in this section.

A related concept, necessary for formalizing self-framing but also for the semantics of **SVL<sub>IDF</sub>** in general, is the notion of footprints. The footprint of a formula is the set of fields it has access to, which can be interpreted in two ways.

### Static Footprint

Figure 4.3 defines  $[\cdot] : \text{FORMULA} \rightarrow \text{STATICFOOTPRINT}$ , a function for obtaining static footprints where

$$\text{STATICFOOTPRINT} \stackrel{\text{def}}{=} \mathcal{P}^{\text{EXPR} \times \text{FIELDNAME}}$$

Static footprints are required for static reasoning, mainly for determining whether a formula is self-framing. Later, they will become helpful for formalizing the gradual Hoare logic of **GVL<sub>IDF</sub>**.

**Example 4.2** (Static Footprints of Formulas).

$$\begin{aligned} [(x = 3) * (p.\text{age} \neq 24)] &= \emptyset \\ [(x = 3) * \text{acc}(p.\text{age}) * (p.\text{age} \neq 24)] &= \{\langle p, \text{age} \rangle\} \\ [\text{acc}(p.\text{age}) * \text{acc}(p.\text{name}) * \text{acc}(x.f)] &= \{\langle p, \text{age} \rangle, \langle p, \text{name} \rangle, \langle x, f \rangle\} \end{aligned}$$

### Dynamic Footprint

Figure 4.4 defines  $[\cdot], \cdot : \text{HEAP} \times \text{VARENV} \times \text{FORMULA} \rightarrow \text{STATICFOOTPRINT}$ , a function for obtaining dynamic footprints where

$$\text{DYNAMICFOOTPRINT} \stackrel{\text{def}}{=} \mathcal{P}^{\text{LOC} \times \text{FIELDNAME}}$$

Dynamic footprints are required for the small-step semantics of **SVL<sub>IDF</sub>**. Note that the subtle difference of evaluating the expression (compared to static footprints) can have two effects: First, evaluation might fail (e.g. due to accessing non-existing fields or dereferencing null but also due to not returning a memory location  $o$ ) which results in the partiality of the function. Second, multiple syntactically distinct accessibility-predicates might result in one tuple for the dynamic footprint.

**Example 4.3** (Aliasing Access).

Let  $H$  and  $\rho$  be defined such that  $a, b, c \in \text{EXPR}$  all evaluate to the same memory

#### 4. Case Study: Implicit Dynamic Frames

location  $o \in \text{LOC}$ . Then:

$$\begin{aligned} \llbracket \mathbf{acc}(a.f) * \mathbf{acc}(b.f) * \mathbf{acc}(c.g) \rrbracket &= \{\langle a, f \rangle, \langle b, f \rangle, \langle c, g \rangle\} \\ \llbracket \mathbf{acc}(a.f) * \mathbf{acc}(b.f) * \mathbf{acc}(c.g) \rrbracket_{H,\rho} &= \{\langle o, f \rangle, \langle o, g \rangle\} \end{aligned}$$

Note that this scenario violates the intuition behind the separating conjunction (introduced in section 2.3), which is supposed to guarantee that both “sides” of it have access to disjoint memory locations. This principle is violated by above formula because of  $\mathbf{acc}(a.f)$  and  $\mathbf{acc}(b.f)$ . The formula semantics introduced in section 4.1.5 will make sure that the separating conjunction is not violated.

$$\boxed{\llbracket \phi \rrbracket = A_s}$$

$$\begin{aligned} \llbracket \mathbf{true} \rrbracket &= \emptyset \\ \llbracket (e_1 = e_2) \rrbracket &= \emptyset \\ \llbracket (e_1 \neq e_2) \rrbracket &= \emptyset \\ \llbracket \mathbf{acc}(e.f) \rrbracket &= \{\langle e, f \rangle\} \\ \llbracket \phi_1 * \phi_2 \rrbracket &= \llbracket \phi_1 \rrbracket \cup \llbracket \phi_2 \rrbracket \end{aligned}$$

**Figure 4.3.. SVL<sub>IDF</sub>: Static Footprint**

$$\boxed{\llbracket \phi \rrbracket_{H,\rho} = A_d}$$

$$\begin{aligned} \llbracket \mathbf{true} \rrbracket_{H,\rho} &= \emptyset \\ \llbracket (e_1 = e_2) \rrbracket_{H,\rho} &= \emptyset \\ \llbracket (e_1 \neq e_2) \rrbracket_{H,\rho} &= \emptyset \\ \llbracket \mathbf{acc}(e.f) \rrbracket_{H,\rho} &= \{\langle o, f \rangle\} \text{ where } H, \rho \vdash e \Downarrow o \\ \llbracket \phi_1 * \phi_2 \rrbracket_{H,\rho} &= \llbracket \phi_1 \rrbracket_{H,\rho} \cup \llbracket \phi_2 \rrbracket_{H,\rho} \end{aligned}$$

What about undefinedness of acc case? Guess: propagates to undefinedness of small-step rule  $\Rightarrow$  covered by soundness

**Figure 4.4.. SVL<sub>IDF</sub>: Dynamic Footprint**

With the notion of footprints, we can determine whether an expression is “framed” by a given footprint, i.e. whether the footprint contains all the fields the expression contains. We formalize this check using a predicate  $\vdash_{\text{frm}} \subseteq \text{STATICFOOTPRINT} \times \text{EXPR}$ , defined in figure 4.5.

At last, we can define a predicate  $\vdash_{\text{sfrm}} \subseteq \text{STATICFOOTPRINT} \times \text{FORMULA}$  that checks whether given footprint is sufficient to frame an entire formula, i.e. all the expressions the formula contains. Figure 4.6 formalizes the predicate. Note how SFRMSEPOP augments the footprint the right sub-formula is checked against using the footprint of the left sub-formula. This way, access predicates within a formula are able to frame expressions in the same formula, however only to the right.

$$\boxed{A_s \vdash_{\text{frm}} e}$$

$$\frac{}{A \vdash_{\text{frm}} x} \text{WFVAR}$$

$$\frac{}{A \vdash_{\text{frm}} v} \text{WFVALUE}$$

$$\frac{(e, f) \in A \quad A \vdash_{\text{frm}} e}{A \vdash_{\text{frm}} e.f} \text{WFFIELD}$$

**Figure 4.5.. SVL<sub>IDF</sub>: Framing Expressions**

$$\boxed{A_s \vdash_{\text{sfrm}} \phi}$$

$$\begin{array}{c} \frac{}{A_s \vdash_{\text{sfrm}} \text{true}} \text{SFRMTRUE} \qquad \frac{A_s \vdash_{\text{frm}} e_1 \quad A_s \vdash_{\text{frm}} e_2}{A_s \vdash_{\text{sfrm}} (e_1 = e_2)} \text{SFRMEQUAL} \\[10pt] \frac{A_s \vdash_{\text{frm}} e_1 \quad A_s \vdash_{\text{frm}} e_2}{A_s \vdash_{\text{sfrm}} (e_1 \neq e_2)} \text{SFRMNEQUAL} \qquad \frac{A_s \vdash_{\text{frm}} e}{A_s \vdash_{\text{sfrm}} \text{acc}(e.f)} \text{SFRMACC} \\[10pt] \frac{A_s \vdash_{\text{sfrm}} \phi_1 \quad A_s \cup [\phi_1] \vdash_{\text{sfrm}} \phi_2}{A_s \vdash_{\text{sfrm}} \phi_1 * \phi_2} \text{SFRMSEPOP} \end{array}$$

**Figure 4.6.. SVL<sub>IDF</sub>: Framing Formulas**

#### 4. Case Study: Implicit Dynamic Frames

**Example 4.4** (Framing Formulas).

$\emptyset \vdash_{\text{sfrm}} (\text{p.age} \neq 24)$	does not hold
$\{\langle \text{p}, \text{age} \rangle\} \vdash_{\text{sfrm}} (\text{p.age} \neq 24)$	holds
$\emptyset \vdash_{\text{sfrm}} \text{acc}(\text{p.age}) * (\text{p.age} \neq 24)$	holds
$\emptyset \vdash_{\text{sfrm}} (\text{p.age} \neq 24) * \text{acc}(\text{p.age})$	does not hold

We can now define self-framing as a special case of framing, namely framing without relying on an “external” footprint.

**Definition 4.5** (Self-Framing Formula). *A formula  $\phi$  is **self-framing** iff*

$$\emptyset \vdash_{\text{sfrm}} \phi$$

*Let  $\text{SFRMFORMULA} \subseteq \text{SATFORMULA}$  be the set of **self-framing and satisfiable** formulas.*

For the remainder of this work we will only encounter  $\vdash_{\text{sfrm}}$  in connection with self-framing and thus omit  $\emptyset$  from the judgment.

As we introduced  $\text{SATFORMULA}$  back in section 3.1, we argued that a sound verification system should not be able to derive unsatisfiable formulas, as they correspond to unreachable code. Similarly, we argue that a sound verification system based on IDF should not be able to derive formulas that are not self-framing. Inconsistent information could be derived from such formulas, rendering the verification system unsound. For  $\text{SVL}_{\text{IDF}}$  will thus only consider method contracts with formulas drawn from  $\text{SFRMFORMULA}$ . We will actually enforce this condition as part of well-formedness conditions in section 4.1.8.

##### 4.1.4. Program State

The set of program states is defined as  $\text{PROGRAMSTATE} = \text{HEAP} \times \text{STACK}$  where

$$\begin{aligned} S \in \text{STACK} & ::= E \cdot S \mid \text{nil} \\ E \in \text{STACKENTRY} & = \text{VARENV} \times \text{DYNAMICFOOTPRINT} \times \text{STMT} \end{aligned}$$

A program state of  $\text{SVL}_{\text{IDF}}$  consists of a single heap and a stack. Each stack frame has an environment  $\text{VARENV}$  for local variables, tracks a set of accessible fields  $\text{DYNAMICFOOTPRINT}$  and stores the remaining work  $\text{STMT}$ . Stack frames will be introduced by method calls, but also by special scopes as introduced by the **hold** statement.

##### 4.1.5. Formula Semantics

Formula semantics of  $\text{SVL}_{\text{IDF}}$  only depend on the heap and on the top most stack frame of a program state (more specifically: the local variable environment and the accessible fields,

$$\boxed{H, \rho, A \models \phi}$$

$$\begin{array}{c}
 \frac{}{H, \rho, A \models \text{true}} \text{EATrue} \qquad \frac{H, \rho \vdash e_1 \Downarrow v_1 \quad H, \rho \vdash e_2 \Downarrow v_2 \quad v_1 = v_2}{H, \rho, A \models (e_1 = e_2)} \text{EAEqual} \\
 \\
 \frac{H, \rho \vdash e_1 \Downarrow v_1 \quad H, \rho \vdash e_2 \Downarrow v_2 \quad v_1 \neq v_2}{H, \rho, A \models (e_1 \neq e_2)} \text{EANEQUAL} \\
 \\
 \frac{H, \rho \vdash e \Downarrow o \quad H, \rho \vdash e.f \Downarrow v \quad \langle o, f \rangle \in A}{H, \rho, A \models \text{acc}(e.f)} \text{EAAcc} \\
 \\
 \frac{A_1 = A \setminus A_2 \quad H, \rho, A_1 \models \phi_1 \quad H, \rho, A_2 \models \phi_2}{H, \rho, A \models \phi_1 * \phi_2} \text{EASEPOP}
 \end{array}$$

**Figure 4.7.. SVL<sub>IDF</sub>: Evaluating Formulas**

but not the continuation statement). To drastically simplify notation, we will therefore define  $\models \subseteq \text{PROGRAMSTATE} \times \text{FORMULA}$  (as postulated in section 3.1) indirectly:

$$\frac{H, \rho, A \models \phi}{(H, (\rho, A, s) \cdot S) \models \phi} \text{EVALFRM}$$

Figure 4.7 defines the actual semantics as a predicate  $\models \subseteq \text{HEAP} \times \text{VARENV} \times \text{DYNAMICFOOTPRINT} \times \text{FORMULA}$ .

#### 4.1.6. Static Semantics

The static semantics of **SVL<sub>IDF</sub>** consist of typing rules and a Hoare logic making use of those typing rules. All the rules are implicitly parameterized over some program  $p \in \text{PROGRAM}$ , necessary for example to extract the type of a field or retrieve the contract of a called method.

Figure 4.8 inductively defines a typing predicate  $\cdot \vdash \cdot : \cdot \subseteq \text{TYPEENV} \times \text{EXPR} \times \text{TYPE}$  where

$$\text{TYPEENV} \stackrel{\text{def}}{=} \text{VAR} \rightarrow \text{TYPE}$$

Figure 4.9 inductively defines a Hoare logic for **SVL<sub>IDF</sub>**.

#### 4.1.7. Dynamic Semantics

We define the small-step semantics  $\mathcal{S}$  of **SVL<sub>IDF</sub>** in terms of an inductively defined predicate  $\cdot \rightarrow \cdot \subseteq \text{PROGRAMSTATE} \times \text{PROGRAMSTATE}$ :

$$\mathcal{S}(\pi) = \pi' \stackrel{\text{def}}{\iff} \pi \rightarrow \pi'$$

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$$\boxed{\Gamma \vdash e : T}$$

$$\frac{}{\Gamma \vdash n : \text{int}} \text{STVALNUM} \quad \frac{}{\Gamma \vdash \text{null} : C} \text{STVALNULL} \quad \frac{\Gamma(x) = T}{\Gamma \vdash x : T} \text{STVAR}$$

$$\frac{\Gamma \vdash e : C \quad \text{fieldType}_p(C, f) = T}{\Gamma \vdash e.f : T} \text{STFIELD}$$

**Figure 4.8..**  $\text{SVL}_{\text{IDF}}$ : Static Typing of Expressions

Note that again, the semantics is implicitly parameterized over some program  $p$ . Figure 4.10 shows the inductive rules. Note that right-associativity of  $;$  and termination of sequences with `skip` (see section 4.1.1) obviates the need for dedicated sequence rules.

**Lemma 4.6** ( $\mathcal{S}$  Well-Defined). *The small-step semantics of  $\text{SVL}_{\text{IDF}}$  are well-defined.*

##### 4.1.8. Well-Formedness

Apart from checking method contracts, a verifier or compiler may enforce further rules before accepting a program as “well formed”. For  $\text{SVL}_{\text{IDF}}$  we give the rules formalized in figure 4.11.

The premises of `OKMETHOD` make sure that reasoning about calls is sound. As expected, the method contract is checked, while also making sure that it contains self-framing formulas. Furthermore, the free variables are restricted to those occurring in the method signature.

**Example 4.7** (Leaking Postcondition).

```
int identity(int a)
  requires true;
  ensures (b = 3);
{
  int b;
  b = 3;
  return a;
}
```

While the method passes static verification, it could lead to unsound proofs. Note how `HCALL` forwards the postcondition after replacing known variables with their counterparts. `(b = 3)` is unaffected by this replacement, ending up in the postcondition of the call statement.

For similar reasons, we prevent writes to the method’s parameter. Changes to the parameter could legally be stated in the postcondition which is forwarded to the call site. Information about the parameter is then reflected back on the variable passed for the

$$\boxed{\Gamma \vdash \{\phi_{pre}\} \text{ s } \{\phi_{post}\}}$$

$$\begin{array}{c}
\frac{}{\Gamma \vdash \{\phi\} \text{ skip } \{\phi\}} \text{HSKIP} \\
\\
\frac{\phi \Rightarrow \phi' \quad \vdash_{\text{sfrm}} \phi' \quad x \notin \text{FV}(\phi') \quad \Gamma \vdash x : C \quad \text{fields}_p(C) = \overline{T} \text{ f};}{\Gamma \vdash \{\phi\} x := \text{new } C \{\phi' * (x \neq \text{null}) * \text{acc}(x.f_i) * (x.f_i = \text{defaultValue}(T_i))\}} \text{HALLOC} \\
\\
\frac{\phi \Rightarrow \text{acc}(x.f) * \phi' \quad \vdash_{\text{sfrm}} \phi' \quad \Gamma \vdash x : C \quad \Gamma \vdash y : T \quad \vdash C.f : T}{\Gamma \vdash \{\phi\} x.f := y \{\phi' * \text{acc}(x.f) * (x \neq \text{null}) * (x.f = y)\}} \text{HFIELDASSIGN} \\
\\
\frac{\vdash_{\text{sfrm}} \phi' \quad \phi \Rightarrow \phi' \quad \phi \Rightarrow \text{acc}(e) \quad x \notin \text{FV}(\phi') \quad x \notin \text{FV}(e) \quad \Gamma \vdash x : T \quad \Gamma \vdash e : T}{\Gamma \vdash \{\phi\} x := e \{\phi' * (x = e)\}} \text{HVARASSIGN} \\
\\
\frac{\phi \Rightarrow \phi' \quad \vdash_{\text{sfrm}} \phi' \quad \text{result} \notin \text{FV}(\phi') \quad \Gamma \vdash x : T \quad \Gamma \vdash \text{result} : T}{\Gamma \vdash \{\phi\} \text{ return } x \{\phi' * (\text{result} = x)\}} \text{HRETURN} \\
\\
\frac{\begin{array}{c} \Gamma \vdash y : C \\ \text{method}_p(C, m) = T_r \text{ m}(T_p \text{ z}) \text{ requires } \phi_{pre}; \text{ ensures } \phi_{post}; \{ \_ \} \\ \Gamma \vdash x : T_r \quad \Gamma \vdash z' : T_p \\ \phi \Rightarrow (y \neq \text{null}) * \phi_p * \phi' \quad \vdash_{\text{sfrm}} \phi' \quad x \notin \text{FV}(\phi') \quad x \neq y \wedge x \neq z' \\ \phi_p = \phi_{pre}[y, z'/\text{this}, z] \quad \phi_q = \phi_{post}[y, z', x/\text{this}, z, \text{result}] \end{array}}{\Gamma \vdash \{\phi\} x := y.m(z') \{\phi' * \phi_q\}} \text{HCALL} \\
\\
\frac{\phi \Rightarrow \phi_a}{\Gamma \vdash \{\phi\} \text{ assert } \phi_a \{\phi\}} \text{HASSERT} \quad \frac{\phi \Rightarrow \phi_r * \phi' \quad \vdash_{\text{sfrm}} \phi'}{\Gamma \vdash \{\phi\} \text{ release } \phi_r \{\phi'\}} \text{HRELEASE} \\
\\
\frac{x \notin \text{dom}(\Gamma) \quad \Gamma, x : T \vdash \{(x = \text{defaultValue}(T)) * \phi\} \text{ s } \{\phi'\}}{\Gamma \vdash \{\phi\} T \text{ x; s } \{\phi'\}} \text{HDECLARE} \\
\\
\frac{\begin{array}{c} \vdash_{\text{sfrm}} \phi \quad \phi_f \Rightarrow \phi_r * \phi' \\ \phi' \Rightarrow \phi \quad \text{FV}(\phi') = \text{FV}(\phi) \quad \neg \text{writesTo}(\text{FV}(\phi), s) \quad \Gamma \vdash \{\phi_r\} \text{ s } \{\phi'_r\} \end{array}}{\Gamma \vdash \{\phi_f\} \text{ hold } \phi \{ s \} \{\phi'_r * \phi'\}} \text{HHOLD} \\
\\
\frac{\Gamma \vdash \{\phi_p\} s_1 \{\phi_q\} \quad \Gamma \vdash \{\phi_q\} s_2 \{\phi_r\}}{\Gamma \vdash \{\phi_p\} \text{ s\_1; s\_2 } \{\phi_r\}} \text{HSEQ}
\end{array}$$

**Figure 4.9..** **SVL<sub>IDF</sub>**: Hoare Logic

method call. However, since variables are passed by value, this information would be false.



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$$\boxed{\pi \rightarrow \pi}$$

$$\begin{array}{c}
\frac{}{\langle H, \langle \rho, A, \mathbf{skip}; s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho, A, s \rangle \cdot S \rangle} \text{ESSKIP} \\
\\
\frac{H, \rho \vdash x \Downarrow o \quad H, \rho \vdash y \Downarrow v_y \quad \langle o, f \rangle \in A \quad H' = H[o \mapsto [f \mapsto v_y]]}{\langle H, \langle \rho, A, x.f := y; s \rangle \cdot S \rangle \rightarrow \langle H', \langle \rho, A, s \rangle \cdot S \rangle} \text{ESFIELDASSIGN} \\
\\
\frac{H, \rho \vdash e \Downarrow v \quad \rho' = \rho[x \mapsto v]}{\langle H, \langle \rho, A, x := e; s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho', A, s \rangle \cdot S \rangle} \text{ESVARASSIGN} \\
\\
\frac{\rho' = \rho[x \mapsto o] \quad o \notin \text{dom}(H) \quad \text{fields}_p(C) = \overline{T \ f}; \quad A' = A \cup \langle o, f_i \rangle \quad H' = H[o \mapsto [f_i \mapsto \text{defaultValue}(T_i)]]}{\langle H, \langle \rho, A, x := \mathbf{new} \ C; s \rangle \cdot S \rangle \rightarrow \langle H', \langle \rho', A', s \rangle \cdot S \rangle} \text{ESALLOC} \\
\\
\frac{H, \rho \vdash x \Downarrow v_x \quad \rho' = \rho[\mathbf{result} \mapsto v_x]}{\langle H, \langle \rho, A, \mathbf{return} \ x; s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho', A, s \rangle \cdot S \rangle} \text{ESRETURN} \\
\\
\frac{H, \rho \vdash y \Downarrow o \quad H, \rho \vdash z \Downarrow v \quad H(o) = \langle C, \_ \rangle \quad \text{method}_p(C, m) = T_r \ m(T \ w) \ \mathbf{requires} \ \phi; \ \mathbf{ensures} \ \_; \ \{ r \} \quad \rho' = [\mathbf{result} \mapsto \text{defaultValue}(T_r), \mathbf{this} \mapsto o, w \mapsto v] \quad H, \rho', A \models \phi \quad A' = \lfloor \phi \rfloor_{H, \rho'}}{\langle H, \langle \rho, A, x := y.m(z); s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho', A', r \rangle \cdot \langle \rho, A \setminus A', x := y.m(z); s \rangle \cdot S \rangle} \text{ESCALL} \\
\\
\frac{H, \rho \vdash y \Downarrow o \quad H(o) = \langle C, \_ \rangle \quad \text{mpost}_p(C, m) = \phi \quad H, \rho', A' \models \phi \quad H, \rho' \vdash \mathbf{result} \Downarrow v_r}{\langle H, \langle \rho', A', \mathbf{skip} \rangle \cdot \langle \rho, A, x := y.m(z); s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho[x \mapsto v_r], A \cup A', s \rangle \cdot S \rangle} \text{ESCALLFINISH} \\
\\
\frac{H, \rho, A \models \phi}{\langle H, \langle \rho, A, \mathbf{assert} \ \phi; s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho, A, s \rangle \cdot S \rangle} \text{ESASSERT} \\
\\
\frac{H, \rho, A \models \phi \quad A' = A \setminus \lfloor \phi \rfloor_{H, \rho}}{\langle H, \langle \rho, A, \mathbf{release} \ \phi; s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho, A', s \rangle \cdot S \rangle} \text{ESRELEASE} \\
\\
\frac{\rho' = \rho[x \mapsto \text{defaultValue}(T)]}{\langle H, \langle \rho, A, T \ x; s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho', A, s \rangle \cdot S \rangle} \text{ESDECLARE} \\
\\
\frac{H, \rho, A \models \phi \quad A' = \lfloor \phi \rfloor_{H, \rho}}{\langle H, \langle \rho, A, \mathbf{hold} \ \phi \ \{ s' \}; s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho, A \setminus A', \overline{s'} \rangle \cdot \langle \rho, A', \mathbf{hold} \ \phi \ \{ s' \}; s \rangle \cdot S \rangle} \text{ESHOLD} \\
\\
\frac{}{\langle H, \langle \rho', A', \mathbf{skip} \rangle \cdot \langle \rho, A, \mathbf{hold} \ \phi \ \{ s' \}; s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho', A \cup A', s \rangle \cdot S \rangle} \text{ESHOLDFINISH}
\end{array}$$

**Figure 4.10.. SVL<sub>IDF</sub>:** Small-Step Semantics

$$\begin{array}{c}
\frac{\overline{cls_i \text{ OK}} \quad \vdash \{ \text{true} \} s \{ \phi \}}{(\overline{cls_i} s) \text{ OK}} \text{ OKPROGRAM} \\
\\
\frac{\text{unique } field\text{-names} \quad \text{unique } method\text{-names} \quad \overline{method_i \text{ OK in } C}}{(\text{class } C \{ \overline{field_i} \overline{method_i} \}) \text{ OK}} \text{ OKCLASS} \\
\\
\frac{\begin{array}{c} x : T_x, \text{this} : C, \text{result} : T_m \vdash \{ \phi_1 \} s \{ \phi_2 \} \\ \text{FV}(\phi_1) \subseteq \{ x, \text{this} \} \quad \text{FV}(\phi_2) \subseteq \{ x, \text{this}, \text{result} \} \\ \vdash_{\text{sfrm}} \phi_1 \quad \vdash_{\text{sfrm}} \phi_2 \quad \neg \text{writesTo}(s, x) \end{array}}{(T_m \ m(T_x \ x) \ \text{requires } \phi_1; \ \text{ensures } \phi_2; \{ s \}) \text{ OK in } C} \text{ OKMETHOD}
\end{array}$$

Figure 4.11..  $\text{SVL}_{\text{IDF}}$ : Well-Formedness

#### 4.1.9. Soundness

**Lemma 4.8** (Soundness of  $\text{SVL}_{\text{IDF}}$ ). *Given some well-formed program  $p$ , the Hoare logic is sound w.r.t. the small-step semantics (both parameterized over  $p$ ).*

## 4.2. Gradual Syntax

The first step of deriving  $\text{GVL}_{\text{IDF}}$  is defining its modified syntax. As motivated in section 3.2 we first extend the formula syntax, afterwards everything that depends on it.

In our design of gradual formulas we aim for “gradual formulas with upper bound” as introduced in section 3.2.2:

### Syntax

$$\tilde{\phi} ::= \phi \mid ? * \phi$$

We pose  $? \stackrel{\text{def}}{=} ? * \text{true}$ .

### Concretization

$$\begin{aligned}
\gamma(\phi) &= \{ \phi \} \\
\gamma(? * \phi) &= \{ \phi' \in \text{SFRMFORMULA} \mid \phi' \Rightarrow \phi \}
\end{aligned}$$

Note that we do not require the static part of  $? * \phi$  to be self-framing. On the contrary, we want concretizations to be able to provide framing for an otherwise unframed formula. (We decided to put  $?$  in front of the static part to emphasize

#### 4. Case Study: Implicit Dynamic Frames

that fact.) This allows programmers to resort to gradual formulas when being uncertain or indifferent about the concrete framing of a heap-dependent formula.

**Example 4.9** (Unknown Framing). The programmer may want to express  $(a.\text{color} = b.\text{color})$ , but is indifferent about whether  $a$  and  $b$  alias or not. Fortunately,  $?$  can be used to frame the formula, covering both alternatives:

$$\begin{aligned} \text{acc}(a.\text{color}) * \text{acc}(b.\text{color}) * (a.\text{color} = b.\text{color}) &\in \gamma(? * (a.\text{color} = b.\text{color})) \\ (a = b) * \text{acc}(b.\text{color}) * (b.\text{color} = b.\text{color}) &\in \gamma(? * (a.\text{color} = b.\text{color})) \end{aligned}$$

We want to only allow gradual formulas in method contracts, resulting in the following gradual syntax: Note how the small change propagates throughout other constructs, all

$$\begin{array}{ll} \widetilde{program} \in \widetilde{\text{PROGRAM}} & ::= \widetilde{cls} \ s \\ \widetilde{cls} \in \widetilde{\text{CLASS}} & ::= \text{class } C \{ \widetilde{field} \ \widetilde{method} \} \\ \widetilde{method} \in \widetilde{\text{METHOD}} & ::= T \ m(T \ x) \ \widetilde{contract} \{ s \} \\ \widetilde{contract} \in \widetilde{\text{CONTRACT}} & ::= \text{requires } \widetilde{\phi}; \text{ ensures } \widetilde{\phi}; \\ \widetilde{\phi} \in \widetilde{\text{FORMULA}} & ::= \phi \mid ? * \phi \end{array}$$

**Figure 4.12..**  $\mathbf{GVL}_{\text{IDF}}$ : Syntax

the way up to gradual programs. The change has no direct impact on statement syntax, allowing us to define  $\widetilde{\text{STMT}} \stackrel{\text{def}}{=} \text{STMT}$  and therefore  $\widetilde{\text{PROGRAMSTATE}} \stackrel{\text{def}}{=} \text{PROGRAMSTATE}$ . Note that we also have not decorated  $s$  in figure 4.12 although it is formally drawn from  $\widetilde{\text{STMT}}$ . There is no point in decorating statements or program state in of  $\mathbf{GVL}_{\text{IDF}}$ . However, note that static and dynamic semantics of the call statement  $x := y.m(z)$  will still have to be lifted as  $m$  now references a gradual method contract (see section 3.2.4 for detailed discussion).

### 4.3. Gradual Static Semantics

$$\boxed{\Gamma \vdash \{\widetilde{\phi}_{pre}\} \text{ } s \text{ } \{\widetilde{\phi}_{post}\}}$$

$$\frac{\widetilde{\phi} \div x = \widetilde{\phi}' \quad \Gamma \vdash x : C \quad \text{fields}_p(C) = \overline{T \text{ } f};}{\Gamma \vec{\vdash} \{\widetilde{\phi}\} \text{ } x := \text{new } C \text{ } \{\widetilde{\phi}' \text{ } \widetilde{*} (x \neq \text{null}) \text{ } \widetilde{*} \text{acc}(x.f_i) \text{ } \widetilde{*} (x.f_i = \text{defaultValue}(T_i)) \text{ }\}} \text{GHALLOC}$$

$$\frac{\widetilde{\phi} \div \text{acc}(x.f) = \widetilde{\phi}' \quad \Gamma \vdash x : C \quad \Gamma \vdash y : T \quad \vdash C.f : T}{\Gamma \vec{\vdash} \{\widetilde{\phi}\} \text{ } x.f := y \text{ } \{\widetilde{\phi}' \text{ } \widetilde{*} \text{acc}(x.f) \text{ } \widetilde{*} (x \neq \text{null}) \text{ } \widetilde{*} (x.f = y) \text{ }\}} \text{GHFIELDASSIGN}$$

$$\frac{\widetilde{\phi} \Rrightarrow \text{acc}(e) \quad \widetilde{\phi} \div x = \widetilde{\phi}' \quad x \notin \text{FV}(e) \quad \Gamma \vdash x : T \quad \Gamma \vdash e : T}{\Gamma \vec{\vdash} \{\widetilde{\phi}\} \text{ } x := e \text{ } \{\widetilde{\phi}' \text{ } \widetilde{*} (x = e) \text{ }\}} \text{GHVARASSIGN}$$

$$\frac{\widetilde{\phi} \div \text{result} = \widetilde{\phi}' \quad \Gamma \vdash x : T \quad \Gamma \vdash \text{result} : T}{\Gamma \vec{\vdash} \{\widetilde{\phi}\} \text{ } \text{return } x \text{ } \{\widetilde{\phi}' \text{ } \widetilde{*} (\text{result} = x) \text{ }\}} \text{GHRETURN}$$

$$\frac{\begin{array}{c} \widetilde{\phi} \div x \div [\widetilde{\phi}_p]_{\Gamma, y, z'} = \widetilde{\phi}' \\ \Gamma \vdash y : C \quad \text{method}_p((C, m) = T_r \text{ } m(T_p \text{ } z) \text{ } \text{requires } \phi_{pre}; \text{ensures } \phi_{post}; \{ \_ \} \\ \Gamma \vdash x : T_r \quad \Gamma \vdash z' : T_p \quad \widetilde{\phi} \Rrightarrow (y \neq \text{null}) \text{ } \widetilde{*} \widetilde{\phi}_p \\ x \neq y \wedge x \neq z' \quad \widetilde{\phi}_p = \widetilde{\phi}_{pre}[y, z' / \text{this}, z] \quad \widetilde{\phi}_q = \widetilde{\phi}_{post}[y, z', x / \text{this}, z, \text{result}] \end{array}}{\Gamma \vec{\vdash} \{\widetilde{\phi}\} \text{ } x := y.m(z') \text{ } \{\widetilde{\phi}' \text{ } \widetilde{*} \widetilde{\phi}_q \text{ }\}} \text{GHCALL}$$

$$\frac{\widetilde{\phi}' \vdash \widetilde{\phi} \Rrightarrow \phi_a}{\Gamma \vec{\vdash} \{\widetilde{\phi}\} \text{ } \text{assert } \phi_a \text{ } \{\widetilde{\phi}'\}} \text{GHASSERT} \quad \frac{\widetilde{\phi}' \vdash \widetilde{\phi} \Rrightarrow \phi_r \quad \widetilde{\phi}' \div [\phi_r] = \widetilde{\phi}''}{\Gamma \vec{\vdash} \{\widetilde{\phi}\} \text{ } \text{release } \phi_r \text{ } \{\widetilde{\phi}'\}} \text{GHRELEASE}$$

$$\frac{x \notin \text{dom}(\Gamma) \quad \Gamma, x : T \vec{\vdash} \{(x = \text{defaultValue}(T)) \text{ } \widetilde{*} \widetilde{\phi}\} \text{ } s \text{ } \{\widetilde{\phi}'\}}{\Gamma \vec{\vdash} \{\widetilde{\phi}\} \text{ } T \text{ } x; \text{ } s \text{ } \{\widetilde{\phi}'\}} \text{GHDECLARE}$$

$$\frac{\begin{array}{c} \vdash_{\text{sfrm}} \phi \quad \widetilde{\phi}'_f \vdash \widetilde{\phi}_f \Rrightarrow \phi \quad \widetilde{\phi}'_f \div [\phi] = \widetilde{\phi}_r \\ \widetilde{\phi}'_f \div [\widetilde{\phi}_r] \div (\text{FV}(\widetilde{\phi}'_f) \setminus \text{FV}(\phi)) = \widetilde{\phi}' \quad \neg \text{writesTo}(\text{FV}(\phi), s) \quad \Gamma \vdash \{\widetilde{\phi}_r\} \text{ } s \text{ } \{\widetilde{\phi}'_r\} \end{array}}{\Gamma \vec{\vdash} \{\widetilde{\phi}_f\} \text{ } \text{hold } \phi \text{ } \{ s \} \text{ } \{\widetilde{\phi}'_r \text{ } \widetilde{*} \widetilde{\phi}'\}} \text{GHHOLD}$$

$$\frac{\Gamma \vec{\vdash} \{\widetilde{\phi}_p\} \text{ } s_1 \text{ } \{\widetilde{\phi}_q\} \quad \Gamma \vec{\vdash} \{\widetilde{\phi}_q\} \text{ } s_2 \text{ } \{\widetilde{\phi}_r\}}{\Gamma \vec{\vdash} \{\widetilde{\phi}_p\} \text{ } s_1; \text{ } s_2 \text{ } \{\widetilde{\phi}_r\}} \text{GHSEQ}$$

Figure 4.13.. GVL: Gradual Hoare Logic

## 4.4. Gradual Dynamic Semantics

We follow the pattern introduced in section 4.1.7 and define  $\widetilde{\mathcal{S}}$  using a predicate  $\cdot \Rrightarrow \cdot$ .

$$\widetilde{\mathcal{S}}(\pi) = \pi' \xLeftrightarrow{\text{def}} \pi \Rrightarrow \pi'$$

Note that the changes compared to  $\cdot \rightarrow \cdot$  are minimal. The call statement is the only one affected by the introduction of gradual formulas and therefore the only statement that requires adjusted rules:

#### 4. Case Study: Implicit Dynamic Frames

$$\boxed{\pi \rightsquigarrow \pi}$$

$$\begin{array}{c}
\frac{
\begin{array}{c}
H, \rho \vdash y \Downarrow o \quad H, \rho \vdash z \Downarrow v \\
H(o) = \langle C, - \rangle \quad \text{method}_p(C, m) = T_r \ m(T \ w) \ \text{requires } \tilde{\phi}; \ \text{ensures } -; \ \{ \tilde{r} \} \\
\rho' = [\text{result} \mapsto \text{defaultValue}(T_r), \text{this} \mapsto o, w \mapsto v] \\
H, \rho', A \Vdash \tilde{\phi} \quad A' = \begin{cases} \lfloor \tilde{\phi} \rfloor_{H, \rho'} & \text{if } \tilde{\phi} \in \text{FORMULA} \\ A & \text{otherwise} \end{cases}
\end{array}
}{
\langle H, \langle \rho, A, x := y.m(z); s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho', A', \tilde{r} \rangle \cdot \langle \rho, A \setminus A', x := y.m(z); s \rangle \cdot S \rangle
} \tilde{\text{ESCALL}}
\\[2ex]
\frac{
\begin{array}{c}
H, \rho \vdash y \Downarrow o \\
H(o) = \langle C, - \rangle \quad \text{mpost}_p(C, m) = \tilde{\phi} \quad H, \rho', A' \Vdash \tilde{\phi} \quad H, \rho' \vdash \text{result} \Downarrow v_r
\end{array}
}{
\langle H, \langle \rho', A', \text{skip} \rangle \cdot \langle \rho, A, x := y.m(z); s \rangle \cdot S \rangle \rightarrow \langle H, \langle \rho[x \mapsto v_r], A \cup A', s \rangle \cdot S \rangle
} \tilde{\text{ESCALLFINISH}}
\end{array}$$

**Figure 4.14.. GVL<sub>IDF</sub>:** Small-Step Semantics for Method Call

The other rules are identical to their counterparts in figure 4.10.

## 5. Evaluation/Analysis

> E: with gradual typestates the same problem happened: as soon as the potential for unknown annotations was accepted, there was a “baseline cost” just to maintain the necessary infrastructure. With simple gradual types, it’s almost nothing. With gradual effects, we’ve shown that it can boil down to very little (a thread-local variable with little overhead, see OOPSLA’15).

### 5.1. Enhancing an Unverified Language

## 6. Conclusion

Recap, remind reader what big picture was. Briefly outline your thesis, motivation, problem, and proposed solution.

### 6.1. Conceptual Nugget: Comparison/Implication to AGT!

### 6.2. Limitations

no shared access...

### 6.3. Future Work

$$\text{wlp}(\text{"x := a.f"}, \text{acc}(\text{b.f})) = \begin{cases} \text{acc}(\text{b.f}) * \text{acc}(\text{a.f}) \\ \text{acc}(\text{b.f}) * (\text{a} = \text{b}) \end{cases}$$

## **A. Appendix**

### **A.1. Proofs**



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