Framing Rules

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1 Definitions

Note: in this document "formula" refers to "precise formula," however gradual formulas will eventually be supported.

A **permission** is to either access a field, written access(e.f), or to assume a predicate holds of its arguments, written $assume(\alpha_C(\overline{e}))$.

A formula ϕ requires a permission π if ϕ contains an access or assumption that π premits. The set of all permissions that ϕ requires (the set of permissions required to frame ϕ) is called the requirements of ϕ .

A formula ϕ grants permission π if it contains an adjuct that yields π .

A set of permissions Π frames a formula ϕ if and only if ϕ requires only permissions contained in Π , written

$$\Pi \vDash_I \phi$$
.

The **footprint** of a formula ϕ is the smallest permission mask that frames ϕ , written

 $\lfloor \phi \rfloor$.

A formula ϕ is self-framing if and only if for any set of permissions ϕ , $\Pi \vDash_I \phi$, written

$$\vdash_{\mathsf{frm}I} \phi$$
.

In other words, ϕ is self-framing if and only if it grants all the permissions that it requires.

2 Framing without Aliasing

For this section framing desicions do not consider aliasing, for the sake of an introduction.

2.1 Deciding Framing without Aliasing

The following algorithm decides $\Pi \vDash_{\mathcal{I}} \phi$ for a given set of permissions Π and formula ϕ .

The following algorithm collects the set of permissions granted by a given formula ϕ .

2.2 Notes

- The conditional expression e in a formula of the form (if e then ϕ_1 else ϕ_2) is considered indeterminant for the purposes of statically deciding framing.
- The body formula ϕ in a formula of the form (unfolding $acc_C(\overline{e})$) in ϕ) does not have to make use of the $assume(acc_C(\overline{e}))$ required by the structure.

2.3 Deciding Self-Framing without Aliasing

The following algorithm decides $\vdash_{\mathsf{frm}I} \phi$ for a given formula ϕ .

$$\vdash_{\mathsf{frm} I} \phi \iff \varnothing \vDash_I \phi$$

3 Aliasing

Let I be the set of identifiers. A pair of identifiers $x, y \in I$ are **unique** if they are not the same identifier. The proposition that x, y are unique is written $\operatorname{unique}(x, y)$ (note that this is importantly different notation from x = y). The proposition that two identifiers refer to the same memory in the heap is written x = y. A set of identifiers $\{x_{\alpha}\}$ is **aliasing** if and and only if each x_{α} refers to the same memory in the heap i.e.

$$x_{\alpha_1} = \cdots = x_{\alpha_k}$$
 where $\{\alpha\} = \{\alpha_1, \ldots, \alpha_k\}$.

The proposition that $\{x_{\alpha}\}$ is aliasing is written aliasing $\{x_{\alpha}\}$.

An aliasing context is a set A of aliasing propositions. As a set of propositions, the consistency of A can be considered. Explicitly, A is consistent if and only if

$$\nexists x, y \in I$$
: unique $(x, y) \land A \vdash \text{aliasing } \{x, y\} \land \sim \text{aliasing } \{x, y\}$

The proposition that A is consistent is written consistent(A).

An alias context is **overlapping** if and only if there exist at least two unique sets of identifiers such that they have a non-empty intersection and both are asserted aliasing in A i.e.

$$\exists I_1, I_2 \subset I : (I_1 \neq I_2) \land (I_1 \cap I_2 \neq \emptyset) \land (\mathsf{aliasing}(I_1) \in A) \land (\mathsf{aliasing}(I_2) \in A)$$

An overlapping alias context is inefficient for deciding the propositions that it entails. Fortunately the framing-deciding algorithm I present ensures that its tracked alias context never becomes becomes overlapping.

A alias context A is **full** if and only if

$$\forall I_{\alpha} \subset I : A \vdash P(I_{\alpha}) \implies \exists P(I_{\alpha'}) \in A : I_{\alpha} \subset I_{\alpha'}$$

where P is an aliasing predicate (either aliasing or \sim aliasing). In other words, a full alias context is the most efficient representation of its total propositional strength. Note that, of course, a full alias context that contains aliasing $\{x\}$ need not contain $\sim\sim$ aliasing $\{x\}$, $\sim\sim\sim\sim$ aliasing $\{x\}$,... although it does indeed entail these propositions. This is useful for efficient computation, as demonstrated in the following.

Given A an alias context and $x \in I$ an identifier, define:

```
aliases-of(x) := the largest set such that x \in \text{aliases-of}(x) \land A \vdash \text{aliasing}(\text{aliases-of}(x))
not-aliases-of(x) := the largest set such that \forall x' \in \text{not-aliases-of}(x) : A \vdash \sim \text{aliasing}\{x, y'\}
```

If A is non-overlapping and full, the computation of aliases-of(x) is simply the extraction from A the proposition that asserts aliasing of a set of identifiers that contains x and the computation of not-aliases-of(x) is the collection of all identifiers other than x mentioned in propositions of A that assert the negation of aliasing with x. For example,

$$A := \{ \text{aliasing } \{x, y\}, \text{aliasing } \{z\}, \sim \text{aliasing } \{x, z\}, \sim \text{aliasing } \{y, z\} \}$$

id	aliases-of (id)	$not ext{-aliases-of}(\mathit{id})$
\boldsymbol{x}	$\{x,y\}$	$\{z\}$
y	$\{x,y\}$	$\{z\}$
z	$\{z\}$	$\{x,y\}$

4 Framing with Aliasing

For this section framing desicions do consider aliasing.

4.1 New Permissions

A particular innacuracy of the framing without aliasing approach was the handling of separate access permissions to the heap. In order to incorporate aliasing alongside heap access, we introduce two new permissions:

- aliased($\{x_{\alpha}\}$) is the permission to assume that each x_{α} is an alias of each other x_{α} .
- accessed(e,f) is the permission to assume that acc(e,f) has, separately, been asserted.

In the next section the rules for requiring and granting these permissions are detailed. The idea is that acc(e.f) formulas will require that the permission context entails that it is possible that $\sim accessed(e.f)$, i.e. it is possible that e.f hasn't already been accessed separately. Then acc(e.f) grants accessed(e.f) along with accessed(e'.f) for any aliases of what's in e's place.

In addition to keeping track of aliased accesses, the idea for involving aliased($\{x_{\alpha}\}$) in the permissions is that assertions of aliasing and non-aliasing in expressions (i.e. $x = y \land x \neq y$) can be considered contradictions statically.

4.2 Deciding Framing with Aliasing

Given Π a permission set and ϕ a formula, the proposition that Π frames ϕ is written

$$\Pi \vDash_I \phi$$

The following algorithm decides $\Pi \vDash_I \phi$.

```
\Pi \models_I \phi
                   \iff
                                  match \phi with
                                                                                                T
                                   v
                                   x = y
                                                                                       \mapsto \Pi \vdash \sim (\sim \text{ aliased } \{x,y\})
                                                                                       \mapsto \Pi \vdash \sim (\sim (\sim \text{aliased } \{x,y\}))
                                   x \odot y
                                                                                       \mapsto (\Pi \sqcup \mathsf{granted}_{\Pi}(e_1) \vDash_I e_1) \land (\Pi \sqcup \mathsf{granted}_{\Pi}(e_2) \vDash_I e_2)
                                   e_1 \oplus e_2
                                                                                       \mapsto \quad (\Pi \sqcup \mathsf{granted}_\Pi(e_1) \vDash_I e_1) \ \land \ (\Pi \sqcup \mathsf{granted}_\Pi(e_2) \vDash_I e_2)
                                   e_1 \& \& e_2
                                                                                       \mapsto \quad (\Pi \sqcup \mathsf{granted}_\Pi(e_1) \vDash_I e_1) \ \lor \ (\Pi \sqcup \mathsf{granted}_\Pi(e_2) \vDash_I e_2)
                                   e_2 \parallel e_2
                                   e_2 \odot e_2
                                                                                       \mapsto (\Pi \sqcup \mathsf{granted}_{\Pi}(e_1) \vDash_I e_1) \land (\Pi \sqcup \mathsf{granted}_{\Pi}(e_2) \vDash_I e_2)
                                                                                       \mapsto \quad (\Pi \vDash_I e) \ \land \ (\Pi \vdash \mathsf{accessed}(e.f))
                                   e.f
                                                                                       \mapsto \quad (\Pi \sqcup \mathsf{granted}(\mathsf{acc}(e.f)) \vDash_I e.f) \ \land \ (\Pi \vdash \sim (\sim (\sim \mathsf{accessed}(e.f))))
                                   acc(e.f)
                                                                                       \mapsto \Pi \sqcup \mathsf{granted}_{\Pi}(\phi_1 \circledast \phi_2) \vDash_I \phi_1, \phi_2
                                   \phi_1 \circledast \phi_2
                                   \alpha_C(e_1,\ldots,e_k)
                                                                                       \mapsto \Pi \sqcup \vDash_I e_1, \ldots, e_k
                                   if e then \phi_1 else \phi_2
                                                                                       \mapsto (\Pi \vDash_I e) \land (\Pi \sqcup \mathsf{granted}_{\Pi}(e) \vDash_I \phi_1)
                                                                                                 \wedge (\Pi \sqcup \mathsf{not\text{-}granted}_{\Pi}(e) \vDash_I \phi_2)
                                   unfolding lpha_C(\overline{e}) in \phi'
                                                                                     \mapsto (\Pi \vDash_I \alpha_C(\overline{e})) \land (\Pi \sqcup \mathsf{granted}(\alpha_C(\overline{e})) \vDash_I \phi')
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```
\operatorname{granted}_{\Pi}(\phi) := \operatorname{match} \phi \operatorname{with}
                                                                                                       Ø
                                        x
                                       x = y
                                                                                                     {aliased(aliases\Pi(x) \cup aliases\Pi(y))}
                                                                                                        \sqcup \{ \sim \text{aliased } \{x', \tilde{y}\} \mid x' \in \text{aliases}_{\Pi}(x), \tilde{y} \in \text{non-aliases}_{\Pi}(y) \}
                                                                                                        \sqcup \{ \sim \text{aliased } \{\tilde{x}, y'\} \mid \tilde{x} \in \text{non-aliases}_{\Pi}(x), y' \in \text{aliases}_{\Pi}(y) \}
                                                                                                      \{\sim \operatorname{aliased}(\{x'\} \cup \operatorname{aliases}_{\Pi}(y)) \mid x' \in \operatorname{aliases}_{\Pi}(x)\}
                                       x \oplus y
                                                                                                        \sqcup \{ \sim \mathsf{aliased}(\{y'\} \cup \mathsf{aliases}_\Pi(x)) \mid y' \in \mathsf{aliases}_\Pi(x) \}
                                       e_1 \oplus e_2
                                       e_2 \odot e_2
                                        acc(x.f)
                                                                                             \mapsto {accessed(x'.f) | x' \in aliases_{\Pi}(x)}
                                                                                                       \operatorname{granted}_{\Pi}(\phi_1) \ \sqcup^* \ \operatorname{granted}_{\Pi}(\phi_2)
                                        \phi_1 * \phi_2
                                                                                                       \operatorname{granted}_{\Pi}(\phi_1) \sqcup^{\wedge} \operatorname{granted}_{\Pi}(\phi_2)
                                        \phi_1 \wedge \phi_2
                                        \alpha_C(\overline{e})
                                                                                             \mapsto {assumed(\alpha_C(\overline{e}))}
                                        if e then \phi_1 else \phi_2
                                                                                             \mapsto (granted<sub>\Pi</sub>(e) \sqcup granted<sub>\Pi</sub>(\phi_1)) \sqcap (not-granted<sub>\Pi</sub>(e) \sqcup granted<sub>\Pi</sub>(\phi_2))
                                        unfolding \alpha_C(\overline{e}) in \phi' \mapsto \operatorname{granted}_{\Pi}(\alpha_C(\overline{e})) \sqcup \operatorname{granted}_{\Pi}(\phi')
```

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\mathsf{not\text{-}granted}_\Pi(\phi) := \{ \sim \pi \mid \pi \in \mathsf{granted}_\Pi(\phi) \}
```

4.3 Notes

- Let P be a proposition. Then, $\sim (\sim P)$ is informally read as "it is possible that P". Likewise, $\sim (\sim (\sim P))$ is informally read as "it is possible that $\sim P$ ".
- \sqcup^{\wedge} allows for overlapping accessed(e.f) permissions. The branches are not necessarily working on the heap separately, so its ok.
- \sqcup * does not allow for overrlapping accessed(e.f) permissions. The branches must work on the heap separately, so such permissions conflict.

4.4 Deciding Self-Framing with Aliasing

The following algorithm decides $\vdash_{\mathsf{frm}I} \phi$ for a given formula ϕ .

$$\vdash_{\mathsf{frm}I} \phi \iff \varnothing \vDash_I \phi$$