

<https://course.acciojob.com/idle?question=504c7464-d786-42b5-8807-4ff8e3b64918>

● MEDIUM

● Max Score: 40 Points

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## Redundant Connection

In this problem, a tree is an undirected graph that is connected and has no cycles.

You are given a graph that started as a tree with  $n$  nodes labeled from 1 to  $n$ , with one additional edge added. The added edge has two different vertices chosen from 1 to  $n$ , and was not an edge that already existed. The graph is represented as an array `edges` of length  $n$  where `edges[i] = [ai, bi]` indicates that there is an edge between nodes  $a_i$  and  $b_i$  in the graph.

Return an edge that can be removed so that the resulting graph is a tree of  $n$  nodes. If there are multiple answers, return the answer that occurs last in the input.

*Note: You just need to complete `findRedundantConnection()` function and returns an array representing removed edge.*

### Input Format

The first line contains a single integer  $n$  where  $n$  denotes the number of nodes as well as edges in the graph. Next  $n$  lines contain an array representing the edge between two nodes .

### Output Format

Print an `edge` that can be removed

## Example 1

Input

```
3
1 2
1 3
2 3
```

Output

```
2 3
```

Explanation

```
  1
 / \
2   3
```

After removing an edge [2,3]

We can convert this undirected graph into a tree.

## Example 2

Input

```
5
1 2
2 3
3 4
1 4
1 5
```

Output

```
1 4
```

Explanation

```
  2
 / \
3   1
 \   \
  4   5
```

After removing an edge [1,4]  
We can convert this undirected graph into a tree.

## Constraints

$3 \leq n \leq 1000$

$1 \leq a_i, b_i \leq n$

The given graph is connected

### Topic Tags

- **Graphs**

# My code

```
// n java
import java.util.*;
class Solution{

    static int[] parent, rank;
    public static int find(int x) {
        if(parent[x] == x)
            return x;

        int res = find(parent[x]);

        parent[x] = res;

        return res;
    }
}
```

```
}
```

```
public static void union(int x, int y) {
```

```
    int px = find(x);
```

```
    int py = find(y);
```

```
    if(rank[px] < rank[py]) {
```

```
        parent[px] = py;
```

```
    } else if(rank[px] > rank[py]) {
```

```
        parent[py] = px;
```

```
    } else {
```

```
        parent[py] = px;
```

```
        rank[px]++;
```

```
    }
```

```
}
```

```
public static int[] findRedundantConnection(int[][] edges){
```

```
    //write your code here
```

```
    int n = edges.length;
```

```
    parent = new int[n];
```

```
    rank = new int[n];
```

```
    for(int i = 0; i < n; i++) {
```

```
        parent[i] = i;
```

```
        rank[i] = 1;
```

```
    }
```

```
    for(int i = 0; i < n; i++) {
```

```

        int x = edges[i][0] - 1, y = edges[i][1] - 1;

        int px = find(x);
        int py = find(y);

        if(px != py) {
            union(px, py);
        } else {
            return new int[]{x+1, y+1};
        }
    }

    // this will never be called;
    return new int[]{0, 0};
}

}

public class Main {
    public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();
        //int m = sc.nextInt();
        int[][] edges = new int[n][2] ;
        for(int i = 0 ; i < n ; ++i){
            edges[i][0] = sc.nextInt();
            edges[i][1] = sc.nextInt();
        }
        int[] ans = Solution.findRedundantConnection(edges);
        for(int i = 0 ; i < 2 ; ++i){

```

```
        System.out.print(ans[i] + " ");  
    }  
}  
}
```