

Om Raut

SOFTWARE ENGINEER · COMPUTER SCIENCE MAJOR

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Work Experience

MoodMe

SOFTWARE DEVELOPER

- worked on various unity SDKs of the company.
- such as emotion SDK, gender SDK and ethnicity SDK etc.
- Tested the old SDKs and also on going.

[remote](#)

Jan 2022-Mar 2022

Elevate Ai

SOFTWARE DEVELOPER

- Worked on network programming which is at follows.
- Implemented rest client (POST, PUT, DELETE).
- Implemented udp socket.
- Implemented tcp socket
- Implemented csv (recent task. still working on)
- Worked with Tensorflow.

[remote](#)

April 2022-June 2022

University Project

GAME DEVELOPER

- Developed a 2d-platformer game based on the covid story. Implemented with Unity game engine with adobe suite for graphics.

Projects

Thoughts - decentralized twitter like webapp.

WEB APPLICATION

- Add all the work done here.

Face Recognition

ANDROID APP MADE ON UNITY.

- Add all the work done here.

Education

Mumbai University, PHCET(Pillai HOC College of Engineering and Technology)

B.TECH IN COMPUTER ENGINEERING GPA (9.0/10)

[Navi mumbia, India](#)

2019 - 2023

K.P.C jr.college

12TH

[kharghar, India](#)

2017-2019

P.R.I.A School

10TH

[India](#)

2017

Skill set

Programming Languages: Solidity, Java, Python, C, C++, C#, JavaScript

Web Technologies: HTML5, CSS3, javascript, typescript, Nextjs

Databases: SQL, MySQL

Platforms/Tools: GIT, GitHub, Unity(GameEngine), Eclipse, Visual Studio code, Adobe suite: Photoshop, PremierPro, AfterEffects, Illustrator, XD.

Extracurricular Activity

Open source

CONTRIBUTER

- Initial years done some competitive coding, but later got into development and Open Source.
- New to Open Source contribution, but merged my first PR a few months back at public labs.

Video production and Editing

FREELANCE

- Add video production info here.

Android

DEVELOPER

- Before college, around 11th grade android development caught my intrest, Watched online tutorials, youtube videos and got started with android studio. which led me to perceive engineering.